# IST 303 CodeQuest

MILESTONE 1

### Overview

#### CodeQuest - Python Mastery

#### Team Members

- Emmanuel
- · Hla Win Tun
- Paniz
- Rogelio

#### Project Description:

- · A Python quiz web application designed to help users test their Python knowledge.
- · Includes user authentication, a quiz interface, and score tracking.
- · Built using FLASK, SQLite, and HTML/CSS for UI

### Architecture Design



The user interacts with the Flask App, which processes requests, stores quiz data in the database, and returns results in real time.

### How It Works

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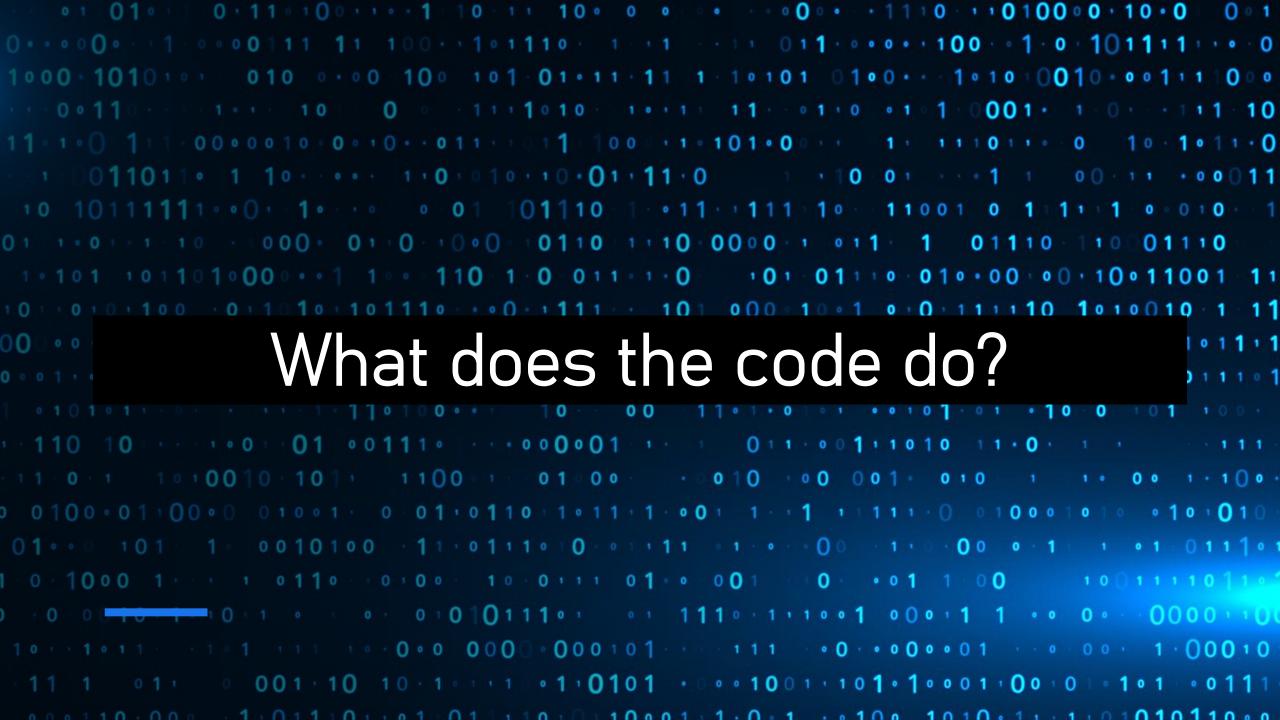
Flask App: Handles authentication & quiz logic 2

SQLite Database: Stores user credentials & scores 3

Response
Handling: Sends
real-time quiz
results

4

Tech Stack: Flask (Backend), SQLite (Database), HTML/CSS (UI)



### Milestone 1.0 Goals

#### What we aimed to achieve:

- Core Features: User registration, login, quiz functionality, score tracking
- Agile Development: Sprint planning, stand-up meetings, burndown tracking
- Deliverable: A functional Minimum Viable Product (MVP)

