

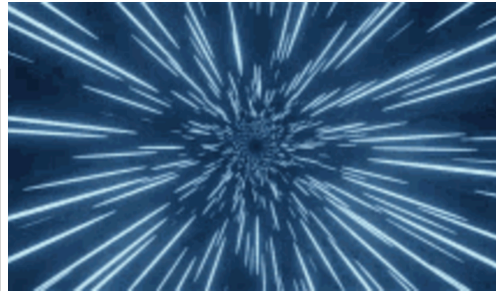
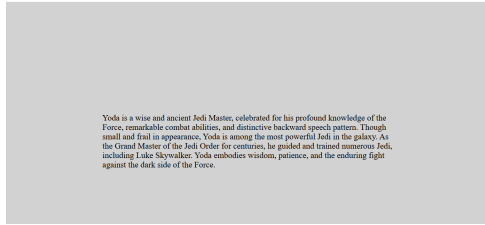


UX Testing + UI Iteration



	User Interface: How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout? (ex: sizes, colors, fonts, alignment, etc.)	User Experience: What elements of the user experience could be improved to make the puzzle more fun/satisfying? (ex: sounds, hover effects, etc.)
User 1 Name: Dorian	I like the audio it's clear Re-align the galaxy photos so they aren't weird Overall good	Adding better gifs Fixing the images Fix text
User 2 Name: Alysse	<ul style="list-style-type: none">Perhaps cropped imagesBetter quality gifGood audio use	<ul style="list-style-type: none">Hidden eggsText fonts to make it look like it's from star warsVoice lines from the characters(hover)
User 3 Name: Naythan	<ul style="list-style-type: none">Confusing to navigate(add animation on hover)Make character images fit in the boxestext doesn't overlay	<ul style="list-style-type: none">Audio for lightsaber(onClick)Fix GIF appearing beforeVoice lines for characters
User 4 Name: CJ	<ul style="list-style-type: none">Make the images fit inside of their divsPut some kind of image in the middleMake sure the Fonts fit inside the divsReduce image stretch/different images for different breakpoints	<ul style="list-style-type: none">Add hover effects or some kind of indicatorMake it so clicking on the top doesn't let you change the planet
User 5 Name: TODD	<ul style="list-style-type: none">Make the Jedi more visibleAnimationsMake the text smaller	<ul style="list-style-type: none">Make the GIF a little shorterShorten audioCharacter sound effects

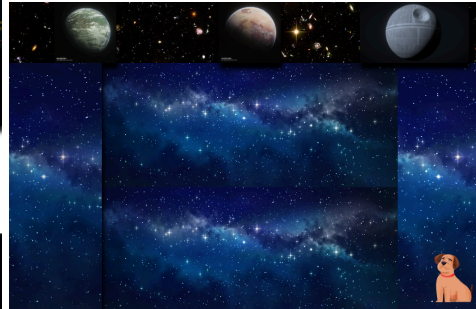
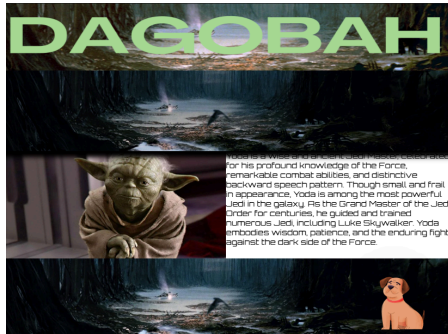
UI Before Feedback (Screenshot / GIF)



What trends did you identify in your feedback?

- Images don't fully fit in boxes
- page needs to have hover features
- add additional sound effects
- change font to relate to theme
- make sure text fits in boxes
- higher quality images/gifs
- Make sure all images appear correctly
- Make sure character buttons are re-clickable
- FIX IMAGES COVERING AFTER CLICK

UI After Feedback (Screenshot / GIF)



What changes did you make to improve your UI?

- Made sure images fit
- Fixed screen organization
- Made sure to include a reset button that takes you back to screen 1
- Added additional sound effects for each character
- Multiple high quality images used for each character
- Features added when hovering over clickable images