



COMP 3 – 3 (RC)

S.E. (Comp.) (Semester – III) (RC) Examination, May/June 2013 PRINCIPLES OF PROGRAMMING LANGUAGES

Duration: 3 Hours

Total Marks: 100

Instruction : Answer **any five** questions such that **at least one** question from **each** Module is selected.

MODULE – I

1. a) Explain the following : 6
 - i) Information hiding
 - ii) Sub-program activation.
- b) Explain briefly the syntactic elements of a language. 6
- c) What does the term "Virtual Machine" mean ? What are its advantages and disadvantages ? 4
- d) What is parse tree ? Draw parse tree using BNF grammar for the assignment statement $W = Y * (u + v)$. 4
2. a) When is a grammar ambiguous ? Give an example. What are the possible sources of ambiguity ? 6
- b) State and explain the various of compiler. 8
- c) What is translation ? Briefly explain the various specialized types of translators. 6

MODULE – II

3. a) List and explain the control statements for expressing the basic control forms of composition alternation and iteration. 6
- b) Explain the "PASCAL forward declaration". 8
- c) Define the following : 6
 - i) Referencing operations
 - ii) Global referencing environment
 - iii) Local referencing environment
 - iv) Predefined referencing environment.

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4. a) Compare the execution for simple call-return sub-program with recursive sub-programs. 8
- b) Explain the following storage management techniques : 8
- i) Stack-based storage management
- ii) Heap-based storage management.
- c) What is an activation record ? Explain its attributes. 4

MODULE – III

5. a) Explain the features of block structured languages with examples. 8
- b) Write short notes on the following : 12
- i) Semaphores
- ii) Monitors
- iii) Exception handling and issues.
6. a) Write a program in C to implement switch-case statement. 5
- b) Explain Guarded commands with example. 7
- c) Write a prolog program to illustrate the use of different arithmetic operators. 5
- d) Write a short note on 'critical section'. 3

MODULE – IV

7. a) Explain storage management in PASCAL. 6
- b) Explain sequence control in LISP. 6
- c) Differentiate between block structural languages and object-based languages taking example of each. 8