

```

from cartpole import CartPoleEnv
import math
import numpy as np

env = CartPoleEnv()
env.reset()

def discretize(val,bounds,n_states):
    discrete_val = 0
    if val <= bounds[0]:
        discrete_val = 0
    elif val >= bounds[1]:
        discrete_val = n_states-1
    else:
        discrete_val = int(round((n_states-1)*((val-bounds[0])/(bounds[1]-bounds[0]))))
    return discrete_val

def discretize_state(vals,s_bounds,n_s):
    discrete_vals = []
    for i in range(len(n_s)):
        discrete_vals.append(discretize(vals[i],s_bounds[i],n_s[i]))
    return np.array(discrete_vals,dtype=np.int)

# położenie, prędkość, kąt, prędkość kątowa
n_s = np.array([10,10,10,10])

#tablica zawierająca granice przedziałów
s_bounds = np.array(list(zip(env.observation_space.low,env.observation_space.high)))
s_bounds[1] = (-1.0,1.0)
s_bounds[3] = (-1.0,1.0)
#konieczna konwersja typu
s_bounds = np.dtype('float64').type(s_bounds)

episodes=1000
gamma=0.9
alpha=0.6

V = np.zeros(n_s)

for i in range(episodes):

    print("episode=",i)

    obs = env.reset()
    s = discretize_state(obs,s_bounds,n_s)

    finished = False
    time_step=0

    #długie epizody przerywamy po 200 krokach
    while not finished and not time_step==200:

```

```
#polityka stochastyczna - prawdopodobienstwo 0.5 dla obu akcji (w lewo, w prawo)
action = np.random.randint(0,2)
obs, reward, finished, info = env.step(action)
state_new = discretize_state(obs,s_bounds,n_s)
V[s] = V[s] + alpha * (reward + gamma*V[state_new] - V[s])
s = state_new

time_step+=1
```

```
#DO UZUPEŁNIENIA
print(V)
```



```
/usr/local/lib/python3.6/dist-packages/gym/logger.py:30: UserWarning: WARN: Box bound
  warnings.warn(colorize('%s: %s'%( 'WARN', msg % args), 'yellow'))
episode= 0
episode= 1
episode= 2
episode= 3
episode= 4
episode= 5
episode= 6
episode= 7
episode= 8
episode= 9
episode= 10
episode= 11
episode= 12
episode= 13
episode= 14
episode= 15
episode= 16
episode= 17
episode= 18
episode= 19
episode= 20
episode= 21
episode= 22
episode= 23
episode= 24
episode= 25
episode= 26
episode= 27
episode= 28
episode= 29
episode= 30
episode= 31
episode= 32
episode= 33
episode= 34
episode= 35
episode= 36
episode= 37
episode= 38
episode= 39
episode= 40
episode= 41
episode= 42
episode= 43
episode= 44
episode= 45
episode= 46
episode= 47
episode= 48
episode= 49
episode= 50
episode= 51
episode= 52
episode= 53
episode= 54
episode= 55
```