

Webhook

# Webhook

Es un “escuchador” que permite enviar y recibir datos desde una *app* externa (normalmente en formato JSON) en tiempo real.

Permite que un escenario se dispare cuando un sistema externo envía información a Make a través de una URL específica.

## EVENTS



Watch New Events **INSTANT ACID**

Triggers when a new message or another event is created.



## Webhooks

Built-in

### TRIGGERS



Custom mailhook **INSTANT**

Triggers when mailhook receives data.



Custom webhook **INSTANT**

Triggers when webhook receives data.

### ACTIONS



Webhook response

Creates a response to the webhook.

# Webhook

1. Con un módulo “Custom Webhook”, Make genera una URL especial (pública) que otras aplicaciones pueden usar para enviarle datos (por ejemplo:  
<https://hook.us1.make.com/abc123...>).
2. Esta URL es donde otros sistemas (como Stripe, Typeform, WooCommerce, etc.) pueden enviar peticiones HTTP POST.
  - a. Headers (ej. tipo de contenido, autenticación, etc.)
  - b. Body (normalmente JSON con los datos del evento)
  - c. Query parameters (si hay datos añadidos en la URL)
3. El primer dato que recibe el Webhook define el formato de la estructura (esquema) de los datos para poder usarlos en adelante.



[Documentación oficial Make Webhook](#)





## Webhooks 4

Custom webhook

### Webhooks

**Webhook\***

 **Create a webhook**

 For more information on how to create see the [online Help](#).

Show advanced settings

### Create a webhook

**Webhook name\***

My gateway-webhook webhook

 Must be between 1 and 128 characters long.

**IP restrictions**

 A whitelist of IP addresses delimited by comma. You can use CIDR notation to whitelist a subnet. Leave empty if you don't want to check the IP address.

Show advanced settings

**Close** **Save**

# Enviar datos mediante JSON

us2.make.com/organization/3641536/dashboard

## My Organization

Organization settings + Create a new scenario

ORGANIZATION TEAMS USERS SUBSCRIPTION PAYMENTS INSTALLED APPS VARIABLES SCENARIO PROPERTIES

Dashboard

Current plan - Free

Price	0,00 \$
Operations/mo	1.000
Unused operations	961
Billing Interval	Monthly

Active scenarios 1/2

Operations ● ~39/1.000 (4% used) Data transfer ● ~3.6 MB/512.0 MB (0% used)

Usage reset 16 may 2025, 14:42:10

Active scenarios

Search for help

MY ORGANIZATION

- Organization
- Team
- Scenarios
- Templates
- More
- Resource Hub
- What's New
- Notifications
- Help
- Florencia Rodríguez

[Link Hopscotch](#)

# JSON

JSON no es un archivo ni un código. Es un formato simple utilizado para **almacenar y transportar** datos.

Funciona mediante la representación de datos de forma **jerárquica**, mediante pares

"clave": **Valor**,

para almacenar información.

Los datos JSON se incluyen entre llaves ({}), con cada par clave-valor separado por una coma (,).

arrreglo o lista de elementos

```
{  
    "squadName": "Super hero squad",  
    "formed": 2016,  
    "active": true,  
    "members": [  
        {  
            "name": "Molecule Man",  
            "age": 29,  
            "powers": ["Radiation", "Turning tiny"]  
        },  
        {  
            "name": "Madame Uppercut",  
            "age": 39,  
            "powers": [  
                "Million tonne punch",  
                "Damage resistance",  
                "Superhuman reflexes"  
            ]  
        },  
    ]  
}
```

# JSON

Es el formato estándar para:

- 🔧 Webhooks.
- 🔧 APIs.
- 🔧 Comunicación entre módulos.

🔧 Operaciones comunes con JSON en Make

- 👉 Crear JSON: Armar un objeto JSON a partir de datos individuales.
- 👉 Parsear JSON: Leer un texto JSON y convertirlo en campos individuales.
- 👉 Modificar JSON: Transformar estructura o valores usando funciones de Make.

🔗 [Validar formato JSON](#)

🔗 [Generar el esquema para “Parse JSON”](#)

# JSON

JSON (JavaScript Object Notation) es un formato para estructurar datos.

```
{  
  "nombre": "Ana",  
  "email": "ana@example.com",  
  "edad": 30,  
  "activo": true  
}
```

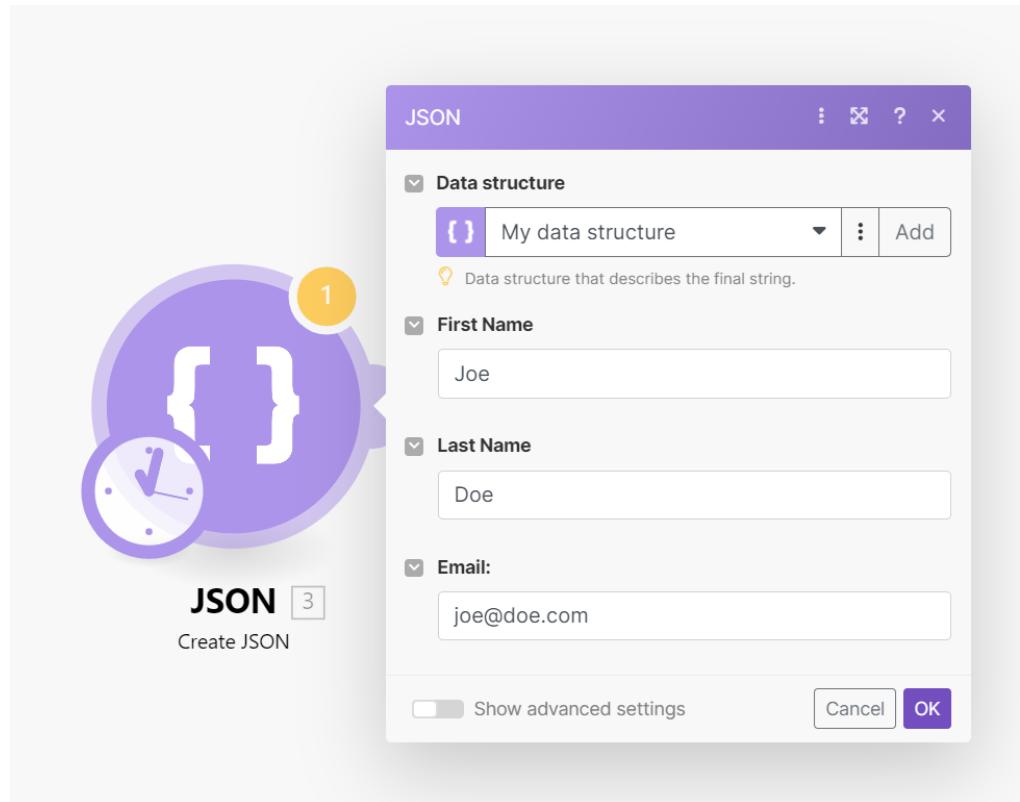
- 👉 Se utiliza comúnmente en las APIs.
- 👉 Facilita transformar, extraer y mapear datos en escenarios.
- 👉 Compuesto por pares clave-valor.
- 👉 Utiliza llaves `{}` para agrupar datos.
- 👉 Las claves siempre van entre comillas.



# JSON (Create y Parse)

Parse JSON sirve para *parsear* (interpretar) texto JSON o para generar JSON a partir de datos estructurados.

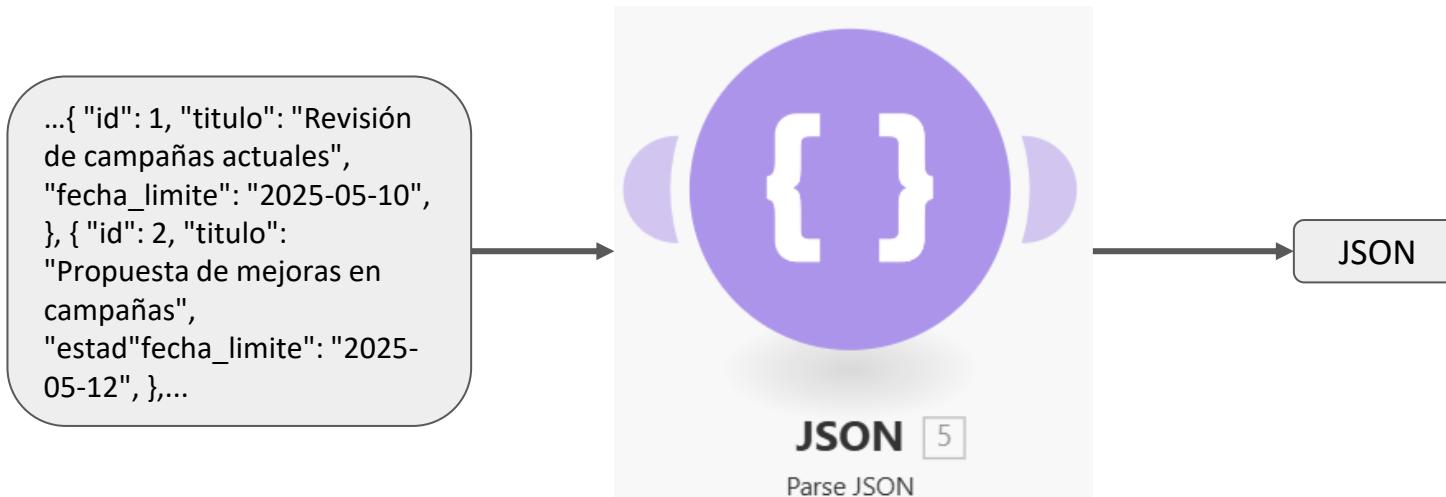
Inversamente, con Create JSON podemos armar un objeto JSON indicando la estructura y los valores.



# JSON listado de tareas

```
"tareas": [
    {
        "id": 1,
        "titulo": "Revisión de campañas actuales",
        "descripcion": "Analizar el rendimiento de las campañas activas...",
        "estado": "pendiente",
        "fecha_limite": "2025-05-10",
        "sugerencia": "Exportar informes desde Meta Business Suite .."
    },
    {
        "id": 2,
        "titulo": "Propuesta de mejoras en campañas",
        "descripcion": "Sugerir ajustes para mejorar el alcance y ..",
        "estado": "pendiente",
        "fecha_limite": "2025-05-12",
        "sugerencia": "Identificar los anuncios con mejor rendimiento y ..."
    }
]
```

# Parse JSON



[Validar formato JSON](#)

[Generar el esquema para “Parse JSON”](#)

# Parse JSON

```
{"id": 1, "titulo": "Revisión de campañas actuales",  
"fecha_limite": "2025-05-10", }, { "id": 2, "titulo": "Propuesta  
de mejoras en campañas", "estad"fecha_limite": "2025-05-12",  
},
```

JSON

JSON

Add data structure

Data structure

JSON string\*

Specification\*

+ Add item    Generate

Field must not be empty.

Strict

Yes     No

If checked, this data structure will be compared to the structure of the payload and if the payload contains extra items not specified in the data structure, the payload will be rejected.

Content type\*

JSON

Sample data\*

Provided data are only used to generate a structure descriptor. We do not save anything on our servers.

