



Search or jump to...

Pull requests Issues Marketplace Explore



Set status

DaniloHBP

danilohbp

[Edit profile](#)

I'm a Full Stack developer looking for solutions to my problems, even when I get it I don't stop, because I always want to improve it.

São Paulo, Brasil

danilohbp.github.io

Overview

Repositories 14

Projects 0

Packages 0

Stars 0

Followers 4

Following 5

Popular repositories

[first-game](#)

Initial projects for game development in Godot Engine.

GDScript

[single-page-sudeste-online](#)

JavaScript

[eagle-list](#)

Este projeto é um app de listagem de cursos à distância via web scraping (raspagem de site) que utiliza como fonte os principais sites que ministram cursos de tecnologia.

Java

[listagem-de-sensores-do-celular](#)

Este projeto é um app feito para o sistema operacional / sensores presentes no celular.

Java

[retira-fotos-codigo-de-barras-webview](#)

É um app para o sistema Android que usa o recurso de câmera do celular para tirar foto e que fixa a imagem no imageview da aplicação. Também tem recurso de webview e de código de barras.

Java

[danilohbp.github.io](#)

Meu site de apresentação

HTML

49 contributions in the last year

Signed in as
danilohbp

Set status

Your profile

Your repositories

Your projects

Your stars

Your gists

Upgrade

Feature preview

Help

Settings

Aqui é a área do usuário,
É onde você visualiza
Os seus repositórios e
Outras coisas

Contribution settings ▾



[Set status](#)

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[São Paulo, Brasil](#)[danilohbp.github.io](#)[Overview](#)

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[Customize your pins](#)[first-game](#)

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Java

[danilohbp.github](#)

Meu site de apresentaç

HTML

Para criar um repositório
Vá na aba Repositories
No topo, do lado de Overview

49 contributions in the last year

[Contribution settings ▾](#)



Search or jump to...

Pull requests Issues Marketplace Explore



Set status

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São Paulo, Brasil

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Overview

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Find a repository...

Type: All ▾

Language: All ▾

New

single-page-sudeste-online

JavaScript Updated 9 days ago

Star

api-rest-usuarios

Esse projeto foi desenvolvido com base no tutorial do canal "Mestre Programador" para praticar no desenvolvimento de API REST e de seus conceitos.

PHP Updated 10 days ago

Star

text2speak-speak2text

É um aplicativo em Android que fala o que o usuário escreve e registra o que ele fala.

Java Updated 14 days ago

Clique no botão verde:
New, ele te permite criar
Um repositório

eagle-list

Este projeto é um app de listagem de cursos à distância via web scraping (raspagem de site) que utiliza como fonte os principais sites que ministram cursos de tecnologia.

Star



Search or jump to...

Pull requests Issues Marketplace Explore



Create a new repository

A repository contains all project files, including the revision history. Already have a project repository elsewhere?
[Import a repository.](#)

Owner **Repository name ***

danilohbp / Nome do Repositório ✓
Great repository names are descriptive and unique. Your new repository will be created as Nome-do-Repositório. onal-octo...

Description (optional)
Aqui você descreve o seu projeto.

Public
Anyone on the internet can see this repository. You choose who can contribute.

Private
You choose who can see and commit to this repository.

Skip this step if you're importing an existing repository.

Initialize this repository with a README
This will let you immediately clone the repository to your computer.

Add .gitignore: **None** | Add a license: **None** ⓘ

Create repository

Veja que aqui você define O nome do repositório, ou seja, o nome do seu Projeto, sua descrição E o seu acesso privado ou Público. Também tem as Licenças que você pode Escolher: MIT, entre Outros. Mas não coloque licença, só crie O repositório.

Code

Issues 0

Pull requests 0

Actions

Projects 0

Wiki

Security 0

Insights

Settings

Quick setup — if you've done this kind of thing before

or [HTTPS](https://github.com/danilohbp/Nome-do-Reposit-rio.git) [SSH](https://github.com/danilohbp/Nome-do-Reposit-rio.git) <https://github.com/danilohbp/Nome-do-Reposit-rio.git>

Get started by [creating a new file](#) or [uploading an existing file](#). We recommend every repository include a [README](#), [LICENSE](#), and [.gitignore](#).

...or create a new repository on the command line

```
echo "# Nome-do-Reposit-rio" >> README.md
git init
git add README.md
git commit -m "first commit"
git remote add origin https://github.com/danilohbp/Nome-do-Reposit-rio.git
git push -u origin master
```

...or push an existing repository from the command line

```
git remote add origin https://github.com/danilohbp/Nome-do-Reposit-rio.git
git push -u origin master
```

...or import code from another repository

You can initialize this repository with code from a Subversion, Mercurial, or TFS project.

Import code

Quando você clicar
para criar o repositório
Vai aparecer esses comandos
Eles servem para você enviar
Neste repositório o seu projeto
No Android Studio e entre
Outros, copie o link https
Do projeto

[Code](#)[Issues](#) 0[Pull requests](#) 0[Actions](#)[Projects](#) 0[Wiki](#)[Security](#) 0[Insights](#)[Settings](#)

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[Import code](#)

Este daqui, vai ser
Necessário depois

Android Manager

Resource Manager

1: Project

2: Favorites

3: Structure

Layout Captures

Component Tree

Attributes

Palette

Gradle

File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help

activity_main.xml > MainActivity.java

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="|
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

