Thought Works



React

INTRODUCTION

React is an open-source JavaScript library for creating user interfaces that aims to address challenges encountered in developing single-page applications.





- Not a framework
- Components
- Virtual DOM
- One-way data flow

NOT A FRAMEWORK

said some random dude

frame-work

/ˈfrām wərk/ •)

noun

an essential supporting structure of a building, vehicle, or object.

"a conservatory in a delicate framework of iron"

synonyms: frame, substructure, infrastructure, structure, skeleton, chassis, shell, body, bodywork; More

a basic structure underlying a system, concept, or text.
 "the theoretical framework of political sociology"
 synonyms: structure, shape, fabric, order, scheme, system, organization,
 construction, configuration, composition, warp and woof;
 informal makeup
 "the framework of society"

Translations, word origin, and more definitions

JUST THE "V"

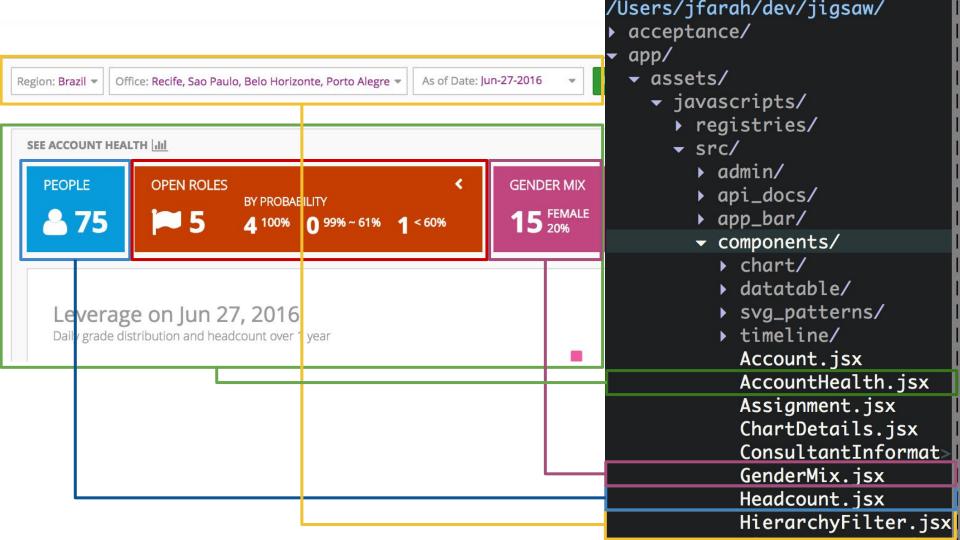
Not the MVC



COMPONENTS

COMPONENT ORIENTED

- Self contained, concern specific building blocks
- Divide and conquer strategy
- Reusable and composable



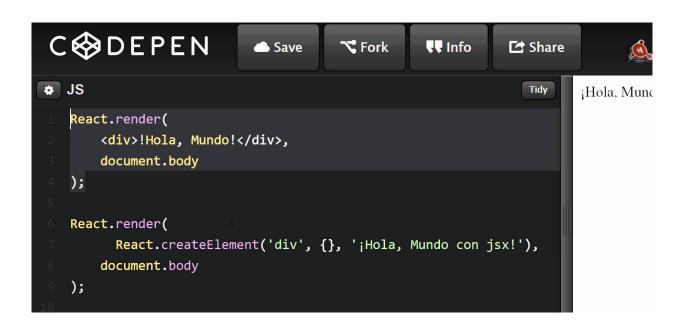
COMPONENT ORIENTED

```
export default class Account extends React.Component {
  render () {
    return (
      <div className="row">
        <SubHeader value={this.props.account.name} />
        <div className="large-12 columns">
          {this._createTeams()}
        </div>
      </div>
    );
  _toTeamComponent(team, index) {
    return (
      <div className="row" key={index}>
        <Team name={team.name} spots={team.spots} periods={this.props.periods} startsOn={team.s</pre>
      </div>
```

It looks like HTML It tastes like HTML But it's something else



It looks like HTML It tastes like HTML But it's something else



THE POWER OF JAVASCRIPT

Map, reduce, filter, sort... not {{#each}}

AUTOMATIC REFRESH

lifecycle

```
export default class OpenRoles extends React.Component {
  static propTypes = {
    openRoles: React.PropTypes.array.isRequired,
    todayDate: React.PropTypes.string.isRequired,
    teamName: React.PropTypes.string
  constructor(props) {
    super(props);
    this.state = {-
      open: false
    };
  render() {
    return (
      <div className="open-roles-details-container">
        <a onClick={this._toggleOpenRolesDetailsVisibility.bind(this)}>
          <i className={this.state.open ? 'fa fa-chevron-left' : 'fa</pre>
          fa-chevron-right' } ></i>
        </a>
        {this. renderDetails()}
      </div>
    );
  componentWillMount() {
    if (this.props.teamName == undefined) {-
      this.setState({ open: true });
```

VIRTUAL DOM AND REACTIVE RENDER

DOM CHANGING OVER TIME

...is the root of all evil...

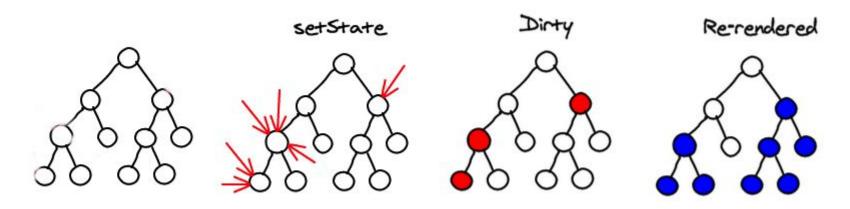
DOM manipulation is slow, but React keeps it at the **minimum**

DOM ABSTRACTION with VIRTUAL DOM

Performance, server-side rendering



React builds a tree representation of the DOM and calculates what should change - in memory



ONE-WAY DATA BINDING

LOW COUPLING

PERFORMANCE & DEBUGGING

WHAT WE'VE MISSED

TOOLKIT

ES6, module bundlers, Redux







QUESTIONS AND FEEDBACK?