

# Deep learning basics

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# Machine learning

## Supervised learning

Machine learning is a subfield of artificial intelligence.

**Intuitively** We want to *learn from* and *make predictions on* data.

**Technically** We want to build a model that approximate well (e.g. minimize a loss function) an unknown function.

# Application examples

## Supervised learning

- Regression

Polynomial  $(x, y, z) \rightarrow f(x, y, z)$

House price (surface, nb rooms, city)  $\rightarrow$  price

- Classification

Image classification pixel values  $\rightarrow$  cat or dog

Text classification list of words  $\rightarrow$  spam or valid email

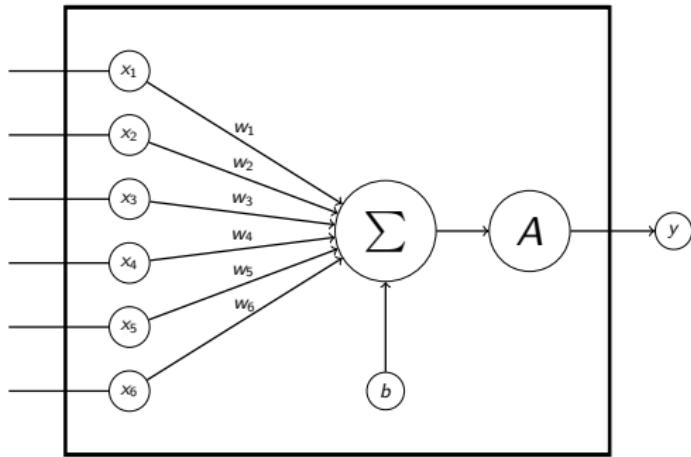
# Deep learning

Deep learning is a subfield of machine learning in which we use artificial neural networks to make predictions.

An artificial neural networks is a computation model loosely based on the human brain. It aims to mimic electric signals travelling through neurons in order to make computations.

# Artificial neural network

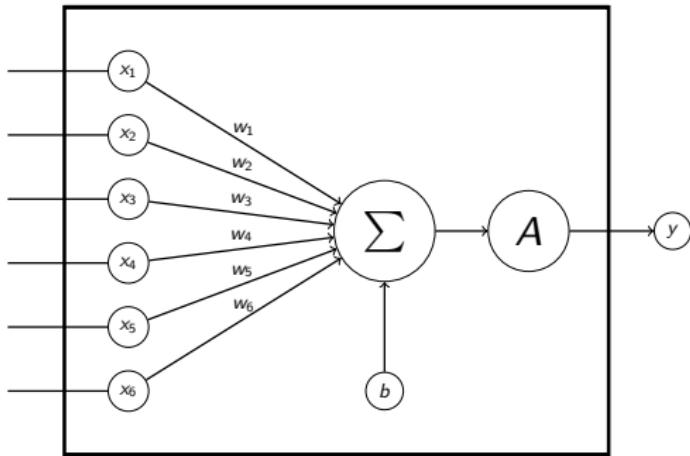
## Neuron



$$A(x) = \begin{cases} 0 & \text{if } x < 0 \\ 1 & \text{otherwise} \end{cases}$$

# Artificial neural network

## Neuron

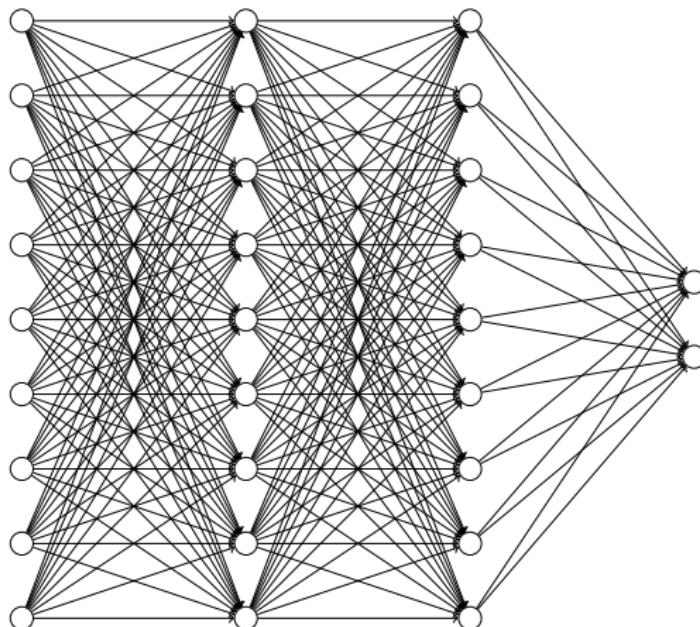


$$A(x) = \begin{cases} 0 & \text{if } x < 0 \\ 1 & \text{otherwise} \end{cases}$$

