

# A Kickoff Presentation on CREATIVE QUERIES FOR EXPLORATORY SEARCH

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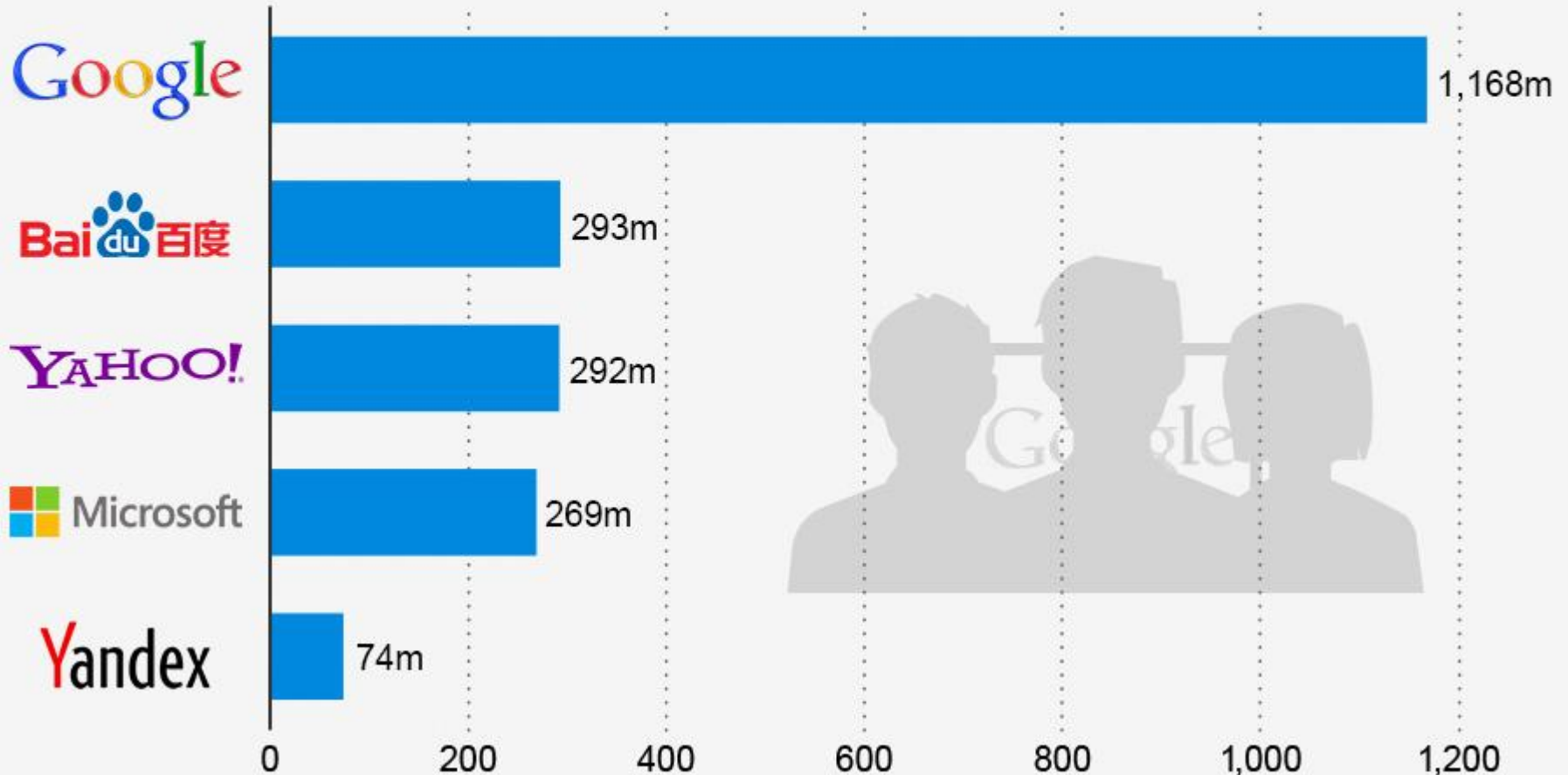
Presentation Date: 7<sup>th</sup> March 2016

# CONTENTS

- MOTIVATION
- INTRODUCTION
- LITERATURE REVIEW
- ALGORITHMS AND APPROACH
- CREATIVE QUERY GENERATION
- APPLICATION ARCHITECTURE
- USER INTERFACE DEVELOPMENT
- INTERACTIVE INTERFACE & EVALUATION
- CONCLUSION & FUTURE WORK
- WORK LOAD DISTRIBUTION

# 1.17 Billion People Use Google Search

Unique searchers worldwide in December 2012 (in millions)



<http://www.statista.com/chart/899/unique-users-of-search-engines-in-december-2012/>

GOOGLE STANDS AS THE TOP SEARCH ENGINE WITH 1.17 Billion USERS

07.03.2016

# EXAMPLE: IMPACT OF COOKIES USAGE IN TRADITIONAL SEARCH ENGINE ON SYSTEM 1

[Manam \(film\) - Wikipedia, the free encyclopedia](https://en.wikipedia.org/wiki/Manam_(film))

[https://en.wikipedia.org/wiki/Manam\\_\(film\)](https://en.wikipedia.org/wiki/Manam_(film)) ▼

**Manam** (English: Us) is a 2014 Indian Telugu drama film written and directed by Vikram Kumar and produced by Akkineni Family under the Annapurna Studios ...

[Plot](#) - [Cast](#) - [Production](#) - [Themes and influences](#)

[Kanulanu Thaake Full Video Song || Manam Video Songs ...](#)



[https://www.youtube.com/watch?v=30Bjg\\_7KuoE](https://www.youtube.com/watch?v=30Bjg_7KuoE)

Jul 30, 2014 - Uploaded by Aditya Music

Watch & Enjoy Kanulanu Thaake Full Video Song from **Manam**

Movie Starring Naga Chaitanya,Samantha ...

["MANAM" Exclusive Theatrical Trailer || Akkineni ... - YouTube](#)



[https://www.youtube.com/watch?v=Y4Bq4SQc\\_eM](https://www.youtube.com/watch?v=Y4Bq4SQc_eM)

Apr 7, 2014 - Uploaded by Annapurna Studios

"MANAM" Exclusive Theatrical Trailer || Akkineni Nageswara Rao,

Akkineni Nagarjuna, Naga Chaitanya ...

[Manam \(2014\) - IMDb](#)

[www.imdb.com/title/tt2926068/](http://www.imdb.com/title/tt2926068/) ▼

★★★★★ Rating: 8.3/10 - 4,768 votes

Directed by Vikram K Kumar With Akkineni Nageshwara Rao Nagarjuna Akkineni



## Manam

2014 film

8.3/10 · [IMDb](#)

A married couple die in an accident, leaving behind two children. After 10 years, he comes across reincarnations of his father and mother and tries his best to unite them.

**Release date:** May 23, 2014 (India)

•DOMINANCE OF COOKIES AND KEYWORD METHODOLOGY



# EXAMPLE: IMPACT OF COOKIES USAGE IN TRADITIONAL SEARCH ENGINE ON SYSTEM 2

Über **Manam** : **Manam** Thai Mini Restaurant [Translate this page](#)

[www.manamthaifood.com/de/about](http://www.manamthaifood.com/de/about) ▼

Startseite » Über **Manam**. Über **Manam**. **Manam** ist ein kleines Thai Restaurant in Münche . Obwohl unser Restaurant so klein ist, die Geschmack unserer ...

**Manam** : Spark Your Time With Our Herbal Symphony

[manamthaifood.com](http://manamthaifood.com) ▼

ความอร่อยของท่าน คือความสุขของเรา. Login | ไทย | Deutsch Rosenheimer 34, Munich ...

Images of **manam**

[bing.com/images](http://bing.com/images)



See more images of **manam**

**Manam** (film) - Wikipedia, the free encyclopedia

[https://en.wikipedia.org/wiki/Manam\\_\(film\)](https://en.wikipedia.org/wiki/Manam_(film)) ▼

**Manam** (English: Us) is a 2014 Indian Telugu drama film written and directed by Vikram Kumar and produced by Akkineni Family under the Annapurna Studios banner.

[Plot](#) · [Cast](#) · [Production](#) · [Themes and influences](#) · [Music](#) · [Release](#)

Manam

Insel



Manam, von Einheimischen Manam Motu genannt, ist eine bewohnte Insel in der Bismarck-See und durch die Stephan Strait von der Nordküste der Insel Neuguinea getrennt. Die Entfernung zum Hansa Point beträgt 13,3 km. Die Insel mit ihrem annähernd kreisförmigen Gr... +

Wikipedia

**Elevation:** 1.807 m

**Prominence:** 1.807 m

**Location:** [Bismarcksee](#)

People also search for

•DOMINANCE OF COOKIES AND KEYWORD METHODOLOGY

# SEARCHING ON WEB

USER 1: Who knows specifically what he wants

For EXAMPLE:

- FIFA 2014 Results
- Latest Volkswagen Model
- JAVA Language Tutorials



<http://10best4u.com/10-best-search-engines-on-web-to-make-your-searches-easy/>

Traditional Search Engine like GOOGLE implements  
searching on web

# EXPLORATIVE SEARCH ON WEB

USER 2: Unfamiliar with the domain of their goal.  
Unsure about the ways to achieve their goals.  
Or even unsure about their goals in the first place.

