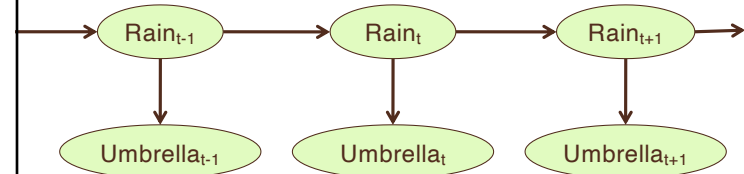


1

Review: DBN Transition Model



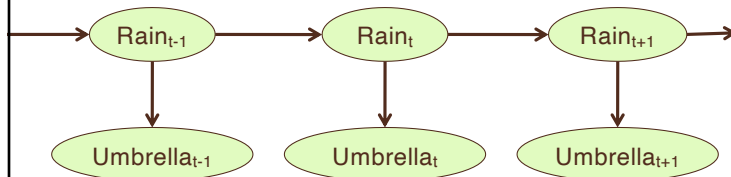
- Probability that system state will change over time
- Stationary assumption: probabilities are the same for all times t
- Markov assumption: state X_t is conditionally independent of all other states, given evidence about those that influence it (by the Markov assumption)
- For a 1st-order model, this means:

$$P(X_t | X_{0:t-1}) = P(X_t | X_{t-1})$$

$X_{0:t-1}$ abbreviates: $X_0, X_1, X_2, \dots, X_{t-1}$

2

Review: DBN Observation Model



- Probability of observation, E_t , given current state, X_t
 - E_t is conditionally independent of everything else, given evidence about the local state:

$$P(E_t | X_{0:t}, E_{1:t-1}) = P(E_t | X_t)$$

3

Doing Forward Inference

- Both **filtering** and **prediction** can be treated as examples of the same basic recursive updating procedure
- Say we are at time t and get new observation, e_{t+1}
- We can determine the probability of the **next state**:

$$\begin{aligned}
 P(X_{t+1} | e_{1:t+1}) &= P(X_{t+1} | e_{1:t}, e_{t+1}) \\
 &= \alpha P(e_{t+1} | X_{t+1}, e_{1:t}) P(X_{t+1} | e_{1:t}) \\
 &= \alpha P(e_{t+1} | X_{t+1}) P(X_{t+1} | e_{1:t})
 \end{aligned}$$

(We get 2nd line by Bayes' Rule, and 3rd by Markov Property)

Normalization constant: $\alpha = 1/P(e_{t+1} | e_{1:t})$

4

Components of Prediction/Filtering

- First part of equation is simply the *observation model*

$$P(X_{t+1} | e_{1:t+1}) = \alpha P(e_{t+1} | X_{t+1}) P(X_{t+1} | e_{1:t})$$

- The second part is a *one-step prediction* of the state at time $t + 1$, given everything observed up to time t

$$P(X_{t+1} | e_{1:t+1}) = \alpha P(e_{t+1} | X_{t+1}) P(X_{t+1} | e_{1:t})$$

5

Computing the Necessary Prediction

- We condition on all possible values of current state (X_t) to get the prediction of the next state (X_{t+1}):

$$\begin{aligned} P(X_{t+1} | e_{1:t+1}) &= \alpha P(e_{t+1} | X_{t+1}) P(X_{t+1} | e_{1:t}) \\ &= \alpha P(e_{t+1} | X_{t+1}) \sum_{x_t} P(X_{t+1} | x_t, e_{1:t}) P(x_t | e_{1:t}) \\ &= \alpha P(e_{t+1} | X_{t+1}) \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t}) \end{aligned}$$

- (Where the simplification in the last line is a result of using the Markov Property again)

6

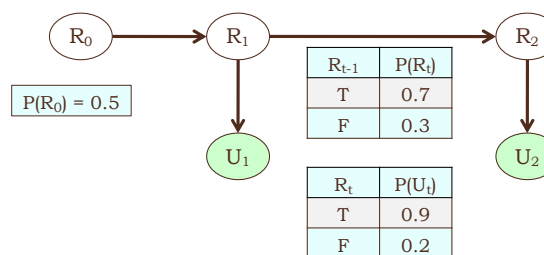
Belief Updates

$$P(X_{t+1} | e_{1:t+1}) = \alpha P(e_{t+1} | X_{t+1}) \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t})$$

- Now, we simply have to plug in our *current belief* (our distribution over states at the last time-step, on the right), to give us our prediction (on the left)
- If we haven't computed and stored this belief already, then we would have a *recursive* situation
 - The formula at time t , to get probability of state at $(t + 1)$, is written using the *same* filtering equation, but using values for *prior state*
 - To get *that*, we can do the same thing...

