

Model-based design

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Control y Sistemas

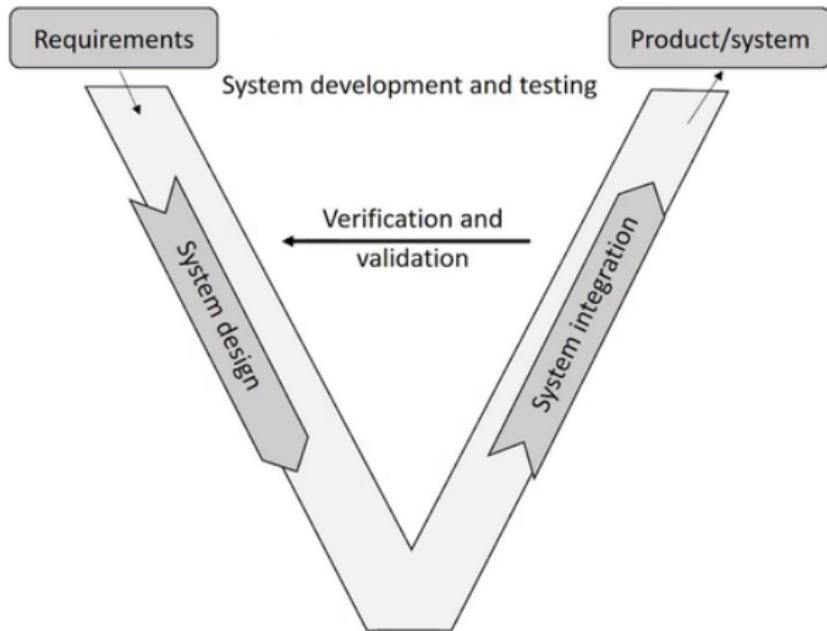
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Universidad Nacional de Cuyo



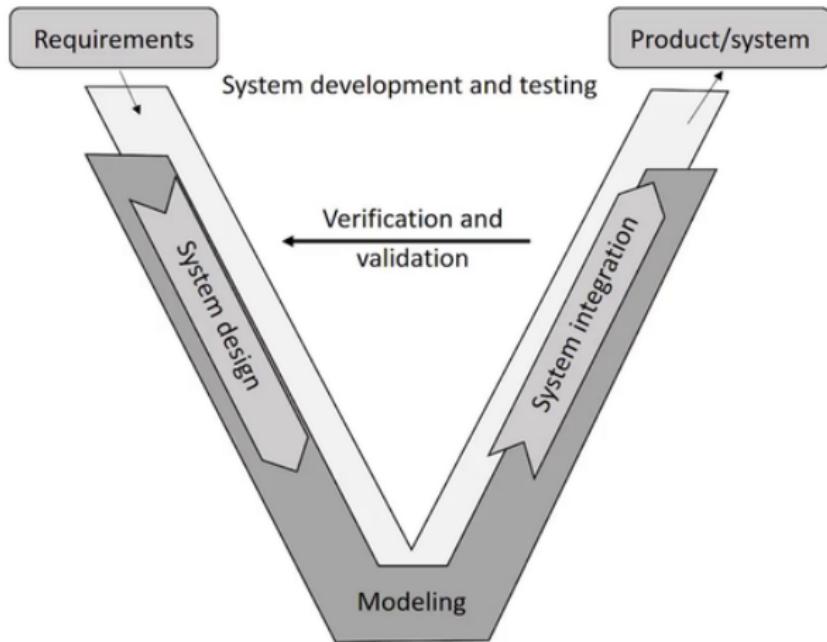
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- 1 Introduction to Model-based Design
- 2 Modeling of physical systems
- 3 Model Verification and Validation

