

[320] Complexity

Tyler Caraza-Harter

Review

The situation where git cannot auto-merge is called a _____

What is the missing step?

1. nano file.txt
2. ????
3. git commit -m "I changed file.txt"
4. git push

What type does `check_output` return?

How can you use `time.time()` to measure an operation that is much faster than calling `time.time()`?

Today's Reading

Required: Think Python, Appendix B

<http://www.greenteapress.com/thinkpython/html/thinkpython022.html> (skip B.4)

Optional [math heavy]:

http://web.mit.edu/16.070/www/lecture/big_o.pdf

Complexity

Performance vs. Complexity

Things that affect **performance** (total time to run):

- speed of the computer (CPU, etc)
- speed of Python (quality+efficiency of interpretation)
- **algorithm**: strategy for solving the problem
- **input size**: how much data do we have?

Performance vs. Complexity

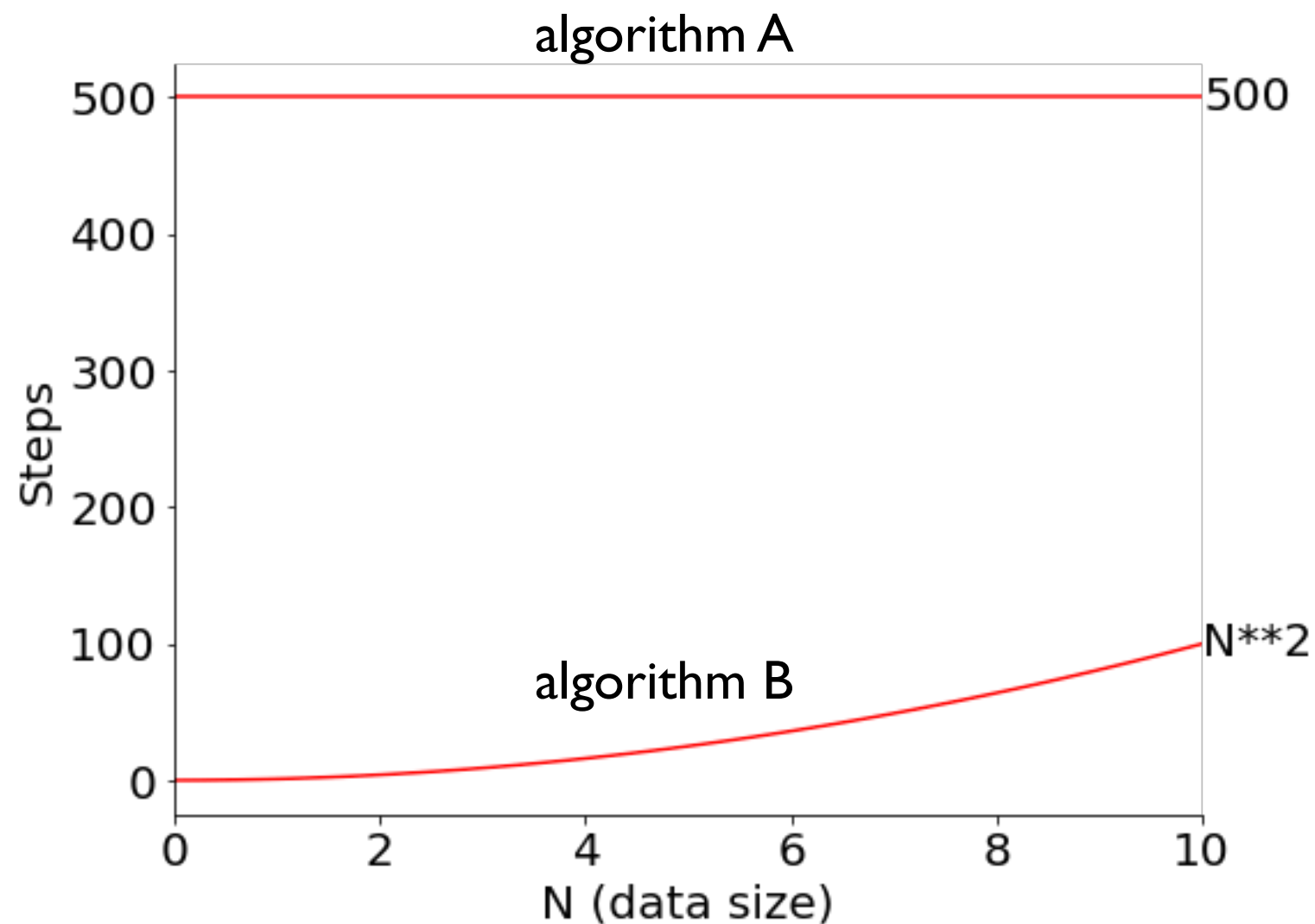
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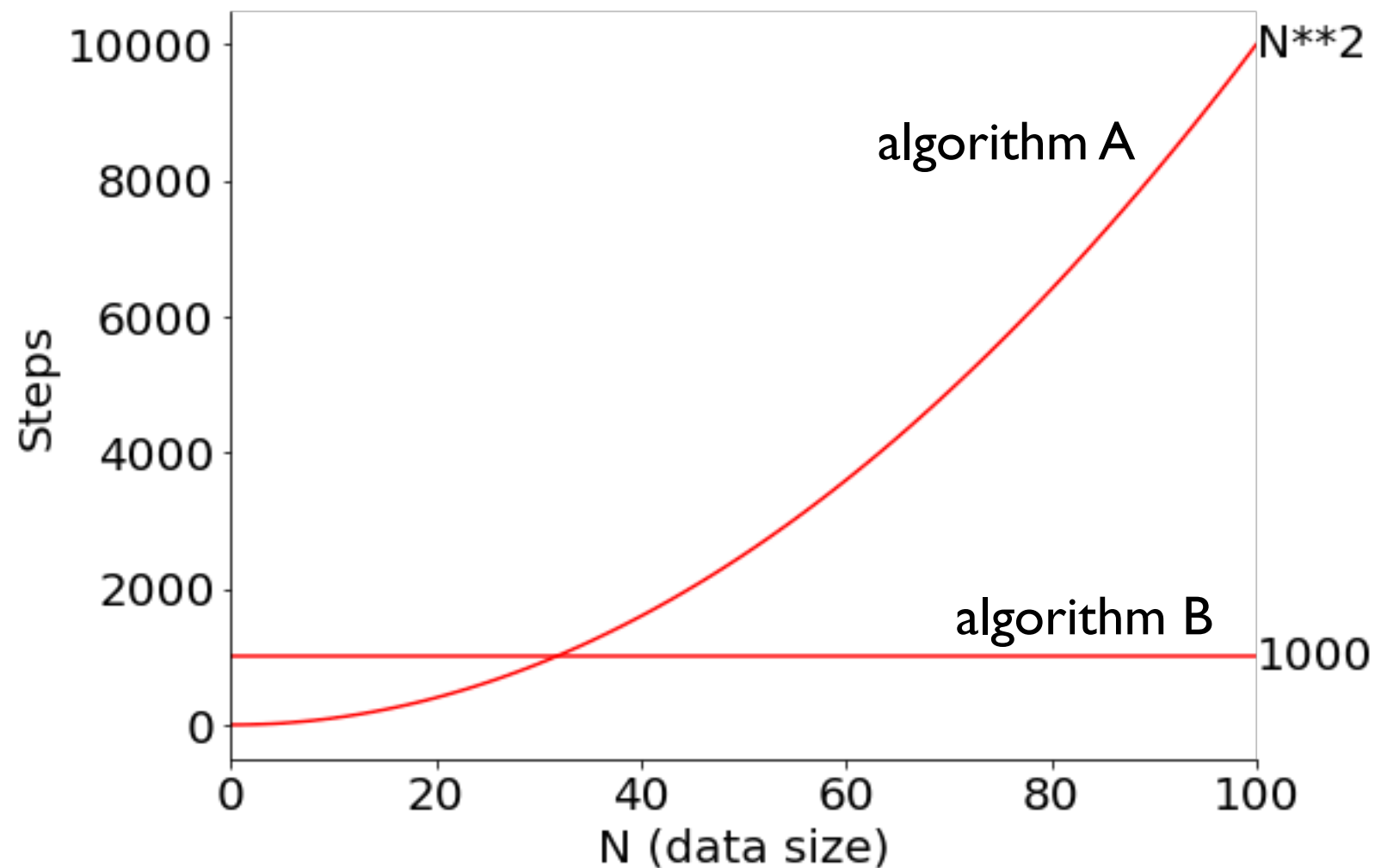
complexity analysis: how many steps must the algorithm perform, as a function of input size?

Which algorithm is better?



