

[301] Advanced Functions

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Learning Objectives Today

Iterators

- what is an iterable?
- how to read files, with sequences or iterators
- advantages of laziness
- writing your own generators

References to functions

- ways to get a reference
- map
- sort

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Revisiting the For Loop

for loops can iterate over **sequences**

- list values
- string characters
- other sequences

```
for letter in "hello":  
    print(letter)
```

```
for num in [1,2,3]:  
    print(num)
```

Revisiting the For Loop

for loops can iterate over **sequences**

- list values
- string characters
- other sequences

More precisely...

```
for letter in "hello":  
    print(letter)
```

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for num in [1,2,3]:  
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Revisiting the For Loop

for loops can iterate over **sequences**

- list values
- string characters
- other sequences

More precisely...

for loops can iterate over **iterables**

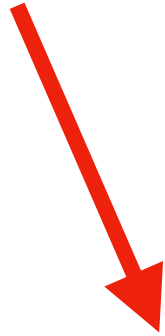
- **sequences** are **iterable**
- **other things** (like dict values) are also **iterable**

Example: Dictionary Values

```
d = {1:"one", 2:"two", 3:"three"}  
d.values() # type is <class 'dict_values'>
```

Example: Dictionary Values

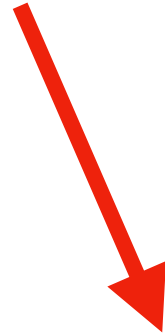
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```
vals = list(d.values())
```


Example: Dictionary Values

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d = {1:"one", 2:"two", 3:"three"}  
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```
vals = list(d.values())
```

```
for v in vals:  
    print(v)
```

Prints (or other order):

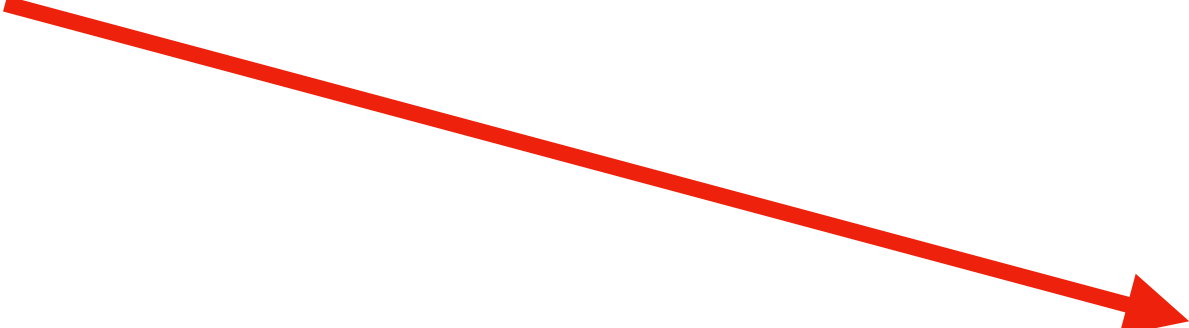
two
one
three

Example: Dictionary Values

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d = {1:"one", 2:"two", 3:"three"}  
d.values() # type is <class 'dict_values'>
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```
vals = list(d.values())
```



```
it = iter(d.values())
```

```
for v in vals:  
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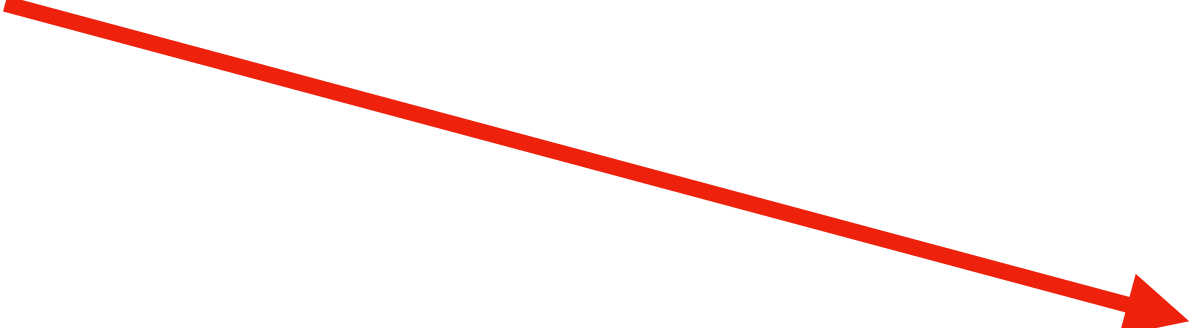
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for v in vals:  
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```



```
it = iter(d.values())
```



if you can call **iter(x)**,
then **x** is *iterable*,
by definition

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vals = list(d.values())
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```
it = iter(d.values())
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d.values() is iterable, and **it** is an iterator

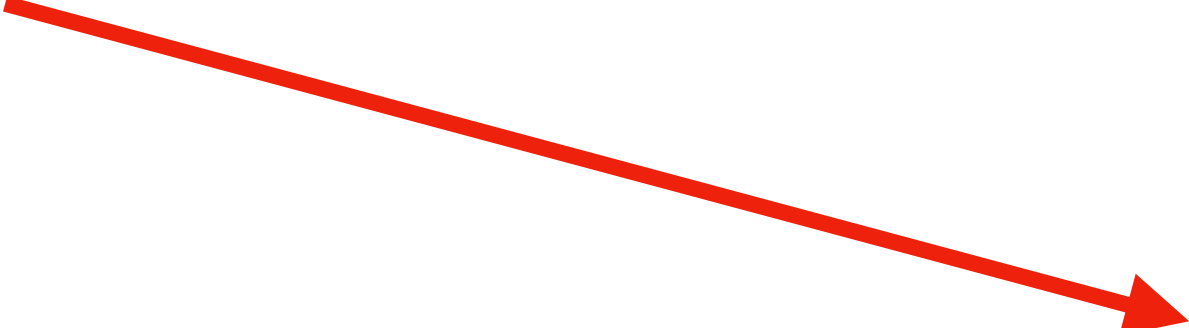
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```
for v in it:  
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```

