



S.E. (Comp.) (Sem. III) (Revised Course) Examination, May 2010
PRINCIPLES OF PROGRAMMING LANGUAGES

Duration : 3 Hours

Max Marks : 100

Instructions : 1) Answer any five questions by selecting at least one question from each Module.

2) Make suitable assumptions.

MODULE - I

1. a) Explain the various classes of binding. 8
 b) Explain the implementation of an elementary data type. 8
 c) Explain briefly the syntactic elements of a language. 4
2. a) Draw the FSA for the following : 8
 i) All strings over {0, 1} ending with string 011.
 ii) All strings over {a, b} containing odd number of a's.
 b) Explain the following : 8
 i) Information hiding
 ii) Subprogram activation.
 c) State the primary reasons for studying programming languages. 4

MODULE - II

3. a) Explain the static rules associated with block structured program. 8
 b) Explain the sequence control mechanism for arithmetic expression. 8
 c) Explain aliasing of data objects. 4
4. a) Explain the transfer of execution control in case of multi-function program. 8
 b) Explain the control statements for expressing the basic control forms of composition, alternation and iteration. 8
 c) Explain with an example short circuit boolean expression. 4

MODULE - III

5. a) Write a short note on exception and exception handlers. 6
 b) What do you mean by concurrent programming ? Explain with examples. 6
 c) Explain the following : 8
 i) Monitors
 ii) Semaphores.
6. a) Explain with the help of an example recursion in C. 8
 b) What do you mean by critical section ? Explain with an example. 6
 c) Write a PROLOG program to find sum of first N natural numbers. 6

MODULE - IV

7. a) Write a short note on the following : 10
 i) Advantages of Block structured Languages
 ii) Storage Management in ADA.
- b) Explain storage management in PASCAL. 5
 c) Explain sequence control in LISP. 5
8. a) State the advantages of object based languages over blocked structured languages. 8
 b) Explain the following with respect to PASCAL : 12
 i) Sequence control
 ii) Numeric data types.