Close    Generate

Close    Save

Add data structure

Data structure name\*

My data structure

Specification\*

+ Add item    Generate

Field must not be empty.

Strict

Yes     No

If checked, this data structure will be compared to the structure of the payload and if the payload contains extra items not specified in the data structure, the payload will be rejected.

Close    Save

[Validar formato JSON](#)

[Generar el esquema para “Parse JSON”](#)

# Enviar datos

The screenshot shows a web-based interface for managing a webhook. On the left is a sidebar with various icons: a purple square at the top, followed by a house, two people, a gear, a plus sign, three dots, a clipboard, a gear, a bell, a question mark, and a user profile icon at the bottom.

The main area has a header "My gateway-webhook webhook". To the right of the header are a purple "ON" switch and a "Options" dropdown menu. Below the header, there are tabs: "DETAIL", "LOGS" (which is selected), and "QUEUE".

A message in a yellow box states: "Logs are automatically removed after 3 days."

The main content area displays a table of log entries:

STATUS	CREATED	SIZE	
Success	27 abr 2025, 22:16:04	702,0 B	<button>Detail</button>
Success	27 abr 2025, 22:15:49	222,0 B	<button>Detail</button>
Success	27 abr 2025, 22:13:33	150,0 B	<button>Detail</button>
Success	27 abr 2025, 22:11:43	194,0 B	<button>Detail</button>
Success	27 abr 2025, 22:11:37	190,0 B	<button>Detail</button>
Success	27 abr 2025, 22:11:14	190,0 B	<button>Detail</button>

# Webhooks



My gateway-webhook webhook

<https://hook.eu2.make.com/eysqdu0wply2wgijb46c7nin3bait4k3>

Edit

Scenario

ON

0/667

Delete



My slack-events-make webhook

ON

0/667

Delete



My Typeform Events webhook

<https://hook.eu2.make.com/dbfiiiboisrglsn5cuhyxrqscmp4dvqa9>

Edit

Scenario

ON

0/667

Delete

## My gateway-webhook webhook

ON

Options ▾

DETAIL    LOGS    QUEUE

Logs are automatically removed after 3 days.

STATUS ▾

↓ CREATED ▾

SIZE

Success

27 abr 2025, 22:07:19

134,0 B

Detail

# HTTP

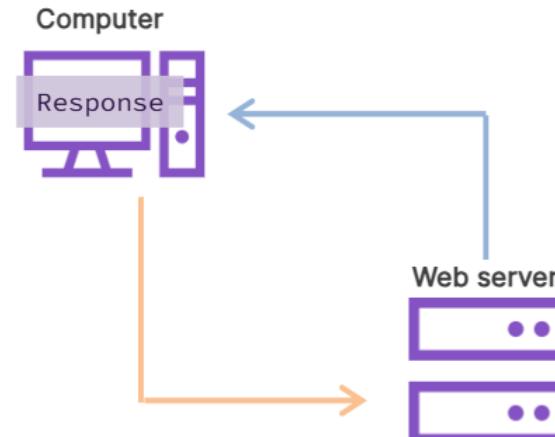
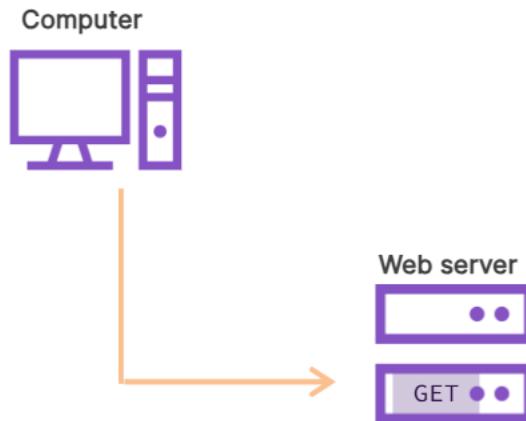
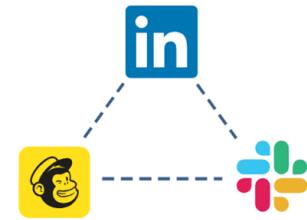
# API

Comunicación entre las aplicaciones de *software*.

HTTP conecta aplicaciones mediante las APIs.

Cada aplicación tiene diferente API.

Make llama a las API de terceros (otras apps) a través de HTTP.



# Endpoint

Cada API contiene recursos que permiten a una aplicación compartir datos con otras.  
Cada módulo representa un *endpoint* diferente.

API *endpoints*:

- search
- create
- getByDataFilter
- batchGet
- update

API: Google Sheets



# HTTP

Al igual que con el módulo Webhook, con HTTP podemos conectar herramientas sin integración nativa en Make.

## Utilidad

- 💡 Conectar con APIs que no tienen módulo en Make (ejemplo: una API privada de una empresa).
- 💡 Enviar datos personalizados en formato JSON, XML, formulario, etc. Consultar información externa (por ejemplo, buscar datos del clima en una API pública).
- 💡 Enviar *webhooks* hacia otros sistemas (no solo recibirlos).
- 💡 Manejar autenticaciones específicas como Token Bearer, Basic Auth, API Keys.

🔗 [Documentación oficial](#)



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HTTP

Built-in

## ACTIONS



### Get a file

Downloads a file from a given URL.



### Make a Basic Auth request

Sends an HTTP(S) request to a specified URL that requires Basic Auth authorization and processes the response.



### Make a Client Certificate Auth request

Sends an HTTPS request to a specified URL that requires Client Certificate Auth authorization and processes the response.



### Make an API Key Auth request

Sends an HTTPS request to a specified URL that requires API Key Auth authorization and processes the response.



### Make an OAuth 2.0 request

Sends an HTTP(S) request to a specified URL that requires OAuth 2.0 authorization and processes the response.



### Make a request

Sends an HTTP(S) request to a specified URL and processes the response.



### Resolve a target URL

Resolves a chain of HTTP redirects and returns a target URL.

## FEEDERS



### Retrieve headers

Retrieves each header from the HTTP module separately.

# HTTP

El módulo HTTP permite enviar solicitudes manuales (como GET, POST, PUT, DELETE) a cualquier servicio o API que acepte conexiones web.

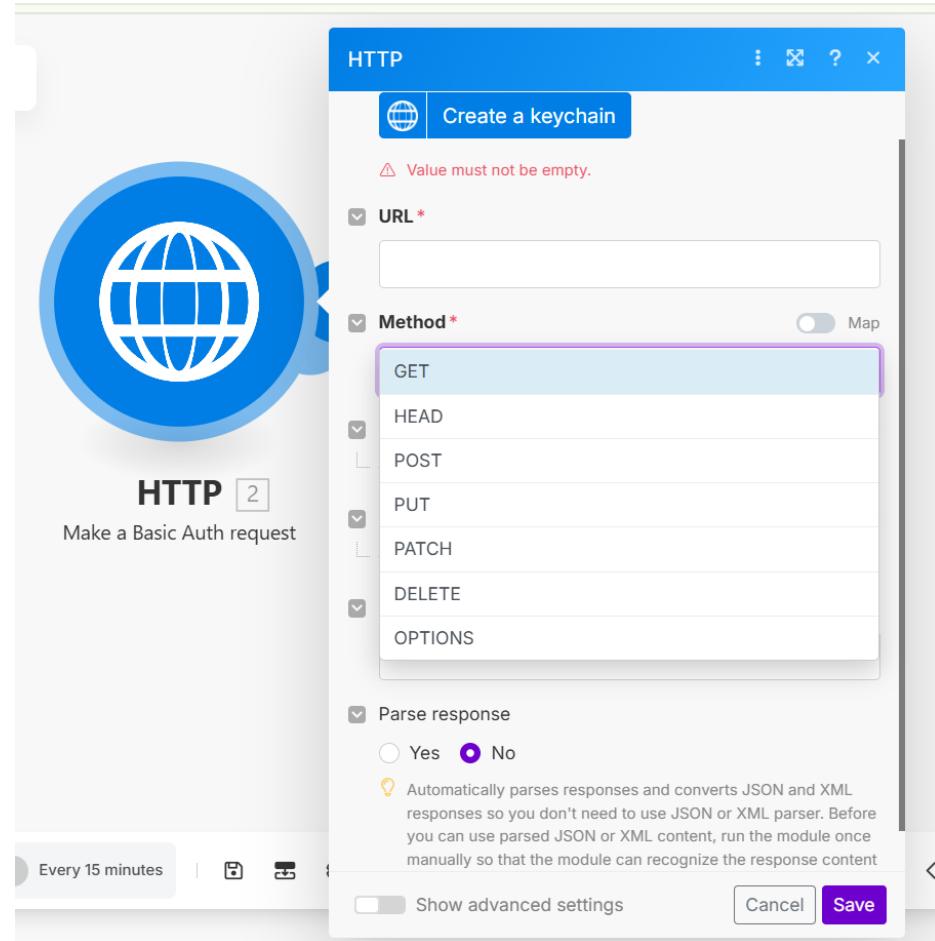
GET: Pedir información (ej.: leer datos).

POST: Enviar datos (ej.: registrar un usuario).

PUT: Actualizar datos existentes.

DELETE: Eliminar datos.

**Tip DEV:** Para más flexibilidad podes usar *webhooks* personalizados, *store modules* para guardar variables globales o incluso funciones en JavaScript (con el módulo “Code”)



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HTTP

Built-in

## ACTIONS



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Downloads a file from a given URL.



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Resolves a chain of HTTP redirects and returns a target URL.

## FEEDERS



### Retrieve headers

Retrieves each header from the HTTP module separately.

# HTTP

us2.make.com/750360/scenarios/add

Empty integration

Run once  Immediately as data arrives

AI BETA



HTTP 24

Make a request

## HTTP

✖ ? ×

- Follow redirect: true
- Disable serialization of multiple sam... false
- Follow all redirect: false
- Reject connections that are using u... true

### OUTPUT

- Bundle 1: (Collection)
  - Status code: 200
- Headers: (Array)
- Cookie headers: (Array)
- Data: (Long String)

<!DOCTYPE html><html lang="en"><head><meta

charSet= Key concepts

head="" Tools

## Router

name="" 9min

name="" A router allows you to branch the flow into several chains of modules. Each route  
head="" processes the data differently according to the condition you set. Filters help you to  
Center" determine conditions via different operators such as less than, greater than, and so on.

content: Order routes in the sequence you want and set up a fallback route that will process data  
name="" that doesn't fit other routes.

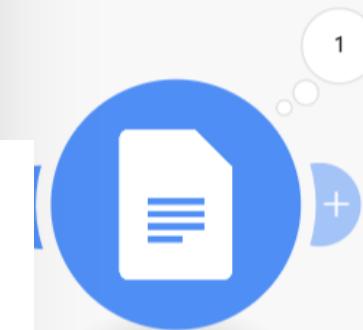
property See our template for the Controlled distribution of data flow.

head="" Adding a router to a

next-head You can add a router in two different ways:

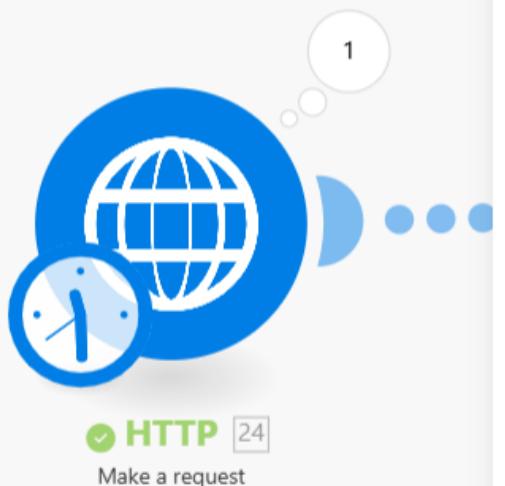
- Connect a router to a module:

next-head Center" content: Click Add another module.