$$y = A(w_1x_1 + w_2x_2 + w_3x_3 + w_4x_4 + w_5x_5 + w_6x_6 + b)$$

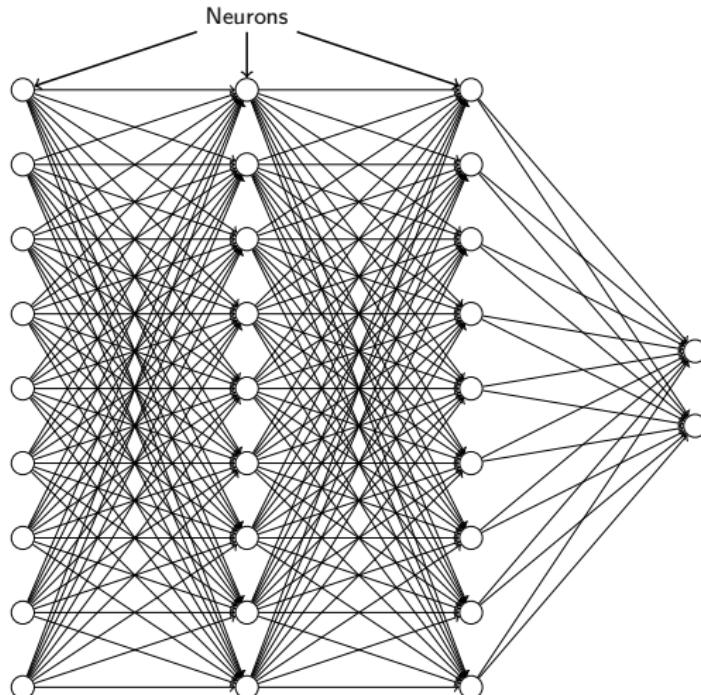
# Artificial neural network

## Network



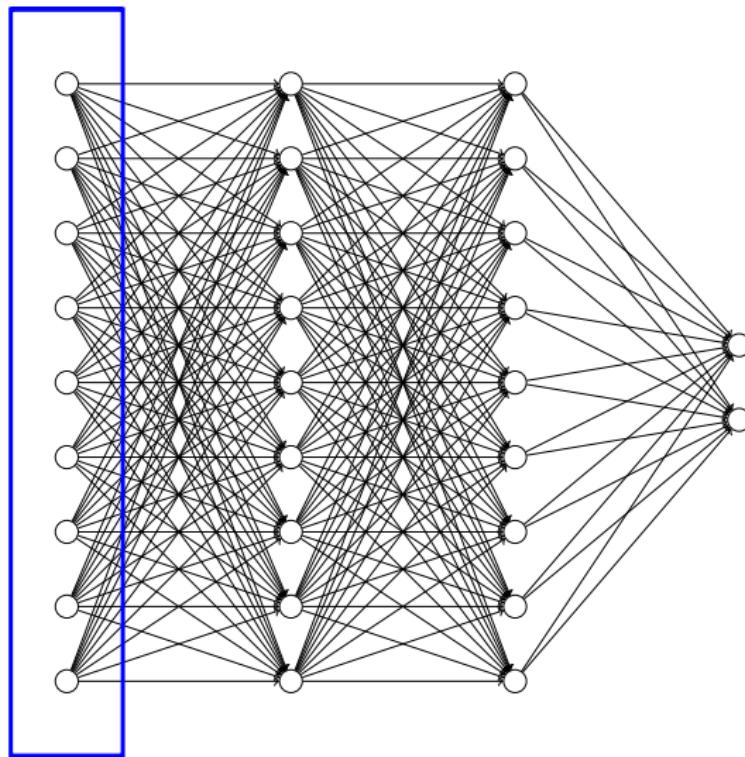
# Artificial neural network

## Network



# Artificial neural network

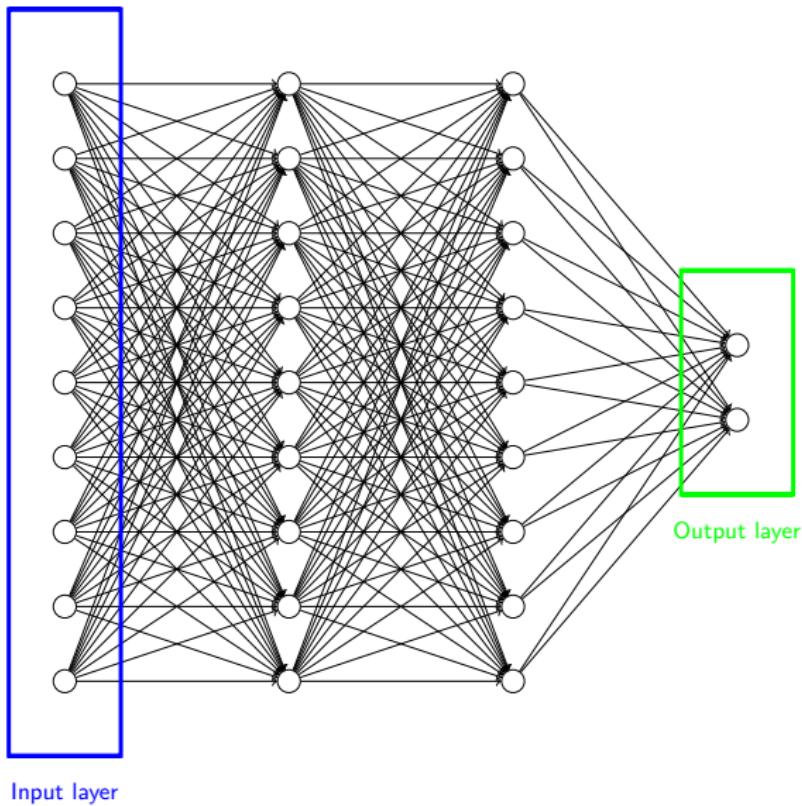
## Network



Input layer

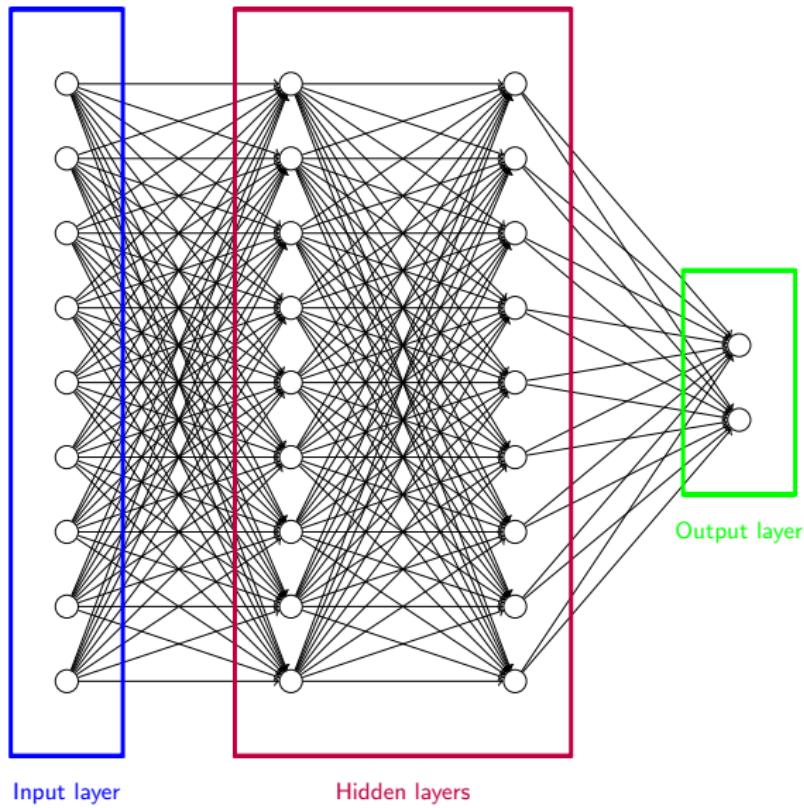
## Artificial neural network

## Network



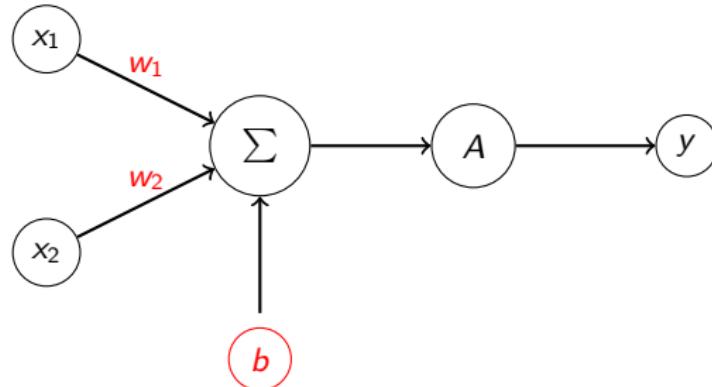
