

# **SENESCENCE**

A GMTK Jam Project

Written by

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**1 SCREEN - MAIN TITLE**

THE GAME'S BACKGROUND IS SHOWN WITH A DARK OPACITY FILTER ON TOP TO MAKE IT A LITTLE BIT DARKER. SOFT-MELANCHOLIC MUSIC STARTS TO PLAY. THE TITLE OF THE GAME IS SHOWN IN LARGE FONTS, WITH THE SUBTITLE "GMTK 2020 JAM ENTRY".

At the bottom of the screen "Press ENTER to start" flashes.

FADE OUT.

**2 SCREEN - BLACK**

The music dies out. A black screen is all that remains. Writing starts to appear letter by letter.

CHIA'S INNER VOICE  
When I was a kid I would spend all  
my holidays at my grandmother's  
place.  
*(The player must press a  
key press a key to  
continue)*  
She lived in the mountains, and  
every year we would light a candle  
for our ancestors.

FADE IN: LEVEL.

**3 LEVEL 1 - OLD SEPIA TONE OVERLAY**

The game loads without Chia in scene. After a few seconds she comes running in and stops. Her grandmother's words are shown coming from the same side Chia came.

GRANDMOTHER (IN WRITING)  
Be careful out there, Chia!

A chat bubble with an exclamation sign appears over Chia. The death animation is played, then she returns to idle.

*(At this point the player  
is handed control until  
the level is finished,  
when Chia arrives to the  
Shrine and interacts  
with it)*

FADE OUT.

**4 SCREEN - BLACK**

Writing starts to appear over the black screen once again.

CHIA'S INNER VOICE  
 I remember those years as the  
 happiest of my life. I was full of  
 energy and felt like I had all time  
 of the world.

*(The player must press a  
 key press a key to  
 continue)*

But the older I got, the less  
 energized I felt, and playing those  
 games felt stupid.

FADE IN: LEVEL.

## 5      **LEVEL 2 - A GREY OVERLAY**

The game loads without the Chia in scene. After a few  
 seconds she comes from the same side as last time, but she's  
 not running anymore, she just walks. Her grandmother's words  
 are shown coming just like last time.

GRANDMOTHER (IN WRITING)  
 Chia, go light the candle for me,  
 please...

*(The player is giving  
 control immediately.  
 Some of their skills are  
 removed -- running,  
 sliding, etc. The level  
 is finished, when Chia  
 arrives to the Shrine  
 and interacts with it)*

FADE OUT.

## 6      **SCREEN - BLACK**

Writing starts to appear over the black screen for a last  
 time.

CHIA'S INNER VOICE  
 After that year, I never went back  
 to that place. I was too busy  
 living my own life, and the mere  
 thought of climbing a mountain  
 would exhaust me.

*(The player must press a  
 key press a key to  
 continue)*

Granny passed away.

*(The player must press a  
 key press a key to  
 continue)*

Then, so did my dad.

(The player must press a  
key press a key to  
continue)  
Later, so did my mom.  
(The player must press a  
key press a key to  
continue)  
And this year, so did my husband.

FADE IN: LEVEL

## 7      **LEVEL 3 - NO OVERLAY**

The game loads without the Chia in scene. She comes slowly. She stops walking after a bit. A chat bubble with a "sweat drop" appears over her. She's an old woman now. She cannot jump, she cannot run, she can only move. Slowly.

Text appears over her head, but it is not her Grandmother's writing, it's her (the same font she uses to speak in the transition scenes is used).

CHIA'S INNER VOICE  
Granny...

(The player is given  
control, and they must  
slowly traverse the  
level, until they  
interact with the Shrine)

When Chia interacts with the Shrine, we see her lighting the candle, and this time the screen doesn't fade to black. She stands up and walks pass the shrine, through a "wall", which serves as transition.

## 8      **FINAL SCENE**

Chia comes from the left, slowly revealing the new scene, and the camera follows, and pans beyond her (the camera is not centered anymore, it is 1/4, so to look beyond Chia).

THE SCENE IS AN EXTENSION OF THE BACKGROUND (NOTE: OR THE BACKGROUND WITHOUT ANY PLATFORMS TO DISTURB THE VIEW).

Text appears in Chia's writing.

CHIA'S INNER VOICE  
You cannot control time...

*(player must press a key  
to continue)*  
Neither could I control myself to  
come one last time and say  
goodbye...

TEXT DISAPPEARS AND "THE END" FADES IN.