#### Why this is important?

 Sets the foundation for future enhancements in Milestone 2.0

# GitHub Repository Overview

#### Folder Structure:

- What's inside?
  - o app.py: Main Flask application logic
  - o database.db: SQLite database
  - o schema.sql: Database schema
  - o test/: Contains test\_quiz.py for testing

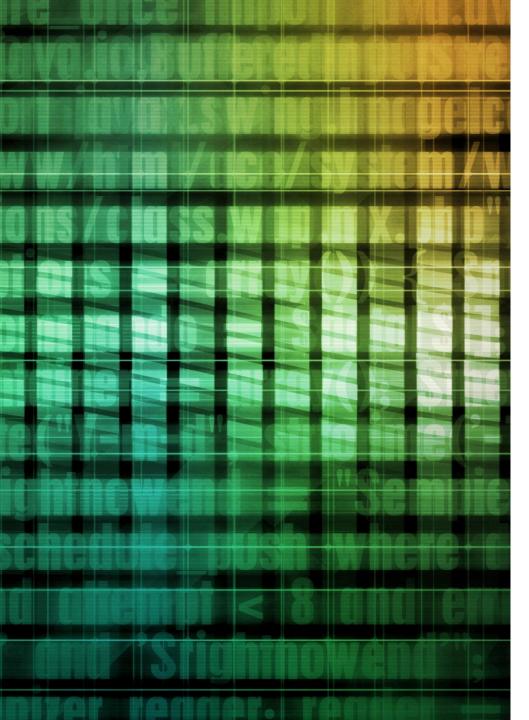
### Code Breakdown (Frontend – HTML & CSS)

### Templates:

- templates/login.html
- templates/quiz.html
- templates/result.html

### Styling:

 static/style.css for UI improvements



## Code Breakdown (app.py)

- Key Functions:
  - User Authentication: login(), register()
  - Quiz Logic: start\_quiz(), evaluate\_answer()
  - Score Tracking: update\_score()

### Code Breakdown

```
Database Schema (schema.sql):
CREATE TABLE users (
  id INTEGER PRIMARY KEY.
  username TEXT NOT NULL UNIQUE.
  password TEXT NOT NULL
CREATE TABLE quiz_questions (
  id INTEGER PRIMARY KEY.
  question TEXT NOT NULL,
  answer TEXT NOT NULL
How is data stored & retrieved?
  Uses SQLite
  o init_db.py initializes the database
```

```
__modifier_ob__
  mirror object to mirror
mirror_mod.mirror_object
peration == "MIRROR_X":
irror_mod.use_x = True
urror_mod.use_y = False
irror_mod.use_z = False
 _operation == "MIRROR_Y"
irror_mod.use_x = False
 lrror_mod.use_y = True
 lrror_mod.use_z = False
  _operation == "MIRROR_Z"
  rror_mod.use_x = False
  lrror_mod.use_y = False
  rror_mod.use_z = True
 selection at the end -add
   ob.select= 1
   er ob.select=1
   ntext.scene.objects.action
  "Selected" + str(modification
   irror ob.select = 0
  bpy.context.selected_obj
   ata.objects[one.name].sel
  int("please select exaction
  --- OPERATOR CLASSES ----
     pes.Operator):
      mirror to the selected
    ject.mirror_mirror_x"
  ext.active_object is not
```





# User Authentication (Register & Login)

#### Feature:

- o Users can register with a username & password.
- o Secure **login system** using session management.

#### Code Mapping:

- o app.py -> (login(), register())
- User Story Mapping:
  - o "As a user, I want to register and log in so that I can save my quiz progress."





# Quiz Functionality

#### • Feature:

- Users can start a quiz and answer Python-related questions.
- o Answers are validated in real-time.

#### • Code Mapping:

- o app.py (quiz logic)
- o templates/quiz.html

#### • User Story Mapping:

o "As a user, I want to answer quiz questions and get feedback."

