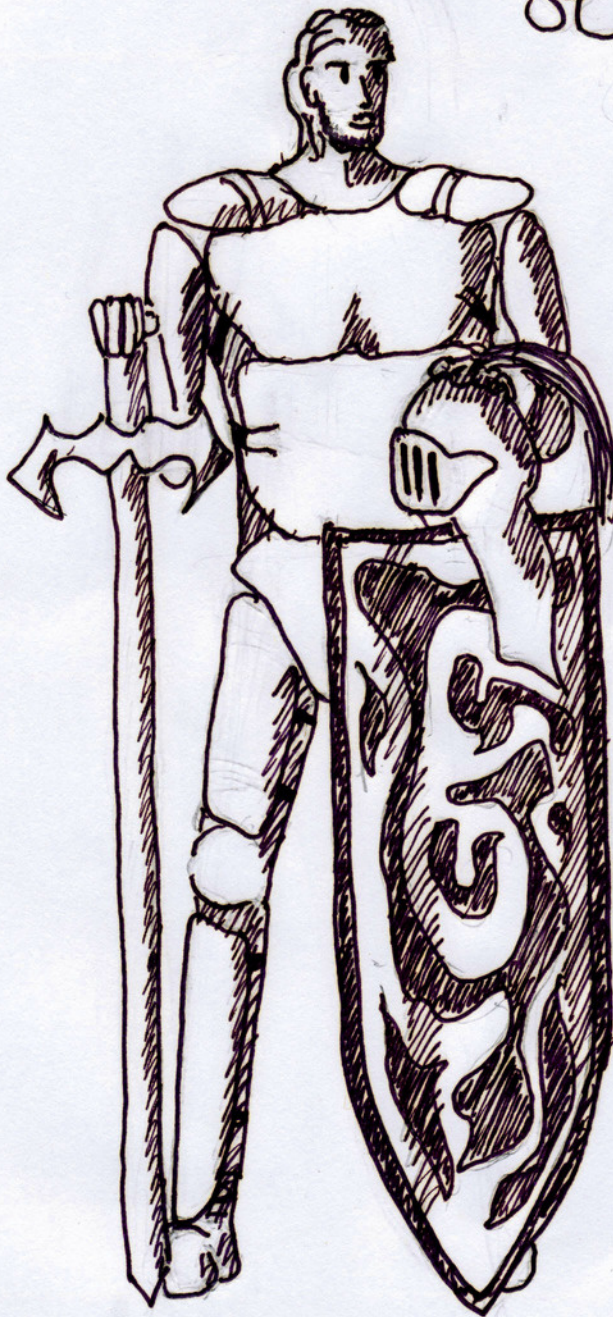


Sir Mory

LEVEL FIVE
PALADIN
LAWFUL-GOOD



STRENGTH 17
DEXTERITY 13
CONSTITUTION 11
INTELLIGENCE 14
WISDOM 14
CHARISMA 19

HIT POINTS 39

"YOU CALL YOURSELF
A SWORDSMAN? WHY
DON'T YOU LEARN
FROM THE MASTER!"

Name: Sir Morgy	Age: 19	Height: 6' 5' 8"
Race: Human	Weight: 196	Experience: 19743 24114
Class: Paladin	Next Level Xp: 36000	28258
Alignment: Lawful-Good	Level: 5	Player: Paul Morgan

Strength: 17 Thac0: +1, Damage: +1, Open Doors: 10, Bend Bars: 13%
 Dexterity: 13 Reaction adj: +0, Missile Attack: +0, AC: +0
 Constitution: 11 HP adj: 0, Shock: 75%, Survive: 80%, Poison save: 0
 Intelligence: 14 Lang's: 4, Spell Lvl: 7th, Learn Spell: 60%, Max Spells/Lvl: 9
 Wisdom: 14 Magical Defense: 0, Bonus Spells: 1st, Failure: 0%
 Charisma: 19 Max Henchman: 20, Loyalty: +10, Reaction: +8

Morale: 17
 Cumliness: 19
 Skill: 14

Encumbrance rates

Un-	Lght	Med	Hvy	Sev	Max
85	121	157	193	220	220

Hit Points: 39

Current Weapon Used (Longsword, 1d8+3/1d12+3, 3/2 attacks): 13

Armour Worn (Helmet, Shield, Enchanted Breastplate (32%)): 0

Unadjusted Thac0: 16

Saving Throws:

Death Ray	Wands, rods	Polymorph, turn	Breath Attack	Spells
Paralyze, poison	staves	to stone		
11(7)	13(9)	12(8)	13(9)	14(10)

Movement rates:

12	11	10	9	8	7	6	5	4	3	2	1
85	97	109	121	133	145	157	169	181	193	205	217

Treasure: Weight: 14 lbs

	Pp	Gp	Ep	Sp	Cp
Carried:	5	24 23	70	30	23
At Home:		60	36	30	43
Elsewhere:		180			

Languages: Common, Sign, Elven, Kenderish

Turning Undead:

Skeleton	Zombie	Ghoul	Shadow	Wight	Ghost	Wraith
1 HD		2 HD	3-4 HD	5 HD		6 HD
7	10	13	16	19	20	-
Mummy	Spectre	Vampire	Ghost	Lich	Special	
7 HD	8 HD	4 HD	10 HD	11+ HD		
-	-	-	-	-	-	

Proficiencies:

Weapon (Thac0 Dmg #Att)

Longsword +1 +2 3/2
 Broadsword +1 +2 3/2
 Battle-axe
 Warhammer
 Lance

Non-Weapon

Hunting

Ride

Wise fighting Doc

Wis -1

Wis +3

Bonuses/Notes:

+10% Xp, Detect evil 60', +2 Saves, Immune to disease, Heal 10Hp per day, Cure Disease twice a week, Aura of protection within 10' (-1 To hit for enemies), Turn undead, devils, & demons as cleric two level lower, Call upon war-horse, No more than 10 magical items (Only 1 armour, 4 weapons), Must donate 10% to charity, Can't save money, Only employ lawful-good henchman.

HomeTown: Estramon, Damourq (Galador)

Quotes:

"You call yourself a swordsman? Why don't you learn from the master", "Oh, no, I'm going to have to wipe your blood off my sword", "Get down on your knees and beg for mercy!", "The gods have told me to spare/destroy your pitiful life"

Personality:

A great swordsman who serves and protects the King Vallender. He grew up in AxeBridge fist as a village child. As a child he got his knowledge from his wise, rich parents,. His fathers servant, Mathor (the cleric) gave him all his equipment. Mathor gave him an enchanted breatsplate when he left to serve Vallender.

Friends:

Viking Torson, King Vallener, Matanzas Celsa, Ironbeard Gurthang, Moonwick, Flint, Riverwind, Goldmoon, Lizard men

Equipment:

Encumbrance

X Longsword	4
X Helmet	5
X Shield	10
✓ Enchanted Breastplate	
✓ Ring of protection +2	
✓ Medallion of Lizard Men	
X Flint	1
X 2 lockpicks	1
✓ Chain boots	5
✓ Leather wallet	
✓ Leather belt with gold buckle	
X Dagger	1
✓ Wand of levitate (3)	
✓ Wand of light and death (5) - \$ 2	
X 4 red gems (5gp)	1
X Potion of Gaseous form	
✓ Lock of nymphs hair	
X Light crossbow	7
X 5 Blue gems (10gp)	
5' Magic wood	2
X Sack of 59Gp	6
X Light crossbow	7
X Potion of strength	
X potion of healing	
✓ Elven shoes (
100 Clay Tsarothian Culli	10
100	

Money: 14

Total: +60 = 64

Grand Total: 226 200