

MODULE *TransactionV1*

EXTENDS *Integers, Sequences*

CONSTANT *accounts, initialBalances*

VARIABLE *balances, msgs*

Init \triangleq *balances* = *initialBalances*
 \wedge *msgs* = {}

TransferMoney(*from, to, amount*) \triangleq *balances*[*from*] \geq *amount*
Account needs to have enough balance, from property testing
 \wedge *msgs'* = *msgs* \cup {
 $[account \mapsto from, amount \mapsto balances[from] - amount],$
 $[account \mapsto to, amount \mapsto balances[to] + amount]$
}
 \wedge UNCHANGED (*balances*)

DbUpdate \triangleq *msgs* \neq {}
 \wedge LET *msg* \triangleq CHOOSE *msg* \in *msgs* : TRUE
IN *msgs'* = *msgs* \setminus {*msg*}
 \wedge *balances'* = [*balances* EXCEPT ![*msg.account*] = *msg.amount*]

Next \triangleq *DbUpdate*
 \vee $\wedge \exists from, to \in accounts :$
 $from \neq to \wedge \exists amount \in 1 .. balances[from] :$ Send only positive integers, from property testing
TransferMoney(*from, to, amount*)

HELPERS

RECURSIVE *SumBalance*(-, -, -)

SumBalance(*accs, bal, total*) \triangleq IF *accs* = {}
THEN *total*
ELSE LET *acc* \triangleq CHOOSE *acc* \in *accs* : TRUE
IN *SumBalance*(*accs* \setminus {*acc*}, *bal*, *total* + *bal*[*acc*])

INVARIANTS

TypeOK \triangleq *msgs* \subseteq [*account* : *accounts, amount* : *Int* Amount has to be an number, from static typing]

BalancesAlwaysPositive \triangleq $\forall acc \in accounts : balances[acc] \geq 0$

TotalMoneyStable \triangleq *SumBalance*(*accounts, initialBalances, 0*) = *SumBalance*(*accounts, balances, 0*)

\ * Modification History
\ * Last modified *Fri Aug 13 12:15:31 CEST 2021* by *rchaves*

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