

[301] Dictionary Nesting

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Learning Objectives Today

More dictionary operations

- len, in, for loop
- d.keys(), d.values()
- defaults for get and pop, defaultdict

**makes coding
more convenient**

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More dictionary operations

- len, in, for loop
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Syntax for nesting (dicts inside dicts, etc)

- indexing/lookup
- step-by-step resolution

list

dict

dict

dict

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More dictionary operations

- len, in, for loop
- d.keys(), d.values()
- defaults for get and pop, defaultdict

**makes coding
more convenient**

Syntax for nesting (dicts inside dicts, etc)

- indexing/lookup
- step-by-step resolution

list

dict

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Understand common use cases for nesting

- transition probabilities with Markov chains (dict in dict)
- binning/bucketing (list in dict)
- a more convenient table representation (dict in list)

**one of the most common
data analysis tasks**

**we'll generate random
English-like texts**

Today's Outline

More Dictionary Ops

Probabilities Tables

Markov Chains (dict of dict)

Binning (dict of list)

Table Representation (list of dict)

Creation of Empty Dict

Non-empty dict:

```
d = {"a": "alpha", "b": "beta"}
```

Empty dict (way 1):

```
d = {}
```

Empty dict (way 2):

```
d = dict()
```

Creation of Empty Dict

Non-empty dict:

```
d = {"a": "alpha", "b": "beta"}
```

Empty dict (way 1):

```
d = {}
```

Empty dict (way 2):

```
d = dict()
```

Similar for Lists

```
empty_list_1 = []  
empty_list_2 = list()
```

len, in, for

```
num_words = {0:"zero", 1:"one", 2:"two", 3:"three"}
```

```
print(len(num_words))
```

```
print(1 in num_words)
```

```
print("one" in num_words)
```

```
for x in num_words:  
    print(x)
```


len, in, for

```
num_words = {0:"zero", 1:"one", 2:"two", 3:"three"}
```

```
print(len(num_words))
```

**4**

```
print(1 in num_words)
```

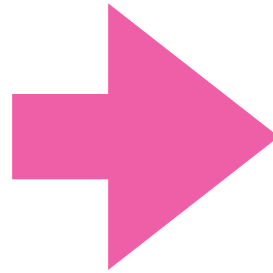
```
print("one" in num_words)
```

```
for x in num_words:  
    print(x)
```

len, in, for

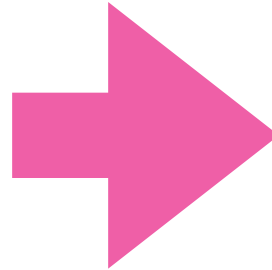
```
num_words = {0:"zero", 1:"one", 2:"two", 3:"three"}
```

```
print(len(num_words))
```



4

```
print(1 in num_words)
```



True

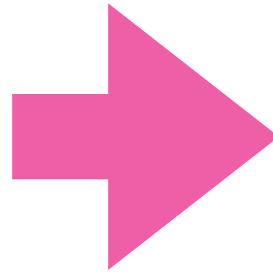
```
print("one" in num_words)
```

```
for x in num_words:  
    print(x)
```

len, in, for

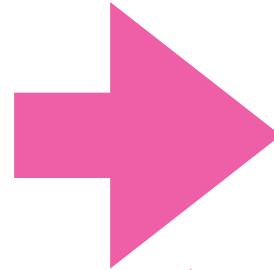
```
num_words = {0:"zero", 1:"one", 2:"two", 3:"three"}
```

```
print(len(num_words))
```



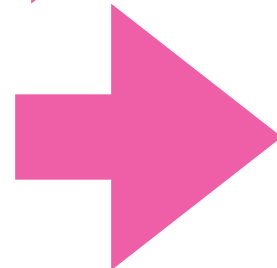
4

```
print(1 in num_words)
```



True

```
print("one" in num_words)
```



False

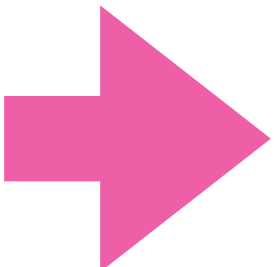
(it is only checking keys, not vals)

```
for x in num_words:  
    print(x)
```

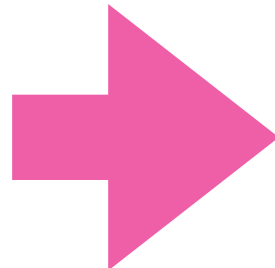
len, in, for

```
num_words = {0:"zero", 1:"one", 2:"two", 3:"three"}
```

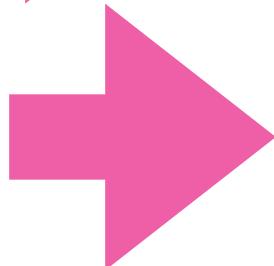
```
print(len(num_words))
```

**4**

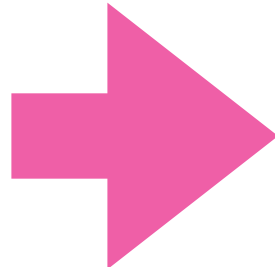
```
print(1 in num_words)
```

**True**

```
print("one" in num_words)
```

**False**
(it is only checking keys, not vals)

```
for x in num_words:  
    print(x)
```

**2**
1
0
3
(for iterates over keys, not vals)
(note there is no order here)

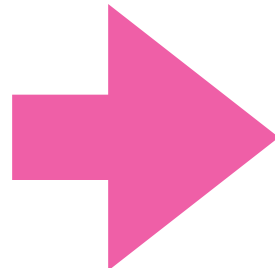
len, in, for

```
num_words = {0:"zero", 1:"one", 2:"two", 3:"three"}
```

```
print(len(num_words))
```

**4**

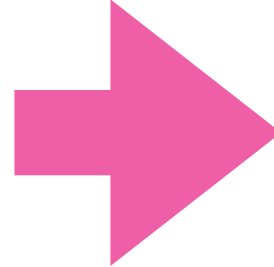
```
print(1 in num_words)
```

**True**

```
print("one" in num_words)
```

**False**
(it is only checking keys, not vals)

```
for x in num_words:  
    print(x, num_words[x])
```

**2 two**
1 one
0 zero
3 three

**you can iterate over values
by combining a for loop with lookup**



Extracting keys and values

```
num_words = {0:"zero", 1:"one", 2:"two", 3:"three"}
```

```
print(type(num_words.keys()))
```

```
print(type(num_words.values()))
```

Extracting keys and values

```
num_words = {0:"zero", 1:"one", 2:"two", 3:"three"}
```

```
print(type(num_words.keys()))
```



<class 'dict_keys'>

```
print(type(num_words.values()))
```



<class 'dict_values'>

**don't worry about these
new types, because we
can force them to be lists**

Extracting keys and values

```
num_words = {0:"zero", 1:"one", 2:"two", 3:"three"}
```

```
print(type(num_words.keys()))
```



<class 'dict_keys'>

```
print(type(num_words.values()))
```



<class 'dict_values'>

```
print(list(num_words.keys()))
```



[3, 1, 2, 0]

```
print(list(num_words.values()))
```



["one", "two",
"zero", "three"]

Defaults with get and pop

```
suffix = {1:"st", 2:"nd", 3:"rd"}
```

```
suffix.pop(0) # delete fails, because no key 0
```

```
suffix[4] # lookup fails because no key 4
```

```
suffix.get(4, "th") # returns "th" because no key 4
```



**specify a default if
key cannot be found**

Defaults with get and pop

```
suffix = {1:"st", 2:"nd", 3:"rd"}
```

**specify a default if
key cannot be found**



```
suffix.pop(0) # delete fails, because no key 0
```

```
suffix[4] # lookup fails because no key 4
```

```
suffix.get(4, "th") # returns "th" because no key 4
```



**specify a default if
key cannot be found**

Defaults with get and pop

```
suffix = {1:"st", 2:"nd", 3:"rd"}
```

**specify a default if
key cannot be found**



```
suffix.pop(0, "th") # returns "th" because no key 0
```

```
suffix[4] # lookup fails because no key 4
```

```
suffix.get(4, "th") # returns "th" because no key 4
```



**specify a default if
key cannot be found**

Defaults with get and pop

```
suffix = {1:"st", 2:"nd", 3:"rd"}
```

```
for num in range(6):  
    print(str(num) + suffix.get(num, "th"))
```

Defaults with get and pop

```
suffix = {1:"st", 2:"nd", 3:"rd"}
```

```
for num in range(6):  
    print(str(num) + suffix.get(num, "th"))
```



0th
1st
2nd
3rd
4th
5th

Today's Outline

More Dictionary Ops

Probabilities Tables

Markov Chains (dict of dict)

Binning (dict of list)

