# 04-06-15/m

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## **COMP 3 - 2 (RC)**

## S.E. (Computer) (Semester - III) (RC) Examination, May/June 2015 BASICS OF C++

Duration: 3 Hours Total						Total Marks: 10	00					
		Insti	ructio		from	each l	y five questions by selecting at least one question Module. ble assumptions if required.					
							MODULE - I					
1.	a)	Exp	olain w	hat is	meant	by the	term "software development model".	4				
	þ)	b) What is the principal mechanism for encapsulation in C++?										
	c)	How does a constant defined by "const" differ from the constant defined by the pre-processor statement #define ? Explain with example.										
	d)	Wr	ite a C	++ pr	ogram	to prin	t the following output using the for loops.	5				
		E	E	E	Ε	E						
		D	D	D	D							
		C	C	C								
		В	В									
		Α										
	e)	Ex	ample code segment.	4								
	80	i)	i) nested if statement									
		ii) I	names	spaces	<b>3</b> .							
2.	a)	Describe the basic data types of C++ along with their bytes of memory occupied and their minimal precision.										
	b)	Explain the various control structures and loops in C++ using flow charts and examples.										
	C)	<ul> <li>Write a C++ program to display the roots of a quadratic equation using sw statement.</li> </ul>										
	d)						play first M natural numbers along with their and cube roots using	6				
			for loc	##								
		ii)	do-wh	iile loo	p.							

### MODULE-II

3	<ul> <li>a) Explain with an example the address operator '&amp;' and how it can be used with pointers.</li> </ul>						
	b) Write a program which reads in a list of real numbers from an user. It should allocate just sufficient space for an array to store the values. The program should then calculate the average, maximum and minimum of the numbers. The allocated space should be freed at the end of the program.						
	c) Explain the following:						
	i) default parameters						
	ii) function prototype						
	iii) inline functions						
	iv) auto, static, global variables.						
4.	<ul> <li>a) Write a function in C++, which given two 3 x 3 float arrays representing matrices as arguments, calculates their matrix product.</li> </ul>						
	b) What is meant by the term 'Arrays out of bounds'? Does C++ automatically check and stop the programmer from going out of bounds with array? Explain.						
	c) Write a program to read a character string and						
	i) display the same in reverse order						
	ii) count the number of vowels in it						
	iii) check whether a given substring is present in it						
	iv) arrange the characters in the string in ascending order.	10					
88	MODULE - III						
5.	a) What is a friend function? Explain its use with an appropriate example.	5					
	b) Write a C++ program to overload unary operators to perform increment and decrement operations on objects of a class of complex numbers.						
	c) What are the differences between structures and classes in C++?	3					
	d) A company plans to store the following information about its employees. i) name ii) designation iii) year of experience iv) monthly salary.						
	Declare a structure to store this information. Write a program to read the information of 10 employees and display them.	5					

C	OMI	P 3 - 2 (RC)	3	
6	ā. a	<ul> <li>What do you understar supports data abstract</li> </ul>	nd by the term 'Data Encapsul ion.	
	b	) Explain the use of con-	structors and destructors with	examples 5
	c	) Define a class called di	stance with data members fee get data() and print data()	al and inches Dec
		<ul> <li>i) to subtract two dista</li> </ul>	ince objects	
		<ul><li>ii) to compare two dista</li></ul>		
		iii) to convert the distan	ice form feet-inches to meter-	centimeter
		<ul><li>iv) to overload -+ opera</li></ul>	itor.	10
913			MODULE: IV	
7	a)	Explain the need of inhe	eritance with suitable example	es. 4
	b)	What are the difference visibility mode?	s between inhenting a class (	with public and private
	c)	data members and men	s Mammal. Person and stude and student is inheriting from ober function to demonstrate to verriding, data overriding and i	ent such that person is person. Define suitable
8.	a)		? Explain the need for virtua	classes while building
	<b>b</b> )	Explain the concept of d	lynamic memory allocation.	4
2.8		Write a program to consi	truct a three dimension array the notions to read and display the	3 using dynamic memory e contents of the array
	d)	Explain how exceptions	work in C++ with suitable coo	fe segments. 5