UC San Diego

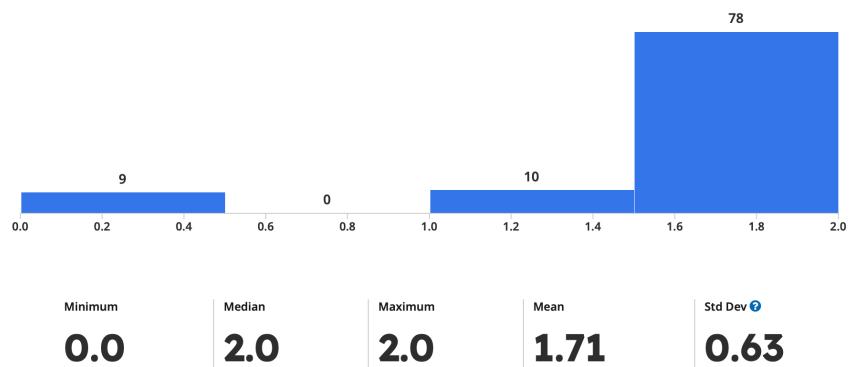
DSC 102 Systems for Scalable Analytics

Rod Albuyeh

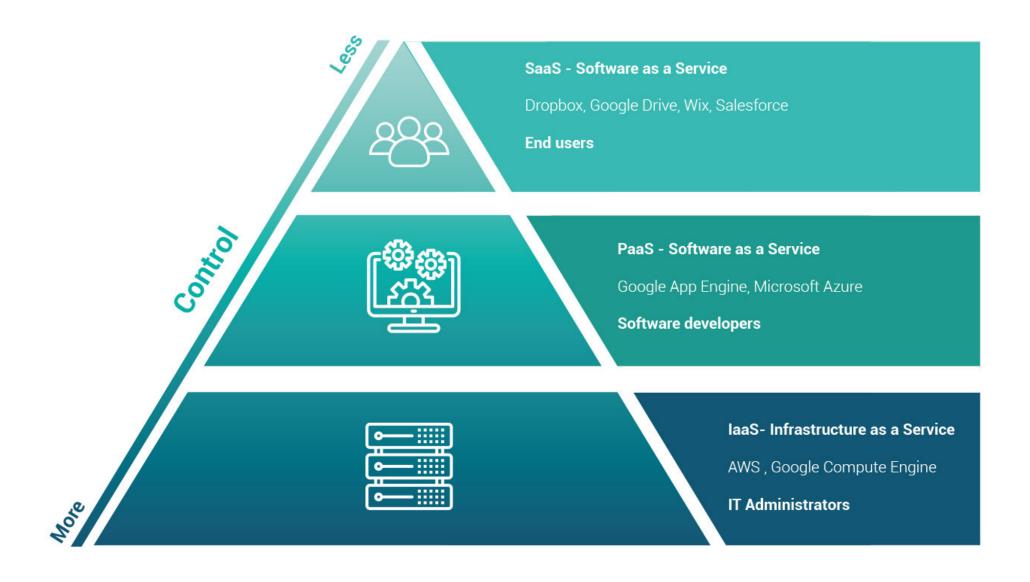
Topic 2: Basics of Cloud Computing

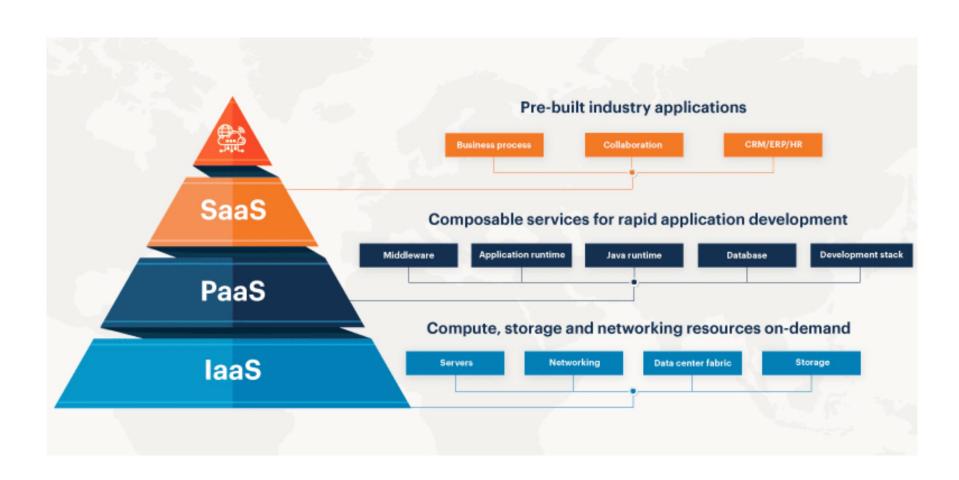
Admin

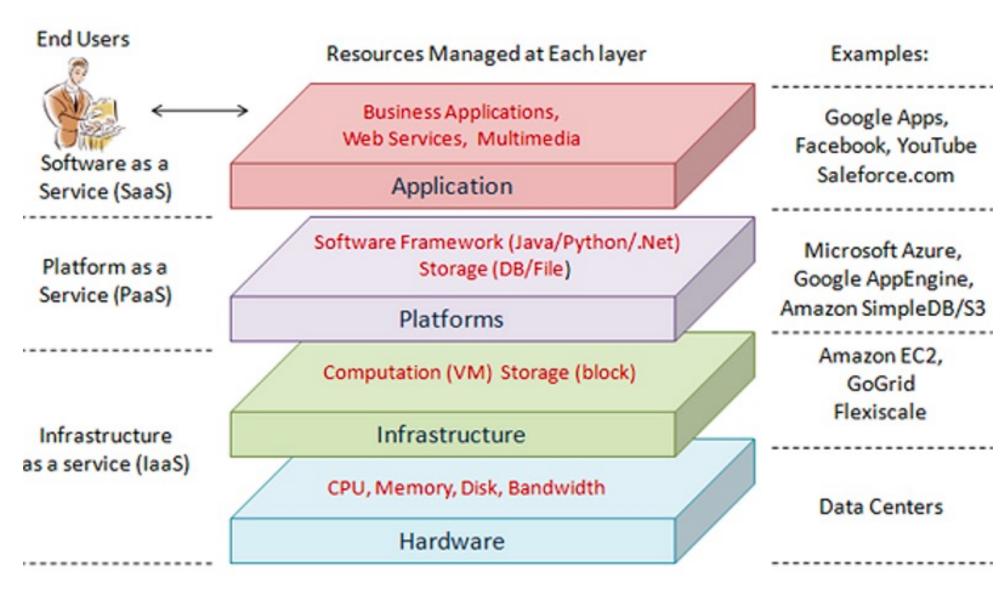
- In Class Activity 2 and 3 Scores Posted
- ICA 2 was a gimme... still a few late submissions, misses on the prompt, unsubmitted
- ❖ ICA 3:



- Compute, storage, memory, networking, etc. are virtualized and exist on remote servers; rented by application users
- Main pros of cloud vs on-premise clusters:
 - Manageability: Managing hardware is not user's problem
 - Pay-as-you-go: Fine-grained pricing economics based on actual usage (granularity: seconds to years!)
 - Elasticity: Can dynamically add or reduce capacity based on actual workload's demand
- Infrastructure-as-a-Service (laaS); Platform-as-a-Service (PaaS); Software-as-a-Service (SaaS)







Example: AWS Cloud Services

laaS:

Compute:

- Elastic Compute Cloud (EC2)
- Elastic Container Service (ECS)
- Serverless compute engines:
 Fargate (serverless containers), Lambda (serverless functions)

Storage:

- Simple storage service (S3)
- Elastic Block Store (EBS)
- Elastic File System (EFS)
- Glacier (storage classes)

Networking:

- CloudFront (low latency content delivery)
- Virtual Private Cloud (VPC)

Example: AWS Cloud Services

PaaS:

Database/Analytics Systems:

Aurora, Redshift, Neptune, ElastiCache, DynamoDB, Timestream, EMR, Athena

- Blockchain: QLDB
- loT: Greengrass
- SaaS:
 - ML/AI:

SageMaker, Elastic Inference, Lex, Polly, Translate, Transcribe, Textract, Rekognition, Ground Truth

Business Apps:

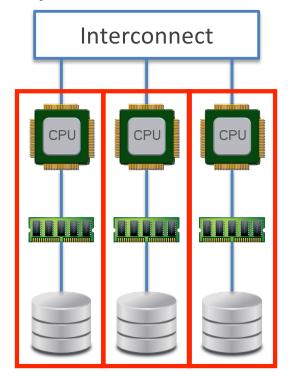
Chime, WorkDocs, WorkMail

Evolution of Cloud Infrastructure

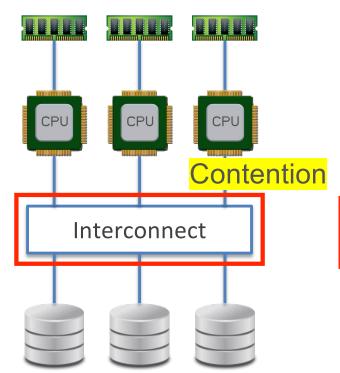
- Data Center: Physical space from which a cloud is operated
- 3 generations of data centers/clouds:
 - Cloud 1.0 (Past): Networked servers; user rents servers (timesliced access) needed for data/software
 - Cloud 2.0 (Current): "Virtualization" of networked servers; user rents amount of resource capacity; cloud provider has a lot more flexibility on provisioning (multi-tenancy, load balancing, more elasticity, etc.)
 - Cloud 3.0 (Ongoing Research): "Serverless" and disaggregated resources all connected to fast networks

3 Paradigms of Multi-Node Parallelism

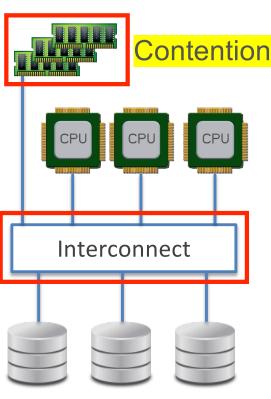
Independent Workers



Shared-Nothing Parallelism



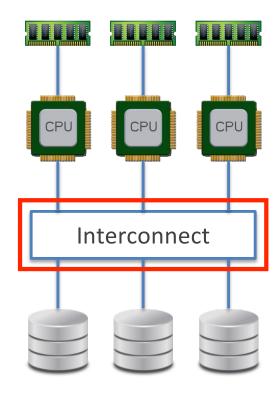
Shared-Disk Parallelism



Shared-Memory Parallelism

Most parallel RDBMSs (Teradata, Greenplum, Redshift), Hadoop, and Spark use shared-nothing parallelism