Both print the same:

```
two  
one  
three
```

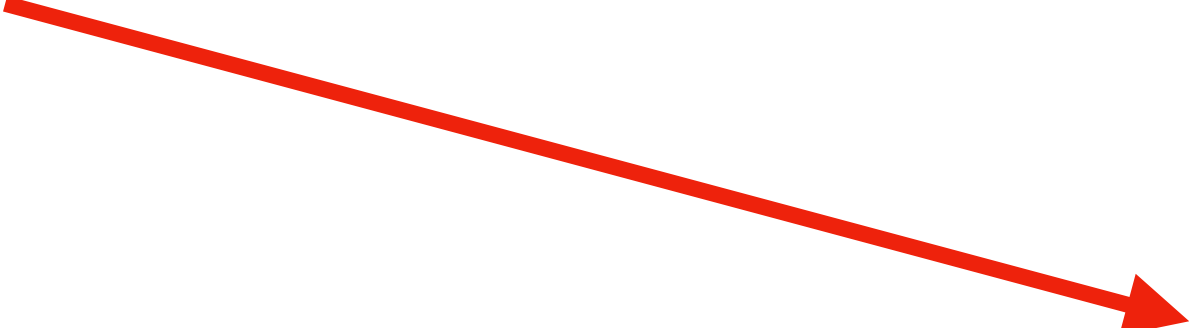
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for v in vals:  
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```
it = iter(d.values())
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```
for v in it:  
    print(v)
```

Both print the same:

```
two  
one  
three
```

NOTE: the for loop automatically calls iter if necessary, so we could have written this instead:

```
for v in d.values():  
    print(v)
```

Example: Dictionary Values

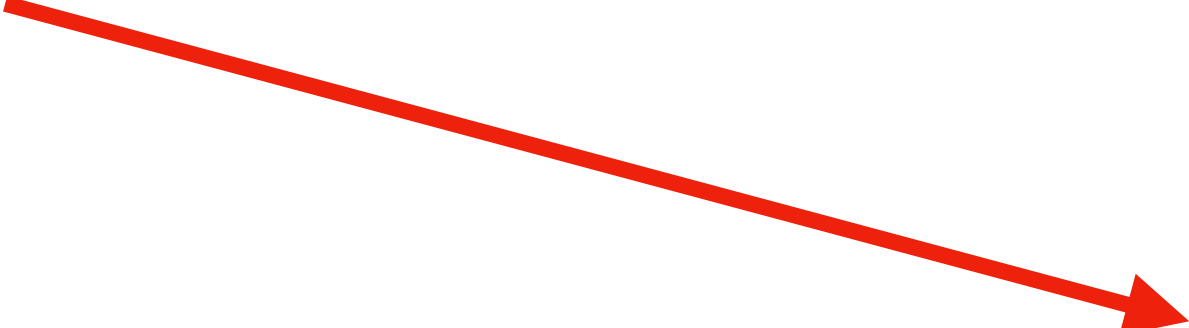
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for v in vals:  
    print(v)
```

```
print(vals[2])
```



```
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```

```
for v in it:  
    print(v)
```

We can index over a sequence.

Example prints:

three

Example: Dictionary Values

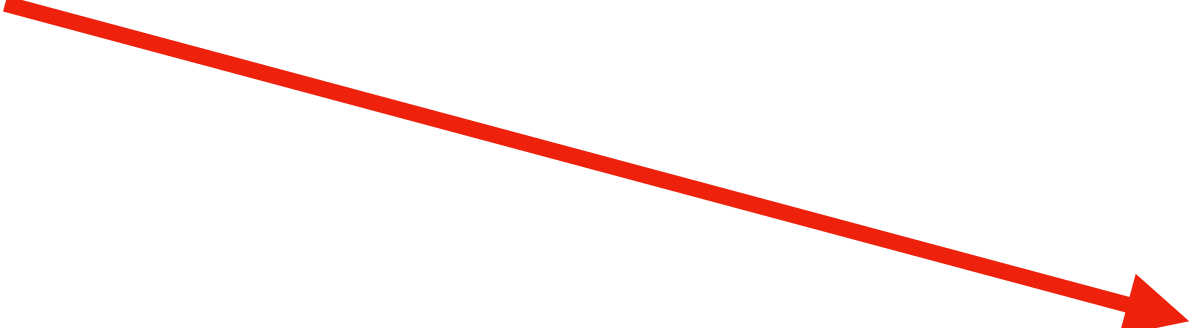
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print(vals[2])
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for v in it:  
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```
print(it[2]) # BAD!
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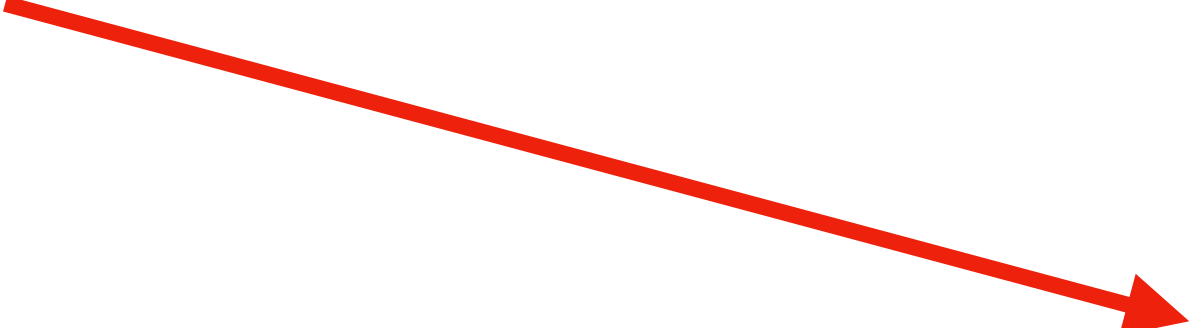
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for v in vals:  
    print(v)
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```
print(vals[2])
```



```
it = iter(d.values())
```

```
for v in it:  
    print(v)
```

```
print(it[2]) # BAD!
```

```
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
TypeError: 'dict_valueiterator' object is not subscriptable
```

