

Math 225 Lecture 29 NOV 22nd 2023

Goal: students should be comfortable with computations involving inner products including but not limited to the dot product.

Class Q! since inner products let us define distance, norm, and orthogonality in more generality. what related concepts should we now have notions of? (forshadowing 😊)

Recall: an inner product space[✓] is a vector space with an inner product $\langle \cdot, \cdot \rangle$ s.t. $\forall \vec{u}, \vec{v}, \vec{w} \in V$ and $c \in \mathbb{R}$

- ① $\langle \vec{u}, \vec{v} \rangle = \langle \vec{v}, \vec{u} \rangle$
- ② $\langle \vec{u}, \vec{v} + \vec{w} \rangle = \langle \vec{u}, \vec{v} \rangle + \langle \vec{u}, \vec{w} \rangle$
- ③ $\langle c\vec{u}, \vec{v} \rangle = c\langle \vec{u}, \vec{v} \rangle$
- ④ $\langle \vec{u}, \vec{u} \rangle \geq 0$ with $\langle \vec{u}, \vec{u} \rangle = 0$ iff $\vec{u} = \vec{0}$

Today we will verify that a few spaces are in fact inner prod. spaces and ~~do~~ a few examples of computations of norm, distance, and orthogonality.

Example 1 (or rather example 0) $V = \{\vec{0}\}$ with $\langle \vec{0}, \vec{0} \rangle = 0$ being the inner product.

$$① \vec{0} = \langle \vec{0}, \vec{0} \rangle = \langle \vec{0}, \vec{0} \rangle = 0$$

← the other order

$$② \langle \vec{0}, \vec{0} + \vec{0} \rangle = \langle \vec{0}, \vec{0} \rangle = \vec{0} = \vec{0} + \vec{0} = \langle \vec{0}, \vec{0} \rangle + \langle \vec{0}, \vec{0} \rangle$$

$$③ \langle c\vec{0}, \vec{0} \rangle = \langle \vec{0}, \vec{0} \rangle = \vec{0} = c\vec{0} = c\langle \vec{0}, \vec{0} \rangle$$

$$④ \langle \vec{0}, \vec{0} \rangle \geq 0 \text{ and } \langle \vec{0}, \vec{0} \rangle = 0 \text{ as } \vec{0} = \vec{0}$$

②

Ex 1 for real let $V = \mathbb{R}^n$ and $\langle \vec{u}, \vec{v} \rangle = \vec{u} \cdot \vec{v}$

$$\textcircled{1} \langle \vec{u}, \vec{v} \rangle = \vec{u} \cdot \vec{v} = u_1 v_1 + \dots + u_n v_n = v_1 u_1 + \dots + v_n u_n = \vec{v} \cdot \vec{u} = \langle \vec{v}, \vec{u} \rangle$$

$$\begin{aligned} \textcircled{2} \langle \vec{u}, \vec{v} + \vec{w} \rangle &= \vec{u} \cdot (\vec{v} + \vec{w}) = u_1(v_1 + w_1) + \dots + u_n(v_n + w_n) \\ &= u_1 v_1 + \dots + u_n v_n + u_1 w_1 + \dots + u_n w_n \\ &= \vec{u} \cdot \vec{v} + \vec{u} \cdot \vec{w} = \langle \vec{u}, \vec{v} \rangle + \langle \vec{u}, \vec{w} \rangle \end{aligned}$$

$$\textcircled{3} \langle c\vec{u}, \vec{v} \rangle = c u_1 v_1 + \dots + c u_n v_n = c(u_1 v_1 + \dots + u_n v_n) = c(\vec{u} \cdot \vec{v}) = c \langle \vec{u}, \vec{v} \rangle$$

$$\textcircled{4} \langle \vec{u}, \vec{u} \rangle = u_1^2 + \dots + u_n^2 \geq 0 \text{ and is 0 iff } u_i = 0 \text{ i.e. } \vec{u} = \vec{0}$$

Ex 2 let $V = \mathbb{R}$ and ~~let~~ $\langle x, y \rangle = xy$

$$\textcircled{1} \langle x, y \rangle = xy = yx = \langle y, x \rangle$$

$$\textcircled{2} \langle x, y+z \rangle = x(y+z) = xy + xz = \langle x, y \rangle + \langle x, z \rangle$$

$$\textcircled{3} \langle cx, y \rangle = cxy = c(xy) = c \langle x, y \rangle$$

$$\textcircled{4} \langle x, x \rangle = x^2 \geq 0 \text{ and is zero iff } x = 0$$

Ex 3 ~~Non~~ Non example $V = \mathcal{P}_1(\mathbb{R})$ with $\langle f(x), g(x) \rangle = f(0)g(1) + f(1)g(0)$
counter example?

$$\begin{aligned} \text{let } f(x) &= -x+1 \text{ consider } \langle f(x), f(x) \rangle = f(0)f(1) + f(1)f(0) \\ &= (1)(0) + 0(1) = 0 \end{aligned}$$

(3)

this contradicts property 3! could we fix the inner product to make it work?

Ex 4: $V = \mathbb{P}_1(\mathbb{R})$ $\langle f(x), g(x) \rangle = f(0)g(0) + f(1)g(1)$

① $\langle f(x), g(x) \rangle = f(0)g(0) + f(1)g(1) = g(0)f(0) + g(1)f(1) = \langle g(x), f(x) \rangle$

② $\langle f(x), g(x) + h(x) \rangle = f(0)(g(0) + h(0)) + f(1)(g(1) + h(1)) = f(0)g(0) + f(1)g(1) + f(0)h(0) + f(1)h(1)$
 $= \langle f(x), g(x) \rangle + \langle f(x), h(x) \rangle$

③ $\langle cf(x), g(x) \rangle = cf(0)g(0) + cf(1)g(1) = c(f(0)g(0) + f(1)g(1)) = c\langle f(x), g(x) \rangle$

④ $\langle f(x), f(x) \rangle = f(0)^2 + f(1)^2 \geq 0$ and is zero iff $f(0) = f(1) = 0$

however to make a line equal zero at two points that entire line must be zero hence iff $f(x) = 0$

(this is why we need two different evaluation points how many would we need for a cubic?)

in this space from Ex 4 let's do some computations you try!

① $\|2x + 1\|$

② the distance between $3x + 4$ and x

③ $2 + x$ is orthogonal to which of $5x + 3$, $4x$, $1 - 7x$

4

$$\textcircled{1} \|2x+1\| = \sqrt{\langle 2x+1, 2x+1 \rangle} = \sqrt{1 \cdot 1 + 3 \cdot 3} = \sqrt{10}$$

$$\textcircled{2} d(3x+4, x) = \|3x+4 - x\| = \|2x+4\| = \sqrt{4^2 + 6^2} = \sqrt{52} \text{ or } 2\sqrt{13}$$

$$\textcircled{3} \text{ it's } -5x+3 \text{ as } \langle 2x, -5x+3 \rangle = 2(3) + 3(-2) = 6-6 = 0$$

remember orthogonality is based on a choice of inner product

other examples include ~~the~~

\mathbb{R}^n with a weighted dot product
 $P_2(\mathbb{R})$ with $\int_0^1 f(x)g(x)dx$

among many many others!

on Friday experience class! think about the class question from today and the options having an inner product affords you!