For EXAMPLE :  
ENTERTAINMENT





# LITERATURE REVIEW

## Creative Search Using Pataphysics (Digital Creativity 2013)

By: Fania Raczinski;  
Hongii Yang;  
Andrew Hugill;

## The syzygy surfer: (Ab)using the semantic web to inspire Creativity (International Journal of Creative Computing, 2013)

By: James Hendler;  
Andrew Hugill;

Consider the SYZYGY, CLINAMEN and the ANAMOLY of the WORD rather than the word alone.

- **SYZYGY**: A pair of connected or corresponding things.
- **CLINAMEN**: Inclination or tendency to turn aside.
- **ANAMOLY**: something that deviates from what is standard, normal, or expected.

WORDNET Dictionary is required to implement these algorithms.



# ALGORITHMS AND APPROACH

## SYZYGY:

We use WORDNET lexical database to find suitable results.

For a search term  $t$

$\text{syno}(t) = \{s : s \in \text{synonyms}(t)\}$  for  $s \in \text{syno}(t)$

$\text{hypo}(t) = \{h : h \in \text{hyponyms}(s)\}$

$\text{hyper}(t) = \{h : h \in \text{hypernyms}(s)\}$

$\text{holo}(t) = \{h : h \in \text{holonyms}(s)\}$

$\text{union}(t) = \text{hypo}(t) \cup \text{hyper}(t) \cup \text{holo}(t)$

$\text{syzygy}(t) = \{h : h \in \text{union}(t) \wedge \exists h \in V\}$

$V \in \text{original vocabulary of the text}$

# ALGORITHMS AND APPROACH

## SYZYGY:

We use WORDNET lexical database to find suitable results.

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$$\text{syno}(t) = \{s : s \in \text{synonyms}(t)\} \text{ for } s \in \text{syno}(t)$$

$$\text{hypo}(t) = \{h : h \in \text{hyponyms}(s)\}$$

$$\text{hyper}(t) = \{h : h \in \text{hypernyms}(s)\}$$

$$\text{holo}(t) = \{h : h \in \text{holonyms}(s)\}$$

$$\text{union}(t) = \text{hypo}(t) \cup \text{hyper}(t) \cup \text{holo}(t)$$

$$\text{syzygy}(t) = \{h : h \in \text{union}(t) \wedge \exists h \in V\}$$

$V \in \text{original vocabulary of the text}$

In the current implemented interface(Interactive Interface), we need to select only one of the Syzygy terms, but

- **Union of relations** and **intersection of union with original vocabulary**, induces low diversity in the current search results.

Hence a new algorithm(E\_SYZYGY), with only intersection of relations is developed.

# ALGORITHMS AND APPROACH

## SYZYGY:

We use WORDNET lexical database to find suitable results.

For a search term  $t$

$$\text{syno}(t) = \{s : s \in \text{synonyms}(t)\} \text{ for } s \in \text{syno}(t)$$

$$\text{hypo}(t) = \{h : h \in \text{hyponyms}(s)\}$$

$$\text{hyper}(t) = \{h : h \in \text{hypernyms}(s)\}$$

$$\text{holo}(t) = \{h : h \in \text{holonyms}(s)\}$$

$$\text{union}(t) = \text{hypo}(t) \cup \text{hyper}(t) \cup \text{holo}(t)$$

$$\text{Syzygy}(t) = \{h : h \in \text{union}(t) \wedge \exists h \in V\}$$

## E\_SYZYGY

For a search term  $t$

$$\text{hypo}(t) = \{h : h \in \text{hyponyms}(s)\}$$

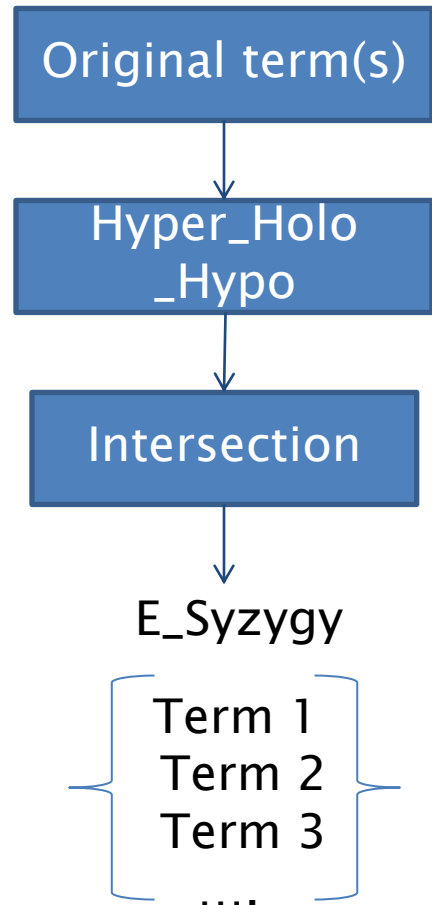
$$\text{hyper}(t) = \{h : h \in \text{hypernyms}(s)\}$$

$$\text{holo}(t) = \{h : h \in \text{holonyms}(s)\}$$

$$\text{syno}(t) = \{s : s \in \text{synonyms}(t)\}$$

$$\text{intersection}(t) = \text{hypo}(t) \wedge \text{hyper}(t) \wedge \text{holo}(t)$$

$$\text{E_Syzygy}(t) = \{h : h \in \text{intersection}(t)\}$$



# ALGORITHMS AND APPROACH

## E\_SYZYGY:

For e.g. Let  $t = \text{live}$

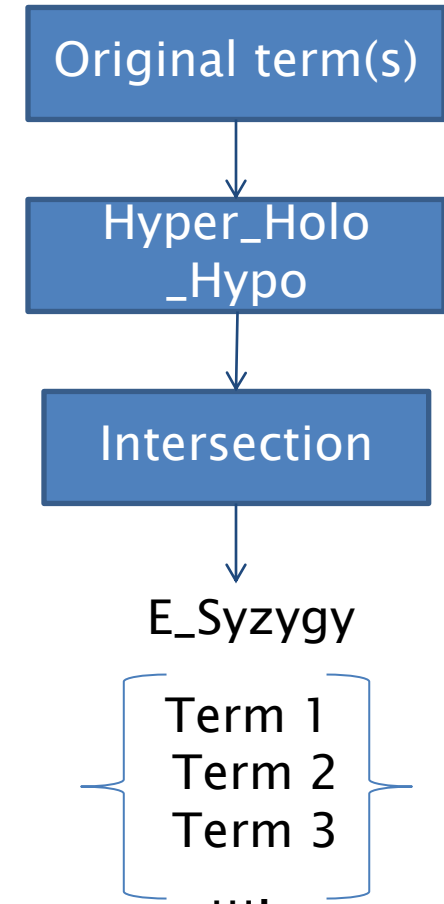
**Syno** ( live ) = { populate, inhabit, be, domicile }

**Hypo** (populate, inhabit, be, domicile)  
= { cliff, dwelling, house,... }

**Hyper** (populate, inhabit, be, domicile)  
= { be, fill up, exist, residence, abode,.... }

**Hypo** (populate, inhabit, be, domicile)  
= { domicile, reside, camp, tent, nest,.... }

**E\_Syzygy** = intersection(hypo, holo, hyper)  
= {be, go through, experience, see }





# ALGORITHMS AND APPROACH

## CLINAMEN:

The Clinamen function uses the Damerau–Levenshtein algorithm which measures the distance between two strings

For a specific search term  $t$

$\text{Clinamen}(t) = \{ v : 0 < \text{dameraulevenshtein}(t, v) \leq 2 \}, \text{ for } v \in V$

For e.g. Clinamen of LIVE = LOVE, LIES, SIZE, RIVER

- Clinamen is completely ignored due to it's enormous distinctiveness.

# ALGORITHMS AND APPROACH

## ANOMOLY:

Anomaly function simply made use of WordNet's antonyms.

For a search term  $t$

$$\text{syno}(t) = \{ s : s \in \text{synonyms}(t) \} \text{ for } s \in \text{syno}(t)$$

$$\text{anto}(t) = \{ h : h \in \text{antonyms}(s) \}$$

$$\text{anomaly}(t) = \{ h : h \in \text{anto}(t) \wedge \exists h \in V \}$$

# ALGORITHMS AND APPROACH

## ANOMOLY:

Anomaly function simply made use of WordNet's antonyms.

