

Based upon the knowledge base of basic propositional facts, and logical rules about how the world functions, we want to infer new knowledge about that world:

 $\{\neg P_{1,1}, \neg P_{2,1}, \neg B_{1,1}, B_{2,1}\}$ 

 $B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$ 

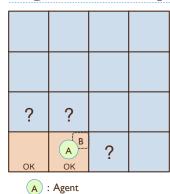
 $B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$ 

 $\{\neg P_{1,2}, (P_{2,2} \vee P_{3,1})\}\$ 

B: Breeze

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Logic in the Wumpus World



B: Breeze

- We can use PL to express the situation of the agent:
- Let  $P_{i,i}$  be true if there is a pit in location [i, j]
- Let  $B_{i,i}$  be true if there is a breeze in location [i, j]
- · The relevant KB is:

$$\{\neg P_{1,1}, \neg P_{2,1}, \neg B_{1,1}, B_{2,1}\}$$

▶ PL can also express Wumpus World rules like "Pits cause breezes in adjacent squares":

 $B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$ 

 $B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$ 

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Inference Using Truth-Tables

	Prop	osit	ion	Sym	bols	5	Sentences in the Knowledge Base					
$B_{1}$	1 B <sub>2</sub> ,	1 P <sub>1</sub> ,	1 P <sub>1,5</sub>	P <sub>2</sub> ,	1 P <sub>2,:</sub>	$_{2}$ $P_{3,1}$	$\neg P_{1,1}$	$\neg B_{1,1}$	$B_{2,1}$	$B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$	$B_{2,1} \Leftrightarrow (P_{1,1} \vee (P_{2,2} \vee P_{3,1}))$	
T	T	T	T	T	T	T	F	F	T	T	T	
T	T	T	T	T	T	F	F	F	T	T	T	
T	T	T	T	T	F	T	F	F	T	T	T	
T	T	T	T	T	F	F	F	F	T	T	T	
:		:		:		:		:		:	<u>:</u>	
F	T	F	F	F	T	T	T	T	T	T	T	
F	T	F	F	F	T	F	T	T	T	T	T	
F	T	F	F	F	F	T	T	T	T	T	T	
1		÷		:		1		:		ŧ	ŧ	
F	F	F	F	F	F	T	T	T	F	T	F	
F	F	F	F	F	F	F	T	T	F	T	T	

▶ We can use the full set of possible truth-values to check whether a sentence  $\alpha$  is entailed by our knowledge base

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#### Inference Using Truth-Tables

	F	Prop	osit	ion	Sym	bol	5	Sentences in the Knowledge Base						
	$B_{1,1}$	$B_{2,}$	1 P <sub>1</sub> ,	1 P <sub>1,7</sub>	2 P <sub>2</sub> ,	1 P <sub>2</sub> ,	$_{2}$ $P_{3,1}$	$\neg P_{1,1}$	$\neg B_{1,1}$	$B_{2,1}$	$B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$	$B_{2,1} \Leftrightarrow (P_{1,1} \vee (P_{2,2} \vee P_{3,1}))$		
1 2	Г	T	T	T	T	T	T	F	F	T	T	T		
2	Γ	T	T	T	T	T	F	F	F	T	T	T		
1 2	Г	T	T	T	T	F	T	F	F	T	T	T		
1 2	Г	T	T	T	T	F	F	F	F	T	T	T		
:			:		:		:		:		:	:		
1	F	T	F	F	F	T	T	T	T	T	T	T		
1	F	T	F	F	F	T	F	T	T	T	T	T		
1	F	T	F	F	F	F	T	T	T	T	T	T		
:			:		:		:		:		:	:		
	F	F	F	F	F	F	T	T	T	F	T	F		
L	F	F	F	F	F	F	F	T	T	F	T	T		

▶ Given the full set of truth values, we consider models/assignments for which everything we know already is true

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# Inference Using Truth-Tables

	Prop	osit	ion	Sym	bols	6	Sentences in the Knowledge Base					
$B_1$	$_{,1}$ $B_{2}$	1 P <sub>1,</sub>	$P_{1,i}$	2 P <sub>2,1</sub>	$P_{2,:}$	$_{2}$ $P_{3,1}$	$\neg P_{1,1}$	$\neg B_{1,1}$	$B_{2,1}$	$B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$	$B_{2,1} \Leftrightarrow (P_{1,1} \vee (P_{2,2} \vee P_{3,1}))$	
T	T	T	T	T	T	T	F	F	T	T	T	
T	T	T	T	T	T	F	F	F	T	T	T	
T	T	T	T	T	F	T	F	F	T	T	T	
T	T	T	T	T	F	F	F	F	T	T	T	
1		:		:		:		:		:	<u>:</u>	
F	T	F	F	F	T	T	T	T	T	T	T	
F	T	F	F	F	T	F	T	T	T	T	T	
F	T	F	F	F	F	T	T	T	T	T	T	
1		÷		÷		:		:		1	1	
F	F	F	F	F	F	T	T	T	F	T	F	
F	F	F	F	F	F	F	T	T	F	T	T	