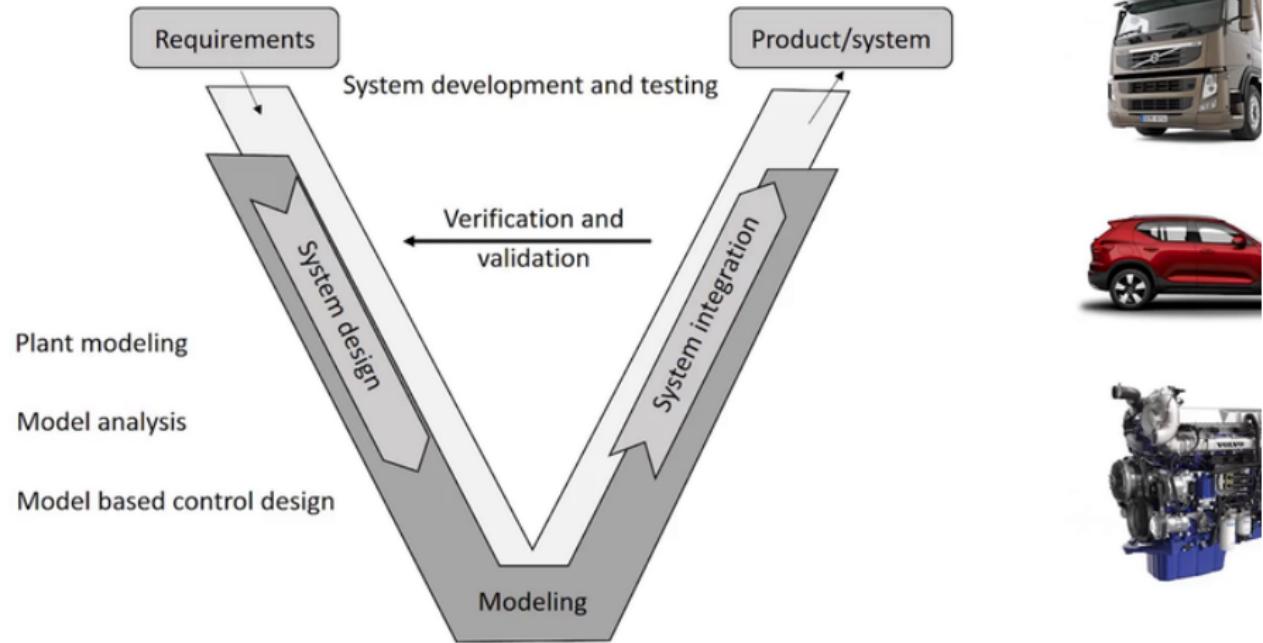
Model based design



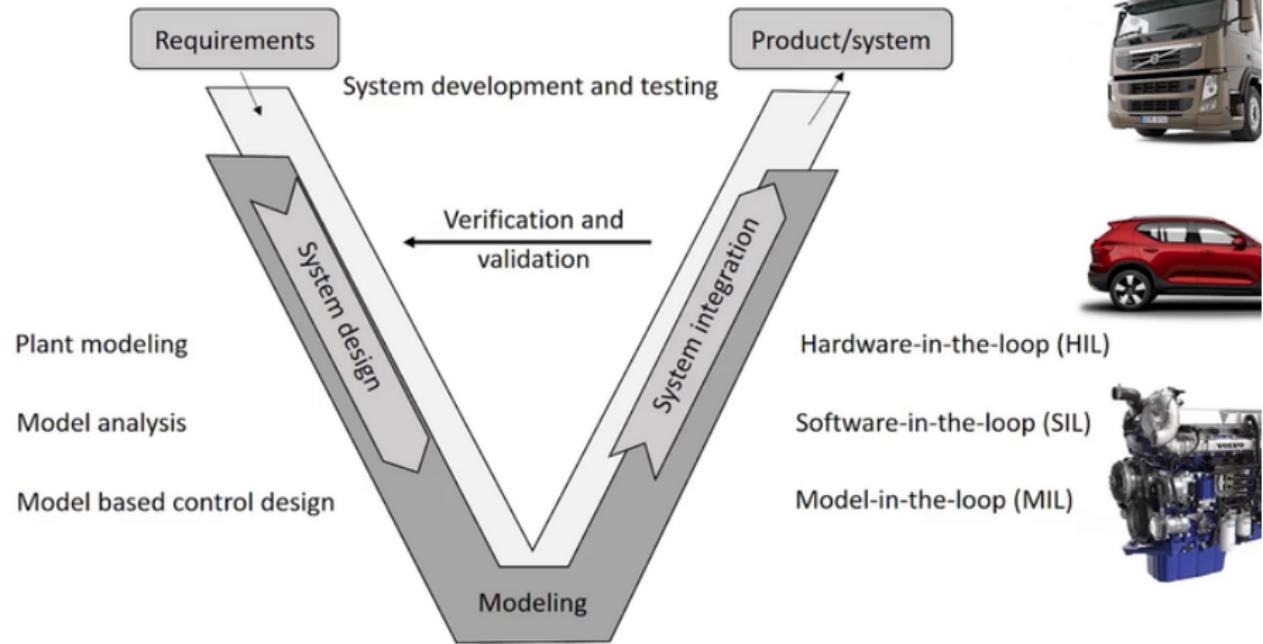
Model based design



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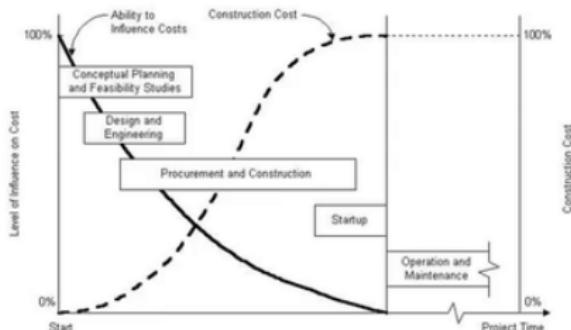


Model based design



Why model based design?

- **The main: productivity, quality**
- To gain better understanding
- Less error-prone
- Less sensitive to changes in technology
- More cost effective
- Up-to-date documentation
- Captures domain knowledge
- Difficult to do trial and error experiments on some things
- Difficult to compare, meaningful validation



<https://theconstructor.org/construction/strategic-construction-project-planning-programming/16044/>