Revisiting Parallelism in the Cloud

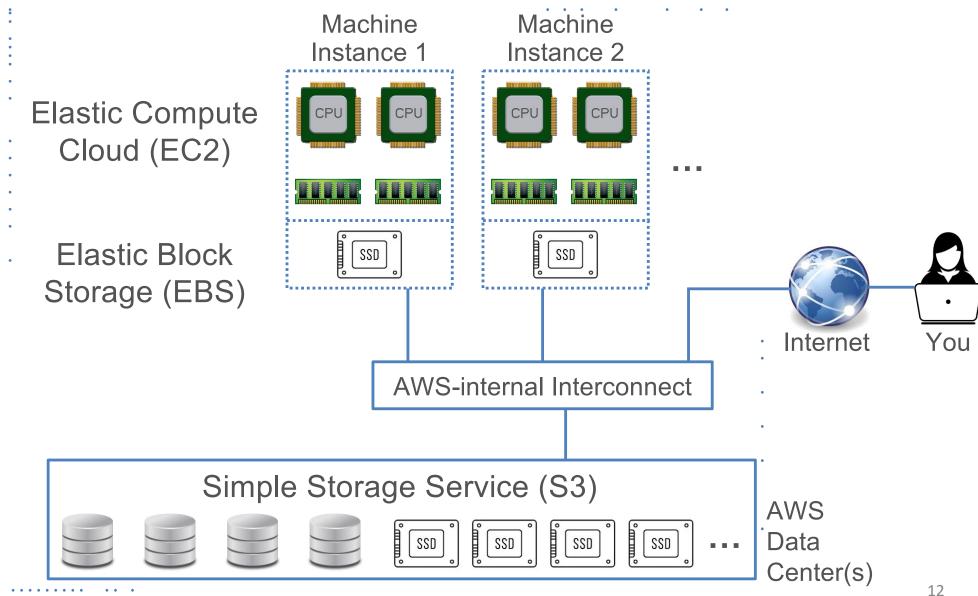


Shared-Disk Parallelism

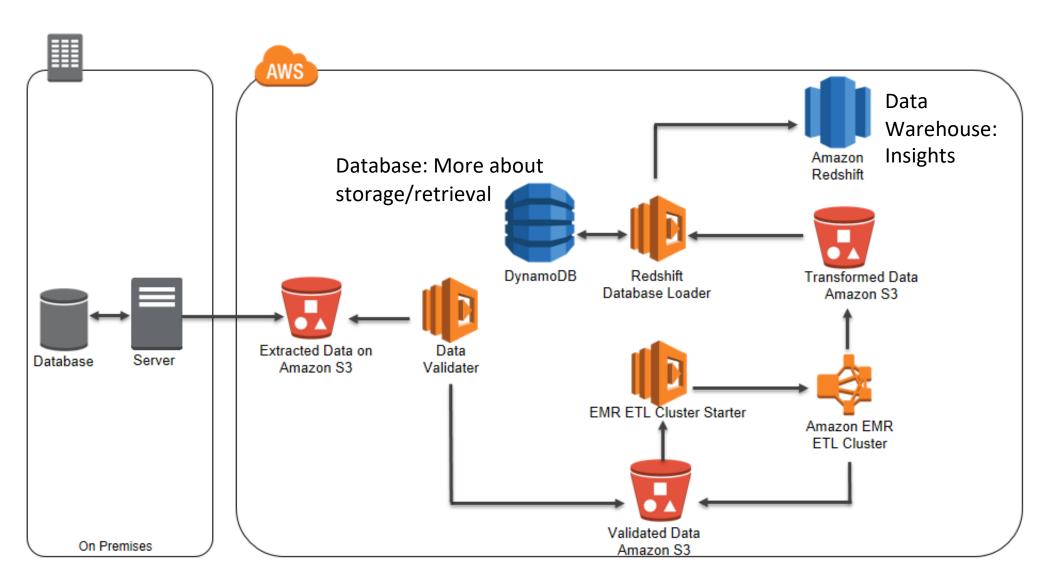
Modern networks in data centers have become much faster: In terms of gigabit Ethernet connection speeds, one can find speeds in the order of magnitude 100GbE to even TbE!

- Decoupling of compute+memory from storage is common in cloud
 - Hybrids of shared-disk parallelism + shared-nothing parallelism
 - E.g, store datasets on S3 and read as needed to local EBS