For a search term  $t$

$$\text{syno}(t) = \{s : s \in \text{synonyms}(t)\} \text{ for } s \in \text{syno}(t)$$

$$\text{anto}(t) = \{h : h \in \text{antonyms}(s)\}$$

$$\text{anomaly}(t) = \{h : h \in \text{anto}(t) \wedge \exists h \in V\}$$

In the current implemented interface(Interactive Interface), we need to select only one of the Anomaly terms, but

- Intersection of antonyms of synonyms with the original vocabulary, leads to high processing over head and low diversity.

Hence a new algorithm(E\_ANOMALY), considering only direct terms, is developed.

# ALGORITHMS AND APPROACH

## ANOMOLY:

Anomaly function simply made use of WordNet's antonyms.

For a search term  $t$

$$\text{syno}(t) = \{ s : s \in \text{synonyms}(t) \} \text{ for } s \in \text{syno}(t)$$

$$\text{anto}(t) = \{ h : h \in \text{antonyms}(s) \}$$

$$\text{anomaly}(t) = \{ h : h \in \text{anto}(t) \wedge \exists h \in V \}$$

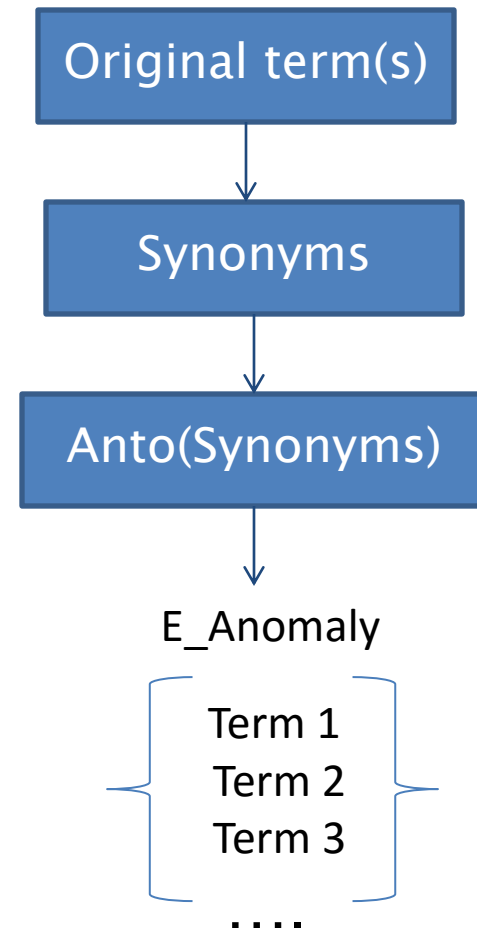
## E\_ANOMALY

For a search term  $t$

$$\text{syno}(t) = \{ s : s \in \text{synonyms}(t) \} \text{ for } s \in \text{syno}(t)$$

$$\text{anto}(t) = \{ h : h \in \text{antonyms}(s) \}$$

$$\text{anomaly}(t) = \{ h : h \in \text{anto}(t) \}$$





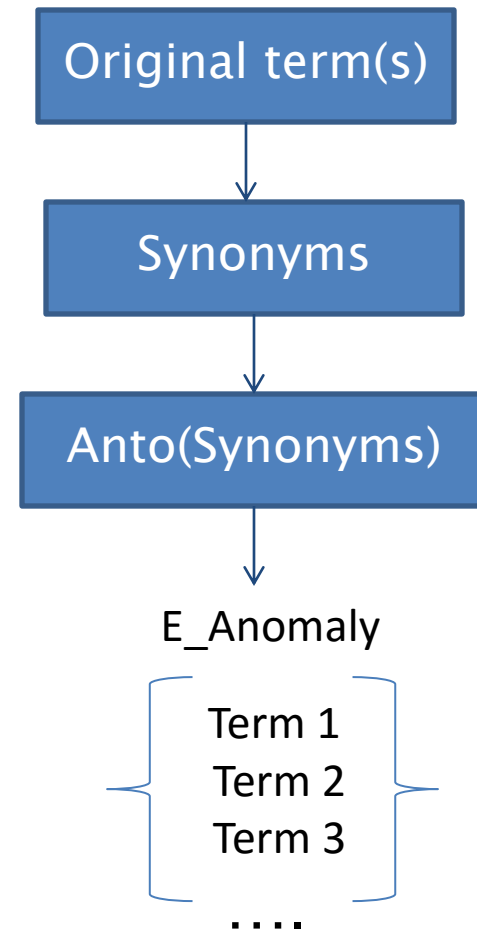
# ALGORITHMS AND APPROACH

## E\_ANAMOLY:

For e.g.  $t = \text{live}$

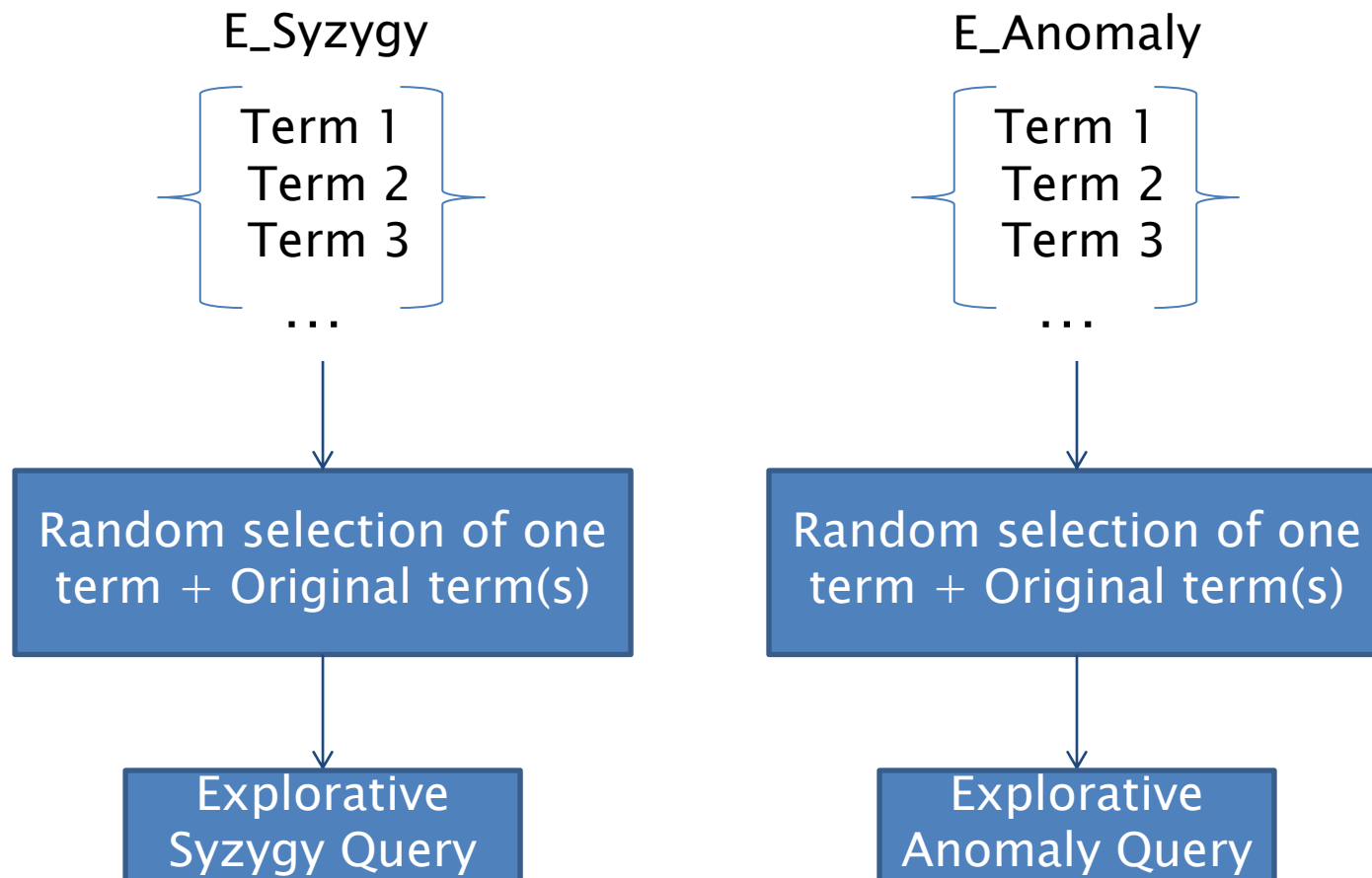
**Synonym** ( live ) = { alive, animate, breathing }