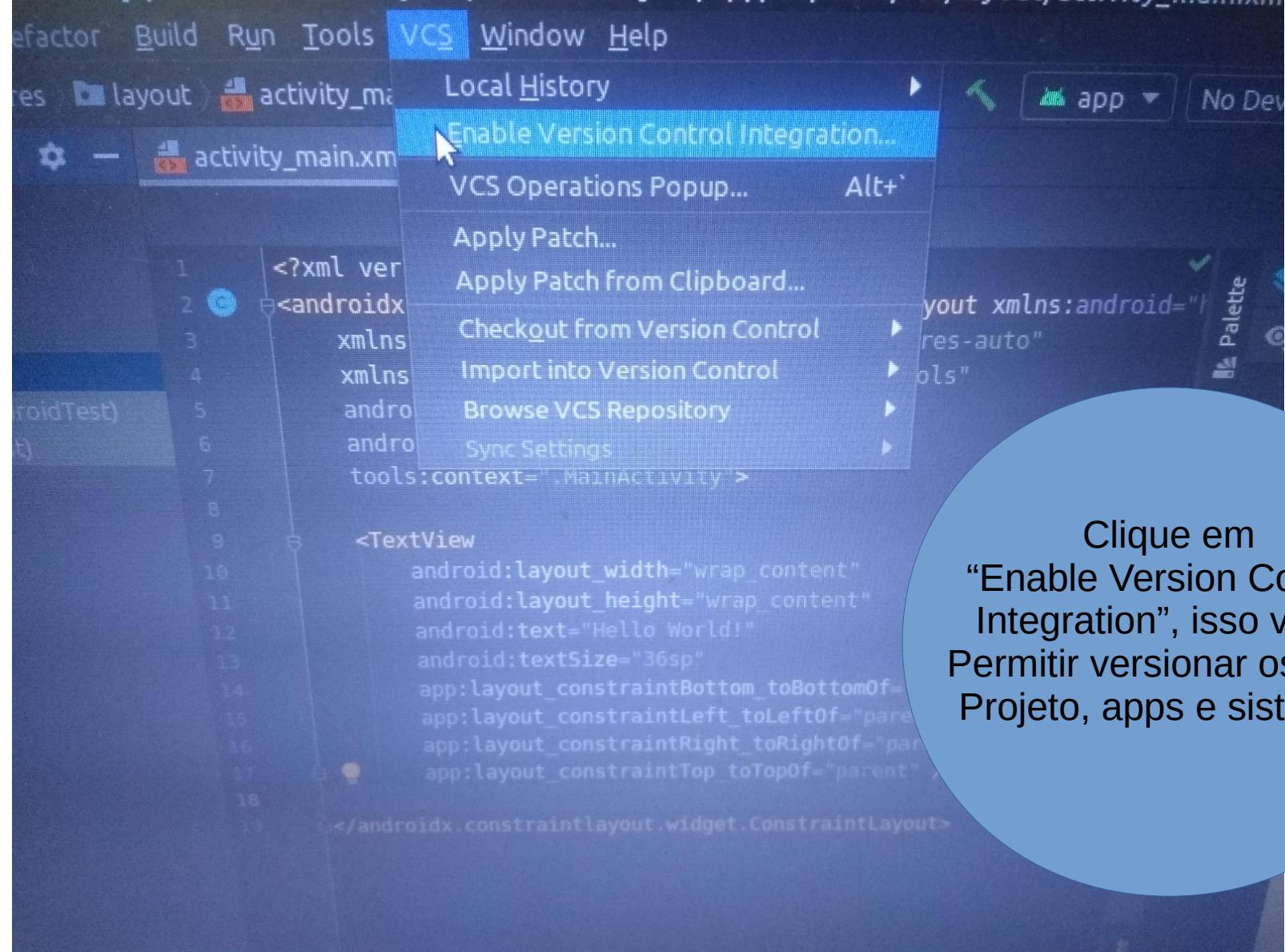
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello World!"
        android:textSize="36sp"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:layout_constraintTop_toTopOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>
```

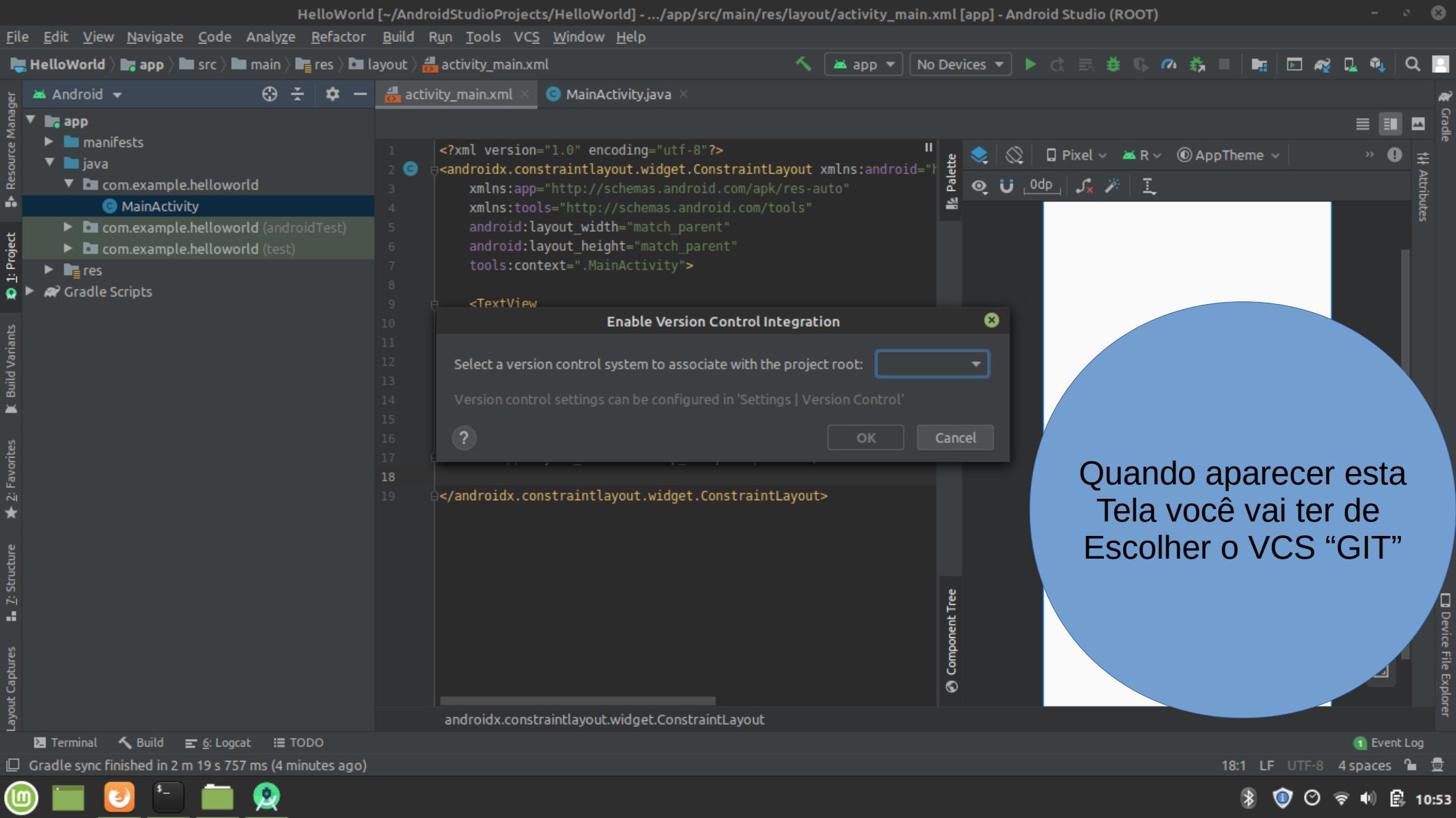
androidx.constraintlayout.widget.ConstraintLayout > TextView



Clique em
“VCS” na barra de menu



Clique em
“Enable Version Control
Integration”, isso vai te
Permitir versionar os seus
Projeto, apps e sistemas



```
    android:layout_height="match_parent"
    tools:context=".MainActivity">
```

```
        <TextView
```

Enable Version Control Integration

Select a version control system to associate with the project root:

Version control settings can be configured in 'Settings | Version Co



OK

- Git
- Mercurial
- Subversion

```
</androidx.constraintlayout.widget.ConstraintLayout>
```

Escolha o
“GIT” como VCS

HelloWorld > app > src > main > res > layout > activity_main.xml

activity_main.xml > MainActivity.java

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="|
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
```

<TextView

Enable Version Control Integration

Select a version control system to associate with the project root: Git

Version control settings can be configured in 'Settings | Version Control'

OK Cancel

Component Tree

Perceba que o nome
Dos arquivos ficou
Em vermelho, isso significa
Que eles ainda não estão
Sendo gerenciados pelo
Sistema GIT, que versiona
Os projetos que você faz