Google Docs 26

Create a Document





## Text parser

Built-in

### TRANSFORMERS



#### Get content from HTML table

Searches HTML table and returns array of rows and columns



#### Get elements from HTML

Searches HTML and returns specified elements, e.g. images.



#### HTML to text

Converts HTML to formatted text.



#### Match elements

Searches string elements matching predefined patterns.



#### Match pattern

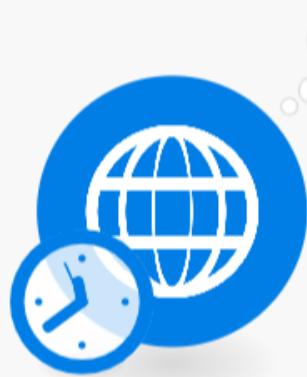
Finds string elements matching a fixed pattern (regular



1

Google Docs 26  
Create a Document

 Search modules



## HTTP 24

Make a request

1



1



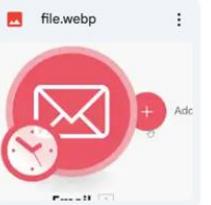
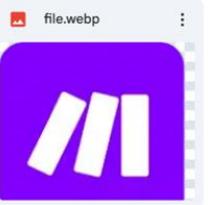
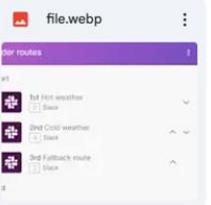
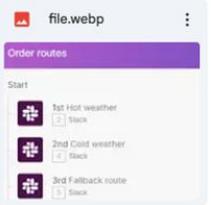
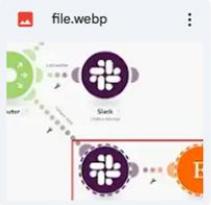
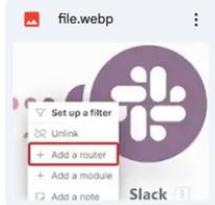
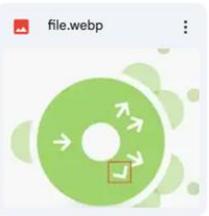
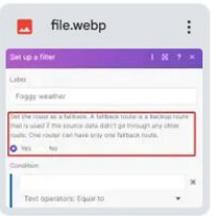
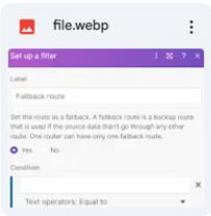
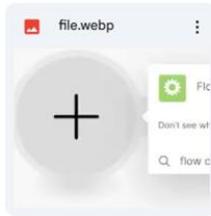
13



13

## Google Drive 30

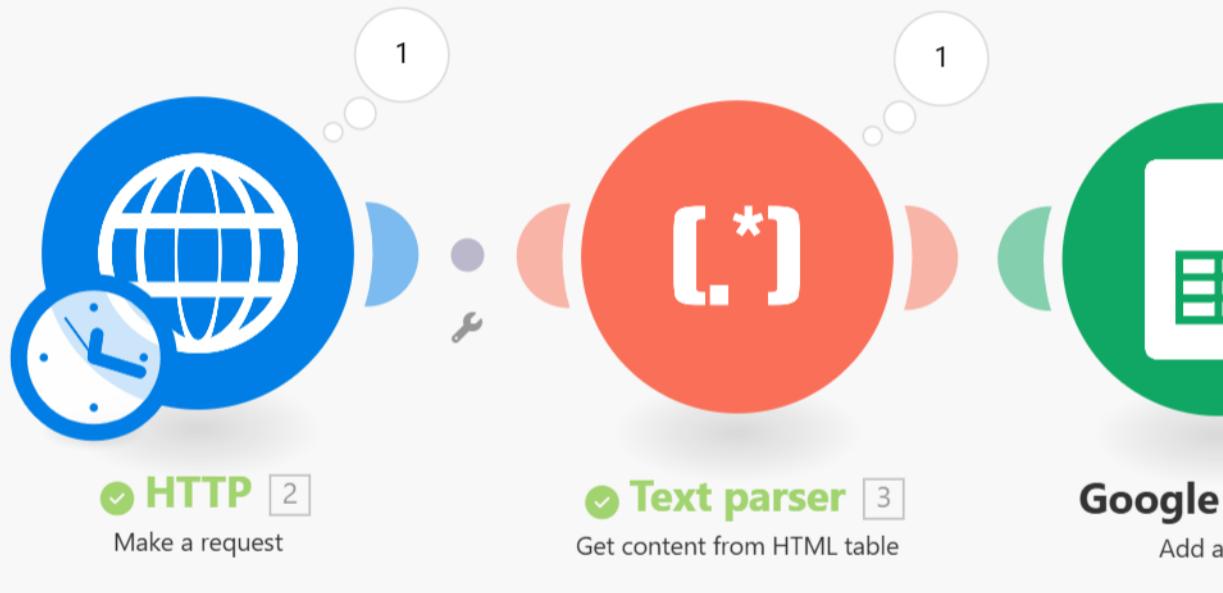
Upload a file



Ejemplo



Google Sheets 5



## HTTP 2

Make a request



HTTP

Evaluate all states as errors (except for 2xx and 3xx )  
 Yes  No

URL \*

```
https://docs.google.com/spreadsheets/d/1rCN7hRpiAZ-XzV7UCnassTybO79v8CQ_10WiP5TNIBw/edit?resourcekey=&gid=655607736#gid=655607736
```

Serialize URL  
 Yes  No

docs.google.com/spreadsheets/d/1rCN7hRpiAZ-XzV7UCnassTybO79v8CQ\_10WiP5TNIBw/edit?resourcekey=&gid=655607736#gid=655607736

CIC-SIBIPA Ebookelo | Todos lo... cortazar: biblioteca...

Registro de clientes (respuestas)

	Nombre	Apellido	Correo	Tipo
1	Marca temporal			
2	2/05/2025 0:07:45	Juan	Rodríguez	rodriguez@gmail.com VIP
3	2/05/2025 0:08:13	MARÍA	LOPEZ	MARIALOPEZ@gmail.co Estadár
4				

The screenshot shows a 'Text parser' component interface. On the left, there's a large blue globe icon with a clock overlay, and a red circle containing a white asterisk (\*) with a magnifying glass icon above it. Below these icons, the text 'Text parser' is displayed with a green checkmark icon, followed by a small box containing the number '3'. A subtext reads 'Get content from HTML table'. To the right of the icons, there's a vertical sidebar with the title 'Text parser' at the top. It lists two sections: 'Initialization' and 'Operation 1'. Under 'Initialization', there are two green checkmarks. Under 'Operation 1', there are also two green checkmarks. On the far right of the sidebar, it says 'Data size: 9.5 KB' with a dropdown arrow icon. The 'INPUT' section shows 'Bundle 1: (Collection)' with a plus sign icon for 'HTML: (Long String)'. The 'OUTPUT' section shows 'Bundle 1: (Collection)' with a plus sign icon for 'Caption:' (under which 'Headers: (Array)' and 'Rows: (Array)' are listed), and a plus sign icon for 'Index: 3' (under which 'Columns: (Array)' is listed). The 'Rows' section contains six items, each with a plus sign icon: 1. 2/05/2025 0:07:45; 2. Juan; 3. RodríGUEZ; 4. rodriguez@gmail.com; 5. VIP; 6.

docs.google.com/spreadsheets/d/1rCN7hRpiAZ-XzV7UCnassTybO79v8CQ\_10WiP5TNIBw/edit?resource

CIC-SIBIPA Ebookelo | Todos lo... cortazar: biblioteca...

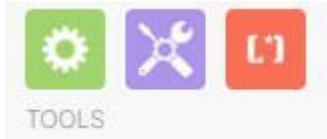
Registro de clientes (respuestas)

Archivo Editar Ver Insertar Formato Datos Herramientas Extensiones Ayuda

A1	Form Responses 1					
	A	B	C	D	E	F
1	Marca temporal	Nombre	Apellido	Correo	Tipo	
2	2/05/2025 0:07:45	Juan	RodríGUEZ	rodriguez@gmail.com	VIP	
3	2/05/2025 0:08:13	MARÍA	LOPEZ	MARIALOPEZ@gmail.co	Estadar	
4						

# Tools

# Tools



Las herramientas las podemos encontrar bajo del escenario, se divide en tres.

**Tools:** Realizar cálculos de grupo, manipular variables, poner en pausa la ejecución del escenario durante un periodo de tiempo.

**Flow control:** Uno de los módulos de flujo que más se utiliza es el *router*, que bifurca la ejecución para que pueda ir por diferentes caminos.

**Text parser:** Podremos formatear un tipo de texto a otro. Por ejemplo pasar de HTML a texto plano (prox clase). También analizar texto para hacer *match* con algún patrón.

 BACK



## Tools

Built-in

### TRIGGERS



#### Basic trigger

Generates bundles with their own structure.

### ACTIONS



#### Get multiple variables

Get values of a previously stored variables.



#### Get variable

Get the value of a previously stored variable.



#### Increment function

Returns a value of 1 after first run. Every subsequent run will increment the returned value by 1.

 BACK

## Tools

### ACTIONS



#### Set multiple variables

Sets the value of multiple variables.



#### Set variable

Sets the value of the variable.



#### Sleep

Delays execution for a specified period of time.

### AGGREGATORS



#### Numeric aggregator

Applies the aggregate function to selected rows.



#### Table aggregator

Aggregates selected values into a table.



#### Text aggregator

Aggregates multiple strings into one text.

# Incremento + 1



# Switch

Typeform Watch Responses

Tools Switch

Tools

Input

3. Mappable Answers: Company / Parent Group: ...

Use regular expressions to match

Yes No

Cases\*

Item 1

Pattern

Iromhack

Enter the text/regular expression pattern.

Output

IH

+ Add item

Else

Otra

Cancel Save

# Flow control

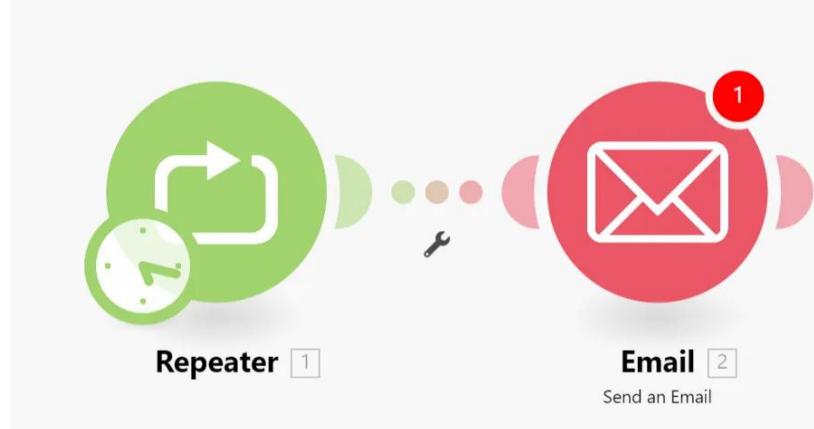
# Repetidor

⌚ Ejecuta un mismo módulo o conjunto de módulos varias veces de manera automática.

