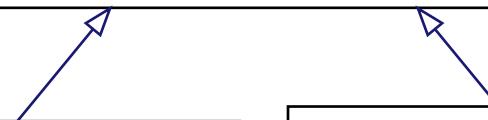


Output

```
+ Output(const std::string&,char)
+ virtual ~Output()

+ void SetFilename(const std::string&)
+ std::string GetFilename()
+ virtual void Write(const OdeSolver&)
# void EnsureFileExists()
# void WriteTensorRecursive(std::ofstream&,const DynamicTensor&,const std::vector<size_t>&,std::vector<size_t>&,size_t,char)

# std::string filename_
# char separator_
```



OutputCsv

```
+ OutputCsv(const std::string&,char)

+ void SetHeader(const std::vector<std::string>&)
+ void Write(const OdeSolver&)
+ char GetSeparator()
+ void SetSeparator(char)
+ std::vector<std::string> GetHeader()

- std::vector<std::string> header_
```

OutputTxt

```
+ OutputTxt(const std::string&,char,char)

+ void SetHeader(const std::vector<std::string>&)
+ void Write(const OdeSolver&)
+ void SetCommentChar(char)
+ std::vector<std::string> GetHeader()
+ char GetCommentChar()

- char comment_char_
- std::vector<std::string> header_
```