## Artificial neural network

## Network



## Computation example

Binary AND gate

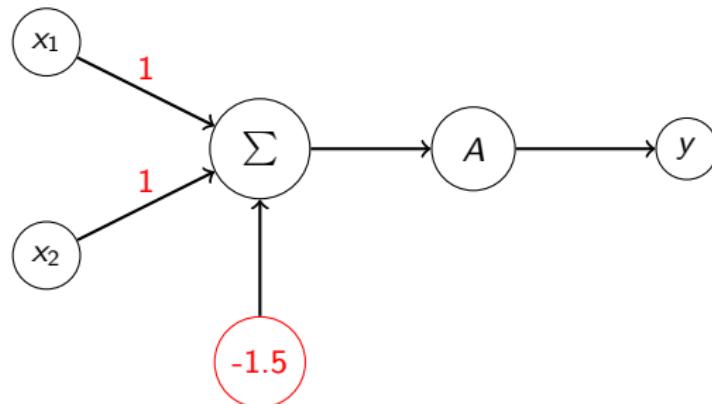


We want to set  $w_1$ ,  $w_2$  and  $b$  such that:

$$A(w_1x_1 + w_2x_2 + b) = x_1 \text{ AND } x_2$$

## Computation example

Binary AND gate

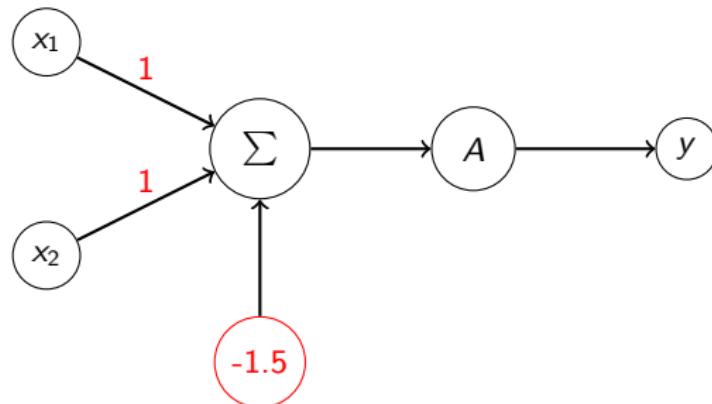


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Binary AND gate



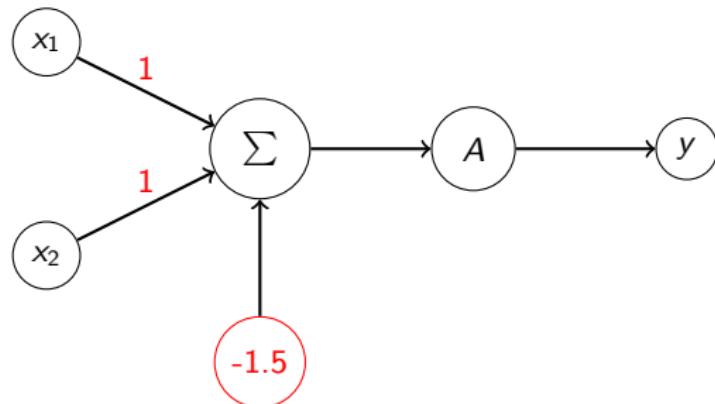
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Binary AND gate