## Ejemplos

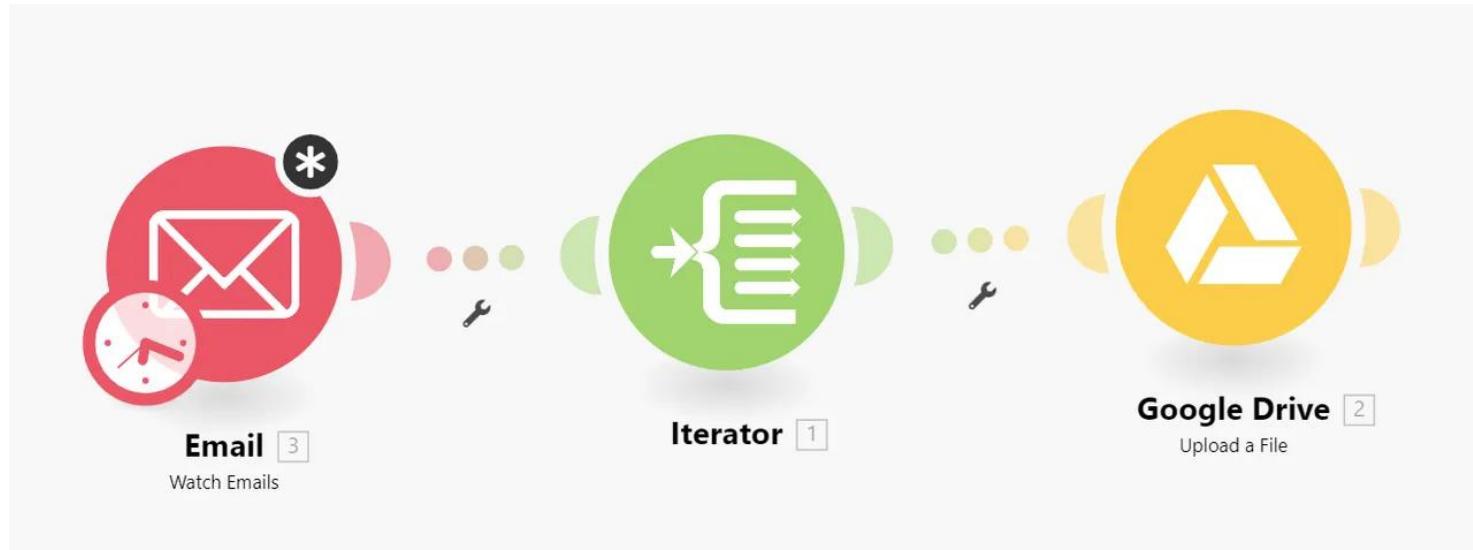
Enviar 5 correos de seguimiento sin duplicar el módulo manualmente.

Crear un escenario que envíe 3 recordatorios de seguimiento (uno cada día) después de una compra.



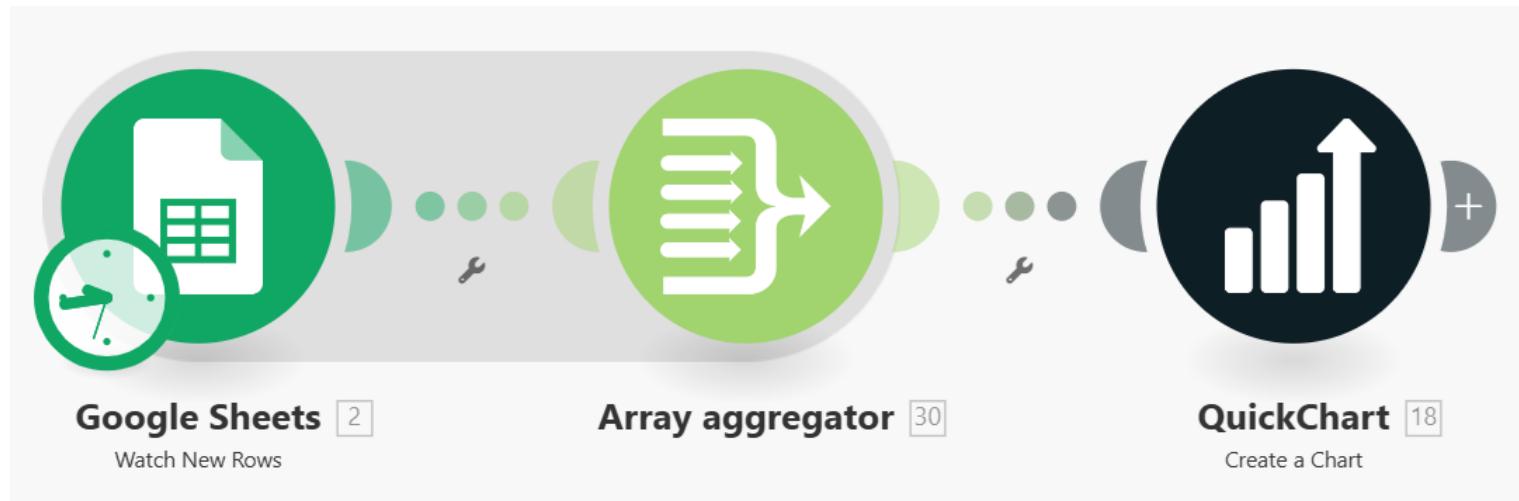
# Iterador

- 🔗 Permiten dividir una lista de elementos y procesarlos uno por uno.  
Ejemplo: Subir varios archivos de un *email* a Google Drive

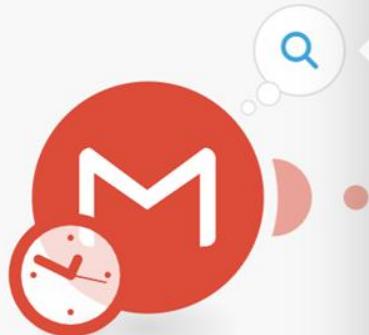


# Array aggregator

Agrupa múltiples elementos de datos para ser procesados como una colección.



# Sin Iterador



Gmail 1  
Watch Emails

Run once | Every 15 minutes

**Gmail**

Initialization  
Operation 1 ▲

Data size: 514.5 KB

OUTPUT

Bundle 1: (Collection)

- Date: 27 de marzo de 2025 13:22
- Email ID (UID): 51210
- size: 716946
- Labels: (Array)
  - X-GM-MSGID: 1827764992338704054
  - Gmail Message ID: 195d86939d3e36b6
  - Thread ID: 195d86939d3e36b6
  - Message Link: <https://mail.google.com/mail/u/0/#inbox/195d86939d3e36b6>
- Attachments: (Array)
  - 1 (Collection)
    - File name: 2025-Ciencias-de-la-Interaccion humano-computadora.pdf
    - MIME type: application/pdf
    - Content-ID: b8f8a39072f2338435bd6c4ccaf36910
    - File size: 263200
    - Data: (Buffer, codepage: binary)
  - 2 (Collection)
    - File name: 2025- Interacciones 1-Fundamentos y p de diseño centrado en personas.pdf
    - MIME type: application/pdf
    - Content-ID: 10386429f73e0641ffad117370e23ce3
    - File size: 253862
    - Data: (Buffer, codepage: binary)
- Headers - basic: (Collection)
- Headers - list: (Array)
- Sender: (Collection)
- Recipient: (Array)
- Subject: Inscripción: Cursos de Postgrado "Ciencias de la interacción humano-computadora" y " Interacci Fundamentos y práctica de diseño centrado en p

**Google Drive**

Initialization  
Operation 1 ▲

Data size: 2.9 KB

INPUT

Bundle 1: (Collection)

- Data: (Buffer, codepage: binary)
  - Enter a Folder ID: value
  - Convert a File: false
  - File Name: 2025-Ciencias-de-la-Interaccion humano-computadora.pdf
  - New Folder Location: /1SaCWitExYnJJWYvFOKdKb1X7HYStep0V
  - New Drive Location: drive

OUTPUT

Bundle 1: (Collection)

- Kind: drive#file
- File ID: 1Ww4dPSWZ435FfKC7B1ihBXpc\_BORPdJ
- Name: 2025-Ciencias-de-la-Interaccion humano-computadora.pdf
- Mime Type: application/pdf
- Starred: false
- Trashed: false
- Explicitly Trashed: false
- Parents: (Array)
- Spaces: (Array)
  - Version: 3
  - Web Content Link: [https://drive.google.com/uc?id=1Ww4dPSWZ435FfKC7B1ihBXpc\\_BORPdJ&usp=drivesdk](https://drive.google.com/uc?id=1Ww4dPSWZ435FfKC7B1ihBXpc_BORPdJ&usp=drivesdk)
  - Web View Link: [https://drive.google.com/file/d/1Ww4dPSWZ435FfKC7B1ihBXpc\\_BORPdJ/view?usp=drivesdk](https://drive.google.com/file/d/1Ww4dPSWZ435FfKC7B1ihBXpc_BORPdJ/view?usp=drivesdk)
- Icon Link: <https://drive-thirdparty.googleusercontent.com/16/type/application/pdf>
- Thumbnail: false
- Thumbnail Version: 0
- Viewed By Me: false
- Created Time: 17 de junio de 2025 12:48
- Modified Time: 17 de junio de 2025 12:48

**17 DE JUNIO DE 2025 12:47**

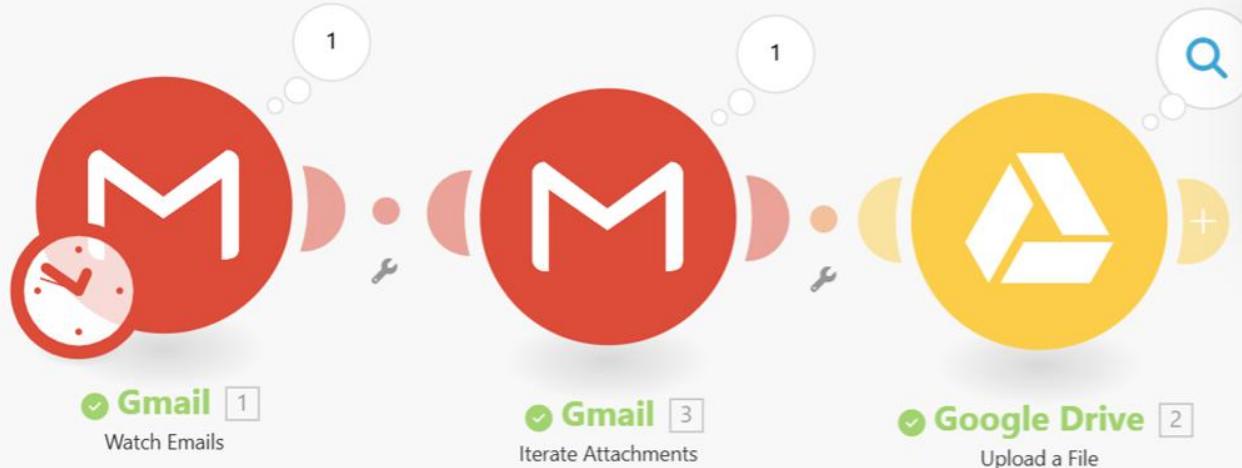
Run ID: c45f51911a7448c4bd5c59ea2f5b4d...  
Duration: 55 seconds  
Operations: 2  
Data size: 517.4 KB

