[301] Dictionaries

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Learning Objectives Today

Data structures

- definition
- motivation

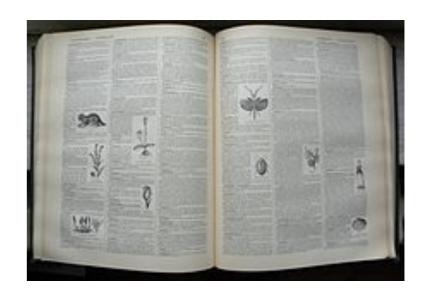
Dictionaries in Python

- creation, lookup
- updates, deletes

When to use dictionaries over lists

- holes in the labels
- non-integer labels

Chapter 11 of Think Python



Today's Outline

Data Structures

Mappings

Dictionaries

Updates and Deletes

Coding examples

Vocabulary: a list is an example of a data structure

Definition (from Wikipedia):

a data structure is a collection of data values, the relationships among them, and the functions or operations that can be applied to the data

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L.sort(), len(L), L.pop(0), L.append(x), update, iterate (for loop), etc

Definition (from Wikipedia):

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suggested note-taking

| | values | relationships | ops |
|------|----------|----------------|--|
| list | anything | ordered (0,1,) | indexing, pop, len, index, slicing, in, iteration (for), |
| set | ???? | no ordering | in, == |
| dict | | | |
| ••• | | | |

Why do we need data structures to organize values?

Instead of just creating lots of variables?

Motivation

For loops:

- copy/paste is a pain
- don't know how many times to copy/paste before program runs

For data structures:

- creating many variables is a pain (imagine your program analyzes ten thousand values)
- don't know how many values you will have before program runs

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Common data structure approach:

- store many values
- give each value a label
- use labels to lookup values

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List example:

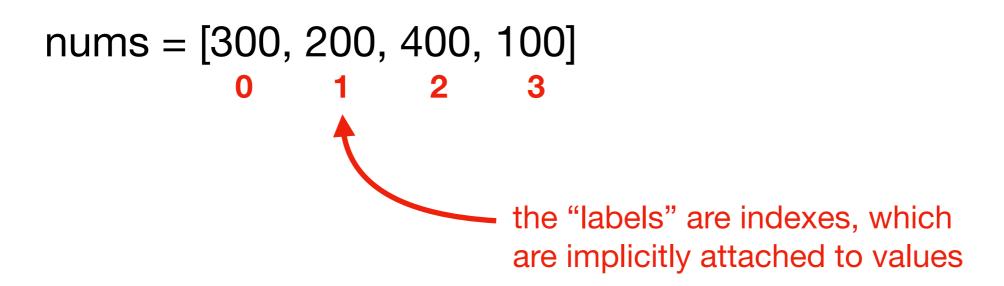
nums = [300, 200, 400, 100]

we can have many values

Common data structure approach:

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List example:



Common data structure approach:

- store many values
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List example:

nums =
$$[300, 200, 400, 100]$$

$$x = nums[2]$$
 # $x = 400$

we use the "label" (i.e., the index) to lookup the value (here 400)

Common data structure approach:

- store many values
- give each value a label
- use labels to lookup values

lists are an inflexible mapping structure,
 because we don't have control over labels

List example:

nums =
$$[300, 200, 400, 100]$$

$$x = nums[2] # x=400$$

Common data structure approach:

- store many values
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lists are an **inflexible** mapping structure, because we don't have control over **labels**

List example:

what if we don't want consecutive integers as labels? E.g., 0, 10, and 20 (but not between)?

nums = [300, 200, 400, 100]

x = nums[2] # x=400

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lists are an **inflexible** mapping structure, because we don't have control over **labels**

List example:

nums = [300, 200, 400, 100]

x = nums[2] # x=400

what if we don't want consecutive integers as labels? E.g., 0, 10, and 20 (but not between)?

what if we want to use strings as labels?