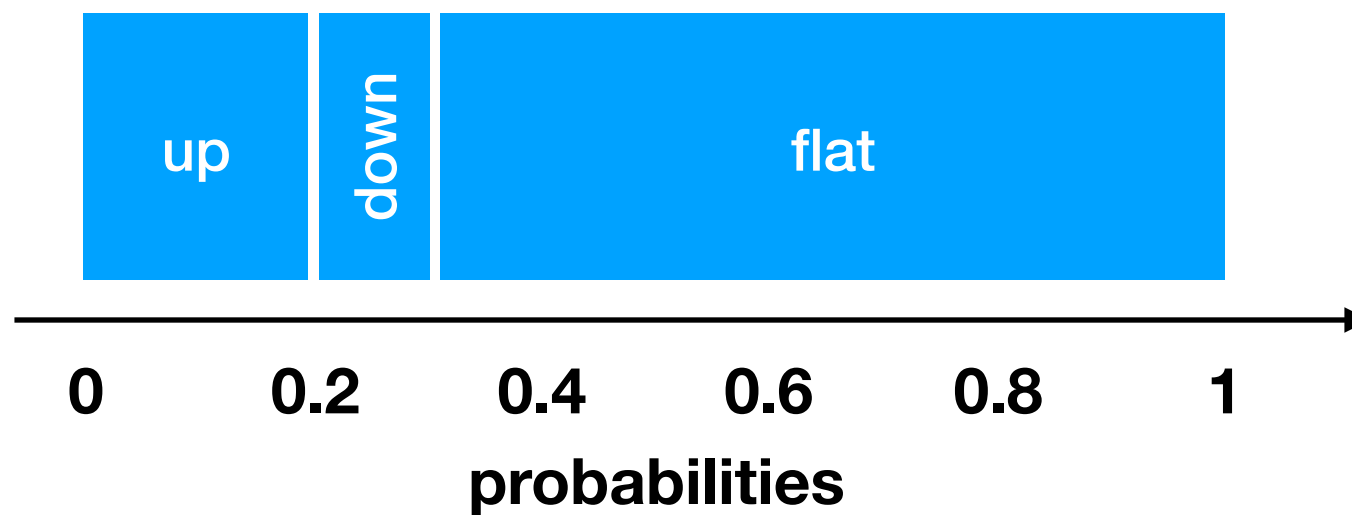
Table Representation (list of dict)

Weighted Random

```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}
```

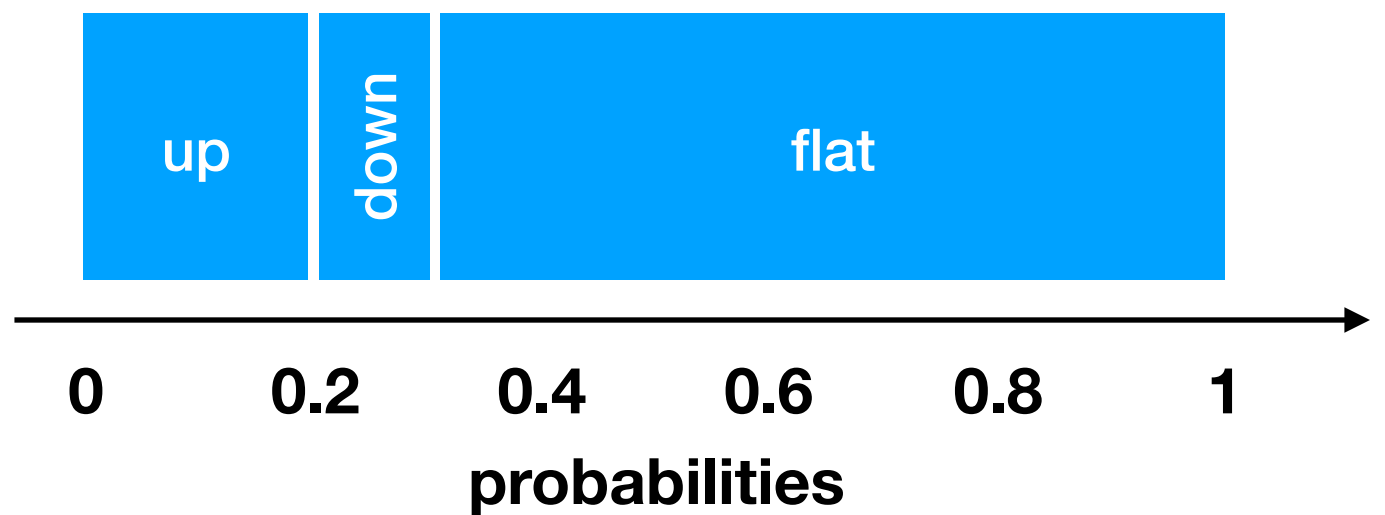
Weighted Random

```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}
```



Weighted Random

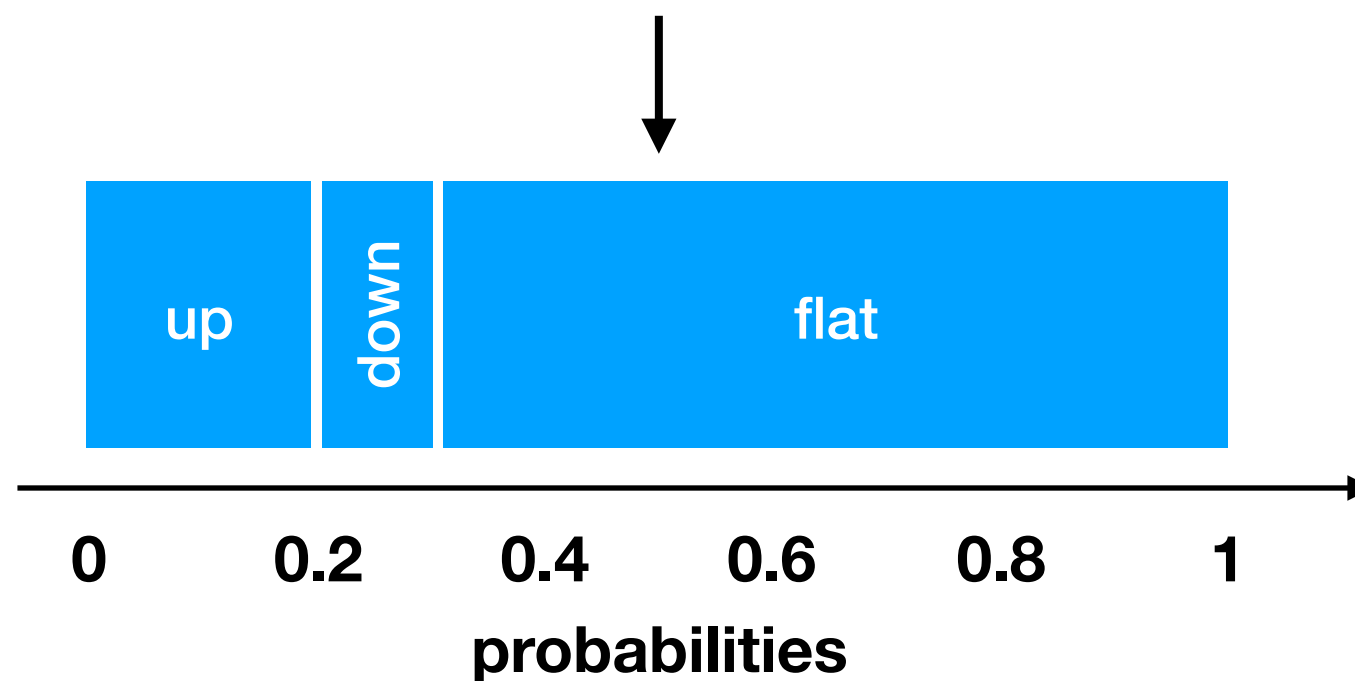
```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}  
  
x = random.random( )
```



Weighted Random

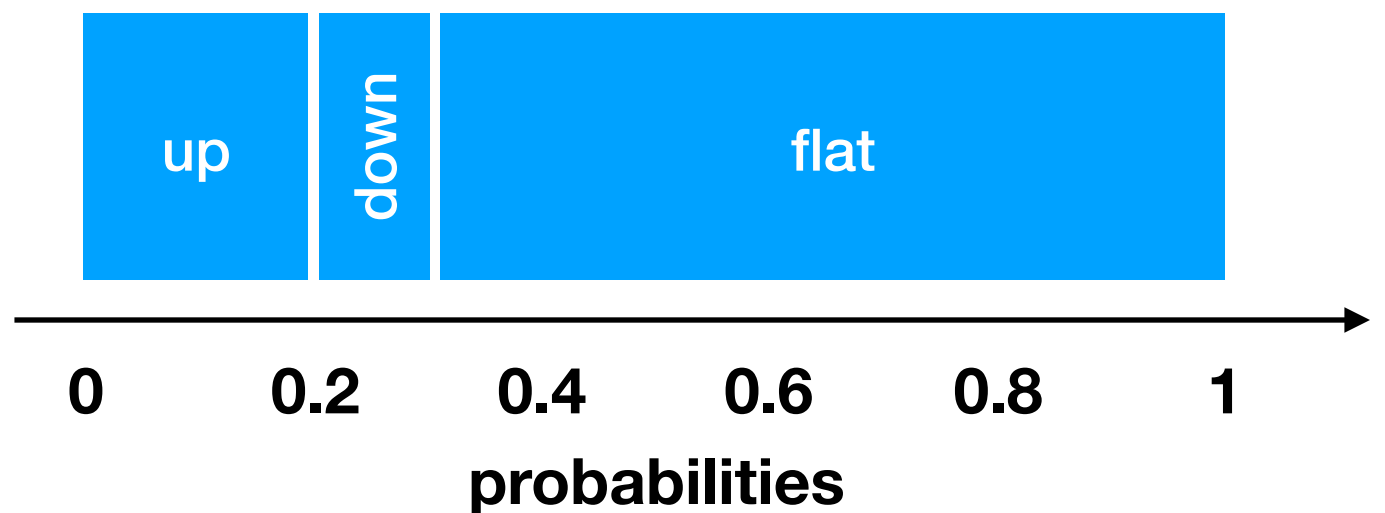
```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}
```

```
x = random.random()  
# assume 0.5
```



