

<b>Name:</b> Curio Goldenblade	<b>Age:</b> 17	<b>Height:</b> 6'1"
<b>Race:</b> Human	<b>Weight:</b> 78Kg	<b>Experience:</b> 0
<b>Class:</b> Paladin	<b>Xp for next level:</b> 2,250	
<b>Alignment:</b> Lawful-Good	<b>Level:</b> 1	<b>Player:</b>

<b>Strength:</b>	16	<b>Morale:</b>	13	<b>Notes:</b>
<b>Intelligence:</b>	8	<b>Cumliness:</b>	9	+1 Dmg, open doors : 9,
<b>Wisdom:</b>	13	<b>Skill:</b>	11	10% Bend bars, Detect evil,
<b>Dexterity:</b>	8			Sys Shock 65%, res. 70%,
<b>Constitution:</b>	9			Max hench: 10, Loyalty & reaction +6,
<b>Charisma:</b>	17			Disease immune, heal 2hp/lv once a day,
				cure disease once a week for every 5 lvs.
				Aura of protection-evil penatly +1 to attack.

**Hit Points:** 3

**Current Weapon Used ( Two-handed sword 1d10/3d6 ): 20**

**Armour Class ( Hide ): 5**

**Thac0:** 20

**Max Encumbrance:** 195

**Languages:** Common

**Modified Movement:** 11

#### Saving Throws:

**Vs Death ray, Paralyze or Poison:** 12

#### Hit Point Loss

**Vs magic wands, Rods, Staves:** 14 **By spells/bad wounds** **By Normal wounds**

**Vs Polymorph or Turn to stone:** 13

**Vs Breath Attack:** 15

**Vs Spells:** 15

#### **Weapon Proficiencies:** (Thac0/Damage/WeaponSpeed (Attacks))

Club	+0/+0/+0 (1)
Morning star	+0/+0/+0 (1)
Short Sword	+0/+0/+0 (1)

#### **Non Weapon Proficiencies:**

Map Making	
Appraisal of art objects	
Religion	13
Animal handlings	12
Painting	13

#### Treasure:

<b>Carried:</b>	Pp	Gp	Ep	Sp	Cp		
<b>At home:</b>	Pp	Gp	Ep	Sp	Cp	=	Lbs
<b>Elsewhere:</b>	Pp	Gp	Ep	Sp	Cp		

**Personality:** Strictly follows Paladins Code unless he finds that in his heart it is the wrong thing to do. Had a very strict upbringing. Barely ever drinks. Gives 40% of hid treasure away to charity, keeps 10% for food and accomadation and the other 50% he puts away to save up for his dream castle.

**Birthdate:** 13 Jonli



**Symbol:**

**Home town:** Delaware (Eleinoch)



**Quotes:**

"Step Aside - I'll handle this"  
"Dost thou need a hand with that"  
"Thou art evil, thou shalt perish"

**Equipment**

**Encumbrence**

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Hide Armour	30
Two-handed sword (Weapon Speed 10, Damage 1d10/3d6)	15
Riding Boots	
Blanket	3
Large Sack	½
Whetstone	1
3 torches	3
small beltpouch	½
Small sack	

MONEY: 0  
TOTAL: 53

**Friends**