Simple log Advanced log

**Gmail - Watch Emails** +48.9s  
The operation was completed.

**Google Drive - Upload a File** +6.8s  
The operation was completed.

# Con Iterador



**Google Drive**

- Initialization
- Operation 1 ▾
- Operation 2 ▾
- Commit
- Finalization

Data size: 2.9 KB

Data size: 2.9 KB

**17 DE JUNIO DE 2025 12:50**

Run ID: 397962dc2cb346f6acee6998a06b...  
Duration: 16 seconds  
Operations: 4  
Data size: 1.0 MB

Simple log Advanced log

**Gmail - Watch Emails** [1] +10.5s  
The operation was completed.

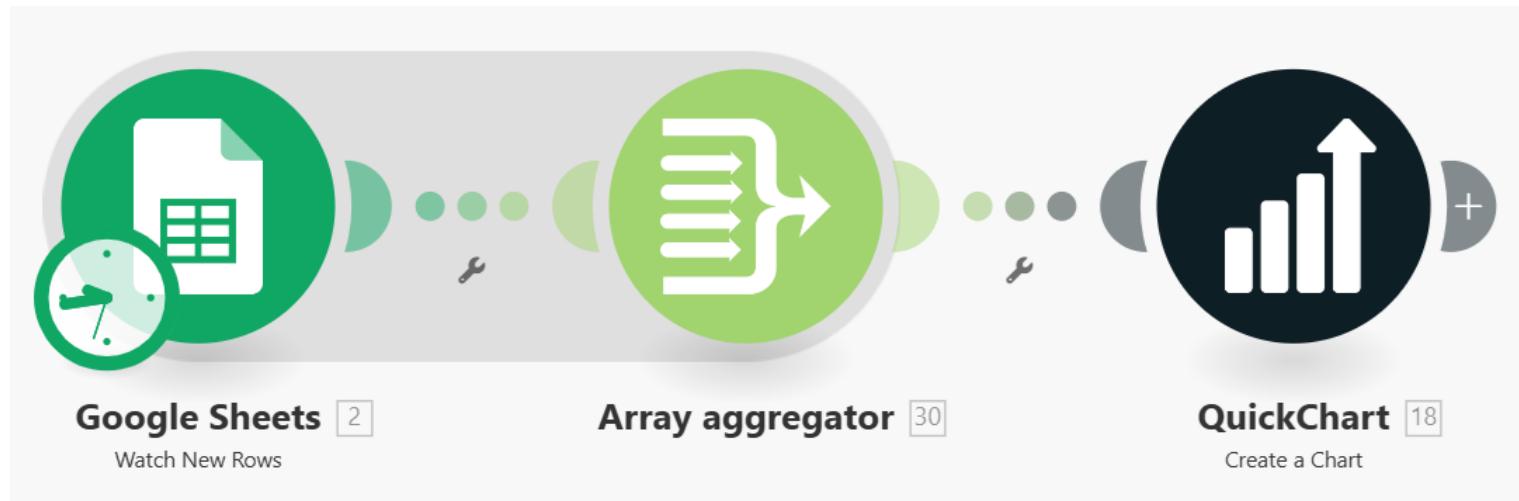
**Gmail - Iterate Attachments** [3]  
The operation was completed.

**Google Drive - Upload a File** [2] +3.1s  
The operation was completed.

**Google Drive - Upload a File** [2] +3.0s  
The operation was completed.

# Array aggregator

Agrupa múltiples elementos de datos para ser procesados como una colección.

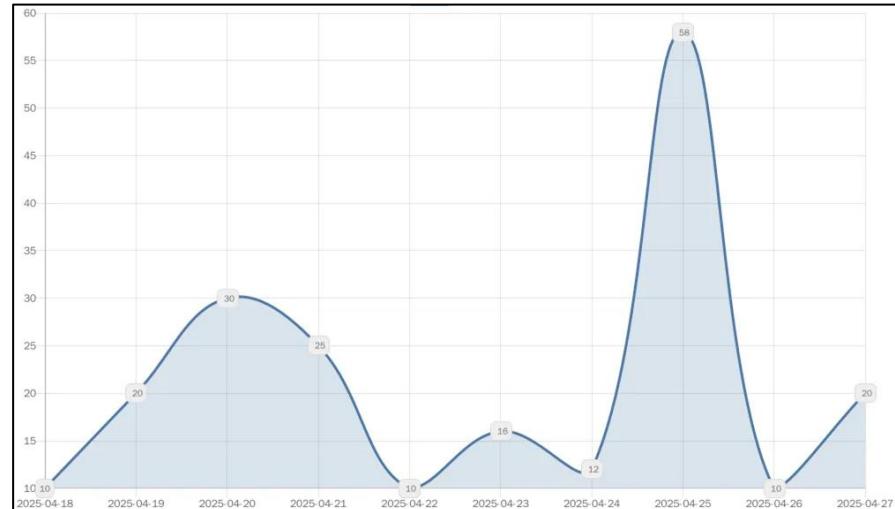


# Ejemplo



Fecha	Total
2025-04-18	10
2025-04-19	20
2025-04-20	30
2025-04-21	25
2025-04-22	10
2025-04-23	16
2025-04-24	12
2025-04-25	58
2025-04-26	10
2025-04-27	20

10, 20, 30, 25, 10, 16, 12, 58, 10, 20

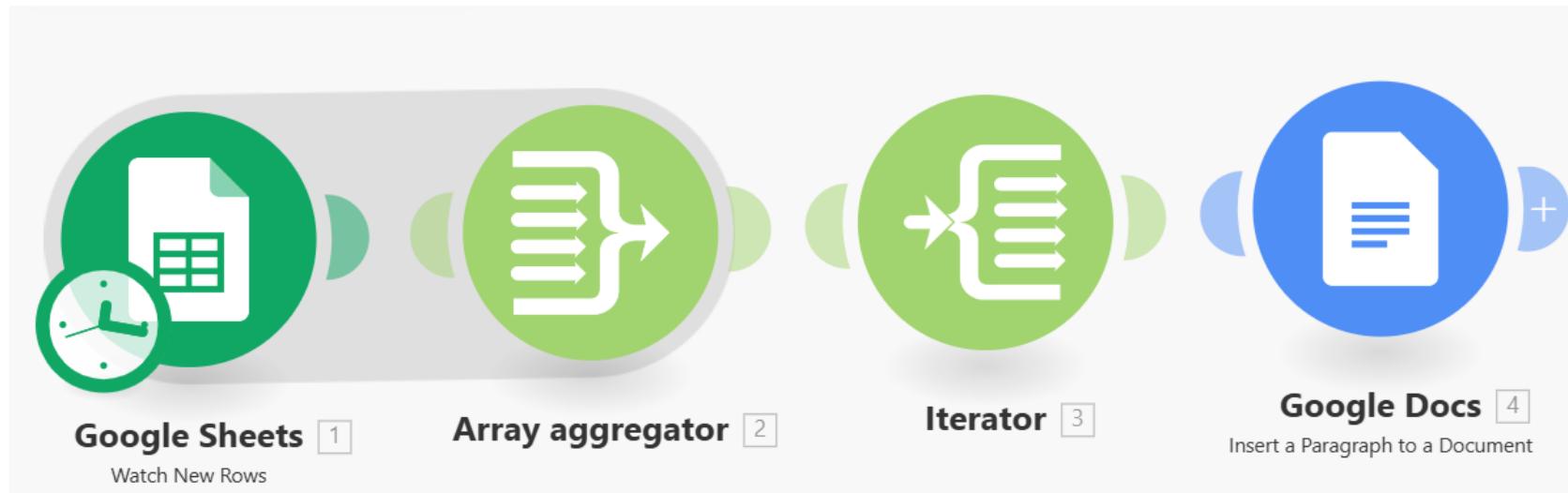


Continuamos la clase que viene

# Array aggregator

Los elementos del arreglo se pueden recorrer uno a uno con un iterador.

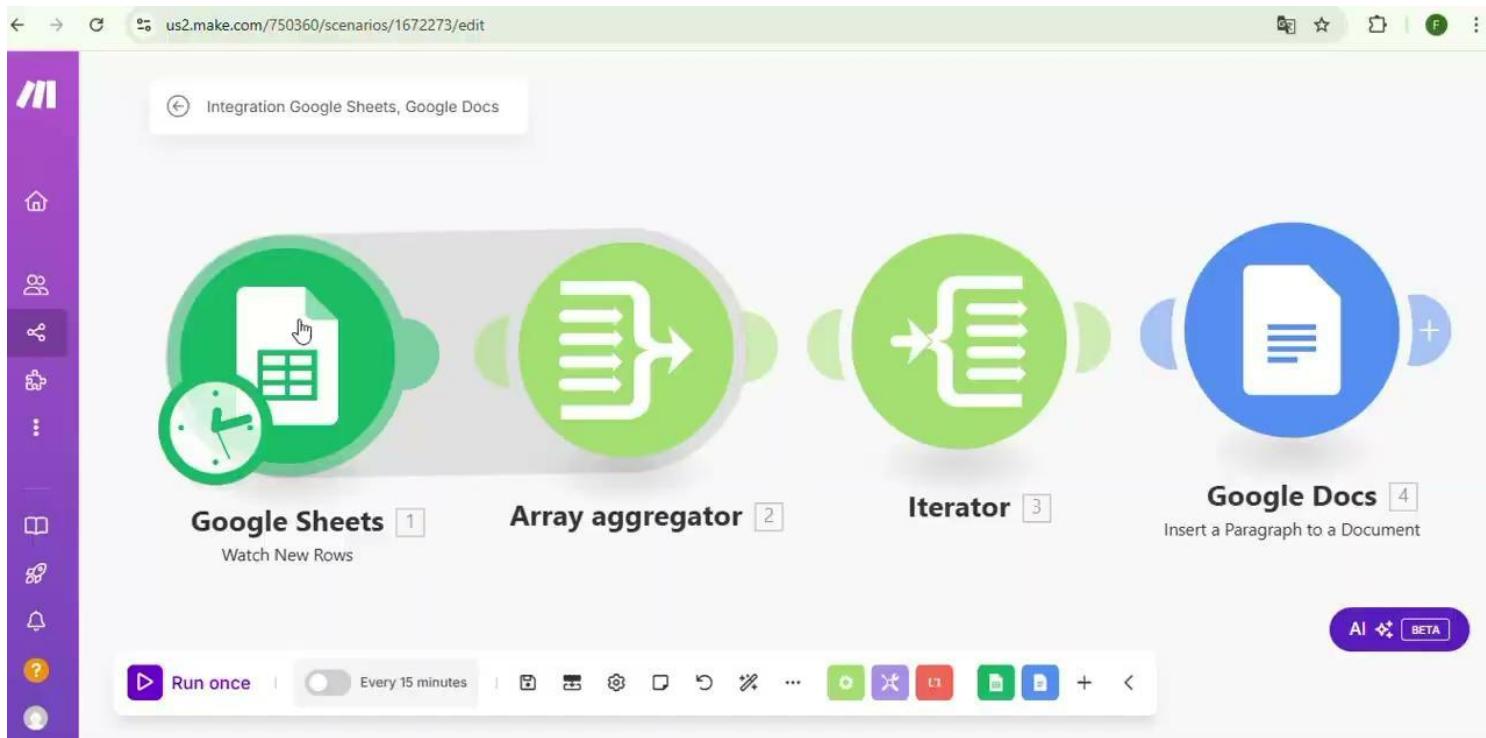
Por ejemplo, se pueden obtener datos de un conjunto de filas de una planilla y luego se procesan de forma individual.



