Changje Jeong

SOFTWARE ENGINEER

Seoul. South Korea

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Proactive Software Engineer with 5+ years of experience in backend and web application development.

Identifies and solves problems in user-oriented perspectives. Has experience in all stages of the project cycle from design to live operations.

Work Experience

DEVSISTERS Mobile Game Company

Seoul, South Korea

Aug. 2014 - PRESENT

SOFTWARE ENGINEER

Game Servers

Developed mobile game servers and operated services on AWS as DevOps.

- Cookie Run Ovenbreak Developed game features and designed overall server architecture. Participated from game design stage to global launch and achieved 20+ million global downloads.

 Go, Couchbase, MySQL, Terraform
- Cookie Run for Kakao/Line Developed game features such as mailbox, invitations, achievements and events. Achieved 70+ million global downloads.
- · Admin Consoles

Designed and developed admin consoles with easy to learn and safe to use user interfaces.

- Game Platform Console Designed and developed admin console for the game platform as project lead. Reviewed code implementations
 and user interface designs.
- Game Ops Console Developed game operation console which can lookup and edit user data for customer service. Python, Django, MySQL, React
- · Back-office Tools

Proactively found out the way to improve the productivity of the team and built it.

- Translation Editor Developed translation editor which automatically extracts i18n texts from data.
- Javascript, Express, Mongo, React

Device Library Developed testing device library which provides rental services.

- TypeScript, Express, MySQL, React
- Daily Reports Developed data analysis system which generates daily reports with interactive web dashboard. Scala, Scalding, Python, Bottle, MySQL

Tgrape Mobile Service Company

Seoul, South Kored

SOFTWARE ENGINEER

Jul. 2013 - Aug. 2014

Mobile Application Analytics

Developed interactive web dashboard of mobile application analytics service Fingra.ph.

Java, Spring, Mybatis, MySQL, Highcharts

· iOS Application

 $\label{lem:continuous} \mbox{Developed iOS photo messenger application Shot.ly from scratch.}$

Objective-C, Java, XMPF

Skill

Programming Languages JavaScript(ES6+)/TypeScript, Python, Java, Go, Objective-C

Backend Frameworks Node.js/Express, Django, Spring

Web Frontends Vue/Vuex, React/Redux, jQuery, HTML, CSS

Databases MySQL, Couchbase, Mongo, Redis

DevOps AWS, Docker, Terraform, Packer, Chef, Jenkins, CircleCl

Language Korean, English

Education _____

KAIST (Korea Advanced Institute of Science and Technology)

Jaejeon, South Korea

B.S. IN COMPUTER SCIENCE

Feb. 2011 - Aug. 2018

Presentation_____

DEVSISTERS@KAIST Tech Talk

Daejeon, South Korea

MODERN WEB APPLICATION

Nov. 2016

- https://www.slideshare.net/changjej/2016-devsisters-kaist-techtalk
- Introduce modern web application developments (ES6+, React, SPA, SSR)

Making Daily Report on AWS

Seoul, South Kored

AWS SUMMIT SEOUL

Apr. 2015

- https://www.slideshare.net/changjej/aws-daily-report
- Introduce DEVSISTERS's data processing architecture using logstash, Amazon S3 and Amazon EMR

Certification _____

Amazon Web Services