**E\_Anomaly** = **antonym** ( alive, animate, breathing )  
= {dead, recorded, breathless,....}

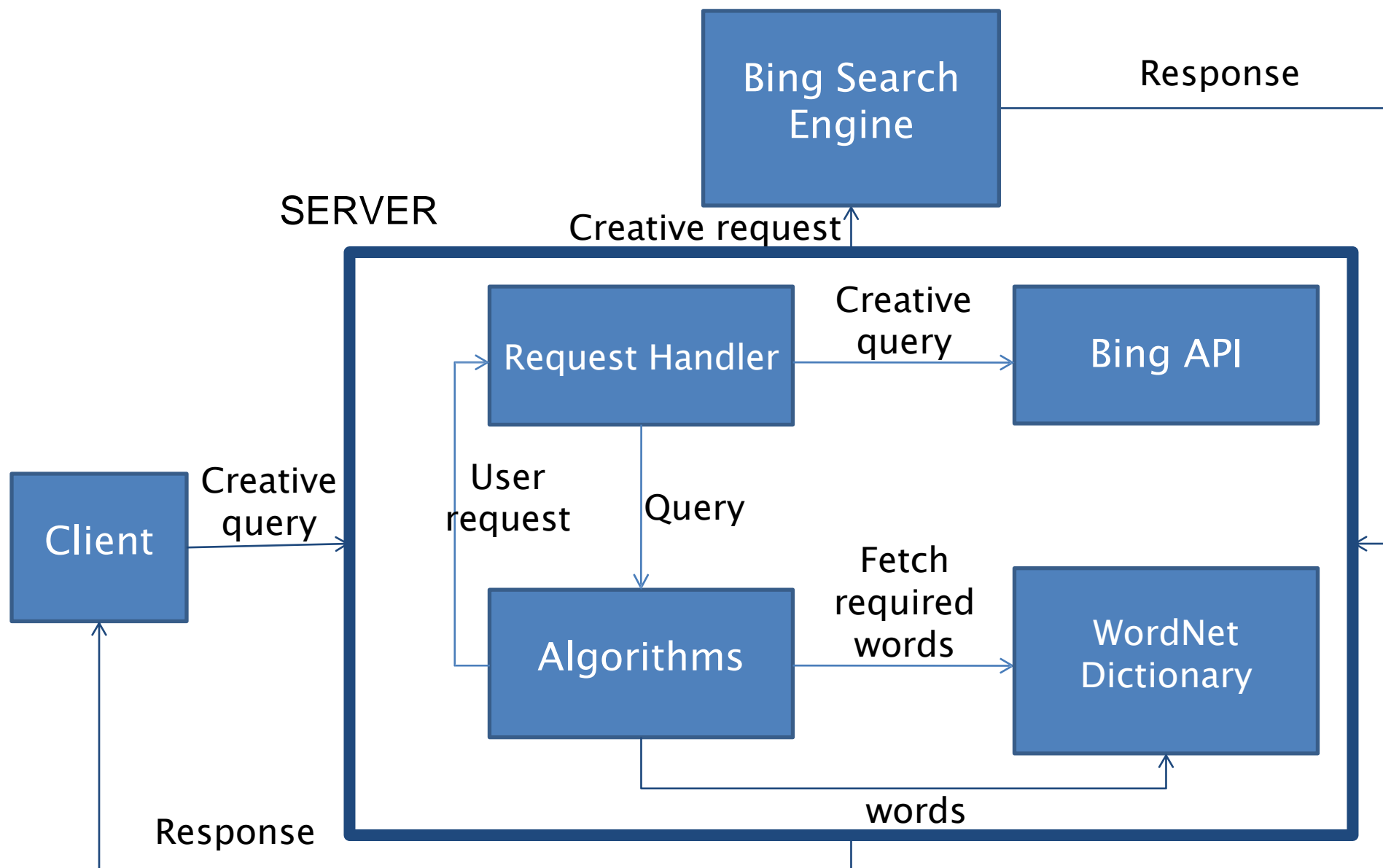


# CREATIVE QUERY GENERATION

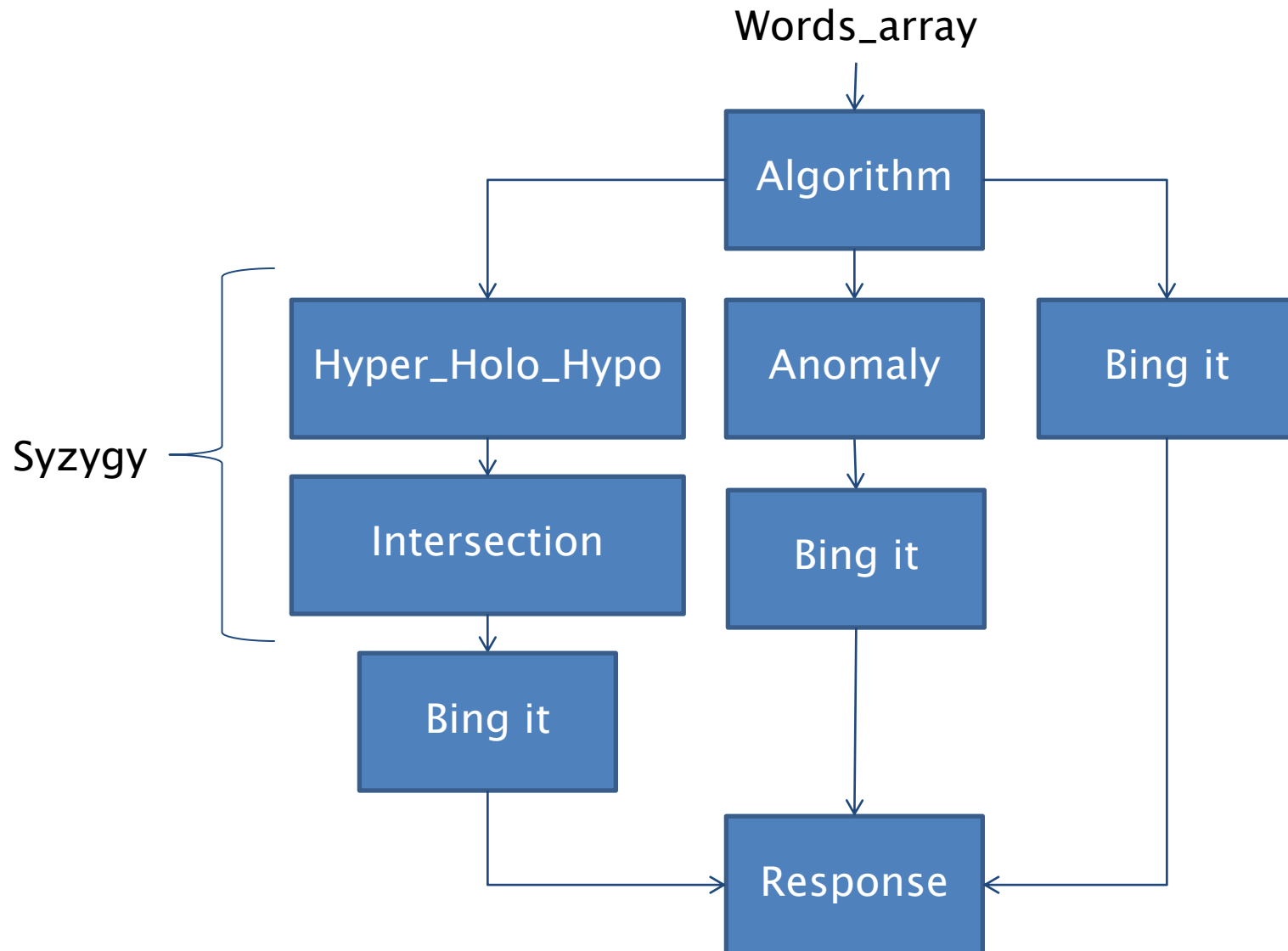
From the resultant set of Syzygy/Anomaly terms, a single term is randomly selected and combined with Original term(s) to form **CREATIVE QUERIES FOR EXPLORATIVE SEARCH**.