Modeling of physical systems

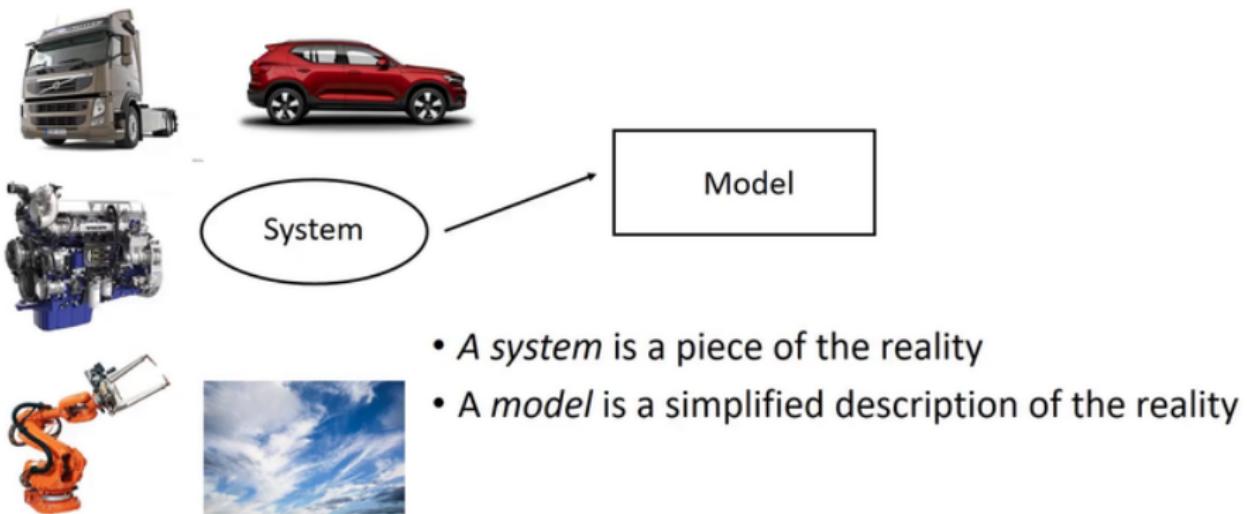


System

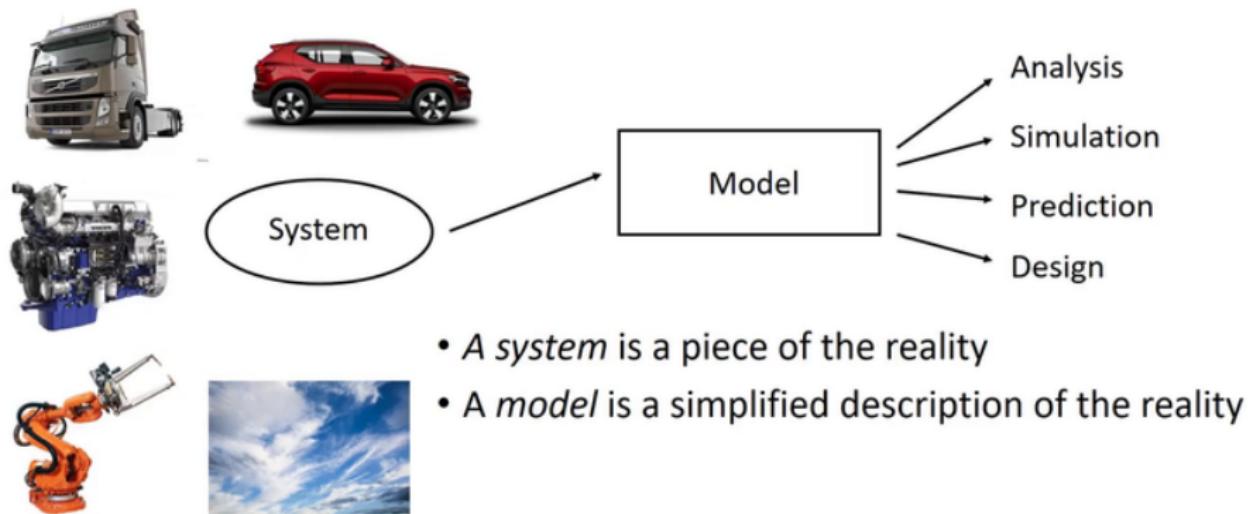


- A *system* is a piece of the reality

Modeling of physical systems



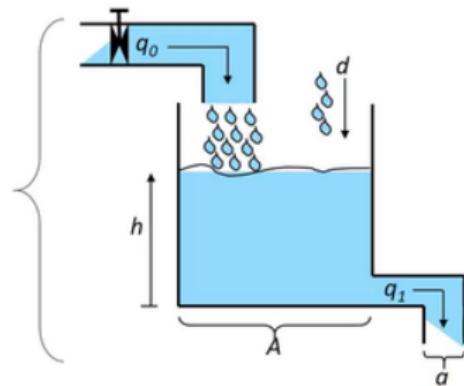
Modeling of physical systems



Modeling of physical systems

Models can be of different kinds:

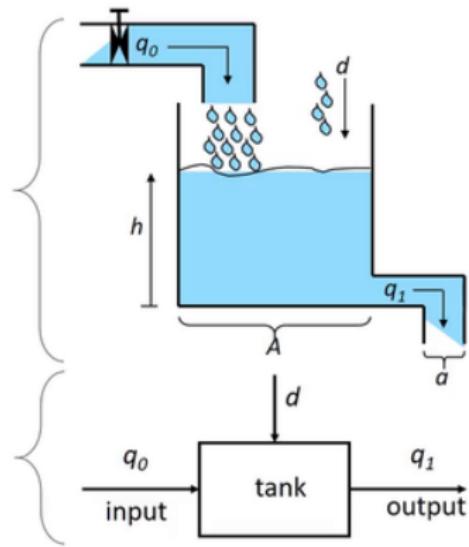
- Drawings, schematics



Modeling of physical systems

Models can be of different kinds:

- Drawings, schematics
- Block scheme, flow chart

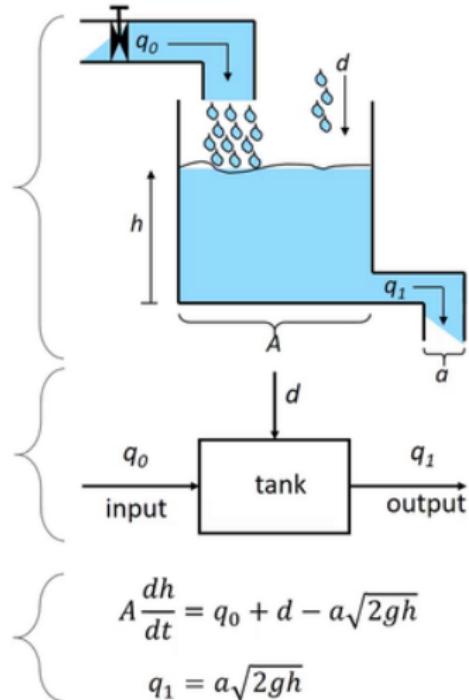


Modeling of physical systems

Models can be of different kinds:

- Drawings, schematics
- Block scheme, flow chart
- Mathematical models

We are interested in mathematical models
of dynamical systems



Modeling of dynamic systems

Our focus: mathematical models of physical (dynamic) systems, in particular linear, time invariant models (LTI) in continuous or discrete time:

- Differential- and difference equations

$$\begin{aligned}\frac{d^2y(t)}{dt^2} + a_1 \frac{dy(t)}{dt} + a_2 y(t) &= b_1 u(t) \\ y(k) + a_1 y(k-1) + a_2 y(k-2) &= b_1 u(k)\end{aligned}$$

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- Transfer functions

$$Y(s) = \frac{b_1}{s^2 + a_1 s + a_2} U(s)$$

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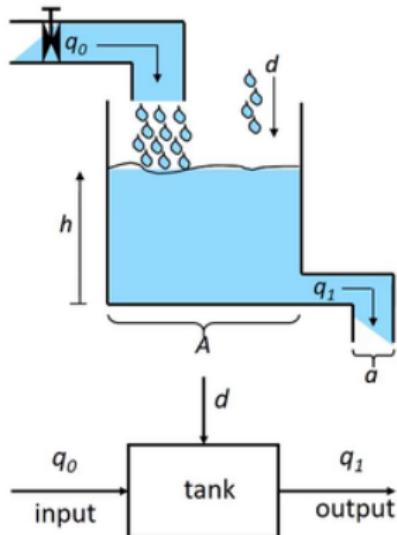
- State-space models

$$\dot{x}(t) = Ax(t) + Bu(t)$$

$$y(t) = Cx(t) + Du(t)$$

Why are we doing models?

- Compact representation
- Simpler
- Cost effective
- Safer
- No other alternative, the system might not exist

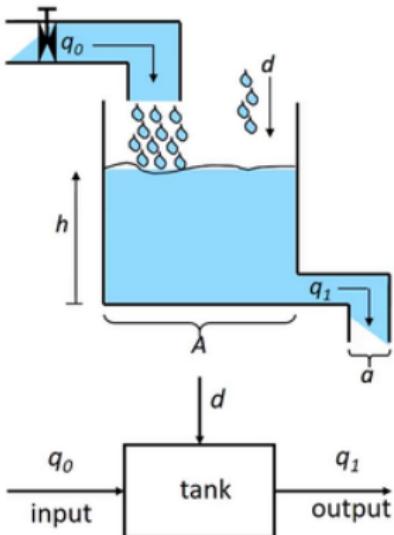


$$A \frac{dh}{dt} = q_0 + d - a\sqrt{2gh}$$

$$q_1 = a\sqrt{2gh}$$

How do we build models?

- Physical relations
- Empirical knowledge
- Data



$$A \frac{dh}{dt} = q_0 + d - a\sqrt{2gh}$$

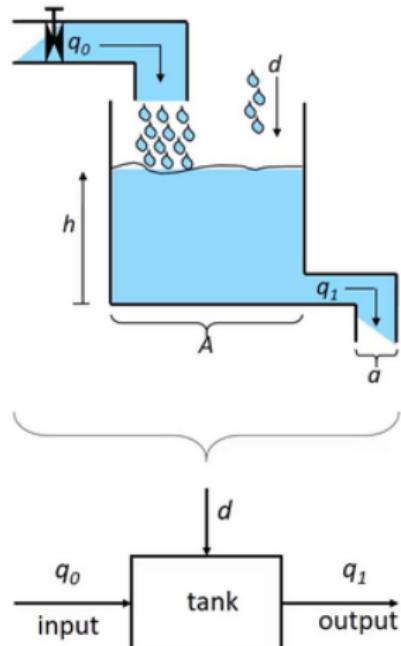
$$q_1 = a\sqrt{2gh}$$

Three phase method

- Structuring
 - Divide into subsystems
 - Inputs, outputs, internal variables?
- Basic equations
 - Conservation laws
 - Constitutive relations
- Form state-space model
 - Choose state variables
 - Form $\dot{x} = \dots$

