# Monthly Report (Yamamoto Lab.)

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Research theme: Haptic Feedback Controller with Palm Pressurization												
— Research Plan —												
Term \Month	2	3	4	5	6	7	8	9	10	11	12	1
Literature review												
Design PlayStation Controller												
Test PlayStation Controller												
Frequency Response Analysis												
Design Pilot Controller												
Test Pilot Controller												
Theoretical Analysis												
Analyze data and compare												
Write Thesis												

### — Work Contents —

Control Scheme - Say how I tested the setup, where and how I applied the signal of the wave generator, story with doubling the voltage level due to 50Ohm output impedance (Arduino has practically infinite input impedance, or very high) Photoreceptor circuit (revised) Testing of the PlayStation controller Results of frequency analysis - Short intro on why pseudo infinite stiffness is ok - Explain min and max values of photoreceptor - Showcases of two to three different frequencies and signal following - Explain formula used for finding magnitude and phase (offset) - Calculate order, show theoretical similar transfer function, discuss point with slope in the end, but not really necessary

Discussion - Control scheme and gui - Frequency response function Conclusion Outlook

# 1 Introduction

This report is the continuation of the first report about the project "Haptic Feedback Controller with Palm Pressurization". The last report has left off with the conclusion that the Arduino had a limited operating frequency and that the gathered data was not reliable enough, since not the whole region of interest in frequency could be covered. First, the idea was to use an mbed and program it to be able to replace the Arduino. However, with a few tricks it was possible to reduce the time of some commands to a minimum to stay at an operating frequency of 1kHz.

This report explains the setup and states the result for the adapted controller and provides a somewhat short explanation and discussion of the gathered data.

#### 2 Experiment and Data Gathering

The setup can be seen in figure ??. For this experiment, a total of four springs, arranged symmetrical on the palmpad have been used. The springs have a spring constant of  $k_s = 1.5$ N/mm

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which corresponds to an equivalent spring constant of  $k_{eq} = 6$ N/mm. They are distributed around the palm pad, where in their middle the photoreceptor has been attached, to measure the distance between the L-plate and the palm pad. It therefore measures the compression of the springs, which can be related to the output force by Hooke's law as:

$$F = k_{eq}x \tag{1}$$

## Setup

In this experiment a thorough frequency response analysis shall be done on the controller. On the left-hand side the motor with a reduction ratio of 33: 1 has been used, whereas for the right-hand side, the motor has a reduction ratio of 112: 1.

A reference signal is fed into the Arduino, which then controls the motors to match the compression of the springs with the reference. The operational distance of the photoreceptor to the palm pads is 2 to 4mm which lies within the more sensitive region of the sensor.

#### Control Scheme

The reference signal is given by the Function Generator SG-4115. This generator has an intrinsic output impedance of 50Ohm. This means, that it expects to have a device connected to it with the same value as input impedance. If this is the case, these two elements form a simple voltage divider and only half of the voltage is applied to the target device. However, this is not the case for the Arduino, since it has a considerably higher input impedance. Therefore, the settings made on the function generator result in double the voltage on the Arduino. From this point on, this issue shall be neglected and all future voltage indications refer to the voltage level as seen by the Arduino.

The function generator produces a sine wave between 0 and 5V with a frequency ranging from 1 to 100Hz. The Arduino reads this voltage and controls the motor to have a proportional spring compression accordingly. In this case 0V as reference signal is 0% compression and 5V corresponds to 100% compression. The control scheme of this setup can be seen in figure 1. In this case the

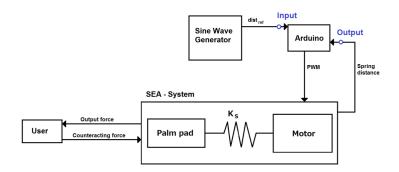


Figure 1: Control scheme for the frequency response analysis.

output force from the user is infinite, since the palm pads have been blocked by a wall.

#### Photoreceptor Circuit

The circuit of the photoreceptor can be found in figure 2. The components chosen are the TPR-105 for the sensor,  $R_1 = 330\Omega$  and  $R_2 = 27k\Omega$ .

The photoreceptors working principle is based on detecting the amount of reflected light. This controls the base current  $i_B$  of the transistor in the schematic. This base current then determines

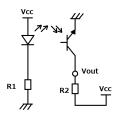


Figure 2: Photoreceptor circuit.

the collector current  $i_C$ . Specific to this setup, the distance and therefore the output force controls the amount of light that is reflected on the wall of the palm pad. Therefore, we have:

$$F_{output} = k_{eq} \Delta x \propto i_B \tag{2}$$

Where  $h_{FE}$  is the forward current gain and K is a constant given by  $h_{FE}k_{eq}$ .

With these two resistor values, the sensitivity has been empirically determined to be high enough. The sensitivity decreases with a smaller resistor, since at a certain point, the Arduino cannot detect a change in voltage anymore.

References	