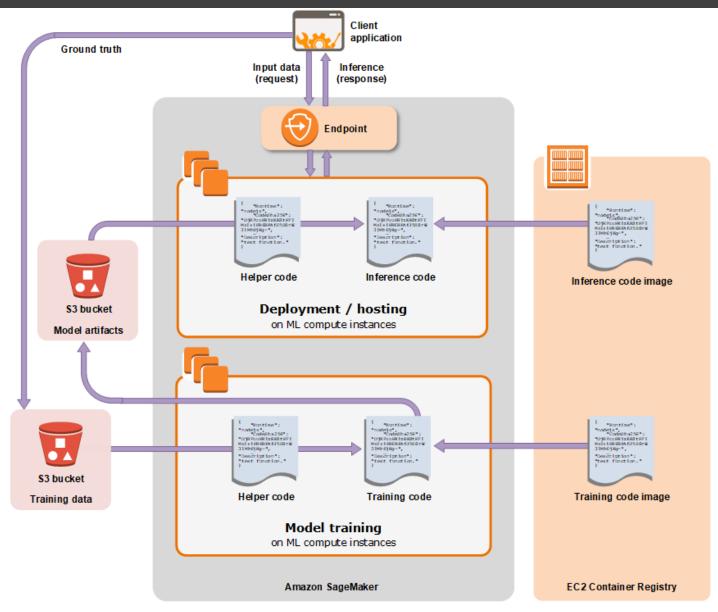
Example: AWS Services for PA1



Example: AWS DB/Analytics Services

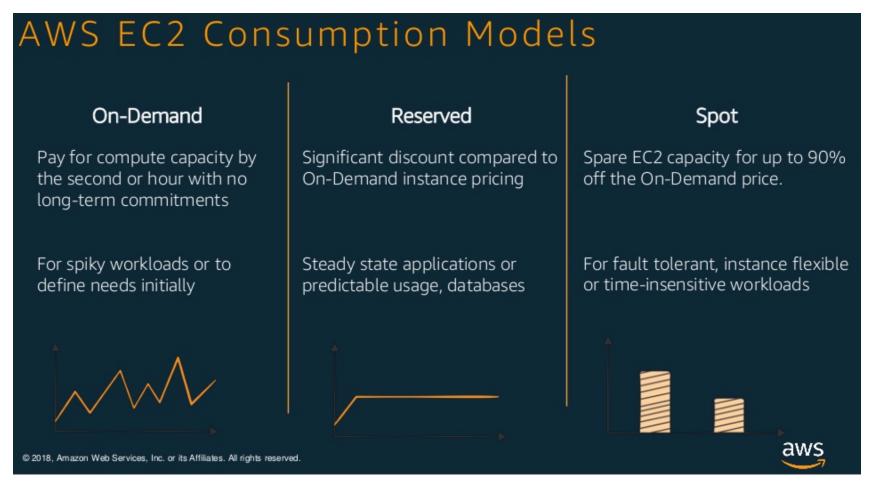


Example: AWS ML Services



New Cloud Renting Paradigms

- Cloud 2.0's flexibility enables radically different paradigms
- AWS example below; Azure and GCP have similar gradations



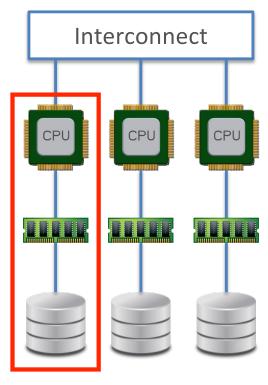
More on Spot vs On-Demand

	Spot Instances	On-Demand Instances
Launch time	Can only be launched immediately if the Spot Request is active and capacity is available.	Can only be launched immediately if you make a manual launch request and capacity is available.
Available capacity	If capacity is not available, the Spot Request continues to automatically make the launch request until capacity becomes available.	If capacity is not available when you make a launch request, you get an insufficient capacity error (ICE).
Hourly price	The hourly price for Spot Instances varies based on demand.	The hourly price for On-Demand Instances is static.
Rebalance recommendation	The signal that Amazon EC2 emits for a running Spot Instance when the instance is at an elevated risk of interruption.	You determine when an On- Demand Instance is interrupted (stopped, hibernated, or terminated).
Instance interruption	You can stop and start an Amazon EBS-backed Spot Instance. In addition, the Amazon EC2 Spot service can interrupt an individual Spot Instance if capacity is no longer available, the Spot price exceeds your maximum price, or demand for Spot Instances increases.	You determine when an On- Demand Instance is interrupted (stopped, hibernated, or terminated).

New Cloud Renting Paradigms

Such bundling means some applications might under-utilize some resources!

- Serverless paradigm gaining traction for some applications, e.g., online ML prediction serving on websites
- User gives a program (function) to run and specifies CPU and DRAM needed
- Cloud provider abstracts away all resource provisioning entirely
- Higher resource efficiency; much cheaper, often by 10x vs Spot instances
- Aka Function-as-a-Service (FaaS)



Shared-Nothing Parallelism

Car Analogy for Serverless Cloud



Own a car (Bare metal servers)



Rent a car (VPS)