# Fucionamiento Aggregator + Iterator



# Ejemplo



[Link Blueprint](#)

Ejemplo crear  
informe

# Materiales

Crear una carpeta donde se guardará el informe.

Utilizaremos los archivos

[https://docs.google.com/spreadsheets/d/1RZEk2vYwA6LrTfxCBrkgAshLOjZG4VpeKNIJm8Tq0o8/edit?usp=drive\\_link](https://docs.google.com/spreadsheets/d/1RZEk2vYwA6LrTfxCBrkgAshLOjZG4VpeKNIJm8Tq0o8/edit?usp=drive_link) y [https://docs.google.com/document/d/1ajKK2L-wdgFi2LuMPVzIHRreECUQORDqOmNailhe-ZM/edit?usp=drive\\_link](https://docs.google.com/document/d/1ajKK2L-wdgFi2LuMPVzIHRreECUQORDqOmNailhe-ZM/edit?usp=drive_link)

Blueprint:

[https://drive.google.com/file/d/1VrRU\\_8Q0\\_idgtk\\_P74T8xRbt07h9JKyk/view?usp=drive\\_link](https://drive.google.com/file/d/1VrRU_8Q0_idgtk_P74T8xRbt07h9JKyk/view?usp=drive_link)

us2.make.com/850258/scenarios?folder=all&tab=all

All scenarios

+ Create a new scenario

FOLDERS +

All ACTIVE SCENARIOS INACTIVE SCENARIOS CONCEPTS

All scenarios

Uncategorized

Ejercicios Iniciales 1

Sort by: A-Z

Datos de Clima

Ejercicios Iniciales 7 968.0 B Florencia Rodriguez 14 jun 2025

Obtener datos de facturación

21 273.9 KB Florencia Rodriguez 14 jun 2025

Resumir informes

9 6.7 MB Florencia Rodriguez 14 jun 2025

Search

Creación de flujos reutilizables y escalables

# Modularización con escenarios anidados (Scenario chaining)

Un escenario principal realiza tareas generales y para ciertas subtareas llama a otros escenarios más pequeños.

Por ejemplo, necesitamos enviar facturas. Podemos conectar un nuevo escenario que se encargue de ese trabajo.

## INVOICE

Invoice# INV-000309

Balance Due

\$35.00

Invoice Date :

18 Jun 2025

Terms :

Due on Receipt

Due Date :

18 Jun 2025

Bill To  
**Diana Castro**

#	Item & Description	Qty	Rate	Amount
1	Hospedaje	1.00 pCS	35.00	35.00
Sub Total				35.00
<b>Total</b>				<b>\$35.00</b>
Balance Due				\$35.00

Argentina  
rodrig.florencia@gmail.com



Generar factura

Scenario inputs and outputs

Zoho Invoice Create an invoice

Zoho Invoice Create a Contact

Zoho Invoice List Contacts

SCENARIO INPUTS SCENARIO OUTPUTS

Input structure

Contact_Name	Type: text	X
Contact_Email	Type: text	X
Contact_Mobile	Type: text	X
Start_Date	Type: date	X
Quantity	Type: number	X
Price	Type: number	X
Row	Type: text	X
SheetID	Type: text	X
SheetName	Type: text	X

+ Add item

Cancel Save



Zoho Invoice

Get an Invoice



Google Drive

Upload a File



Enviar correo

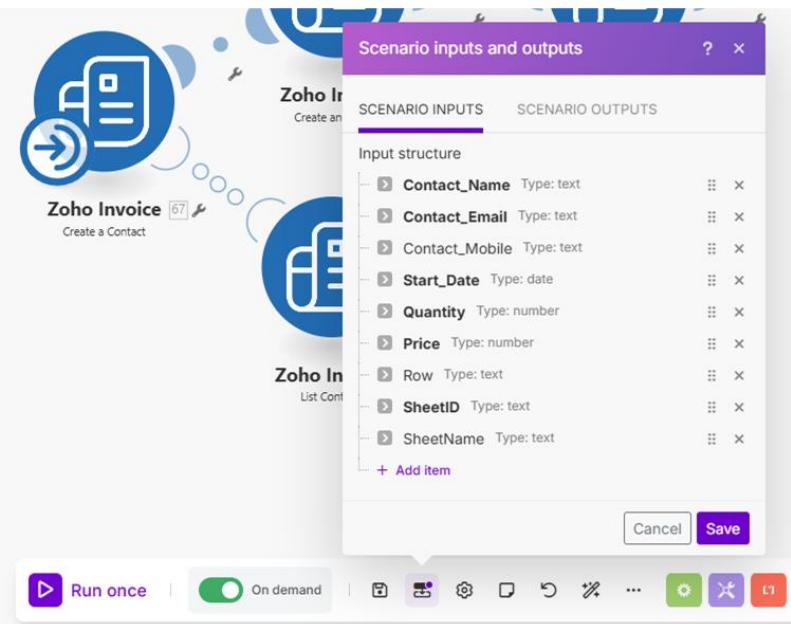
Send an Email



Actualizar activos con el mensaje enviado  
Update a Row



Actualizar activos: mensaje no enviado  
Update a Row



Zoho Invoice [67] Create a Contact

Zoho In [List Cont]

Scenario inputs and outputs

SCENARIO INPUTS SCENARIO OUTPUTS

Input structure

Contact_Name	Type: text
Contact_Email	Type: text
Contact_Mobile	Type: text
Start_Date	Type: date
Quantity	Type: number
Price	Type: number
Row	Type: text
SheetID	Type: text
SheetName	Type: text

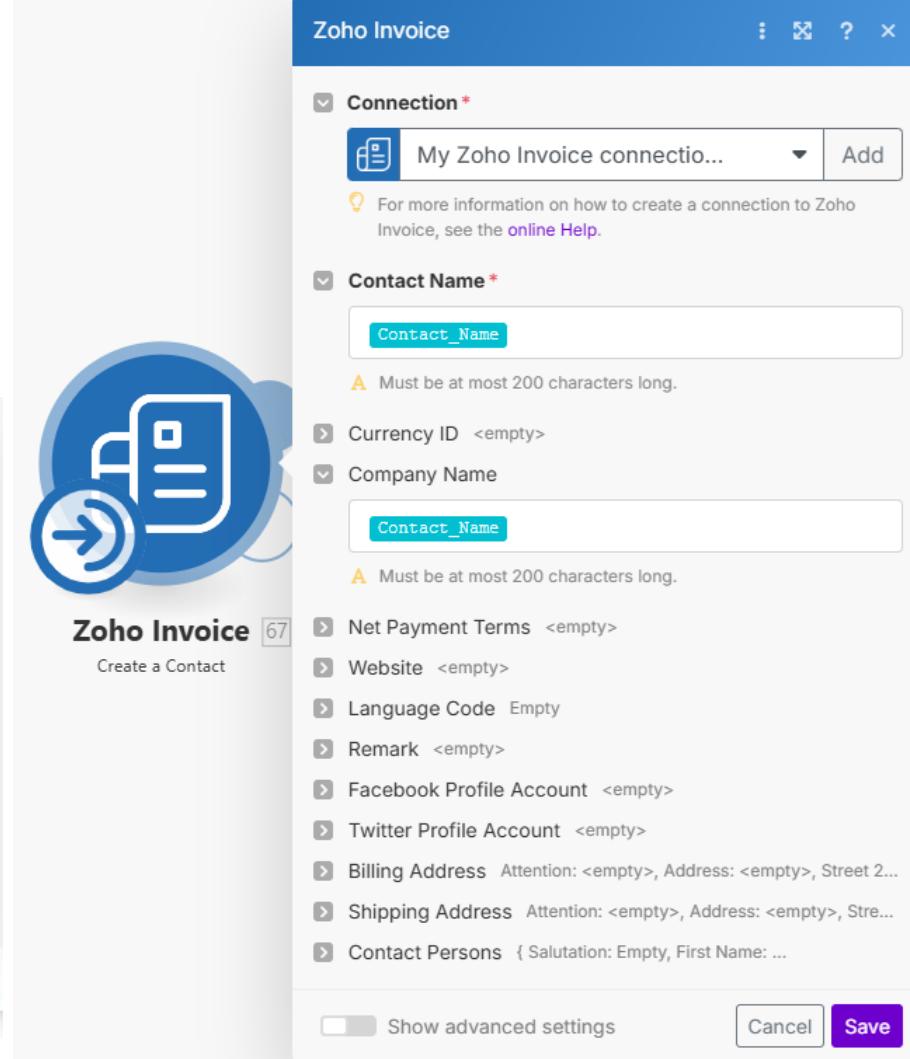
+ Add item

Cancel Save

Run once On demand

...

Cancel Save



# Zoho Invoice

Connection\*

My Zoho Invoice connectio... Add

For more information on how to create a connection to Zoho Invoice, see the [online Help](#).

Contact Name\*

Contact\_Name

Must be at most 200 characters long.

Currency ID <empty>

Company Name

Contact\_Name

Must be at most 200 characters long.