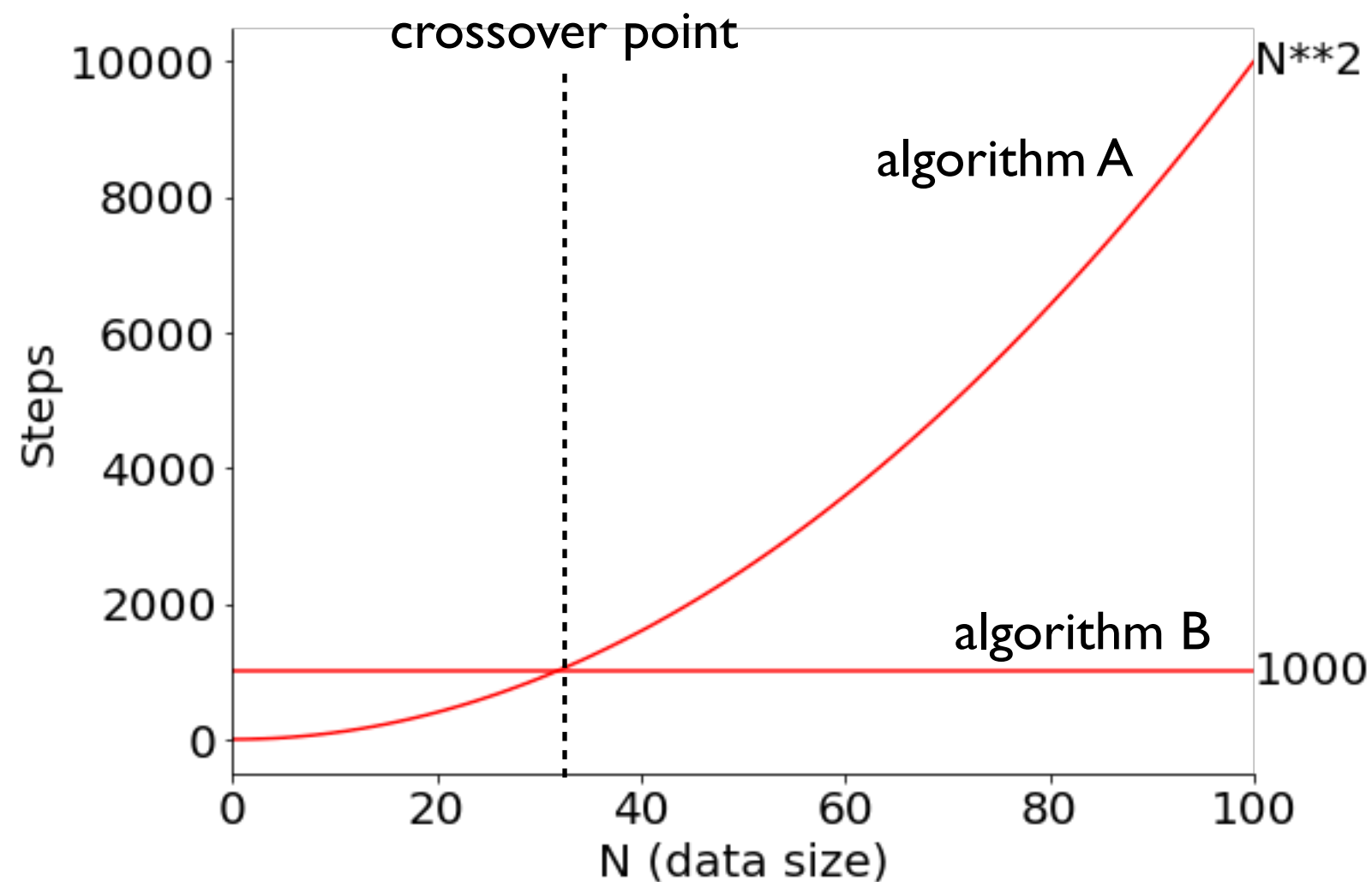
Do you prefer A or B?

Which algorithm is better?