# APPLICATION ARCHITECTURE

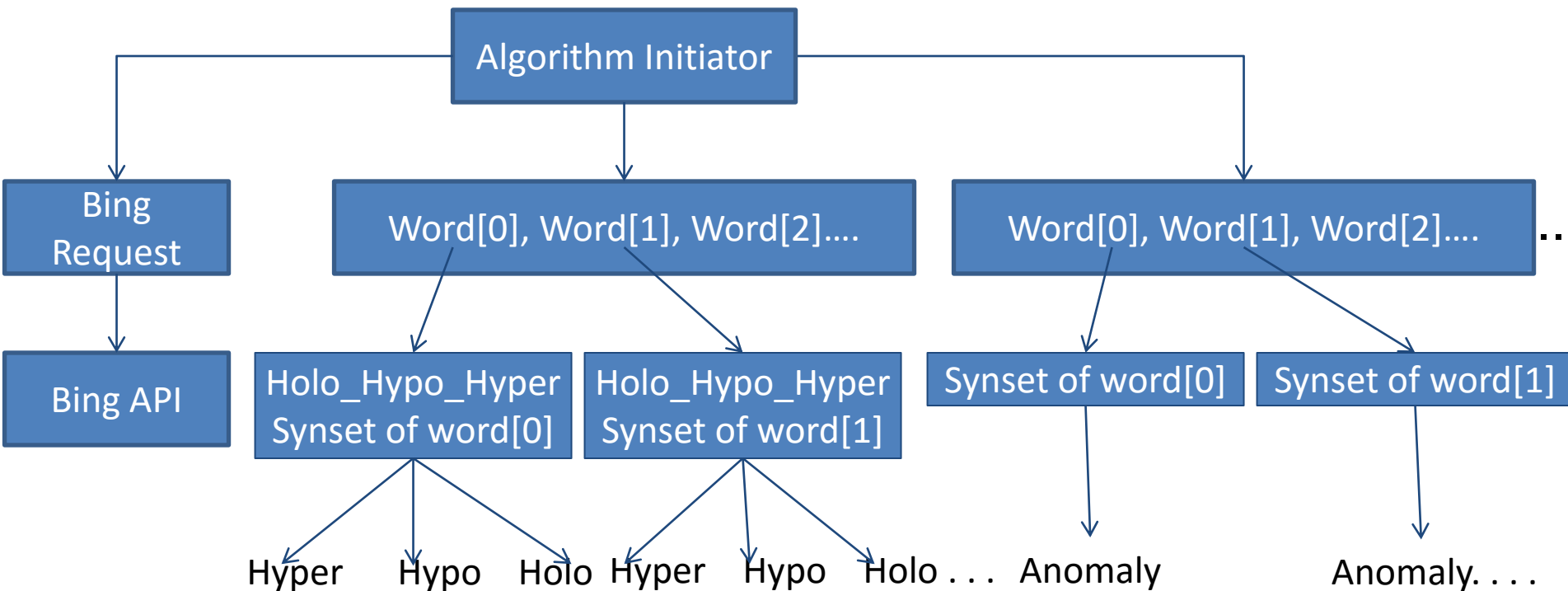


# SEARCH REQUEST HANDLER





# MULTILEVELS OF PARALLELISM



## USER INTERFACE DEVELOPMENT

- QUERY DISPLAY INTERFACE

Q game

game, business, activity

game, contest, diversion

game, startagey, recreation

game, animal, competition

[Hyperlink 1](#)

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 quam velit, v  
 vulputate co

[Hyperlink 1](#)

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 quam velit, vulputate eu pharetra nec, mattis ac neque. Duis  
 vulputate commodo lectus, ac blandit elit tincidunt id. Sed

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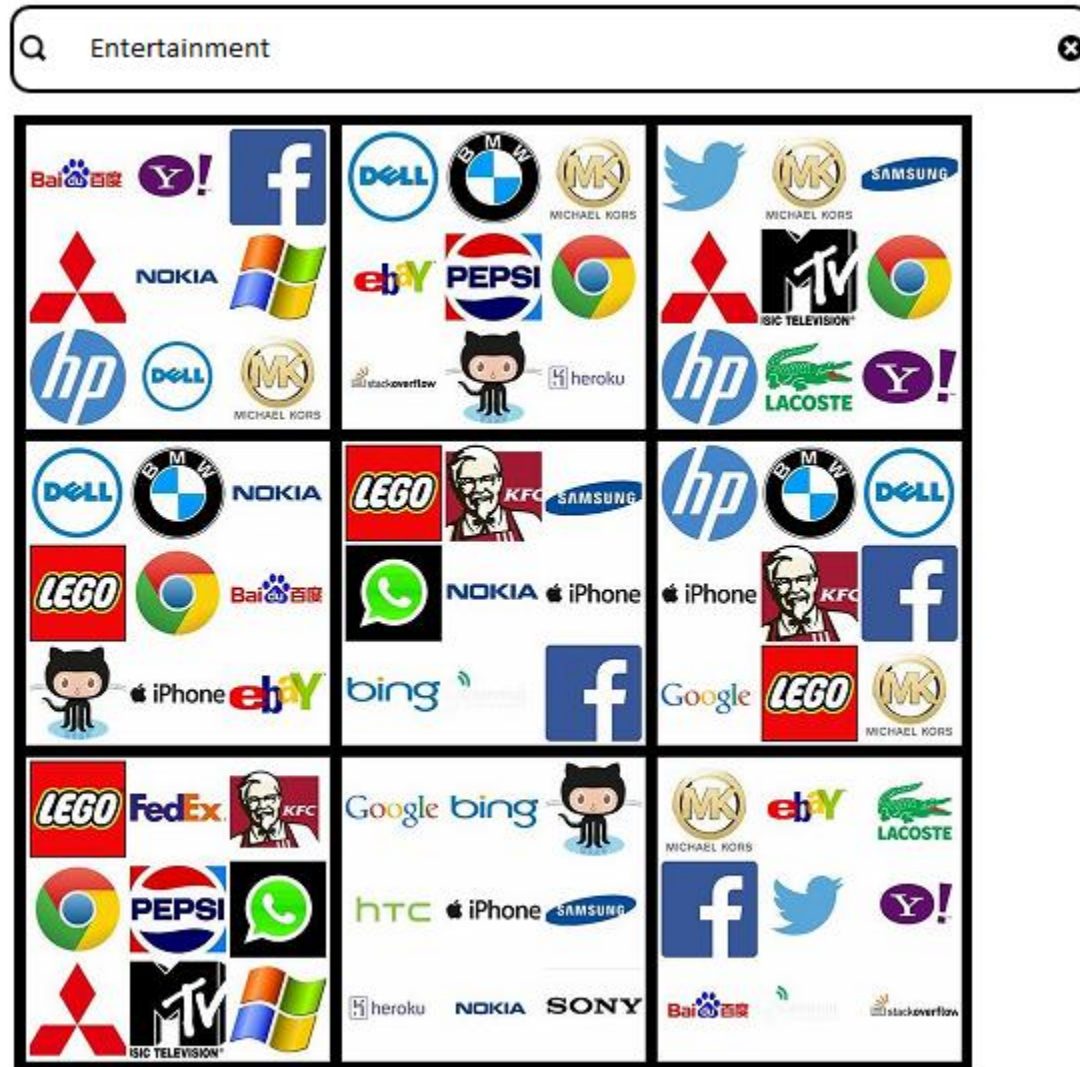
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[Hyperlink 1](#)

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Nulla  
 quam velit, vulputate eu pharetra nec, mattis ac neque. Duis  
 vulputate commodo lectus, ac blandit elit tincidunt id. Sed