Weighted Random

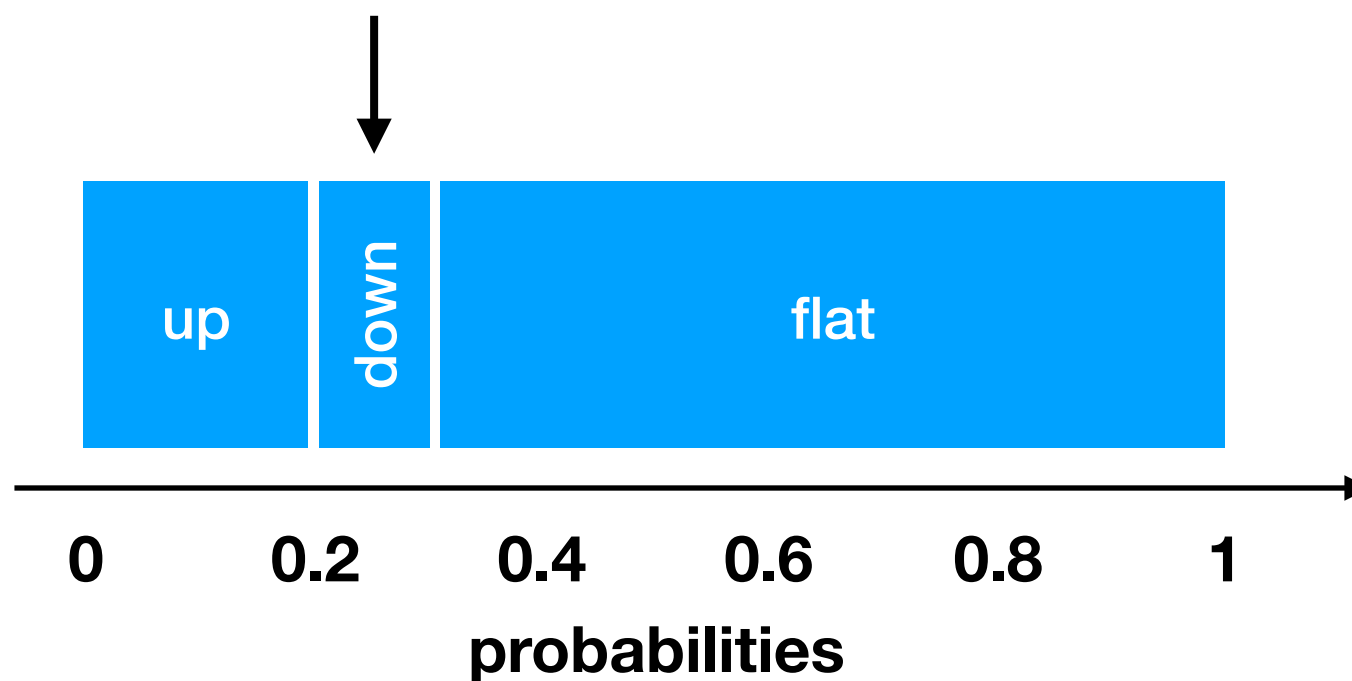
```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}  
  
x = random.random()  
# assume 0.25
```



Weighted Random

```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}
```

```
x = random.random()  
# assume 0.25
```

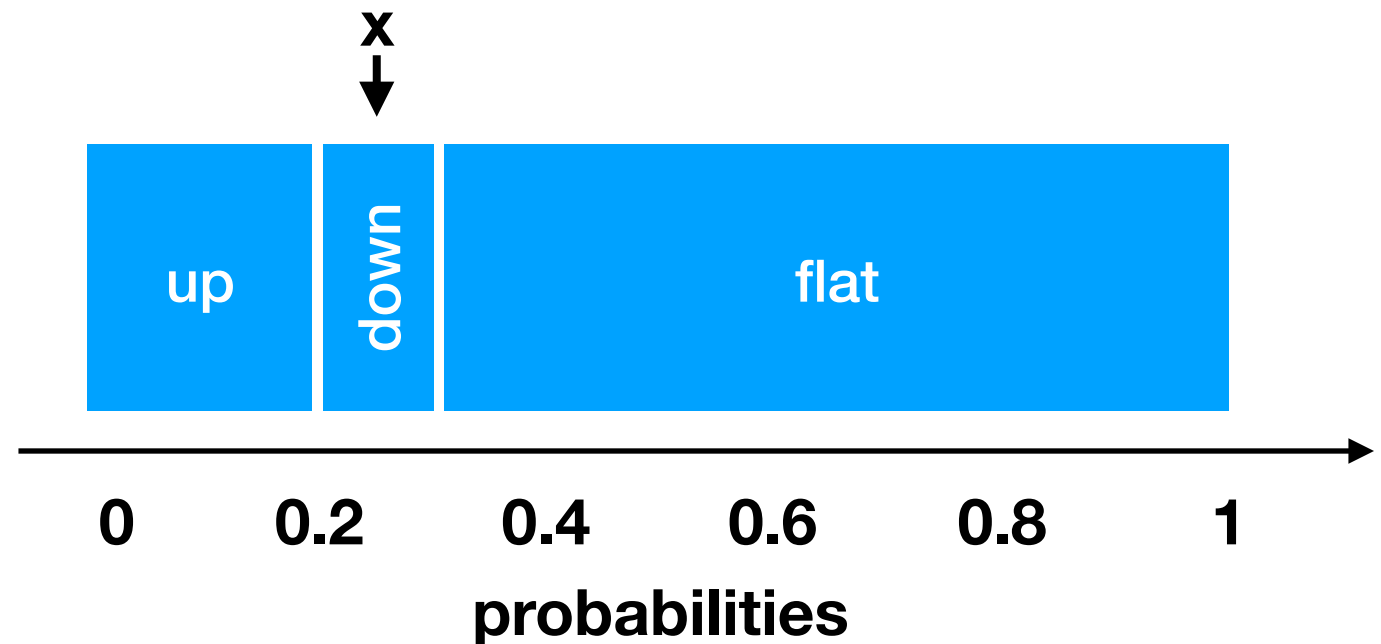


Weighted Random

```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}
```

```
x = random.random()  
# assume 0.25
```

```
end = 0  
keys = ["up", "down", "flat"]  
winner = None  
for key in keys:  
    end += transitions[key]  
    if end >= x:  
        winner = key  
        break
```

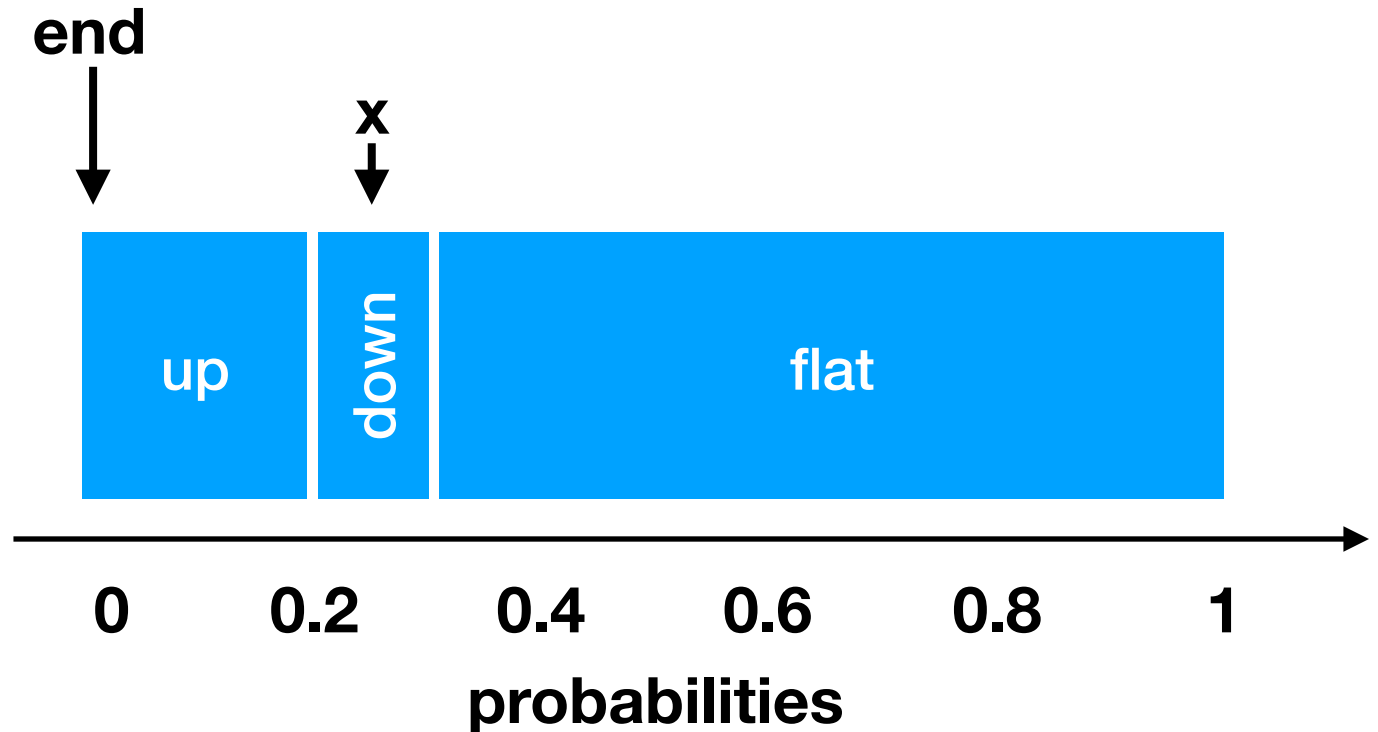


Weighted Random

```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}
```

```
x = random.random()  
# assume 0.25
```

```
end = 0  
keys = ["up", "down", "flat"]  
winner = None  
for key in keys:  
    ➡ end += transitions[key]  
    if end >= x:  
        winner = key  
        break
```




