

S.E. (Comp.) (Semester – III) (RC) Examination, November/December 2010 BASICS OF C++

Duration: 3 Hours Total Marks: 100

Instructions: i) Answer any five questions selecting atleast one from each Module.

ii) Make necessary assumptions if required.

Module - I

1.	a)	Describe the basic steps in designing and building a software.								
1.		Explain the term "operator precedence". How do you classify operators in C++? Give the precedence for different operators available in C++.								
1.		What is the difference between while and do-loops with respect to the number of times the loop is executed. Explain with suitable examples.								
1. d) Write a C++ program to print the following output using for loops.										
			1							
			2	2						
			3	3	3					
			4	4	4	4				
			5	5	5	5	5			
2.	a)	Differentiate between C and C++.								
2.	b)	Explain the working of cin and cout statements. Comment on the insertion and extraction operator give examples. 4								
2.	2. c) Differentiate between:									
		a) for-loop and while-loop								
		b) continue and break.								
								P.T.O.		

- 2. d) If a four digit number is input through the keyboard, write a C++ program to obtain the sum of the first and last digits of this number.
- 7
- 2. e) What will be the output of the following expression? Assume 'a' to be an iteger

$$a = b * c / 2 + 3 / 2 * c + 2 + d$$

 $(b = 3, c = 2, d = 3.2)$

Module - II

3. a) Explain the following pointer declarations in C++

3

- i) &i
- ii) *(&j)
- iii) *j
- 3. b) Write a C++ function called sort () to sort a given list of integers. Also include a function called swap (int and n, int and y) to exchange the contents of 2 variables called x and y of type integer. Write a C++ main program to execute the functions.
- 8

3. c) Explain the basic format of a function in C++ with example.

- A
- 3. d) Write a program in C++ which reads a string S1 and S2 and performs the following (use in-built functions)
- 5

- i) find length of S1 and S2
- ii) compare S1 and S2.
- 4. a) What is a static variable? Explain the use of these variables in C++ program with suitable example.
- 4
- 4. b) How are arrays declared in C++? How can pointers be used to manipulate array elements? Explain.
 - 6

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- 4. c) Explain giving examples the various parameter passing schemes in C++.
- 4. d) Write a C++ program to read n elements into an array A, create odd array and even array that contains odd and even elements of A.

Module – III

- 5. a) Use structured arrays to create a data file that contains data on a cricket tournament player (name, height, weight, team, no.-of-matches played, no.-of-runs-scored) Tournament (Match, Player)
 - Match (Match No., Team 1, Team 2)
 - Write a function to calculate batting average for every player in the tournament.



5. b)	With a C++ example explain how unary operators are overloaded.	6								
5. c)	What is a friend function? Explain its use with an appropriate example.	6								
6. a)	We have two classes A and B. If a is an object of class A and B an object of class B and if a = b, what type of conversion routine should be used and where?	5								
6. b	Explain calling by reference using reference parameters illustrate with an example.	6								
6. c) What are class destructors? How are they involved?	4								
6. d	6. d) How are variable-length parameters provided to function calls? Explain with example.									
Module – IV										
7. a	What happens if a derived class constructor is not present in a C++ program? Explain using an appropriate example.	5								
7. b) Differentiate between public and protected access specifiers. Write a C++ program to illustrate their usage.	6								
7. c	Private base class members are never inherited true or false. Justify your answer appropriately.	4								
7. 6	l) If class D is derived from B a ptr to B cannot be a ptr to D true or false. Justify with an example.	5								
8. 2) What is dynamic memory allocation? Explain with a C++ example.	5								
8. t	With a C++ program illustrate how memory is allocated for a 2-dimensional array using offset multiplier.	8								
8. (e) What are exceptions? With appropriate syntax write a program to generate exceptions for									
	i) if a number lies between 0.1 and 0.5									
	ii) if the number is greater than 0.8.	7								