# USER INTERFACE DEVELOPMENT

- GRID DISPLAY INTERFACE



# USER INTERFACE DEVELOPMENT

- INTERACTIVE INTERFACE

Available Terms

activity	▲
competition	
contest	
diversion	
recreation	
animal	
	▼

←

Selected Terms

game	▲
business	
strategy	
	▼

Search results

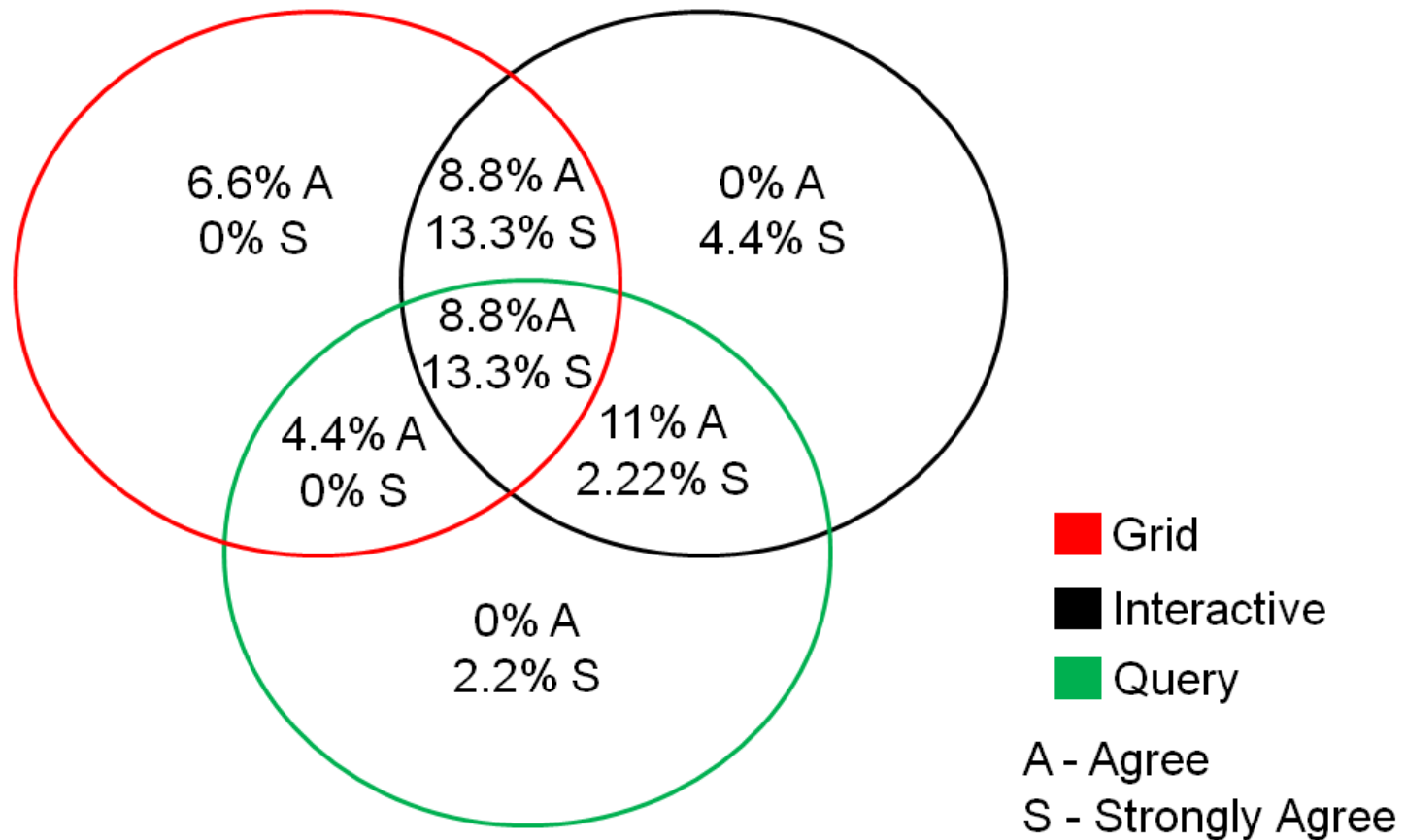
## [Hyperlink](#)

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Nulla quam velit, vulputate eu pharetra nec, mattis ac neque. Duis vulputate commodo lectus, ac blandit elit tincidunt id. Sed rhoncus, tortor sed eleifend tristique, tortor mauris molestie elit, et lacinia ipsum quam nec dui. Quisque nec mauris sit amet elit iaculis pretium sit amet quis magna. Aenean velit



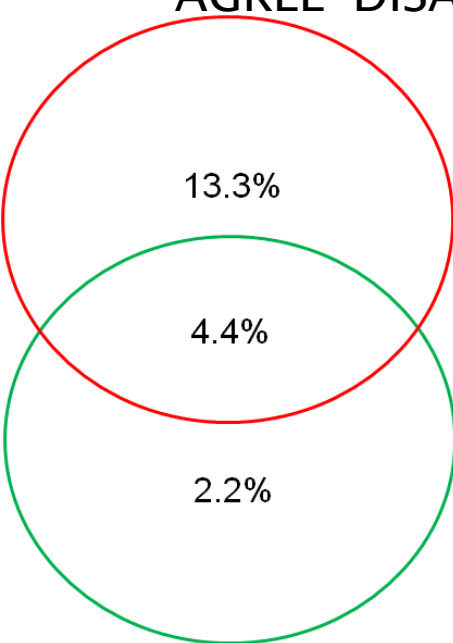
# PRELIMINARY EVALUATION

- AGREEMENT MODEL



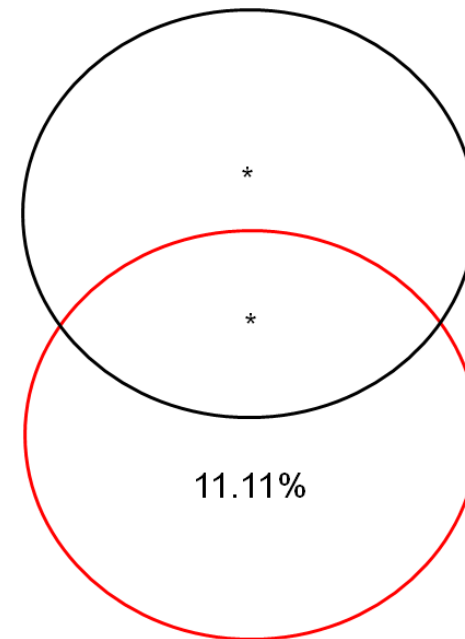
# PRELIMINARY EVALUATION

## • AGREE-DISAGREE MODEL



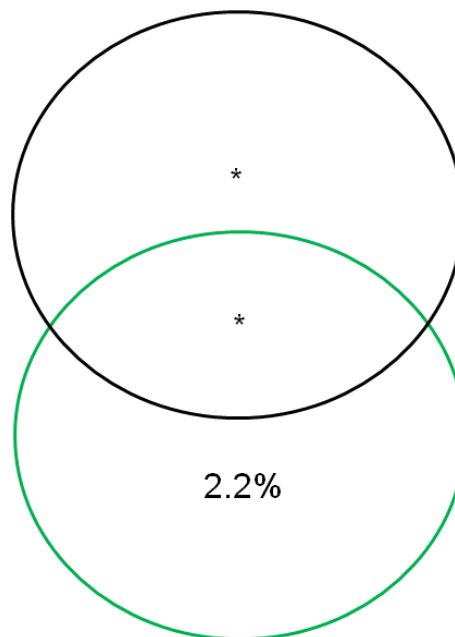
Agree -  
■ Interactive

Disagree -  
■ Query  
■ Grid



Agree -  
■ Query

Disagree -  
■ Interactive  
■ Grid

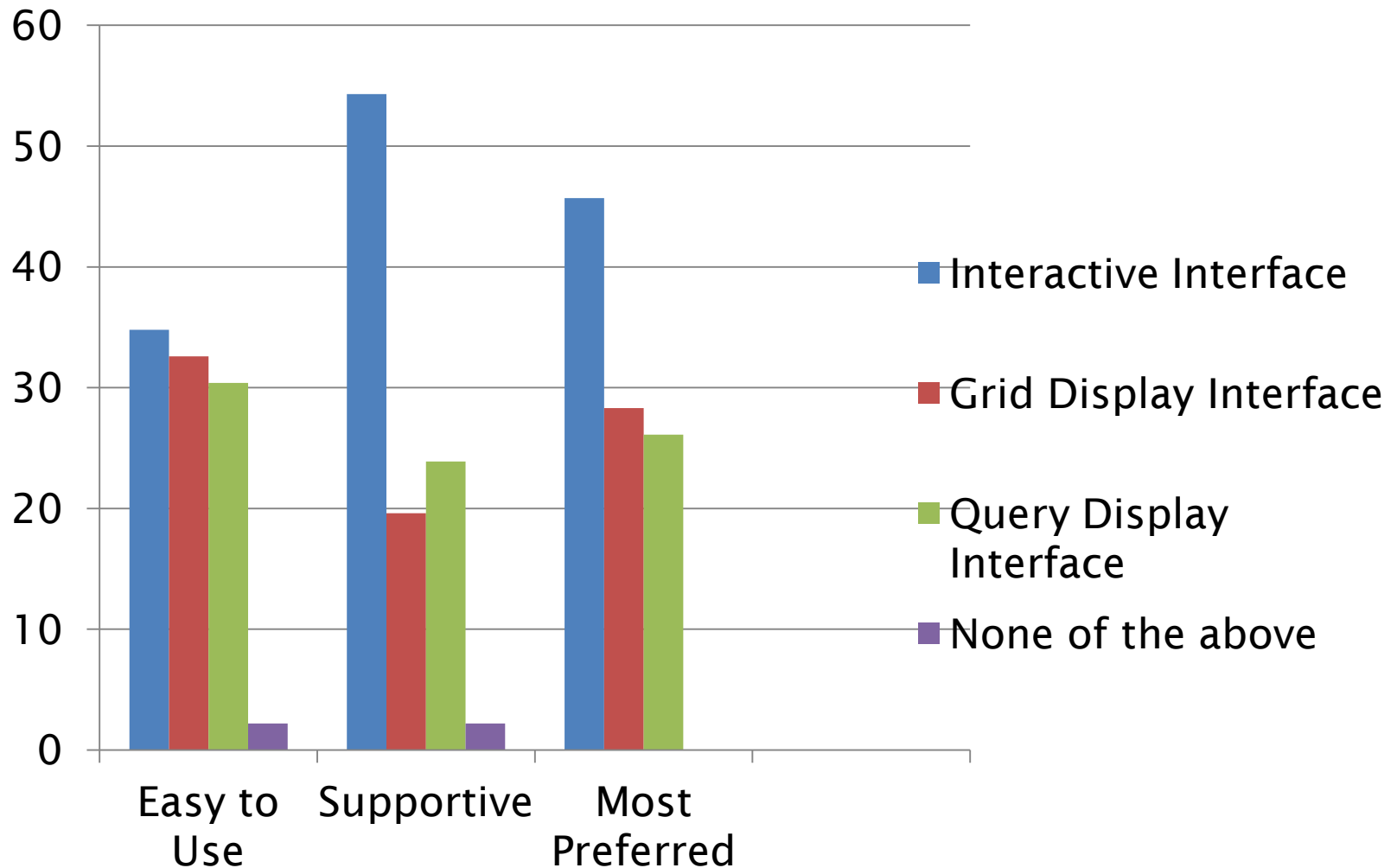


Agree -  
■ Grid

Disagree -  
■ Query  
■ Interactive

# FINAL EVALUATION

- LINEAR COMPARISON



# INTERACTIVE INTERFACE

Live

Exploratory Search

Available Terms

Be

Experience

Go through

Recorded

---

Explorative Syzygy results for *live*

.....

