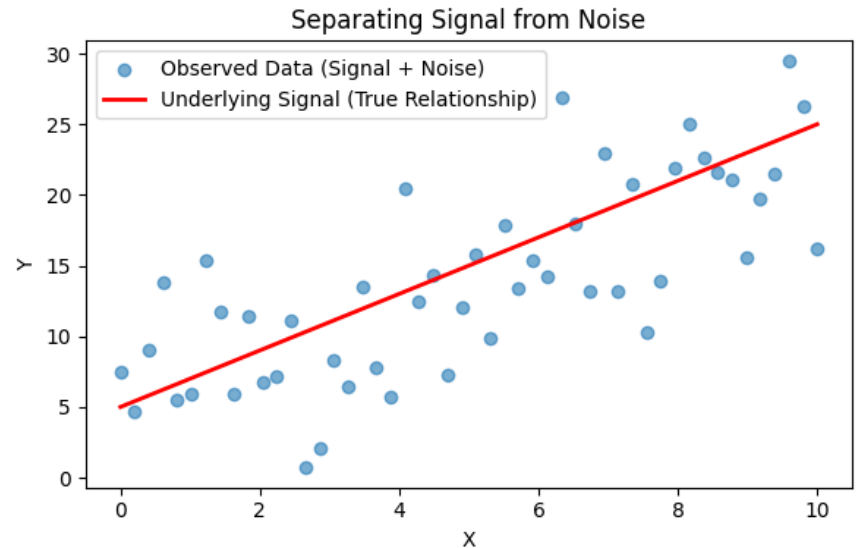


Probability and Inference

- The world is messy — every dataset is full of randomness and error.
- Our goal as data scientists:
 - Predict outcomes
 - Understand relationships between variables
- But we never see the “true” world directly — only noisy samples.
- Probability & inference give us tools to separate real signal from random noise.

Signal vs. Noise

- Data are noisy: every measurement has randomness.
 - Measurement noise, sampling variability, natural variability, unobserved variables, random process, data processing
- Goal: separate real patterns (signal) from chance fluctuations (noise).
- Statistical inference = the formal framework for this separation.



Random Variables

- Random variable = a numerical outcome of a random process.
 - What's an example of a non-random process?
- Variability in data → modeled as distributions (Normal, Binomial, etc.).
- Probability quantifies uncertainty, not certainty.

Epistemic Randomness (Limits of Knowledge)

Examples:

- Coin flips
- Dice rolls
- Traffic flow

Ontological Randomness (True Indeterminacy)

Examples:

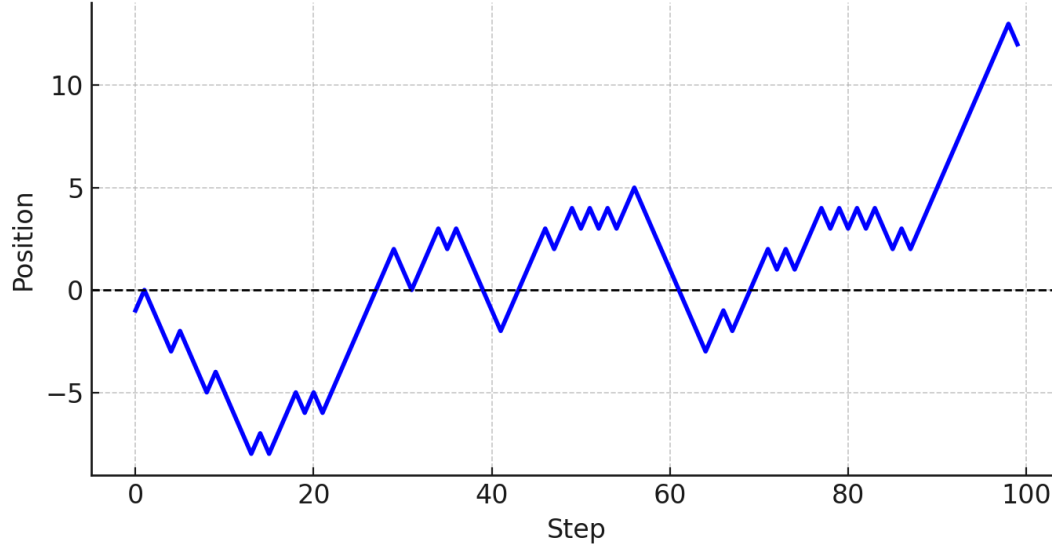
- Quantum events
- Radioactive decay

Random Processes

- A sequence of random variables evolving over time or trials.
- Examples:
 - Rolling a die repeatedly.
 - Stock price changes.
 - Customer arrivals in a store.
- We model them as random to quantify uncertainty.

Random Walk

Example of a Random Process: Random Walk



- `np.random.seed(42)`
- `steps = np.random.choice([-1, 1], size=n_steps)`
- `walk = np.cumsum(steps)`
- Is it really random?

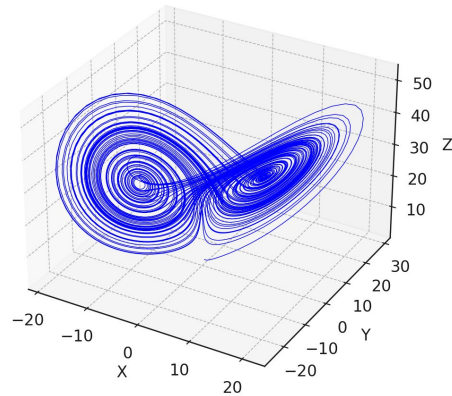
True Randomness



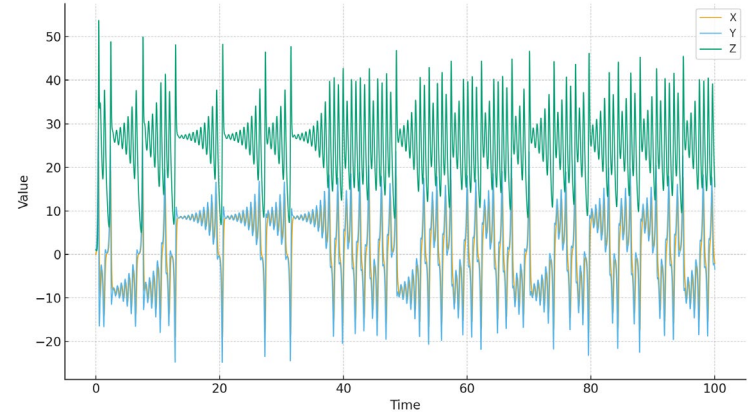
Chaos is not Random

$$\begin{aligned}\frac{dx}{dt} &= \sigma(y - x) \\ \frac{dy}{dt} &= x(\rho - z) - y \\ \frac{dz}{dt} &= xy - \beta z\end{aligned}$$

Lorenz Attractor: Deterministic Chaos



Lorenz Attractor Time Series



Embedding in Timeseries

- Left: $x(t)$ time series — looks noisy and random.
- Right: Delay embedding $(x(t), x(t+\tau), x(t+2\tau))$ — the butterfly structure emerges.

From Noisy Time Series to Structured Signal via Embedding

