# 5. Filtering & Variable Selection Statistical Modelling & Machine Learning

Jaejik Kim

Department of Statistics Sungkyunkwan University

STA3036

## Why Filtering / Selecting Variables?

- Prediction: Irrelevant input variables make data pattern unclear (curse of dimensionality) and overfitting occurs.
- ► Interpretation: Removing irrelevant variables ⇒ Removing unnecessary complexity of model  $\Rightarrow$  Interpretability  $\uparrow$ .
- Filtering variables:
  - Evaluating input variables before training models.
  - For very high-dimensional data, penalization methods such as lasso might not work correctly.
  - For a large p, filtering is required (both supervised and unsupervised learnings).
- Variable selection: Selection of variables in the final prediction model (supervised learning).

## Variable Importance Measures

- In large p situations, filtering input variables might be required for effective predictive modelling.
- Some filtering methods are based on measures for the importance of individual variables.
- Variable importance ⇒ Ranking of variables.
- Remind the variable importance in random forests (permutation idea).

#### Y: Continuous; X: Continuous

- ▶ Pearson correlation coefficient: Linear association.
- Spearman's rank correlation coefficient: Nearly linear or curvelinear relationships.

$$r_S = \frac{Cov(X_R, Y_R)}{S_{X_R}S_{Y_R}},$$

- $\triangleright$   $X_R$  and  $Y_R$ : Rank variables converted from X and Y, respectively.
- ►  $S_{X_R}$  and  $S_{Y_R}$ : Sample standard deviation of  $X_R$  and  $Y_R$ , respectively.
- Pearson correlation coefficient between rank variables.

#### Y: Continuous; X: Continuous

Pseudo R<sup>2</sup>: Nonlinear relations.

Pseudo 
$$R^2 = 1 - \frac{\sum_{i} (y_i - \hat{y}_i)^2}{\sum_{i} (y_i - \bar{y})^2}.$$

Fit a nonparametric smoother (e.g., local linear regression for (X,Y)) to data, and then compute Pseudo  $R^2$ .

#### Y: Continuous: X: Continuous

Maximal information coefficient (MIC): Linear and nonlienar relationships (most functional types).

$$MIC(X,Y) = \frac{\hat{I}(X,Y)}{\log_2\{\min(m_X,m_Y)\}},$$

- Mutual information:  $\hat{I}(X,Y) = \sum_{\tilde{x},\tilde{y}} \hat{p}(\tilde{x},\tilde{y}) \log_2 \frac{\hat{p}(\tilde{x},\tilde{y})}{\hat{\sigma}(\tilde{x})\hat{\sigma}(\tilde{y})}$ where  $\hat{p}(\tilde{x}, \tilde{y})$  is the fraction of data points falling into bin  $(\tilde{x}, \tilde{y})$ , and  $m_X$  and  $m_Y$  are the number of bins on X and Y axes, respectively.
- It has a value between 0 and 1.
- $\blacktriangleright$  MIC(X, Y) = 0: Independence of X and Y.
- ightharpoonup MIC(X, Y) = 1: Completely noiseless relationship.

### MIC

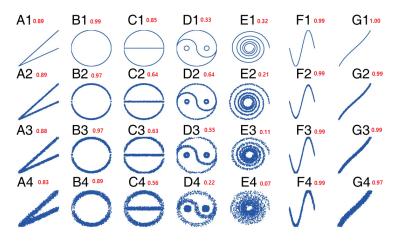


Figure: MIC values (Zhang et al., 2014; Scientific Reports, volume 4, Article number: 6662)

#### Y: Continuous; X: Categorical

- Binary input variables:
  - t-statistic (or p-value) from t-test (normal assumption).
  - Wilcoxon rank sum test statistic (no distributional assumption).
- Input variables with three or more categories:
  - F-statistic from one-way ANOVA (normal assumption).
  - Kruskal-Wallis one-way ANOVA (no distributional assumption).