Similarly, we can see that there is a Pit either at (2,2) or (3,1), but we
don't know which, since either one could be false (although not both)

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Inference Using Truth-Tables

	F	Prop	osit	ion	Sym	bols		Sentences in the Knowledge Base						
I	$B_{1,1}$	$B_{2,1}$	$P_{1}$	$_{1}P_{1,2}$	$P_{2}$	$P_{2,2}$	$P_{3,1}$	$\neg P_{1,1}$	$\neg B_{1,1}$	$B_{2,1}$	$B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$	$B_{2,1} \Leftrightarrow (P_{1,1} \vee (P_{2,2} \vee P_{3,1}))$		
	T	T	T	T	T	T	T	F	F	T	T	T		
	T	T	T	T	T	T	F	F	F	T	T	T		
	T	T	T	T	T	F	T	F	F	T	T	T		
	T	T	T	T	T	F	F	F	F	T	T	T		
	:		:		:		:		Ė		1	<u>i_</u>		
	F	T	F	F	F	T	T	T	T	T	T	T		
	F	T	F	F	F	T	F	T	T	T	T	T		
	F	T	F	F	F	F	T	T	T	T	T	T		
	:		:		:		:		:		:	:		
	F	F	F	F	F	F	T	T	T	F	T	F		
l	F	F	F	F	F	F	F	T	T	F	T	T		

 Now, we can see that there cannot be a Pit at location (1,2), since that sentence is false in every model consistent with what we already know

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## Inference Techniques

Inference is the procedure of deriving (i.e., generating) new sentences based on our existing knowledge base

 $KB \vdash_P \alpha \equiv \alpha$  can be derived from KB using procedure P

▶ Procedure *P* is sound if it only ever leads to sentences that are entailed by the knowledge base:

$$KB \vdash_P \alpha \Rightarrow KB \models \alpha$$

▶ Procedure *P* is complete if it can generate *all* sentences that are entailed by the knowledge base:

$$KB \models \alpha \Rightarrow KB \vdash_P \alpha$$

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#### Effective Inference Procedures

- Enumerating all truth tables to derive new sentences can be automated (algorithm: Figure 7.10, page 221 of R&N text)
- This procedure is sound and complete; however, it is ineffective due to complexity:
  - For n propositional symbols, the full truth-table has  $2^n$  rows
- If it took only a nanosecond to check each row, then checking:

```
10 \text{ symbols } = 0.000001s
20 \text{ symbols } = 0.0015s
30 \text{ symbols } = 1.1s
40 \text{ symbols } = 1100s
                                    = 18.3 minutes
50 \text{ symbols } = 1,125,900s = 13 \text{ days}
60 \text{ symbols } = 12 \times 10^9 s = 36.6 \text{ years}
100 \text{ symbols} = 1.27 \times 10^{21} s = 40.2 \text{ trillion years}
```

- For Breeze and Pit only, (4 × 4) Wumpus World has 32 symbols
- For Breeze, Stench, Glitter, Pit, Gold, Wumpus, we already get 96!

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# A Special Case: Definite/Horn Form

If our knowledge base is made up only of definite clauses, then we can repeatedly apply the rule of Modus Ponens (MP):

$$\frac{\alpha_1 \quad \alpha_2 \quad \cdots \quad \alpha_n \quad (\alpha_1 \land \alpha_2 \land \cdots \land \alpha_n) \Rightarrow \beta}{\beta}$$

▶ This can be written in disjunctive form as well:

$$\frac{\alpha_1 \quad \alpha_2 \quad \cdots \quad \alpha_n \quad \neg \alpha_1 \vee \neg \alpha_2 \vee \cdots \vee \neg \alpha_n \vee \beta}{\beta}$$

▶ This rule gives us a sound and complete inference procedure that can be employed in simple linear-time algorithms

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#### A Special Case: Definite/Horn Form

- In some cases, we can represent KB in a special restricted PL syntax
- A definite clause  $\alpha$  is either (1) a literal: either  $P_i$  or  $\neg P_i$ , for some propositional symbol  $P_i$ , or (2) a sentence of the special form:

Tail 
$$P_i \wedge \cdots \wedge P_j \Rightarrow P_k$$
 Head

Definite clauses are equivalent to disjunctions with exactly one positive symbol

$$P_1 \wedge P_2 \wedge \dots \wedge P_j \Rightarrow P_k \equiv \neg (P_1 \wedge P_2 \wedge \dots P_j) \vee P_k$$
$$\equiv \neg P_1 \vee \neg P_2 \vee \dots \vee \neg P_i \vee P_k$$

