

** Task group: secure architecture: did you think?

Context

For this module you're going to develop a dotnet web application, consisting of a game (reversi) and a backend for managing the game (rooms, play game, moves, players, high scores, ...) and account management (register, login, change password, 2factor authentication, RBAC) A price can be won for the player with the highest score of the day.

Deliverables

Functional and technical design.

Tasks

1. Give evil users stories for this web application
2. Give an architectural overview, a model, of your application (application components, interfaces)
3. Setup a matrix with business assets vs application components and interfaces
 1. Which CIA aspect is in danger in each component or interface?

Done