### Variable Importance in Classification

#### Y: Categorical; X: Continuous & Categorical

- Relief algorithm:
  - ▶ It works for a binary *Y*, but it can be extended into *Y* with multi-class by applying the algorithm to each class.
  - ▶ All continuous inputs should be transformed into [0,1] scale.
  - Categorical inputs should be encoded by 0 or 1.
  - At each iteration, it randomly select a training obs (say  $x_i$ ;  $p \times 1$  vector).
  - Find the nearest training obs. in Y = 0 and Y = 1 classes to  $x_i$ .
  - Let  $x_H$  (Hit) be the nearest training obs. in the same class as the class of  $x_i$  and  $x_M$  (Miss) be the near training obs. in the other class.
  - ▶ It uses the difference of  $(x_i, x_H)$  and the difference of  $(x_i, x_M)$ .
  - Difference of (x<sub>i</sub>, x<sub>i'</sub>):

$$d(\mathbf{x}_i, \mathbf{x}_{i'}) = [(x_{i1} - x_{i'1})^2, \dots, (x_{ip} - x_{i'p})^2]^\top.$$

### Variable Importance in Classification

#### Relief algorithm:

- 1. Initialize the  $p \times 1$  score vector  $\mathbf{S} = \mathbf{0}$ .
- 2. For k = 1, ..., K,
  - 2-1. Randomly select a training obs.  $x_i$  from the training set.
  - 2-2. Find a hit  $x_H$  and miss  $x_M$  closest to  $x_i$
  - 2-3. Update *S* by

$$S \leftarrow S - d(x_i, x_H) + d(x_i, x_M).$$

 $\Rightarrow$  Output:  $\mathbf{S} = (S_1, \dots, S_p)^{\top}$ , where  $S_j$  is the score of  $X_j$  variable.

## Variable Importance in Classification

- ▶ If the hit is far from  $x_i$  in  $X_i$  space, then  $S_i$  decreases. But, if the miss is far away,  $S_i$  increases.
- $\triangleright$   $S_i$  measures the separability of Y=0 and 1 classes in terms of  $X_i$ .
- If Y has K classes and K > 2, run the Relief algorithm for the kth class and the other K-1 classes, and then sum all  $S_i$ values over K runs of Relief algorithm.
- ReliefF algorithm:
  - $\triangleright$  Every training obs. becomes  $x_i$  (n iterations).
  - At every iteration, it finds k nearest hits and misses.
  - For multi-class, it finds k nearest misses from each class, and then take the average of their contributions for updating  $\boldsymbol{S}$ .

### Limitation of Variable Importance

- Variable importance evaluates each input variable without considering the others.
- Problem 1:
  - If two inputs are highly correlated with Y and with each other. then they will be identified as important variables.
  - In that case, some predictive models will be negatively impacted by this redundant information (e.g., multicollinearity).
- ▶ Problem 2.
  - It will miss groups of input variables that together have a strong relationship with Y.
  - No marginal relationship, but strong joint relationship.
- Problem 3: No threshold for variable importance.

#### Variable Selection

- For better prediction and interpretation, it is important to remove redundant variables and non-informative variables. ⇒ Variable selection (feature selection).
- Models robust to non-informative variables: Tree model. random forests (more trees are required).
- However, most models are negatively impacted by non-informative input variables.
- Variable selection: Methods to find the optimal subset of input variables that maximizes model performance.
  - Regularization methods: Lasso, Elastic net, SCAD, MCP, etc.
  - Subset selection approaches: Best subset selection, Forward stepwise selection, Backward stepwise selection, hybrid approach.

### Subset selection: Simulated Annealing

- Subset selection can be considered as an optimization problem ⇒ Finding the optimal subset minimizing test error.
- Simulated annealing: A probabilistic technique for approximating the global optimum in a large search space of an objective function.
  - Heuristic algorithm and finite discrete search space.
  - It picks a random move instead of picking the best move.
  - If the randomly selected move improves the optimization, then it is always accepted.
  - Otherwise, it accepts the move with a probability that decreases exponentially with the 'badness' of the move.