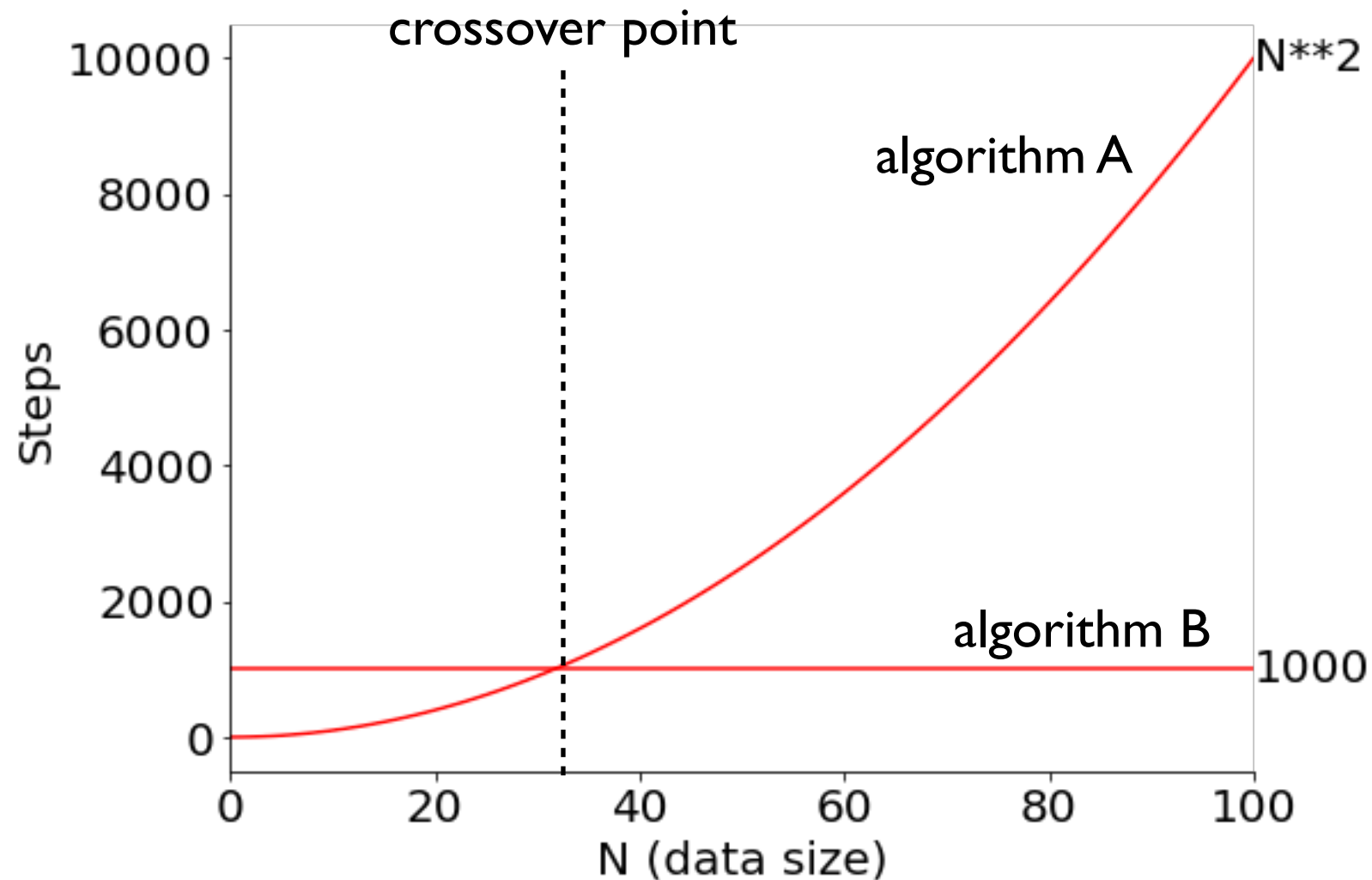
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Which algorithm is better?



Which algorithm is better?

you might still reasonably
care about this portion!



complexity analysis only
cares about "big" inputs

What is the asymptotic behavior of the function?

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what is this?

What is a "step"?

What is a step?

A **step** is any unit of work that has a time to execute that **does not** depend on the input size

 input size is length of this list

```
input_nums = [2, 3, ...]
```

```
STEP odd_count = 0
STEP odd_sum = 0
STEP for num in input_nums:
STEP     if num % 2 == 1:
STEP         odd_count += 1
STEP         odd_sum += num
STEP odd_avg = odd_sum
STEP odd_avg /= odd_count
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```
odd_avg = odd_sum / odd_count
```



One line can do a lot, so no reason to
have lines and steps be equivalent

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???

is this a valid way to identify steps?