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$$x_0 = 1, x_1 = 1. \quad y = A(1 + 1 - 1.5) = A(0.5) = 1$$

## Model complexity

One way to measure the complexity of a neural network is its number of parameters.

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- AND network: 3 parameters

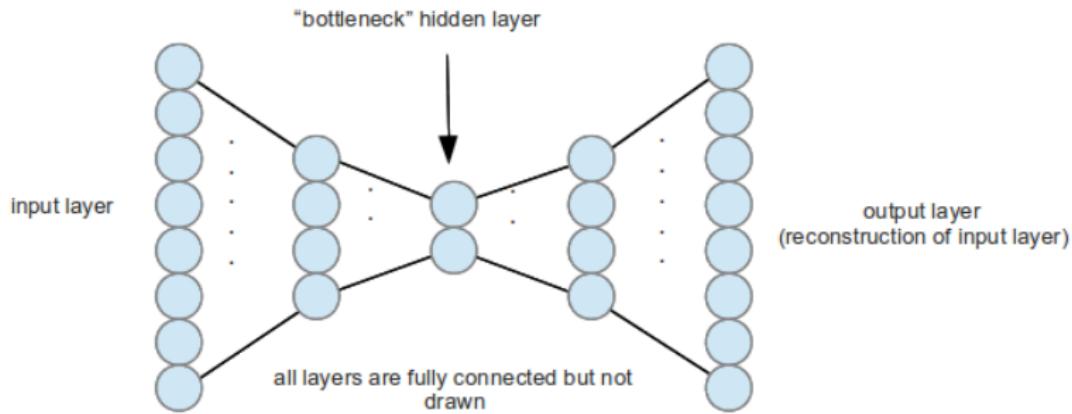
## Model complexity

One way to measure the complexity of a neural network is its number of parameters.