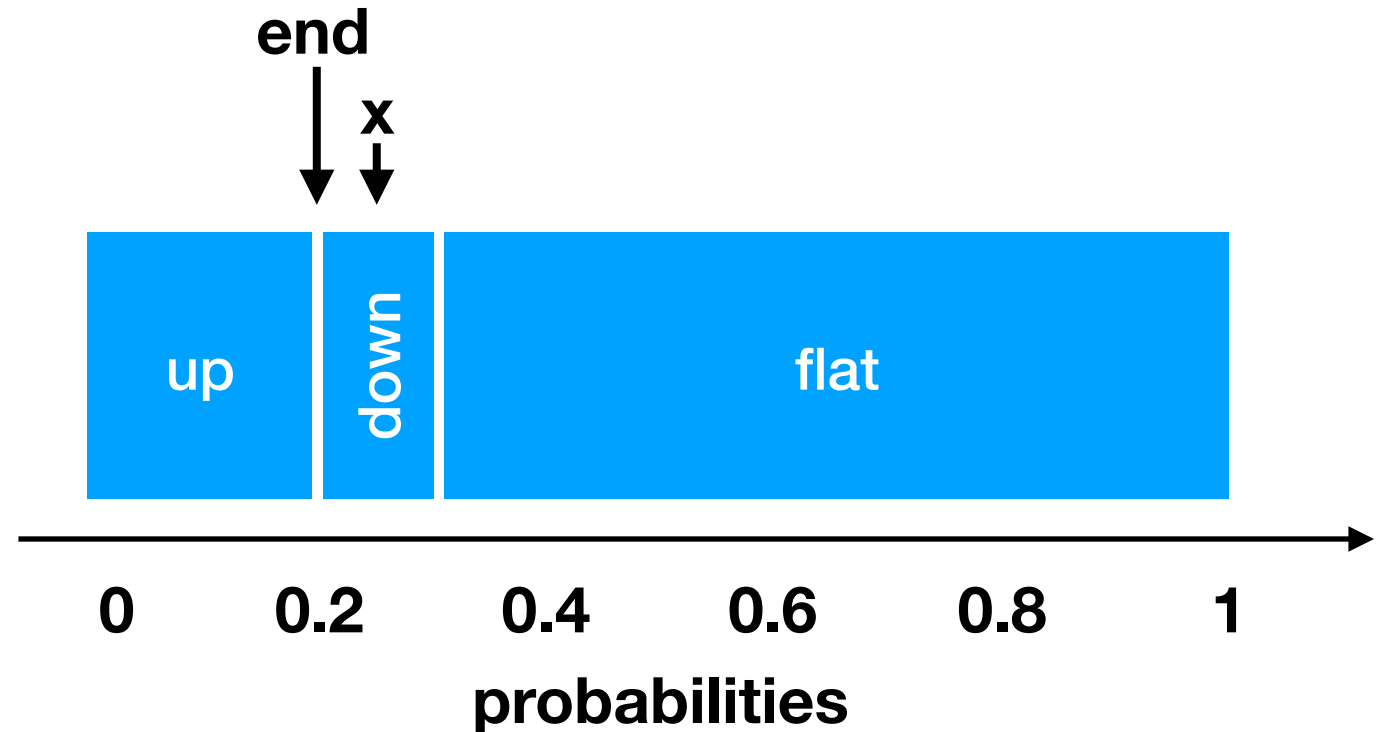
key	up
end	0

Weighted Random

```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}
```

```
x = random.random()  
# assume 0.25
```

```
end = 0  
keys = ["up", "down", "flat"]  
winner = None  
for key in keys:  
    end += transitions[key]  
     if end >= x:  
        winner = key  
        break
```



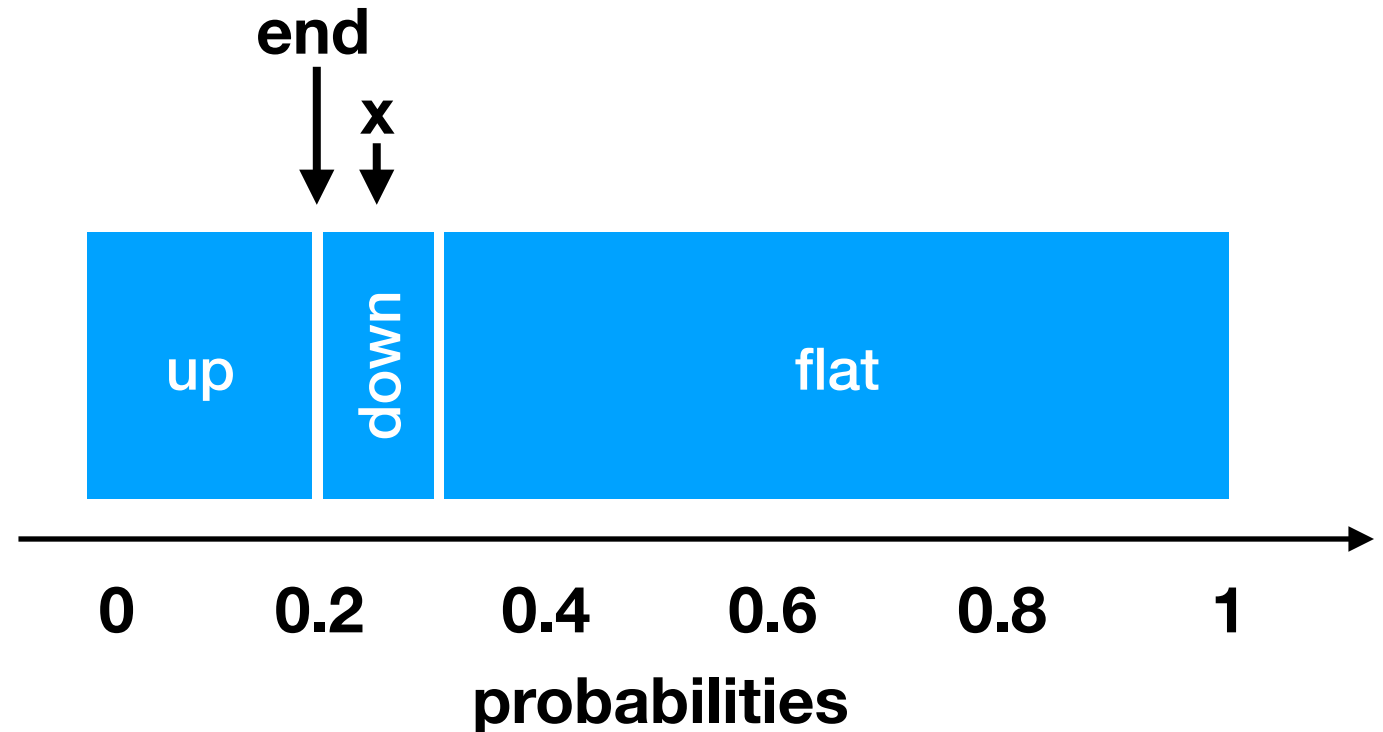
key	up
end	0.2

Weighted Random

```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}
```

```
x = random.random()  
# assume 0.25
```

```
end = 0  
keys = ["up", "down", "flat"]  
winner = None  
→ for key in keys:  
    end += transitions[key]  
    if end >= x:  
        winner = key  
        break
```



