[301] Web 1

Tyler Caraza-Harter

Learning Objectives Today

Network basics

- IP addresses
- host/domain names
- client/server and request/response

HTTP basics

- URLs
- GET/POST/etc
- headers
- status codes

Requests modules

- downloading data with requests.get
- remote calls with requests.post

Learning Objectives Today

Motivation

Networking Basics

HTTP (Hypertext Transfer Protocol)

Requests Module

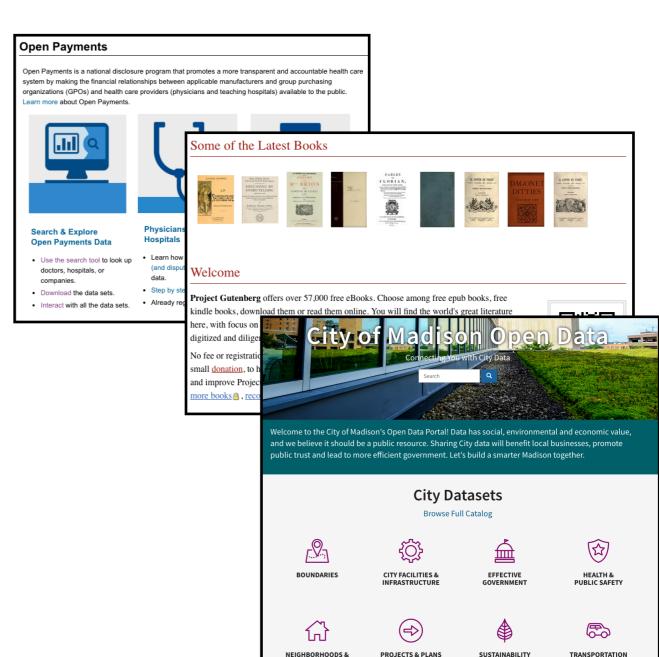
Data Science and the Internet

There are tons of online sources of data

Examples: https://tyler.caraza-harter.com/cs301/fall18/datasets.html

Wide range of topics

- healthcare
- roads and city planning
- astronomy
- population
- business
- entertainment
- education
- etc



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SUSTAINABILITY

Why not just download data by hand?

Motivation 1: too much data

What if you're analyzing language trends over time?

- Dataset: Project Gutenberg has 57K free books
- Too much work to download one by one



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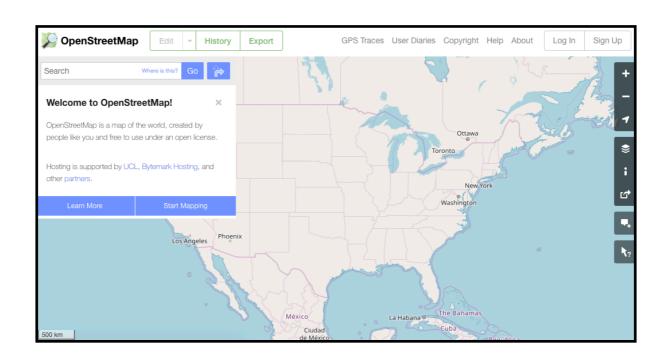


Motivation 2: data doesn't always come in files

Many datasets are difficult to download complete

Instead, you can make function calls to servers (we'll learn how) to grab specific data

- Dataset: OpenStreetMap
- You issue calls to get specific data:
 - 1. specify latitude/longitude rectangle
 - 2. specify structures of interest (e.g., bike paths)



