



Practically Groovy:

Getting Groovy with enterprise development

#practicallygroovy

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Why use Groovy?

It looks and works (mostly) like Java!

This works in Groovy:

```
public class Foobar {  
    public static void main(String[] args) {  
        System.out.println("This IS groovy!");  
    }  
}
```



It adds some functional flavor to the strictly OO nature of Java

This also works:

```
def closure = { println "This IS groovy!" }  
closure.call()
```

It's completely interoperable with Java and its vast array of 3rd party libraries

This Spring MVC method works too:

```
@RequestMapping('/myPage/{name}')  
void renderPage(@PathVariable String name, HttpServletRequest request,  
                HttpServletResponse response) {  
    renderWithName(name, request, response)  
}
```

A practical example:

With its simplified syntax and standard libraries, Groovy makes everything you'd do in Java easier

Let's sort a map by value in descending order:

First, make a comparator. One that has a reference to the existing map.

```
public class HighestToLowestComparator implements Comparator<String> {  
    Map<String, Integer> disordered;  
  
    public HighestToLowestComparator(Map<String, Integer> map) {  
        this.disordered = map;  
    }  
  
    @Override  
    public int compare(String string1, String string2) {  
        int compare = disordered.get(string1).compareTo(disordered.get(string2));  
        return compare * -1;  
    }  
}
```



Java woes, cont'd

Then, put the old map into a new one:

```
Map<String, Integer> sortedMap =  
    new TreeMap<>(new HighestToLowestComparator());  
sortedMap.putAll(aNormalHashMap);  
for (String key : sortedMap.keySet()) {  
    System.out.println(key + ": " + frequencies.get(key));  
}
```



OK then, how about in Groovy?

```
Map<String, Integer> stuff = [foo: 3, bar: 1, baz: 9]  
stuff.sort { it.value * -1 }.each { println "${it.key}: ${it.value}" }
```

That's it. 🤪

Testing: the gateway to Groovy

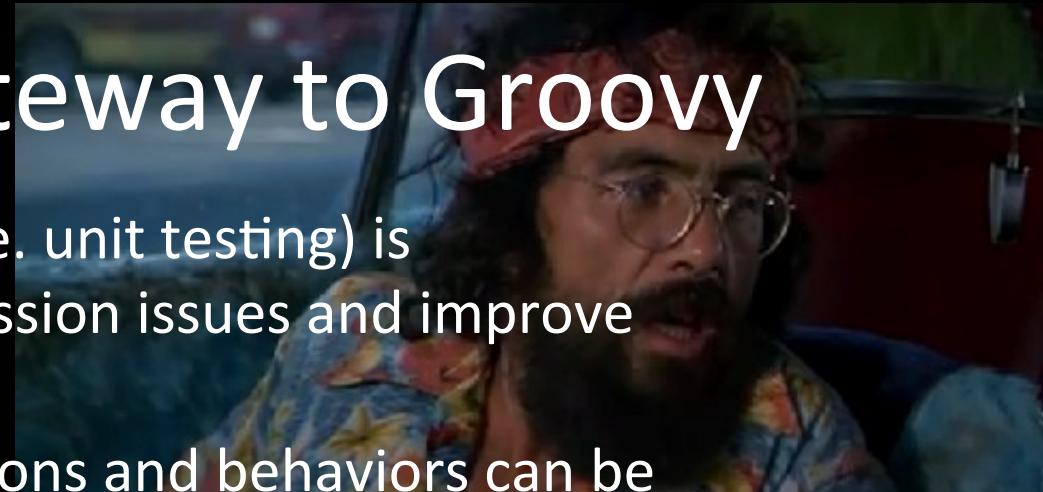
Fact: automated testing (i.e. unit testing) is necessary to prevent regression issues and improve quality

Fact: Mocking out interactions and behaviors can be cumbersome and time-consuming

Sad Fact 😢: Interactions and expectations often go untested

So what's the solution?

The spock framework!
A Groovy-based testing framework
that addresses these gripes
beautifully.



