

# Provably secure certificateless aggregate signature scheme with designated verifier in an improved security model

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**Abstract:** An aggregate signature (AS) scheme combines multiple signatures which is generated by many different users into a single one. This feature is very beneficial for diminishing storage cost, bandwidth and verification cost. Many previous attempts have been made for designing AS schemes, while the former security models have not clearly addressed coalition attacks, and most of the existing AS schemes cannot resist these kinds of attacks. In this study, the authors provide a modified security model of certificateless AS (CLAS) schemes and then give a new CLAS scheme. The security of their present scheme can be rigorously proved based on the computational Diffie–Hellman assumption in the random oracle model. Furthermore, their scheme can resist such coalition attacks, i.e. an AS in their scheme is valid iff all single signatures used to generate the AS are valid.

## 1 Introduction

Certificateless public key cryptography (CL-PKC) [1] is an absorbing research field because it is free from the key escrow problem. In Asiacrypt 2003, Al-Riyami and Paterson [1] first introduced the CL signature (CLS) scheme. Later, its security weakness was shown by Huang *et al.* [2]. After that, many practical and efficient schemes about CL-PKC have been proposed [3–7].

In Eurocrypt 2003, Boneh *et al.* [8] presented the conception of *aggregate signatures (ASs)*, an AS scheme can combine many signatures generated by many different users into a single one, thus the communication cost for transmitting these signatures can be decreased. So, it is very valid in compressing signatures, diminishing bandwidth and storage cost, and can be a decisive building block in some situations. Hence, designing secure and efficient AS schemes has been an interesting research field. Aggregated signatures are being applied to many application environments such as data collecting in sensor networks [9, 10], secure communication between vehicles and the infrastructure in vehicular *ad hoc* networks [11], distributed aggregate privacy-preserving authentication [12] and so on. So far, there are a lot of AS schemes which have been available in various settings such as traditional public key setting (public key infrastructures) [13–16], identity-based PKC [17–19] and CL-PKC [20–24]. Unluckily, many of the existing AS schemes cannot resist one kind of practical and powerful attacks called coalition attacks [24].

By coalition attack we mean some signers collude to generate a valid AS by using some individual signatures contained invalid ones. Till now, only very few aggregate schemes [9, 24–26] have touched on the coalition attacks, while the former security models of AS schemes have not clearly described these kinds of attacks. We note that once such an attack is successful, a valid AS may fail to provide a guarantee for the validity of all individual signatures. This fact obviously breaches the primary security goal for AS schemes, because secure AS schemes should require that an AS is valid iff each individual signature is valid. Actually, in the former security models, the adversary can get control of some signers, so we think coalition attacks are really practical. Therefore, such coalition attacks should be taken into account in an appropriate security model.

In most of the former security models, the adversaries merely forge a single signature of a signer. This implies that most of the attacks just focus on the involved basic signature scheme. A secure AS scheme not only requires the basic signature scheme should be existentially unforgeable, but also the aggregate algorithm should withstand various possible attacks. In this paper, we provide a new CLAS scheme (Fig. 1) which can be proved secure in accordance with an improved security model. The security model's highlight is that the only way to generate a valid CLAS is that all individual ones involved are valid. Thus, the adversary is endowed with sufficient capacity to launch any coalition attacks. We say an adversary succeeds if the adversary can generate a valid CLAS using some individual signatures including invalid ones.

The following section briefly introduces the preliminaries for CLAS schemes. Section 3 provides an improved security model for CLAS schemes. Our secure CLAS scheme with designated verifiers is given in Section 4. Then, in Section 5, we present a detailed security proof of our scheme in the random oracle model based on the computational Diffie–Hellman (CDH) assumption. The performance analysis of our CLAS scheme is given in Section 6. At last, Section 7 gives the conclusion.

## 2 Preliminaries

This section revisits some basic notions, containing the definition of bilinear pairing, the necessary complexity assumptions and the outline of CLAS.

### 2.1 Bilinear pairing and complexity assumptions

Let  $\mathbb{G}$  be a cyclic group with a generator  $P$  and let  $\mathbb{G}_T$  denote a cyclic group of the same prime order  $p$  with  $\mathbb{G}$ .

**Definition 1:** If a map  $\hat{e}: \mathbb{G} \times \mathbb{G} \rightarrow \mathbb{G}_T$  satisfies the following three properties, then it is called a bilinear pairing:

1. *Bilinear:* for all  $P_1, P_2 \in \mathbb{G}$  and  $\tau, v \in \mathbb{Z}_p^*$ ,  $\hat{e}(\tau P_1, v P_2) = \hat{e}(P_1, P_2)^{\tau v}$ .
2. *Non-degenerate:*  $\hat{e}(P, P) \neq 1_T$ , where  $1_T$  is  $\mathbb{G}_T$ 's identity element.

3. *Computable*: for all  $P, Q \in \mathbb{G}$ ,  $\hat{e}(P, Q)$  is efficiently computable.

**Definition 2: CDH problem:** Given  $P, \tau P, \nu P \in \mathbb{G}$ , to compute  $\tau\nu P \in \mathbb{G}$ .

If there is no algorithm that solves the CDH problem running in time  $t$  with advantage at least  $\epsilon$ , we say that the  $(t, \epsilon)$ -CDH assumption holds in  $\mathbb{G}$ .

