COMP 9783 Front-end Development

Lab-1-2 - Express.js Lab. (4% of the course mark)

Name:

Student Number:

In this lab, participants will delve into the world of web development with Express.js, a powerful and flexible web application framework for Node.js. Through hands-on exercises, learners will explore how to rapidly build robust and scalable web applications using Express.js. Topics covered include setting up a basic Express.js application, defining routes, handling HTTP requests and responses.

Lab objectives:

- 1. Understand the role and benefits of Express.js in web development.
- 2. Set up a basic Express.js application.
- 3. Define routes to handle different HTTP requests and responses.

Create an Express.js app:

- 1. On VSCode, create a folder named Express-App.
- 2. Open the **terminal** and change the directory to **Express-App**.
- 3. Initialize the app by performing the following tasks:
 - a. Type npm init and press enter.
 - b. **Press enter** to accept the default package name.
 - c. **Press enter** to accept the default version.
 - d. Enter a **simple description** and **press enter** to set the description.
 - e. **Press enter** to accept the default entry point: (index.js).
 - f. **Press enter** to accept the default test command.
 - g. **Press enter** to accept the default git repository.

- h. Press enter to accept the default keywords.
- i. Enter your **first** and **last name** and **press enter** to set the author.
- j. **Press enter** to accept the default license: (ISC).
- k. Enter **yes** and **press enter** to accept the previously entered values.
- 4. Type npm install express and press enter.
- 5. Create a file named **index.js** and enter the following code:

```
const express = require("express");
const app = express();
const port = 3000;
const APP_NAME = "Express-App";

app.get("/", (req, res) => {
  res.send("Hello World!");
});

app.listen(port, () => {
  console.log(`${APP_NAME} listening on port ${port}`);
});
```

- 6. Save the changes.
- 7. On the terminal enter the **node index.js** and **press enter**.
- 8. Open your browser and enter the url: http://localhost:3000/
- 9. Take a screenshot and name it HelloWorld.png.
- 10. **Press ctrl-c** to terminate the app.

- 11. Make changes to the file **index.js** and write the following JS codes:
 - a. Create a new route by copying the code below:

```
app.get("/json", (req, res) => {
  const userObject = { firstName: "Elon", lastName: "Musk" };
  res.send(userObject);
});
```

- 12. Save the changes.
- 13. On the terminal enter the **node index.js** and **press enter**.
- 14. Open your browser and enter the url: http://localhost:3000/json
- 15. Take a screenshot and name it **NewRouteJSON.png**.
- 16. **Press ctrl-c** to terminate the app.
- 17. Make changes to the file **index.js** and write the following JS codes:
 - a. Create a new route by copying the code below:

```
app.get("/html", (req, res) => {
  const htmlObject = `<!doctypehtml><meta charset=utf-8><meta
  content="width=device-width,initial-scale=1"name=viewport><title>Simple
  HTML</title><h1>Simple HTML</h1>`;
  res.send(htmlObject);
});
```

- 18. Save the changes.
- 19. On the terminal enter the **node index.js** and **press enter**.
- 20. Open your browser and enter the url: http://localhost:3000/html
- 21. Take a screenshot and name it NewRouteHTML.png.

Submission:

- 1. Use the html template: index.html and write HTML codes for each screenshot:
 - a. Write a title and short description.
 - b. Display the screenshot.
- 2. Create a zip file of all the HTML, CSS and PNG files.
- 3. Submit the **zip file** to **GBC D2L**.