7

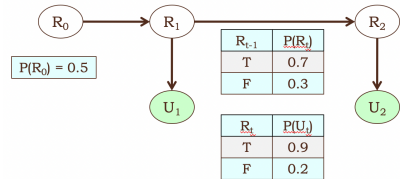
An Example



- We have Rain/Umbrella Network with an observation history where an umbrella is observed ($U_t = T$) for two days
- Want to know probability of rain on the last day ($R_2 = T$) given this observation-history

8

Umbrella Example, continued



- Want probability of rain, given umbrellas on both days
- Can use the conditionalized version of Bayes' Rule (found in text as equation 12.13, page 399):

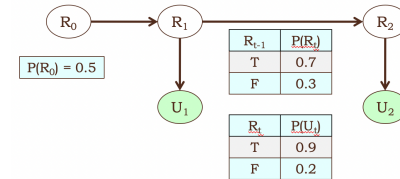
$$P(r_2 | u_1, u_2) = \frac{P(u_2 | r_2, u_1) P(r_2 | u_1)}{P(u_2 | u_1)}$$

$$= \alpha P(u_2 | r_2, u_1) P(r_2 | u_1)$$

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Umbrella Example, continued



- Now, since the observation U_2 is independent of everything else given its parent state, R_2 :

$$P(r_2 | u_1, u_2) = \alpha P(u_2 | r_2, u_1) P(r_2 | u_1)$$

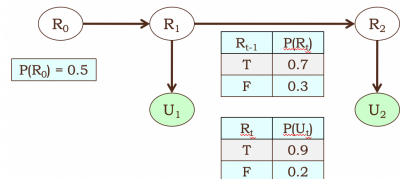
$$= \alpha P(u_2 | r_2) P(r_2 | u_1)$$

$$= \alpha 0.9 P(r_2 | u_1)$$

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Umbrella Example, continued



- We can then get the probability of rain at day 2, given an umbrella at day 1, by conditionalizing on prior rain values:

$$P(r_2 | u_1, u_2) = \alpha 0.9 P(r_2 | u_1)$$

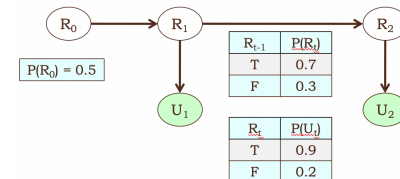
$$= \alpha 0.9 \sum_{r_1} P(r_2 | r_1, u_1) P(r_1 | u_1)$$

$$= \alpha 0.9 (P(r_2 | r_1, u_1) P(r_1 | u_1) + P(r_2 | \neg r_1, u_1) P(\neg r_1 | u_1))$$

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Umbrella Example, continued



- Again, the network structure tells us that R_2 is independent of all prior information, given the previous state, R_1 :

$$P(r_2 | u_1, u_2) = \alpha 0.9 (P(r_2 | r_1, u_1) P(r_1 | u_1) + P(r_2 | \neg r_1, u_1) P(\neg r_1 | u_1))$$

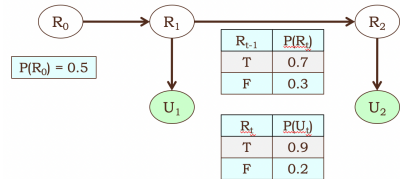
$$= \alpha 0.9 (P(r_2 | r_1) P(r_1 | u_1) + P(r_2 | \neg r_1) P(\neg r_1 | u_1))$$

$$= \alpha 0.9 (0.7 P(r_1 | u_1) + 0.3 P(\neg r_1 | u_1))$$

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Umbrella Example, continued



- Now, we can use Bayes' Rule again to get $P(r_1 | u_1) = x$, and the other value, $P(\neg r_1 | u_1)$, is simply $(1 - x)$:

$$P(r_2 | u_1, u_2) = \alpha 0.9 (0.7 P(r_1 | u_1) + 0.3 P(\neg r_1 | u_1))$$

$$P(r_1 | u_1) = \frac{P(u_1 | r_1) P(r_1)}{P(u_1)}$$

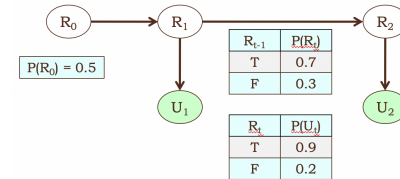
$$P(r_1 | u_1) = \frac{P(u_1 | r_1) P(r_1)}{P(u_1 | r_1) P(r_1) + P(u_1 | \neg r_1) P(\neg r_1)}$$



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Umbrella Example, continued



- Last, we can get $P(r_1)$ by normalizing again, using all possible values of the previous state, R_0 :

$$P(r_1 | u_1) = \frac{P(u_1 | r_1) P(r_1)}{P(u_1 | r_1) P(r_1) + P(u_1 | \neg r_1) P(\neg r_1)}$$

$$P(r_1 | u_1) = \frac{0.9 P(r_1)}{0.9 P(r_1) + 0.2 P(\neg r_1)} = \frac{0.9 P(r_1)}{0.9 P(r_1) + 0.2 (1 - P(r_1))}$$

