Graph.java

```
package com.hongchuan.app;
     // Java program for Kruskal's algorithm to find Minimum
2
3
     // Spanning Tree of a given connected, undirected and
4
     // weighted graph
5
     import java.util.*;
6
     import java.lang.*;
7
     import java.io.*;
8
9
     public class Graph
10
11
             int totalW = 0;
12
             // A class to represent a graph edge
13
             public class Edge implements Comparable<Edge>
14
15
                      int src, dest, weight;
16
17
                      // Comparator function used for sorting edges
18
                      // based on their weight
19
                      public int compareTo(Edge compareEdge)
20
                      {
21 2
                              return this.weight-compareEdge.weight;
22
                      }
23
             };
24
25
             // A class to represent a subset for union-find
             public class subset
26
27
28
                      int parent, rank;
29
             };
30
31
             int V, E; // V-> no. of vertices & E->no.of edges
32
             Edge edge[]; // collection of all edges
33
34
             // Creates a graph with V vertices and E edges
35
             public Graph(int v, int e)
36
             {
37
                      V = V;
                      E = e;
38
39
                      edge = new Edge[E];
40 <u>3</u>
                      for (int i=0; i<e; ++i)
41
                              edge[i] = new Edge();
42
43
             public int getTotalW(){
                      return totalW;
44
45
46
             // A utility function to find set of an element i
             // (uses path compression technique)
47
48
             public int find(subset subsets[], int i)
49
             {
50
                      // find root and make root as parent of i (path compression)
51 <u>1</u>
                      if (subsets[i].parent != i)
52
                              subsets[i].parent = find(subsets, subsets[i].parent);
53
54 <u>1</u>
                      return subsets[i].parent;
55
             }
56
57
             // A function that does union of two sets of x and y
             // (uses union by rank)
58
59
             public void Union(subset subsets[], int x, int y)
60
             {
61
                      int xroot = find(subsets, x);
                      int yroot = find(subsets, y);
```

```
63
64
                      // Attach smaller rank tree under root of high rank tree
65
                      // (Union by Rank)
                      if (subsets[xroot].rank < subsets[yroot].rank)</pre>
66 <u>2</u>
67
                               subsets[xroot].parent = yroot;
                      else if (subsets[xroot].rank > subsets[yroot].rank)
68 <u>2</u>
69
                               subsets[yroot].parent = xroot;
70
71
                      // If ranks are same, then make one as root and increment
72
                      // its rank by one
73
                      else
74
                      {
75
                               subsets[yroot].parent = xroot;
76
                               subsets[xroot].rank++;
77
                      }
78
             }
79
80
             // The main function to construct MST using Kruskal's algorithm
81
             public void KruskalMST()
82
                      Edge result[] = new Edge[V]; // This will store the resultant MST
83
84
                      int e = 0; // An index variable, used for result[]
                      int i = 0; // An index variable, used for sorted edges
85
                      for (i=0; i<V; ++i)
86 <u>3</u>
                               result[i] = new Edge();
87
88
                      // Step 1: Sort all the edges in non-decreasing order of their
89
90
                      // weight. If we are not allowed to change the given graph, we
91
                      // can create a copy of array of edges
92 <u>1</u>
                      Arrays.sort(edge);
93
94
                      // Allocate memory for creating V ssubsets
95
                      subset subsets[] = new subset[V];
96 3
                      for(i=0; i<V; ++i)
97
                               subsets[i]=new subset();
98
99
                      // Create V subsets with single elements
100 3
                      for (int v = 0; v < V; ++v)
101
                      {
102
                               subsets[v].parent = v;
103
                               subsets[v].rank = 0;
                      }
104
105
                      i = 0; // Index used to pick next edge
106
107
108
                      // Number of edges to be taken is equal to V-1
                      while (e < V - 1)
1093
110
                      {
                               // Step 2: Pick the smallest edge. And increment
111
112
                               // the index for next iteration
113
                               Edge next_edge = new Edge();
114 <u>1</u>
                               next_edge = edge[i++];
115
116
                               int x = find(subsets, next_edge.src);
117
                               int y = find(subsets, next_edge.dest);
118
119
                               // If including this edge does't cause cycle,
                               // include it in result and increment the index
120
                               // of result for next edge
121
122 1
                               if (x != y)
123
                               {
124<sub>1</sub>
                                       result[e++] = next_edge;
125 <u>1</u>
                                       Union(subsets, x, y);
126
                               // Else discard the next_edge
127
128
                      }
```

