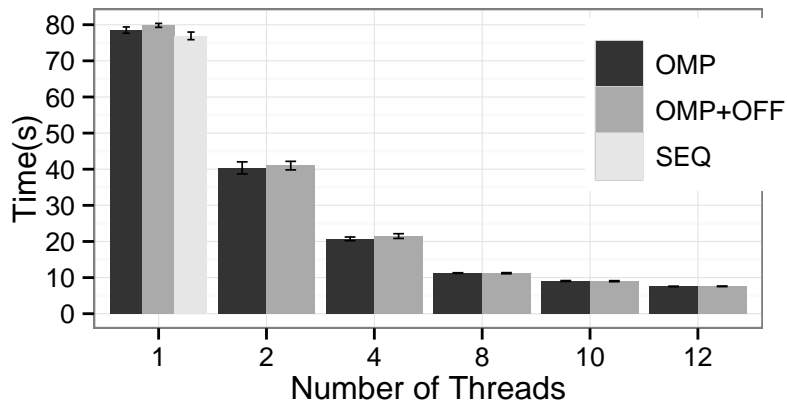
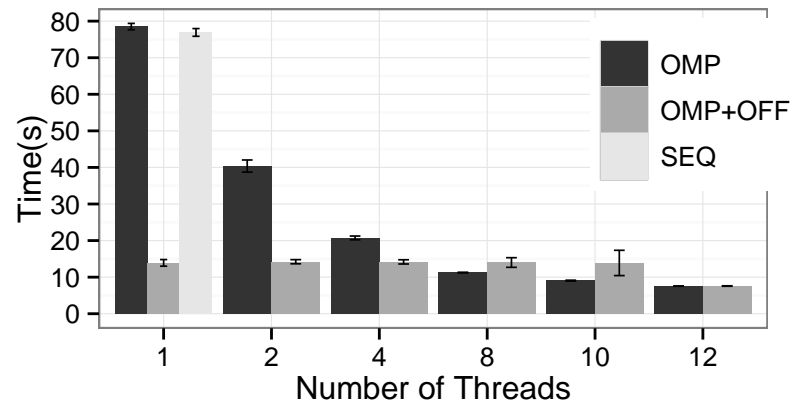


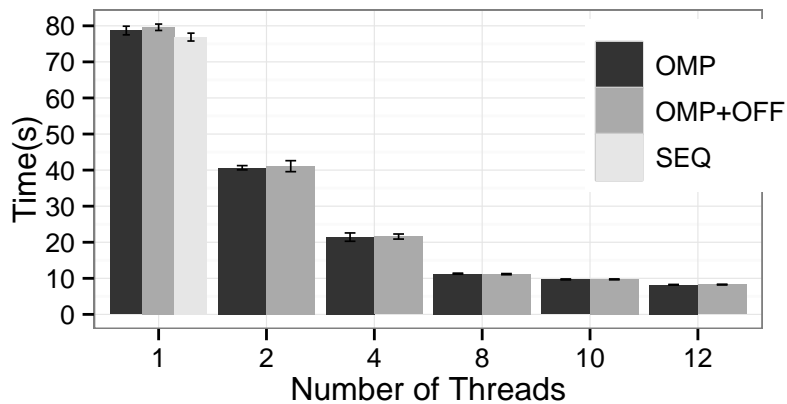
No Offloading (force use of CPU), chunk_size: 16



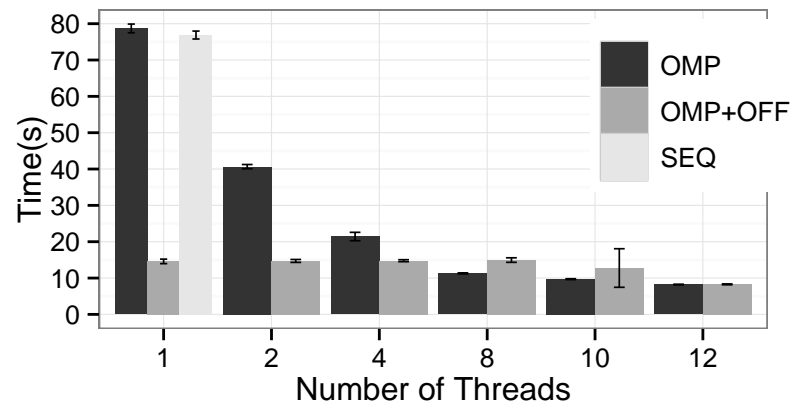
Offloading to GPU, chunk_size: 16



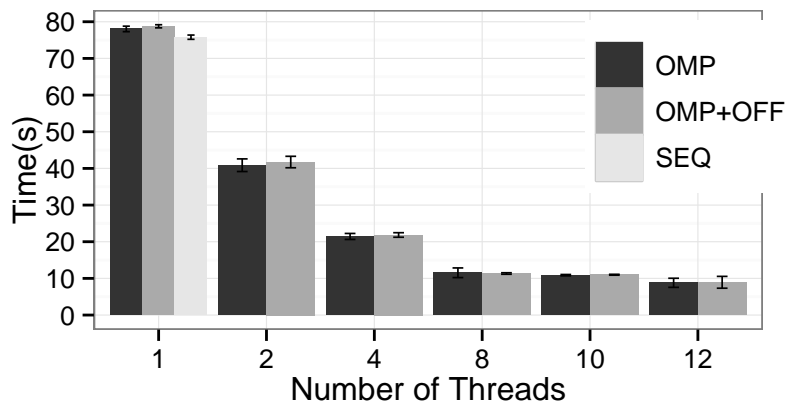
No Offloading (force use of CPU), chunk_size: 32



Offloading to GPU, chunk_size: 32



No Offloading (force use of CPU), chunk_size: 64



Offloading to GPU, chunk_size: 64