You can only loop over
iterators, not index with them

Comparison

	sequence	iterator
can use for loop	✓	✓
can do indexing	✓	✗

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why ever use the less-capable iterator?

Comparison

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can use for loop	✓	✓
can do indexing	✓	✗

why ever use the less-capable iterator?

it's often faster (as we'll see later)

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Reading Files

```
path = "file.txt"  
f = open(path)
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open(...) function is built in

Reading Files

```
path = "file.txt"  
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```



it takes a string argument,
which contains path to a file

file.txt

```
This is a test!  
3  
2  
1  
Go!
```

c:\users\tyler\my-doc.txt

/var/log/events.log

../data/input.csv

Reading Files

```
path = "file.txt"  
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```



it returns a file object

file.txt

This is a test!

3

2

1

Go!

Reading Files

```
path = "file.txt"  
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it returns a file object

file objects are iterable!

file.txt

This is a test!

3

2

1

Go!

Reading Files

```
path = "file.txt"
f = open(path)

for line in f:
    print(line)
```



Output

This is a test!

3

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1

Go!

file.txt

This is a test!

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1

Go!

Reading Files

```
path = "file.txt"
f = open(path)

for line in f:
    print(line.strip())
```



Output

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This is a test!
3
2
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```

file.txt

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This is a test!
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Reading Files

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path = "file.txt"
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for line in f:
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file.txt

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Go!

Another option: use the
iterable file object to create a list

Reading Files

```
path = "file.txt"
f = open(path)
lines = list(f) # create list from iterable

for line in f:
    print(line.strip())
```

file.txt


```
This is a test!
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2
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Go!
```

Another option: use the
iterable file object to create a list

Reading Files

```
path = "file.txt"
f = open(path)
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for line in f:
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```



file.txt

```
This is a test!
3
2
1
Go!
```

Another option: use the
iterable file object to create a list

lines is a list:

```
["This is a test\n", "3\n", "2\n", "1\n", "Go!\n"]
```

Reading Files

```
path = "file.txt"
f = open(path)
lines = list(f) # create list from iterable

for line in f lines:
    print(line.strip())
```

file.txt

```
This is a test!
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Demo 1: Add numbers in a file

Goal: read all lines from a file as integers and add them

Input:

- file containing **50 million numbers** between 0 and 100

Output:

- The sum of the numbers

Example:

```
prompt> python sum.py  
2499463617
```

Demo 1: Add numbers in a file

Goal: read all lines from a file as integers and add them

Input:

- file containing **50 million numbers** between 0 and 100

Output:

- The sum of the numbers

Example:

```
prompt> python sum.py  
2499463617
```

Two ways:

- Put all lines in a list first
- Directly use iterable file

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Reviewing Return

```
def f():  
    return "A"  
    return "B"  
    return "C"  
  
print("Got", f())
```

What is printed?

Reviewing Return

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def f():  
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Got A

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```

What is printed?

Got A

Let's say we want to return 3 values

Reviewing Return

```
def f():  
    items = []  
    items.append("A")  
    items.append("B")  
    items.append("C")  
    return items  
  
for item in f():  
    print("Got", item)
```

What is printed?

Reviewing Return

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What is printed?

Got A
Got B
Got C

Reviewing Return

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def f():  
    items = []  
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What is printed?

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for item in f():  
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for item in f():  
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What is printed?

Produce A
Produce B
Produce C

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Got B
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everything is produced...

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...before anything is used

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What is printed?

Produce A
Produce B
Produce C

everything is produced...

Got A
Got B
Got C

...before anything is used

Sometimes we want to be “lazy” and only produce values right before they’re needed

Introducing Yield

```
def f():  
    print("Produce A")  
    yield "A"  
    print("Produce B")  
    yield "B"  
    print("Produce C")  
    yield "C"  
  
items = f()
```

Introducing Yield

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what is yield?

- produce results, like return
- can yield multiple values, unlike return

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(don't run until result is needed)

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items = f()
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What is printed?

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type of items is:
<class 'generator'>



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weird, no?
we don't return anything

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 `items = f()
for item in items:
 print(item)`

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- functions with yield are lazy (don't run until result is needed)
- functions with yield automatically return a *generator*, a type of iterator

What is printed?

Produce A

A

Produce B

B

Produce C

Introducing Yield

```
def f():  
    print("Produce A")  
    yield "A"  
    print("Produce B")  
    yield "B"  
    print("Produce C")  
    yield "C"
```

```
items = f()  
for item in items:  
    ➡ print(item)
```

what is yield?

