

# Bitcoin and Cryptocurrency Technologies

## Lecture 2: Cryptography Basics 1/2

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Feb 15, 2021

# Introduction to Cryptography

- **Cryptography** (Ancient Greek, “hidden, secret” and “to write”), is the practice and study of techniques for *secure communication* in the *presence of **third parties** called adversaries*.
- **Modern cryptography** is heavily based on *mathematical theory and computer science practice*.
- **Modern cryptographic algorithms** are designed around computational hardness assumptions.

# Introduction to Cryptography 2/2

- Modern cryptography is divided into two categories:
  - **symmetric cryptography** - both parties share the same secret key, used for both encryption and decryption,
  - **asymmetric (public-key) cryptography** - key consists of public and private components; public is used for encryption, private - for decryption.
- Cryptography serves two main functions:
  - **concealing communication** (encryption/decryption),
  - **ensuring integrity of communication** (signing/signature verification)

# Symmetric Cryptography

- The only type of cryptography until 1976.
- Both parties have a shared secret key that is used for both encryption and decryption.
- Symmetric encryption algorithms are very fast (e.g. *AES*, *Salsa20*, *ChaCha*).
- Most popular symmetric encryption algorithms are implemented in hardware (e.g. *AES* and AES-NI instruction set for x86 CPUs).

# Symmetric Cryptography Problems

- Secret key must be shared beforehand over a secure communication channel - “chicken-and-egg” problem.
- Symmetry of failure - if any of the parties leaks the key, both parties are compromised.
- If multiple parties share the same key, the symmetry of failure affects all parties.
- If each party keeps a different key for each other party (ideally), key storage is yet another problem.

# Public-key Cryptography

- Groundbreaking discovery by **Whitfield Diffie** and **Martin Hellman** in 1976.
- Messages are encrypted with public key, but can only be decrypted with the private key.
- Each party is responsible only for its own private key - public keys can be derived from it, if lost, and can be exchanged over insecure communication channels

# Probability, Randomness and Large Numbers 1/3

- In most modern cryptographic systems, the security of the keys is based on probability of guessing very large numbers.
- In order to make this as hard as possible, the numbers must be truly random, i.e. the probability of each bit in the number to be either 1 or 0 must be 0.5.
- Probability of guessing a truly random number  $N$  is exactly  $1/N$ .
- The estimated number of atoms in the Universe is  $10^{78} \simeq 2^{259}$ , so guessing a 256-bit key is almost equivalent to guessing a particular atom in the Universe.

# Probability, Randomness and Large Numbers 2/3

- At the same time, large numbers used as keys can be compactly represented with hexadecimal (base-16) or base-64 encodings:

```
import secrets
import base64
bits = secrets.randbits(256)
# 46518555179467323509970270980993648640987722172281263586388328188640792550961
bits_binary = '{0:b}'.format(bits)
# 11001101101100010010001101101011110110101111110101000111100101000001000100101\
# 1111001101010011111010111100100111000101110101011100011001010111001011000001\
# 1110101101010100000100010000011111101111001100000011001110010011111010110100\
# 100100001111000110001
bits_hex = hex(bits)
# 0x66d891b5ed7f51e5044be6a7ebe4e2eae32b960f5aa0883f7cc0ce4fd6921e31
bits_base64 = base64.b64encode(bits.to_bytes(32, 'little'))
# MR6S1k/0wHw/iKBaD5Yr4+ri50un5ksE5VF/7bWR2GY=
```

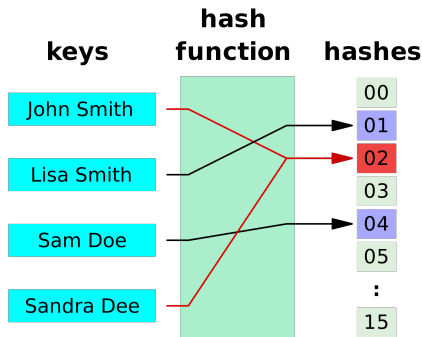


# Probability, Randomness and Large Numbers 3/3

- Computers are deterministic, so generating truly random numbers is hard.
- In most cases, the most secure way to get a random number on Unix systems is to read from `/dev/random` or `/dev/urandom` devices.
- Special hardware exists for generating truly random numbers based on environment entropy; they should be preferred if possible.

# Hash Functions

- **Hash function** is a function that maps data of arbitrary size to fixed-size values.
- Hash functions are used for storage addressing (hash tables), probabilistic filtering (bloom filters), etc.



# Cryptographic Hash Functions

- **Cryptographic hash function** is a *hash function* that maps data to bit arrays of fixed size and is a **one-way function**, that is, a function that is practically infeasible to invert:

$$h = H(m) - \text{efficient,}$$
$$m = H^{-1}(h) - \text{very inefficient}$$

- The only way to find a message  $m$  that produces a given hash  $h$  is a **brute-force search** - generating random messages  $m_i$  and trying if  $H(m_i) = h$ .
- Basic tool of modern cryptography.

# Properties of Cryptographic Hash Functions

- Main properties of **good** cryptographic hash functions:
  - **determinism** - same input always produces same output,
  - **efficiency** - hash of a given message can be computed quickly,
  - **diffusion, “avalanche effect”** - a single-bit change in  $m$  causes change of every bit in  $h$  with probability 0.5,
  - **pre-image resistance** - given hash  $h$ , it should be hard to find any message  $m$  such that  $h = H(m)$ ,
  - **second pre-image resistance** - given input  $m_1$ , it should be hard to find any  $m_2$  such that  $H(m_1) = H(m_2)$ ,
  - **collision resistance** - it should be hard to find any messages  $m_1$  and  $m_2$  such that  $H(m_1) = H(m_2)$ .
- Additionally:
  - **length extension resistance** - given  $h = H(m)$  and  $\text{len}(m)$ , it should be hard to find  $h' = H(m||m')$ ,
  - **strong collision resistance** - **birthday attack** resistance.

# Use of Cryptographic Hash Functions 1/2

- **Message authentication codes (MACs)** - hash of some message combined with some key allows to verify the integrity of the message.
- **Digital signatures** - signing the hash of a message is much more efficient than the signing the whole message.
- **Password verification** - storing cleartext passwords of results in massive security breaches, when the databases get leaked; storing password hashes solves this.
- **Strong data integrity checks (checksums)** - used instead of regular (non-cryptographic) hash-functions when stronger guarantees are needed.
- Notable examples: **SHA-2 (SHA-256, SHA-512)**, **RIPEMD-160, SHA-3**.

# Use of Cryptographic Hash Functions 2/2

- **Proof-of-Work** - basis of modern cryptocurrency technology.
- *Hashcash* - originally proposed by Adam Back in 1997 as means to mitigate email spam and denial of service attacks.
- Basic idea behind **PoW**:
  - For some message  $m$ , execute **brute force search** on  $r$  value until  $h = H(m, r)$  meets certain criteria, for example  $h$  must be less than certain value  $h_{target}$ .
  - Search criteria can be selected in a way that ensures that with the current state of chip manufacturing, this computations on average takes a certain amount of time.
- This construction essentially means that computing a **PoW** solution requires a provable amount of energy, which can be made sufficiently large to make counterfeiting infeasible.

# Useful Resources

- Dan Boneh's Cryptography I course from Stanford University - <https://www.coursera.org/learn/crypto>.
- Serious Cryptography: A Practical Introduction to Modern Encryption - Jean-Philippe Aumasson.
- 8 sets of cryptography problems that introduce various real-life cryptography systems and show practical attacks on them - <https://cryptopals.com>.

# The End

Thank you!