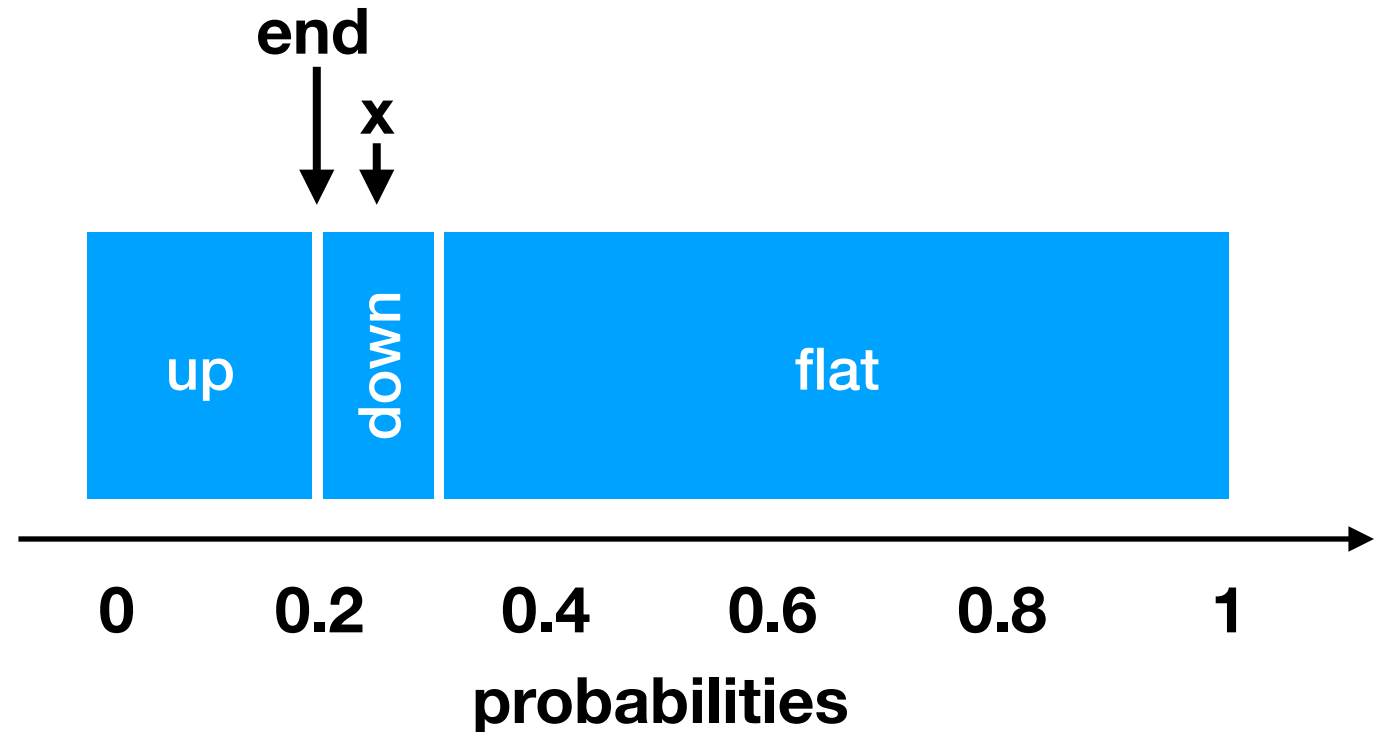
```
key up  
end 0.2
```


Weighted Random

```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}
```

```
x = random.random()  
# assume 0.25
```

```
end = 0  
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winner = None  
for key in keys:  
    ➡ end += transitions[key]  
    if end >= x:  
        winner = key  
        break
```



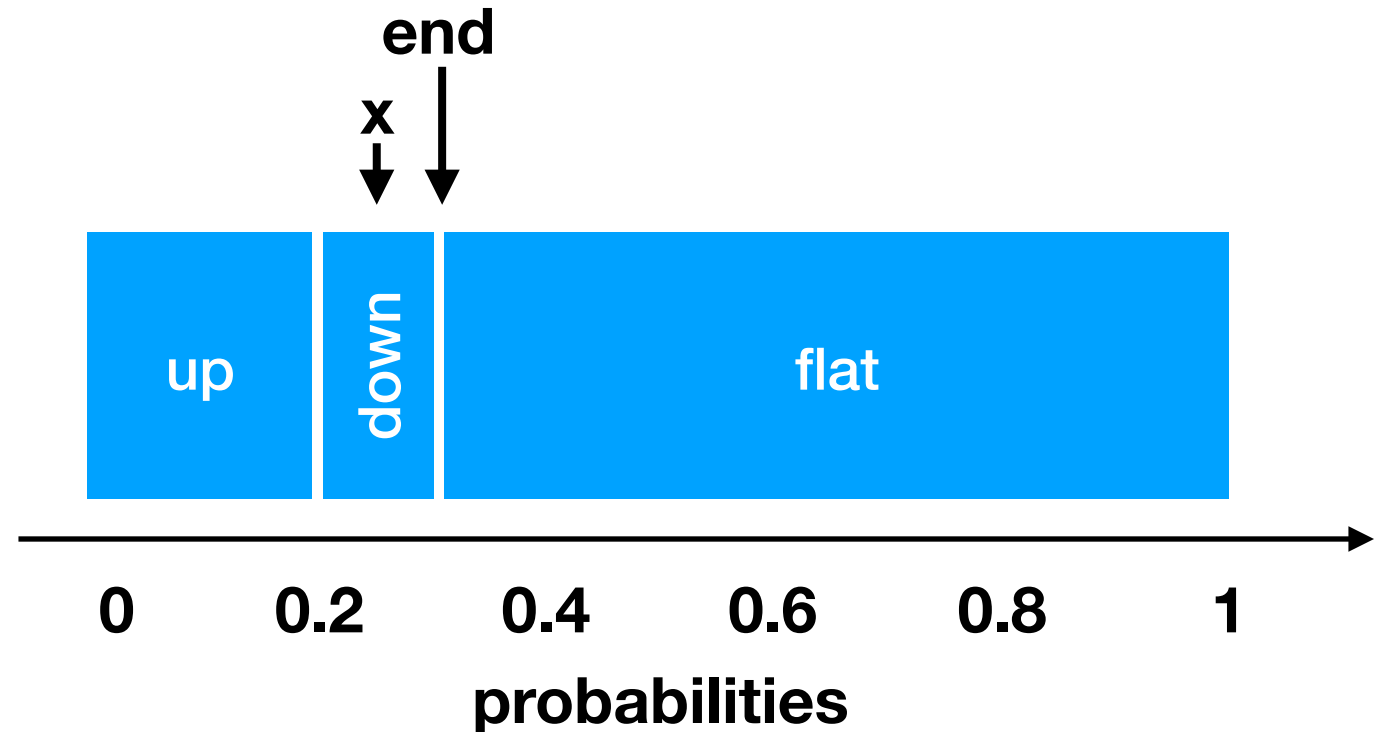
key down
end 0.2

Weighted Random

```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}
```

```
x = random.random()  
# assume 0.25
```

```
end = 0  
keys = ["up", "down", "flat"]  
winner = None  
for key in keys:  
    end += transitions[key]  
    if end >= x:  
        winner = key  
        break
```



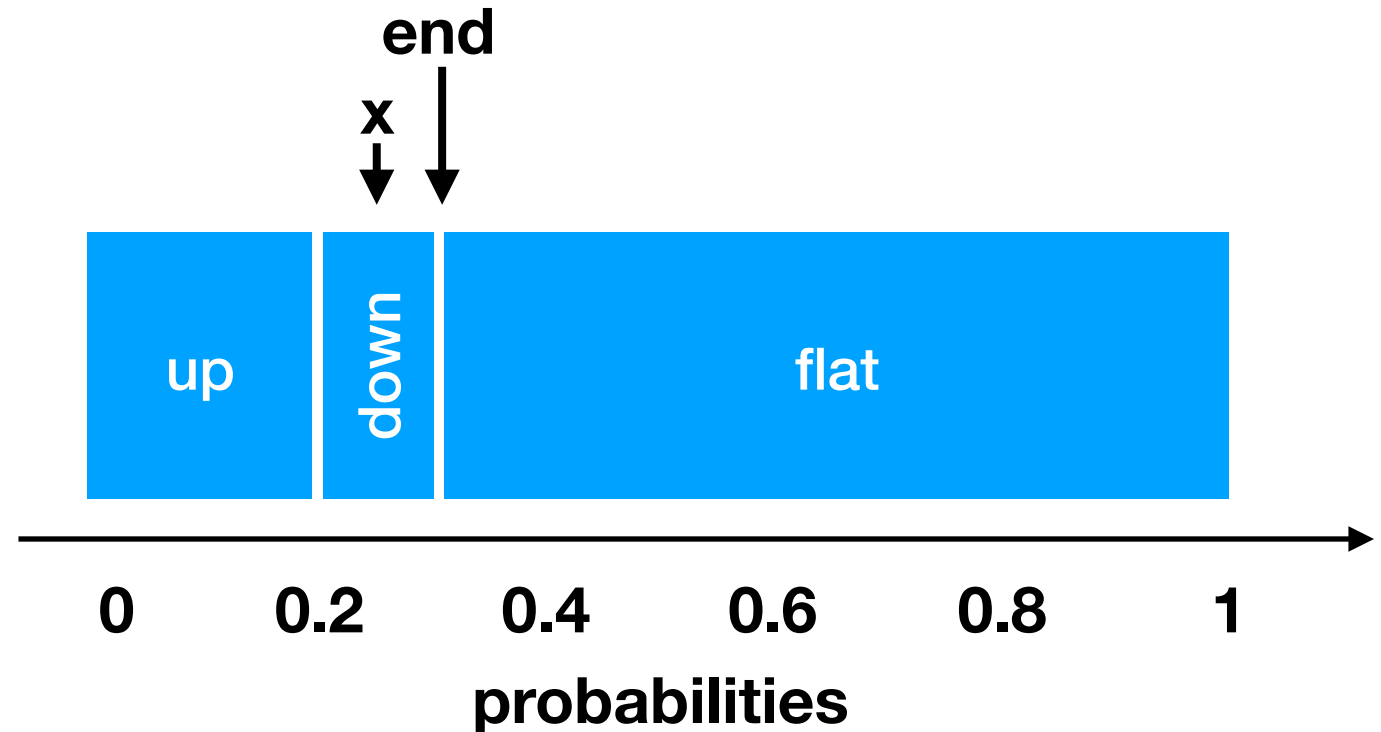
key down
end 0.3

Weighted Random

```
transitions = {  
    "up": 0.2,  
    "down": 0.1,  
    "flat": 0.7  
}
```

```
x = random.random()  
# assume 0.25
```

```
end = 0  
keys = ["up", "down", "flat"]  
winner = None  
for key in keys:  
    end += transitions[key]  
    if end >= x:  
        ➡ winner = key  
        break
```



key down
end 0.3

we randomly chose "down"

Demo 1: Letter Frequency

Goal: if we randomly pick a word in a text, what is the probability that it will be a given letter?