# Score Tracking

#### • Feature:

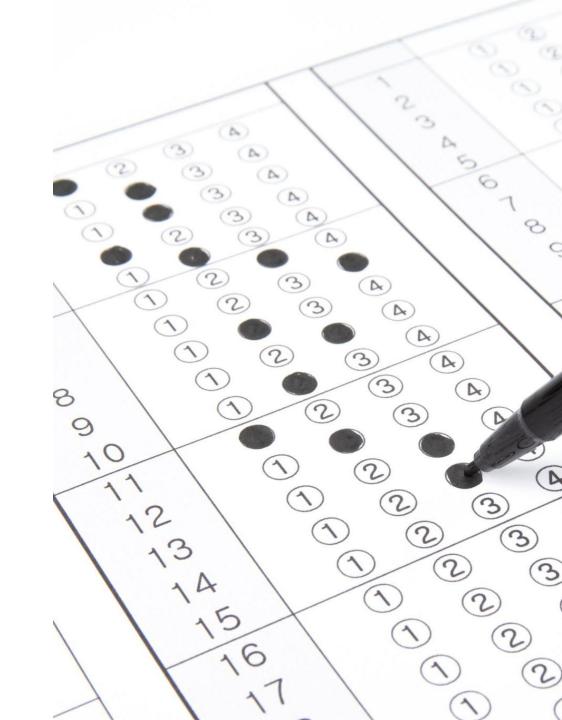
 Users see their final score after completing the quiz.

#### • Code Mapping:

- o app.py (score tracking)
- o templates/result.html

#### • User Story Mapping:

 "As a user, I want to see my final score after completing the quiz."



### UI Improvements



#### Feature:

- o Color-coded responses for correct/incorrect answers.
- o Navigation buttons added for usability.
- Code Mapping:
  - style.css (UI styling)
- User Story Mapping:
  - o "As a user, I want an intuitive quiz interface that highlights correct/incorrect answers."





# Agile Progress

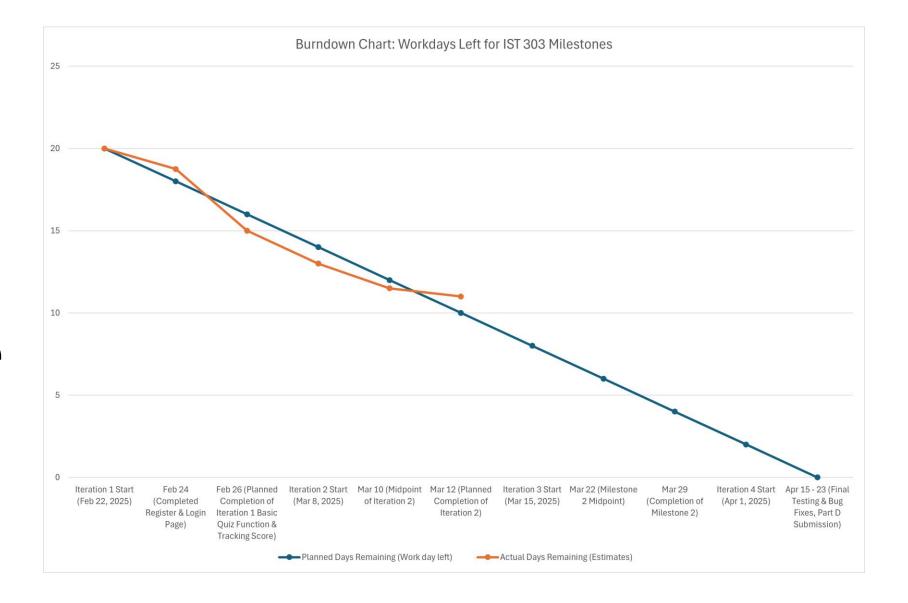
#### Feature:

- o Visual progress tracking using a **burndown chart**
- Documented team meetings, sprints, and task breakdowns

#### Burndown Chart Highlights:

- o Planned vs. actual progress tracking
- o **Agile methods used**: iterations, regular sync up (minimum 2 meeting/week, sprint inspiration)

# Our Burndown Chart & Rate



### Iteration Breakdown

Iteration	Duration	Tasks Completed	Hours Spent	Velocity (Story Points)
Iteration 1	Feb 22 – Mar 7	Core Functionality & UI	40 hours	20 points
Iteration 2	Mar 8 – Mar 22	Enhancements & Testing	40 hours	14 points



Steady sprint velocity ensured core features were completed on time.



