Server* (NATS Ser*ver or NATS Core)

- The central system that manages message routing between clients. A very long text that
- will certainly not fit.

 Written in Go for simplicity, performance, and scalability.
- ABCDEFG
- ACME
- ABCDEFG
- Written in Go for simplicity, performance, and scalability.
- Written in Go for simplicity, performance, and scalability.
- Supports publish/subscribe, requests/reply, and point-to-point (Queueing) messaging patterns.

Server 1

- The central system that manages message routing between clients.
- Written in Go for simplicity, performance, and scalability.

Server 2

- The central system that manages message routing between clients.
- Written in Go for simplicity, performance, and scalability.

Server 3

- The central system that manages message routing between clients.
- Written in Go for simplicity, performance, and scalability.

Server 4

- The central system that manages message routing between clients.
- . Written in Go for simplicity, performance, and scalability.

Server 5

- The central system that manages message routing between clients.
- Written in **Go** for simplicity, performance, and scalability.

Server 6

- The central system that manages message routing between clients.
- Written in Go for simplicity, performance, and scalability.

- Server 7 The central system that manages message routing between clients.
- Written in Go for simplicity, performance, and scalability.

Server 8

- The central system that manages message routing between clients.
- . Written in Go for simplicity, performance, and scalability.