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Dictionaries map labels (called keys, rather than indexes) to values

- values can be anything we choose (as with lists)
- keys can be nearly anything we choose (must be immutable)

```
nums_list = [900, 700, 800]
nums_list[1] \rightarrow 700
```

Dictionaries map labels (called keys, rather than indexes) to values

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a dictionary would let us give 700 a label other than it's position

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nums_list = [900, 700, 800]
nums_list[1] → 700
nums_dict = {"first":900, "second":700, "third":800}
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we have the same values

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we use **curly braces** instead of **square brackets**

careful! curly braces are for both sets and dicts

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we choose the label (called a key) for each value. Here are keys are the strings "first", "second", and "third"

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we put a colon between each key and value

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nums_list[1] → 700
nums_dict = {"first":900, "second":700, "third":800}
nums_dict["second"] → 700
```

lookup for a dict is like indexing for a list (label in brackets). Just use a key (that we chose) instead of an index.

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nums_list = [900, 700, 800]
nums_list[1] → 700
nums_dict = {"first":900, "second":700, "third":800}
nums_dict["first"] → 900
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Just use a key (that we chose) instead of an index.

Dictionaries map labels (called keys, rather than indexes) to values

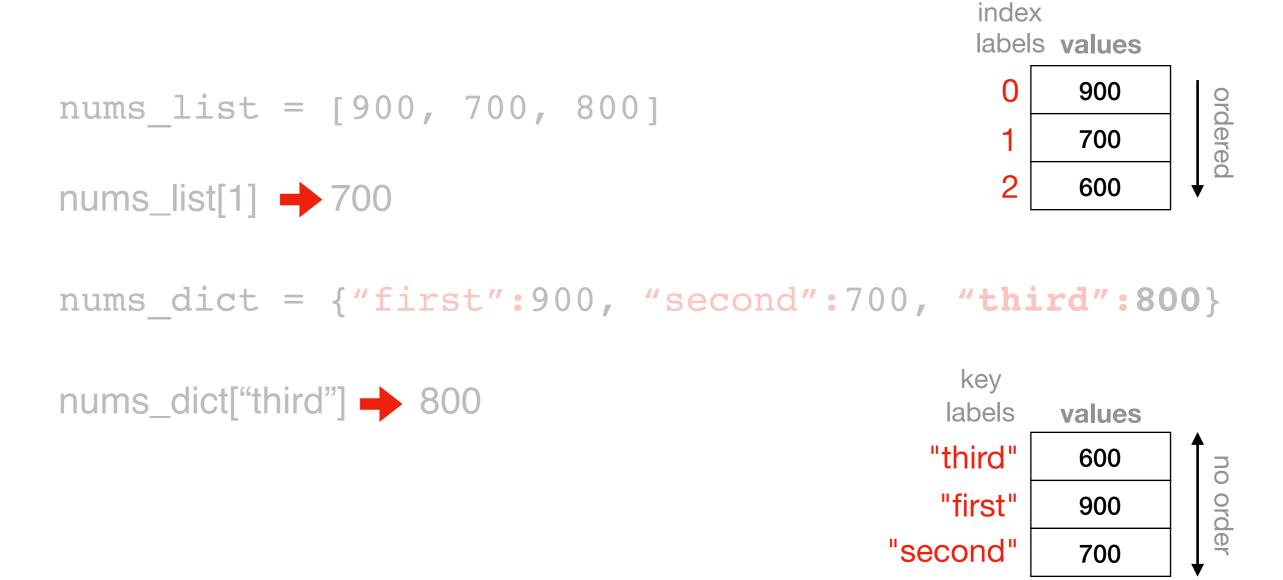
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nums_list = [900, 700, 800]
nums_list[1] → 700
nums_dict = {"first":900, "second":700, "third":800}
nums_dict["third"] → 800
lookup for a dict is like indexing for a list (label in brackets).
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Just use a key (that we chose) instead of an index.

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break-fast

/'brekfəst/ •

/ or in the state of the sta

noun

noun: breakfast; plural noun: breakfasts

a meal eaten in the morning, the first of the day.
 "I often have toast for my breakfast"

verb

verb: breakfast; 3rd person present: breakfasts; past tense: breakfasted; past participle: breakfasted; gerund or present participle: breakfasting

eat breakfast.



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maps to...

this value (the definition) noun: breakfast; plural noun: breakfasts

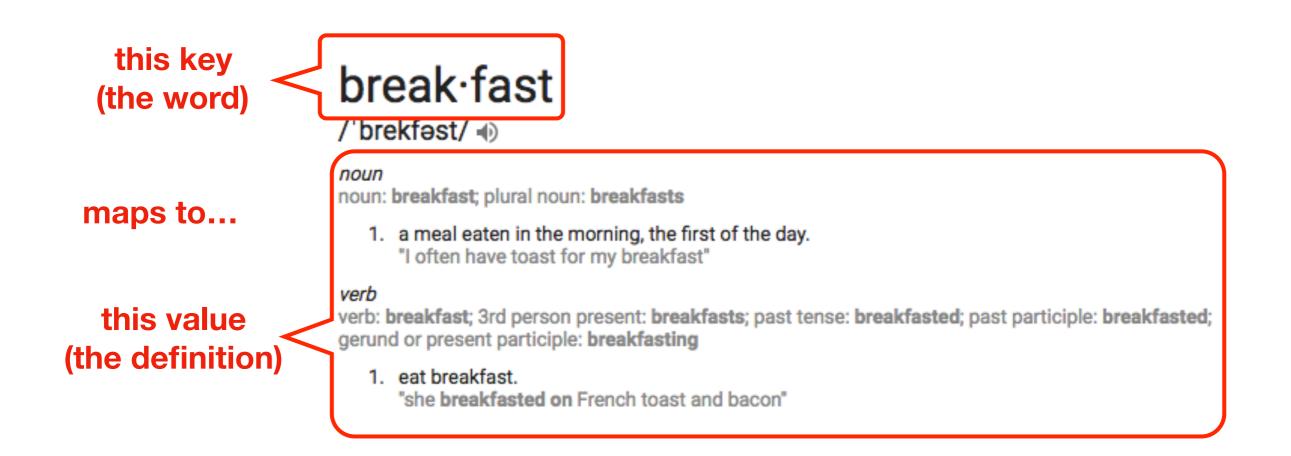
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eat breakfast.

Why call it a dictionary?



Python dicts don't have order, though

A note on parenthetical characters

common structures uses → specifying order: (1+2)*3 (and) parentheses: → function invocation: f() list creation: s = [1,2,3]→ sequence indexing: s[-1] and brackets: sequence slicing: s[1:-2] dict lookup: d["one"] → dict creation: d = {"one":1, "two":2} braces: { and } \rightarrow set creation: $\{1,2,3\}$

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>>> lst = ["zero", "ten", "not set"]
>>> lst[2] = "twenty"
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['zero', 'ten', 'twenty']

>>> d = {0: "zero", 10: "ten", 20: "not set"}
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```

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>>> lst[2] = "twenty"
>>> lst
['zero', 'ten', 'twenty']

>>> d = {0: "zero", 10: "ten", 20: "not set"}
>>> d[20] = "twenty"
>>> d
```

```
>>> lst = ["zero", "ten", "not set"]
>>> lst[2] = "twenty"
>>> lst
['zero', 'ten', 'twenty']

>>> d = {0: "zero", 10: "ten", 20: "not set"}
>>> d[20] = "twenty"
>>> d
{0: 'zero', 20: 'twenty', 10: 'ten'}
```

