

MODULE *ReportProcessorCommittingAtTheEnd*

EXTENDS *Integers, Sequences, TLC, Helpers*

VARIABLE *payReportQueue, processed, memoryDb, retryQueue, action*

*PayReportItems*  $\triangleq \langle 1, 2, 3 \rangle$

*TypeOK*  $\triangleq$

*action*  $\in \{ \text{"consuming\_pay\_report"}, \text{"processing\_successfull"}, \text{"put\_in\_memory\_db"}, \text{"put\_in\_retry\_queue"} \}$

*Init*  $\triangleq$  *payReportQueue* = *PayReportItems*

$\wedge$  *processed* =  $\langle \rangle$

$\wedge$  *memoryDb* =  $\langle \rangle$

$\wedge$  *retryQueue* =  $\langle \rangle$

$\wedge$  *action* = "consuming\_pay\_report"

Function to add the item to the processed list, unless it's already there, simulating idempotency

*ProcessItem*(*item*)  $\triangleq$  IF *item*  $\notin$  *SeqToSet*(*processed*)  
 THEN *Append*(*processed*, *item*)  
 ELSE *processed*

When a kafka message is processed successfully, we mark it as successfull, unless there is already a previous message in memory db, in this case we never process it, it will go to memory db as well directly

*ConsumePayReportSucc*  $\triangleq$  *payReportQueue*  $\neq \langle \rangle$   
 $\wedge$  *memoryDb* =  $\langle \rangle$   
 $\wedge$  *action* = "consuming\_pay\_report"  
 $\wedge$  *action'* = "processing\_successfull"  
 $\wedge$  *processed'* = *ProcessItem*(*Head*(*payReportQueue*))  
 $\wedge$  UNCHANGED  $\langle$ *payReportQueue*, *memoryDb*, *retryQueue* $\rangle$

When a kafka message is processed with error, we put the message in retry queue

*ConsumePayReportError*  $\triangleq$  *payReportQueue*  $\neq \langle \rangle$   
 $\wedge$  *Head*(*payReportQueue*)  $\notin$  *SeqToSet*(*memoryDb*)  
 $\wedge$  *action* = "consuming\_pay\_report"  
 $\wedge$  *action'* = "put\_in\_memory\_db"  
 $\wedge$  *memoryDb'* = *Append*(*memoryDb*, *Head*(*payReportQueue*))  
 $\wedge$  UNCHANGED  $\langle$ *processed*, *payReportQueue*, *retryQueue* $\rangle$

After putting the message in memory db, we put it in retry queue

*PutInRetryQueue*  $\triangleq$  *action* = "put\_in\_memory\_db"  
 $\wedge$  *action'* = "put\_in\_retry\_queue"  
 $\wedge$  *retryQueue'* = *Append*(*retryQueue*, *Head*(*payReportQueue*))  
 $\wedge$  UNCHANGED  $\langle$ *processed*, *memoryDb*, *payReportQueue* $\rangle$

We commit to kafka either after message is processed successfully OR after is had been put on the retry queue

$$\begin{aligned}
\textit{CommitToPayReport} &\triangleq (\textit{action} = \text{"processing\_successfull"} \vee \textit{action} = \text{"put\_in\_retry\_queue"}) \\
&\wedge \textit{action}' = \text{"consuming\_pay\_report"} \\
&\wedge \textit{payReportQueue}' = \textit{Tail}(\textit{payReportQueue}) \\
&\wedge \text{UNCHANGED } \langle \textit{processed}, \textit{memoryDb}, \textit{retryQueue} \rangle
\end{aligned}$$

We consume messaged from retry queue in parallel, it is only processed if sucessfully if the current item in the queue is the same as the *Head* of memory db, if so, the item is taken out of the retry queue and memory db, and added to processed list, if not, *ConsumeRetryQueueError* will be triggered and the item will end up in the end of the queue again

$$\begin{aligned}
\textit{ConsumeRetryQueueSucc} &\triangleq \textit{retryQueue} \neq \langle \rangle \\
&\wedge \textit{Head}(\textit{retryQueue}) = \textit{Head}(\textit{memoryDb}) \\
&\wedge \textit{processed}' = \textit{ProcessItem}(\textit{Head}(\textit{retryQueue})) \\
&\wedge \textit{memoryDb}' = \textit{Tail}(\textit{memoryDb}) \\
&\wedge \textit{retryQueue}' = \textit{Tail}(\textit{retryQueue}) \\
&\wedge \text{UNCHANGED } \langle \textit{action}, \textit{payReportQueue} \rangle
\end{aligned}$$

We consume messaged from retry queue in parallel, if there is an error, the message goes back to the end of the retry queue

$$\begin{aligned}
\textit{ConsumeRetryQueueError} &\triangleq \textit{retryQueue} \neq \langle \rangle \\
&\wedge \textit{retryQueue}' = \textit{Append}(\textit{Tail}(\textit{retryQueue}), \textit{Head}(\textit{retryQueue})) \\
&\wedge \text{UNCHANGED } \langle \textit{processed}, \textit{action}, \textit{memoryDb}, \textit{payReportQueue} \rangle
\end{aligned}$$

At any time, the consumer may panic in the middle and restart the process from the beginning

$$\begin{aligned}
\textit{PanicConsumer} &\triangleq \textit{action}' = \text{"consuming\_pay\_report"} \\
&\wedge \text{UNCHANGED } \langle \textit{processed}, \textit{payReportQueue}, \textit{memoryDb}, \textit{retryQueue} \rangle
\end{aligned}$$

$$\begin{aligned}
\textit{Next} &\triangleq \textit{ConsumePayReportSucc} \\
&\vee \textit{ConsumePayReportError} \\
&\vee \textit{PutInRetryQueue} \\
&\vee \textit{ConsumeRetryQueueSucc} \\
&\vee \textit{ConsumeRetryQueueError} \\
&\vee \textit{CommitToPayReport} \\
&\vee \textit{PanicConsumer}
\end{aligned}$$

$$\begin{aligned}
&\textit{ProcessedCompleteAndInOrderInvariant} \triangleq \\
&\text{IF } \textit{Len}(\textit{processed}) > 0 \text{ THEN} \\
&\quad \text{sequences are 1-indexed} \\
&\quad \text{LET } F[i \in 1 \dots (\textit{Len}(\textit{processed}) + 1)] \triangleq \\
&\quad \quad \text{IF } i > 1 \wedge \neg F[i - 1] \text{ THEN FALSE} \\
&\quad \quad \text{ELSE } \textit{processed}[i] = \textit{PayReportItems}[i] \\
&\quad \text{IN } F[\textit{Len}(\textit{processed})] \\
&\text{ELSE TRUE}
\end{aligned}$$


---

\ \* Modification History  
\ \* Last modified Wed Feb 09 11:56:08 CET 2022 by rchavesferna  
\ \* Created Thu Feb 03 19:11:04 CET 2022 by rchavesferna