- produce results, like return
- can yield multiple values, unlike return
- functions with yield are lazy (don't run until result is needed)
- functions with yield automatically return a *generator*, a type of iterator

What is printed?

Produce A

A

Produce B

B

Produce C

C

Introducing Yield

```
def f():  
    print("Produce A")  
    yield "A"  
    print("Produce B")  
    yield "B"  
    print("Produce C")  
    yield "C"
```

```
items = f()  
for item in items:  
    ➡ print(item)
```

observations

- we bounce in and out of a generator function
- the function starts producing values even before it finishes

what is yield?

- produce results, like return
- can yield multiple values, unlike return
- functions with yield are lazy (don't run until result is needed)
- functions with yield automatically return a *generator*, a type of iterator

What is printed?

Produce A

A

Produce B

B

Produce C

C

Demo 2: Squares

Goal: generate sequence of squares

Input:

- none

Output:

- Squares

Example:

```
prompt> python squares.py
```

```
1
```

```
4
```

```
9
```

```
16
```

```
25
```

```
...
```

Iterator/Generator Vocabulary Recap

Sequence: object we can loop over (with for) **AND** index into

Iterator: object we can loop over (with for)

Iterable: object **x** that can give us an iterator if we call **iter(x)**

Generator: simple iterator returned by a function that **yields**

Generator function: function that returns a generator

Learning Objectives Today


Iterators

- what is an iterable?
- how to read files, with sequences or iterators
- advantages of laziness
- writing your own generators

References to functions

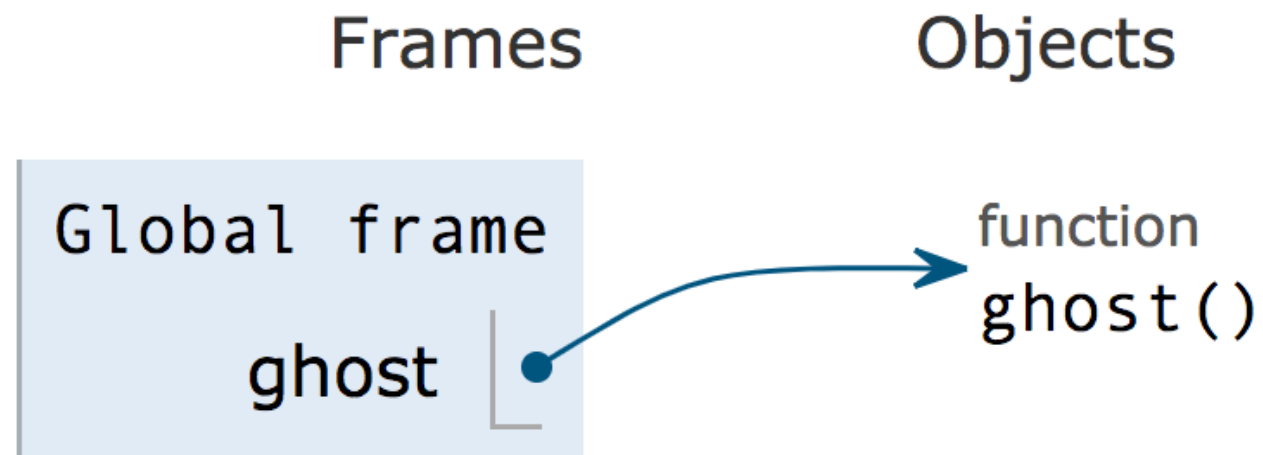
- ways to get a reference
- map
- sort

Python Tutor

Write code in Python 3.6 

(drag lower right corner to resize code editor)

```
→ 1 def ghost():  
  2     print('boo')  
  3  
  4
```



why does Python Tutor visualize functions this way?

Functions are objects

Functions are just a special type of object!

- function name is reference
- function code is the object

➔ `def ghost():`
 `print('boo')`

`ghost()`

State:

references

objects

Functions are objects

Functions are just a special type of object!

- function name is reference
- function code is the object

```
def ghost():  
    print('boo')
```

➔ ghost()

State:

references

ghost

objects

code:
print('boo')

Functions are objects

Functions are just a special type of object!

- function name is reference
- function code is the object

```
def ghost():  
    print('boo')
```

➔ `ghost()`

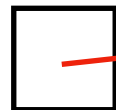
when we say `f()`

- look for a variable named `f`
- follow the reference to some code
- run that code

State:

references

ghost



objects

code:

`print('boo')`



Functions are objects

Functions are just a special type of object!

- function name is reference
- function code is the object

```
def ghost():  
    print('boo')
```

➔ ghost()

when we say f()

- **look for a variable named f**
- follow the reference to some code
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State:

references

ghost

objects

code:
print('boo')

Functions are objects

Functions are just a special type of object!

- function name is reference
- function code is the object

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def ghost():  
    print('boo')
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➔ `ghost()`

when we say `f()`

- look for a variable named `f`
- **follow the reference to some code**
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State:

references

ghost

objects

code:
`print('boo')`

Functions are objects

Functions are just a special type of object!