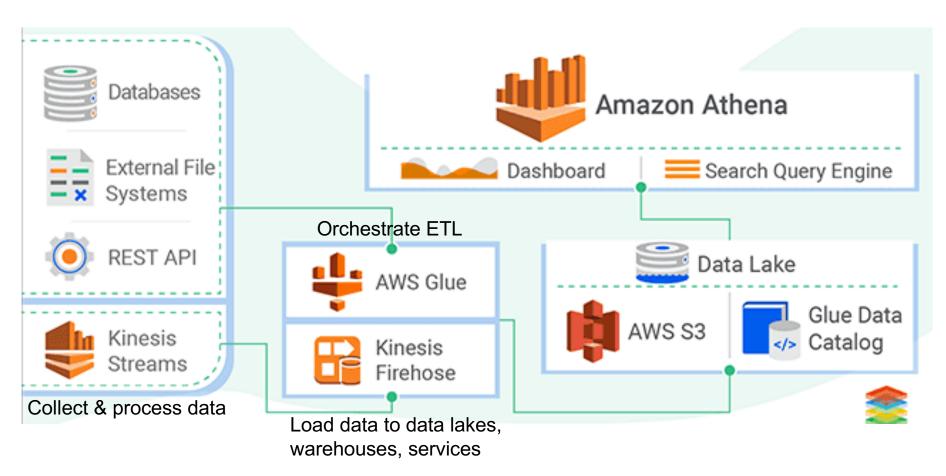


City car-sharing (Serverless)

Cars are parked 95% of the time (loige.link/car-parked-95)

How much do you use the car?

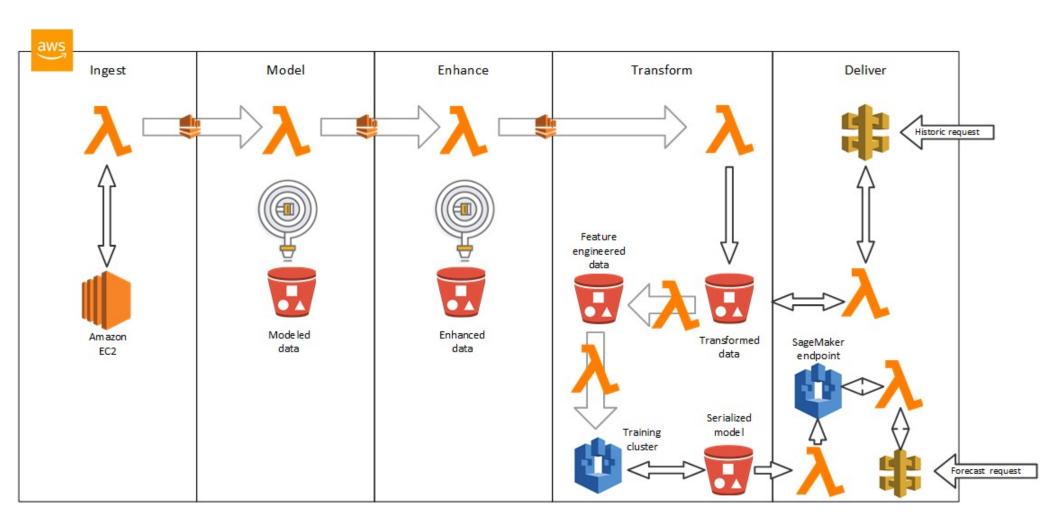
Example: Serverless RDBMS on AWS



Remote read of data from S3

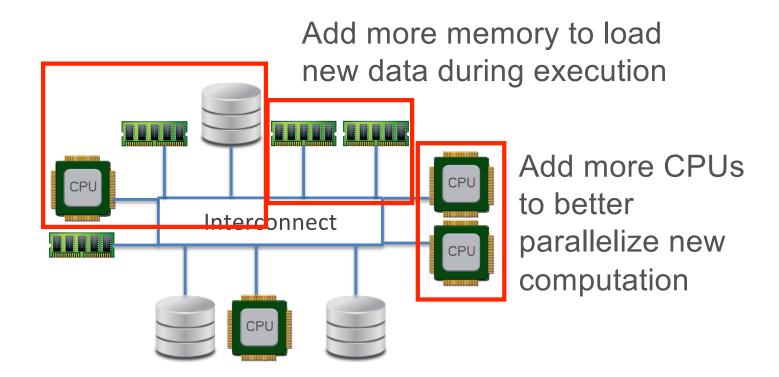
Schema-on-read Many data formats Simple interactive queries

Example: Serverless ML app. on AWS



Disaggregation: Glimpse into the Future?

