

COMP 3 – 3 (RC)

S.E. (Comp.) (Semester – III) (Revised Course) Examination, May/June 2012 PRINCIPLES OF PROGRAMMING LANGUAGES

Duration : 3 Hours

Max. Marks : 100

Instructions : 1) Answer **any five** questions by selecting atleast **one** question from **each** Module.
2) **Make** suitable assumptions.

MODULE – I

1. a) Define Binding time. State and explain the classes of binding Times. 8
b) What is translation or compilation ? Explain the various specialized types of translators. 7
c) List and explain the various attributes of a good programming language. 5
2. a) Write a short note on Virtual Computers. 5
b) Explain parse tree and comment on ambiguity with respect to the syntax of the languages. 6
c) State and explain the various phases of Compiler. 9

MODULE – II

3. a) Explain the implementation of Subprogram invocation. 8
b) List and explain the control statements for expressing the basic control forms of composition, alternation and iteration. 6
c) What do you mean by Aliasing of data objects ? Explain with examples. 6
4. a) Explain the static rules associated with Block structured program. 8
b) Write note on Activation Record. 5
c) Discuss "the Pascal Forward Declaration". 7

MODULE – III

5. a) Explain the properties of context-sensitive and regular grammars. 6
b) Discuss exception and exception handlers. 6
c) Discuss the various methods of achieving synchronization of tasks. 8

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| 6. a) Write a prolog program to find the sum of first N natural numbers. | 7 |
| b) Explain the various sequence control statements in FORTRAN. | 7 |
| c) Discuss the various Preprocessor statements in C. | 6 |

MODULE – IV

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| 7. a) Write a Pascal program to find the sum of an elements of an array. | 8 |
| b) Discuss the different primitive data types in Ada. | 12 |
| 8. a) Explain how the sequence control is implemented in Smalltalk. | 10 |
| b) Discuss the Data Objects in LISP. | 10 |
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