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License does not Allow Closed Source Development #41

Open Open

martinvahi opened this issue 4 hours ago · 1 comment

martinvahi commented 4 hours ago • edited 🔻

GCC and other compiler projects tend to have a GPL exception that states that the stdlib of the language is not under GPL. stdlib tends to be linked to the generated binaries/generated_code. Without the possibility to use the compiler for closed source development the compiler will become useless for freelancers like me, who have to deliver code that my clients can use as a closed source project. For example, software components under the the GNU Lesser General License are usable by me, because the GNU Lesser General License allows my clients' projects to stay closed source and I only have to publish my modifications to the components that others offered as open source software.

I am not a hypocrite with my such wishes, because the most restrictive license that I use for my own, personal, projects is BSD license.

Thank You for reading my comment.

rochus-keller commented 4 hours ago

Owner

I'm mostly using GPL for "traditional" reasons without thinking much, and I actualy don't care what people do with the code. The runtime stuff of my Oberon compiler is available under LGPL or MPL (see e.g. https://github.com/rochus-keller/Oberon/blob/master/runtime/Out.c). With that option you can do even comfortable static linking.

Assignees

No one assigned

Labels

None yet

Projects

None yet

Milestone

No milestone

Development

No branches or pull requests

2 participants