Logical next step in serverless direction: full resource disaggregation! That is, compute, memory, storage, etc. are all network-attached and elastically added/removed



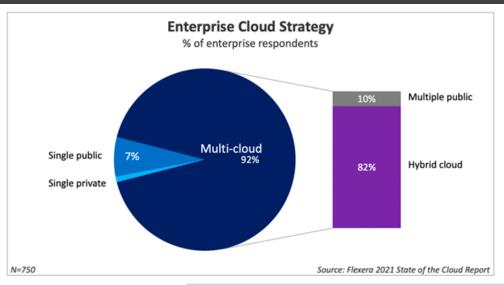
Ongoing Research: Fulfill this promise with low latency!

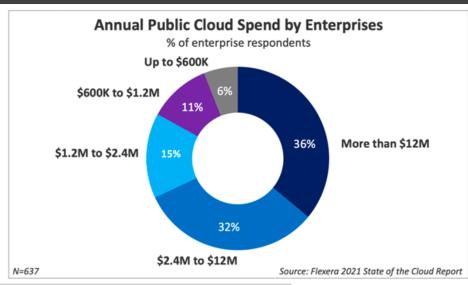
...Is all this complexity worth it?!...

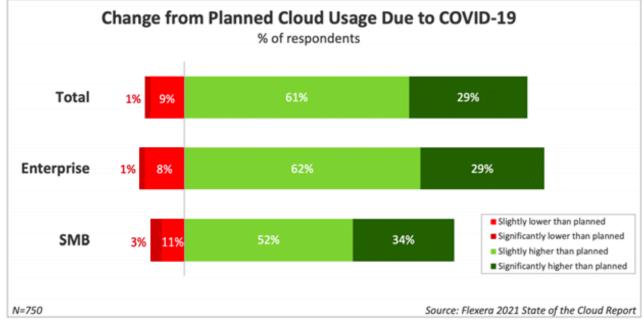
- Depends on user's/application's Pareto tradeoffs! :)
- On-premise cluster are still common in large enterprises, healthcare, and academia; "hybrid clouds" too
- Recall main pros of cloud: manageability, cost, and elasticity
- Some main cons of cloud (vs on-premise):
 - Complexity of composing cloud APIs and licenses; data scientists must keep relearning; "CloudOps" teams
 - Cost over time can crossover and make it costlier!
 - Easier to waste money accidentally on the fly
 - "Lock-in" by cloud vendor
 - Privacy, security, and governance concerns
 - Internet disruption or unplanned downtime, e.g., AWS outage in 2015 made Netflix, Tinder, etc. unavailable!

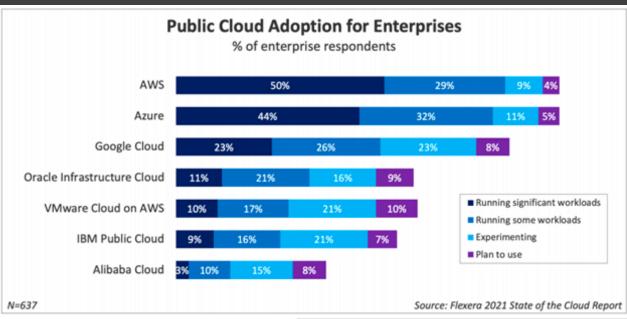
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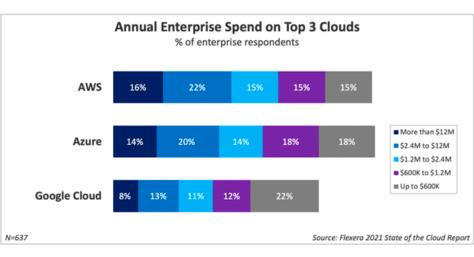


