BuscaPeli Application

Description

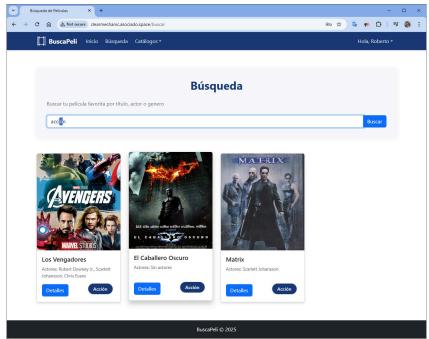
This web application allows users to search for and display information about movies. Users can search by title, genre, or actor name, and view complete details of movies including their cast. The application has an authentication system for user and role management.

Features

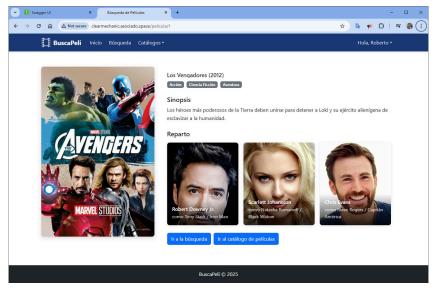
You can navigate into this solutions visit:

URL: http://clearmechanic.asociado.space/

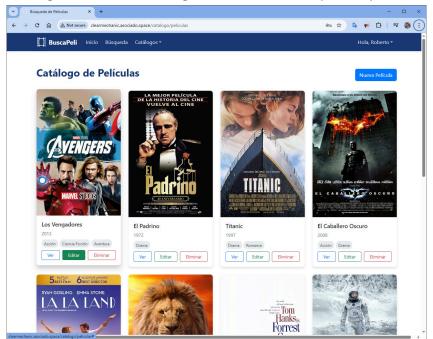
Search for movies by title, genre, or actor name



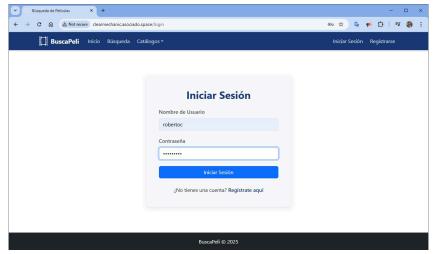
• Movie details page: Shows complete information about a selected movie



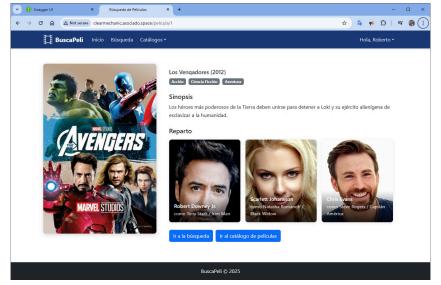
· Management of movies, genres, and actors (CRUD)



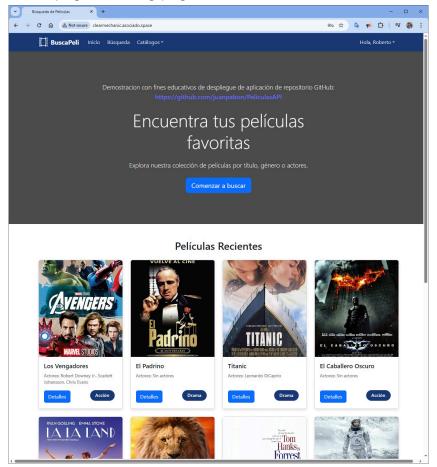
User authentication and authorization system



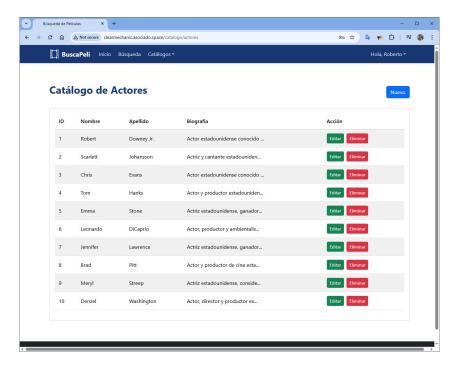
Association of movies with genres and actors



• Home page: Landing page with featured movies and search functionality



• Actor management: Displays actor biography and filmography



Structure

The project is organized into:

- BackEnd: RESTful API developed in .NET Core 8.
 - Repositorio backend: https://github.com/roco170a/buscapelis-back
- FrontEnd: Client application developed with React, TypeScript, and Vite.
 - Repositorio frontend: https://github.com/roco170a/buscapelis-front

Stack

Backend

- .NET Core 8
- MS SQL Server / MS SQL Server Express
- Entity Framework Core
- ASP.NET Core Identity
- JWT for authentication

Frontend

- React.js
- TypeScript
- Vite as bundler

- Bootstrap for CSS styles
- · Environment variables for configuration

Setup

Requirements

- .NET Core 8 SDK
- Node.js (version 14 or higher)
- SQL Server / SQL Server Express

DB Config

- 1. Create a SQL Server database
- 2. Configure the database user (appsettings.json), example:
 - User: usr app pelis
 - Password: 1*pruebas
 - Must have permissions for migrations

Config Backend

- 1. Download the repository pelis-back
- 2. Edit the appsettings.json file with the correct database configuration
- 3. Run the migrations: dotnet ef database update
- 4. Start the API: dotnet run

Config Frontend

- 1. Download the repository pelis-front
- 2. Install dependencies: npm install
- 3. Create .env file based on .env.example and configure the API URL
- 4. Start the application: npm run dev

Config variables frontend

Frontend Environment Variables

The frontend uses environment variables to configure different aspects of the application:

Variable	Description	Default Value
VITE_API_URL	API base URL	http://localhost:5278/api

Config files

The project includes several files to manage environment variables:

- .env : Variables for the local development environment
- .env.example : Example template for creating the .env file
- .env.production: Variables for the production environment

Implementation

Environment variables are mainly used in:

- src/utils/api.ts: REST API base configuration
- src/services/authService.ts: Authentication services

To access an environment variable in the code:

```
const apiUrl = import.meta.env.VITE_API_URL;
```

Note: In Vite, only variables that start with VITE_ are exposed to the client code.

