[spanish] babel ragged2e mathtools graphicx circuitikz tikz float circuitikz (3,0.5) to [R, l= R_1 ,-o](0.5,0.5) to [R, l= R_g](-1,.5) to [sV, l=v_s](-1,-1.5) to (0.5,-1.5) node[ocirc](vi) to (3,-1.5); (3,0.5) to [R, l= R_2](3,-1.5); (3,.5) to [R,l= R_3](4.5,.5) to (5,.5) node[ocirc]; (3,-1.5) to (5,-1.5) [dashed] (5,.5) to (6,.5); (6,.5) to (7.5,.5) to [R,l= R_x](7.5,-1.5) to (6,-1.5); [dashed] (5,-1.5) to (6,-1.5);