Input:

- Plaintext of book (from Project Gutenberg)

Output:

- The portion of letters in the text that are that letter

Example:

```
prompt> python goldbug.py
```

```
text: AAAAABBBCCC
```

```
A: 50%
```

```
B: 20%
```

```
C: 30%
```

Demo 1: Letter Frequency

Goal: if we randomly pick a word in a text, what is the probability that it will be a given letter?

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Example:

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```
text: AAAAABBBCCC
```

```
A: 50%
```

```
B: 20%
```

```
C: 30%
```

Remember: introduce default dictionaries by example!

Today's Outline

More Dictionary Ops

Probabilities Tables

Markov Chains (dict of dict) (dict of dict)

Binning (dict of list)

Table Representation (list of dict)

Sequence Data

Consider this sequence: "the quick tiger is quiet"

What letter likely comes after "t" in this text?

Sequence Data

Consider this sequence: “**t**he quick **t**iger is quiet**t**”

What letter likely comes after “t” in this text?

Next Letter	Probability
h	50%
i	50%
a	0%
...	0%

Sequence Data

Consider this sequence: “**t**he quick **t**i ger is quiet**t**”

What letter likely comes after “t” in this text?

Next Letter	Probability
h	50%
i	50%
a	0%
...	0%

dict for “t”:

```
{"h": 0.5, "i": 0.5}
```

Sequence Data

Consider this sequence: “the **qu**ick tiger is **qu**iet”

What letter likely comes after “t” in this text?

Next Letter	Probability
h	50%
i	50%
a	0%
...	0%

dict for “t”:

```
{"h": 0.5, "i": 0.5}
```

What letter likely comes after “q” in this text?

Sequence Data

Consider this sequence: “the **qu**ick tiger is **qu**iet”

What letter likely comes after “t” in this text?

Next Letter	Probability
h	50%
i	50%
a	0%
...	0%

dict for “t”:

```
{"h": 0.5, "i": 0.5}
```

What letter likely comes after “q” in this text?

Next Letter	Probability
u	100%
...	0%

dict for “q”:

```
{"u": 1.0}
```

Sequence Data

Consider this sequence: “the **quick** tiger is **quiet**”
Imagine a next-letter probability dictionary for every letter

What letter likely comes after “t” in this text?

Next Letter	Probability
h	50%
i	50%
a	0%
...	0%

dict for “t”:

```
{"h": 0.5, "i": 0.5}
```

What letter likely comes after “q” in this text?

Next Letter	Probability
u	100%
...	0%

dict for “q”:

```
{"u": 1.0}
```

Sequence Data

Consider this sequence: "the **quick** tiger is **quiet**"
Imagine a next-letter probability dictionary for every letter

What letter likely comes after "t" in this text?

Next Letter	Probability
h	50%
i	50%
a	0%
...	0%

dict for "u":

`{"i": 1.0}`

dict for "t":

`{"h": 0.5, "i": 0.5}`

dict for "i":

`{"c": 0.25, "g": 0.25, "s": 0.25, "e": 0.25}`

What letter likely comes after "q" in this text?

Next Letter	Probability
u	100%
...	0%

dict for "q":

`{"u": 1.0}`

■ ■ ■

Sequence Data

Organize all the dicts with a dict:

```
probs = {  
    "u":  
}
```

Imagine a next-letter probability dictionary for every letter

dict for "u":

```
{"i": 1.0}
```

dict for "t":

```
{"h": 0.5, "i": 0.5}
```

dict for "i":

```
{"c": 0.25, "g": 0.25,  
"s": 0.25, "e": 0.25}
```

dict for "q":

```
{"u": 1.0}
```

■ ■ ■

Sequence Data

Organize all the dicts with a dict:

```
probs = {  
    "u": {"i": 1.0},  
  
    }  
}
```

Imagine a next-letter probability dictionary for every letter

dict for "u":

`{"i": 1.0}`

dict for "t":

`{"h": 0.5, "i": 0.5}`

dict for "i":

`{"c": 0.25, "g": 0.25,
"s": 0.25, "e": 0.25}`

dict for "q":

`{"u": 1.0}`

■ ■ ■

Sequence Data

Organize all the dicts with a dict:

```
probs = {  
    "u": {"i": 1.0},  
    "t": {"h": 0.5, "i": 0.5}  
    "i": {"c": 0.25, "g": 0.25,  
          "s": 0.25, "e": 0.25},  
    "q": {"u": 1.0},  
    ...  
}
```

Imagine a next-letter probability
dictionary for every letter

dict for "u":
{ "i": 1.0 }

dict for "t":
{ "h": 0.5, "i": 0.5 }

dict for "i":
{ "c": 0.25, "g": 0.25,
 "s": 0.25, "e": 0.25 }

dict for "q":
{ "u": 1.0 }

■ ■ ■

Sequence Data

Organize all the dicts with a dict:

```
probs = {  
    "u": {"i": 1.0},  
    "t": {"h": 0.5, "i": 0.5}  
    "i": {"c": 0.25, "g": 0.25,  
          "s": 0.25, "e": 0.25},  
    "q": {"u": 1.0},  
    ...  
}
```

`probs["i"]`

Imagine a next-letter probability dictionary for every letter

dict for "u":
`{"i": 1.0}`

dict for "t":
`{"h": 0.5, "i": 0.5}`

dict for "i":
`{"c": 0.25, "g": 0.25,
"s": 0.25, "e": 0.25}`

dict for "q":
`{"u": 1.0}`

■ ■ ■

Sequence Data

Organize all the dicts with a dict:

```
probs = {  
    "u": {"i": 1.0},  
    "t": {"h": 0.5, "i": 0.5}  
    "i": {"c": 0.25, "g": 0.25,  
          "s": 0.25, "e": 0.25},  
    "q": {"u": 1.0},  
    ...  
}
```

`probs["i"]["e"]` ➡ 0.25

There is a 25% probability that
the letter following an “i” is an “e”

Imagine a next-letter probability
dictionary for every letter

dict for “u”:
{“i”: 1.0}

dict for “t”:
{“h”: 0.5, “i”: 0.5}

dict for “i”:
{“c”: 0.25, “g”: 0.25,
“s”: 0.25, “e”: 0.25}

dict for “q”:
{“u”: 1.0}

■ ■ ■

Vocabulary