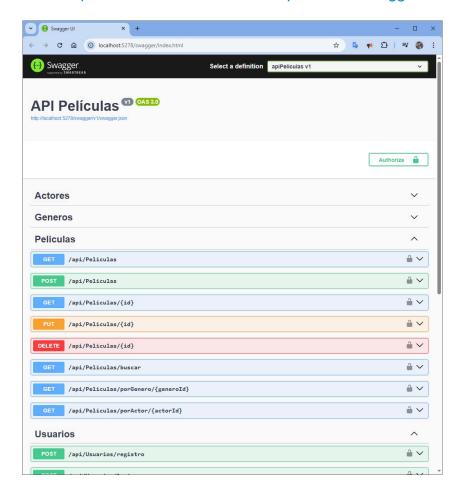
Authentication and Authorization

Although GET queries do not require authentication, JWT (JSON Web Tokens) are applied to POST, PUT, and DELETE methods which are generated by the backend and used by the frontend for these types of requests.

Endpoints

You can navigate into this solutions section, visit:

URL: http://clearmechanic.asociado.space/web/swagger



Películas

- GET /api/Peliculas : Get all movies
- GET /api/Peliculas/{id} : Get movie by ID
- GET /api/Peliculas/buscar?criterioBusqueda={texto} : Search movies by criteria
- POST /api/Peliculas : Create new movie
- PUT /api/Peliculas/{id}: Update movie
- DELETE /api/Peliculas/{id}: Delete movie

Géneros

- GET /api/Generos : Get all genres
- GET /api/Generos/{id} : Get genre by ID
- POST /api/Generos : Create new genre
- PUT /api/Generos/{id}: Update genre

• DELETE /api/Generos/{id} : Delete genre

Actores

- GET /api/Actores : Get all actors
- GET /api/Actores/{id}: Get actor by ID
- POST /api/Actores: Create new actor
- PUT /api/Actores/{id}: Update actor
- DELETE /api/Actores/{id}: Delete actor

Usuarios

- POST /api/Usuarios/registro : Register new user
- POST /api/Usuarios/login : Login
- GET /api/Usuarios/roles : Get available roles

Aditional features

Additional Features

- Result pagination
- · Centralized error handling
- Frontend and backend data validation
- Responsive interface adapted to mobile devices
- Display of movie and actor images

Code conventions

- Comments: All comments in the code are in English, preceded by the initials "RCC".
- Environment Variables: Environment variables in the frontend start with the prefix "VITE_".
- Naming: camelCase is used for variables and methods, PascalCase for classes and interfaces.
- Estructura de Archivos: Organización modular por características y funcionalidades.
- File Structure: Modular organization by features and functionalities.

Testing

The frontend includes unit tests for components using Vitest and React Testing Library. Tests verify that components render correctly and handle their props as expected.

Running Tests

To run the tests:

```
# Run all tests
npm test

# Run tests in watch mode during development
npm run test:watch
```

Test Structure

Tests are organized by component:

- src/components/common/__tests__/ Tests for common components
- src/components/movies/__tests__/ Tests for movie-related components

Testing Strategy

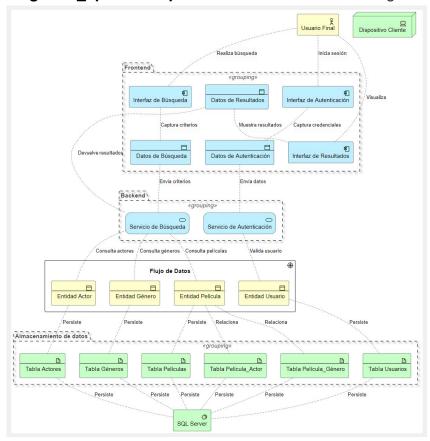
The tests focus on:

- Component rendering verification
- Props handling
- User interaction (where applicable)

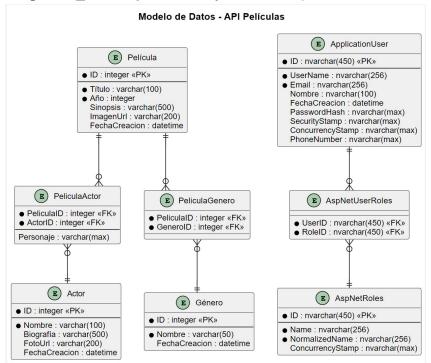
Additional Documentation

For more details about the project's operation, consult the specific documentation in the /Arquitectura folder:

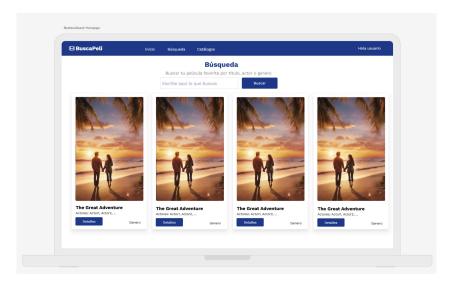
• diagrama_aplicacion.puml: General architecture diagram of the application



• diagrama_tablas.puml: Entity-relationship model of the database



- datos_prueba.sql: SQL script with test data for the application
- wireframes: sketches for previewing the principal idea



Note: PUML files can be visualized with tools like PlantUML or extensions available for VS Code and other editors.