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odd_avg = odd_sum / odd_count
```

not a "step", because
exec time depends
on input size



Counting Executed Steps

A **step** is any unit of work that has a time to execute that **does not** depend on the input size

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How many total steps will **execute** if
`len(input_nums) == 10`?

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		<code>input_nums = [2, 3, ...]</code>
	STEP	<code>odd_count = 0</code> <code>odd_sum = 0</code>
+	STEP	<code>for num in input_nums:</code>
+ 10	STEP	<code> if num % 2 == 1:</code> <code> odd_count += 1</code> <code> odd_sum += num</code>
+	STEP	<code>odd_avg = odd_sum / odd_count</code>
<hr/>		
= 23 steps		

For **N** elements, there will be **2*N+3** steps

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For **N** elements, there will be between
 $2*N+5$ and **$4*N+5$** steps

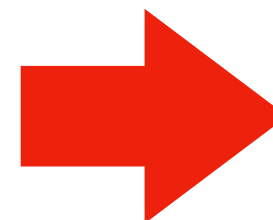
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```

Important: we might not identify steps the same, but our execution counts can at most differ by a constant factor!



can we broadly
(but rigorously)
categorize based on this?

Big O Notation ("O" is for "order of growth")

If $f(N) < C * g(N)$ for large x values and some fixed constant C

Then $f(N) \in O(g(N))$

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which ones
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$$2N \in O(N)$$

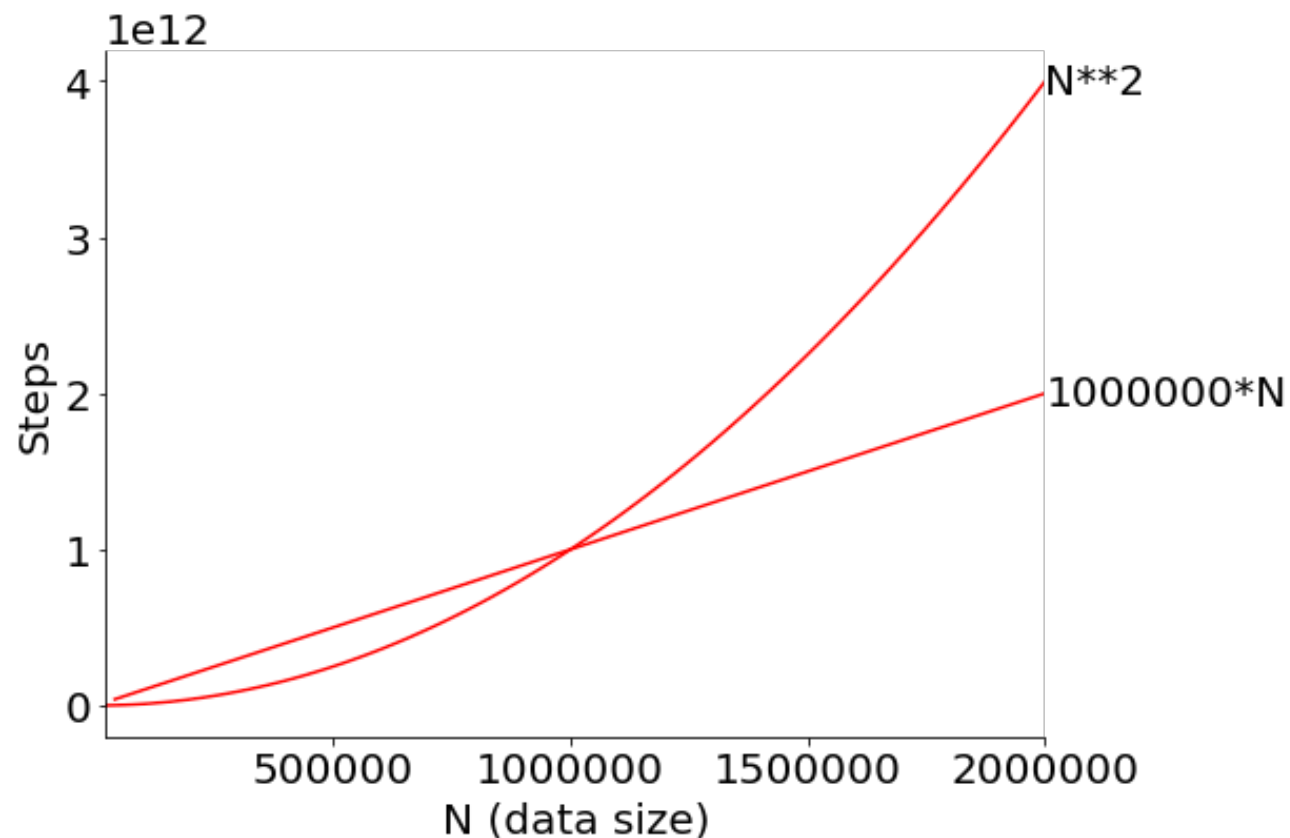
$$100N \in O(N^2)$$

$$N^2 \in O(1000000N)$$

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$$N^2 \in O(N^2 + N + 1)$$

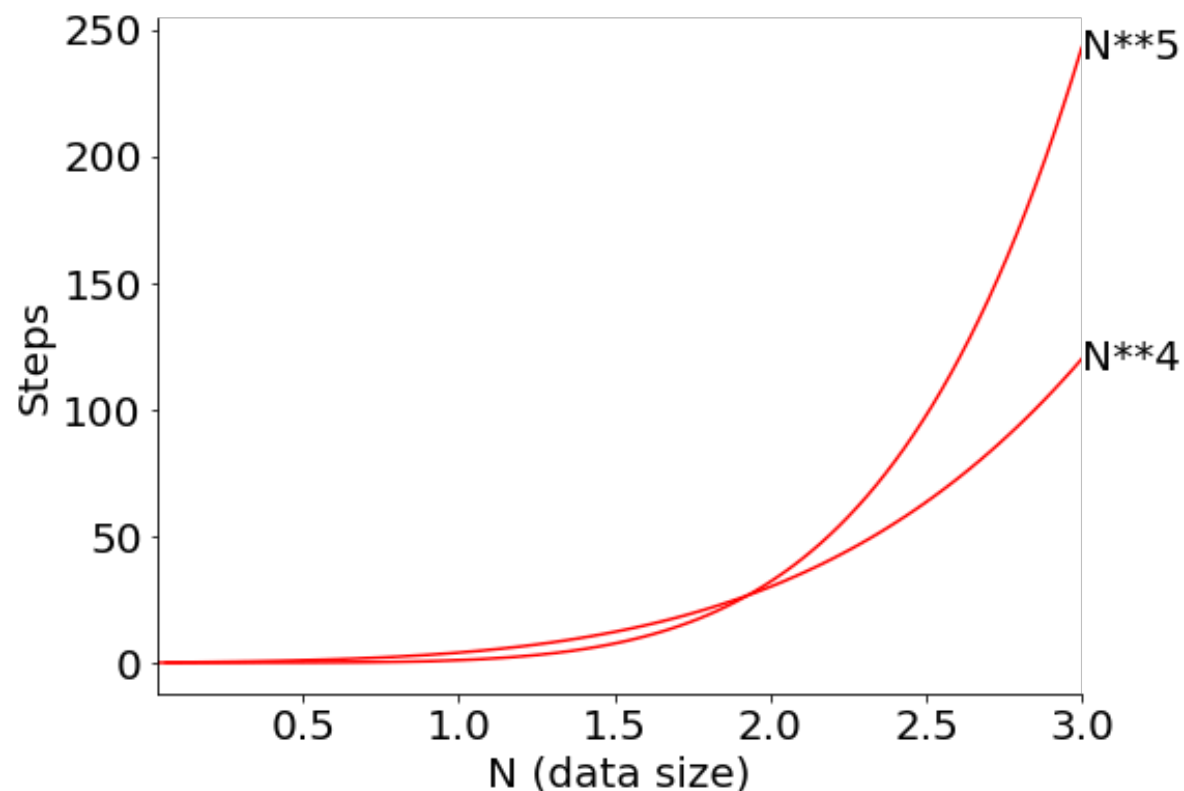
$$N^2 + N + 1 \in O(N^2)$$

$$N^5 \in O(N^4 + N^3 + N^2 + N)$$

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$$N^5 \in O(N^4 + N^3 + N^2 + N)$$

TODO: find example: beginning vs. end. Worst case.

TODO: the "in" operator is not a step (or sum, sort, etc)

Summary of Terms

commit: a snapshot of files at a point in time

HEAD: a convenient label for the current commit

tag: a label attached to a commit

branch: a label attached to a commit that re-attaches to new commits

merge: to combine changes on another branch into the current branch

conflict: differences that cannot automatically be merged