14/24

## Subset selection: Simulated Annealing

#### Algorithm:

- 1. Generate an initial random subset of  $X_1, \ldots, X_p$ .
- 2. For k = 1, ..., K.
  - 2-1. Randomly perturb the current best subset  $\mathcal{M}_{best} \Rightarrow \mathcal{M}$ (randomly perturbed subset).
  - 2-2. Train the model with the current subset.
  - 2-3. Compute the performance measure  $E_k$  (e.g., AIC, BIC, or LOOCV, etc.).
  - 2-4. If  $E_k < E_{best}$ , accept the current subset  $\mathcal{M}$  and set  $E_{best} = E_k$ and  $\mathcal{M}_{hest} = \mathcal{M}$ .

## Subset selection: Simulated Annealing

- ► Algorithm (Continued):
  - 2-5. Otherwise, Compute the probability of accepting the current subset  $\mathcal{M}$  by  $p_k = \exp\{(E_{best} - E_k)/T\}$ , where T changes over iterations. At higher values of T, uphill moves are more likely to occur. In a typical simulated annealing, T starts high and is gradually decreased according to an 'annealing schedule'.
    - 2-5-1. Generate a uniform (0,1) random number U.
    - 2-5-2. If  $p_k \geq U$ , accept the current subset  $\mathcal{M}$  and set  $E_{best} = E_k$ and  $\mathcal{M}_{best} = \mathcal{M}$ .
    - 2-5-3. Otherwise, keep the current  $\mathcal{M}_{hest}$
- 3. Find the subset with the smallest  $E_k$  across all iterations.

16/24

#### Selection Bias

- Selection bias: Bias introduced by selecting variables.
- Situations that selection bias increases:
  - Small size of data.
  - The number of predictors is large. For large p situations, the prob. of non-informative inputs being falsely declared to be important increases.
  - The complex models are more likely to overfit the data.
  - No independent test set is available.
- For proper evaluation of predictive models with filtering or variable selection, CV or bootstrap procedure should include such steps.

# Variable Selection When $p \gg n$

- ▶ When  $p \gg n$ , selection bias is very severe.
- ▶ When  $p \gg n$ , linear models (simple models) have better prediction than nonlinear models (complex models).
- ► For variable selection in linear models, regularization methods such as lasso, SCAD, or MCP, etc. can be considered.
- ▶ However, when  $p \gg n$ , they might not perform well due to statistical accuracy and algorithmic stability.
- In usual, a single regularization method identifies many irrelevant variables as important variables.

18/24

# ISIS (Iterative Sure Independence Screening)

- ► ISIS (Fan et al., 2011): Extension of SIS (Sure Independence Screening).
- SIS and ISIS works for all generalized linear models (e.g., linear regression, logistic regression, Cox regression, etc.).
- SIS consists of two steps:
  - ▶ By the size of the marginal MLE (MMLE)  $|\hat{\beta}_i^M|$ , select d input variables. Typical choice of  $d = \lfloor n/\log n \rfloor$ .
  - Apply a regularization method to the model with selected d input variables.
- SIS fails in the following situations:
  - Inputs are marginally unrelated, but jointly related with  $Y \Rightarrow$ They should be included in the final model.
  - Inputs are jointly uncorrelated with Y, but have higher marginal correlation than some important inputs.  $\Rightarrow$  They should be excluded from the final model.

Jaejik Kim

#### Algorithm: Vanilla ISIS

- 1. Set initial screening model size d, the type of penalty  $p_{\lambda}(\cdot)$ , and the maximum iteration number  $I_{max}$ .
- 2. For j = 1, ..., p, compute the MMLE  $\hat{\beta}_i^M$  from the GLM for Y and  $X_i$ . Then, select the  $k_1 = \lfloor 2d/3 \rfloor$  top ranked inputs to form the index set  $\hat{A}_1$  by the size of  $\hat{\beta}_i^M$ .
- 3. Apply the penalized ML estimation on the set  $\hat{A}_1$  to obtain a subset of indices  $\hat{\mathcal{M}}_1$ .

