BACHELOR'S THESIS COMPUTING SCIENCE



RADBOUD UNIVERSITY NIJMEGEN

Thesis Title

 $Subtitle\ if\ you\ like$

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${\bf Abstract}$

Brief outline of research questions, results. (The preferred size of an abstract is one paragraph or one page of text.)

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Introduction

The introduction of your bachelor thesis introduces the research area, the research hypothesis, and the scientific contributions of your work. A good narrative structure is the one suggested by Simon Peyton Jones [1]:

- describe the problem / research question
- motivate why this problem must be solved
- demonstrate that a (new) solution is needed
- explain the intuition behind your solution
- motivate why / how your solution solves the problem (this is technical)
- explain how it compares with related work

Close the introduction with a paragraph in which the content of the next chapters is briefly mentioned (one sentence per chapter).

Starting a new paragraph is done by inserting an empty line like this.

Preliminaries

This *optional* chapter contains the stuff that your reader needs to know in order to understand your work. Your "audience" consists of fellow third year computing science bachelor students who have done the same core courses as you have, but not necessarily the same specialization, minor, or free electives.

Rules

3.1 Rules Intuitionistic Logic

$$\frac{\Gamma, \Delta \vdash A}{A \vdash A} \text{ Exchange}$$

$$\frac{\Gamma, A \vdash B}{\Gamma, A \vdash B} \text{ Contraction}$$

$$\frac{\Gamma, A \vdash B}{\Gamma \vdash A \to B} \to I$$

$$\frac{\Gamma \vdash A \to B}{\Gamma, \Delta \vdash A \to B} \to I$$

$$\frac{\Gamma \vdash A \to B}{\Gamma, \Delta \vdash A \times B} \times -I$$

$$\frac{\Gamma \vdash A \to B}{\Gamma, \Delta \vdash A \times B} \times -I$$

$$\frac{\Gamma \vdash A \to B}{\Gamma, \Delta \vdash C} \to -E$$

$$\frac{\Gamma \vdash A}{\Gamma \vdash A + B} + -I_1$$

$$\frac{\Gamma \vdash B}{\Gamma \vdash A + B} + -I_2$$

$$\frac{\Gamma, A \vdash C}{\Gamma, \Delta \vdash C} \to A, A \vdash C$$

$$\frac{\Gamma, A \vdash C}{\Gamma, \Delta \vdash C} \to A, B \vdash C$$

$$\frac{\Gamma, A \vdash C}{\Gamma, \Delta \vdash C} \to A, B \vdash C$$

$$\frac{\Gamma, A \vdash C}{\Gamma, \Delta \vdash C} \to A, B \vdash C$$

$$\frac{\Gamma, A \vdash C}{\Gamma, \Delta \vdash C} \to A, B \vdash C$$

Figure 3.1: Multiple Proof Rules in Columns

3.2 Rules Intuitionistic Logic with Types

$$\frac{\Gamma, \Delta \vdash t : A}{\Delta, \Gamma \vdash t : A} \text{ Exchange}$$

$$\frac{\Gamma, y : A, z : A \vdash u : B}{\Gamma, x : A \vdash u[y \mapsto x][z \mapsto x] : B} \text{ Contraction}$$

$$\frac{\Gamma \vdash u : B}{\Gamma, x : A \vdash u : B} \text{ Weakening}$$

$$\frac{\Gamma, x : A \vdash t : B}{\Gamma \vdash \lambda x . t : A \to B} \to -\mathbf{I}$$

$$\frac{\Gamma \vdash s : A \to B}{\Gamma, \Delta \vdash s(t) : B} \to -\mathbf{E}$$

$$\frac{\Gamma \vdash t : A}{\Gamma, \Delta \vdash s(t) : B} \times -\mathbf{I}$$

$$\frac{\Gamma \vdash t : A}{\Gamma, \Delta \vdash (t, u) : A \times B} \times -\mathbf{I}$$

$$\frac{\Gamma \vdash s : A \times B}{\Gamma, \Delta \vdash (t, u) : A \times B} \times -\mathbf{I}$$