---

Explorative Syzygy results for *live*

.....

---

Conventional results for *live*

.....

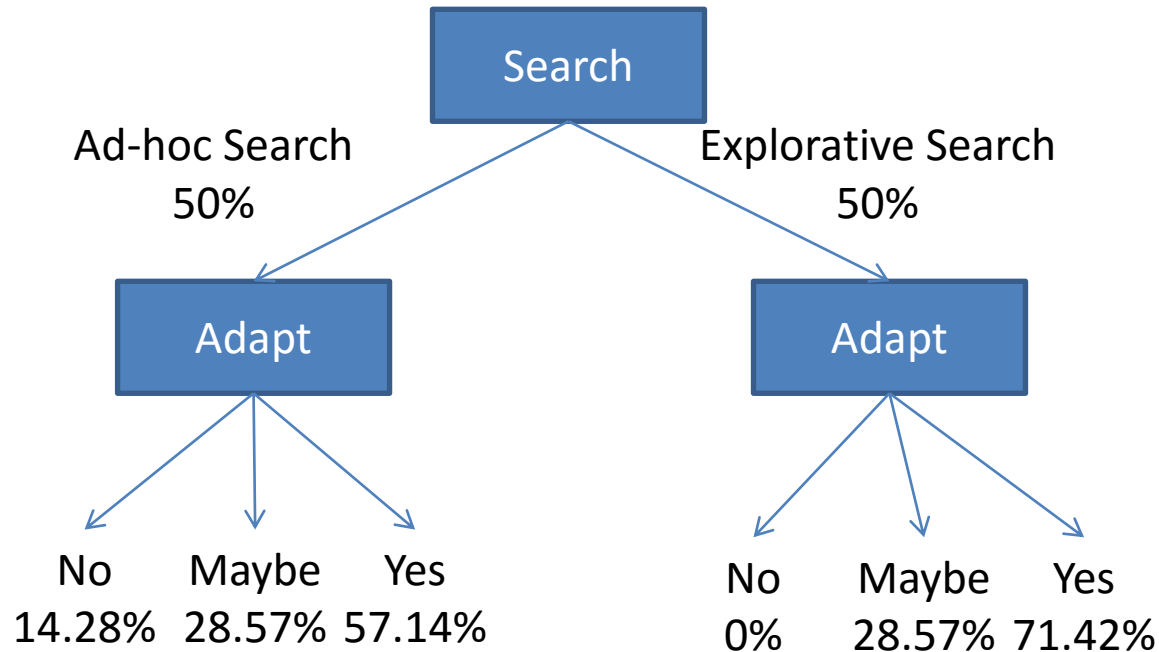
Prev

Page#1

Next

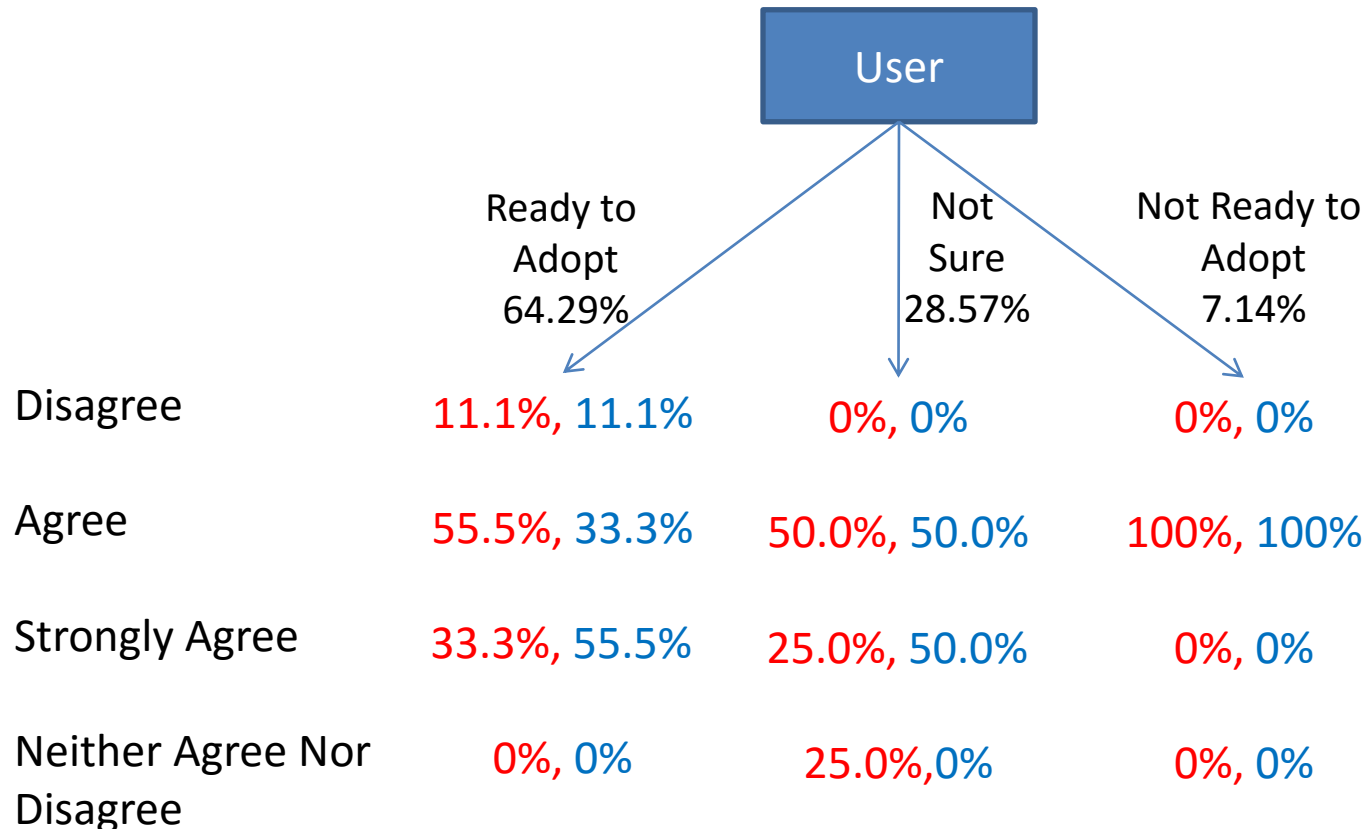
# FINAL EVALUATION


- User Behavior before getting familiar with the interface




# FINAL EVALUATION

- User Behavior after getting familiar with the interface

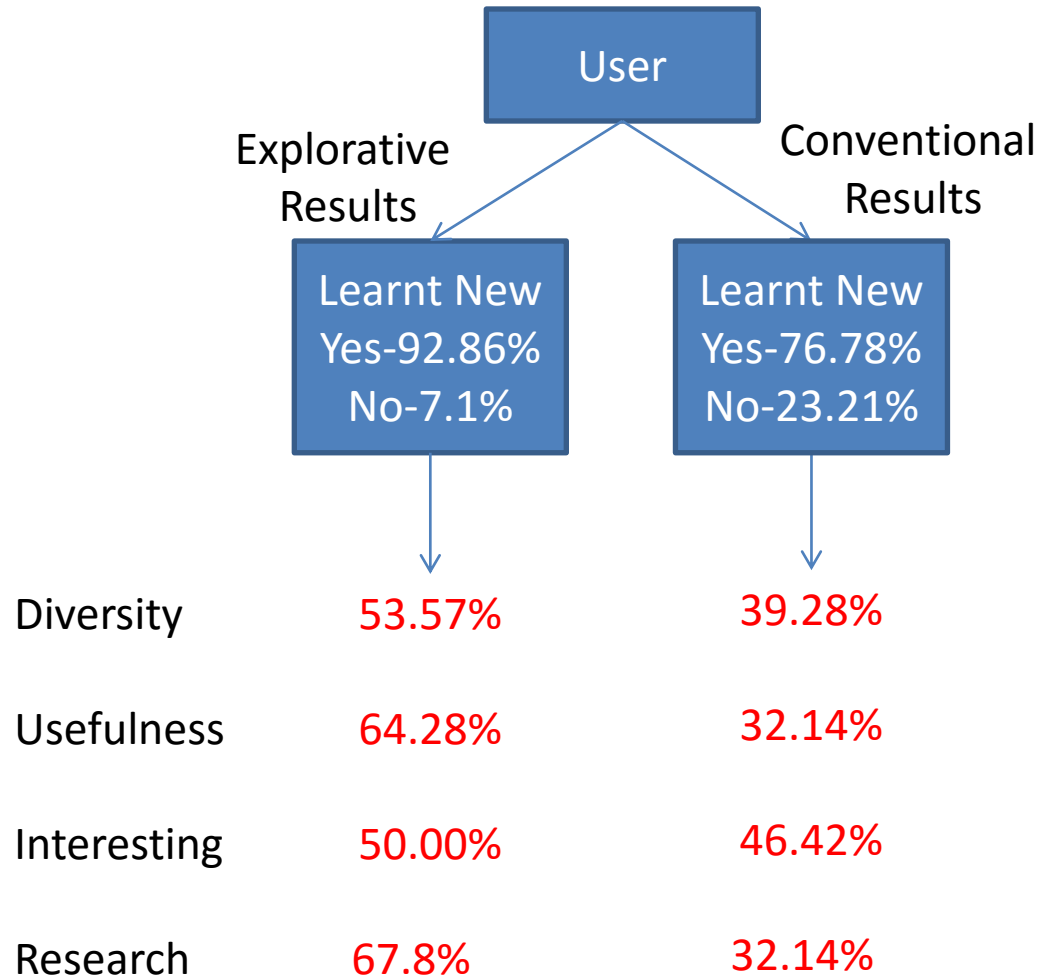


 Suggestions are related  
to search query

 Suggestions are useful  
for Research

# FINAL EVALUATION

- Comparison of Conventional and Explorative Results





## CONCLUSION AND FUTURE WORK

- An Interactive Search Engine Interface which generates effective, diverse, fruitful and compelling Explorative results is developed.
- To decrease the processing time(currently 30 seconds), in future, following mechanisms can be deployed.
  1. Inverted Indexing process.
  2. Kill with iron process( Adding Hardware).
- Limited set of terms in WordNet Dictionary also has to be enhanced.

## WORK LOAD DISTRIBUTION

TASK	IKRAM	SHRAVYA
STATE OF THE ART	Ca 25 hrs	Ca 25hrs
MOCK UP FOR FRONT END DESIGN		Ca 10 hrs
DESIGNING FRONT END (Html & CSS)	Ca 10 hrs	Ca 40 hrs
INTEGRATION OF BING API AND LEXICAL DICTIONARY(NODE.JS)	Ca 25 hrs	Ca 15 hrs
INSTALLING NODE.JS SERVER , NPM PACKAGE STRUCTURE	Ca 40 hrs	
IMPLEMENTATION OF ALGORITHMS(Javascript)	Ca 70 hrs	Ca 70 hrs
PRELIMINARY + FINAL USER STUDY	Ca 40 hrs	Ca 10 hrs
DOCUMENTATION		Ca 40 hrs

Thank you for listening. Any questions?



# REFERENCES

## Digital Creativity:

[https://scholar.google.co.in/citations?view\\_op=view\\_citation&hl=en&user=sRce9ogAAAAJ&citation\\_for\\_view=sRce9ogAAAAJ:TFP\\_jSt0sucC](https://scholar.google.co.in/citations?view_op=view_citation&hl=en&user=sRce9ogAAAAJ&citation_for_view=sRce9ogAAAAJ:TFP_jSt0sucC)

## International Journal of Creative Computing,2013:

[https://scholar.google.co.in/citations?view\\_op=view\\_citation&hl=en&user=sRce9ogAAAAJ&citation\\_for\\_view=sRce9ogAAAAJ:e5wmG9Sq2KIC](https://scholar.google.co.in/citations?view_op=view_citation&hl=en&user=sRce9ogAAAAJ&citation_for_view=sRce9ogAAAAJ:e5wmG9Sq2KIC)

### [1]Sports:

[https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=sports&oq=sports&gs\\_l=img..3..0l10.103378.104573.0.105407.6.6.0.0.0.0.131.671.1j5.6.0....0...1c.1.64.img..0.6.663.siDaaxFZ2Ql#imgrc=-1DK2TJ5lVuXqM%3A](https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=sports&oq=sports&gs_l=img..3..0l10.103378.104573.0.105407.6.6.0.0.0.0.131.671.1j5.6.0....0...1c.1.64.img..0.6.663.siDaaxFZ2Ql#imgrc=-1DK2TJ5lVuXqM%3A)

### [1]TV shows:

[https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=tv+shows&oq=tv+shows&gs\\_l=img..3..0l10.79917.81712.0.82233.8.7.0.1.1.0.141.754.1j6.7.0....0...1c.1.64.img..0.8.765.PJaAWoTtnw#imgrc=\\_v6UYojsFyD0UM%3A](https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=tv+shows&oq=tv+shows&gs_l=img..3..0l10.79917.81712.0.82233.8.7.0.1.1.0.141.754.1j6.7.0....0...1c.1.64.img..0.8.765.PJaAWoTtnw#imgrc=_v6UYojsFyD0UM%3A)