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res-auto"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <TextView
        android:layout_width="wrap_content"
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        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:layout_constraintTop_toTopOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>
```

The screenshot shows the Android Studio interface. The left sidebar displays the project structure with the 'app' module selected. The main area shows the 'activity_main.xml' file containing XML code for a ConstraintLayout. Below it, the 'MainActivity.java' file is shown. The bottom navigation bar has the 'Version Control' tab highlighted in blue, indicating there are unversioned files. A large blue circle on the right side of the screen contains the text: 'Veja que na aba, Version control Está dizendo Que os arquivos Não estão versionados ainda'. This text is in Portuguese and translates to 'See that in the tab, Version control is telling you that the files are not yet versioned'.

Veja que na aba,
Version control
Está dizendo
Que os arquivos
Não estão versionados
ainda

HelloWorld > app > src > main > AndroidManifest.xml

activity_main.xml MainActivity.java

Android Manager

Resource Manager

Project 1: Project

Build Variants

Favorites 2: Favorites

Component Tree

Attributes

Palette

Pixel R AppTheme

0dp

11:1

Hello World!

The screenshot shows the Android Studio IDE with the following components visible:

- Project Navigators:** Resource Manager, Project (with 1 variant), Build Variants, Favorites.
- Code Editor:** Shows the XML file activity_main.xml and the Java file MainActivity.java. The XML code defines a ConstraintLayout containing a TextView with the text "Hello World!".
- Design Preview:** Displays the visual representation of the layout, showing a white box with the text "Hello World!".
- Toolbars and Menus:** Standard Android Studio menus like File, Edit, View, Navigate, Code, Analyze, Refactor, Build, Run, Tools, VCS, Window, Help.
- Bottom Bars:** Version Control (Local Changes selected), Console, Log, Structure, Device File Explorer.
- Status Bar:** Shows the time (19:24), file encoding (UTF-8), and other system information.

Version Control: Local Changes Console Log

Unversioned Files 38 files

- .gitignore ~/AndroidStudioProjects/HelloWorld/app
- .gitignore ~/AndroidStudioProjects/HelloWorld
- activity_main.xml ~/AndroidStudioProjects/HelloWorld/app/src/main/res/layout
- AndroidManifest.xml ~/AndroidStudioProjects/HelloWorld/app/src/main
- build.gradle ~/AndroidStudioProjects/HelloWorld/app
- build.gradle ~/AndroidStudioProjects/HelloWorld
- colors.xml ~/AndroidStudioProjects/HelloWorld/app/src/main/res/values
- ExampleInstrumentedTest.java ~/AndroidStudioProjects/HelloWorld/app/src/androidTest/java/com/example/helloworld

Layout Captures

Device File Explorer

9: Version Control Terminal Build Logcat TODO

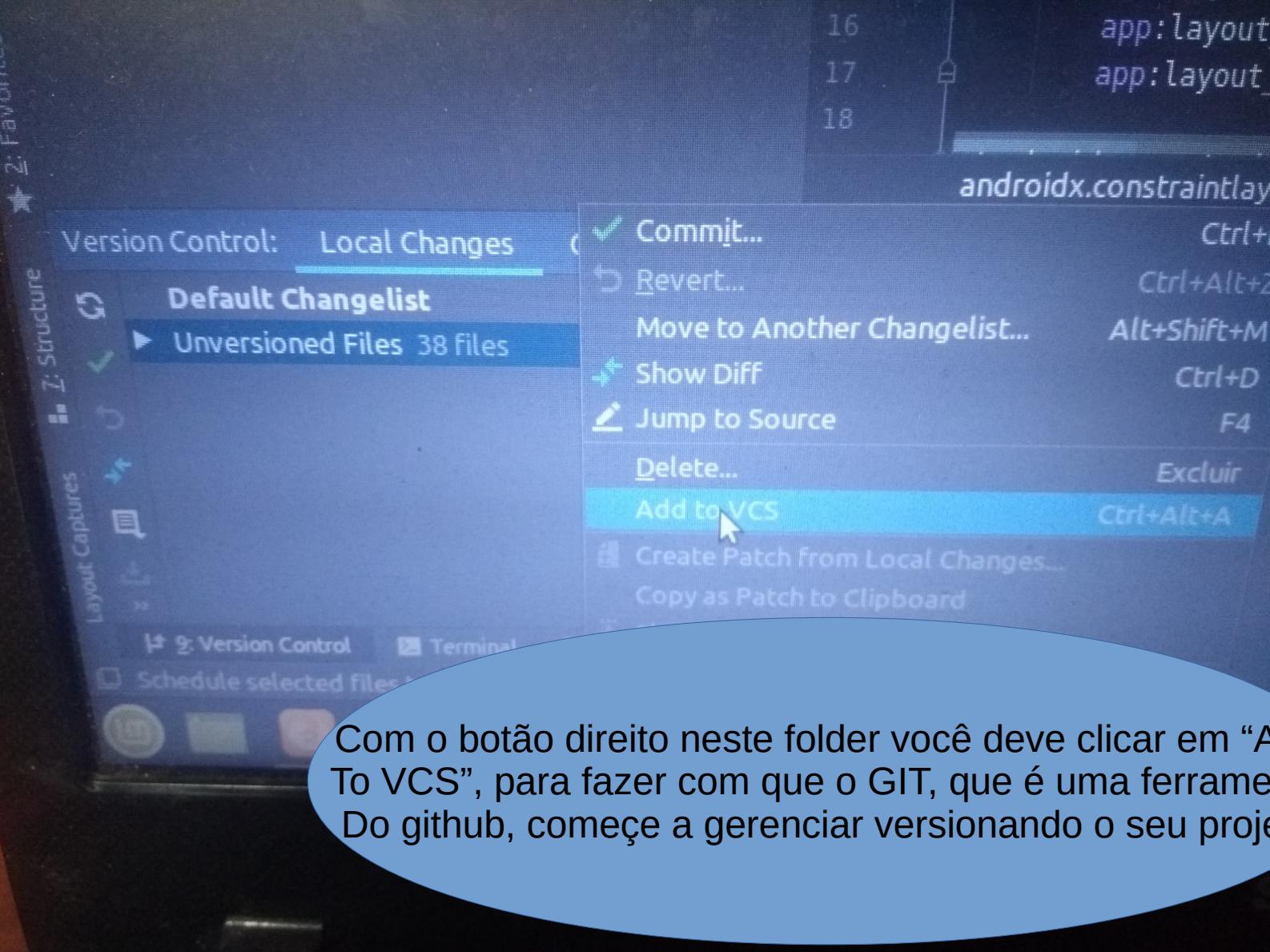
Created Git repository in /root/AndroidStudioProjects/HelloWorld (a minute ago)

19:24 LF UTF-8 4 spaces Git: master

Event Log

This part of the screenshot shows the following sections:

- Version Control:** Local Changes tab selected.
- Layout Captures:** A list of unversioned files.
- Device File Explorer:** Shows the path ~/AndroidStudioProjects/HelloWorld.
- Bottom Navigation:** Version Control, Terminal, Build, Logcat, TODO.
- Status Bar:** Shows the time (19:24), file encoding (LF), and other system status.



Com o botão direito neste folder você deve clicar em “Add To VCS”, para fazer com que o GIT, que é uma ferramenta do github, comece a gerenciar versionando o seu projeto

Android Manager

Resource Manager

1: Project

1: Favorites

2: Structure

Layout Captures

File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help

activity_main.xml MainActivity.java

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res-auto"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello World!"
        android:textSize="36sp"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:layout_constraintTop_toTopOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>
```