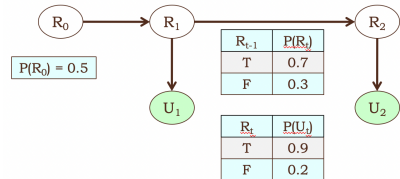
$$P(r_1) = \sum_{r_0} P(r_1 | r_0) P(r_0) = P(r_1 | r_0) P(r_0) + P(r_1 | \neg r_0) P(\neg r_0)$$



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Umbrella Example, continued



- Now we solve for $P(r_1)$, again by conditioning:

$$P(r_1) = P(r_1 | r_0) P(r_0) + P(r_1 | \neg r_0) P(\neg r_0)$$

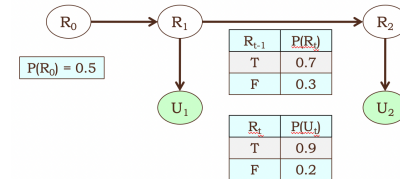
$$P(r_1) = (0.7 \times 0.5) + (0.3 \times 0.5) = 0.5$$



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Umbrella Example, continued



- And plug in that value to solve for $P(r_1 | u_1)$:

$$P(r_1 | u_1) = \frac{0.9 P(r_1)}{0.9 P(r_1) + 0.2 (1 - P(r_1))}$$

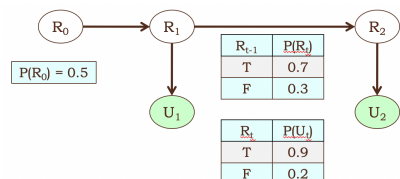
$$= \frac{0.9 \times 0.5}{0.9 \times 0.5 + 0.2 \times 0.5} = 0.818$$



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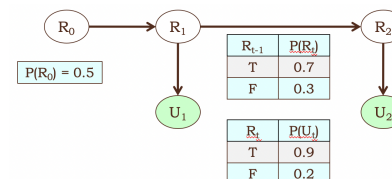
Umbrella Example, continued



- ▶ Then plug in *that* number to solve for $P(r_2 | u_1, u_2)$:

$$\begin{aligned}
 P(r_2 | u_1, u_2) &= \alpha 0.9 (0.7 P(r_1 | u_1) + 0.3 P(\neg r_1 | u_1)) \\
 &= \alpha 0.9 (0.7 P(r_1 | u_1) + 0.3 (1 - P(r_1 | u_1))) \\
 &= \alpha 0.9 ((0.7 \times 0.818) + (0.3 \times 0.182)) = \alpha 0.565
 \end{aligned}$$

Umbrella Example, continued



- ▶ Finally, solve for normalization constant α (in basically the same way, details skipped here) to get the final answer:

$$\begin{aligned}
 \alpha &= \frac{1}{P(u_2 | u_1)} = \frac{1}{0.64} \\
 P(r_2 | u_1, u_2) &= \alpha 0.565 = \frac{0.565}{0.64} \approx 0.883
 \end{aligned}$$

Recursion in Filtering/Prediction

- ▶ Here, for sake of example, we worked out the full calculation from the most recent observation, e_{t+1} , all the way back to the initial state distribution, $P(X_0)$
- ▶ In doing so, clearly, the amount of computation required is directly proportional to the size of the BN structure at any stage of the problem, *multiplied by* the length of the time horizon ($t + 1$)
- ▶ To avoid requiring possibly unbounded memory, however, we use the basic definition of the update:

$$P(X_{t+1} | e_{1:t+1}) = \alpha P(e_{t+1} | X_{t+1}) \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t})$$

Continual Updates for Filtering/Prediction

$$P(X_{t+1} | e_{1:t+1}) = \alpha P(e_{t+1} | X_{t+1}) \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t})$$

- ▶ The update for time ($t + 1$) simply requires the results of the same calculation for the prior step
- ▶ Thus, we *retain* this belief-state as we move through time, updating it at each step, and doing all of our filtering and one-step prediction in a **constant amount** of memory space and processing time

Complexity of Temporal Inference

- ▶ In general, for basic updating via filtering or one-step prediction, we get a **linear amount** ($O(n)$) of work in the size of the overall one-stage network
- ▶ For backwards inference, this will also be linear in the time-horizon, $O(t)$, for a total of $O(n * t)$
 - ▶ Even very long-range updates can be done relatively efficiently
- ▶ For more complex inference problems, like the *most likely event-sequence*, the algorithms are more complex, but involve the same basic manipulations, and can also be made linear in the length of the sequence