## 2.2 Certificateless AS

Normally, a CLAS scheme comprises an *Aggregate* algorithm, an *AggregateVerify* algorithm and a basic CLS scheme. In general, a CLAS scheme contains nine probabilistic polynomial time (PPT) algorithms: *Setup*, *PartialPrivateKeyExtract*, *SetSecretValue*, *SetPrivateKey*, *SetPublicKey*, *Sign*, *Verify*, *Aggregate* and *AggregateVerify*.

**Setup:** Key generation centre (KGC) generates the master secret key  $msk$  and the system parameters  $param$  when it is provided a security integer parameter  $l$ .

**PartialPrivateKeyExtract:** KGC generates the ID's partial private key  $S_{ID}$  when it is given an identity ID.

**SetSecretValue:** A user ID generates its secret value  $r_{ID}$ .

**SetPrivateKey:** A user ID generates its private key  $SK_{ID}$ .

**SetPublicKey:** A user ID generates its public key  $PK_{ID}$ .

**Sign:** A signer with the identity ID, private key  $SK_{ID}$  and a message  $M$  generates a signature  $\sigma_{ID}$ .

**Verify:** A verifier verifies a signature  $\sigma_{ID}$  on  $(M, ID, PK_{ID})$ , it outputs *accept* if  $\sigma_{ID}$  is valid or  $\perp$  otherwise.

**Aggregate:** Let an aggregating set  $\mathbb{U} = \{\mathcal{U}_1, \dots, \mathcal{U}_n\}$ , and  $\mathcal{U}_i$ 's identity is  $ID_j$  with the corresponding public key  $PK_{ID_j}$ ,  $j = 1, \dots, n$ . An aggregator outputs the AS  $\sigma$  when it is given the message–signature pairs  $(M_j, \sigma_j)$ ,  $j = 1, \dots, n$ .

**AggregateVerify:** A verifier verifies an AS  $\sigma$  on  $\{(M_j, ID_j, PK_{ID_j}), j = 1, \dots, n\}$ , it outputs *accept* if  $\sigma$  is valid or  $\perp$  otherwise.

## 3 Improved security model with a designated verifier

The AS's motivation is to compress many single signatures generated by individual users into an AS. This indicates that the only way to generate a valid AS is to input valid single signatures into the aggregate algorithm. Obviously, the basic security requirement is existentially unforgeable for an AS scheme. That is to say, the *Aggregate* algorithm and the involved basic signature scheme are required to be existentially unforgeable. Therefore, a secure CLAS scheme should meet the following two properties.

### 3.1 Basic CLS scheme's security

A CLS scheme should hold secure even if the adversary has gotten the target identity's secret value or partial private key. So, there are two types of adversaries [3]: Type I adversaries marked by  $\mathcal{A}_I$  having the ability to replace any identity's public key with new values of their choice, cannot access to the master secret key; Type II adversaries marked by  $\mathcal{A}_{II}$  can access to the system master secret key, cannot perform the public key replacement; here,  $\mathcal{A}_{II}$  imitates an *honest-but-curious* KGC. For both types of adversaries, the involved basic CLS scheme should be secure.

**Definition 3:** existentially unforgeable against adaptively chosen message attacks (*EUF-CMA*) *secure*: A CLS scheme is said to be EUF-CMA secure if there is no PPT adversary,  $\mathcal{A}_I$  or  $\mathcal{A}_{II}$ , who can break the scheme with a non-negligible advantage.

For space limitation, we omit the detailed security model for CLS schemes.

### 3.2 Security of the aggregate algorithm

The aggregate algorithm should withstand coalition attacks. By now, many CLAS schemes [21–24] have been presented, unfortunately, most of them only consider the existential unforgeability of the involved basic signature scheme. Very few papers [24, 26] have touched on the security of aggregate algorithm. So, we emphatically consider the security of aggregate algorithm in this paper following the framework [24]. Adversaries in the former security model cannot access all the private keys, so their capacities are limited. We improve the security model mentioned in [24], the adversary can access the relevant oracles to gain every signer's private key, so we do not distinguish  $\mathcal{A}_I$  and  $\mathcal{A}_{II}$  adversary.

Another feature of the improved security model is that only the designated verifier can verify the AS's validity. Then, aggregate verification oracle is needed in the improved security model, which

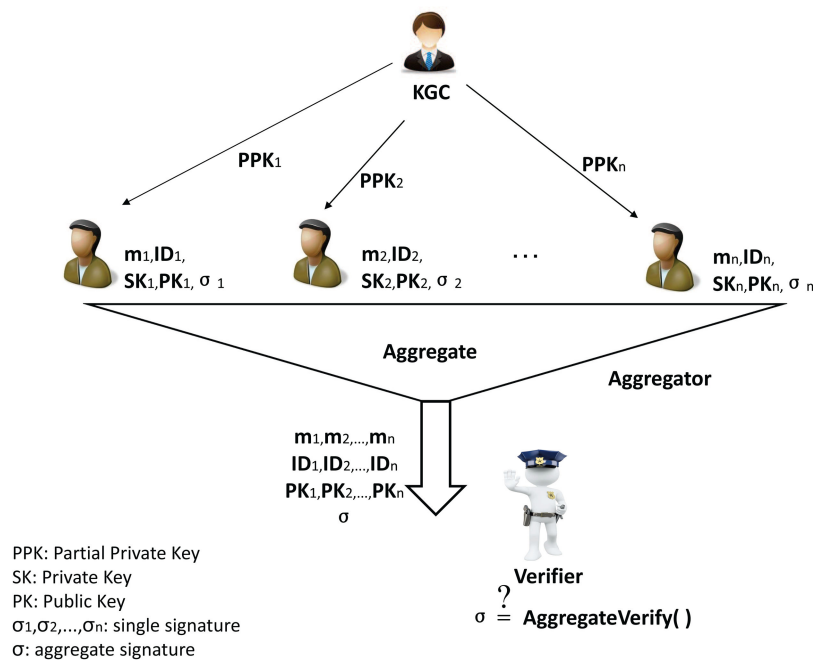


Fig. 1 CLAS scheme

is controlled by the challenger to answer some queries from the adversary.