- function name is reference
- function code is the object

➔ `def ghost():
 print('boo')`

`ghost()`

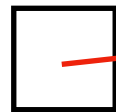
when we say `f()`

- look for a variable named `f`
- follow the reference to some code
- **run that code**

State:

references

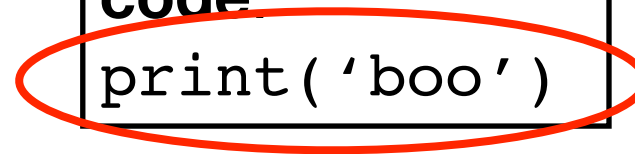
ghost



objects

code:

`print('boo')`



Python Tutor: Example 1

```
x = [ "A", "B", "C" ]
```

```
y = x
```

```
def f(items):  
    print(len(items))
```

```
f(x)
```

```
g = f
```

```
g(x)
```

Python Tutor: Example 2

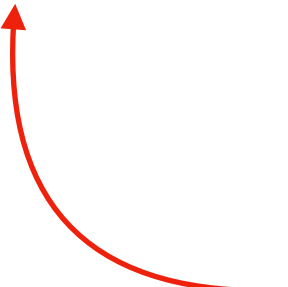
```
def call_it(my_function):  
    print("calling", my_function)  
    my_function()  
  
def test():  
    print("inside test function")  
  
call_it(test)
```

Python Tutor: Example 2

```
def call_it(my_function):  
    print("calling", my_function)  
    my_function()
```

```
def test():  
    print("inside test function")
```

```
call_it(test)
```



functions like test are sometimes called “callbacks” because we’re asking somebody else’s function to call back to our own code

Ways to get a reference

refs to normal objects

```
def f(z):  
    # way 3: param  
    print(z)  
  
x = [1,2,3] # way 1: new object  
y = x      # way 2: copy ref  
f(x)
```

refs to function objects

```
# way 1: def  
def f():  
    print('hi')  
  
def call_me(h):  
    # way 3: param  
    h()  
  
g = f # way 2: copy ref  
call_me(f)
```

Ways to get a reference

refs to normal objects

```
def f(z):  
    # way 3: param  
    print(z)
```

```
x = [1,2,3] # way 1: new object  
y = x       # way 2: copy ref  
f(x)
```

```
# way 1: def  
def f():  
    print('hi')
```

refs to function objects

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def call_me(h):  
    # way 3: param  
    h()
```

```
g = f # way 2: copy ref  
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```

Ways to get a reference

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def f(z):  
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x = [1,2,3] # way 1: new object  
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f(x)
```

refs to function objects

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# way 1: def  
def f():  
    print('hi')
```

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def call_me(h):  
    # way 3: param  
    h()
```

```
g = f # way 2: copy ref  
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```

Ways to get a reference

refs to normal objects

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def f(z):  
    # way 3: param  
    print(z)
```

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x = [1,2,3] # way 1: new object  
y = x      # way 2: copy ref  
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```

refs to function objects

