



## Key influencers Top segments



What influences VictoryLevel to be **High** ?

When...

...the likelihood of  
VictoryLevel being High  
increases by

defencePressure goes up  
7.76

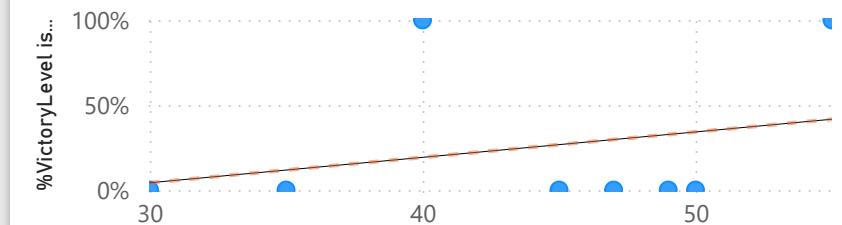
8.12x

defenceTeamWidth goes up  
8.21

2.75x

chanceCreationPassing goes

← On average when defencePressure increases, the likelihood of VictoryLevel being High increases.



Season

2010/2011

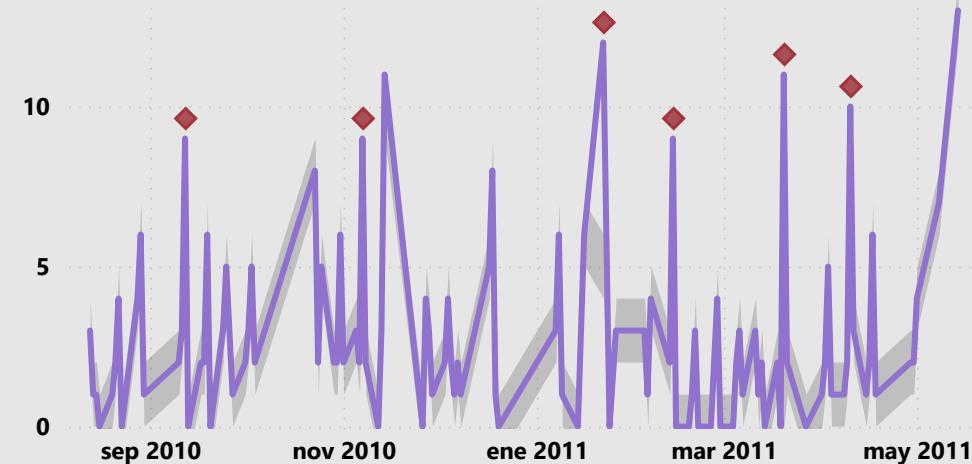
TeamName

All

TeamLeague

Portugal Liga ZON Sag...

### Anomalies of Local goals by match



### Defence Pressure and Defence Team Width (Clustering)