The following is the game between an adversary  $\mathfrak{A}$  and a challenger  $\mathfrak{C}$ . The game consists of three steps: Setup, Queries and Forgery:

1. *Setup*: The challenger  $\mathfrak{C}$  generates the system parameters  $param$  and the master secret key  $msk$  when inputting the security parameter  $l$ . Moreover,  $\mathfrak{C}$  randomly generates the public-private key pair  $(PK_{ver}, SK_{ver})$  for a designated verifier, then  $\mathfrak{C}$  gives  $\mathfrak{A}$   $PK_{ver}$  and  $param$ .
2. *Queries*: A general adversary  $\mathfrak{A}$  can make the following queries:
  - *Private key request query*  $\mathcal{O}_{SK}(ID_i)$ :  $\mathfrak{A}$  requests such a query,  $\mathfrak{C}$  generates the particular user's  $SK_{ID}$  by running algorithm  $SetPrivateKey$  and returns  $SK_{ID}$  to  $\mathfrak{A}$  (first running  $PartialPrivateKeyExtract$  or  $SetSecretValue$  if necessary).
  - *Aggregate verification request query*  $\mathcal{O}_{AggV}(\{ID_i, m_i, PK_i, i = 1, \dots, n\}, \sigma)$ :  $\mathfrak{A}$  requests such a query,  $\mathfrak{C}$  answers whether the AS  $\sigma$  is valid for the submitting tuples by running algorithm  $AggregateVerify$ .
3. *Forgery*: Finally,  $\mathfrak{A}$  outputs its forgery  $(\{ID_j, m_j, PK_j, \sigma_j, j = 1, \dots, n\}, \sigma^*)$ . If the following conditions are satisfied,  $\mathfrak{A}$  will win the game:
  - The AS  $\sigma^*$  is valid.
  - At least one single signature  $\sigma_j$  is invalid ( $j = 1, \dots, n$ ).

That is to say,  $\mathfrak{A}$  wins the game iff it forges a valid AS using a group of single signatures which are not all valid.  $\mathfrak{A}$ 's advantage  $Adv_{Agg Sig_{\mathfrak{A}}}$  in attacking a CLAS scheme is defined as the probability of success in winning the game.

**Definition 4:** An adversary  $\mathfrak{A}$  is said to  $(t, n, \epsilon)$  – break a CLAS scheme in the above model if  $\mathfrak{A}$  runs in time at most  $t$ , forges an AS generated by at most  $n$  individual signatures and  $Adv_{Agg Sig_{\mathfrak{A}}}$  is at least  $\epsilon$ .

A CLAS scheme is  $(t, n, \epsilon)$  – secure if no adversary  $(t, n, \epsilon)$  – breaks it.

#### 4 New CLAS scheme

Let  $\mathbb{G}$ ,  $\mathbb{G}_T$ ,  $p$  and  $\hat{e}$  be the same ones as defined in Section 2.1. We now describe our proposed CLAS scheme in detail as follows:

*Setup*: The KGC selects collision resistant hash functions  $H_1, H_2, H_3: \{0, 1\}^* \rightarrow \mathbb{G}$ , and  $H: \{0, 1\}^* \rightarrow Z_q^*$ . It chooses  $\alpha \in_R Z_q^*$  and  $P \in \mathbb{G}$ , sets  $msk = \alpha$ ,  $P_0 = \alpha P$  and  $param = \{\mathbb{G}, \mathbb{G}_T, \hat{e}, H, H_1, H_2, H_3, q, P, P_0\}$ . Then, the designated verifier chooses  $s \in Z_q^*$  at random, computes and publishes  $PK_{ver} = sP$ , its private key is  $SK_{ver} = s$ .

*PartialPrivateKeyExtract*: Given  $ID$ , the KGC generates  $Q_{ID} = H_1(ID)$ ,  $S_{ID} = \alpha Q_{ID}$ . It thus gives the partial private key  $S_{ID}$  to  $ID$  through a secret channel.

*SetSecretValue*: The user  $ID$  generates its secret value  $r_{ID}$  by randomly selecting  $r_{ID} \in Z_q^*$ .

*SetPrivateKey*: The user  $ID$  sets its full private key as  $SK_{ID} = (S_{ID}, r_{ID})$ .

*SetPublicKey*: The user  $ID$  with secret value  $r_{ID}$  sets its public key as  $PK_{ID} = r_{ID}P$ .

*Sign*: A user  $ID$  with private key  $SK_{ID}$  wants to sign a message  $M$ , it generates  $t \in Z_q^*$  randomly, computes

$$U = tP,$$

$$V = S_{ID} + r_{ID}H_2(U, ID, M, PK_{ID}) \\ + tH_3(U, ID, M, PK_{ID}),$$

then exports the signature  $\sigma = (U, V)$ .