### [1]facebook:

[https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=facebook&oq=facebok&gs\\_l=img..3.0.0i10j0j0i10l2j0j0i10l3j0j0i10.29428.30764.0.32350.7.5.0.2.2.0.134.558.0j5.5.0....0...1c.1.64.img..0.7.574.\\_9NfFoykG\\_8#imgrc=LUjnnkvhX4rfvM%3A](https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=facebook&oq=facebok&gs_l=img..3.0.0i10j0j0i10l2j0j0i10l3j0j0i10.29428.30764.0.32350.7.5.0.2.2.0.134.558.0j5.5.0....0...1c.1.64.img..0.7.574._9NfFoykG_8#imgrc=LUjnnkvhX4rfvM%3A)

### [1]games:

[https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=games&oq=games&gs\\_l=img..3..0l10.48184.49089.0.49919.5.5.0.0.0.0.135.534.2j3.5.0....0...1c.1.64.img..0.5.530.uSx1Ezd9qX0#imgrc=6K8fHew\\_Ly1rM%3A](https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=games&oq=games&gs_l=img..3..0l10.48184.49089.0.49919.5.5.0.0.0.0.135.534.2j3.5.0....0...1c.1.64.img..0.5.530.uSx1Ezd9qX0#imgrc=6K8fHew_Ly1rM%3A)

### [1]technology:

[https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=technology&oq=technology&gs\\_l=img..3..0l10.48782.50732.0.51413.10.8.0.2.2.0.113.843.1j7.8.0....0...1c.1.64.img..0.10.855.Kt2GCGGFKuM#imgrc=ISRH5n6g3a9wzM%3A](https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=technology&oq=technology&gs_l=img..3..0l10.48782.50732.0.51413.10.8.0.2.2.0.113.843.1j7.8.0....0...1c.1.64.img..0.10.855.Kt2GCGGFKuM#imgrc=ISRH5n6g3a9wzM%3A)

### [1]Movies:

[https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=movies&oq=movies&gs\\_l=img..3..0l10.45832.46892.0.47092.6.6.0.0.0.0.162.696.1j5.6.0....0...1c.1.64.img..0.6.692.1k0ZdGwFaBE#imgrc=FvhmHpwP0i4\\_xM%3A](https://www.google.co.in/search?newwindow=1&biw=1242&bih=585&tbm=isch&sa=1&q=movies&oq=movies&gs_l=img..3..0l10.45832.46892.0.47092.6.6.0.0.0.0.162.696.1j5.6.0....0...1c.1.64.img..0.6.692.1k0ZdGwFaBE#imgrc=FvhmHpwP0i4_xM%3A)

# DESCRIPTION OF WORDNET DICTIONARY

## Lexical Categories in WORDNET

- NOUN(117798+82115)
- ADVERB(11529+13767)
- ADJECTIVE(21479+18156)
- VERBS(4481+3621)

but ignores prepositions, determiners and other function words.

WordNet Dictionary determines

- Similarity between the words
- Distance amongst the words
- Produces Synsets

Word Net dictionary comprises a total of 206941 Word sense pairs(Unique strings+synsets)

# DESCRIPTION OF WORDNET DICTIONARY

RELATIONS	Also Called	Example
Hypernym	Superordinate	Breakfast - meal
Hyponym	Subtype	Meal - lunch
Member Meronym	Has member	Faculty - professor
Member Holonym	Member of	
Has Instance		Composer - MJ
Instance		MJ- author
Part Meronym	Has part	Table - leg
Part Holonym	Part of	Wheel - bike
Antonym	Opposite	Leader- follower

