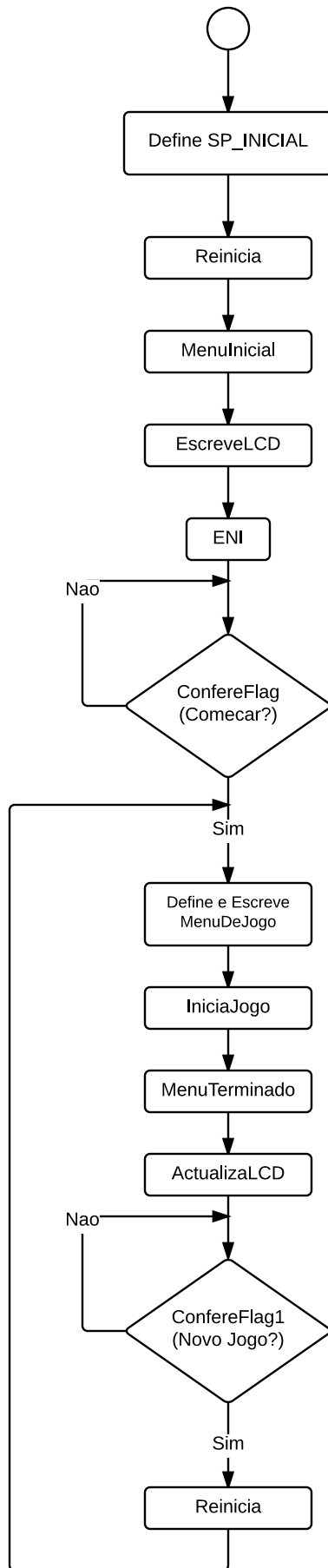
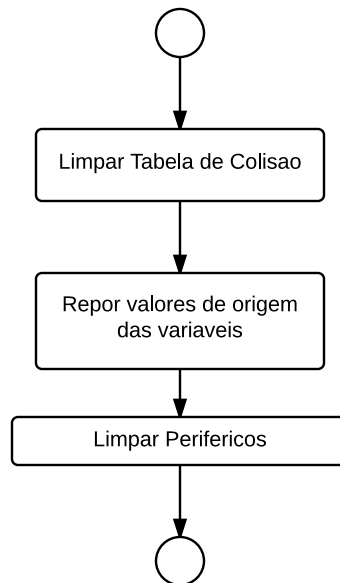


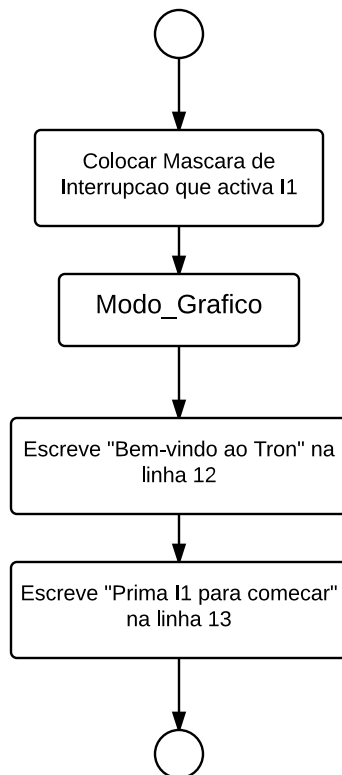
TRON:



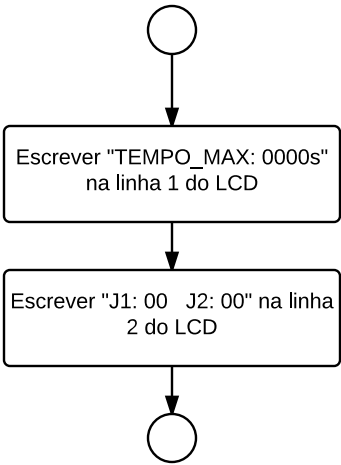
Reinicia:



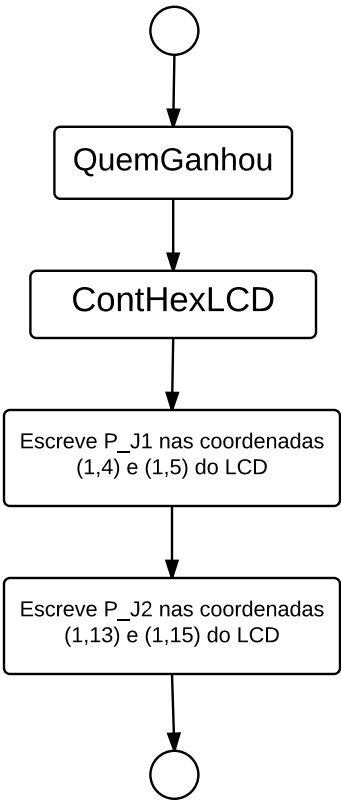
MenuInicial:



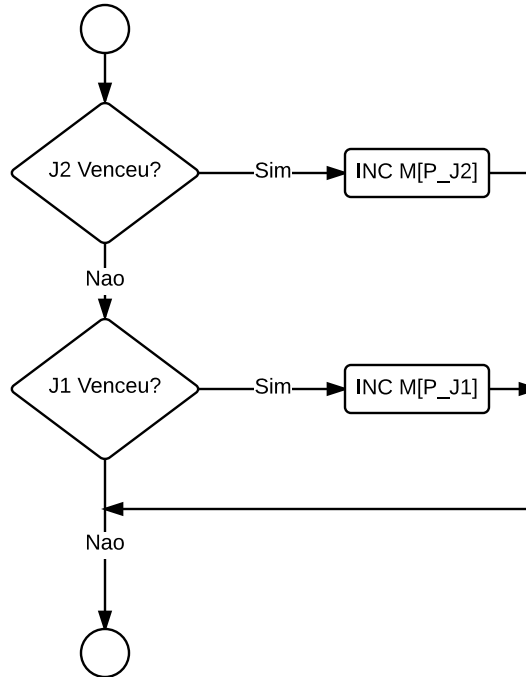
EscreveLCD:



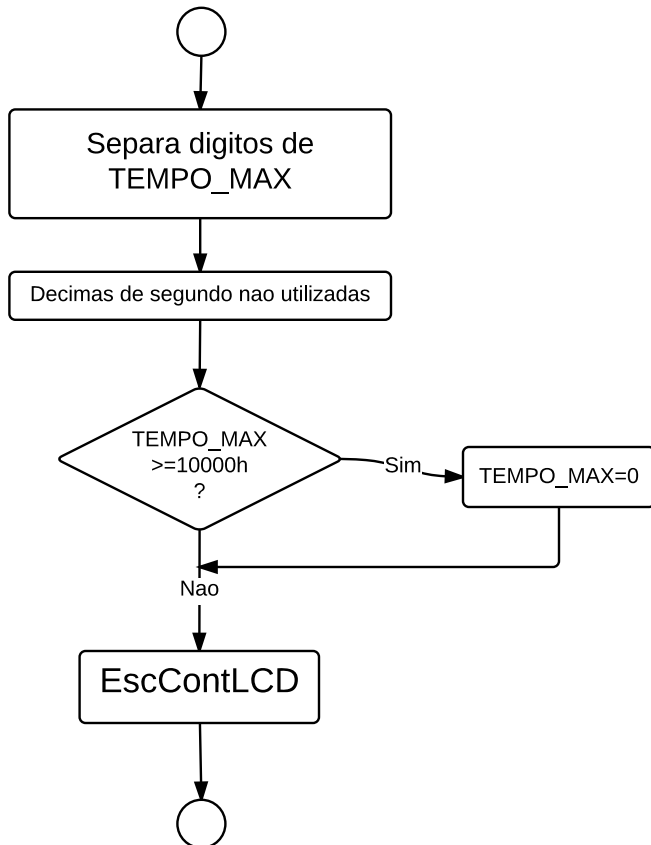
ActualizaLCD:



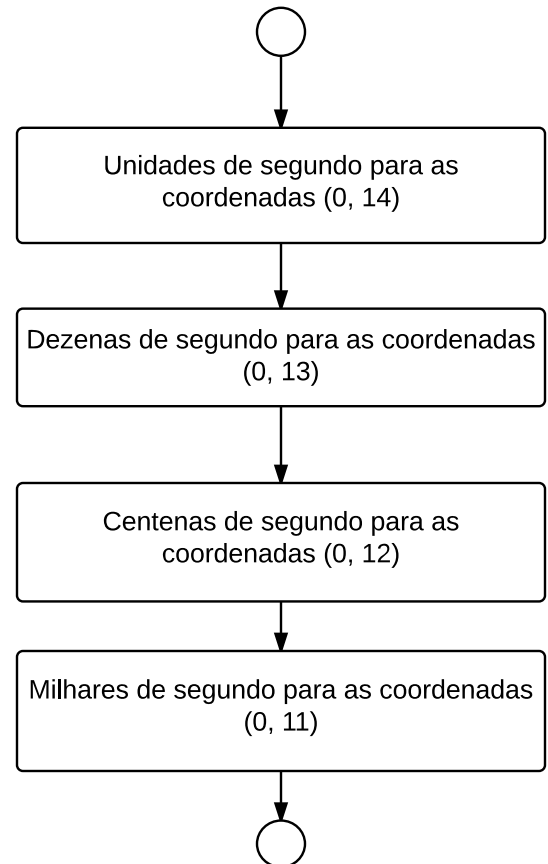
QuemGanhou:



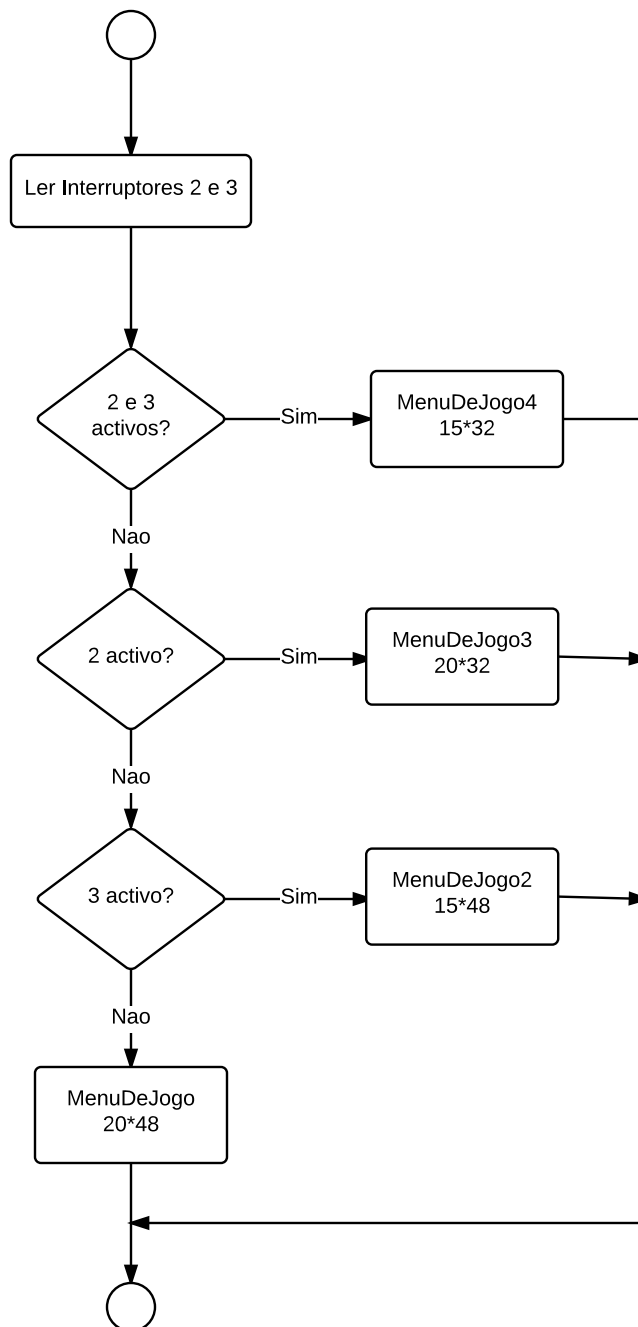
ContHexLCD:



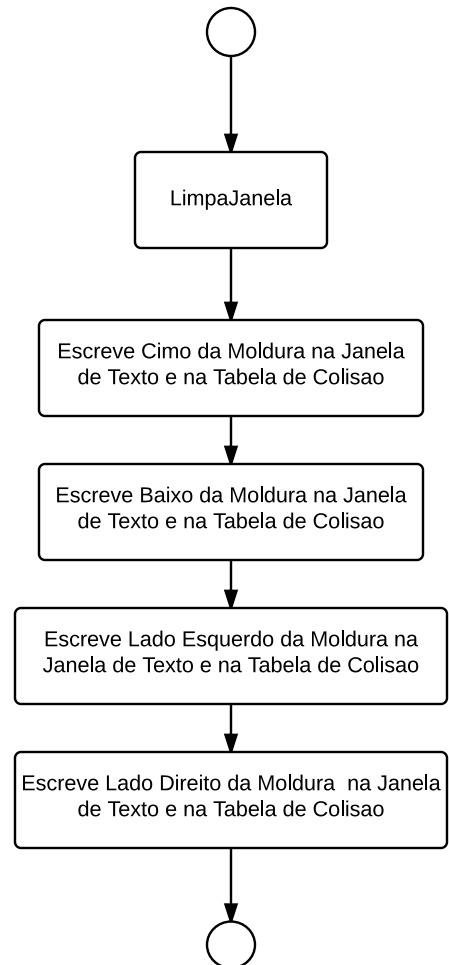
EscContLCD:



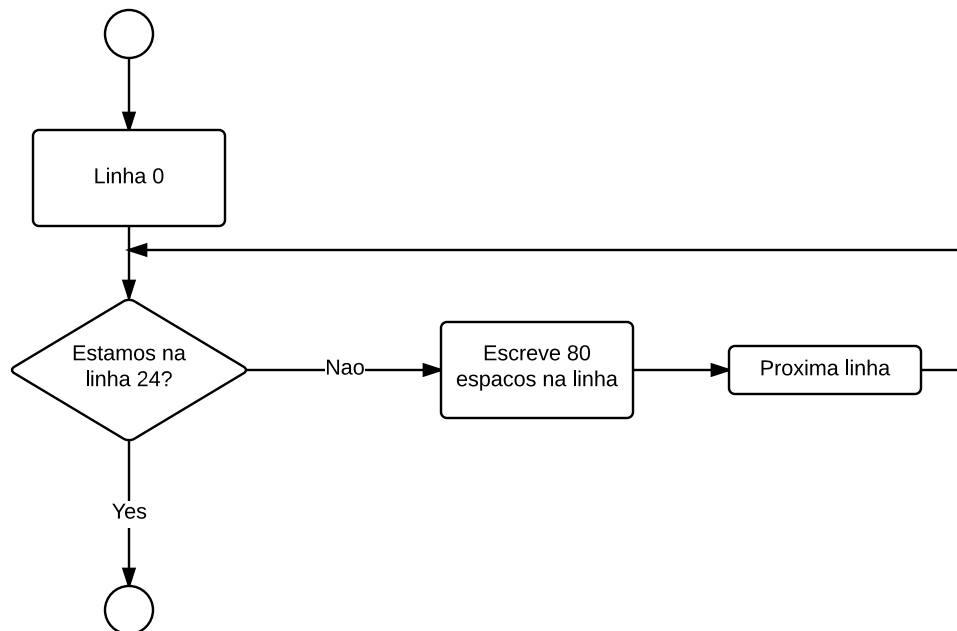
Define e Escreve  
MenuDeJogo :



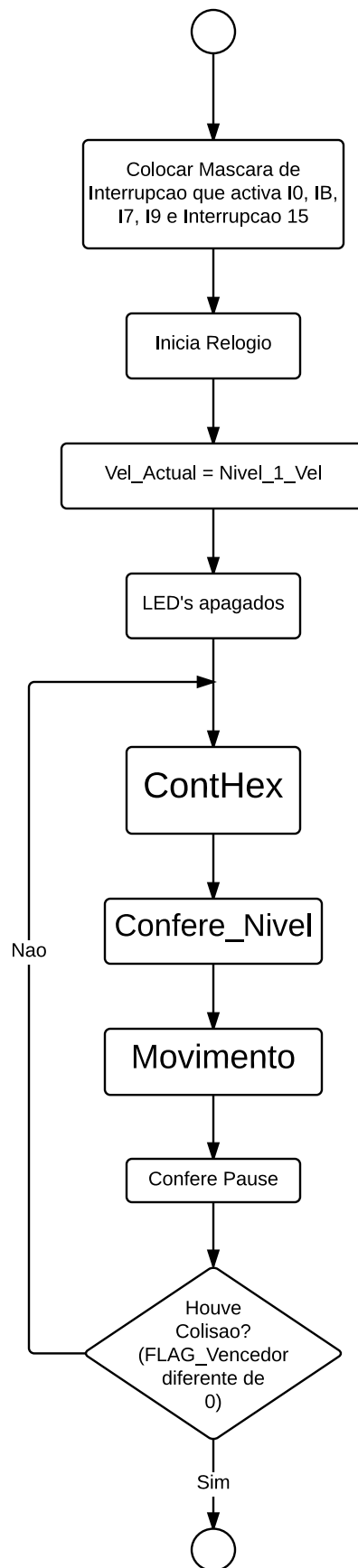
## Rotinas MenuDeJogo :