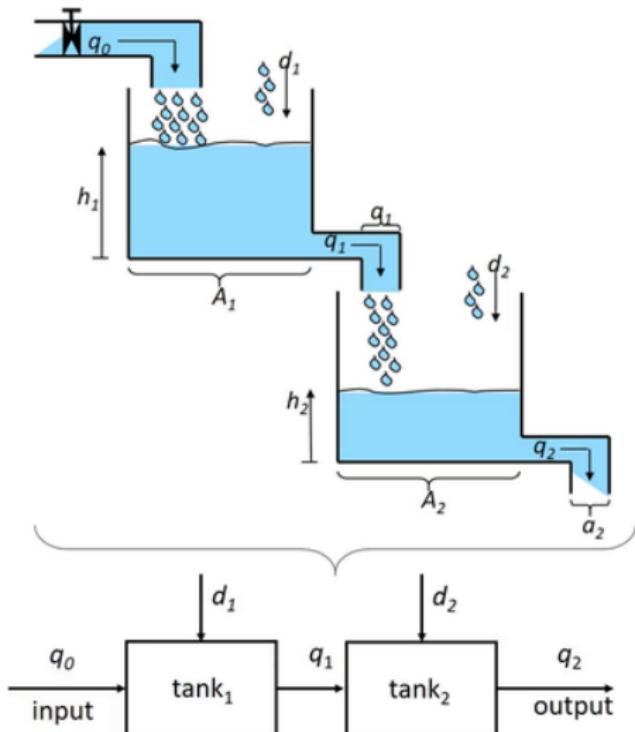
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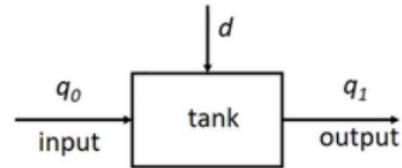
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- Conservation laws (balance equation):
- Mass balance [kg]
 - Force balance [$\text{kgm/s}^2 = \text{N}$] (Newton's law)
 - Torque balance [$\text{kgm}^2/\text{s}^2 = \text{Nm}$] (Newton)
 - Voltage balance [V] (Kirchhoff's voltage law)
 - Current flows [A] (Kirchhoff's current law)
 - Volume flows [m^3/s]
 - Energy flows [$\text{J/s} = \text{W}$]
 - ...

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- Constitutive relations (relate variables of different kind):
- Ohm's law: $U=RI$ (voltage and current)
 - Ideal gas law: $pV=nRT$ (pres, vol and temp)
 - Hooke's law: $F=kx$ (force and distance)
 - Air resistance: $F=bv^2$ (force and velocity)
 - ...

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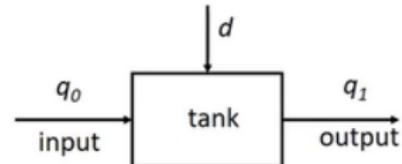
Conservation laws (balance equation):

What is it that changes?

change of volume
per time instant,
"accumulation"

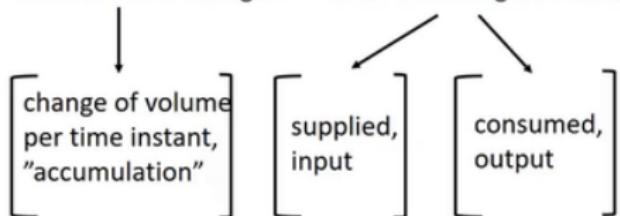
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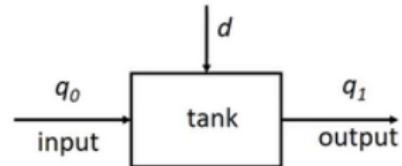
Conservation laws (balance equation):

What is it that changes? What is causing this change?



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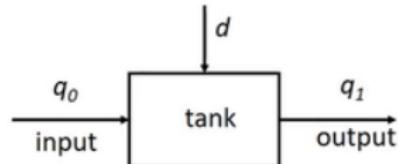
Conservation laws (balance equation):

What is it that changes? What is causing this change?

$$\left[\begin{array}{l} \text{change of volume} \\ \text{per time instant,} \\ \text{"accumulation"} \end{array} \right] = \left[\begin{array}{l} \text{supplied,} \\ \text{input} \end{array} \right] - \left[\begin{array}{l} \text{consumed,} \\ \text{output} \end{array} \right]$$

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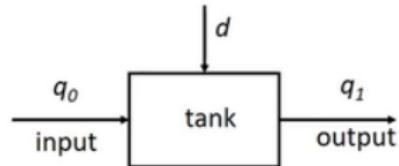


Conservation laws (balance equation):
• Volume flows [m^3/s]

$$\frac{dV}{dt} = q_0 + d - q_1$$

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Conservation laws (balance equation):
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Constitutive relations:

$$V = Ah$$

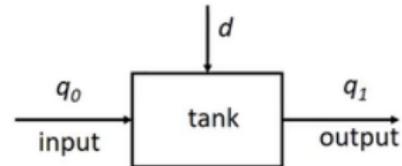
Volume and level

$$q_1 = a\sqrt{2gh}$$

Bernoullis equation

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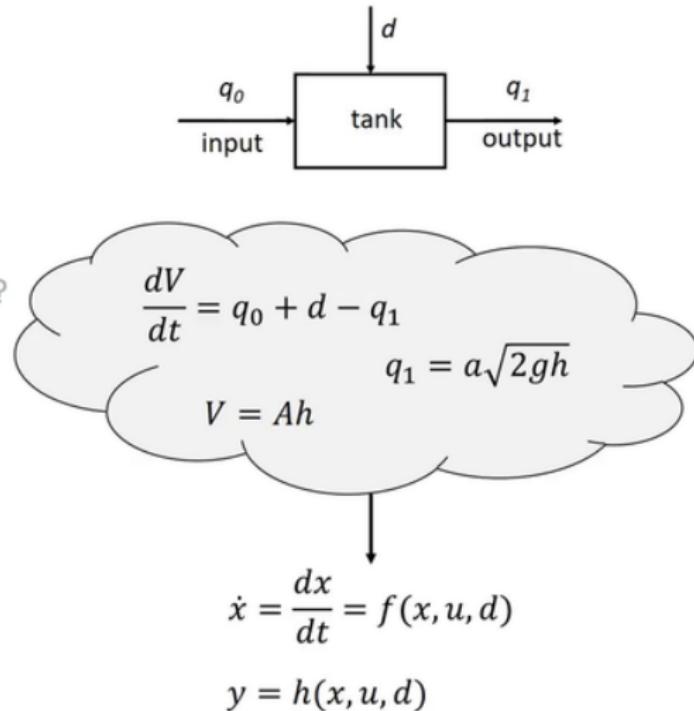


A cloud-shaped callout contains three mathematical equations:

$$\frac{dV}{dt} = q_0 + d - q_1$$
$$q_1 = a\sqrt{2gh}$$
$$V = Ah$$

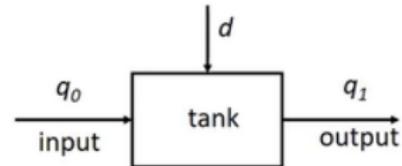
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A thought bubble containing mathematical equations. Inside the bubble, there is a cloud-like shape. The equations are:

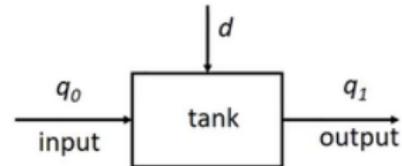
$$\frac{dV}{dt} = q_0 + d - q_1$$
$$q_1 = a\sqrt{2gh}$$
$$V = Ah$$

Choose state variables:

- What is changing? V or h

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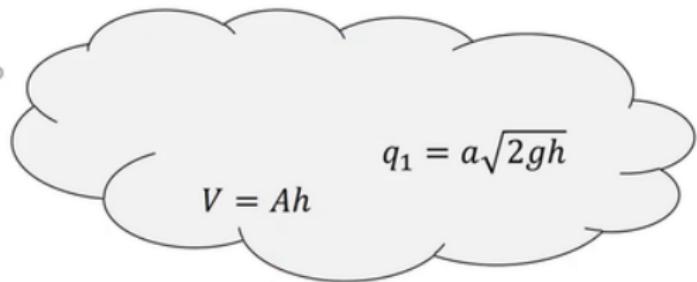
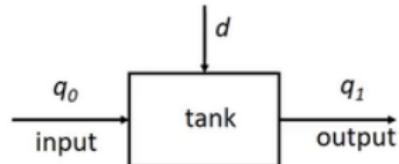


A thought bubble containing mathematical equations. A red oval highlights the differential equation $\frac{dV}{dt} = q_0 + d - q_1$. Below it is the constitutive relation $V = Ah$. A red arrow points from the highlighted equation to the text "Choose state variables: V" below.

$$\frac{dV}{dt} =$$

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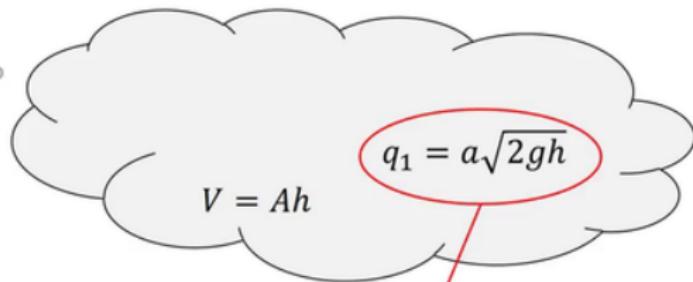
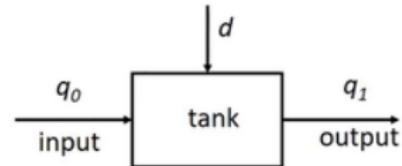


Choose state variables: V

$$\frac{dV}{dt} = q_0 + d - q_1$$

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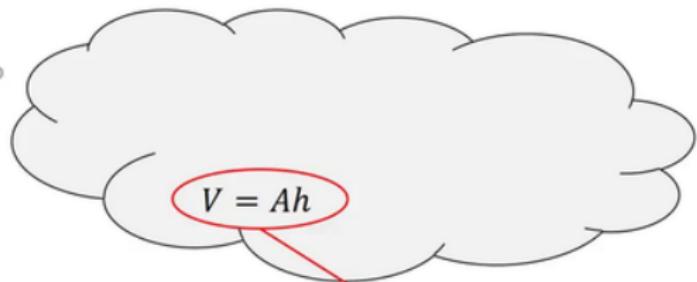
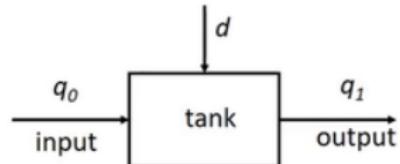


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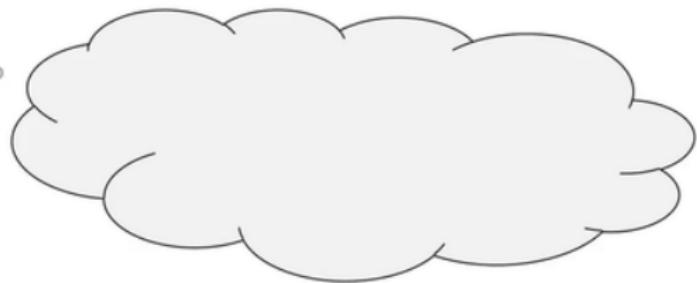
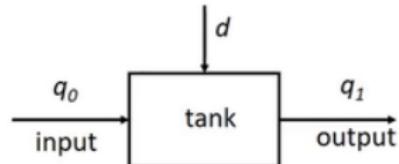


Choose state variables: V

$$\frac{dV}{dt} = q_0 + d - a\sqrt{2gh}$$

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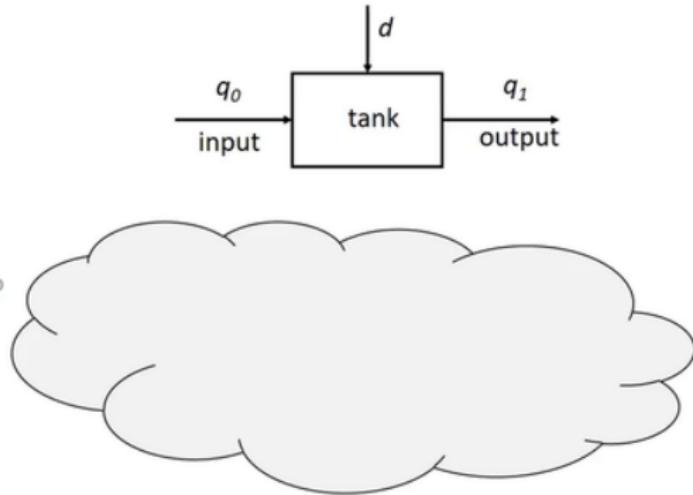


Choose state variables: V

$$\frac{dV}{dt} = q_0 + d - a\sqrt{2g V/A}$$

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Choose state variables: V

$$\frac{dV}{dt} = q_0 + d - a\sqrt{2g V/A}$$
$$q_1 = a\sqrt{2gh}$$

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$$\left\{ \begin{array}{l} \frac{dV}{dt} = q_0 + d - a\sqrt{2g V/A} \\ q_1 = a\sqrt{2g V/A} \end{array} \right.$$

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Variable change: $x = V, u = q_0$ and $y = q_1$

Three phase method

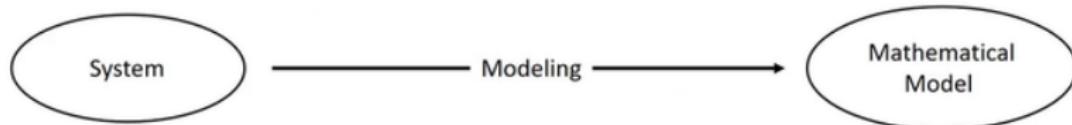
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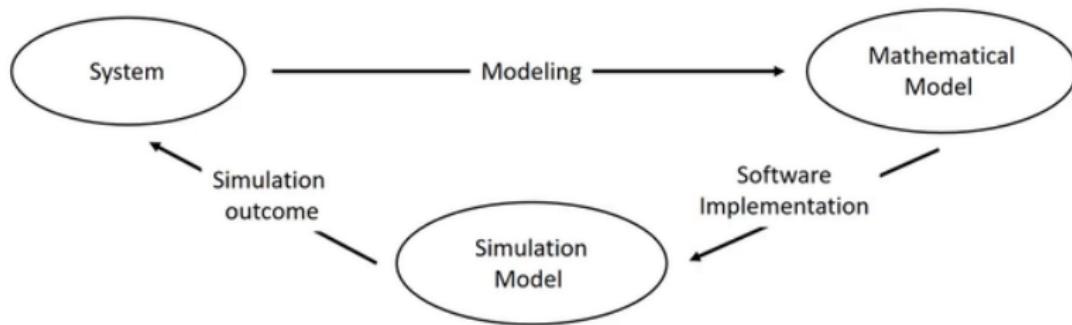
Variable change: $x = V$, $u = q_0$ and $y = q_1$

$$\left\{ \begin{array}{l} \dot{x} = \frac{dx}{dt} = u + d - a\sqrt{2g x/A} \\ y = a\sqrt{2g x/A} \end{array} \right.$$