Net Payment Terms <empty>

Website <empty>

Language Code Empty

Remark <empty>

Facebook Profile Account <empty>

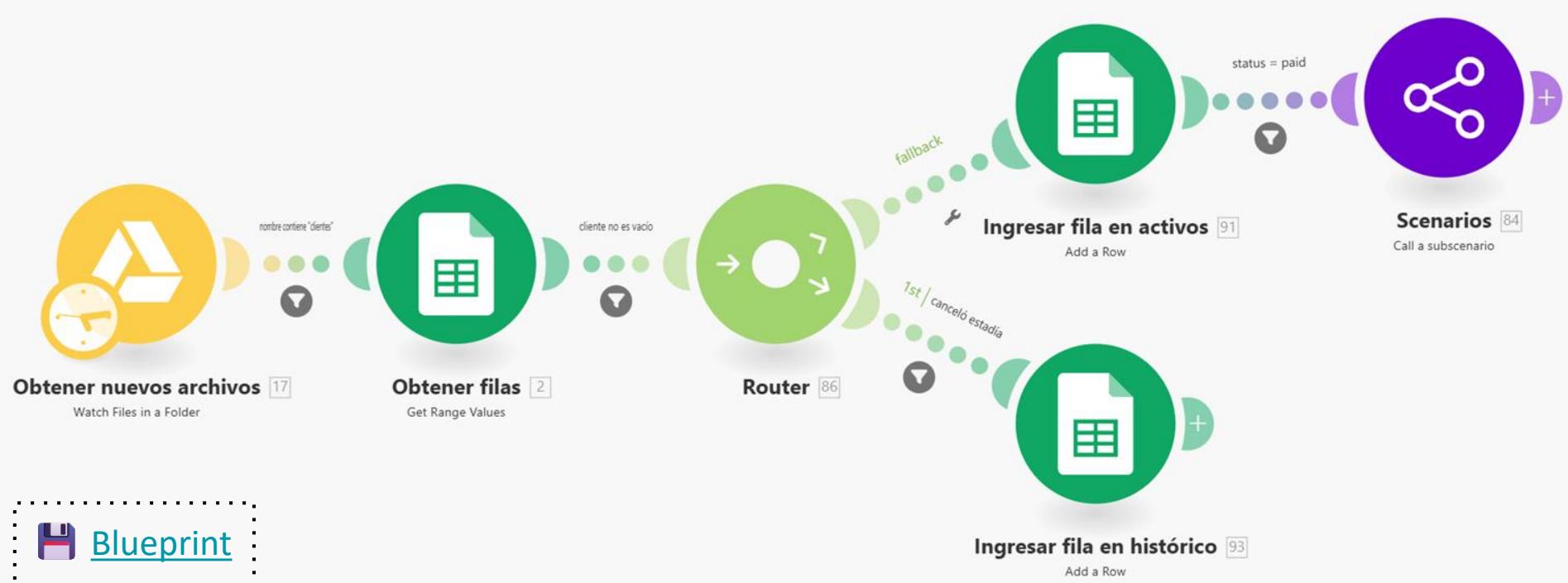
Twitter Profile Account <empty>

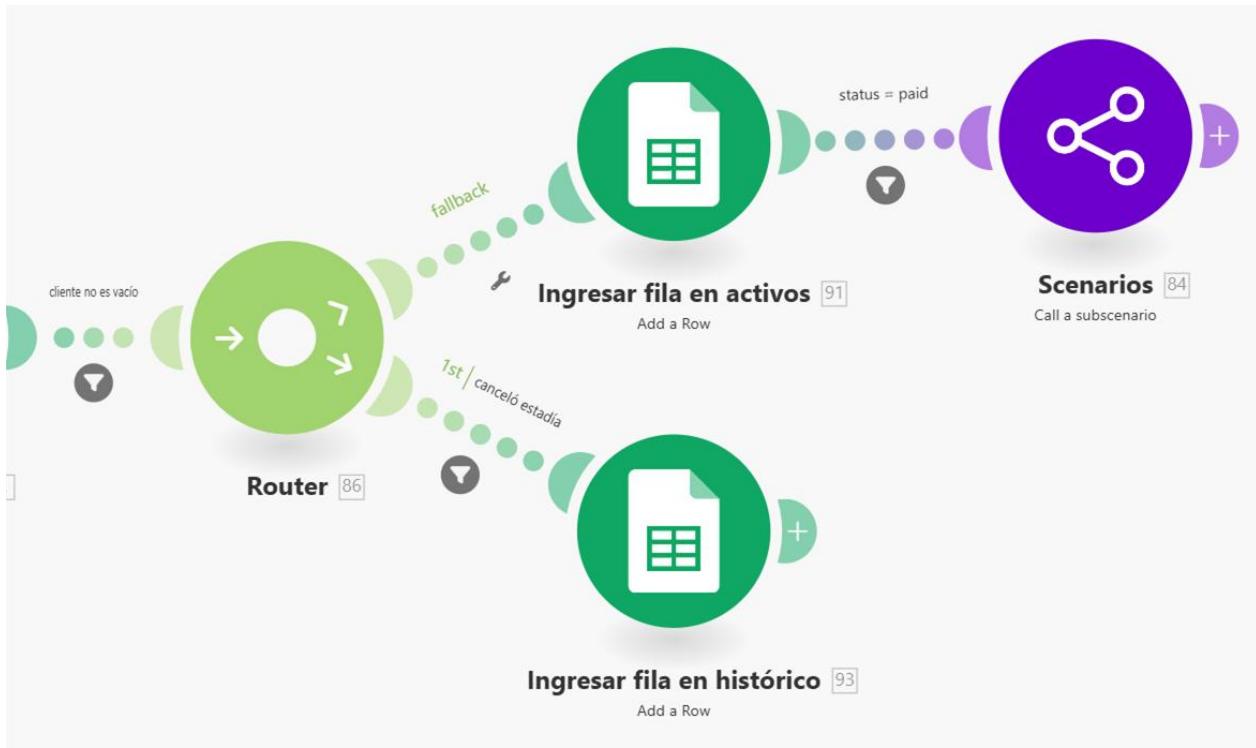
Billing Address Attention: <empty>, Address: <empty>, Street 2...

Shipping Address Attention: <empty>, Address: <empty>, Stre...

Contact Persons { Salutation: Empty, First Name: ...}

Show advanced settings Cancel Save





### Scenarios

Scenario \* \*

Active ID:2174438 Preview [ ]

Generar facturta

Generar facturta

Scenario within your team to run. To send data to the scenario, it must have Scenario inputs defined.

Scenario Inputs

Contact\_Name \* \*

capitalize(lower(2. Customer (C)))

Contact\_Email \* \*

2. Qty (E)

Contact\_Mobile

2. Teléfono (D)

Start\_Date \*

formatDate(parseDate(2. Start date (B)); DD/MM/YYYY HH:mm); YYYY-MM-DD HH:mm)

Time zone: America/Argentina/Buenos\_Aires

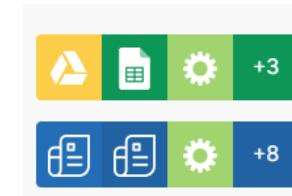
For more information about supported date formats, see the online Help.

Quantity \* \*

parseNumber(2. Qty (E); .)

Price \*

Cancel Save



Zoho Invoice scenario inputs and outputs dialog:

**Scenario inputs and outputs**

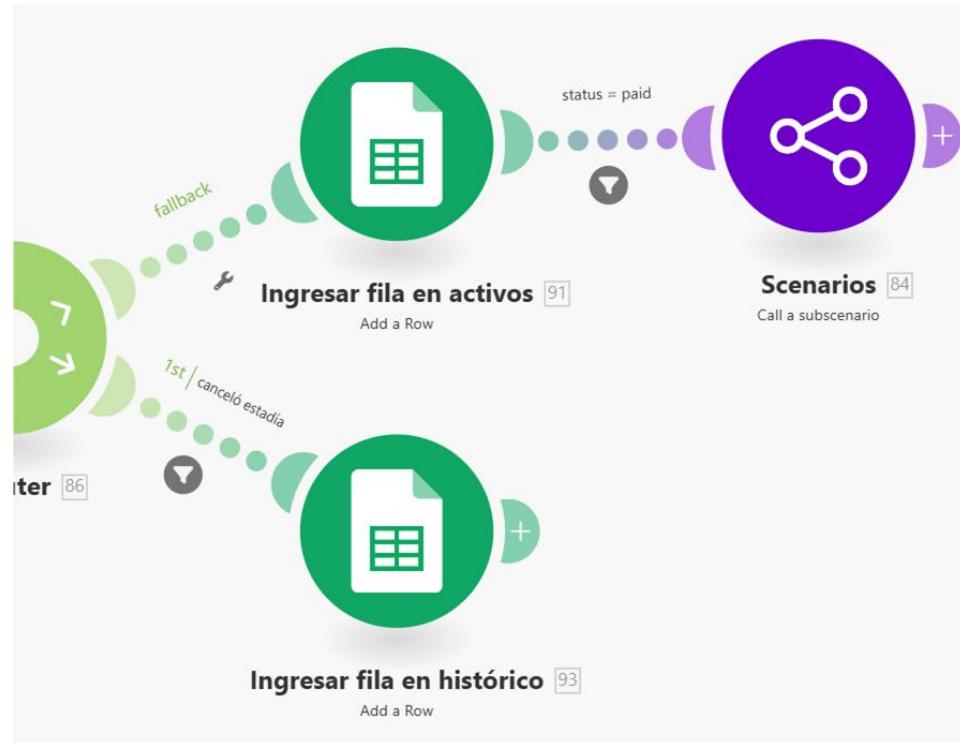
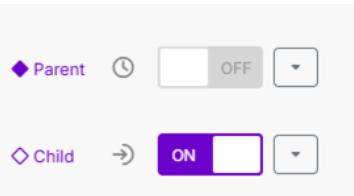
SCENARIO INPUTS	SCENARIO OUTPUTS
Contact_Name	Type: text
Contact_Email	Type: text
Contact_Mobile	Type: text
Start_Date	Type: date
Quantity	Type: number
Price	Type: number
Row	Type: text
SheetID	Type: text
SheetName	Type: text

+ Add item

Cancel Save

Run once On demand

Icons: Create a Contact, List Contacts, Create a Client, List Clients, Create a Project, List Projects, Create a Task, List Tasks, Create a Note, List Notes, Create a Document, List Documents, Create a Report, List Reports.





Envio de mensajes y facturas

1541 4.7 MB Florencia Rodríguez 18 jun 2025

◆ Parent



◇ Child



Generar factura

1405 5.7 MB Florencia Rodríguez 18 jun 2025



## Scenarios

### Scenario \*

Active ID:2174438

Preview

Generar factura

Generar factura

Scenario within your team to run. To send data to the scenario, it must have Scenario inputs defined.

### Scenario Inputs

#### Contact\_Name \*

capitalize(lower(2. Customer (C)))

#### Contact\_Email \*

2. Qty (E)

#### Contact\_Mobile

2. Teléfono (D)

#### Start\_Date \*

formatDate(parseDate(2. Start date (B)); DD/MM/YYYY HH:mm); YYYY-MM-DD HH:mm)

Time zone: America/Argentina/Buenos\_Aires

For more information about supported date formats, see the [online Help](#).

#### Quantity \*

parseNumber(2. Qty (E); .)

#### Price \*

Cancel

Save

**Scenarios**

**Scenario \***

**Active** ID:2174438  
Generar facturta

**Generar facturta**

Scenario within your team to run. To send data to the scenario, it must have Scenario inputs defined.