$$\frac{\Gamma \vdash t : A}{\Gamma, \Delta \vdash case \ s \ of \ (x, y) \to v : C} \times -\mathbf{E}$$

$$\frac{\Gamma \vdash t : A}{\Gamma \vdash \operatorname{inl}(t) : A + B} + -\mathbf{I}_1$$

$$\frac{\Gamma \vdash u : B}{\Gamma \vdash \operatorname{inr}(u) : A + B} + -\mathbf{I}_2$$

$$\frac{\Gamma \vdash s : A + B}{\Gamma, \Delta \vdash case \ s \ of \ \operatorname{inl}(x) \to v; \ \operatorname{inr}(y) \to w : C} + -\mathbf{E}$$

Figure 3.2: Multiple Proof Rules in Columns

3.3 Rules Linear Logic

Figure 3.3: Multiple Proof Rules in Columns



3.4 Rules Linear Logic with Types

Figure 3.4: Multiple Proof Rules in Columns

Lambda Calculus

This section provides a detailed and formal description of the λ -calculus. We define a formal grammar of the λ -calculus and give examples of some terms in the λ -calculus. Then we explain β -reduction, after which we define call-by-name evaluation and call-by-value evaluation.

4.1 Introduction to the λ -calculus

The grammar of the lambda calculus is as follows:

$$M, N, P, Q ::= x \mid \lambda x.M \mid MN$$

Terms are denoted by M, N, P or Q and can either be of the form x, $\lambda x.M$ or MN:

- \bullet x is a variable, which is a symbol that represents an input or a value.
- $\lambda x.M$ is an abstraction. An abstraction is an anonymous function, where x is the parameter and M is the body of the function.
- MN is a function application, where M and N are terms.

The λ -term $\lambda x.x$ is an abstraction. This specific abstraction is called the identity function and has one input parameter, namely x, and returns the input x. The body of the function is also x in this case and the function is often abbreviated as \mathbf{I} . The λ -term $(\lambda x.x)y$ is a function application. So the identity function is applied to the variable y and the λ -term reduces to the variable y.

4.2 β -Reduction

Before we discuss β -reduction, we first define bound and free variables and substitution.

4.2.1 Variables

Let us first define free variables. Let P be any term in the λ -calculus and FV(P) be the set that contains all free variables in P. We define FV inductively on P. Since P can only be a variable, an abstraction or a function application, P can only be of the form x, $\lambda x.M$ and MN. Therefore, we define FV as follows:

$$FV(x) = \{x\}$$

$$FV(\lambda x.M) = FV(M) \setminus \{x\}$$

$$FV(MN) = FV(M) \cup FV(N)$$

We see that if a variable is free if it is by itself. All free variables in an abstraction are those that are not the parameter of the abstraction. For example, the λ -term $\lambda x.yx$ has one free variable, y. We can use the following reasoning:

$$FV(\lambda x.yx) = FV(yx)\backslash\{x\}$$

$$= (FV(x) \cup FV(y))\backslash\{x\}$$

$$= (\{x\} \cup \{y\})\backslash\{x\}$$

$$= \{x,y\}\backslash\{x\}$$

$$= \{y\}$$

Let us now define bound variables. Again, let P be any term in the λ -calculus and BV(P) be the set of all bound variables in P. We define BV inductively on P as follows:

$$BV(x) = \emptyset$$

$$BV(\lambda x.M) = BV(M) \cup \{x\}$$

$$BV(MN) = BV(M) \cup BV(N)$$

Using our previous example of the λ -term $\lambda x.yx$, we can now reason that $BV(\lambda x.xy) = \{x\}.$

$$BV(\lambda x.xy) = BV(xy) \cup \{x\}$$

$$= (BV(x) \cup BV(y)) \cup \{x\}$$

$$= (\emptyset \cup \emptyset) \cup \{x\}$$

$$= \{x\}$$

4.2.2 Substitution

Keeping the definitions of free and bound variables in mind, we now define substitution. In this research, substitution is often denoted as $P[x \mapsto Q]$ and defined inductively on P by:

$$\begin{split} x[x \mapsto Q] &= Q \\ y[x \mapsto Q] &= y \text{ if } (x \neq y) \\ (MN)[x \mapsto Q] &= M[x \mapsto Q]N[x \mapsto Q] \\ (\lambda x.M)[x \mapsto Q] &= \lambda x.M \\ (\lambda y.M)[x \mapsto Q] &= \lambda z.M[y \mapsto z][x \mapsto Q] \text{ if } (x \neq y) \end{split}$$

with z a variable defined by:

- 1. If $x \notin FV(N)$ or $y \notin FV(M)$ then z = y
- 2. Otherwise, z can be any variable such that $z \notin FV(N)$ or $z \notin FV(M)$

It might not be clear why need to use the variable z and one can expect that the following rule is good enough:

$$(\lambda y.M)[x \mapsto Q] = \lambda z.M[x \mapsto Q] \text{ if } (x \neq y)$$

However, the following example will illustrate why the more complicated rule is necessary. Consider the substitution $(\lambda y.xy)[x \mapsto y]$. The free variable of λ -term $\lambda y.xy$ is x and the bound variable is y. If we use the simple rule above, we get that $(\lambda y.xy)[x \mapsto y] = \lambda y.yy$, the meaning of the λ -term changes. However, the free variable we substituted, is not free anymore. The variable y is not a free variable in the term that we substituted y in. Therefore, we change the bound variable y in $\lambda y.xy$ to a new variable z. We can pick z as z is not a free variable in xy. Following the more complex rule, we get:

$$(\lambda y.xy)[x \mapsto y] = \lambda z.(xy)[y \mapsto z][x \mapsto y]$$
$$= \lambda z.yz$$

4.2.3 β -Reduction

Now, we are ready to discuss β -reduction. In the λ -calculus, there is one way to simplify terms, which is β -reduction. We can define:

$$(\lambda x.M)N \to M[x \mapsto N]$$
 (β)

So a λ -term of the form $(\lambda x.M)N$ can be reduced by substituting x by N in M. However, without additional rules, we cannot apply β -reduction to subterms. For example, the following reduction would not be possible: $\lambda x.(\lambda y.y)x \to \lambda x.x$. Therefore, we can define the following rules:

$$\frac{MN \to M'N}{M \to M'} (\mu) \qquad \frac{MN \to MN'}{N \to N'} (\nu) \qquad \frac{\lambda x.M \to \lambda x.M'}{M \to M'} (\xi)$$

Now, we define \rightarrow_{β} as β closed under μ , ν and ξ . So with \rightarrow_{β} we can use β -reduction on all subterms if the subterm is of the form $(\lambda x.M)N$. A subterm of the form $(\lambda x.M)N$ is called a β -redex. In one reduction, we may need to use multiple rules. The β -redex that is reduced is underlined. For instance, we need to use the μ and ξ rule in the last example of the following reductions:

$$(\underline{\mathbf{II}})(\mathbf{II}) \to_{\beta} \mathbf{I}(\mathbf{II}) \qquad \qquad \beta \text{ with } \mu \text{ rule}$$

$$(\mathbf{II})(\underline{\mathbf{II}}) \to_{\beta} (\mathbf{II})\mathbf{I} \qquad \qquad \beta \text{ with } \nu \text{ rule}$$

$$\lambda x.\underline{\mathbf{I}}\underline{x} \to_{\beta} \lambda x.x \qquad \qquad \beta \text{ with } \xi \text{ rule}$$

$$(\mathbf{I}(\lambda x.\underline{\mathbf{I}}\underline{x}))(\mathbf{II}) \to_{\beta} (\mathbf{I}(\lambda x.x))(\mathbf{II}) \qquad \qquad \beta \text{ with } \mu \text{ and } \xi \text{ rule}$$