```
probs = {  
    "u": {"i": 1.0},  
    "t": {"h": 0.5, "i": 0.5}  
    "i": {"c": 0.25, "g": 0.25,  
          "s": 0.25, "e": 0.25},  
    "q": {"u": 1.0},  
    ...  
}
```

The collection of transition probabilities like this is sometimes called a **“stochastic matrix”**

Processes that make probabilistic transitions like this (e.g., from one letter to the next) are called **“Markov chains”**

Demo 2: Conditional Letter Frequency

Goal: if we look at given letter,
what is the next letter likely to be

Input:

- Plaintext of book (from Project Gutenberg)

Output:

- Transition probabilities
- Randomly generated text, based on probabilities

Today's Outline

More Dictionary Ops

Probabilities Tables

Markov Chains (dict of dict)

Binning (dict of list)

Table Representation (list of dict)

Binning

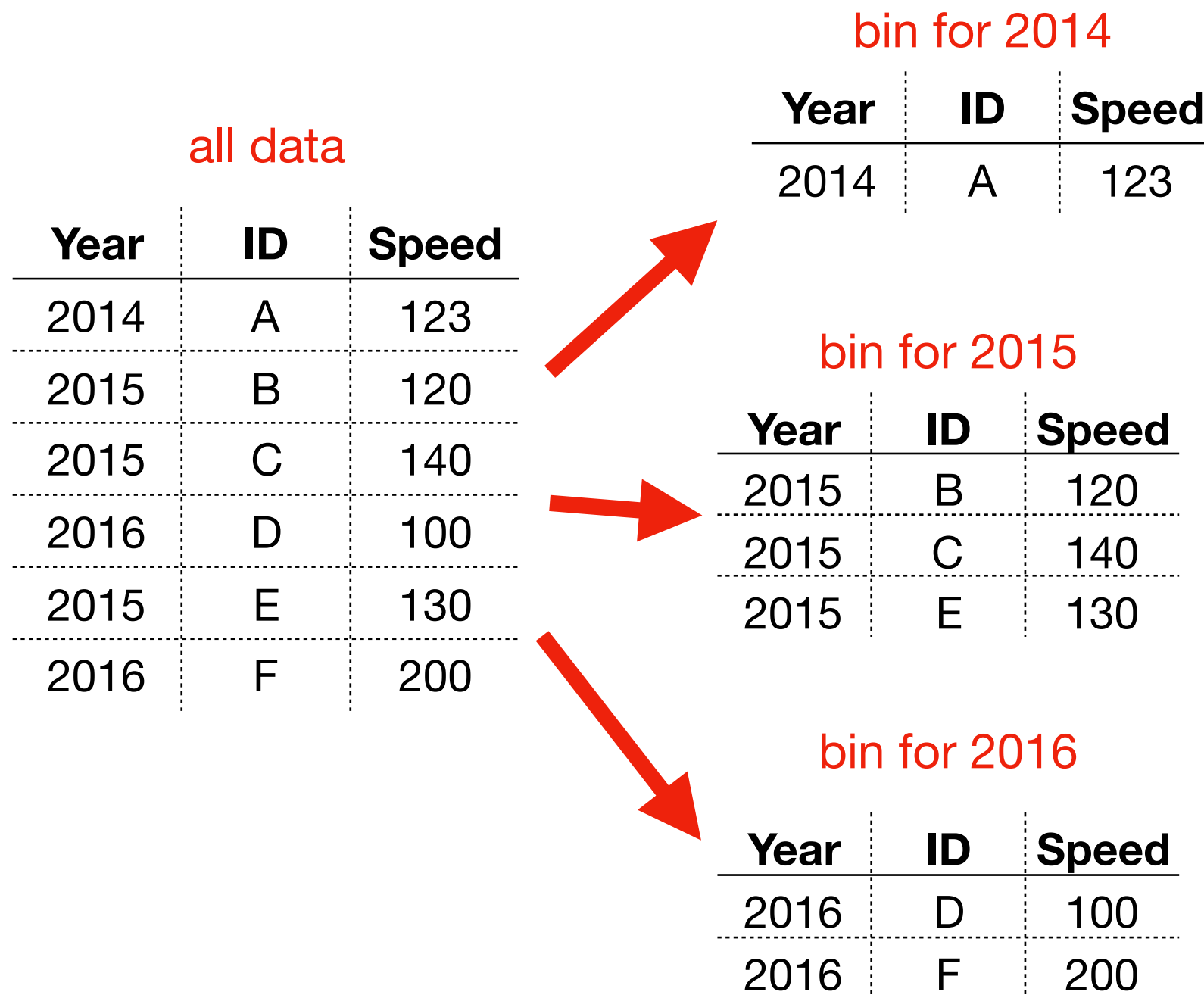
Often, we want to break input data into categories called “buckets” or “bins”, then do stats (e.g., median) on each bucket

all data

Year	ID	Speed
2014	A	123
2015	B	120
2015	C	140
2016	D	100
2015	E	130
2016	F	200

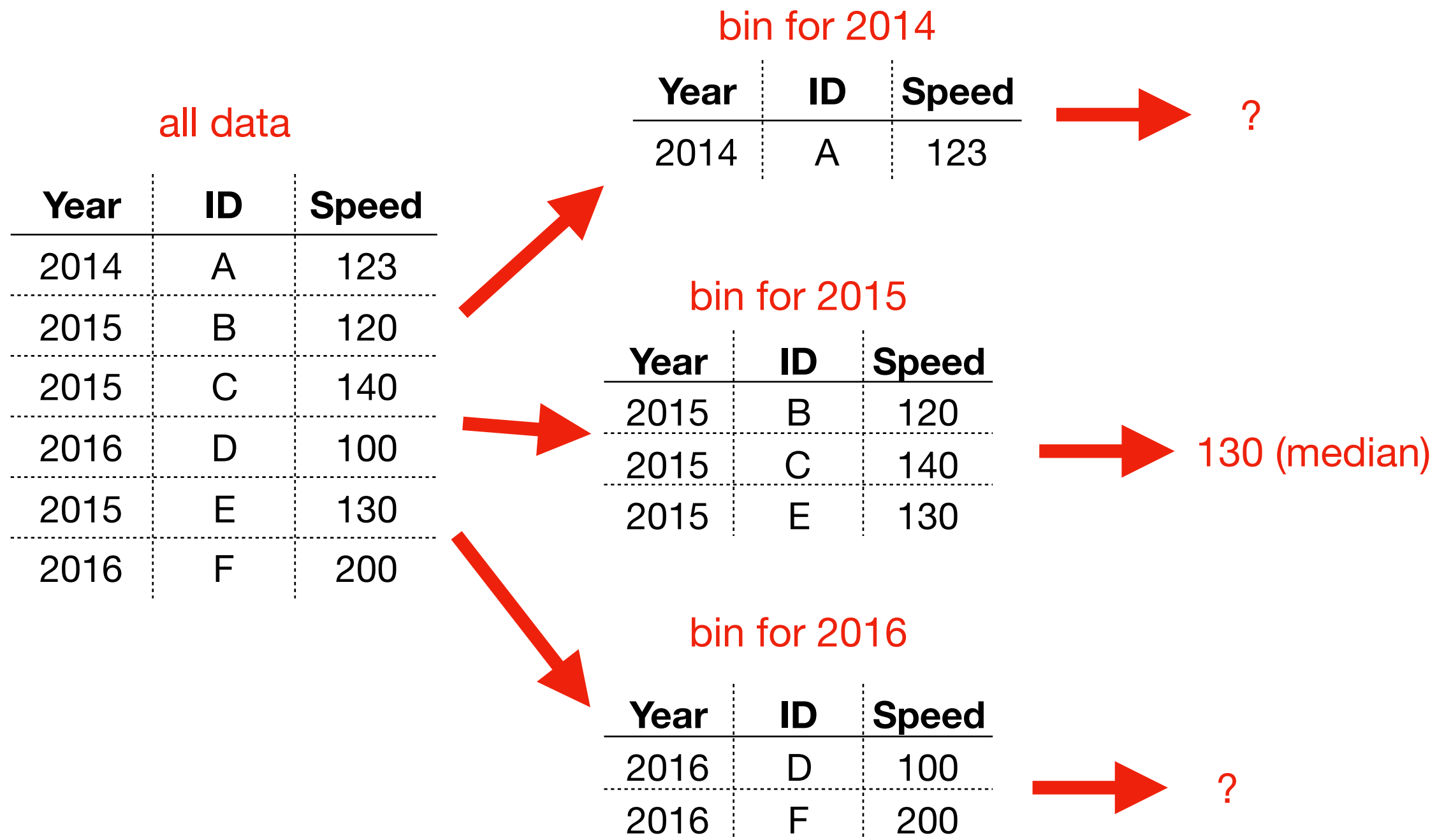
Binning

Often, we want to break input data into categories called “buckets” or “bins”, then do stats (e.g., median) on each bucket



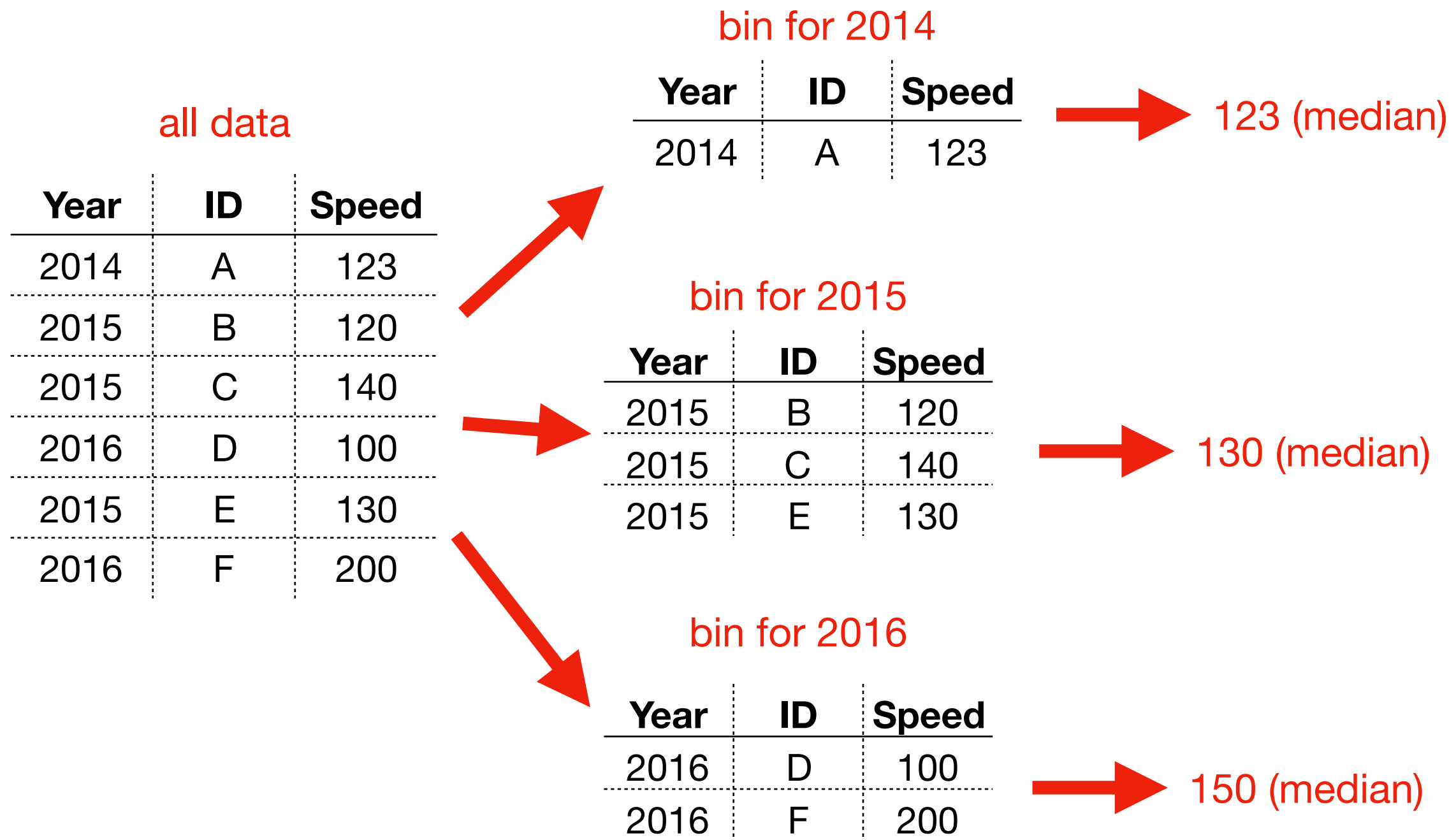
Binning

Often, we want to break input data into categories called “buckets” or “bins”, then do stats (e.g., median) on each bucket



Binning

Often, we want to break input data into categories called “buckets” or “bins”, then do stats (e.g., median) on each bucket



Bins with lists and dicts

all data

