# Rodrigo Scroferneker Franzoi

Lisbon, Portugal

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#### **Education**

#### UFRGS(Universidade Federal do Rio Grande do Sul)

**B.S. COMPUTER ENGINEERING** Feb. 2015 - Dec. 2021

#### TU Kaiserslautern(Technical University of Kaiserslautern)

B.S. IN COMPUTER SCIENCE Mar. 2020 - Feb. 2021

#### PUCRS(Pontifícia Universidade Católica do Rio Grande do Sul)

Mar. 2014 - Dec. 2014 B.S. COMPUTER ENGINEERING

Skills

**Languages** Portuguese (native), English (fluent), German and French (beginner)

Swift UIKit, SwiftUI, PushKit, CallKit, ReactiveSwift

**React Native** JavaScript, Typescript, Monorepo, Native Modules

**Tools & Frameworks** Google Analytics, Firebase, CocoaPods, Github Actions, Bitrise

**Other Programming Languages** C# (xamarin-forms), Python (scripts)

# Work Experience\_

**Growin: Celfocus & Vodafone** Lisbon, Portugal

Oct. 2022 - PRESENT

- Supporting Vodafone Smart App & SDK on new features, track analytics, and bug fixes.
- CallKit, PushKit, SwiftUI, UIKit, ReactiveSwift, CoreBluetooth.
- Firebase Tools, UrbanAirship, WebRTC, Sourcery.
- Jira, Bitrise, Confluence, Git.

**DSR Corporation** Porto, Portugal

MOBILE ENGINEER Feb. 2022 - Sep. 2022

- Developing a digital cash wallet in React-Native.
- Implementing and maintaining CI/CD pipeline.
- Developing iOS native features in Swift.
- Hyperledger Aries, DidComm
- Supporting and deploying partners' dependencies.

#### Agi - Bank Institution

MOBILE SOFTWARE ENGINEER I

- Developing and supporting payment features for Agibank's mobile app using Swift and SwiftUI.
- Implementing new screen flows, integrating new API's, and testing.
- · Bug fixing in general.
- · SwiftUI, Unit and Snapshot testing.
- · Git, Bitrise, Jira, Confluence.

Fraunhofer IESE Kaiserslautern, Germany

MOBILE SOFTWARE ENGINEER

- Client-side development in C# using Xamarin-Forms.
- Performing QA sessions and stress tests.
- · Implementing new screen flows, bug investigation and fixing.
- Quality Assurance, GIT, Jenkins, Jira, Confluence.

#### Apple Developer Academy PUCRS

• Development of iOS, tvOS and watchOS apps in Swift/Objective-C.

- · Project management with Scrum and Agile.

· Unit Testing.

IOS DEVELOPER

Porto Alegre, Brazil

Mar. 2020 - Feb. 2021

Porto Alegre, Brazil Jun. 2021 - Jan 2022

Porto Alegre, Brazil

Porto Alegre, Brazil

Kaiserslautern, Germany

Feb. 2015 - Dec. 2016

### **Honors & Awards**

Jun. 2019 **Winner**, A. Richard Newton Young Student Fellow Program Oct. 2016 **Winner**, UFRGS App Challenge

Las Vegas, U.S.A Porto Alegre, Brazil

#### Works\_

#### **PAPERS**

#### Logical and Physical Synthesis of a HF-RISCV Core for X-Fab 180nm Technology

REVISTA JR DE INICIAÇÃO CIENTÍFICA EM CIÊNCIAS EXATAS E ENGENHARIA (ICCEEG)

2019

2019

#### Synthesizing HF-RISCV Core for X-Fab 180nm

34TH SOUTH SYMPOSIUM ON MICROELECTRONICS (SIM'19)

Pelotas, Brazil

### MOBILE APPS

Loterias Brasil App Store

MOBILE APP FOR BRAZIL'S MOST POPULAR LOTTERY. MORE THAN 140K DOWNLOADS ON APPSTORE.

2016

Tabela TACO Google Play & App Store

MOBILE VERSION OF A BROADLY STUDIED BRAZILIAN NUTRITIONAL TABLE USED AS THE STANDARD FOR FOOD'S NUTRIENT COMPOSITION.

2017

## **About**

Interests Human-Computer Interaction, A/B testing, Literate Programming, Machine Learning, Health-Technology, UI/UX

**Outdoors** Running, Cycling, Trekking/Camping

**Citizenship** Brazilian and Italian