- AND network: 3 parameters
- dogs vs cats pictures (VGG16 network): 138,357,544 parameters

# Architecture examples

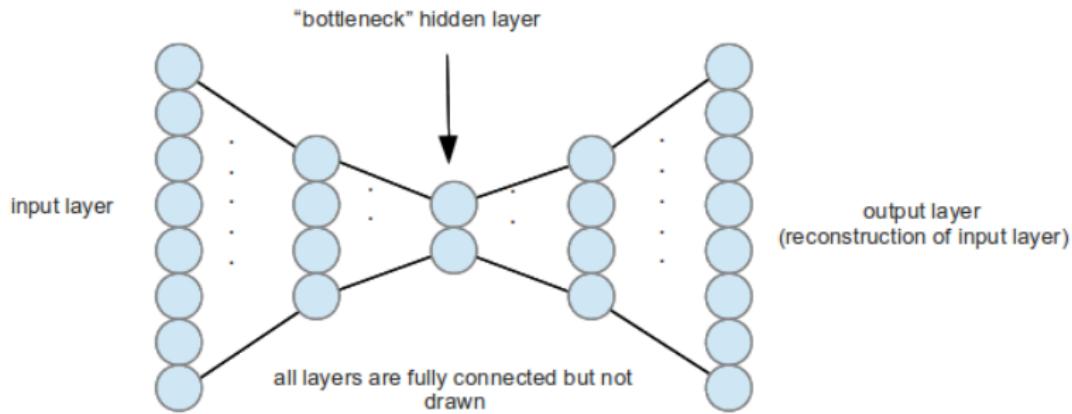
## Autoencoder



Hinton, Salakhutdinov (2006)

# Architecture examples

## Autoencoder



Hinton, Salakhutdinov (2006)

If we cut this autoencoder at the bottleneck, we get two parts: an encoder and a decoder. The encoder is an encoder highly specific to the content the network has been trained with.

# Architecture examples

## Autoencoder: Compression

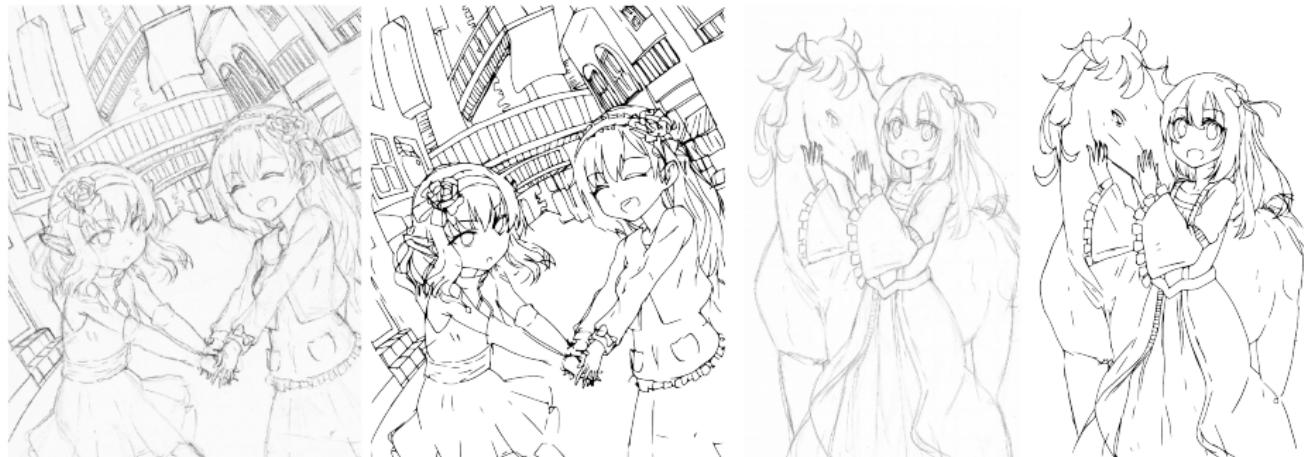
		bits/px	PSNR	SSIM
UT Zappos50k 11 bits/px				
JPEG2000 16x compression		<b>0.693</b>	19.64	0.705
JPEG 15x compression		<b>0.750</b>	19.90	0.707
NCode(16) 28x compression		<b>0.391</b>	18.82	0.732
NCode(4) 112x compression		<b>0.098</b>	17.14	0.693
NCode(2) 224x compression		<b>0.049</b>	11.13	0.523

If we force the output image to be realistic, we lose *semantic information* rather than resolution.

