This folder contains the source files written for the bachelor's thesis from Roeland Palmans and Luka Lageschaar.

The TANK\_version file contains all the logic of the written program, in 6502 assembly, for the Atari 2600.

The vcs.h and macro.h are files required to assemble this code, for use with the Stella emulator, using the dasm macro assembler which can be found here: https://github.com/munsie/dasm.

This program, at the date of 11 may 2018, does not have a working kernel, the part of code that draws the sprites TANK0, TANK30 and TANK45 and the playfield and handles audio.