```
# way 1: def  
def f():  
    print('hi')
```

```
def call_me(h):  
    # way 3: param  
    h()
```

```
g = f # way 2: copy ref  
call_me(f)
```

Learning Objectives Today

Iterators

- what is an iterable?
- how to read files, with sequences or iterators
- advantages of laziness
- writing your own generators

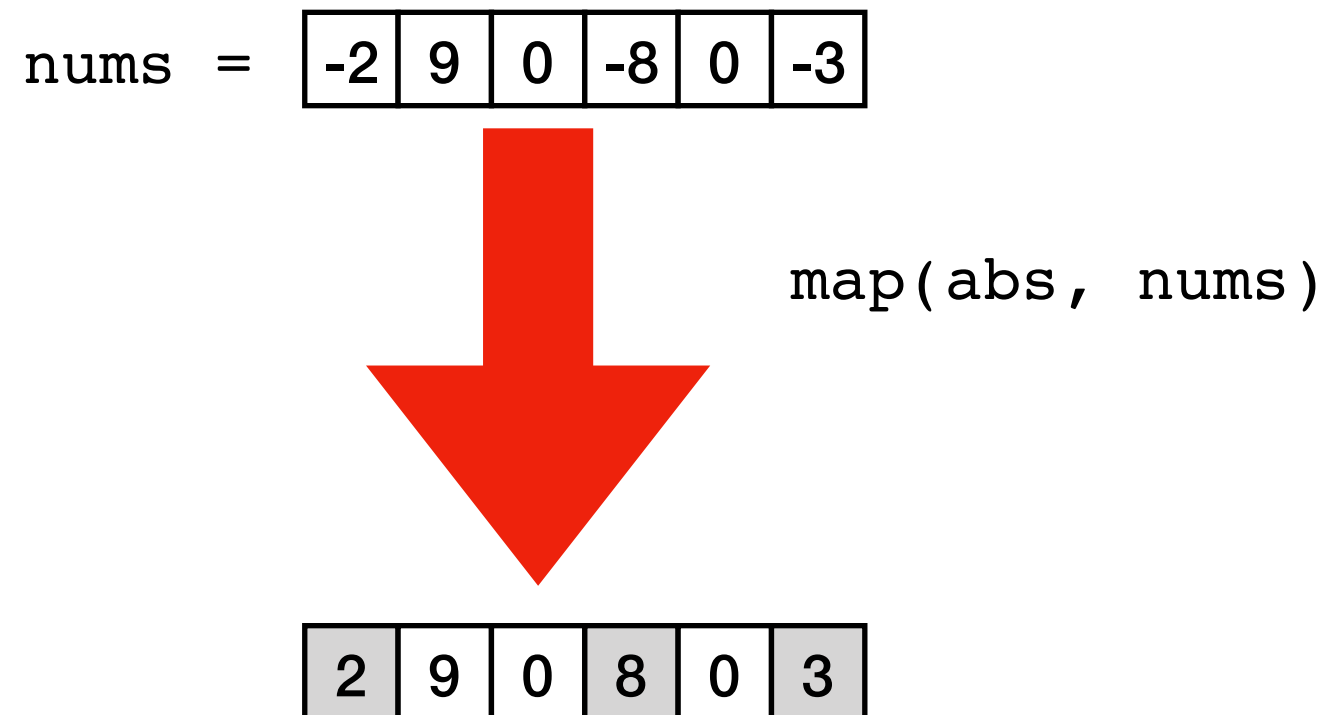
References to functions

- ways to get a reference
- **map**
- sort

map function

We often will want to run a function on every item in a list

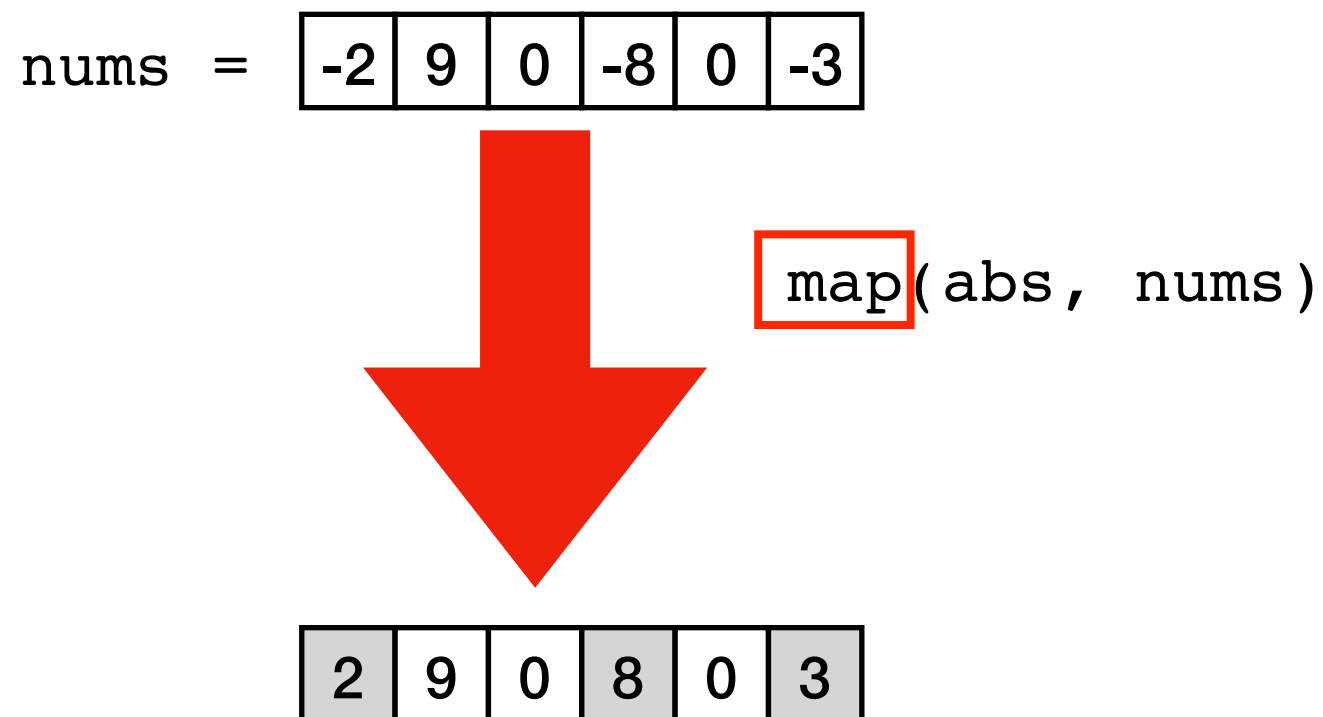
- input 1: a function
- input 2: a list
- output: list produced by running function on items in input list



map function

We often will want to run a function on every item in a list

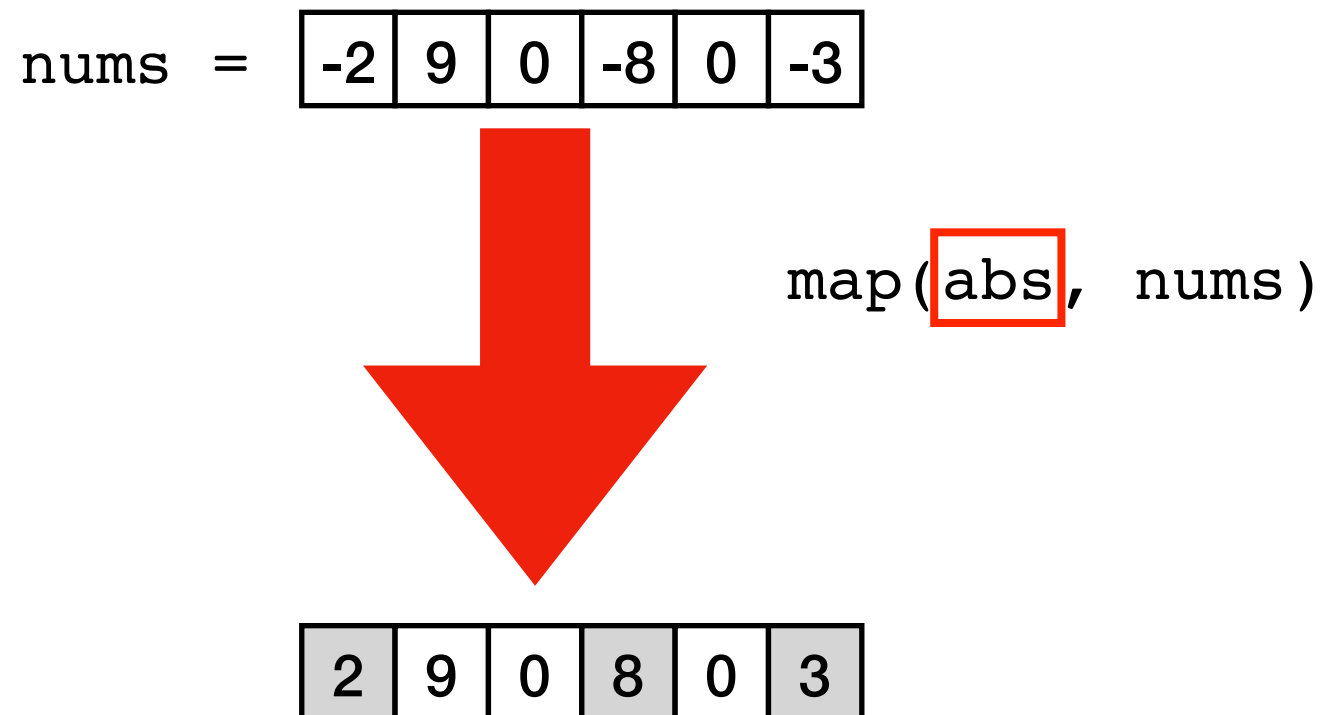
- input 1: a function
- input 2: a list