Mutations

155 156

157

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159

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162

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166167

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180 181

182 183 184 //

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//

//

//

//

//

// }

// add edge 0-1

// add edge 0-2

// add edge 0-3

// add edge 1-3

// add edge 2-3

graph.edge[0].src = 0;

graph.edge[1].src = 0;

graph.edge[1].dest = 2;

graph.edge[2].src = 0;

graph.edge[3].src = 1;

graph.edge[3].dest = 3;

graph.edge[4].src = 2;

graph.KruskalMST();

//This code is contributed by Aakash Hasija

graph.edge[4].dest = 3;

graph.edge[4].weight = 4;

graph.edge[3].weight = 15;

graph.edge[2].dest = 3;

graph.edge[2].weight = 5;

graph.edge[1].weight = 6;

graph.edge[0].dest = 1;

graph.edge[0].weight = 10;

```
1. Replaced integer subtraction with addition → SURVIVED
2. replaced return of integer sized value with (x == 0 ? 1 : 0) → SURVIVED
1. changed conditional boundary → KILLED
2. Changed increment from 1 to -1 → KILLED
3. negated conditional → KILLED
44 1. replaced return of integer sized value with (x == 0 ? 1 : 0) → SURVIVED
51 1. negated conditional → KILLED
52 1. replaced return of integer sized value with (x == 0 ? 1 : 0) → SURVIVED
```

```
1. changed conditional boundary → SURVIVED
      2. negated conditional \rightarrow SURVIVED
      1. changed conditional boundary → SURVIVED
68
      2. negated conditional → SURVIVED
<u>76</u>
      1. Replaced integer addition with subtraction → SURVIVED
      1. changed conditional boundary \rightarrow KILLED 2. Changed increment from 1 to -1 \rightarrow KILLED 3. negated conditional \rightarrow KILLED
<u>86</u>
92
      1. removed call to java/util/Arrays::sort → SURVIVED
      1. changed conditional boundary \rightarrow KILLED
96
      2. Changed increment from 1 to -1 \rightarrow KILLED
      3. negated conditional → KILLED
      1. changed conditional boundary \rightarrow KILLED 2. Changed increment from 1 to -1 \rightarrow KILLED
100
      3. negated conditional → KILLED
      1. changed conditional boundary \rightarrow KILLED 2. Replaced integer subtraction with addition \rightarrow KILLED
109
      3. negated conditional → SURVIVED
114 1. Changed increment from 1 to -1 \rightarrow KILLED
122 1. negated conditional → KILLED
124 1. Changed increment from 1 to -1 \rightarrow KILLED
125 1. removed call to com/hongchuan/app/Graph::Union → SURVIVED
      1. changed conditional boundary \rightarrow KILLED
      2. Changed increment from 1 to -1 \rightarrow KILLED 3. negated conditional \rightarrow SURVIVED
134
<u> 135</u>

    removed call to java/io/PrintStream::println → SURVIVED

      1. Replaced integer addition with subtraction \rightarrow SURVIVED
137
```

Active mutators

- INCREMENTS_MUTATOR
- VOID_METHOD_CALL_MUTATOR
- RETURN_VALS_MUTATOR
- MATH_MUTATOR
- NEGATE_CONDITIONALS_MUTATOR
- INVERT_NEGS_MUTATOR
- CONDITIONALS_BOUNDARY_MUTATOR

Tests examined

• com.hongchuan.app.GraphTest.testCase2(com.hongchuan.app.GraphTest) (7 ms)

Report generated by PIT 1.4.3