**Communism – SPRINT 1 DELIVERABLE**

https://github.com/rockaflacka47/Communism/

25 OCT 2017

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| --- | --- | --- |
| Name | GitHub | Title |
| Conor Lamb | Pere5troika | -- |
| Dave Rocker | rockaflacka47 | Scrum Master |
| Signe Ruprecht | SigneRuprecht | -- |
| Dalton Scharff | daltonscharff | -- |

# User Story Task Network

# User Story Assignment

**Conor:**

As a developer, I want a suite of unit tests, so that I can easily identify what section of code is failing. – 8 points.

As a scrum master, I want a task network, so that we can prioritize tasks. – 8 points

As the product owner, I want a cover page, so that we know who is working on the project. – 2 points

**Dalton:**

As a player, I want the ability to win or lose, so that the game ends and I know my status. – 4 points

As a player, I want to the colors to snake around the board instead of running left to right, so that the direction of the board is more obvious. – 4 points

As a developer, I want to utilize Gradle, so that all my dependencies are easily and automatically handled. – 8 points

As a player, I want a graphical representation of my game piece, so that I know where I am on the board. – 4 points

As a player, I want the game rule set to be automatically implemented by the system, so that it is easy for me to play and there is no cheating. – 8 points

**David:**

As a player, I want to be able to choose to play a game with 2 – 4 players total, so that I can play with my friends. – 4 points

As a developer, I want a collection of deck, card, board, and player classes so that I can create the game in an object-oriented fashion. – 8 points

As a player, I want a deck of 60 cards which specify in-game movement and are reshuffled when the deck runs out, so that the game is unpredictable. – 8 points

As a player, I want to be able to initiate this game from the command line, so that I can easily start playing. – 4 points

**Signe:**

As a player, I want a unidirectional path as a game board consisting of 40 spaces, so that I can play the game correctly. – 8 points

As a player, I want the ability to take turns with other players and see my token move to the appropriate square, so that I can see my own progress as well as the progress of others. – 16 points