#### Algorithm: Vanilla ISIS (Continued)

- 4. Set l=2 and iterate until  $|\hat{\mathcal{M}}_l|=d$ ,  $\hat{\mathcal{M}}_l=\hat{\mathcal{M}}_{l-r}$ , or  $I = I_{max}$ :
  - 4-1. For every  $j \in \hat{\mathcal{M}}_{l-1}^{\mathcal{C}}$ , compute the conditional marginal MLE (CMMLE)  $\hat{\beta}_i^{CM}$  from the GLM for Y and X's with indices  $\{\hat{M}_{i-1}, i\}.$
  - 4-2. Select the  $k_l=d-|\hat{\mathcal{M}}_{l-1}|$  top ranked inputs to form the index set  $\hat{\mathcal{A}}_l$  by the size of  $\hat{\beta}_i^{CM}$ ,  $j \in \hat{\mathcal{M}}_{l-1}^C$ .
  - 4-3. Apply the penalized ML estimation on  $\hat{\mathcal{M}}_{l-1} \cup \hat{\mathcal{A}}_l$  to obtain a new index set  $\hat{\mathcal{M}}_{I}$ .
- Output: Final index set  $\hat{\mathcal{M}}_I$ .

#### Algorithm: Permutation-based ISIS

- 1. Set initial screening model size d, the type of penalty  $p_{\lambda}(\cdot)$ , quantile q, and the maximum iteration number  $l_{max}$ .
- 2. For j = 1, ..., p, compute the MMLE  $\hat{\beta}_i^M$  from the GLM for Y and  $X_i$ .
- 3. Generate a randomly permuted dataset on  $(x_i, y_i)$  and obtain the MMLE  $\hat{\beta}_i^{M*}$  from the permuted data.
- 4. Let  $w_q$  be the qth quantile of  $\{|\hat{\beta}_i^{M*}|; j=1,\ldots,p\}$ . Then, Form the index set  $\hat{\mathcal{M}}_1 = \{1 \leq j \leq p; |\hat{\beta}_i^M| \geq w_q\}.$
- 5. Apply the penalized ML estimation on the set  $\hat{A}_1$  to obtain a subset of indices  $\hat{\mathcal{M}}_1$ .

#### ISIS

#### Algorithm: Permutation-based ISIS (Continued)

- 6. Set l=2 and iterate until  $|\hat{\mathcal{M}}_l|=d$ ,  $\hat{\mathcal{M}}_l=\hat{\mathcal{M}}_{l-r}$ . or  $I = I_{max}$ :
  - 6-1. For every  $j \in \hat{\mathcal{M}}_{l-1}^{\mathcal{C}}$ , compute the CMMLE  $\hat{\beta}_i^{\mathcal{C}M}$  from the GLM for Y and X's with indices  $\{\hat{\mathcal{M}}_{l-1}, j\}$ .
  - 6-2. Generate a randomly permuted dataset on only the variables in  $\hat{\mathcal{M}}_{l-1}^{C}$  and obtain the CMMLE  $\hat{\beta}_{i}^{CM*}$  from the permuted dataset.
  - 6-3. Let  $w_q$  be the qth quantile of  $\{|\hat{\beta}_i^{CM*}|; j \in \hat{\mathcal{M}}_{l-1}^C\}$ . Then, Form the index set  $\hat{\mathcal{A}}_l = \{j \in \hat{\mathcal{M}}_{l-1}^C; |\hat{\beta}_i^{CM}| \ge w_q\}.$
  - 6-4. Apply the penalized ML estimation on  $\hat{\mathcal{M}}_{l-1} \cup \hat{\mathcal{A}}_l$  to obtain a new index set  $\hat{\mathcal{M}}_{I}$ .
- $\Rightarrow$  Output: Final index set  $\hat{\mathcal{M}}_I$ .

Jaeiik Kim

# Implementation of ISIS

- Other choices of  $d: \lfloor n/(2 \log n) \rfloor$  or  $\lfloor n/(4 \log n) \rfloor$ .
- ▶ Variable selection when p < n:
  - ISIS can be used.
  - ightharpoonup Set d=p.
  - Instead of the penalization methods, AIC, BIC, or  $C_n$  can be used in ISIS.
- To reduce the number of false positive, set the quantile parameter q=1 (the maximum size of coefficient form permuted data).

24/24