Santurkar, S., Budden, D., & Shavit, N. (2017). Generative compression. arXiv preprint arXiv:1703.01467.

## Architecture examples

CNN + Autoencoder network: drawing simplification



Simo-Serra, E., Iizuka, S., Sasaki, K., & Ishikawa, H. (2016). Learning to simplify: fully convolutional networks for rough sketch cleanup. ACM Transactions on Graphics (TOG), 35(4), 121.

# Architecture examples

## Neural style transfer

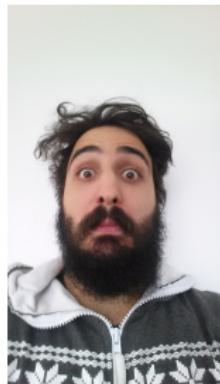
Let's take a random image from the internet.



# Architecture examples

## Neural style transfer

$\alpha$  content(



) +  $\beta$  style(



) =

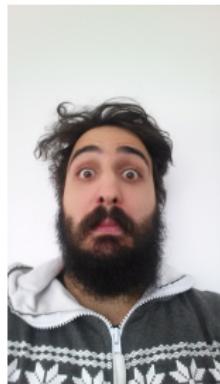


Gatys, L. A., Ecker, A. S., & Bethge, M. (2015). A neural algorithm of artistic style. arXiv preprint arXiv:1508.06576.

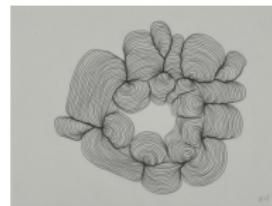
# Architecture examples

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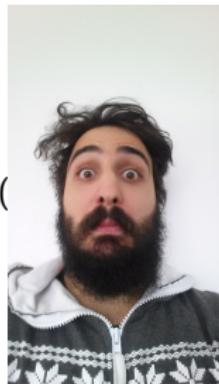


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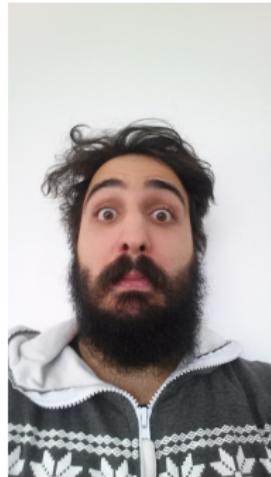
# Architecture examples

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## Architecture examples

### Recurrent neural network

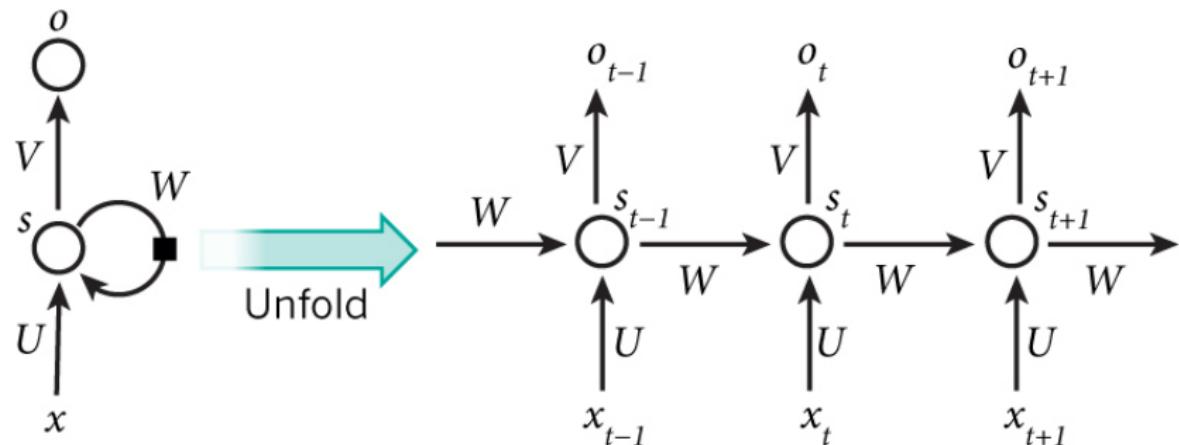
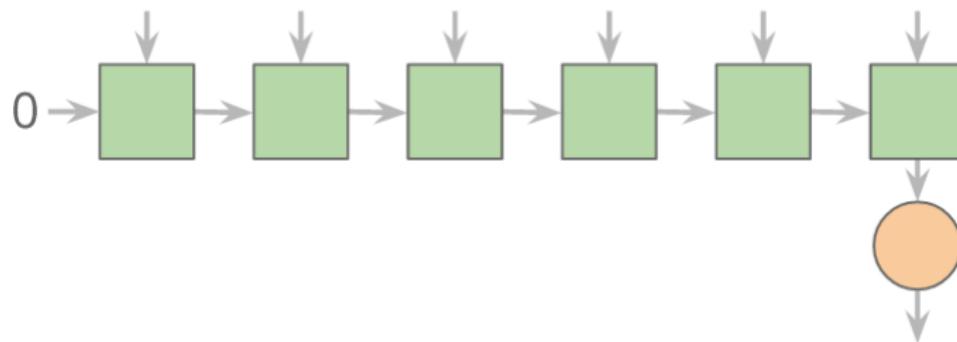