First: a “simple” unit test in Java

Libraries: Spring, JUnit , Mockito

Purpose: Verify that an endpoint is called

The code under test:

```
public class EndpointCallerJ {  
  
    @Value("${app.endpoint.url}")  
    private String endpointUrl;  
    @Autowired  
    private RestTemplate requester;  
    @Value("${app.api.key}")  
    private String apiKey;  
  
    public String readData() {  
        Map<String, String> options = new HashMap<String, String>();  
        options.put("apiKey", apiKey);  
        options.put("service", "data");  
        return requester.getForObject(endpointUrl, String.class, options);  
    }  
}
```



... And the test!

```
@RunWith(MockitoJUnitRunner.class)
public class EndpointCallerJTest {

    @Mock
    RestTemplate mockGatherer;
    @InjectMocks
    EndpointCallerJ gatherer = new EndpointCallerJ();

    @Test
    public void callsEndpointWithCorrectParameters() {
        String url = "http://test.target.com/blah";
        ReflectionTestUtils.setField(gatherer, "apiKey", "test key");
        ReflectionTestUtils.setField(gatherer, "endpointUrl", url);

        when(mockGatherer.getForObject(eq(url), eq(String.class), (Map) argThat(
            allOf(
                hasEntry("apiKey", "test key"),
                hasEntry("service", "data")
            )
        )).thenReturn("{\"results\": true}");
```



```
Assert.assertEquals("{\"results\": true}", gatherer.readData());  
  
verify(mockGatherer, times(1)).getForObject(eq(url), eq(String.class),  
    (Map) argThat(  
        allOf(  
            hasEntry("apiKey", "test key"),  
            hasEntry("service", "data")  
        )  
    )  
);  
}  
}
```

Items of note:

- Lots of parentheses
- Lots of method calls
- **LOTS OF CODE**
- Difficult to understand,
especially after not
looking at it for a while.



OK. How does it look in Groovy?

```
class EndpointCallerSpec extends Specification {  
  
    EndpointCaller gatherer = new EndpointCaller()  
  
    def "Calls endpoint and parses response"() {  
        setup:  
            gatherer.endpointUrl = 'http://services.target.com/ds'  
            gatherer.requester = Mock(RestTemplate)  
            gatherer.apiKey = "myKey"  
  
        when:  
            String output = gatherer.readData()  
  
        then:  
            1 * gatherer.requester.getForObject(gatherer.endpointUrl,  
                String, [apiKey: "myKey", service: "data"]) >> '{"response": true}'  
            new JsonSlurper().parseText(output).response == true  
    }  
  
}
```

That's it. 😮

The power of Groovy



Type inference/loose Typing:

```
def foo = "bar"  
def oldPeople = listOfPeople.findAll { person ->  
    person.age > 30 }  
RestTemplate template = Mock()
```

List/Map initialization shorthand:

```
Map<String, Integer> namesAndAges = [Johan: 38, Jenn: 27, Suresh: 19]  
List<String> flavors = ["Vanilla", "Cherry", "Root Beer"]
```

Closure power!

```
List<Account> pastDue = accounts.findAll { !it.paid && it.dueDate < new  
Date() }  
Owner richGuy = nbaOwners.max { it.netWorth }
```

Metaclass/expando metaclass:

```
String.metaClass.l33t =  
{ delegate.toLowerCase().replaceAll('[aA]','4').replaceAll('[eE]',  
'3').replaceAll('[iI]','1').replaceAll('[oO]','0') }
```

JSON and XML

Groovy takes the heavy lifting out of parsing
JSON and XML



XMLSlurper: an expressive way to traverse XML structures

Imagine you have the following XML:

```
<funInfo>
  <terribleTeam name="Detroit Lions">0-16</terribleTeam>
  <terribleTeam name="Minnesota Twins">Worst ever!</terribleTeam>
  <terribleTeam name="Minnesota Vikings">4 Super Bowls.  0 Wins</terribleTeam>
  <terribleTeam name="Green Bay Packers">Cheeseheads. 'Nuff said.</terribleTeam>
</funInfo>
```

Here's how you read it:

```
def tree = new XmlSlurper().parseText(XML)
  tree.terribleTeam.each { team ->
    println "${team.@name} -> ${team.text()}"
}
```

JSON and XML

What about JSON?

It's even easier.

Let's try a similar data structure in JSON:

```
{  
  "worstTeams":  
  [  
    { "name": "Detroit Lions", "reason": "0-16" },  
    { "name": "Minnesota Twins", "reason": "Worst ever!" },  
    { "name": "Minnesota Vikings", "reason": "4 Super Bowls. 0 Wins" },  
    { "name": "Green Bay Packers", "reason": "Cheeseheads. 'Nuff said." }  
  ]  
}
```

And reading it?

```
new JsonSlurper().parseText(JSON).worstTeams.each { team ->  
  println "${team.name} -> ${team.reason}"  
}
```



Gettin' Groovy

Let's look at an example implementation of a
ReST service layer
100% Groovy



Questions?

Contact me **@rockympls**

Check out all of the code at

<http://github.com/rockympls>

Start getting *groovy!*

References:

- “They are who we thought they were” (2006) – Dennis Green et al
- “Boilerplate” (2000) – Guinan
- “The Wizard” (1989) – Holland, Savage, Edward, Lewis et al
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