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map function

We often will want to run a function on every item in a list

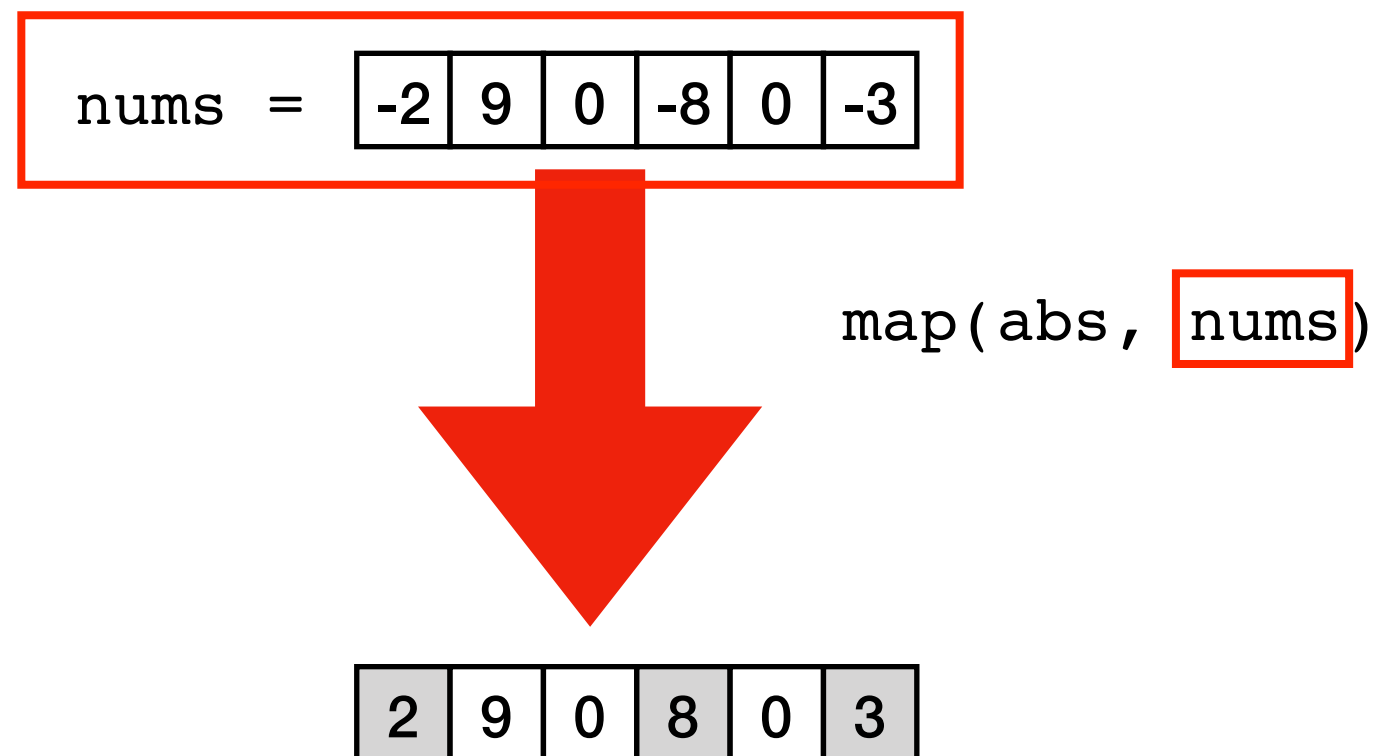
- input 1: a function
- input 2: a list
- output: list produced by running function on items in input list



map function

We often will want to run a function on every item in a list

- input 1: a function
- input 2: a list
- output: list produced by running function on items in input list



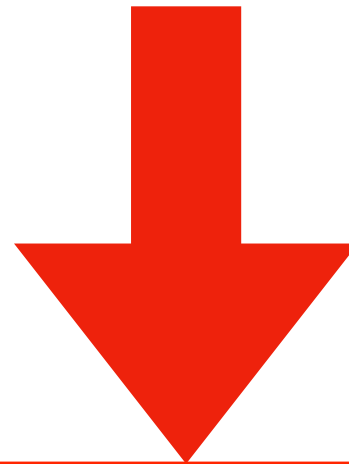
map function

We often will want to run a function on every item in a list

- input 1: a function
- input 2: a list
- output: list produced by running function on items in input list

nums =

-2	9	0	-8	0	-3
----	---	---	----	---	----



`map(abs, nums)`

2	9	0	8	0	3
---	---	---	---	---	---

map code