**Scenario Inputs**

- Contact\_Name \***: capitalize(lower(2. Customer (C)))
- Contact\_Email \***: 2. Qty (E)
- Contact\_Mobile**: 2. Teléfono (D)
- Start\_Date \***: formatDate(parseDate(2. Start date (B)); DD/MM/YYYY HH:mm); YYYY-MM-DD HH:mm
- Quantity \***: parseNumber(2. Qty (E); .)
- Price \***

**Envio de mensajes y facturas**  
1541 4.7 MB Florencia Rodriguez 18 jun 2025

**Generar factura**  
1405 5.7 MB Florencia Rodriguez 18 jun 2025

**Parent** OFF

**Child** ON

**Zoho Invoice** Create a Contact

**Zoho In** List Cont

**Scenario inputs and outputs**

SCENARIO INPUTS	SCENARIO OUTPUTS
<b>Input structure</b>	
>Contact_Name Type: text	X
>Contact_Email Type: text	X
>Contact_Mobile Type: text	X
Start_Date Type: date	X
Quantity Type: number	X
Price Type: number	X
Row Type: text	X
SheetID Type: text	X
SheetName Type: text	X

+ Add item

Cancel Save

Run once On demand

# Errores

# Tipos de errores

- ⚡ Errores de conexión o red: ConnectionError, RateLimitError
- ⚡ Errores de validación de datos: BundleValidationError
- ⚡ Errores de datos inexistentes: DataError o not found
- ⚡ Errores de tamaño o límites: DataSizeLimitExceededError, OperationsLimitExceededError.
- ⚡ Errores de ejecución en módulos específicos: RuntimeError
- ⚡ Si un escenario falla en ejecuciones consecutivas, Make podría pausarlo (estado Stopped) para evitar impactos mayores.
- ⚡ Por ello, es crítico implementar manejadores de error (error handlers) en módulos donde anticipamos posibles fallos, de manera que controlemos la situación en vez de dejar que apague nuestro escenario

QuickChart

Initialization

Operation 1 ▲

Data size: 0

**DataError**  
Failed to map 'labelN.0': Function 'map' finished with error! '{array}' is not a valid key.

Origin Make

Rollback

Data store

Initialization

Operation 1 ▼

Operation 2 ▲

Data size: 25.0 B

Data size: 0

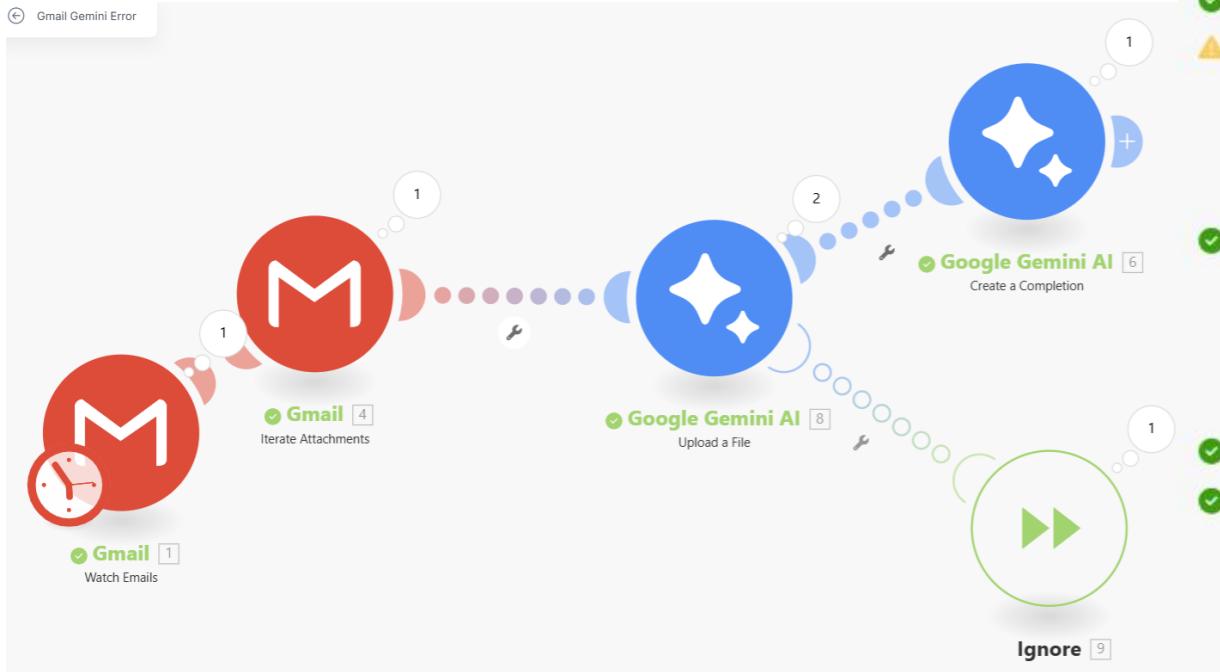
HANDLED ERROR

type: BundleValidationError  
message: Validation failed for 1 parameter(s).  
detail: Invalid number in parameter 'monto'.

Rollback

Finalization

# Ignore



**Google Gemini AI**

Data size: 0

Initialization

Operation 1 ▲ HANDLED ERROR

type: BundleValidationError  
message: Validation failed for 1 parameter(s).  
detail: Missing value of required parameter 'file\_name'.

Operation 2 ▲

Data size: 422.0 B

INPUT

+ Bundle 1: (Collection)

OUTPUT

+ Bundle 1: (Collection)

Commit

Finalization

Descarta los datos que  
producieron el error.

**Resumen**

## Reemplaza datos

The screenshot shows a HubSpot CRM workflow interface. At the top left, there's a header 'HubSpot CRM' and a session identifier 'Sesión 6 - Actividad 1'. The main area displays a workflow route starting with a 'Formulario' (Watch Responses) step, followed by a 'Crear contacto en CRM' (Create a Contact) step. An error message box is open over the second step, indicating a 'RuntimeError' (Contact already exists, Existing ID: 120794729130). Below the error message are sections for 'Automatic error handler' (with options to ignore all errors or errors of type 'RuntimeError') and 'More information about error handling'. The route continues with a 'HubSpot CRM' step (Search for Contacts), another 'Crear contacto en CRM' step (Create a Contact), a 'HubSpot CRM' step (Update a Contact), and finally a 'Resume' step (represented by a circular arrow icon). A sidebar on the right is titled 'Flow Control' and lists various properties for the contact being processed.

**Enlace blueprint**

**Flow Control**

**ID**

37. ID

**Properties**

- Address <empty>
- Annual Revenue <empty>
- Associated Company ID <empty>
- Associated Company Last Updated <empty>
- City <empty>
- Close Date <empty>
- Company**

  - 37. Properties: Company
  - Company Size <empty>
  - Country <empty>
  - Create Date <empty>
  - Currently in Workflow <empty>
  - Date Of Birth <empty>
  - Days To Close <empty>
  - Degree <empty>
  - Email

  - 37. Properties: Email
  - Engagements Last Meeting Booked <empty>
  - Engagements Last Meeting Booked Campaign <empty>
  - Engagements Last Meeting Booked Medium <empty>
  - Engagements Last Meeting Booked Source <empty>
  - Fax <empty>
  - Field Of Study <empty>

**Cancel** **Save**

The image shows a screenshot of a HubSpot CRM integration interface, likely from a tool like Zapier or Integromat. It displays two main panels: 'Create tarjeta' and 'Update a Contact'.

**Create tarjeta Panel:**

- Connection:** A dropdown menu labeled "HubSpot CRM Connection (...)" with an "Add" button.
- Output Properties:** A section with a "Select All" checkbox and a list of properties:
  - Annual Revenue
  - Average Pageviews
  - Broadcast Clicks
  - Business Units
  - Buying Role
- Contact properties note:** A warning about retrieving contact properties, mentioning a 414 Request-URI Too Large error if too many properties are selected.
- Query:** A code editor containing the following JSON path:

```
2. Answers.Correo electrónico.textAnswers.answers[1: value]
```
- Limit:** An input field set to "10".
- Show advanced settings:** A toggle switch.
- Save:** A purple "Save" button.

**Update a Contact Panel:**

- Connection:** A dropdown menu labeled "HubSpot CRM Connection (...)" with an "Add" button.
- Contact ID:** An input field containing "36. ID" with a "Search" button.
- View Method:** A dropdown menu set to "Compact".
- Properties:** A section for updating contact properties:
  - Item 1:** A key-value pair where the key is "Email" and the value is "36. Properties: Email".

# Break

**Flow Control**

Automatically complete execution  Map

Yes  No

Number of attempts  
2

The maximum number of attempts allowed for the execution to be tried and completed automatically. If they fail, the execution will have to be completed manually.

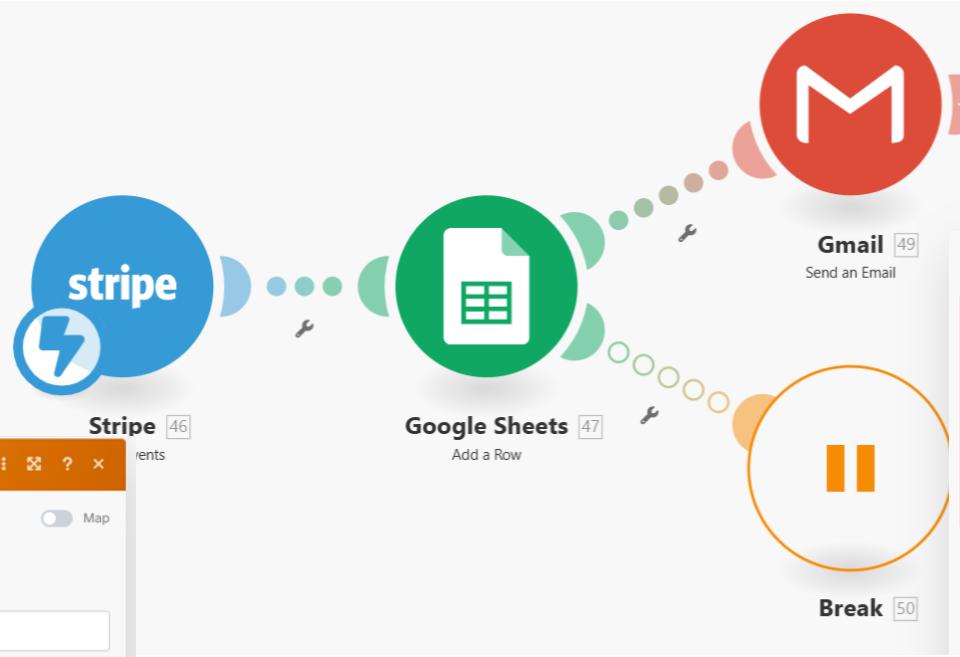
Must be a number between 1 and 10000.

Interval between attempts  
1

In minutes

Must be a number between 1 and 44640.

Cancel  Save



**Scenario settings**

**Sequential processing**

Yes  No

If you enable this option and the Incomplete Execution folder contains an incomplete scenario execution, the scenario will be paused until all incomplete executions are resolved. This option also guarantees that all incomplete executions will always be solved in the order in which they occurred.

**Data is confidential**

Yes  No

With this option enabled, Make will not log any data. Debugging options will then be very limited.

**Allow storing of Incomplete Executions**

Yes  No

The term Incomplete Executions refers to the folder that Make uses to store data that could not be processed due to an error or could not be delivered to its final destination. The records stored in the Incomplete Execution folder can be reprocessed later. Note: The data stored in this folder is counted into the limits of your subscription plan (Storage space).

**Enable data loss**

Yes  No

Provides the option to enable data loss if Make fails to save a bundle to the queue of Incomplete Executions (e.g. due to a lack of free space). With this option enabled, the data will be lost in order to prevent scenario execution from being interrupted. You may enable this option for a scenario where it is imperative the scenario keeps running and the incoming erroneous data is not that important.

**Auto commit**

Yes  No

If this option is enabled, each operation is immediately switched to the commit phase, i.e. data is committed right away and cannot be

Show advanced settings  Cancel  OK