A slightly more relaxed definition: Horn clause, which has at most one positive symbol; both of the following are Horn clauses, but only the first is definite

$$\neg P_1 \lor \neg P_2 \lor \neg P_3 \lor P_4$$
$$\neg P_1 \lor \neg P_2 \lor \neg P_3 \lor \neg P_4$$

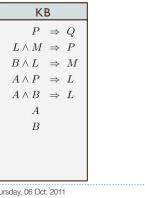
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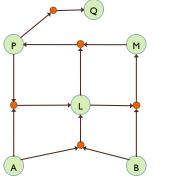
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# Forward Chaining with Definite KBs

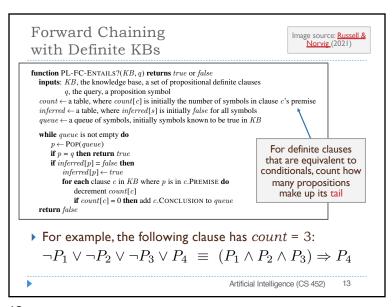
> When we have a set of definite clauses, we can represent the structure of our knowledge base graphically





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# Backwards Chaining

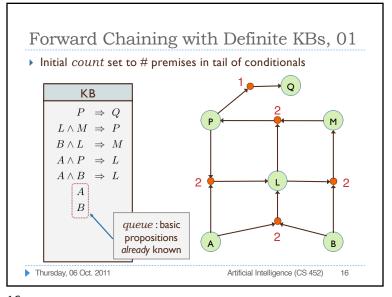
- A similar algorithm works backward from the thing we want to prove, q, checking if it is already in KB
- lack If not, then we check for a Horn clause that has q as its head
- If so, we repeat the process for all premises in the tail
- Terminate (and fail) if any premise can't be proved, else succeed
- ▶ Both FC and BC are linear-time algorithms:
- By keeping track of whether we have used a premise before (either to "fire" a clause in FC or as an object of proof in BC), we visit each propositional symbol at most once
- For n sentences in our KB, the algorithms run in O(n)
- ▶ BC can often do even better, avoiding unnecessary work

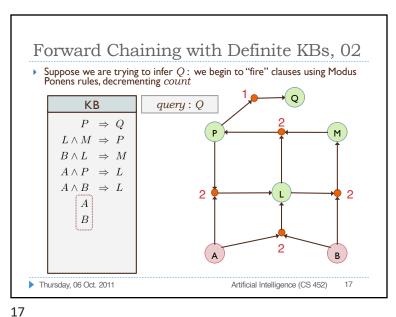
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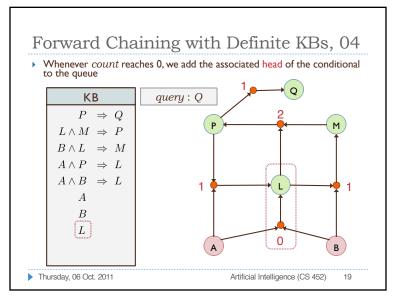
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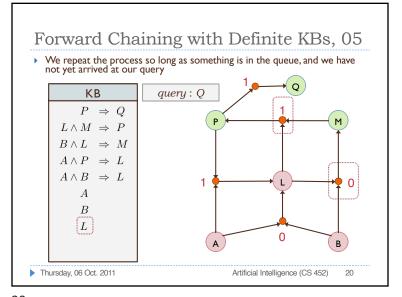
Forward Chaining with Definite KBs function PL-FC-Entails? (KB, q) returns true or falseinputs: KB, the knowledge base, a set of propositional definite clauses q, the query, a proposition symbol  $count \leftarrow$  a table, where count[c] is initially the number of symbols in clause c's premise  $inferred \leftarrow a$  table, where inferred[s] is initially false for all symbols  $queue \leftarrow$  a queue of symbols, initially symbols known to be true in KBwhile queue is not empty do Premise elimination: if  $p \leftarrow POP(queue)$ we see part of the tail, if p = q then return truedecrement count if inferred[p] = false then  $inferred[p] \leftarrow true$ for each clause c in KB where p is in c.PREMISE do decrement count[c] if count[c] = 0 then add c.CONCLUSION to queuereturn false Modus Ponens: if we have seen all parts of tail, infer head Artificial Intelligence (CS 452)

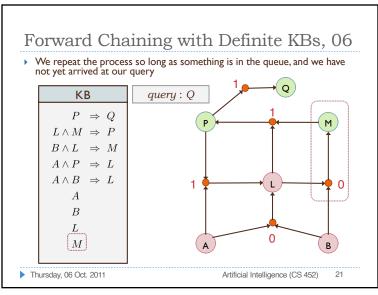
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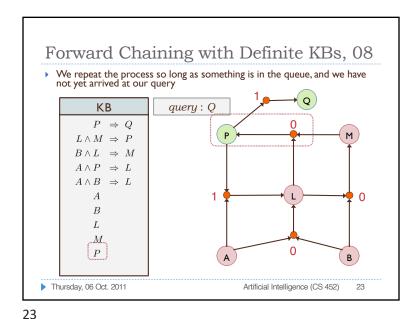