dictionary updates look like list updates

```
>>> lst = ["zero", "ten", "not set"]
>>> lst.pop(-1)
'not set'
```

```
>>> lst = ["zero", "ten", "not set"]
>>> lst.pop(-1)
'not set'
>>> lst
['zero', 'ten']
>>> d = {0: "zero", 10: "ten", 20: "not set"}
>>> d.pop(20)
'not set'
```

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>>> lst = ["zero", "ten", "not set"]
>>> lst.pop(-1)
'not set'
>>> lst
['zero', 'ten']
>>> d = {0: "zero", 10: "ten", 20: "not set"}
>>> d.pop(20)
'not set'
>>> d
{0: 'zero', 10: 'ten'}
              "not set" isn't in the dict
```

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Demo 1: Score Keeping App

Goal: let users enter scores for various players

Input:

Commands: set score, lookup score, get highest

Output:

The champion and their score

Example:

```
prompt> python scores.py
enter a cmd (type "help" for descriptions): set alice 10
enter a cmd (type "help" for descriptions): high
Alice: 10
enter a cmd (type "help" for descriptions): q
exiting
```

Demo 2: Print Tornados per Year

Goal: given a CSV of tornados, print how many occurred per year

Input:

A CSV

Output:

number per year

Example:

prompt> python tornados.py

- - -

2015: 9

2016: 2

2017: 4

Demo 3: Wizard of Oz

Goal: count how often each word appears in the Wizard of Oz

Input:

Plaintext of book (from Project Gutenberg)

Output:

The count of each word

Example:

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enter a cmd (type "help" for descriptions): set alice 10
enter a cmd (type "help" for descriptions): high
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