Image from <http://www.wildml.com>

## Architecture examples

Sequence to class network: text classifier

*The USA and China have agreed*



*geopolitics*

Image from Martin Gorner

## Architecture examples

Sequence to sequence network: Neural Machine Translation

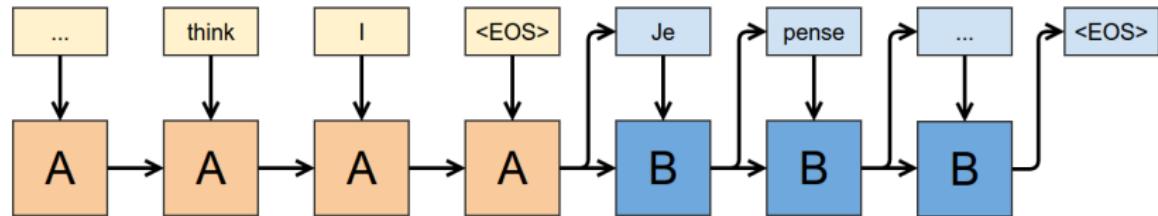


Image from <https://colah.github.io>

Google, September 2016: “The Google Translate mobile and web apps are now using GNMT (Google NMT) for 100% of machine translations from Chinese to English—about 18 million translations per day.”

# Architecture examples

Sequence to sequence network: Neural Conversation Model

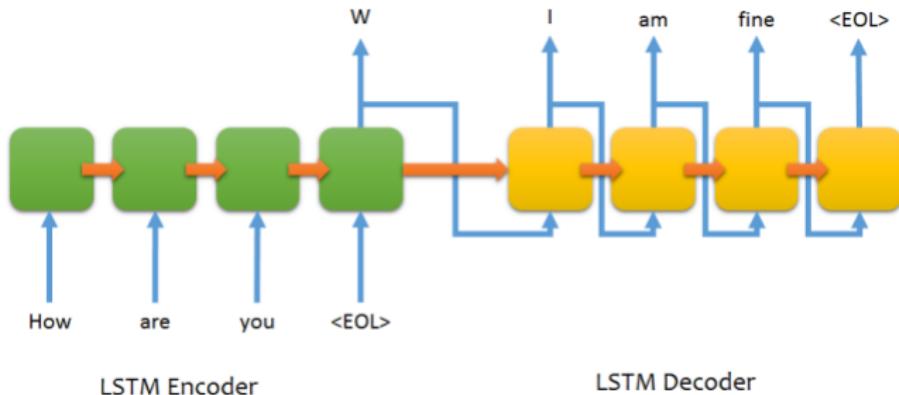


Image from <https://github.com/farizrahman4u/seq2seq>

Really early stage, hard to overcome challenges (context, coherent personality, . . . )