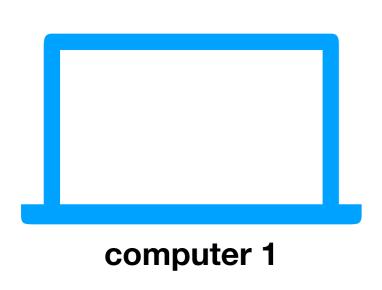
Learning Objectives Today

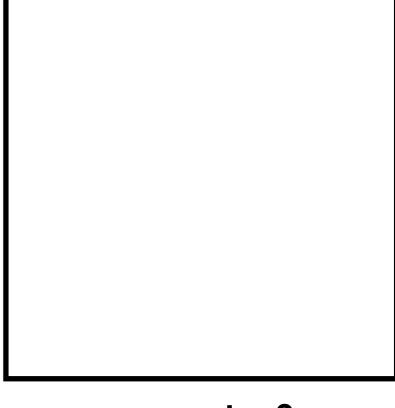
Motivation

Networking Basics

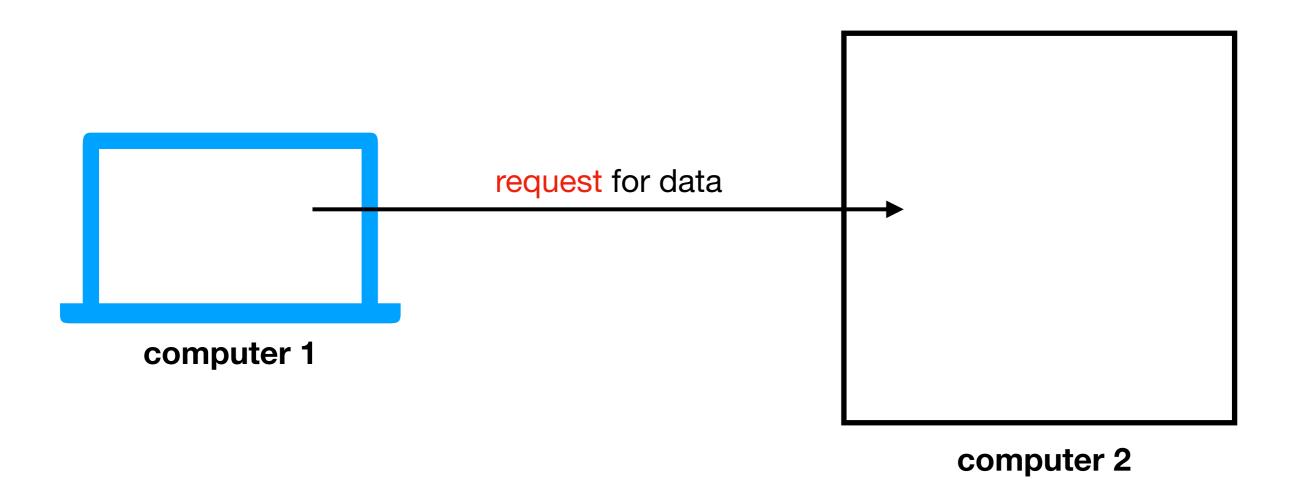
HTTP (Hypertext Transfer Protocol)

