

Unit 2 Assessment: Test Report



Started: 2024-08-09 15:56:33



▼ /Users/rodrigocobos/Desktop/Devmountain Folder/webdev_10/assestments/assess-2/src/tests/further-study.test.js 3.763s

Tests (3) | 3 passed | 0 failed | 0 pending

further-study.js > buildWordChain	should return an array of words in the correct order	passed	0.011s
further-study.js > buildWordChain	should stop when it runs out of valid words	passed	0.001s
further-study.js > buildWordChain	should return an empty array if no words are given	passed	0.001s

▼ /Users/rodrigocobos/Desktop/Devmountain Folder/webdev_10/assestments/assess-2/src/tests/arrow-fns.test.js 2.89s

Tests (9) | 9 passed | 0 failed | 0 pending

arrow-fns.js > giveMeTwo	should be an arrow function	passed	0.013s
arrow-fns.js > giveMeTwo	should return 2	passed	0.001s
arrow-fns.js > addNums	should be an arrow function	passed	0.001s
arrow-fns.js > addNums	should return the sum of two numbers	passed	0.001s
arrow-fns.js > max	should be an arrow function	passed	0.005s
arrow-fns.js > max	should return the largest of two numbers	passed	0.003s
arrow-fns.js > evens	should return an array of even numbers	passed	0.002s
arrow-fns.js > createGreetings	should return an array of greetings	passed	0s
arrow-fns.js > loudLongWords	should return an array of uppercased words longer than 4 characters	passed	0.001s

▼ /Users/rodrigocobos/Desktop/Devmountain Folder/webdev_10/assestments/assess-2/src/tests/objects.test.js 3.442s

Tests (8) | 8 passed | 0 failed | 0 pending

objects.js > getNames	should return an array of names	passed	0.01s
objects.js > getNameUsingDestructuring	should use object destructuring to get the firstName and lastName	passed	0.007s
objects.js > getNameUsingDestructuring	should return a person's full name based on their firstName and lastName	passed	0.002s
objects.js > getPeopleByLocation	should return an array of people in the given location	passed	0.001s
objects.js > translateToPirateTalk	should translate a phrase to pirate talk	passed	0.001s
objects.js > wordCount	should return the number of occurrences for each word in a phrase	passed	0.095s
objects.js > isBugAvailable	should return true if the bug is available in the given month	passed	0.001s
objects.js > buildBugHuntCalendar	should return an object of months and names of bugs available during that month	passed	0.005s

▼ /Users/rodrigocobos/Desktop/Devmountain Folder/webdev_10/assestments/assess-2/src/tests/js-dom.test.js 12.287s

Tests (10) | 10 passed | 0 failed | 0 pending

js-dom.js > Log in/log out button	button text changes from "Log in" to "Log out" when clicked	passed	2.019s
js-dom.js > Log in/log out button	button text changes from "Log out" to "Log in" when clicked	passed	2s
js-dom.js > Send an alert	sends an alert with text from the input on form submit	passed	2.001s

js-dom.js > Add an item	<i>adds an item to the list after double-clicking the button</i>	passed	2s
js-dom.js > Change colors	<i>clicking on the "Turn stuff blue" button changes the color of the .changes-color elements</i>	passed	0.322s
js-dom.js > Change colors	<i>clicking on the "Turn stuff red" button changes the color of the .changes-color elements</i>	passed	0.047s
js-dom.js > Change colors	<i>clicking on the "Turn stuff blue/red" buttons leaves the color of other elements black</i>	passed	0.068s
js-dom.js > Calculate factorial	<i>displays the factorial of the number entered into the form</i>	passed	0.128s
js-dom.js > Validate a form	<i>shows red feedback message "The word must be at least 4 characters long" when submitting an invalid word</i>	passed	0.061s
js-dom.js > Validate a form	<i>shows green feedback message "Thanks for your submission!" when submitting a valid word</i>	passed	0.149s

⌄ /Users/rodrigocabos/Desktop/Devmountain Folder/webdev_10/assestments/assess-2/src/tests/html-css.test.js

15.931s

Tests (12) | 12 passed | 0 failed | 0 pending

index.html > Global styles	<i>should have a black background</i>	passed	2.019s
index.html > Global styles	<i>should have white text</i>	passed	2.001s
index.html > Global styles	<i>should use a sans-serif font</i>	passed	2.001s
index.html > HTML form	<i>the page should have a form element</i>	passed	2.002s
index.html > HTML form	<i>the form should have a text input field</i>	passed	2.001s
index.html > HTML form	<i>the form should have radio buttons for "Jedi" and "Sith" options</i>	passed	1.967s
index.html > HTML form	<i>the form should have a dropdown menu for selecting colors Blue, Green, Red, and Purple</i>	passed	0.196s
index.html > HTML form	<i>the form should have a submit button</i>	passed	0.063s
index.html > Table with character data	<i>the page should have a table element</i>	passed	0.046s
index.html > Table with character data	<i>all cells in the table should have a 1px white border</i>	passed	0.029s
index.html > Table with character data	<i>all cells in the table should 5px of padding on all sides</i>	passed	0.035s
index.html > Table with character data	<i>should have 50px of space above the table</i>	passed	0.022s