# Architecture examples

Image to sequence: automatic captioning

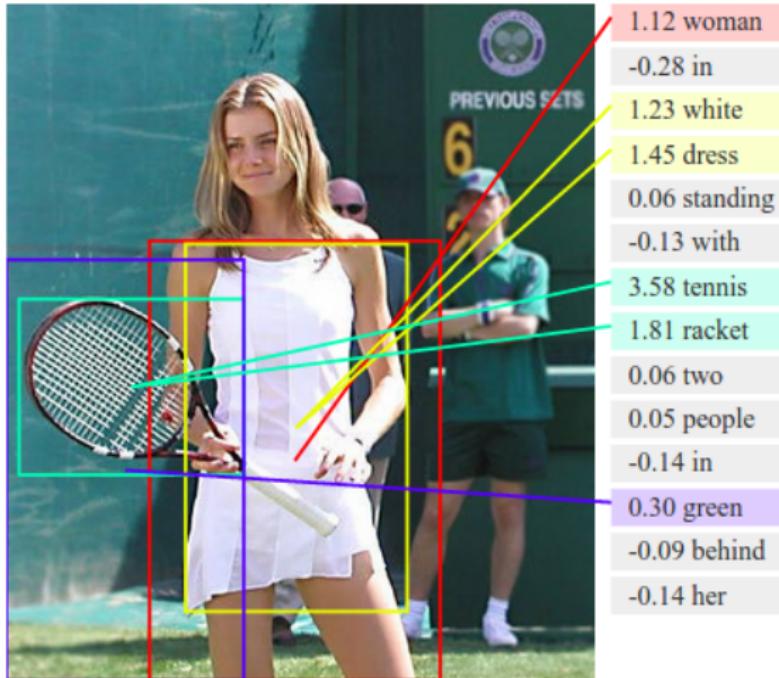


Image from <https://quantumfrontiers.com>

## Architecture examples

## Image to sequence: automatic captioning

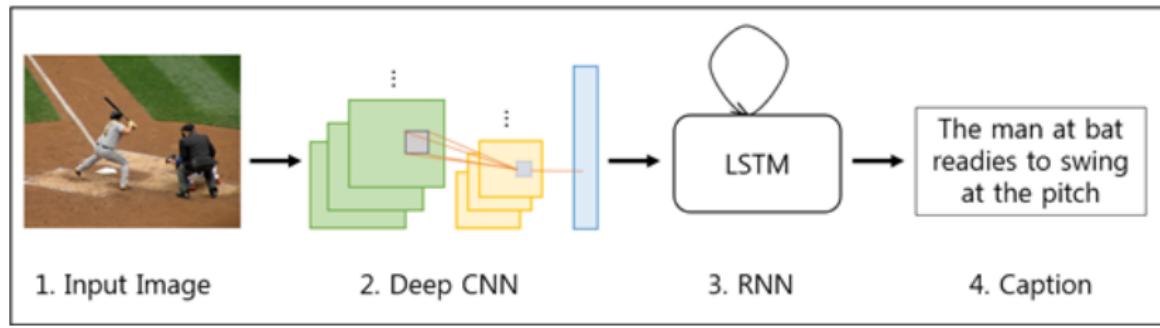


Image from <http://brain.kaist.ac.kr/>

# Architecture examples

## Generative adversarial network

### Generative adversarial networks (conceptual)

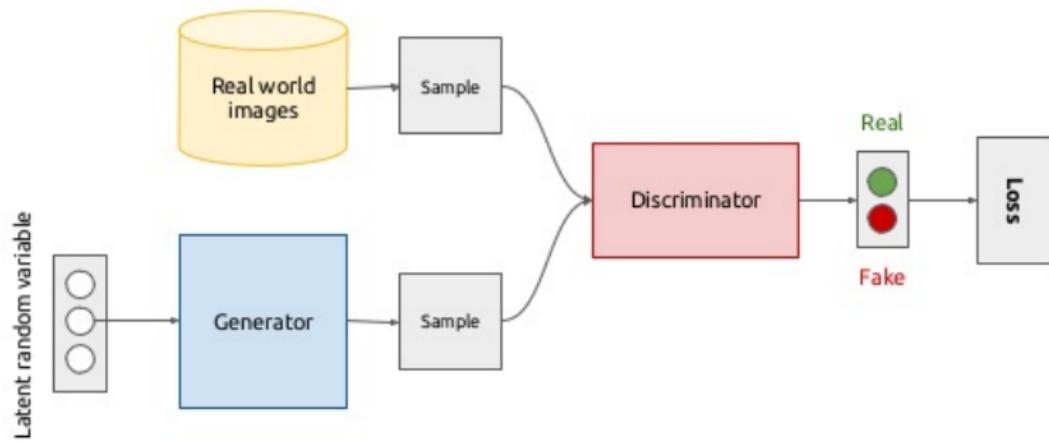


Image from <http://wiki.tum.de/>

# Architecture examples

Generative adversarial network: text to image

Han Zhang et al. (2016)

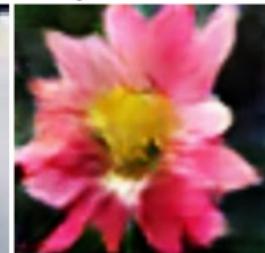
This bird has a yellow belly and tarsus, grey back, wings, and brown throat, nape with a black face



This bird is white with some black on its head and wings, and has a long orange beak



This flower has overlapping pink pointed petals surrounding a ring of short yellow filaments



(a) Stage-I images



(b) Stage-II images

Image from <https://arxiv.org/pdf/1612.03242.pdf>