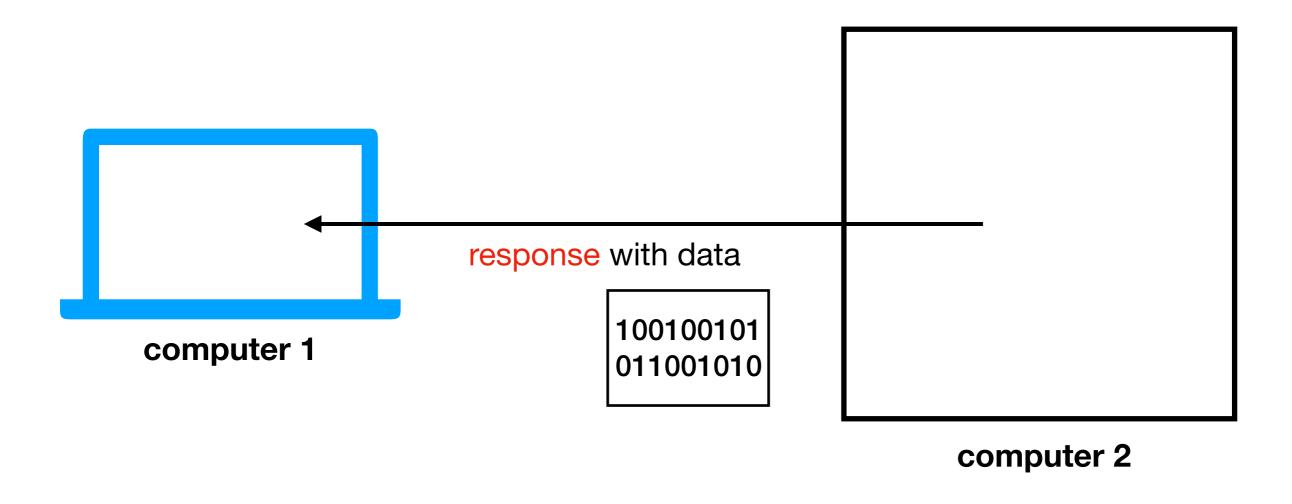
Requests Module

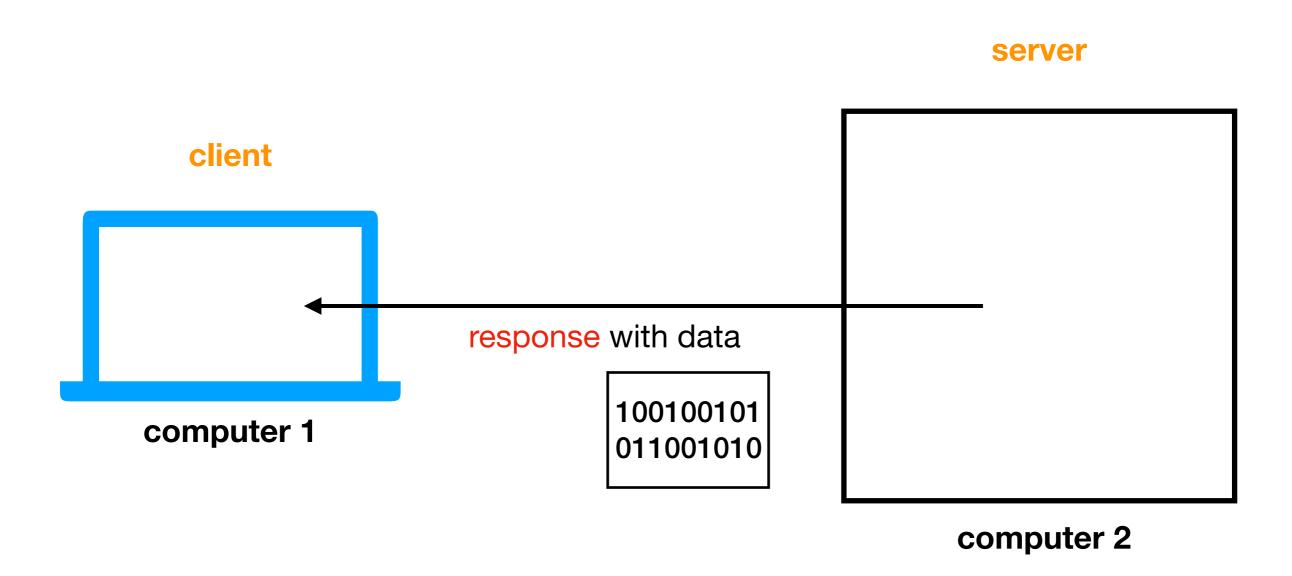


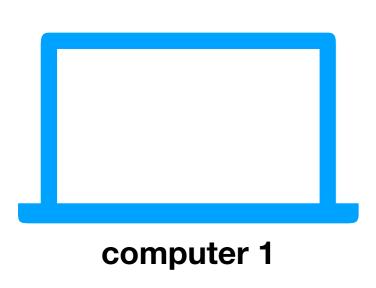


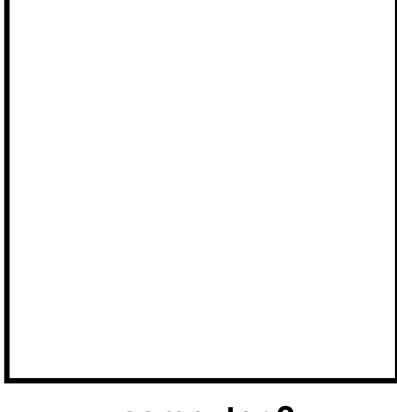
computer 2







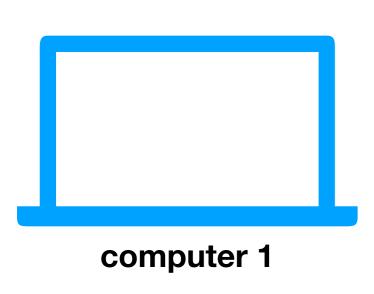


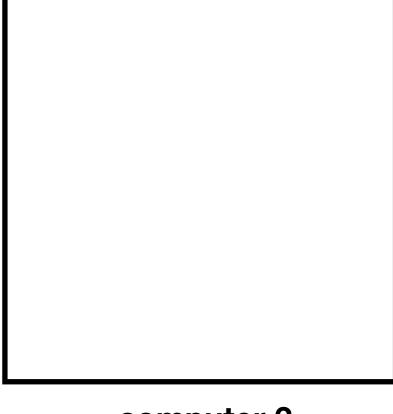


computer 2

Challenge: there are millions of computers.