Model verification and validation

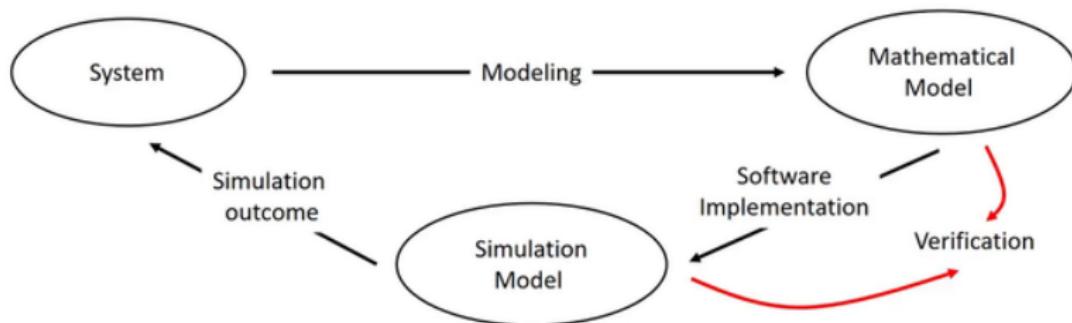


Model verification and validation



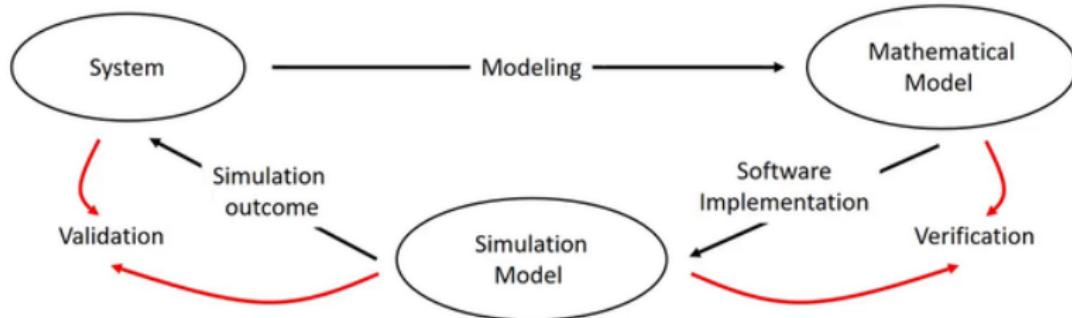
Model verification and validation

- Verification is the process of determining that a model implementation accurately represents the developer's conceptual description of the model and the solution to the model.



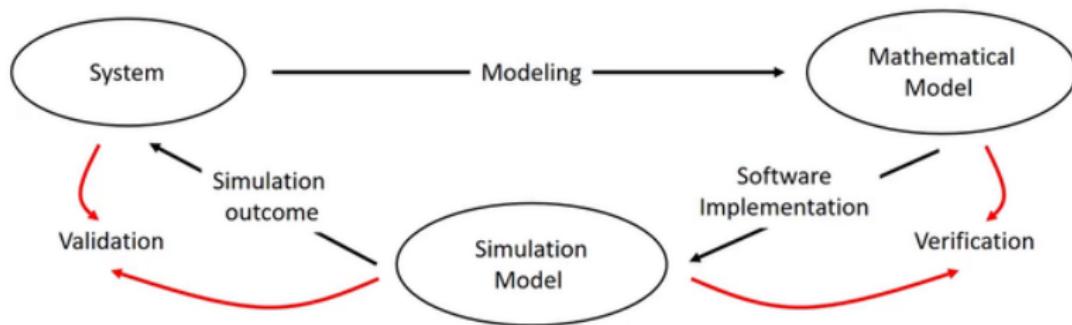
Model verification and validation

- Verification is the process of determining that a model implementation accurately represents the developer's conceptual description of the model and the solution to the model.
- Validation is the process of determining the degree to which a model is an accurate representation of the real world from the perspective of the intended uses of the model.



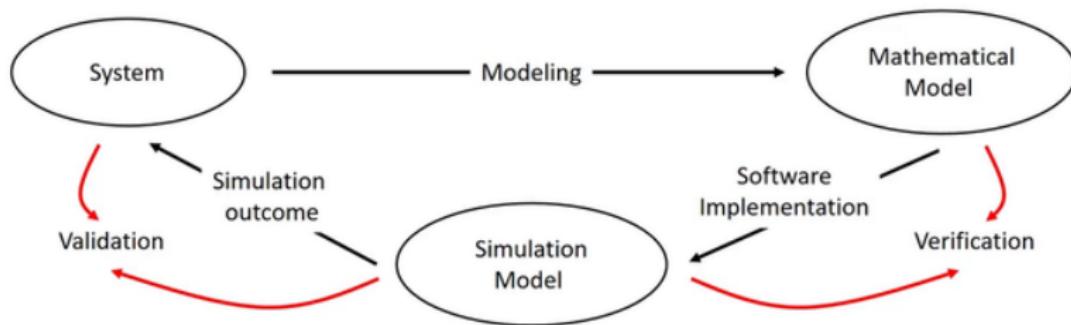
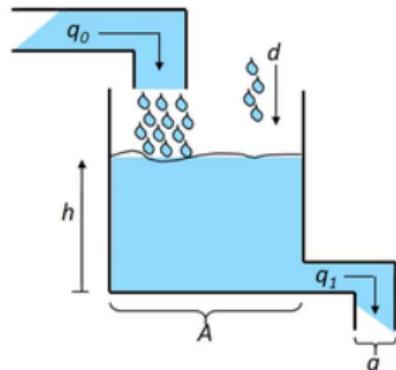
Model verification and validation

- All models have a limited domain of validity.
- Be aware of the model's (lack of) accuracy.



Model verification and validation

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Model Verification and Validation

"All models are wrong but some are useful."

George Box, *Robustness in the strategy of scientific model building*, in Launer, R. L.; Wilkinson, G. N., *Robustness in Statistics*, Academic Press, pp. 201–236, 1979

"Models and simulations can never replace observations and experiments – but they constitute an important and useful complement."

Lennart Ljung and Torkel Glad, *Modeling and Identification of Dynamic Systems*, Studentliteratur, 2016

Bibliography

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- Karmopp, Dean et al. *Systems Dynamics: Modeling, Simulation, and Control of Mechatronic Systems*. Fifth Edition. John Wiley & Sons, Inc. 2012. Chapters 1 y 2.1.