

<b>Name:</b> Merek Bladesaw	<b>Age:</b> 19	<b>Height:</b> 5'4"
<b>Race:</b> Half-Elf	<b>Weight:</b> 133	<b>Experience:</b> 0
<b>Class:</b> Fighter	<b>Next Level Xp:</b> 2000	
<b>Alignment:</b> Chaotic-Neutral	<b>Level:</b> 1	<b>Player:</b> Stephen Homan

Strength:	15	Thac0: +0, Damage: +0, Open Doors: 0, Bend Bars: 0%
Dexterity:	15	Reaction adj: +0, Missile Attack: +0, AC: -1
Constitution:	15	HP adj: +1, Shock: 90%, Survive: 94%, Poison save: 0
Intelligence:	11	Lang's: 2, Spell Lvl: 5th, Learn Spell: 45%, Max Spells/Lvl: 7
Wisdom:	10	Magical Defense: 0, Bonus Spells: 0, Failure: 15%
Charisma:	8	Max Henchman: 3, Loyalty: -1, Reaction: 0

Morale: 15      Encumbrance rates

Cumliness:	9	Un-	Lght	Med	Hvy	Sev	Max
Skill:	10	55	85	115	145	170	170

Hit Points: 5

Current Weapon Used ( 2 handed sword, 1d10+3/3d6+3, 3/2 attacks ): 19

Armour Worn ( Hide,buckler ): 4

Unadjusted Thac0: 20

#### Saving Throws:

Death Ray	Wands, rods	Polymorph, turn	Breath Attack	Spells
Paralyze, poison	staves	to stone		
14	16	15	17	17

#### Movement rates:

12	11	10	9	8	7	6	5	4	3	2	1
55	65	75	85	95	105	115	125	135	145	155	165

Treasure: Weight: 1 lbs

	Pp	Gp	Ep	Sp	Cp
Carried:		11			
At Home:					
Elsewhere:					

Languages: Common,Elven

**Proficiencies:**      **Weapon** (Thac0 Dmg #Att)  
                                  2 handed sword +1 +2 3/2  
                                  Shortbow +1 +2 3

**Non-Weapon**  
 Running  
 Rope use  
 Set snares

**Bonuses/Notes:**



**Racial Bonuses:**

30% resistance to sleep and charm-related spells; 60' Infravision,  
automatically detect secret door within 10': 1 on d6; When searched: 1-2 on d6  
or 1-3 on d6 when searching for a concealed door.

**HomeTown:****Quotes:**

*Watch this lasso matey!*

**Personality:****Friends:****Equipment:**

2 handed sword  
Hide  
Buckler  
Shortbow  
Quiver  
24 Sheaf arrows  
*Rope*

**Encumbrance**

15

30

3

2

1 1/2

Money: 1

Total: +51 = 55

Grand Total: 188