## LimpaJanela:

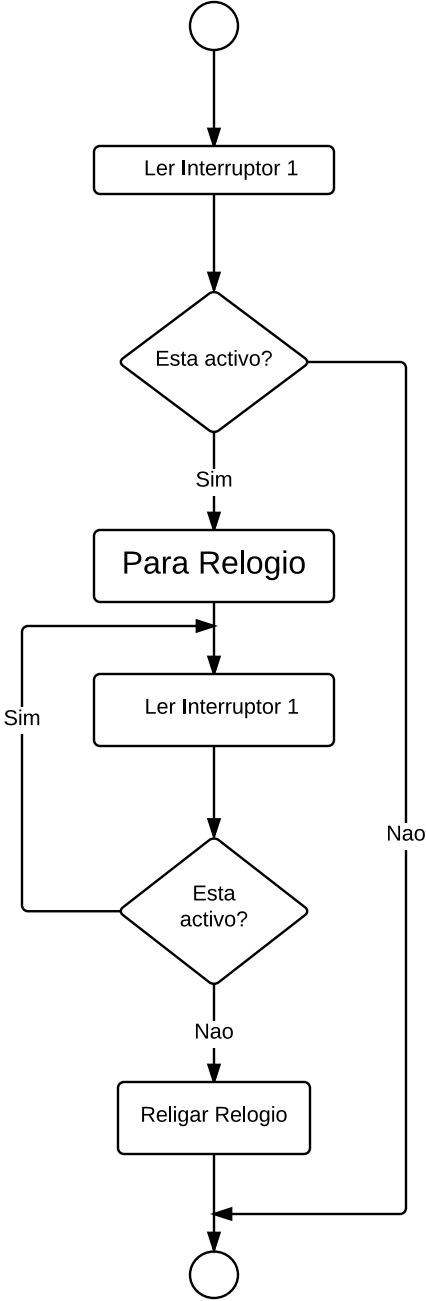


IniciaJogo:

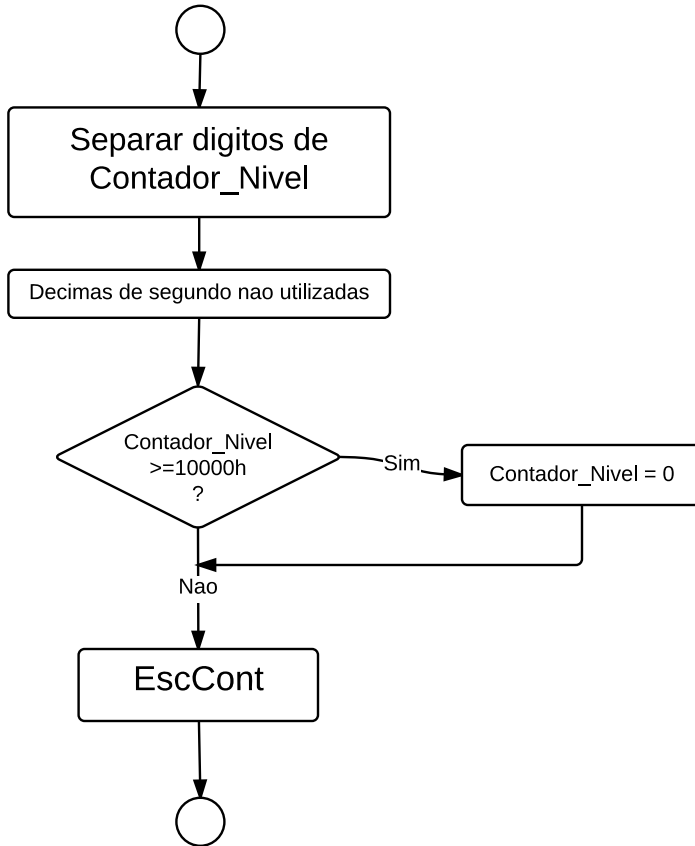




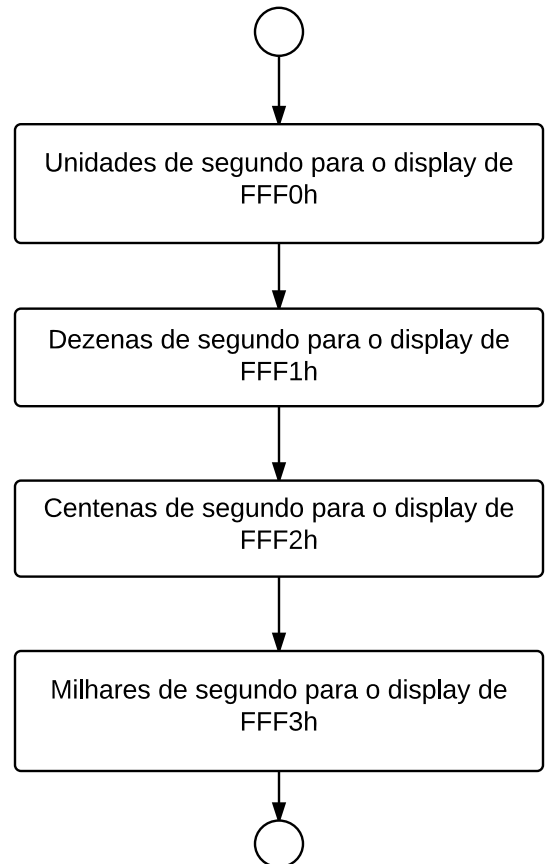
Confere Pause:



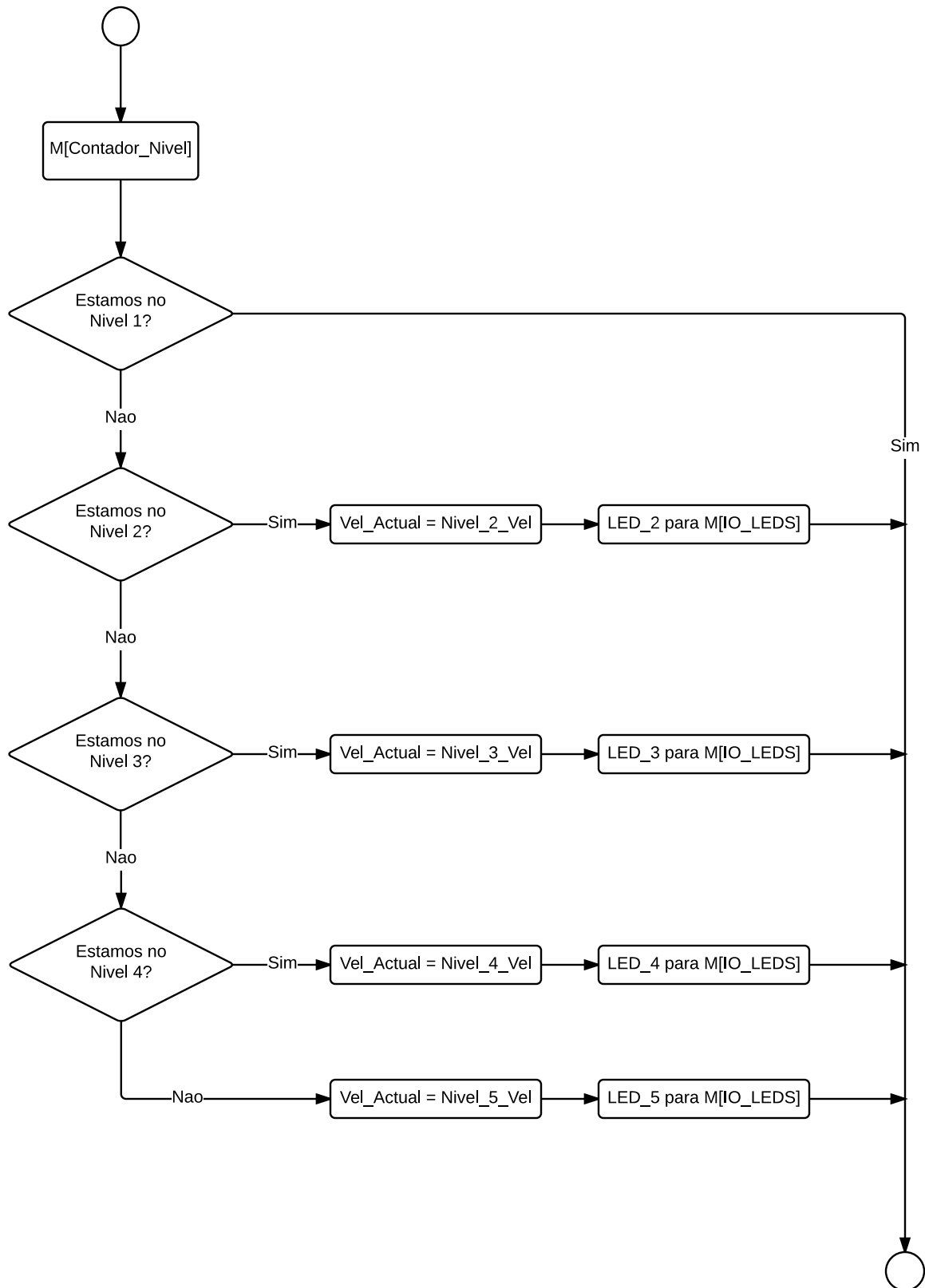
## ContHex:



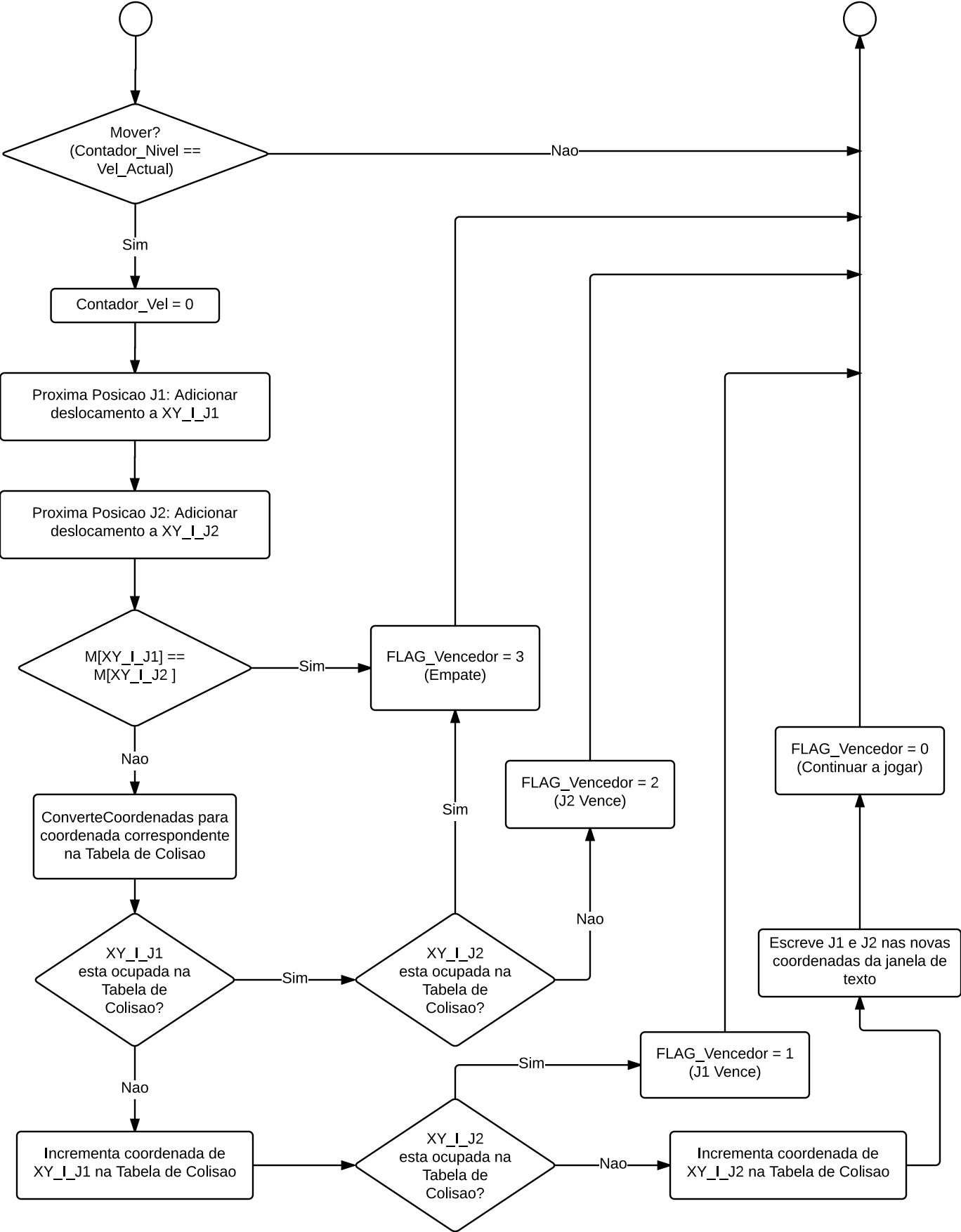
## EscCont:



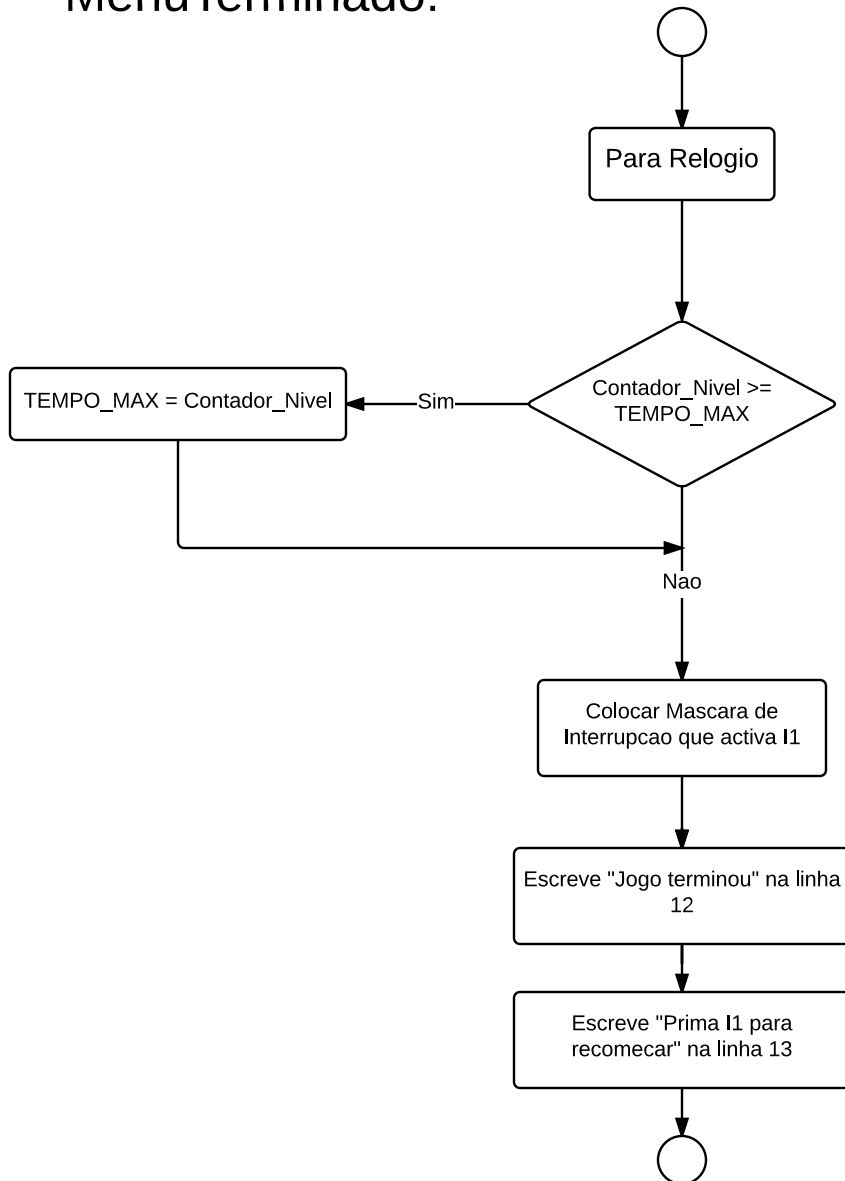
## Confere\_Nivel:



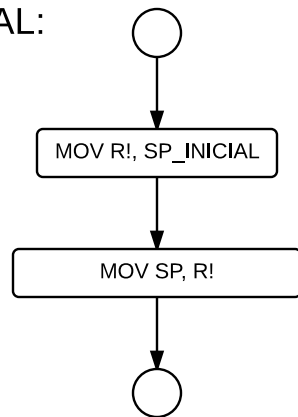
# Movimento:



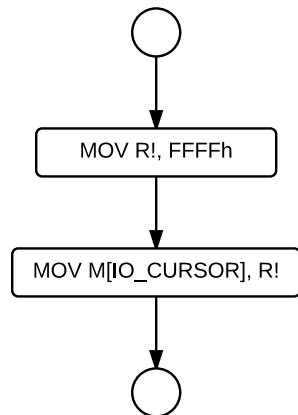
## MenuTerminado:



Define SP\_INICIAL:



Modo\_Grafico:



Deslocamento:

