Name: Par Ohmsford

Age: 18

Height: 5'6"

Race: Human

Weight: 187 Experience: 340

Class: Fighter Alignment: Neutral-Evil Next Level Xp: 2000 Player: Level: 1

Strength:

16

Thac0: +0, Damage: +1, Open Doors: 9, Bend Bars: 10%

Dexterity:

12

Reaction adj: +0, Missile Attack: +0, AC: +0

Constitution: Intelligence:

15 8 11

HP adj: +1, Shock: 90%, Survive: 94%, Poison save: 0 Lang's: 1, Spell Lvl: -, Learn Spell: -, Max Spells/Lvl: -

Magical Defense: 0, Bonus Spells: 0, Failure: 10%

Charisma:

Wisdom:

12

Max Henchman: 5, Loyalty: 0, Reaction: 0

Morale:

11

Encumberence rates

Cumliness: Skill:

14 10 Un-Lght Med Hvy Sev Max 117 45 69 93 140 140

Hit Points: 8

Current Weapon Used (Broadsword, 2d4+3/1d6+4, 3/2 attacks): 19

Armour Worn (Splint Mail, Medium Shield): 3

Unadjusted Thac0: 19

Saving Throws:

Death Ray	Wands, rods	Polymorph, turn	Breath Attack	Spells
Paralyze, poison	staves	to stone		
14	16	15	17	17

Movement rates:

12	11	10	9	8	7	6	5	4	3	2	1
45	53	61	69	77	85	93	101	109	117	125	133

Treasure: Weight: 0 lbs

	Pp	Gp	Ep	Sp	Ср
Carried: At Home: Elsewhere:		4		4	9

Languages: Common

Proficiencies:

Weapon (Thac0 Dmg #Att)

Non-Weapon

Broadsword +1 +2 3/2

Gaming

Cha

Heavy Crossbow

Tracking

Wis

Two-Handed Sword

Bonuses/Notes:

HomeTown: Abdanban

Quotes:

I don't give a shit, as long as I get paid.. What's in it for me

Personality:

Par is a mercenary. He doesn't care what he has to do as long as he gets paid (in advance) and doesn't get killed. Anything or anyone stopping him from getting rich is likely to get cut down. He's currently acting as Getremen Ivaltones bodyguard as Getremen promised him the leadership of his armies when he goes to conquer the world.

Friends:

Deligate Nipponlead, Getremen Ivaltone.

Equipment:	Encumberence
Flint & Steel	
A Months Rations	
Broadsword (2d4/1d6+1)	4
Splint Mail	40
Medium Shield	10
Backpack	2
Torch	1

Money: 0 Total: 60

Grand Total: 247