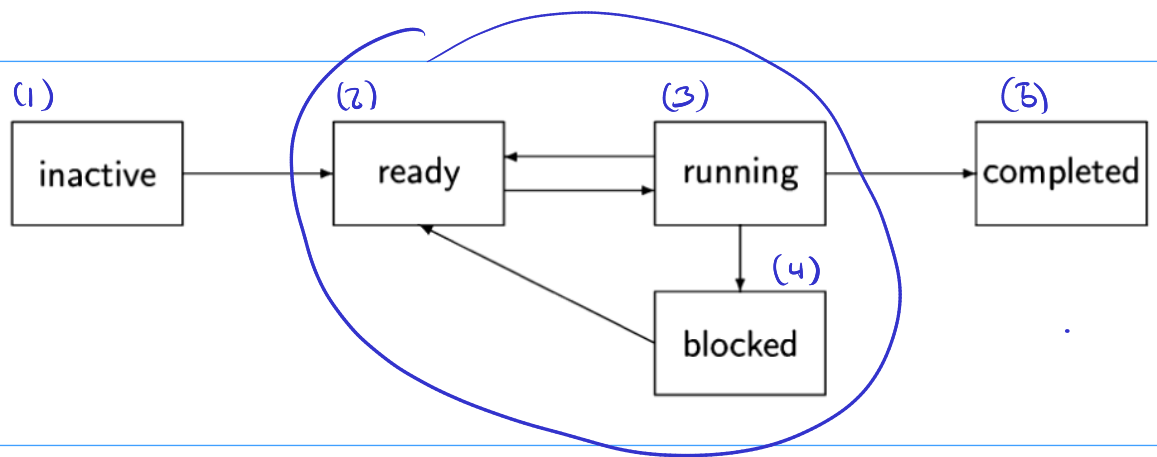


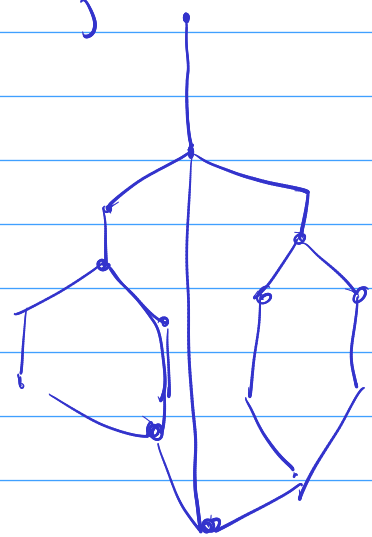
Ciclo de vida de un proceso



$p = \text{Process } C$

$p.\text{start}()$

$p.\text{join}$



Planificador

Justicia

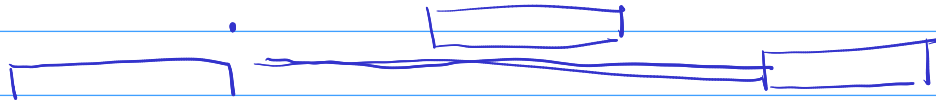
Scheduler

Fairness

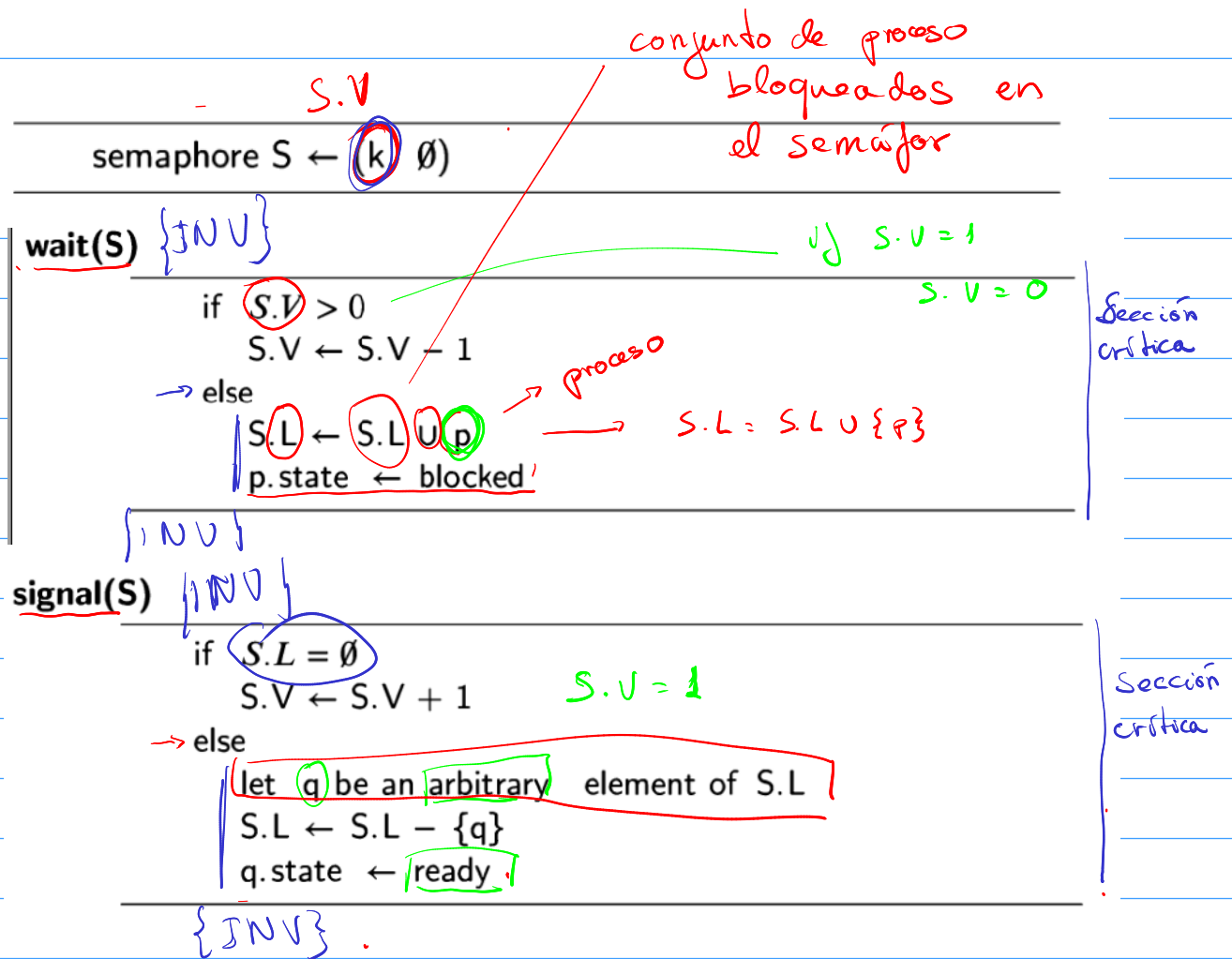
Cualquier proceso 'ready'
pasa a 'running'

Semáforo

Dijkstra



S.L	S.V	P ₁	P ₂	P ₃	P ₄
∅	3	wait(S)			
∅	2	wait(S)			wait(S)
∅	1	wait(S)		wait(S)	wait(S)
∅	0	wait(S)	wait(S)	wait(S)	wait(S)
{P ₂ }	0	wait(S)	wait(S)	wait(S)	wait(S)
∅	0	wait(S)	wait(S)	signal(S)	wait(S)



Theorem 6.1 A semaphore S satisfies the following invariants:

$$S.V \geq 0, \quad (6.1)$$

$$S.V = k + \#signal(S) - \#wait(S), \quad (6.2)$$

n° procesos
que han hecho signal

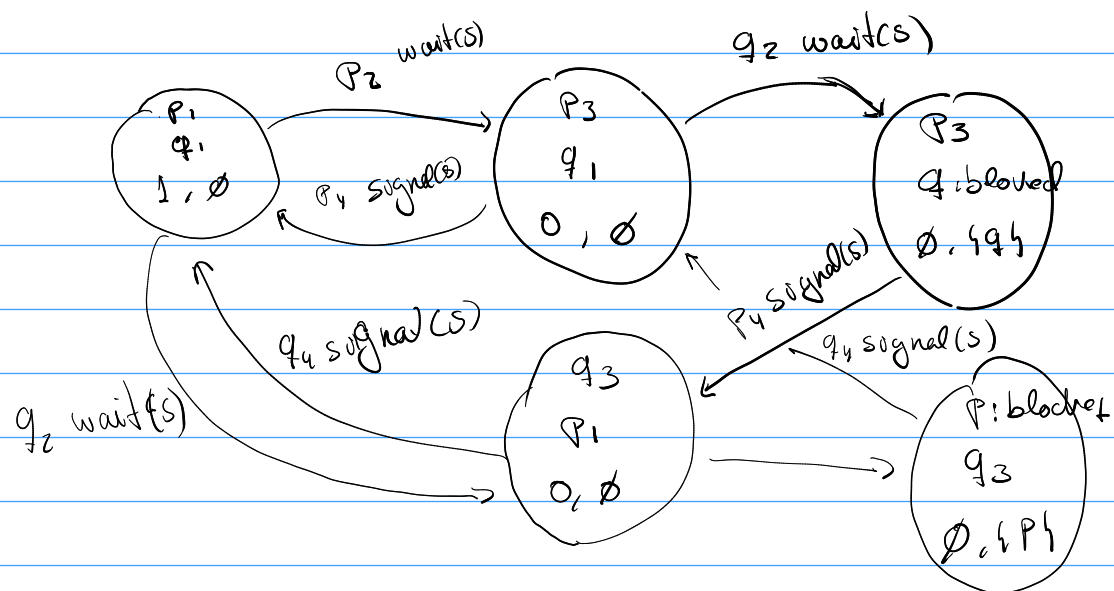
n° procesos wait

semáforo
capacidad k

$$k = S.V + \#wait(S) - \#signal(S)$$

$S.V \geq 0$

Algorithm 6.1: Critical section with semaphores (two processes)	
binary semaphore $S \leftarrow (1, \emptyset)$	
p	q
loop forever	loop forever
p1: non-critical section	q1: non-critical section
p2: wait(S)	q2: wait(S) \Leftarrow
p3: critical section	q3: critical section
p4: signal(S)	q4: signal(S)



Algorithm 6.3: Critical section with semaphores (N proc.)
binary semaphore $S \leftarrow (1, \emptyset)$
loop forever
p1: non-critical section
p2: wait(S)
p3: critical section
p4: signal(S)

S.L	S.V	P	q	r
\emptyset	1	wait(s)		
\emptyset	0	wait(s)	wait(s)	
{q}	0	wait(s)	wait(s)	wait(s)
{q, s}	0	wait(s)	wait(s)	wait(s)
{q, s}	0	signal(s)	wait(s)	wait(s)
		wait(s)	wait(s)	wait(s)
{p, r}	0	wait(s)	signal(s)	wait(s)
{r}	0	wait(s)	wait(s)	wait(s)
<u>{q, r}</u>	0	wait(s)	wait(s)	wait(s)

r se puede morir de inanición (starvation)

Debemos suponer
que los semáforos tienen propiedades
de justicia

P q r
 loop P
 wait(s)
 signal(s)

P	q	r	S.V	S.L
• <u>wait(s)</u>	wait(s)	wait(s)	①, 0	
signal(s)	→ wait(s)	wait(s)	0, 0	
signal(s)	blocked	wait(s)	0, 495	
signal(s)	blocked	blocked	0, 49, r5	
* wait(s)	blocked	signal(s)	0, 999	
blocked	blocked	signal(s)	0, 4(P) 99	
signal(s)	blocked	wait(s)	0, 494	
signal(s)	blocked	blocked	0, 19, r5	
* wait(s)	blocked	signal(s)	0, 4914	

- Multiprocessing

- Lock \rightarrow Semáforo
capacidad 1

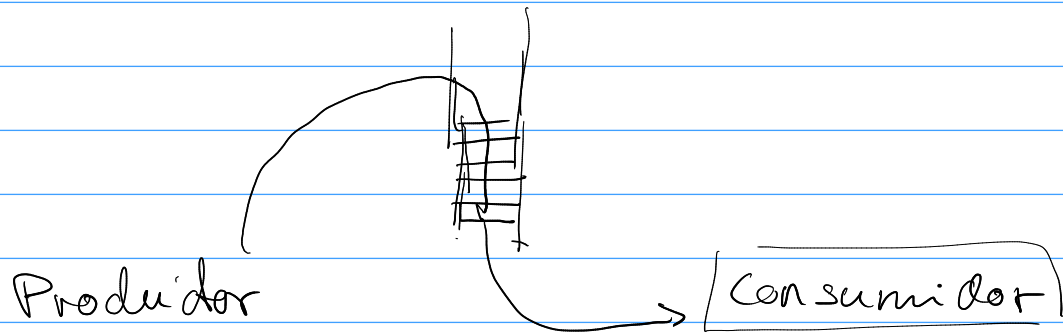
- Bounded Semaphore

- Values

- Array

Crit Section Code

Produtor - Consumidor



nonEmpty : $S(0, \emptyset)$

<p>loop</p> <div><u>$d = produce()$</u></div> <div><u>$amacena(buffer, d)$</u></div> <div><u>$signal(nonEmpty)$</u></div>	<p> </p>	<p>loop</p> <div><u>$wait(nonEmpty)$</u></div> <div><u>$d = avançar(buffer)$</u></div> <div><u>$consume(d)$</u></div>
--	-----------	--

buffer capacidad k

buffer : Array [k]

non-empty: $S(0, 0)$

non-full : $S(k, 0)$

Producer

loop

$d = \text{produce}()$

$\text{wait}(\text{non-full})$

$\text{almacena}(\text{buffer}, d)$

$\text{signal}(\text{non-empty})$

Consumer

loop

$\text{wait}(\text{non-empty})$

$d = \text{avanzar}(\text{buffer})$

$\text{signal}(\text{non-full})$

$\text{consume}(d)$

$$k = \text{non-empty}.V + \text{non-full}.V$$