*Verify*: When receiving  $(M, \sigma, PK_{ID}, ID, param)$ , the verifier sets

$$h_2 = H_2(U, ID, M, PK_{ID}),$$

$$h_3 = H_3(U, ID, M, PK_{ID}),$$

$$Q_{ID} = H_1(ID),$$

and then checks the formula

$$\hat{e}(V, P) \stackrel{?}{=} \hat{e}(Q_{ID}, P_0) \hat{e}(h_2, PK_{ID}) \hat{e}(h_3, U).$$

The verifier returns *accept* if it holds; otherwise, returns  $\perp$ .

*Aggregate*: Let  $\mathbb{U} = \{\mathfrak{U}_1, \dots, \mathfrak{U}_n\}$  be a group of  $n$  signers. The identity of  $\mathfrak{U}_j$  is  $ID_j$ ,  $j = 1, \dots, n$ . The corresponding public keys are  $\{PK_1, \dots, PK_n\}$ , where  $PK_j = PK_{ID_j}$ . Suppose the message-signature pairs  $\{M_j, \sigma_j = (U_j, V_j)\}$  come from  $\mathfrak{U}_j$ ,  $j = 1, \dots, n$ . The aggregator computes

$$V' = \sum_{j=1}^n V_j,$$

$$h = H(\hat{e}(V_1, PK_{ver}), \dots, \hat{e}(V_n, PK_{ver})),$$

$$V = hV'.$$

Then it outputs  $\sigma = (V, U_1, U_2, \dots, U_n)$  as the AS.

*AggregateVerify*: For each  $j \in \{1, \dots, n\}$ , the designated verifier with a secret  $s \in Z_q^*$  satisfying  $PK_{server} = sP$  computes

$$Q_{ID_j} = H_1(ID_j),$$

$$h_{2j} = H_2(U_j, ID_j, M_j, PK_j),$$

$$h_{3j} = H_3(U_j, ID_j, M_j, PK_j),$$

and

$$h' = H(\hat{e}(Q_{ID_1}, sP_0) \hat{e}(h_{21}, sPK_1) \hat{e}(h_{31}, sU_1),$$

$\dots,$

$$\hat{e}(Q_{ID_n}, sP_0) \hat{e}(h_{2n}, sPK_n) \hat{e}(h_{3n}, sU_n)),$$

then checks

$$\hat{e}(V, P) \stackrel{?}{=} \prod_{j=1}^n \hat{e}(Q_{ID_j}, h'P_0) \hat{e}(h_{2j}, h'PK_j) \hat{e}(h_{3j}, h'U_j).$$

The designated verifier accepts  $\sigma$  if the equation holds; otherwise, rejects it.

*Correctness*: If

$$\hat{e}(V_j, P) = \hat{e}(Q_{ID_j}, P_0) \hat{e}(h_{2j}, PK_j) \hat{e}(h_{3j}, U_j),$$

$$j \in \{1, \dots, n\},$$

then we have

$$\hat{e}(V_j, PK_{ver}) = \hat{e}(Q_{ID_j}, sP_0) \hat{e}(h_{2j}, sPK_j) \hat{e}(h_{3j}, sU_j),$$

$$j \in \{1, \dots, n\},$$

and

$$\begin{aligned}
h' &= H(\hat{e}(Q_{ID_1}, sP_0)\hat{e}(h_{21}, sPK_1)\hat{e}(h_{31}, sU_1), \\
&\dots, \\
&\hat{e}(Q_{ID_n}, sP_0)\hat{e}(h_{2n}, sPK_n)\hat{e}(h_{3n}, sU_n)) \\
&= H(\hat{e}(V_1, PK_{ver}), \dots, \hat{e}(V_n, PK_{ver})) \\
&= h.
\end{aligned}$$

Then

$$\begin{aligned}
&\hat{e}(V, P) \\
&= \hat{e}\left(h \sum_{j=1}^n V_j, P\right) \\
&= \prod_{j=1}^n \hat{e}(Q_{ID_j}, hP_0)\hat{e}(h_{2j}, PK_j)\hat{e}(h_{3j}, hU_j) \\
&= \prod_{j=1}^n \hat{e}(Q_{ID_j}, h'P_0)\hat{e}(h_{2j}, h'PK_j)\hat{e}(h_{3j}, h'U_j).
\end{aligned}$$

## 5 Security analysis

### 5.1 Basic signature scheme's security

*Theorem 1:* Suppose an EUF-CMA adversary  $\mathfrak{A}_I$  can break our signature scheme with advantage  $\epsilon$ , and suppose  $\mathfrak{A}_I$  can run in time  $t$ , make at most  $q_{\text{par}}$  times partial private key queries,  $q_{\text{pk}}$  times public key queries,  $q_s$  times sign queries and  $r_{H_i}$  times  $H_i$  ( $1 \leq i \leq 3$ ) random oracle queries. Then, there exists a challenger  $\mathfrak{C}$  to solve the CDH problem with probability  $\epsilon' \geq (1/r_{H_1})\epsilon$  and in time  $t' \leq t + (r_{H_1} + r_{H_2} + r_{H_3} + q_{\text{par}} + q_{\text{pk}} + 5q_s)t_{\text{mul}}$ , where  $t_{\text{mul}}$  marks the time needed for a scalar multiplication in  $\mathbb{G}$ .

*Proof:* Suppose  $\mathfrak{A}_I$  can break our scheme's EUF-CMA security, then the challenger  $\mathfrak{C}$  with inputting a random instance  $(P, aP, bP)$  can solve the CDH problem. Then, we will show that how  $\mathfrak{C}$  can use  $\mathfrak{A}_I$  to compute  $abP$  in  $\mathbb{G}$ .

At first,  $\mathfrak{C}$  generates param =  $(q, \mathbb{G}, \mathbb{G}_T, P, P_0 = bP, \hat{e}, H_1, H_2, H_3)$ . Here,  $H_1, H_2, H_3$  hash functions are considered as random oracles commanded by  $\mathfrak{C}$ . Moreover,  $\mathfrak{C}$  chooses a random integer index  $\tau \in [1, r_{H_1}]$ , assume  $H_1$ 's  $\tau$ th query is on  $ID^*$ .

$\mathfrak{C}$  responds to  $H_1, H_2, H_3$  queries, partial private key extraction queries, secret value queries, public key queries, public key replacement and sign queries as follows:

*$H_1$  queries:*  $\mathfrak{C}$  maintains a list  $H_1^{\text{list}}$ :  $(ID_i, h_{1i}, Q_i)$ .  $\mathfrak{A}_I$  requests an  $H_1$  query on  $ID_i$ ,  $\mathfrak{C}$  follows the steps below:

- if  $i = \tau$ , set  $h_{1\tau} = \perp$ ,  $Q_\tau = aP$ ;
- else,  $\mathfrak{C}$  chooses  $h_{1i} \in Z_q^*$  at random, computes

$$Q_i = H_1(ID_i) = h_{1i}P;$$

- Add  $(ID_i, h_{1i}, Q_i)$  to the list.

*$H_2$  queries:*  $\mathfrak{C}$  maintains a list  $H_2^{\text{list}}$ :  $(U, ID_i, M, PK_{ID_i}, h_{2i}, h_{2i}P)$ .  $\mathfrak{A}_I$  requests an  $H_2$  query on  $(U, ID_i, M, PK_{ID_i})$ ,  $\mathfrak{C}$  chooses  $h_{2i} \in Z_q^*$  at random computes  $H_2(U, ID_i, M, PK_{ID_i}) = h_{2i}P$  and adds them to the list.

*$H_3$  queries:*  $\mathfrak{C}$  maintains a list  $H_3^{\text{list}}$ :  $(U, ID_i, M, PK_{ID_i}, h_{3i}, h_{3i}P)$ .  $\mathfrak{A}_I$  requests an  $H_3$  query on  $(U, ID_i, M, PK_{ID_i})$ ,  $\mathfrak{C}$  chooses  $h_{3i} \in Z_q^*$  at random, computes  $H_3(U, ID_i, M, PK_{ID_i}) = h_{3i}P$ , and adds them to the list.

Then, we suppose  $\mathfrak{A}_I$  invariably makes the suitable  $H_1$  queries before others.

*Partial Private Key Extraction queries:*  $\mathfrak{A}_I$  requests such a query on  $ID_i$ , then

- if  $i = \tau$ ,  $\mathfrak{C}$  aborts the game and
- else,  $\mathfrak{C}$  first submits  $ID_i$  to  $H_1$  queries, then searches  $H_1^{\text{list}}$  for a tuple  $(ID_i, h_{1i}, Q_i)$  and calculates

$$S_{ID_i} = bH_1(ID_i) = h_{1i}bP = h_{1i}P_0.$$

*Secret value queries:*  $\mathfrak{A}_I$  can query any identity's secret value and  $\mathfrak{C}$  just generates  $r \in_R Z_q^*$  as the response.

*Public key queries:*  $\mathfrak{A}_I$  requests such a query,  $\mathfrak{C}$  generates  $r \in_R Z_q^*$  and computes  $PK_{ID} = rP$  as the response.

*Public key replacement:*  $\mathfrak{A}_I$  can generate a new value to replace any identity's public key.

*Sign queries:*  $\mathfrak{A}_I$  requests such a query on  $(M, ID_i)$ :

- if  $ID_i$ 's public key has not been replaced and  $i \neq \tau$ ,  $\mathfrak{C}$  produces a signature by normally running the *Sign* algorithm.
- if  $ID_i$ 's public key has been replaced or  $i = \tau$ ,  $\mathfrak{C}$  generates a signature as follows:
  - Chose  $u, v \in Z_q^*$  randomly.
  - Compute  $U = uP_0, V = vP_0 + h_{2i}PK_{ID_i}$ .
  - $\sigma = (U, V)$  is the signature. Here, we set

$$H_3(U, ID_i, M, PK_{ID_i}) = u^{-1}(vP - H_1(ID_i)).$$

If there has been a tuple  $(U, ID_i, M, PK_{ID_i}, \perp)$ , we will repeat this signature procedure by picking another  $u \in Z_q^*$ .

*Forge:* Finally,  $\mathfrak{A}_I$  outputs a forgery  $(\sigma^* = (U^*, V^*), ID^*, M^*)$ .  $\sigma^*$  should satisfy the following verification if it is valid:

$$\hat{e}(V^*, P) = \hat{e}(Q_{ID^*}, P_0)\hat{e}(h'_{2}, PK_{ID^*})\hat{e}(h'_{3}, U^*),$$

where

$$h'_2 = H_2(U^*, ID^*, M^*, PK_{ID^*}),$$

$$h'_3 = H_3(U^*, ID^*, M^*, PK_{ID^*}).$$

Search the  $H_2^{\text{list}}$  and  $H_3^{\text{list}}$  for

$$H_2(U^*, ID^*, M^*, PK_{ID^*}) = h_{2\tau}P,$$

$$H_3(U^*, ID^*, M^*, PK_{ID^*}) = h_{3\tau}P,$$

to get  $h_{2\tau}$  and  $h_{3\tau}$ . Obviously, the verification equation can be converted to

$$\hat{e}(V^* - h_{2\tau}PK_{ID^*} - h_{3\tau}U^*, P) = \hat{e}(abP, P).$$

Now,  $\mathfrak{C}$  can easily solve the CDH problem by computing

$$abP = V^* - h_{2\tau}PK_{ID^*} - h_{3\tau}U^*.$$

*Analysis:* We are not hard to get  $\mathfrak{C}$ 's advantage  $\epsilon' \geq (1/r_{H_1})\epsilon$  in solving the CDH problem within the time

$$t' \leq t + (r_{H_1} + r_{H_2} + r_{H_3} + q_{\text{par}} + q_{\text{pk}} + 5q_s)t_{\text{mul}}.$$