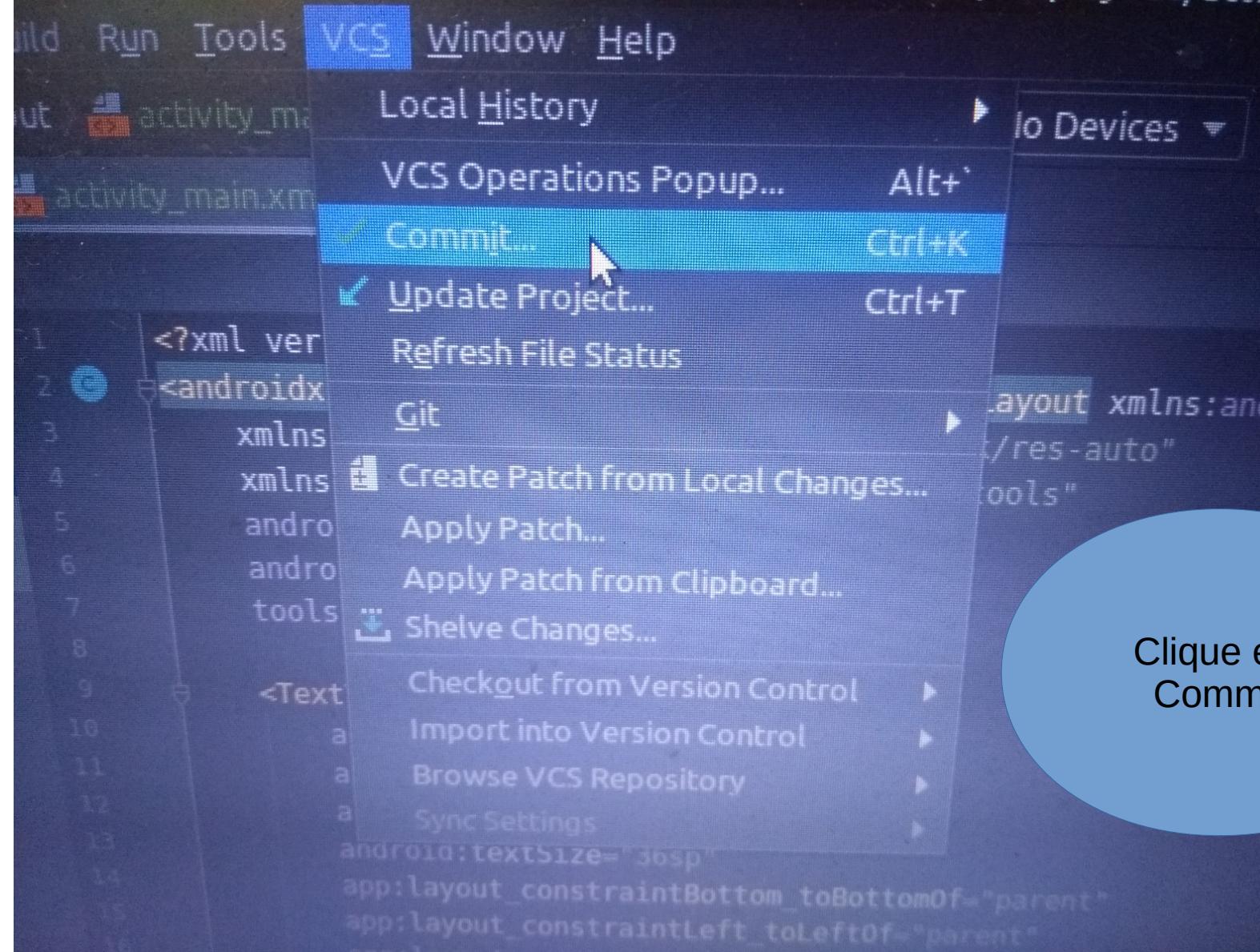
Palette

Attributes

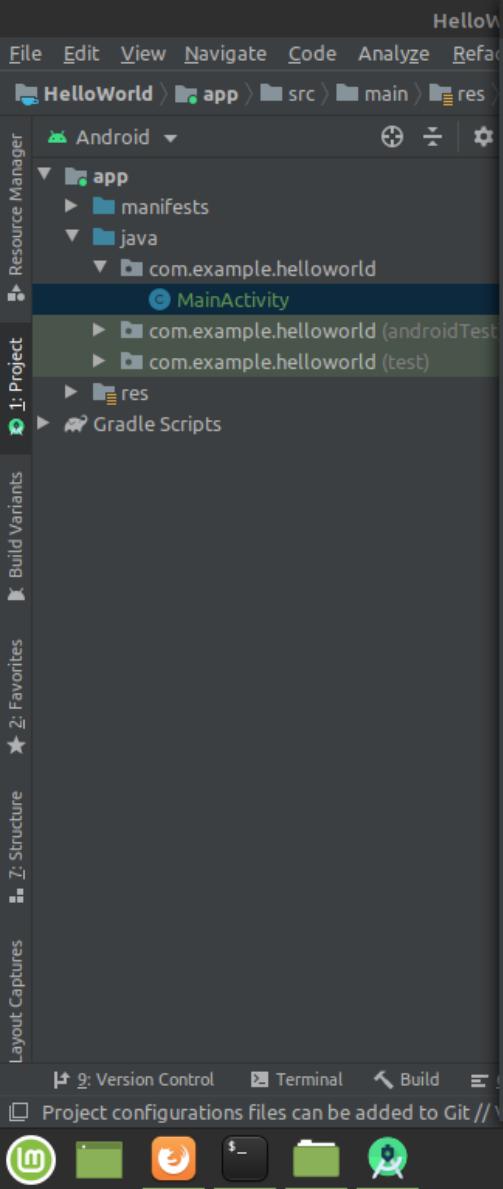
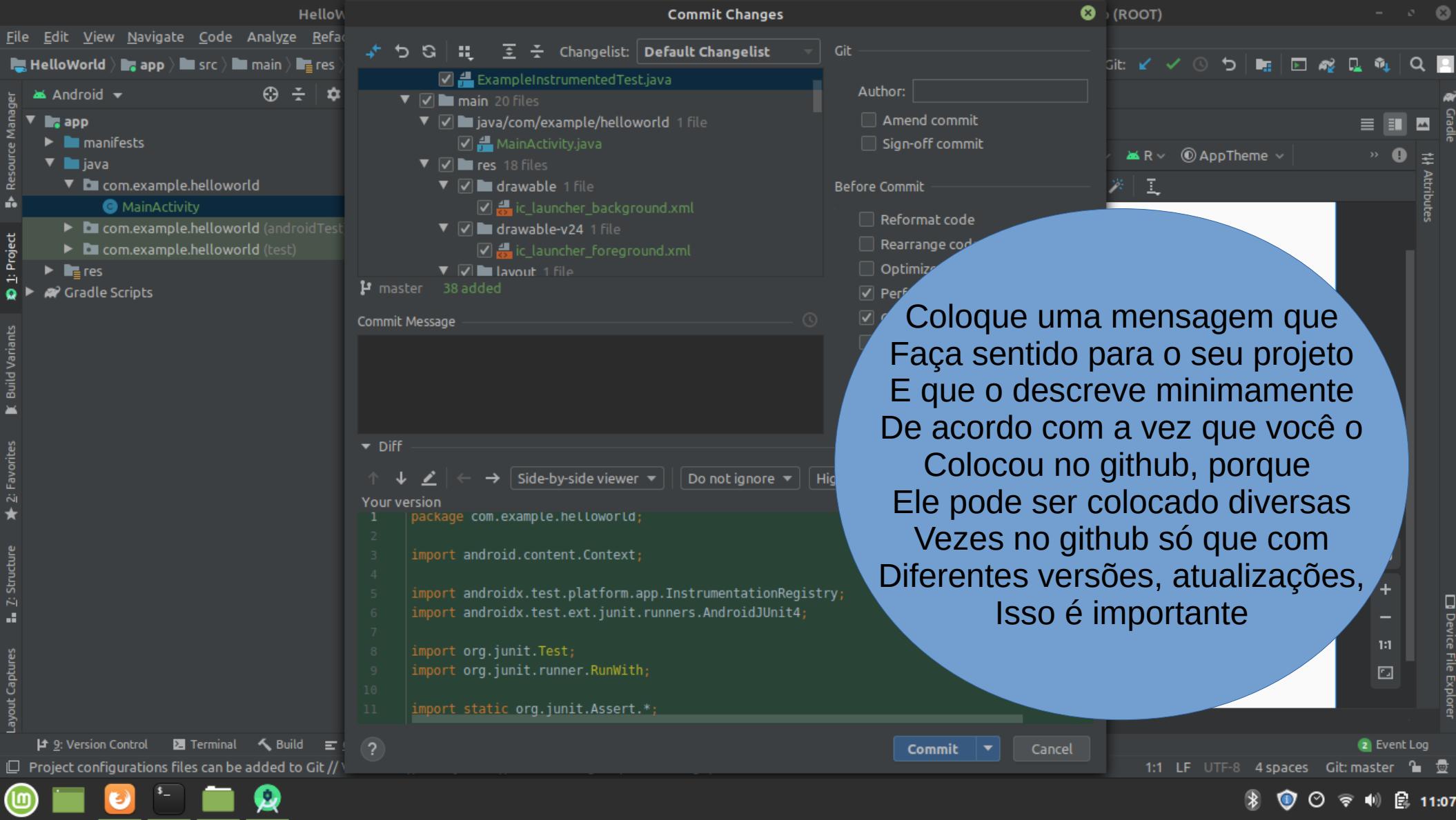
Component