```
rows = [  
    [2014, "A", 123],  
    [2015, "B", 120],  
    [2015, "C", 140],  
    [2016, "D", 100],  
    [2015, "E", 130],  
    [2016, "F", 200],  
]
```

bin for 2014

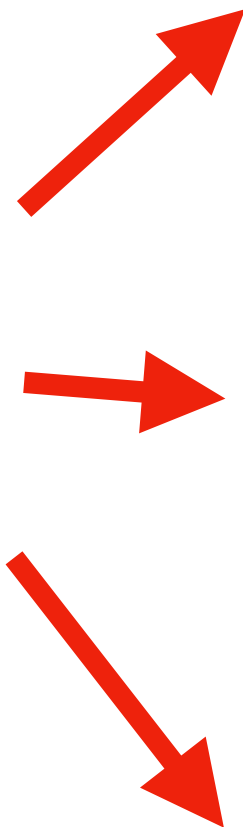
```
bin2014 = [  
    [2014, "A", 123],  
]
```

bin for 2015

```
bin2015 = [  
    [2015, "B", 120],  
    [2015, "C", 140],  
    [2015, "E", 130],  
]
```

bin for 2016

```
bin2016 = [  
    [2016, "D", 100],  
    [2016, "F", 200],  
]
```



Bins with lists and dicts

all data

```
rows = [  
    [2014, "A", 123],  
    [2015, "B", 120],  
    [2015, "C", 140],  
    [2016, "D", 100],  
    [2015, "E", 130],  
    [2016, "F", 200],  
]
```

bin for 2014

```
bin2014 = [  
    [2014, "A", 123],  
]
```

bin for 2015

```
bin2015 = [  
    [2015, "B", 120],  
    [2015, "C", 140],  
    [2015, "E", 130],  
]
```

bin for 2016

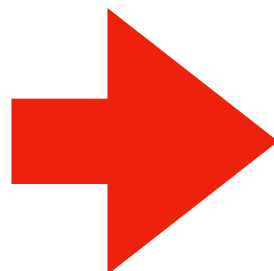
```
bin2016 = [  
    [2016, "D", 100],  
    [2016, "F", 200],  
]
```

how to keep track
of all the lists?

Bins with lists and dicts

all data

```
rows = [  
    [2014, "A", 123],  
    [2015, "B", 120],  
    [2015, "C", 140],  
    [2016, "D", 100],  
    [2015, "E", 130],  
    [2016, "F", 200],  
]
```

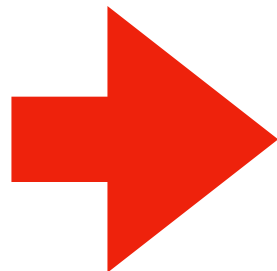


```
bins = {  
    2014: [  
        [2014, "A", 123],  
    ],  
    2015: [  
        [2015, "B", 120],  
        [2015, "C", 140],  
        [2015, "E", 130],  
    ],  
    2016: [  
        [2016, "D", 100],  
        [2016, "F", 200],  
    ],  
}
```

Bins with lists and dicts

all data

```
rows = [  
    [2014, "A", 123],  
    [2015, "B", 120],  
    [2015, "C", 140],  
    [2016, "D", 100],  
    [2015, "E", 130],  
    [2016, "F", 200],  
]
```



```
bins = {  
    2014: [  
        [2014, "A", 123],  
    ],  
    2015: [  
        [2015, "B", 120],  
        [2015, "C", 140],  
        [2015, "E", 130],  
    ],  
    2016: [  
        [2016, "D", 100],  
        [2016, "F", 200],  
    ],  
}
```

Demo 3: Median Tornado Speed per Year

Goal: modify tornado.py (last lecture)
to print median speed of tornados for each year

Input:

- Tornado CSV

Output:

- Median within each year

Example:

```
prompt> python tornados.py
```

```
...
```

```
2015: 130
```

```
2016: 123
```

```
2017: 90
```

Today's Outline

More Dictionary Ops

Probabilities Tables

Markov Chains (dict of dict)

Binning (dict of list)

Table Representation (list of dict)

Table Representation

name	x	y
Alice	30	20
Bob	5	11
Cindy	-2	50

list of list representation

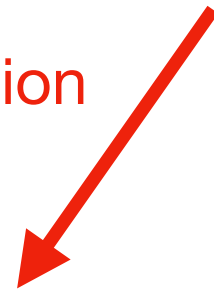


```
header = ["name", "x", "y"]
rows = [
    ["Alice", 30, 20],
    ["Bob", 5, 11],
    ["Cindy", -2, 50],
]
```


Table Representation

name	x	y
Alice	30	20
Bob	5	11
Cindy	-2	50

list of list representation



```
header = ["name", "x", "y"]
rows = [
    ["Alice", 30, 20],
    ["Bob", 5, 11],
    ["Cindy", -2, 50],
]
```

list of dict representation

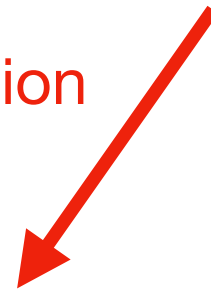


```
[
    {"name": "Alice", "x": 30, "y": 20},
    {"name": "Bob", "x": 5, "y": 11},
    {"name": "Cindy", "x": -2, "y": 50},
]
```

Table Representation

name	x	y
Alice	30	20
Bob	5	11
Cindy	-2	50

list of list representation



```
header = ["name", "x", "y"]
rows = [
    ["Alice", 30, 20],
    ["Bob", 5, 11],
    ["Cindy", -2, 50],
]
```

list of dict representation

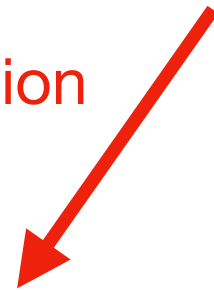


```
[
    {"name": "Alice", "x": 30, "y": 20},
    {"name": "Bob", "x": 5, "y": 11},
    {"name": "Cindy", "x": -2, "y": 50},
]
```

Table Representation

name	x	y
Alice	30	20
Bob	5	11
Cindy	-2	50

list of list representation



```
header = ["name", "x", "y"]
rows = [
    ["Alice", 30, 20],
    ["Bob", 5, 11],
    ["Cindy", -2, 50],
]
```

`rows[2][header.index("y")]`

list of dict representation



```
[
    {"name": "Alice", "x": 30, "y": 20},
    {"name": "Bob", "x": 5, "y": 11},
    {"name": "Cindy", "x": -2, "y": 50},
]
```

Table Representation

name	x	y
Alice	30	20
Bob	5	11
Cindy	-2	50

list of list representation



```
header = ["name", "x", "y"]
rows = [
    ["Alice", 30, 20],
    ["Bob", 5, 11],
    ["Cindy", -2, 50],
]
```

`rows[2][header.index("y")]`

list of dict representation



```
[
    {"name": "Alice", "x": 30, "y": 20},
    {"name": "Bob", "x": 5, "y": 11},
    {"name": "Cindy", "x": -2, "y": 50},
]
```

`rows[2]["y"]`

Demo 4: Table Transform

Goal: create function that transforms list of lists table to a list of dicts table

Input:

- List of lists (from a CSV)

Output:

- List of dicts

Example:

```
>>> header = ["x", "y"]
>>> rows = [[1, 2], [3, 4]]
>>> transform(header, rows)
[{"x": 1, "y": 2}, {"x": 3, "y": 4}]
```