□

*Theorem 2:* If there exists an EUF-CMA adversary  $\mathfrak{A}_{II}$  can break the CLS scheme with advantage  $\epsilon$ , and suppose  $\mathfrak{A}_{II}$  can run in time  $t$ , make at most  $q_{\text{pk}}$  times public key queries,  $q_s$  times sign queries and  $r_{H_i}$  times  $H_i$  ( $1 \leq i \leq 3$ ) random oracle queries. Then,

there exists a challenger  $\mathcal{C}$  who can solve the CDH problem with advantage  $\epsilon' \geq (1/r_{H_2})\epsilon$  and in time  $t' \leq t + (r_{H_1} + r_{H_2} + r_{H_3} + q_{pk} + 3q_s) t_{mul}$ , where  $t_{mul}$  marks the time needed for a scalar multiplication in  $\mathbb{G}$ .

*Proof:* Suppose  $\mathfrak{A}_{II}$  can break our scheme's EUF-CMA security, then the challenger  $\mathcal{C}$  with inputting a random instance  $(P, aP, bP)$  can solve the CDH problem. Then, we will show that how  $\mathcal{C}$  can use  $\mathfrak{A}_{II}$  to compute  $abP$  in  $\mathbb{G}$ .

At first,  $\mathcal{C}$  picks  $\alpha \in_R Z_q^*$  provides  $\mathfrak{A}_{II}$  with  $msk = \alpha$  and  $param = (p, \mathbb{G}, \mathbb{G}_T, P, \hat{e}, P_0 = \alpha P, H_1, H_2, H_3)$  described as in Section 5. Here,  $H_1, H_2, H_3$  hash functions are considered as random oracles controlled by  $\mathcal{C}$ . Moreover,  $\mathcal{C}$  chooses a random integer index  $\tau \in [1, r_{H_2}]$ , assume  $H_2$ 's  $\tau$ th query is on  $ID^*$ .

$\mathfrak{A}_{II}$  can make secret values, public keys and sign queries. Moreover,  $\mathcal{C}$  responds these queries. Note that  $\mathfrak{A}_{II}$  can get all partial private keys because it knows  $msk$ . Assume  $\mathfrak{A}_{II}$  invariably makes the suitable  $H_2$  queries before others.

$H_1$  queries:  $\mathcal{C}$  maintains a list  $H_1^{list}$ :  $(ID_i, h_{1i}, Q_i)$ . When receiving an  $H_1$  query on  $ID_i$ ,  $\mathcal{C}$  chooses  $h_{1i} \in_R Z_q^*$ , computes  $Q_i = H_1(ID_i) = h_{1i}P$ , and adds them to the list.

$H_2$  queries:  $\mathcal{C}$  maintains a list  $H_2^{list}$ :  $(U, ID_i, M, PK_{ID_i}, h_{2i}, h_{2i}P)$ . When receiving an  $H_2$  query on  $(U, ID_i, M, PK_{ID_i})$ ,  $\mathcal{C}$  chooses  $h_{2i} \in_R Z_q^*$  at random, computes  $H_2(U, ID_i, M, PK_{ID_i}) = h_{2i}bP$ , then adds them to the list.

$H_3$  queries:  $\mathcal{C}$  maintains a list  $H_3^{list}$ :  $(U, ID_i, M, PK_{ID_i}, h_{3i}, h_{3i}P)$ . When receiving an  $H_3$  query on  $(U, ID_i, M, PK_{ID_i})$ ,  $\mathcal{C}$  chooses  $h_{3i} \in_R Z_q^*$  at random, computes  $H_3(U, ID_i, M, PK_{ID_i}) = h_{3i}P$ , and adds them to the list.

*Secret value queries:*  $\mathfrak{A}_{II}$  requests such a query on  $ID_i$ ,  $\mathcal{C}$  follows the steps below:

- if the corresponding tuple  $(ID_i, r_i)$  already exists in the list, return  $r_i$ ;
- otherwise,
  - if  $i = \tau$ , then abort and.
  - if  $i \neq \tau$ , pick  $r_i \in_R Z_q^*$  and add  $(ID_i, r_i)$  to the list.

*Public key queries:*  $\mathfrak{A}_{II}$  requests such a query on  $ID_i$ ,  $\mathcal{C}$  follows the steps below:

- if the corresponding tuple already exists in the list, return  $PK_{ID_i}$ ;
- otherwise,
  - if  $i = \tau$ , return  $PK_{ID_\tau} = aP$  and
  - if  $i \neq \tau$ ,  $\mathcal{C}$  searches the list of secret value for an  $r_i$  and computes  $PK_{ID_i} = r_iP$ . If there is not a corresponding tuple with  $ID_i$ ,  $\mathcal{C}$  picks  $r_i \in_R Z_q^*$  and calculates  $PK_{ID_i} = r_iP$ . Add  $(ID_i, PK_{ID_i})$ ,  $(ID_i, r_i)$  to the public key list and secret value list, respectively.

*Sign queries:*  $\mathfrak{A}_{II}$  requests such a query on  $(M, ID)$ ,  $\mathcal{C}$  responds as follows:

- if  $i \neq \tau$ , run the *Sign* algorithm directly and
- else,  $\mathcal{C}$  picks  $u \in_R Z_q^*$  randomly, calculates  $U = uP$ ,  $V = S_{ID^*} + h_{2i}PK_{ID^*} + h_{3i}P$ . The signature is  $\sigma = (U, V)$ . Note that if a tuple  $(U, ID, M, PK_{ID}, \perp)$  has already existed, we will pick another  $u \in_R Z_q^*$ .

*Forge:* Finally,  $\mathfrak{A}_{II}$  outputs a forgery  $(\sigma^* = (U^*, V^*), ID^*, M^*)$ .  $\sigma^*$  should satisfy the following verification if it is valid:

$$e(V^*, P) = e(Q_{ID^*}, P_0)e(h'_{2i}, PK_{ID^*})e(h'_{3i}, U^*),$$

where

$$h'_2 = H_2(U^*, ID^*, M^*, PK_{ID^*}),$$

$$h'_3 = H_3(U^*, ID^*, M^*, PK_{ID^*}).$$

Search the  $H_2^{list}$  and  $H_3^{list}$  for

$$H_2(U^*, ID^*, M^*, PK_{ID^*}) = h_{2\tau}bP,$$

$$H_3(U^*, ID^*, M^*, PK_{ID^*}) = h_{3\tau}P,$$

to get  $h_{2\tau}$  and  $h_{3\tau}$ . Obviously, we have

$$\hat{e}(V^* - S_{ID^*} - h_{3\tau}U^*, P) = \hat{e}(h_{2\tau}abP, P).$$

Now,  $\mathcal{C}$  can easily compute

$$abP = h_{2\tau}^{-1}(V^* - S_{ID^*} - h_{3\tau}U^*).$$

*Analysis:* It is not hard for us to gain  $\mathcal{C}$ 's advantage  $\epsilon' \geq (1/r_{H_2})\epsilon$  in solving the CDH problem within the time

$$t' \leq t + (r_{H_1} + r_{H_2} + r_{H_3} + q_{pk} + 3q_s) t_{mul}.$$

□

## 5.2 Aggregate algorithm's security

*Theorem 3:* In our CLAS scheme, the AS's validity is equivalent to the validity of each individual signature used in the aggregation (Suppose  $H$  is a collision resistant Hash function.).

*Proof:* Suppose each individual signature is valid, then for each  $j \in \{1, \dots, n\}$ , we have

$$\hat{e}(V_j, P) = \hat{e}(Q_{ID_j}, P_0)\hat{e}(h_{2j}, PK_j)\hat{e}(h_{3j}, U_j).$$

So

$$\hat{e}(V_j, PK_{sever}) = \hat{e}(Q_{ID_j}, sP_0)\hat{e}(h_{2j}, sPK_j)\hat{e}(h_{3j}, sU_j),$$

and

$$\begin{aligned} h &= H(\hat{e}(V_1, ID_{sever}), \dots, \hat{e}(V_n, PK_{sever})) \\ &= H(\hat{e}(Q_{ID_1}, sP_0)\hat{e}(h_{21}, sPK_1)\hat{e}(h_{31}, sU_1), \\ &\dots, \\ &\hat{e}(Q_{ID_n}, sP_0)\hat{e}(h_{2n}, sPK_n)\hat{e}(h_{3n}, sU_n)) \\ &= h'. \end{aligned}$$

Therefore

$$\begin{aligned} \hat{e}(V, P) &= \hat{e}(h \sum_{j=1}^n V_j, P) \\ &= \prod_{j=1}^n \hat{e}(Q_{ID_j}, hP_0)\hat{e}(h_{2j}, hPK_j)\hat{e}(h_{3j}, hU_j) \\ &= \prod_{j=1}^n \hat{e}(Q_{ID_j}, h'P_0)\hat{e}(h_{2j}, h'PK_j)\hat{e}(h_{3j}, h'U_j). \end{aligned}$$

This indicates that the AS is valid. On the other hand, if

$$\hat{e}(V, P) = \prod_{j=1}^n \hat{e}(Q_{ID_j}, h'P_0)\hat{e}(h_{2j}, h'PK_j)\hat{e}(h_{3j}, h'U_j),$$

then

$$\begin{aligned} & \hat{e}\left(h \sum_{j=1}^n V_j, P\right) \\ &= \prod_{j=1}^n \hat{e}(Q_{ID_j}, hP_0) \hat{e}(h_{2j}, hPK_j) \hat{e}(h_{3j}, hU_j) \\ &= \prod_{j=1}^n \hat{e}(Q_{ID_j}, h'P_0) \hat{e}(h_{2j}, h'PK_j) \hat{e}(h_{3j}, h'U_j). \end{aligned}$$

