

<b>Name:</b> Emelda Magnusdottir	<b>Age:</b> 50	<b>Height:</b> 5'2"
<b>Race:</b> Dwarf	<b>Weight:</b> 110	<b>Experience:</b> 350
<b>Class:</b> Fighter	<b>Next Level Xp:</b> 2000	
<b>Alignment:</b> Lawful-Neutral	<b>Level:</b> 1	<b>Player:</b>

Strength:	10	Thac0: +0, Damage: +0, Open Doors: 6, Bend Bars: 2%
Dexterity:	9	Reaction adj: +0, Missile Attack: +0, AC: +0
Constitution:	7	HP adj: 0, Shock: 55%, Survive: 60%, Poison save: 0
Intelligence:	12	Lang's: 3, Spell Lvl: 6th, Learn Spell: 50%, Max Spells/Lvl: 7
Wisdom:	12	Magical Defense: 0, Bonus Spells: 0, Failure: 5%
Charisma:	12	Max Henchman: 5, Loyalty: 0, Reaction: 0

Morale: 13      Encumbrance rates

Cumliness:	13	Un-	Lght	Med	Hvy	Sev	Max
Skill:	10	40	58	76	96	110	110

Hit Points: 8

Current Weapon Used (Axe, 1d6+1/1d4+1, 3/2 attacks): 19

Armour Worn (Chain mail, Shield, Helm): 3

Unadjusted Thac0: 20

#### Saving Throws:

Death Ray	Wands, rods	Polymorph, turn	Breath Attack	Spells
Paralyze, poison	staves	to stone		
14(12)	16(14)	15	17	17(15)

Movement rates:	6	5	5	4	4	3	3	2	2	1	1	1
	40	46	52	58	64	70	76	82	88	94	100	106

Treasure: Weight: 15 lbs

	Pp	Gp	Ep	Sp	Cp
Carried:	150				
At Home:					
Elsewhere:					

Languages: Dwarven, Common, Dragon

Proficiencies: Weapon (Thac0 Dmg #Att)

Axe +1 +2 3/2

Non-Weapon

Tracking wis

Bonuses/Notes:

+2 save vs poison, wands and spells



**Racial Bonuses:**

Detect when underground, within 10':

Grade or Slope in passage	1-5 on d6
New tunnel/passage construction	1-5 on d6
Sliding/shifting walls or rooms	1-4 on d6
Stonework traps, pits and deadfalls	1-3 on d6
Aprox depth underground	1-3 on d6
20% malfunction of magical items; +1 vs any orcs and goblins;	
-4 for trolls,ogres,titans and giants to hit; 60' Infravision	

**HomeTown:** Dwarf City, Axe Is (Galador)**Quotes:**

"My duty is fulfilled", "It is my duty"

**Personality:**

A new adventurer in Galador. This lady was holidaying in Dwarf City (Axe Is.) when she was kidnapped by black cloaked elves. She made a heroic escape from the dungeon in which she was imprisoned using, an axe she was given to chop firewood. The gaurds forgot to get the axe back off her and during the night she ran it down one of the guards neck, and sliced the others stomach open.

She managed to get the key, escape, and even make it out with 150 Gp and some armour, which she had stolen off one of the guards. She never returned to her home town, but stayed on Galador ever since to seek revenge on the forces of evil. Got Married to Magnus Snorrison at the age of 105

**Friends:**

Hate Axehelm (Enemy)

**Equipment:**

Money pouch  
Blunt hand axe (-1 dmg)  
Chain mail  
Shield (small)  
Helm

**Encumbrance**

5  
40  
5  
5

Money: 15  
Total: +55 = 70  
Grand Total: 180