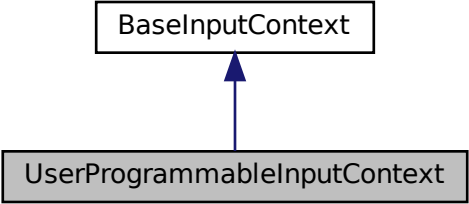


BaseContext



```
graph BT; UserProgrammableInputContext --> BaseContext
```

UserProgrammableInputContext