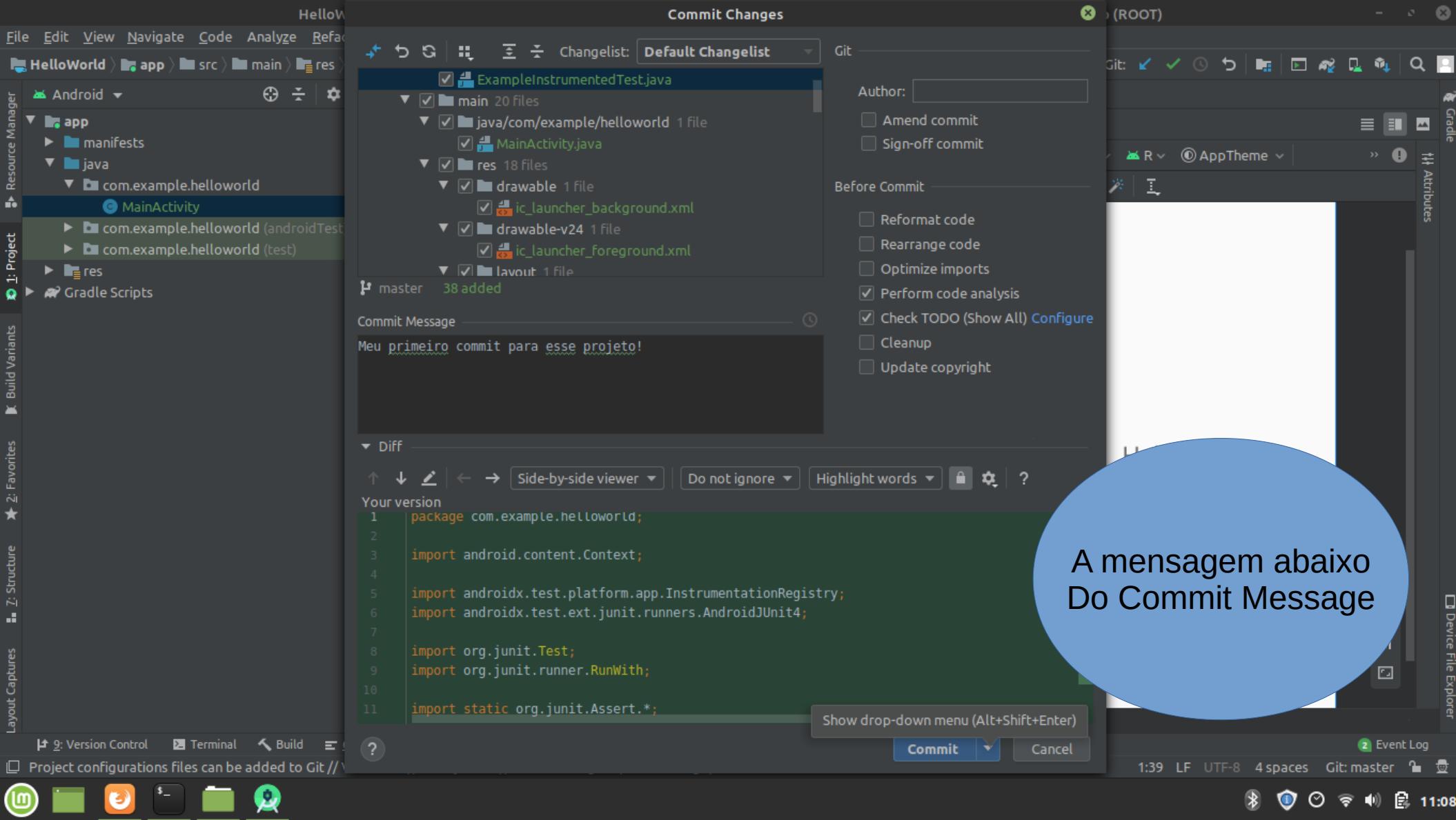
Device File Explorer

Observe que os arquivos
Ficaram com o nome em verde
Isso significa que estão sendo
Gerenciados pela ferramenta
GIT, logo poderão ser tratadas
E enviadas para o Github

