

# Data migration to Plone 5.2 and Volto

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## Where we are

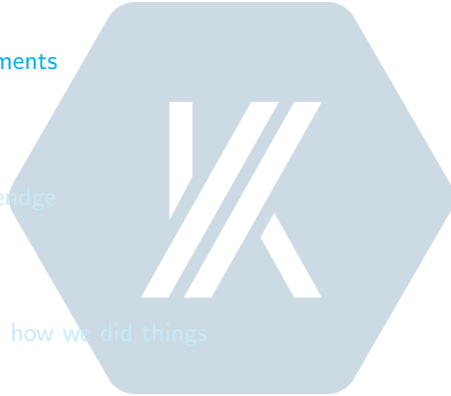
1 Knoledgements

2 Use cases

3 The challenge

4 Our way

5 Details on how we did things



## Options to Migrate

- Plone 4.3 → Plone 5+
  - Collective Transmogrifier
- Plone 5.1 → Plone 5.2+
  - Migrate a ZODB from Python 2.7 to Python 3
  - Collective Transmogrifier

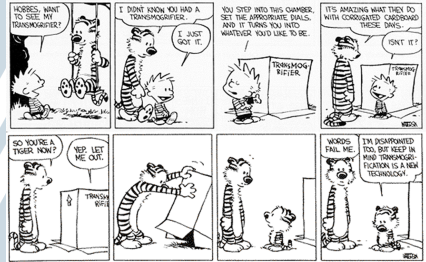


Figure: A transmogrifier is fictional device used for transforming one object into another object.

- From Plone 4.3 we just have the option to use transmogrifier
- For Plone 5.1 you might consider use database upgrade
  - what means update pickle structure of ZODB to Python3 data type structure
  - to do it you need to: run the script in Python 2; don't start the instance (important); update buildout; run tests; start instance
  - during the process you might have problems with dependencies to fix
- The term was coined by Bill Waterson of Calvin and Hobbes fame

# Why we use Transmogrifier?

- Have many generic Pipelines available for common cases
- Flexibility to deal with different use cases
- Brilliant way to use Iterator Design Pattern!

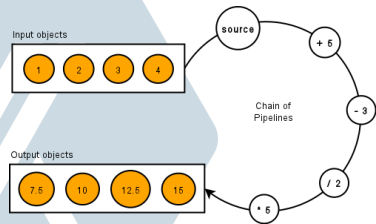


Figure: Transmogrify Diagram

How transmogrifier works:

- each pipeline takes the preview data items
- modify;
- and yield data to next pipeline.

## Why we use Transmogrifier?

- Have many generic Pipelines available for common cases
- Flexibility to deal with different use cases
- Brilliant way to use Iterator Design Pattern!



Figure: Modern Times – Production line

- In other words, Transmogrifier allow us to create something like a production line
- we have an object that is modified in each pipeline
- until it get ready in the end.

Knoledgements

[Use cases](#)

The challenge

Our way

Details on how we did things

Large University

High-profile government client

One of the largest research institutions in Germany

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# Large University



Figure: Large University client website

- Not so big database;
- many custom packages;
- a frankenstein buildout.

## High-profile government client



Figure: High-profile government client website

- Many data;
- Migration takes around 4 hours to run;
- some addons;
- custom report object type;
- was 1 archetypes, becomes 10 dexterity.



## One of the largest research institutions in Germany

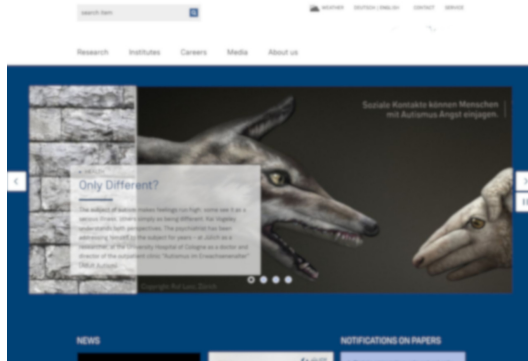


Figure: Large research institution client website

- Intranet;
- Had a third part system integration that needs to be imported in new website.

Knoledgements

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The challenge

Advantages for the clients

Advantages for Plone solutions providers

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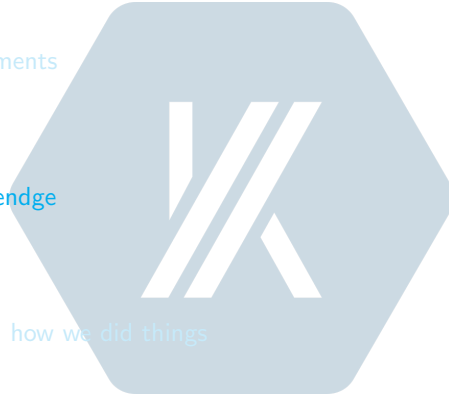
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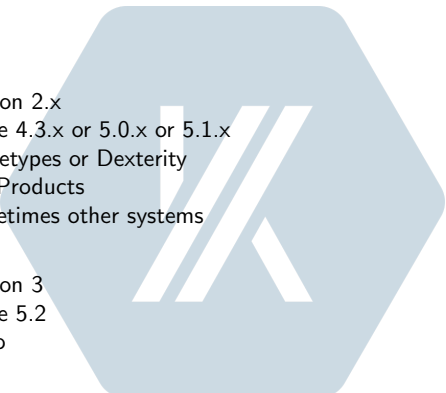
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# The challenge

- 
- From:
    - Python 2.x
    - Plone 4.3.x or 5.0.x or 5.1.x
    - Archetypes or Dexterity
    - Old Products
    - Sometimes other systems
  - To:
    - Python 3
    - Plone 5.2
    - Volto


So.. to sum up, those are the things that we need to do

## Advantages for the clients

- They spare a migration from Plone 5 to Plone 6
- At least part of it

For the clients they can spare part of the Plone 5 to Plone 6 migration

## Advantages for Plone solutions providers

- 
- A way to sell clients the Python 3 upgrade
  - Which is costly but does not gain the client anything in terms of functionality

For the solutions providers we can sell together Python 3 with Volto

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# Packages

- kitconcept Content Creator
- kitconcept Migrator
- Migration Plone 5



k.migrator lives inside the Migration Package

## Commander Utility

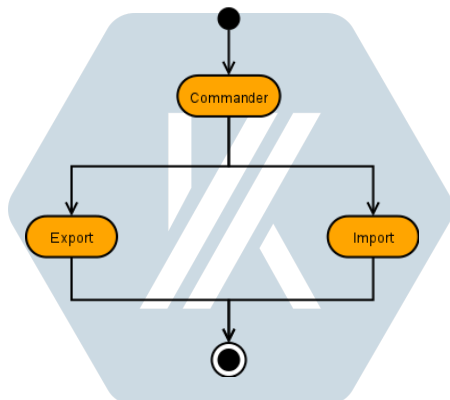


Figure: Commander Utility

We created an utility to help orchestrate the migration process.



# Jenkins

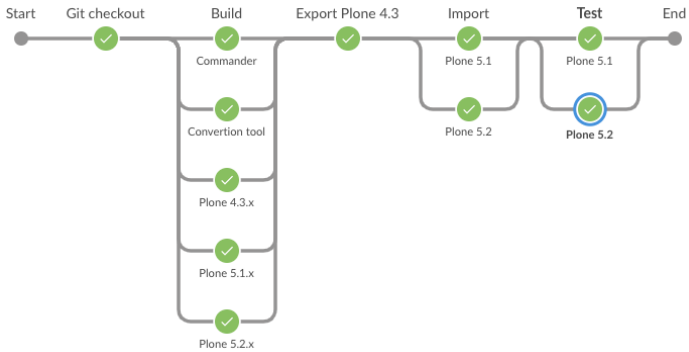


Figure: Jenkins

Each commit runs all those steps to make tests (smoke tests).

# Migration Server

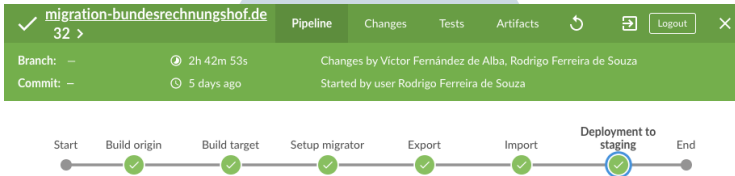


Figure: Migration Server


Also we have migration Jenkins node, that we push the button to start the migration (what takes about 4 hours to finish)

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# General Backend

- 
- ATTopics → Collection
  - RichText → Volto Blocks
  - Portlets
  - Postmigration

- For ATTopics our strategy was to fix during export phase
  - we basically run the default Plone upgrade step on the query,
  - and make the changes while still at Plone 4.3
  - and make the exported data ready for dexterity collections
- For tinymce html to volto,
  - we created a simple nodejs code that convert to DraftJS data,
  - so for each object we call this utility with our HTML,
  - and set the result in tile behaviour attribute.
- Portlets are migrated, but not showed in Volto;
  - we have one case with a special portlet that have a download URL that points to other part of the website;
  - so we need to keep track of this data.
- Postmigration are some "not migrated" data (c.cover for example)
  - that we should replace for something else after migration,
  - so we automated it creating some data manually
  - and saving the JSON extracted by restapi from this content.

# The Volto part

- What we Polish to enter in Volto land:
  - [Use Collective Folderish Types](#)
  - Deal with default pages
  - Convert RichText HTML to Volto DraftJS (node utility)
  - Easily point to old website when content not imported
  - Fix URLs (planned resolveuid)
  - Simple Folders → Document with Collection Block (planned)
  - Simple Collection → Document with Collection Block (planned)

- We use c.folderishtypes because in volto we don't have the concept of default pages, so for migration we need to make almost everything folderish to keep in sync the old and new website URLs
- Some content types of old website is NOT going to be imported, in this case we write some code to show a link to point to the old website
- Well we still don't have resolveuid concept in volto.. we plan to use something similar to what Plone does for tinyMCE, but with restapi and volto
- Folders will be as simple document with listing block showing the folder content
- Collections becomes simple cocument with listing block running the collection query

## Questions?



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