Iteration 1 focused on core quiz functionality (~20 points).



Iteration 2 focused on enhancements & testing (~14 points).



Minor UI delays in Iteration 1 were adjusted in Iteration 2.



Final MVP was completed before the March 12 deadline.

# GitHub Commits & Agile Workflow

- Proof of Agile workflow:
  - Frequent commits
  - o Branching strategy: Feature branches merged into main
  - o Team members actively committing & reviewing code





# Agile Documentation Summary

- Key Artifacts:
  - Sprint Planning Documents
  - Meeting Notes Folder (meeting\_notes/)
  - o README.md
  - o PART\_B.md
  - o PART\_C.md



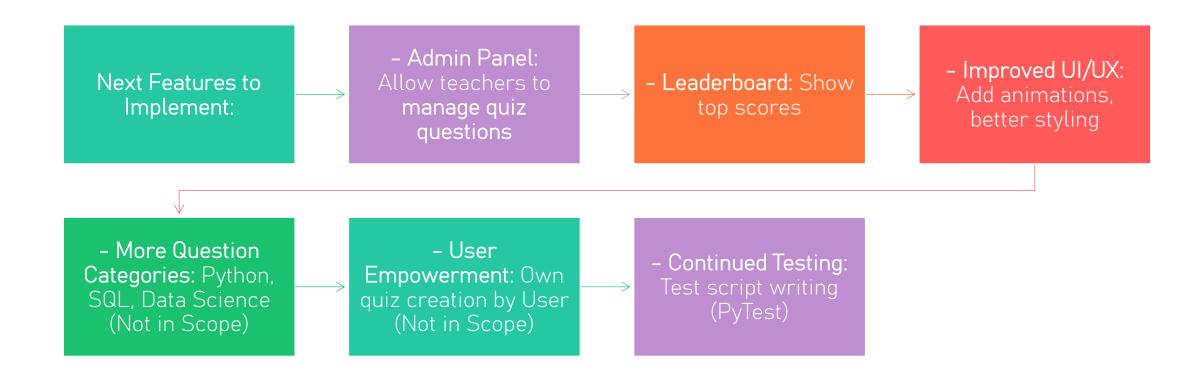
## Code Testing Testing Methodology



- Manual Testing:
  - o Tested login, quiz, and score tracking
  - o Multiple iterations with adjustments
- Unit Tests (test/test\_quiz.py)
- Edge Cases Handled:
  - Invalid login attempts
  - Empty inputs in quiz answers
  - Correct vs. incorrect answer validation



### Milestone 2.0 Goals



# Next steps & Final Timeline

#### Remaining Workload:

Task	Planned Completion	
Finalize Admin Panel	March 20, 2024	
Implement Leaderboard	March 27, 2025	
UI Enhancement	April 5, 2025	
Final Testing	April 15, 2025	
Part D	April 23, 2025	



Thank You!

### Breakdown by Iteration Iteration 1: Core Quiz Functionality & UI (Feb 22 – Mar 7)

Task	Hours	Story Points
Create register page	5	2
Create login page	5	2
Implement question display	5	2
Capture user input for answers	5	2
Validate correct/incorrect answers	5	2
Format quiz UI	6	2
Store quiz questions in JSON	7	3
Error handling & input validation	7	3
Basic score tracking	5	2

Total for Iteration 1: 20 story points

### Iteration 2: Enhancements & Testing (Mar 8 - Mar 12)

Task	Hours	Story Points
Improve UI with color-coded response	5	2
Implement retry logic	5	2
Develop admin panel quiz management	15	5
Conduct internal testing & bug fixes	10	3
Prepare for Part C presentation	5	2

Total for Iteration 2: 14 story points