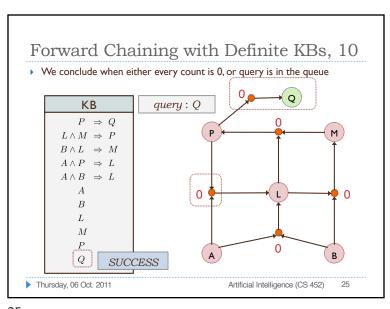


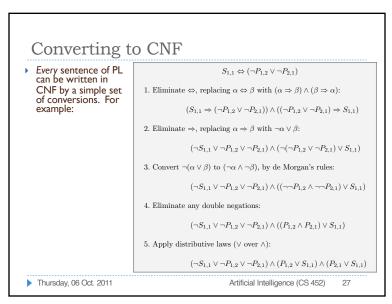


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Forward Chaining with Definite KBs, 09 We repeat the process so long as something is in the queue, and we have not yet arrived at our query query: Q KB  $P \Rightarrow Q$ М  $L \wedge M \Rightarrow P$  $B \wedge L \Rightarrow M$  $A \wedge P \Rightarrow L$  $A \wedge B \Rightarrow L$ A0 BLM0 PThursday, 06 Oct. 2011 Artificial Intelligence (CS 452)





A General Algorithm: Resolution

While definite/Horn clauses cannot express everything in PL, we can put any sentence into Conjunctive Normal Form (CNF): a conjunction where each clause is a disjunction of positive/negative literals, e.g.:

$$(\neg P_1 \lor P_2) \land (P_3 \lor P_4 \lor \neg P_5) \land P_6$$

▶ For disjunctive clauses, resolution is a sound & complete inference rule:

$$\frac{l_1 \vee \cdots \vee l_k}{l_1 \vee \cdots l_{i-1} \vee l_{i+1} \vee \cdots l_k \vee m_1 \vee \cdots m_{j-1} \vee m_{j+1} \vee \cdots \vee m_n}$$

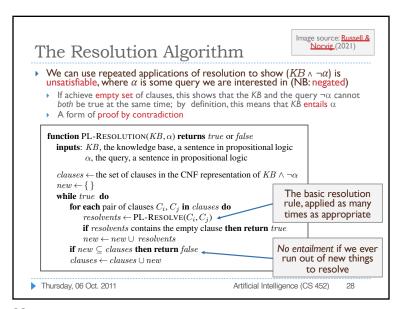
where  $l_i$  and  $m_j$  are complementary—i.e., one is the negation of the other:

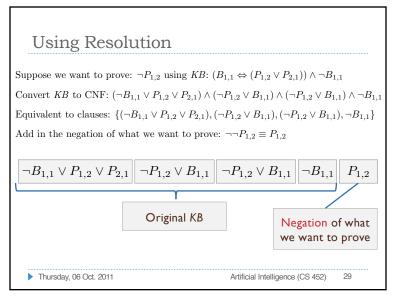
$$\frac{P_{1,3} \vee P_{2,2} \quad \neg P_{2,2}}{P_{1,3}} \qquad \frac{\neg P_{2,4} \vee P_{1,1} \quad P_{3,3} \vee P_{2,4}}{P_{1,1} \vee P_{3,3}}$$

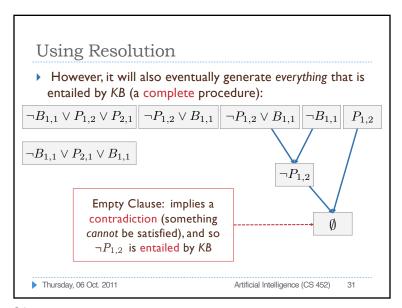
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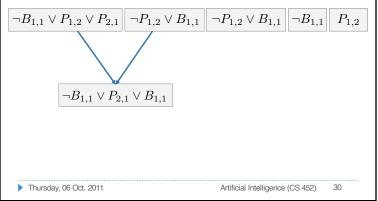






Using Resolution

 Resolution rule will not always be productive: it can sometimes generate consequences that are not really helpful to our proof:



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## Resolution as an Algorithm

- ▶ Resolution is a sound and complete inference method
- ▶ However, while often effective, we must live with the fact that in the worst case it can run in exponential time
  - Given n propositional symbols, we may need  $2^n$  applications of basic resolution rule to reach a stopping condition
- This seems to be a necessary fact for any general-purpose PL inference procedure: it is well-known that the PL entailment/provability question is NP-complete

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