4.3 Call-by-name calculus

In this section, we discuss the call-by-name λ -calculus. The reduction rule that is used in this calculus is the same as the β reduction rule. However, we name the rule β_n to make it clear that it is the reduction rule of the call-by-name λ -calculus.

$$(\lambda x.M)N \to M[x \mapsto N]$$
 β_n

We can define weak reduction, \to_w , as β_n closed under μ and ν . So \to_w has the only restiction that it cannot reduce under λ 's. The relation \to_n is defined as β_n closed under μ . So using name evaluation, we can not evaluate the argument of a function. Call-by-name evaluation is defined as \to_n^* . In the following example, we give the call-by-name evaluation of the λ -term $(\mathbf{I}(\lambda x.\mathbf{I}x))(\mathbf{II})$. The β -redex that is reduced is underlined. Note that \to_n is deterministic, so there is only one way to apply \to_n on a λ -term.

$$\begin{array}{ccc} (\underline{\mathbf{I}(\lambda x.\mathbf{I}x)})(\mathbf{II}) & \to_n & \underline{(\lambda x.\mathbf{I}x)(\mathbf{II})} \\ & \to_n & \underline{\mathbf{I}(\mathbf{II})} \\ & \to_n & \underline{\mathbf{II}} \\ & \to_n & \mathbf{I} \end{array}$$

4.4 Call-by-value calculus

Before we can define the call-by-value λ -calculus (abbreviated as), we first define what we mean by values. Values are all λ -terms that are either a variable or an abstractions. Values are usually denoted by V or W.

$$V ::= x \mid \lambda x.M$$

In the λ_v , we can only reduce if the argument is a value. Therefore, the reduction rule is as follows:

$$(\lambda x.M)V \to M[x \mapsto V]$$
 β_v

In order to define the \rightarrow_v relation, we first define the rule $\nu_{<}$.

$$\frac{N \to N'}{VN \to VN'} \nu_{<}$$

The relation \to_v can be defined as β_v , closed under μ and $\nu_<$. The $\nu_<$ forces evaluation from left to right and β_v makes sure that the argument needs to be a value. In the following example, we give the call-by-value evaluation of the λ -term $(\mathbf{I}(\lambda x.\mathbf{I}x))(\mathbf{II})$. The β -redex that is reduced is underlined. Note that \to_v is deterministic, so there is only one way to apply \to_v on a λ -term.

$$(\underline{\mathbf{I}(\lambda x.\mathbf{I}x)})(\mathbf{II}) \rightarrow_{v} (\lambda x.\mathbf{I}x)(\underline{\mathbf{II}})$$

$$\rightarrow_{v} (\lambda x.\mathbf{I}x)\underline{\mathbf{I}}$$

$$\rightarrow_{v} \underline{\mathbf{II}}$$

$$\rightarrow_{v} \mathbf{I}$$

Research

This chapter, or series of chapters, delves into all technical details that are required to *prove* your scientific hypothesis. It should be sufficiently detailed and precise in order for any fellow computing scientist student to be able to *repeat* your research and therewith establish the same results / conclusions that you have obtained. Please note that, in order to improve readability of your thesis, you can put a part of this information also in one or more appendices (see Appendix A).

Related Work

In this chapter you demonstrate that you are sufficiently aware of the state-of-art knowledge of the problem domain that you have investigated as well as demonstrating that you have found a new solution / approach / method.

Conclusions

In this chapter you present all conclusions that can be drawn from the preceding chapters. It should not introduce new experiments, theories, investigations, etc.: these should have been written down earlier in the thesis. Therefore, conclusions can be brief and to the point.

Bibliography

[1] Simon Peyton Jones. How to write a good research paper, 2004. Presentation at Technical University of Vienna, http://research.microsoft.com/en-us/um/people/simonpj/papers/giving-a-talk/writing-a-paper-slides.pdf.

Appendix A

Appendix

Appendices are *optional* chapters in which you cover additional material that is required to support your hypothesis, experiments, measurements, conclusions, etc. that would otherwise clutter the presentation of your research.