```
def map(f, items):  
    result = []  
    for item in items:  
        new_item = f(item)  
        result.append(new_item)  
    return result
```

map code

```
def map(f, items):  
    result = []  
    for item in items:  
        new_item = f(item)  
        result.append(new_item)  
    return result
```

```
>>> map(abs, [1, -1])  
[1, 1]  
>>> map(abs, [0, 8, -9, -5, 10])  
[0, 8, 9, 5, 10]
```

Note: Python has a built-in map function.
Like this, but returns a generator instead of list.

Learning Objectives Today

Iterators

- what is an iterable?
- how to read files, with sequences or iterators
- advantages of laziness
- writing your own generators

References to functions

- ways to get a reference
- map
- sort

Learning Objectives Today

List of tuples:

```
names = [  
    ("Cindy", "Baker"),  
    ("Alice", "Clark"),  
    ("Bob", "Adams"),  
]
```

Cindy	Baker
Bob	Adams
Alice	Clark

Learning Objectives Today

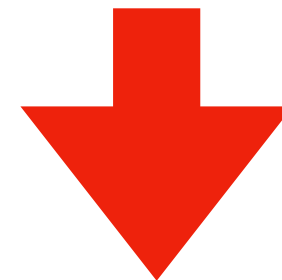
List of tuples:

```
names = [  
    ("Cindy", "Baker"),  
    ("Alice", "Clark"),  
    ("Bob", "Adams"),  
]
```

```
names.sort()
```

**sorting tuples is done
on first element**
(ties go to 2nd element)

Cindy	Baker
Bob	Adams
Alice	Clark



Alice	Clark
Bob	Adams
Cindy	Baker

Learning Objectives Today

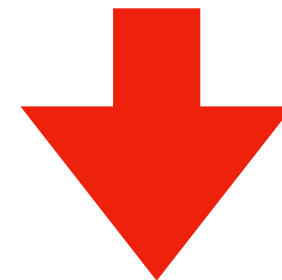
List of tuples:

```
names = [  
    ("Cindy", "Baker"),  
    ("Alice", "Clark"),  
    ("Bob", "Adams"),  
]
```

```
names.sort()
```

**what if we want to
sort by the last name?**

Cindy	Baker
Bob	Adams
Alice	Clark



Alice	Clark
Bob	Adams
Cindy	Baker

Learning Objectives Today

List of tuples:

```
names = [  
    ("Cindy", "Baker"),  
    ("Alice", "Clark"),  
    ("Bob", "Adams"),  
]
```

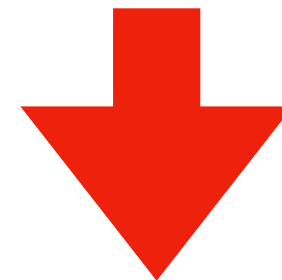
```
names.sort()
```

**what if we want to
sort by the last name?**

or by the length of the name?

or by something else?

Cindy	Baker
Bob	Adams
Alice	Clark



Alice	Clark
Bob	Adams
Cindy	Baker

Learning Objectives Today

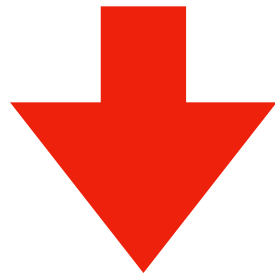
List of tuples:

```
names = [  
    ("Cindy", "Baker"),  
    ("Alice", "Clark"),  
    ("Bob", "Adams"),  
]
```

Cindy	Baker
Bob	Adams
Alice	Clark

```
def extract(name_tuple):  
    return name_tuple[1]
```

```
list(map(extract, names))
```

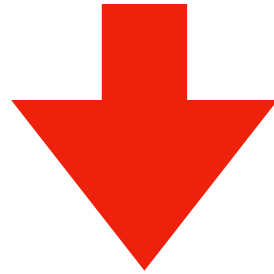


```
["Baker", "Clark", "Adams"]
```

Learning Objectives Today

List of tuples:

this is what we
want to sort on

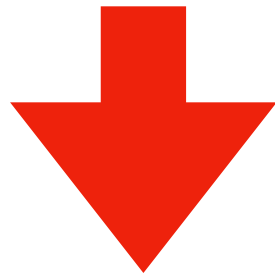


```
names = [  
    ("Cindy", "Baker"),  
    ("Alice", "Clark"),  
    ("Bob", "Adams"),  
]
```

Cindy	Baker
Bob	Adams
Alice	Clark

```
def extract(name_tuple):  
    return name_tuple[1]
```

```
list(map(extract, names))
```



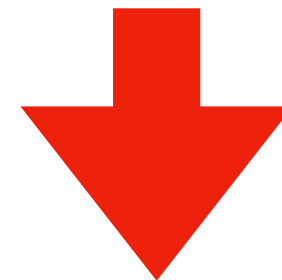
```
["Baker", "Clark", "Adams"]
```

Learning Objectives Today

List of tuples:

```
names = [  
    ("Cindy", "Baker"),  
    ("Alice", "Clark"),  
    ("Bob", "Adams"),  
]  
  
def extract(name_tuple):  
    return name_tuple[1]  
  
names.sort(key=extract)
```

Cindy	Baker
Bob	Adams
Alice	Clark



Bob	Adams
Cindy	Baker
Alice	Clark

Conclusion

Iterators

- like sequences, with for loops, without indexing
- a function with yields automatically returns a generator
- a generator is a kind of iterator

Function references

- three ways to get them: (1) def, (2) assignment, (3) arg passing
- passing a function to a function: callback
- useful for map and sort