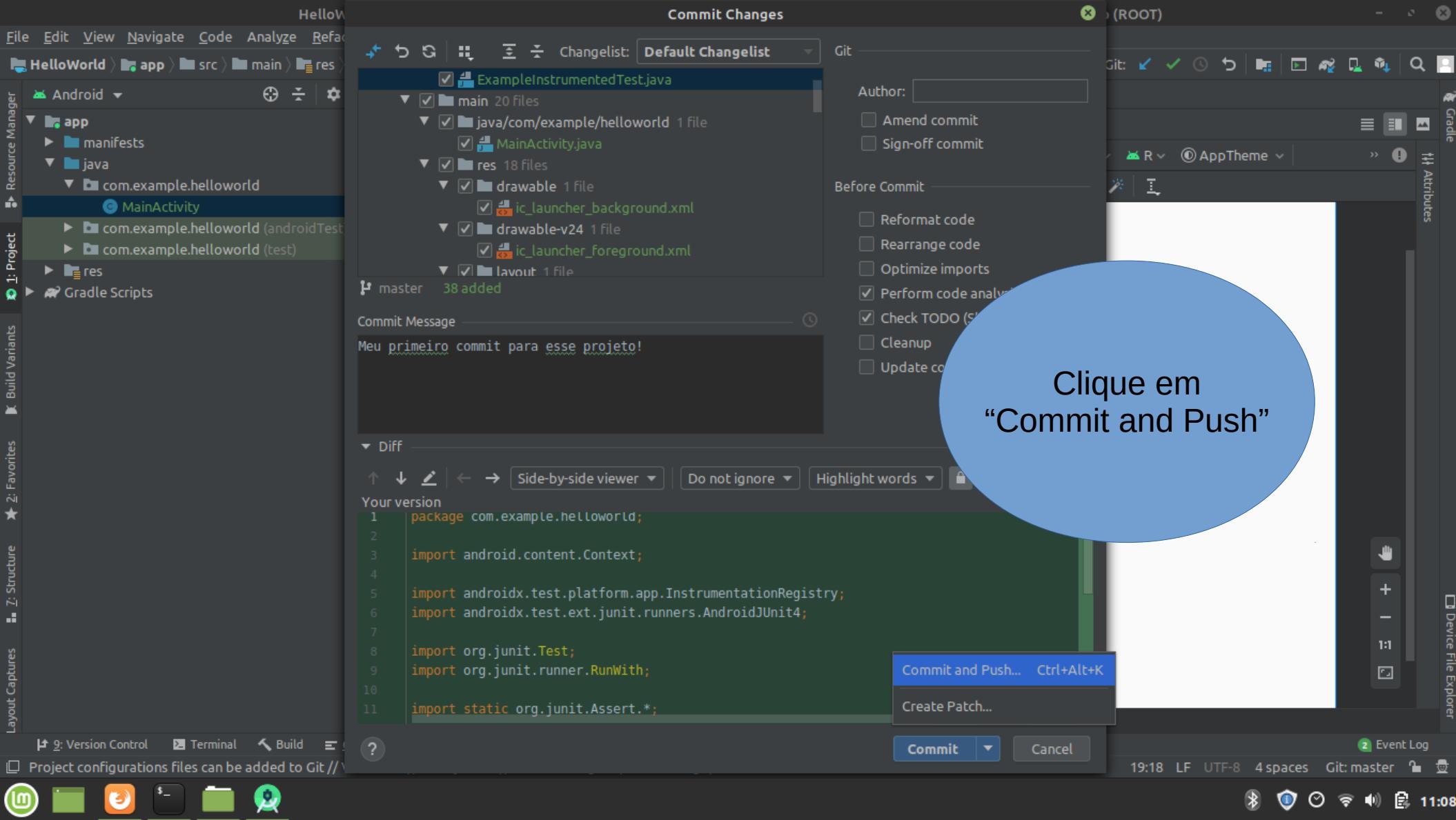


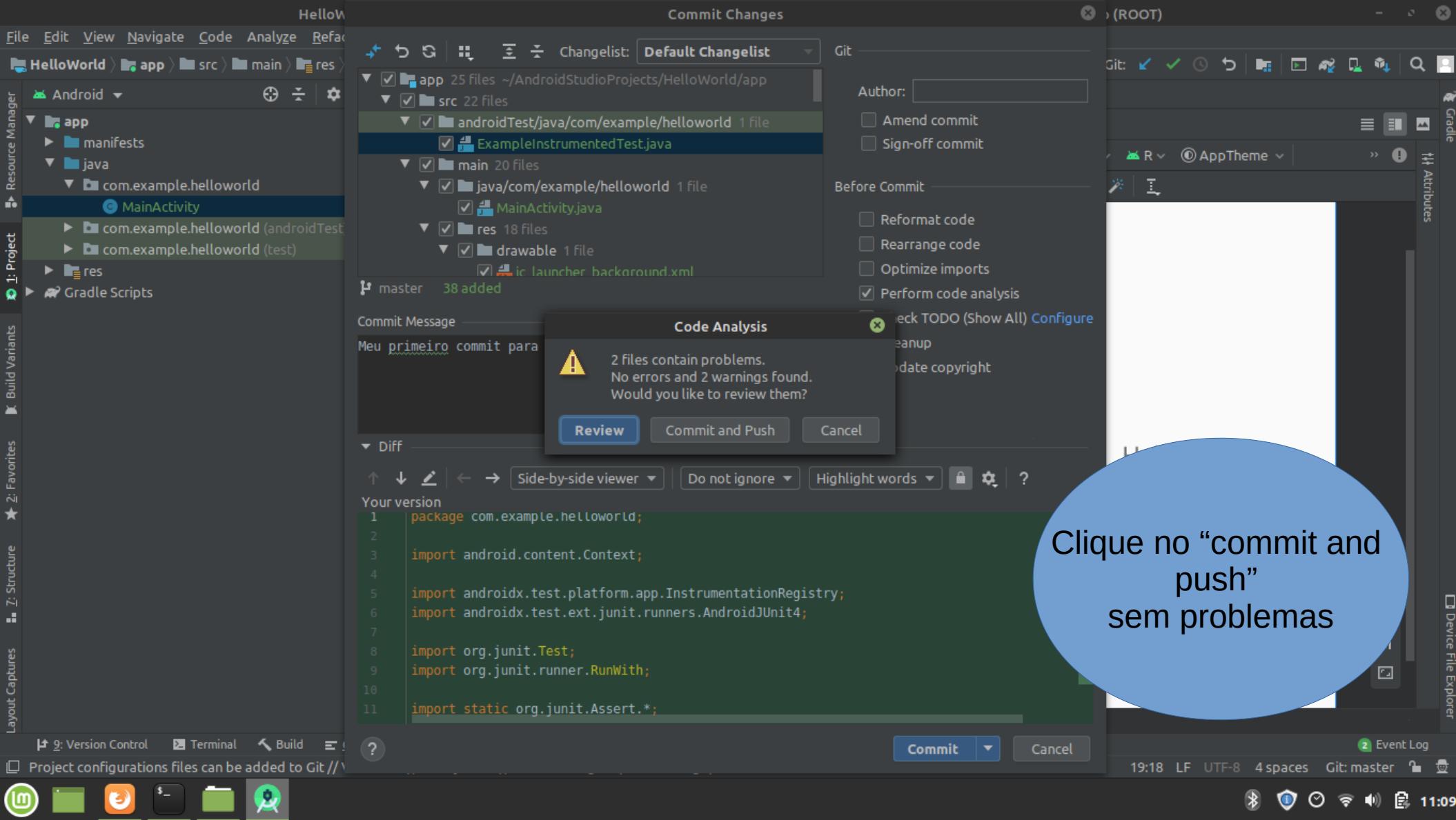
Clique em
Commit



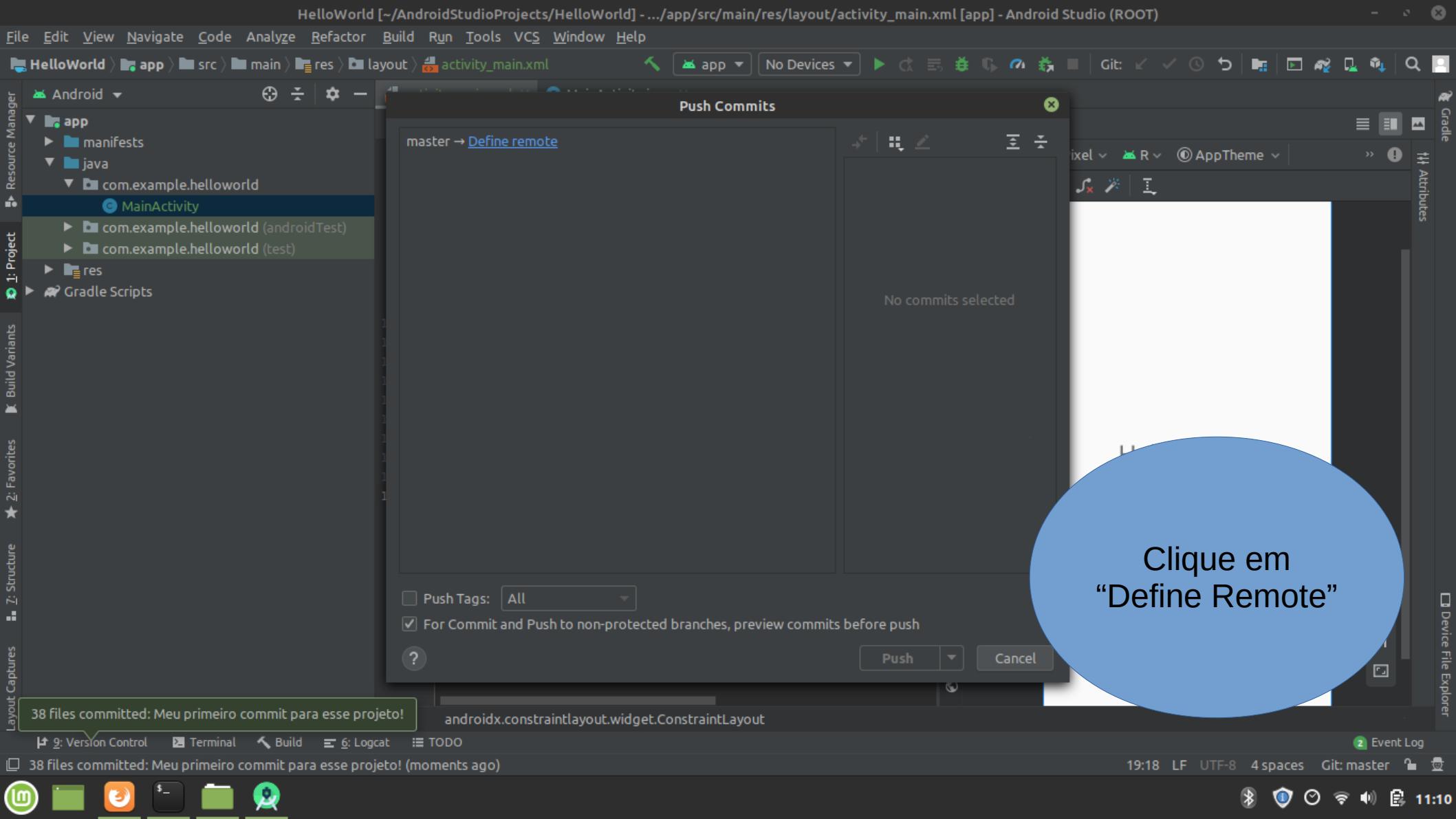


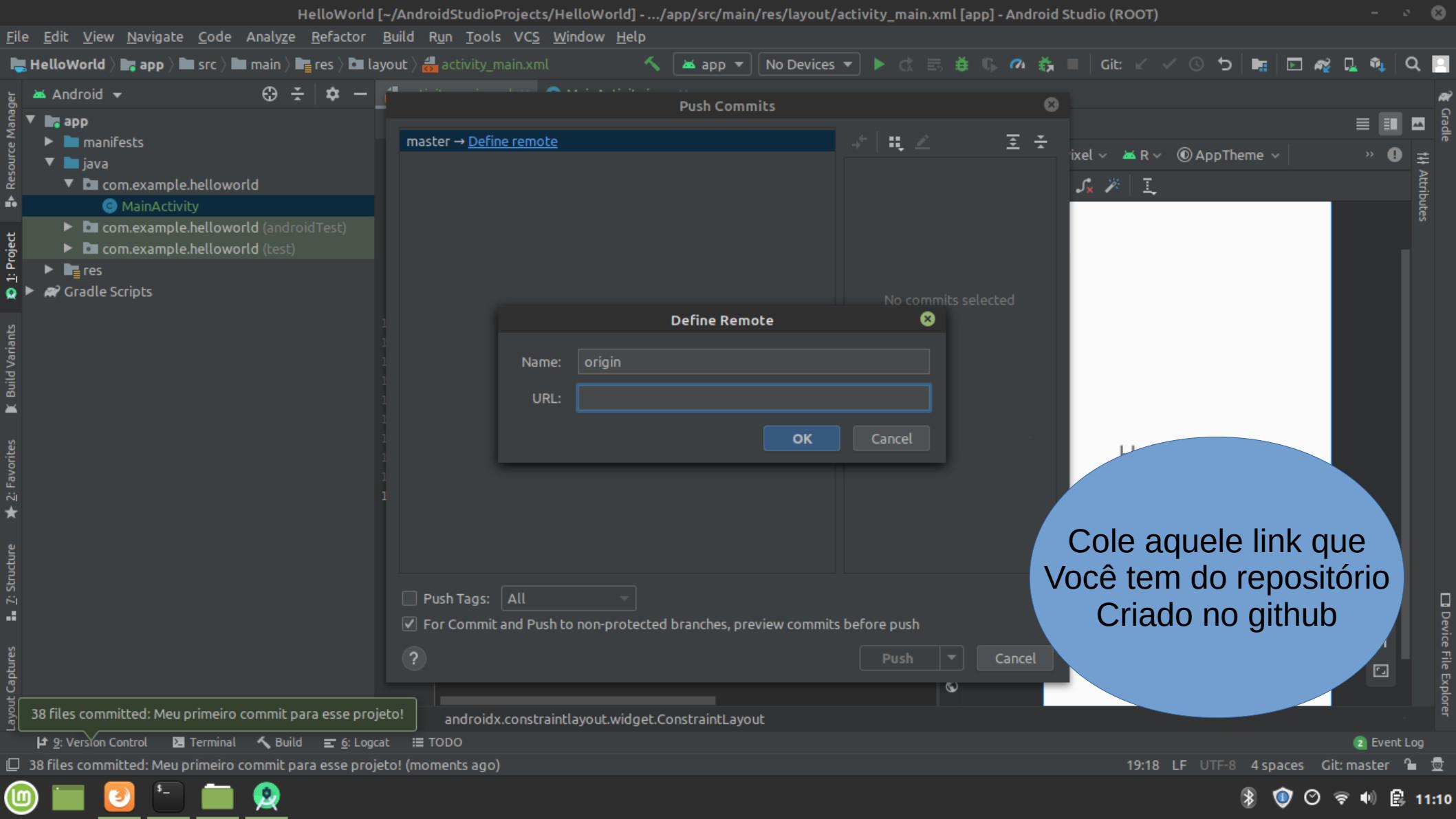