Thus, we have

$$h' = h,$$

then

$$\begin{aligned} & H(\hat{e}(Q_{ID_1}, sP_0) \hat{e}(h_{21}, sPK_1) \hat{e}(h_{31}, sU_1), \\ & \dots, \\ & \hat{e}(Q_{ID_n}, sP_0) \hat{e}(h_{2n}, sPK_n) \hat{e}(h_{3n}, sU_n)) \\ &= H(\hat{e}(V_1, PK_{sever}), \dots, \hat{e}(V_n, PK_{sever})), \end{aligned}$$

the collision resistance of hash function  $H$  implies that, for every  $j \in \{1, \dots, n\}$ , we have

$$\hat{e}(V_j, PK_{sever}) = \hat{e}(Q_{ID_j}, sP_0) \hat{e}(h_{2j}, sPK_j) \hat{e}(h_{3j}, sU_j).$$

Moreover, hence for every  $j \in \{1, \dots, n\}$ , we have

$$\hat{e}(V_j, P) = \hat{e}(Q_{ID_j}, P_0) \hat{e}(h_{2j}, PK_j) \hat{e}(h_{3j}, U_j).$$

This guarantees the validity of every single signature  $\sigma_j = (U_j, V_j)$  on a message  $m_j$  signed by signer  $ID_j$  with the public key  $PK_j$ .  $\square$

## 6 Performance analysis

Next, we will have a performance analysis of our CLAS scheme. Denote  $L_m$  and  $L_{ID}$  be the overall length of  $\{m_1, m_2, \dots, m_n\}$  and  $\{ID_1, ID_2, \dots, ID_n\}$ , respectively. Moreover, let  $M_G$ ,  $M_{G_T}$ ,  $\text{Exp}$ ,  $P$  be the calculation cost of a scalar multiplication in  $\mathbb{G}$ , a multiplication calculation in  $\mathbb{G}_T$ , an exponentiation operation in  $\mathbb{G}_T$  and a pairing operation in  $\mathbb{G}_T$ , respectively.

### 6.1 Communication cost

In this section, the comparison of the two situations' communication cost is given in Table 1. The results show that  $(n-1)|G|$  transmission can be decreased in one process of data aggregation; similarly,  $(n-1)|G|$  storage cost can be decreased.

### 6.2 Efficiency comparison

In this section, the comparison of efficiency about our CLAS scheme with some existing pairing-based schemes is given in Table 2. Our CLAS scheme and Zhang and Zhang scheme [23] just achieve partial aggregation, then both require linear number of pairings, and ours is needed more pairings in aggregate verify process, Xiong *et al.* [22] have a constant number of pairing operations during the aggregate verify; unfortunately, their scheme has some security weaknesses which have been reported in [20, 24, 27].

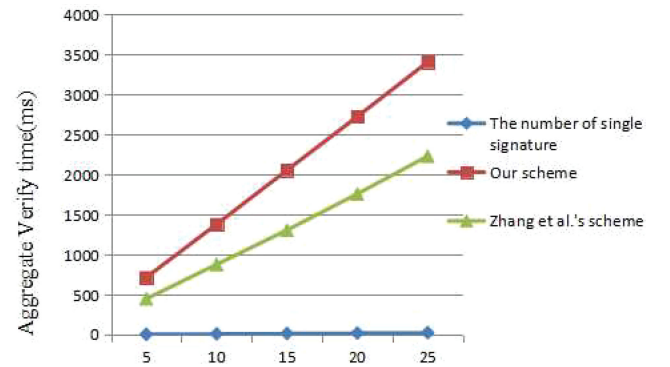
Furthermore, we conduct the experiment with JPBC 2.0 running on the test machine with an Intel Core i5-4460s at 2.90 GHz and 8 GB of random access memory to learn the operation costs. The software environment on the test machine is Windows 7 with 64 bit, Java JDK1.8, eclipse, JPBC 2.0. We test the aggregate verify time of data consumer between our scheme and Zhang and Zhang [23] and plot the running time in Fig. 2. Table 2 and Fig. 2 indicate that our scheme has a slightly lower efficiency, but stronger security.

**Table 1** Communication cost comparison

	Un-aggregate scheme	Aggregate scheme
user→aggregator	$2n \cdot  G  + L_m + L_{ID}$	$2n \cdot  G  + L_m + L_{ID}$
aggregator→designated verifier	$2n \cdot  G  + L_m + L_{ID}$	$(n+1) \cdot  G  + L_m + L_{ID}$

**Table 2** Some pairing-based CLAS schemes' efficiency comparison

Scheme	Sign	Aggregate verify	Resist coalition attack
Cheng <i>et al.</i> [20]	$4M_G$	$3P + 2nM_G$	no
Xiong <i>et al.</i> [22]	$3M_G$	$3P + 2nM_G$	no
Zhang and Zhang [23]	$3M_G$	$(n+3)P + 2nM_G + (n+1)M_{G_T}$	no
ours	$3M_G$	$(2n+1)P + 2nM_{G_T} + 2n \text{ Exp}$	yes



**Fig. 2** Comparison of the aggregate verify time

## 7 Conclusion

In this paper, we gave an improved security model for CLAS schemes. The new model attaches importance to the security both of the basic CLS scheme and the aggregate algorithm. Thus, our model can resist a kind of practical and powerful attacks named coalition attacks. We consider this kind of adversary succeeds if it can forge a valid AS utilising several single signatures, while some of the single signatures are invalid. Then, we presented a secure CLAS scheme with a designated verifier. The rigorous security analysis in the random oracle model under the CDH assumption shows that our CLAS scheme is EUF-CMA secure. Furthermore, Theorem 3 indicates that our scheme can resist coalition attacks, i.e. the AS's validity in our scheme is equal to all involved individual signatures' validity. Next, we will be dedicated to designing secure and efficient AS schemes without designated verifiers in various surroundings.

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