Neural Network Basics

Quiz, 10 questions

9/10 points (90%)

✓ Congratulations! You passed!

Next Item



0 / 1 points

1.

What does a neuron compute?

- A neuron computes a linear function (z = Wx + b) followed by an activation function
- A neuron computes the mean of all features before applying the output to an activation function



This should not be selected

No. There is no mean applied in a neuron.

- A neuron computes a function g that scales the input x linearly (Wx + b)
- A neuron computes an activation function followed by a linear function (z = Wx + b)



1/1 points

2

Which of these is the "Logistic Loss"?



$$\mathcal{L}^{(i)}(\hat{y}^{(i)}, y^{(i)}) = y^{(i)} \log(\hat{y}^{(i)}) + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)})$$



Correct

Correct, this is the logistic loss you've seen in lecture!

$$\mathcal{L}^{(i)}(\hat{y}^{(i)},y^{(i)}) = \mid y^{(i)} - \hat{y}^{(i)} \mid$$

$$igcap \mathcal{L}^{(i)}(\hat{y}^{(i)},y^{(i)}) = \mid y^{(i)} - \hat{y}^{(i)}\mid^2$$

$$igcap \mathcal{L}^{(i)}(\hat{y}^{(i)},y^{(i)}) = max(0,y^{(i)}-\hat{y}^{(i)})$$

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1/1 points

3.

Suppose img is a (32,32,3) array, representing a 32x32 image with 3 color channels red, green and blue. How do you reshape this into a column vector?

- x = img.reshape((3,32*32))
- x = img.reshape((1,32*32,*3))
- x = img.reshape((32*32,3))
- x = img.reshape((32*32*3,1))





1/1 points

4.

Consider the two following random arrays "a" and "b":

```
1 a = np.random.randn(2, 3) # a.shape = (2, 3)
2 b = np.random.randn(2, 1) # b.shape = (2, 1)
```

What will be the shape of "c"?

- The computation cannot happen because the sizes don't match. It's going to be "Error"!
- c.shape = (3, 2)
- c.shape = (2, 3)

Correct

Yes! This is broadcasting. b (column vector) is copied 3 times so that it can be summed to each column of a.

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c.shape = (2, 1)

9/10 points (90%)



1/1 points

5.

Consider the two following random arrays "a" and "b":

```
1 a = np.random.randn(4, 3) # a.shape = (4, 3)
2 b = np.random.randn(3, 2) # b.shape = (3, 2)
3 c = a*b
```

What will be the shape of "c"?

- c.shape = (3, 3)
- The computation cannot happen because the sizes don't match. It's going to be "Error"!



Correct

Indeed! In numpy the "*" operator indicates element-wise multiplication. It is different from "np.dot()". If you would try "c = np.dot(a,b)" you would get c.shape = (4, 2).

- c.shape = (4, 3)
- c.shape = (4,2)



1/1 points

6

Suppose you have n_x input features per example. Recall that $X=[x^{(1)}x^{(2)}\dots x^{(m)}]$. What is the dimension of X?

- \bigcirc (1,m)
- \bigcap (n_x,m)

Correct

Neural Network Basics Quiz, 10 questions (m, n_x) 9/10 points (90%)

1/1 points

(m,1)

7.

Recall that "np.dot(a,b)" performs a matrix multiplication on a and b, whereas "a*b" performs an element-wise multiplication.

Consider the two following random arrays "a" and "b":

```
1 a = np.random.randn(12288, 150) # a.shape = (12288, 150)
2 b = np.random.randn(150, 45) # b.shape = (150, 45)
3 c = np.dot(a,b)
```

What is the shape of c?

- c.shape = (12288, 150)
- The computation cannot happen because the sizes don't match. It's going to be "Error"!
- c.shape = (12288, 45)

Correct

Correct, remember that a np.dot(a, b) has shape (number of rows of a, number of columns of b). The sizes match because :

"number of columns of a = 150 = number of rows of b"

c.shape = (150,150)



1/1 points

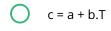
8.

Consider the following code snippet:

Neural Network Basics

Quiz, 10 questions 1 # a.shape = (3,4) 2 # b.shape = (4,1) 3 4 for i in range(3): 5 for j in range(4): 6 c[i][j] = a[i][j] + b[j] 9/10 points (90%)

How do you vectorize this?



Correct

- () c = a.T + b.T
- c = a + b
- c = a.T + b



1/1 points

9.

Consider the following code:

```
1 a = np.random.randn(3, 3)
2 b = np.random.randn(3, 1)
3 c = a*b
```

What will be c? (If you're not sure, feel free to run this in python to find out).

This will invoke broadcasting, so b is copied three times to become (3,3), and * is an element-wise product so c.shape will be (3,3)



Correct

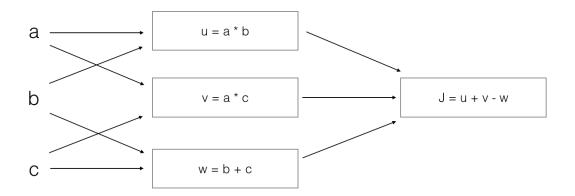
- This will invoke broadcasting, so b is copied three times to become (3, 3), and * invokes a matrix multiplication operation of two 3x3 matrices so c.shape will be (3, 3)
- This will multiply a 3x3 matrix a with a 3x1 vector, thus resulting in a 3x1 vector. That is, c.shape = (3,1).
- It will lead to an error since you cannot use "*" to operate on these two matrices. You need to instead use np.dot(a,b)

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9/10 points (90%)

10.

Consider the following computation graph.



What is the output J?

$$J = (c - 1)*(b + a)$$

$$\int J = (a - 1) * (b + c)$$

Correct

Yes.
$$J = u + v - w = a*b + a*c - (b + c) = a*(b + c) - (b + c) = (a - 1)*(b + c)$$
.

$$J = a*b + b*c + a*c$$

$$J = (b - 1) * (c + a)$$