A mensagem abaixo
Do Commit Message

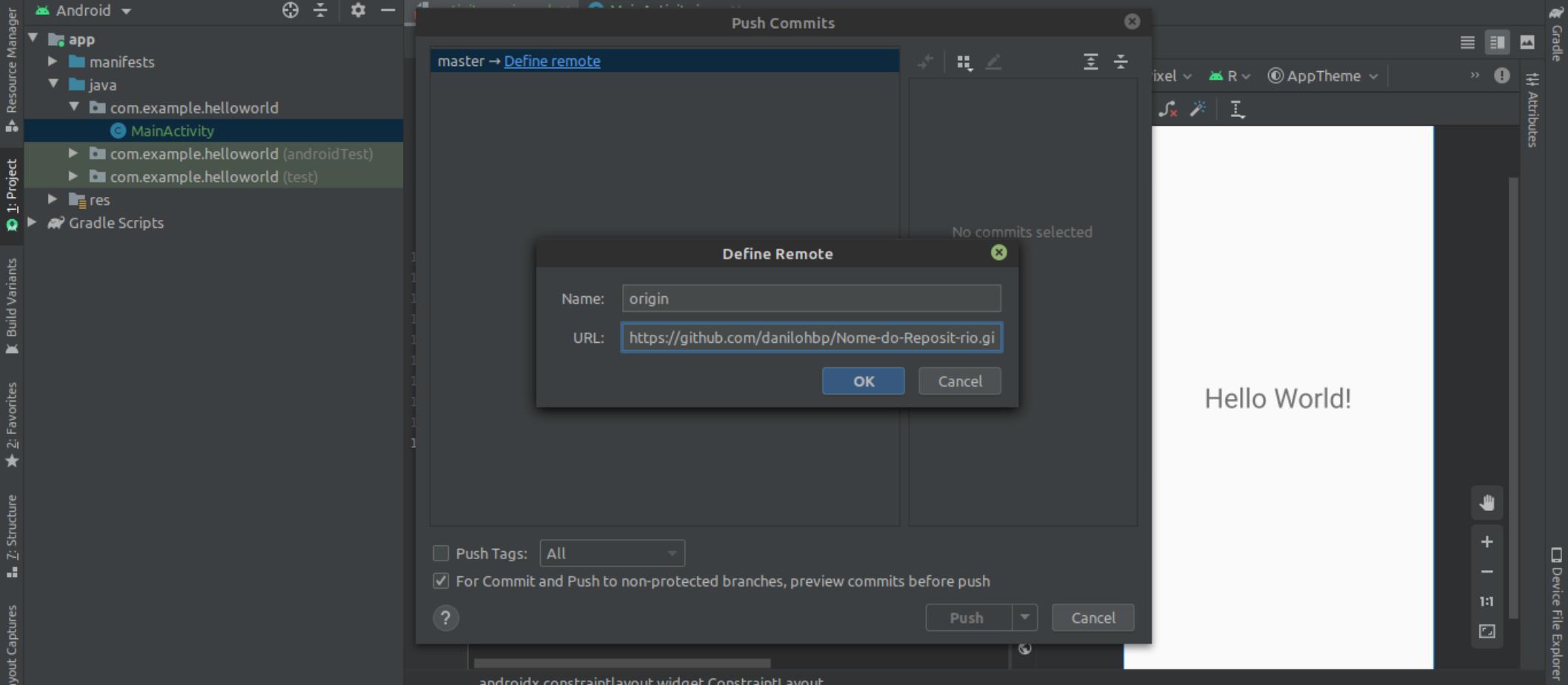


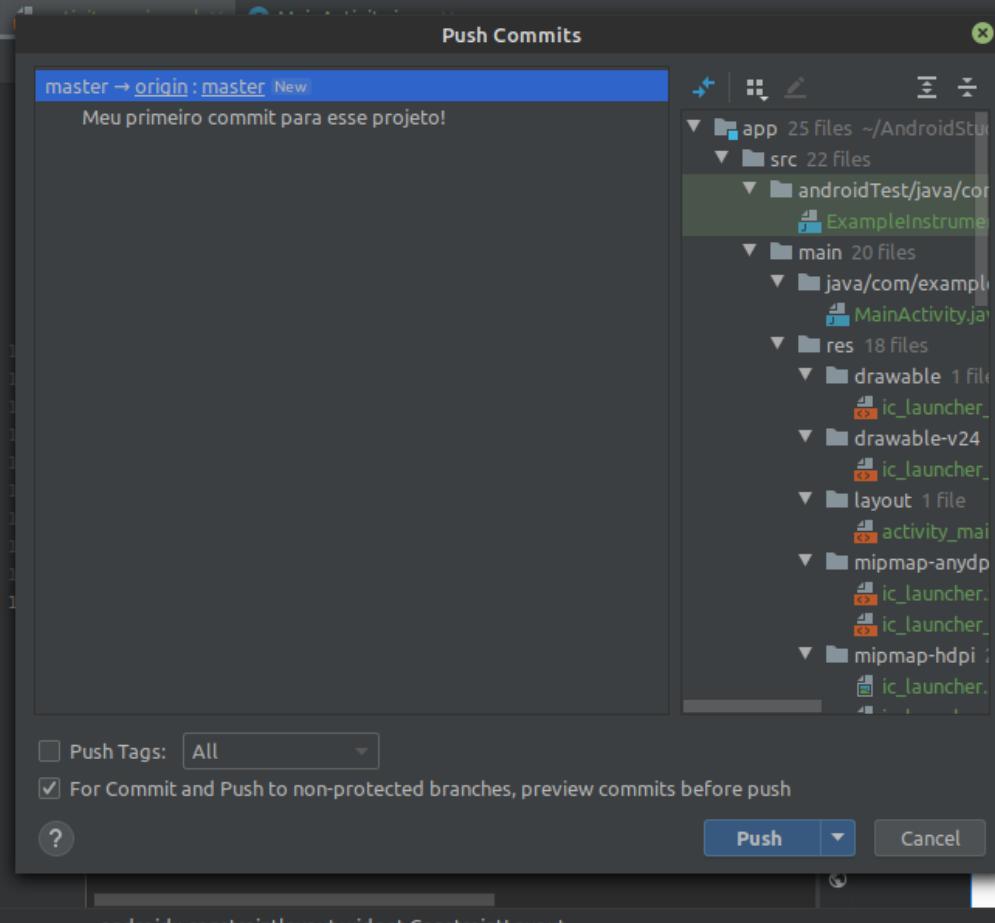
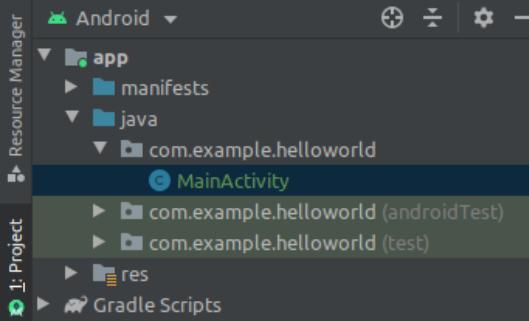


Clique no "commit and push" sem problemas

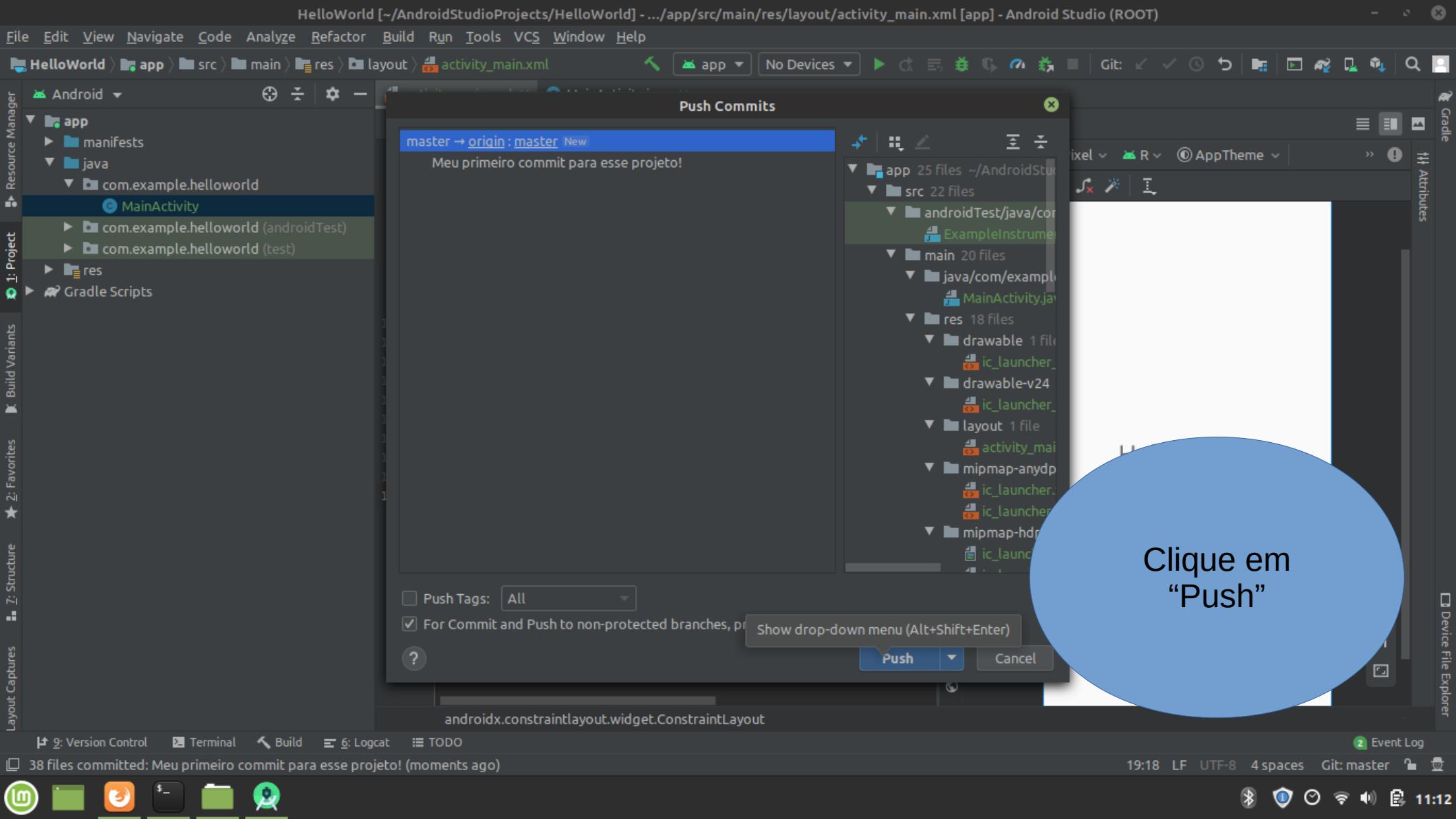








Hello World!



Android Manager

Resource Manager

Project

Build Variants

Favorites

Structure

Layout Captures

Component Tree

Attributes

Palette

0dp

Pixel R AppTheme

Pushing.... Click to open tasks window

Pushing...

38 Files committed: Meu primeiro commit para esse projeto! (3 minutes ago)

19:18 LF UTF-8 4 spaces Git: master

11:13

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res-auto"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello World!"
        android:textSize="36sp"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:layout_constraintTop_toTopOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>
```

Aguarde, vai aparecer
Alguns campos para você
Se autenticar para o
github

activity_main.xml

MainActivity.java

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res-auto"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
```

<TextVi
and
and
and
and
and
app
app
app
app
app>

Log In to github.com

Enter credentials:

Username: danilohbp

Password:

Remember

Log In with GitHub... Log In Cancel

Component Tree

Coloque sua senha
Do github

The screenshot shows the Android Studio interface with the project `HelloWorld` open. The `activity_main.xml` file is being edited, displaying XML code for a ConstraintLayout. A GitHub login dialog is overlaid on the code editor, prompting for credentials with fields for Username and Password. The password field contains several dots. To the right of the code editor, the preview pane shows a white screen with the text `Hello World!`. The bottom right corner features a zoom control with buttons for +, -, 1:1, and a square icon.

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res-auto"
    xmlns:app="http://schemas.android.com/apk/res-auto"
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    tools:context=".MainActivity">
```

Log In to github.com

Enter credentials:

Username: danilohbp

Password: [REDACTED]

Remember

Log In with GitHub... Log In Cancel

Component Tree

Android app manifests java com.example.helloworld MainActivity com.example.helloworld (androidTest) com.example.helloworld (test) res Gradle Scripts

activity_main.xml MainActivity.java

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res-auto"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
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        android:textSize="36sp"
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        app:layout_constraintLeft_toLeftOf="parent"
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        app:layout_constraintTop_toTopOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>
```

Palette Pixel R AppTheme Attributes

0dp

Hello World!

Componente ConstraintLayout

Push successful
Pushed master to new branch origin/master

Veja que o Push deu Certo! Agora vá No github e dê um Reload na página

[Code](#)[Issues](#) 0[Pull requests](#) 0[Actions](#)[Projects](#) 0[Wiki](#)[Security](#) 0[Insights](#)[Settings](#)

Quick setup — if you've done this kind of thing before

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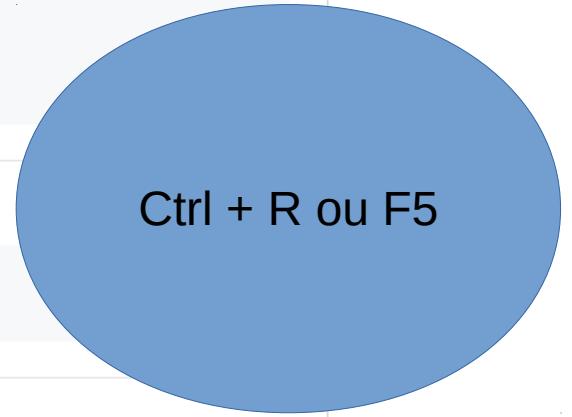
```
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git init
git add README.md
git commit -m "first commit"
git remote add origin https://github.com/danilohbp/Nome-do-Reposit-rio.git
git push -u origin master
```

...or push an existing repository from the command line

```
git remote add origin https://github.com/danilohbp/Nome-do-Reposit-rio.git
git push -u origin master
```

...or import code from another repository

You can initialize this repository with code from a Subversion, Mercurial, or TFS project.

[Import code](#)

Ctrl + R ou F5

Aqui você descreve o seu projeto.

[Edit](#)[Manage topics](#)

-o 1 commit

1 branch

0 packages

0 releases

1 contributor

Branch: master ▾

[New pull request](#)[Create new file](#)[Upload files](#)[Find file](#)[Clone or download ▾](#)**danilohbp** Meu primeiro commit para esse projeto!

Latest commit fdd7258 7 minutes ago

[.idea](#)

Meu primeiro commit para esse projeto!

7 minutes ago

[app](#)

Meu primeiro commit para esse projeto!

7 minutes ago

[gradle/wrapper](#)

Meu primeiro commit para esse projeto!

7 minutes ago

[.gitignore](#)

Meu primeiro commit para esse projeto!

7 minutes ago

[build.gradle](#)

Meu primeiro commit para esse projeto!

7 minutes ago

[gradle.properties](#)

Meu primeiro commit para esse projeto!

7 minutes ago

[gradlew](#)

Meu primeiro commit para esse projeto!

7 minutes ago

[gradlew.bat](#)

Meu primeiro commit para esse projeto!

7 minutes ago

[settings.gradle](#)

Meu primeiro commit para esse projeto!

Help people interested in this repository understand your project by adding a README.

Pronto!!!

Aqui você descreve o seu projeto.

[Edit](#)[Manage topics](#)

-o 1 commit

1 branch

0 packages

0 releases

1 contributor

Branch: master ▾

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gradle/wrapper

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.gitignore

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build.gradle

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gradle.properties

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gradlew

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