



COMP 3 – 3 (RC)

S.E. (Comp.) (Sem. – III) (Revised Course) Examination, Nov./Dec. 2010 PRINCIPLES OF PROGRAMMING LANGUAGES

Duration : 3 Hours

Max. Marks : 100

- Instructions :** 1) Answer *any five* questions by selecting at least *one* question from *each* Module.
2) Make *suitable* assumptions.

MODULE – I

1. a) State and explain the various phases of compiler. 8
b) Define Binding time. State and explain the classes of Binding times. 6
c) Explain the Recursive Descent parsing algorithm with an example. 6
2. a) Draw the parse tree for the following expression : 4
 $Z = a/b * c + d.$
b) Explain parse trees. Comment on ambiguity with respect to syntax of languages. 6
c) Write short notes on : 10
 - i) Firmware Computers
 - ii) Virtual Computers.

MODULE – II

3. a) Explain the implementation of Subprogram Invocation. 8
b) What do you understand by an Activation record ? 5
c) Explain the following methods for transmitting parameters : 7
 - i) Call by Name
 - ii) Call by Reference.
4. a) Distinguish between implicit and explicit sequence control. 6
b) Give tree structure representation for the following expression assuming C-precedence. 6
$$\frac{-B \pm \sqrt{B^2 - 4 * A * C}}{2 * A}$$

c) Explain the concept of binding of objects during execution of program. 8

P.T.O.



MODULE – III

5. a) Explain the properties of Context-Sensitive and regular grammars. 6
- b) Explain the various ways for achieving the synchronization of tasks. 8
- c) Write short notes on the following : 6
 - i) Critical Regions
 - ii) Monitors.
6. a) Write a C program to implement the use of Switch statement. 5
- b) Explain Guarded Commands with examples. 5
- c) Write a note on exception and exception handlers. 6
- d) State and explain any two principles of Parallel programming languages. 4

MODULE – IV

7. a) Explain the following with respect to PASCAL. 12
 - i) Sequence control
 - ii) Numeric data types.
- b) Explain sequence control in LISP. 8
8. a) Write a program in Pascal to find the sum of an elements in an array. 6
- b) Explain the various structured data types in Smalltalk. 8
- c) Explain the advantages of Block structured languages. 6