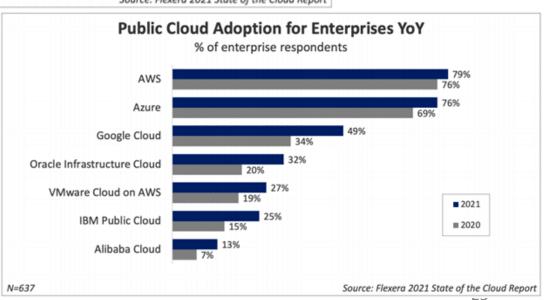


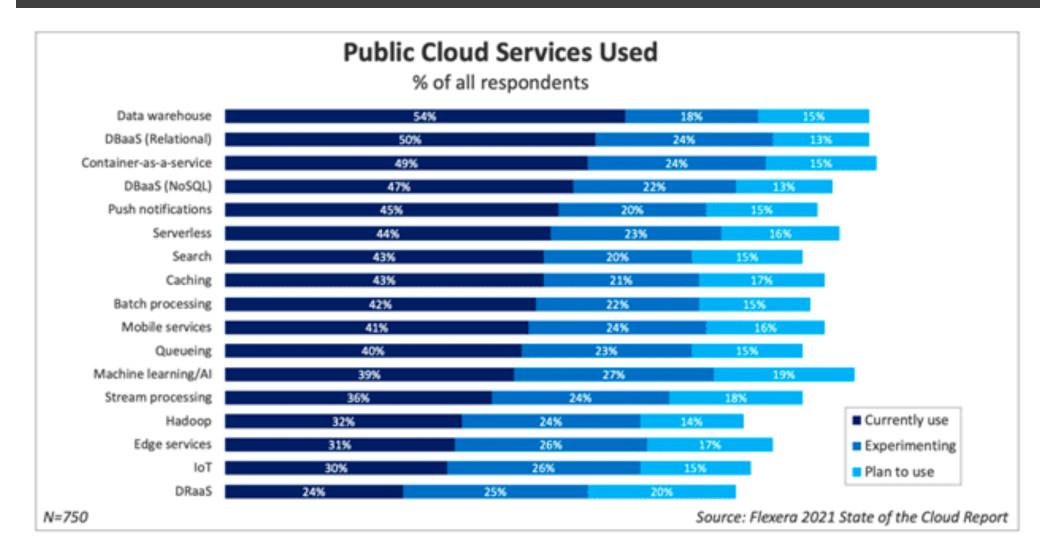




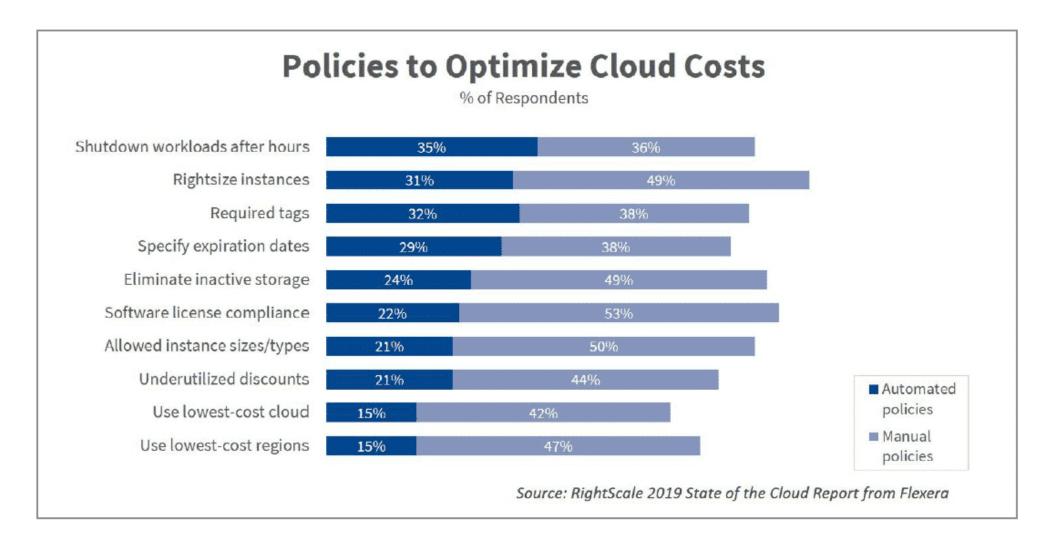












Review Questions

- 1. What are the 3 main layers of a typical cloud? Give examples of AWS services in each layer. Which ones do your PAs use?
- 2. What is a benefit of separating PaaS from SaaS in cloud?
- 3. Briefly explain 1 pro and 1 con of Shared Disk Parallelism vs Shared Nothing Parallelism.
- 4. Briefly explain 1 pro and 1 con of On-Demand vs Spot instances on AWS.
- 5. What is so "great" about the serverless cloud anyway?
- 6. What is so great about "resource disaggregation" in future clouds?
- 7. Briefly explain 2 pros and 2 cons of cloud vs on-premise clusters.