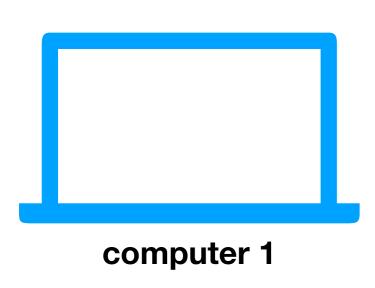
How do we indicate which machine should get our request?

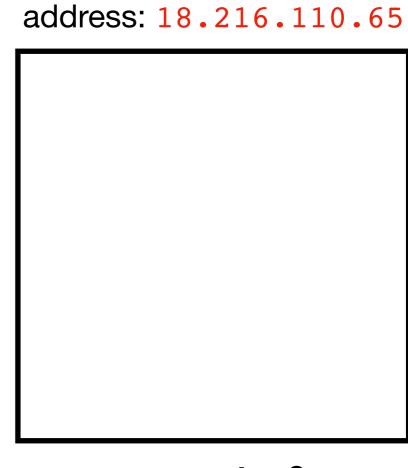




computer 2

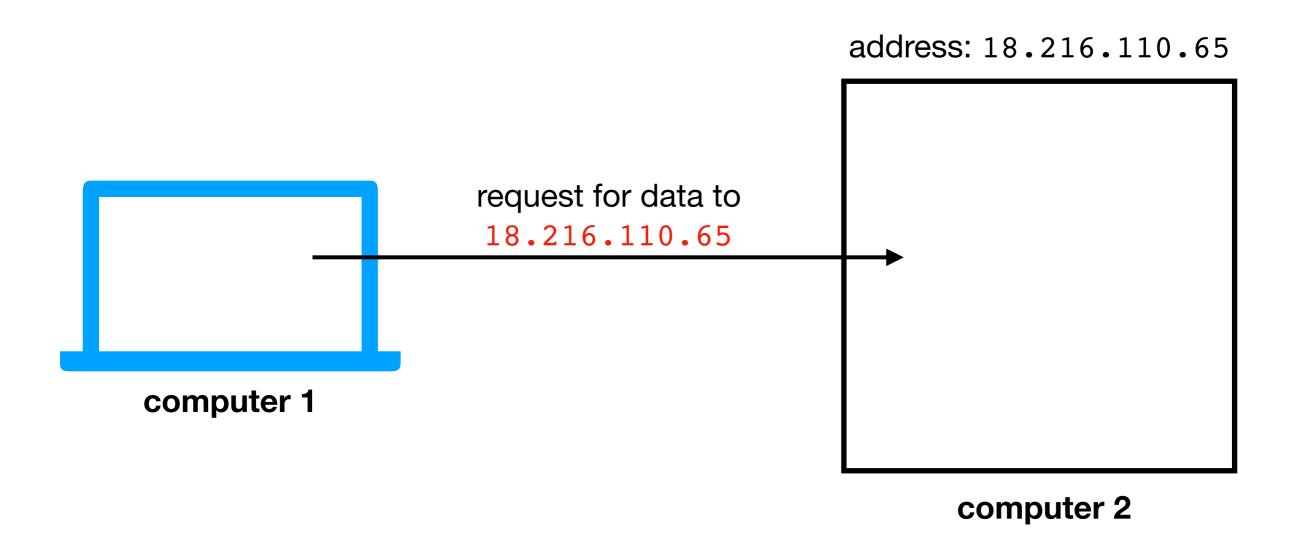
Solution: every machine* has an IP address (Internet Protocol). Requests are sent to a specific IP address.



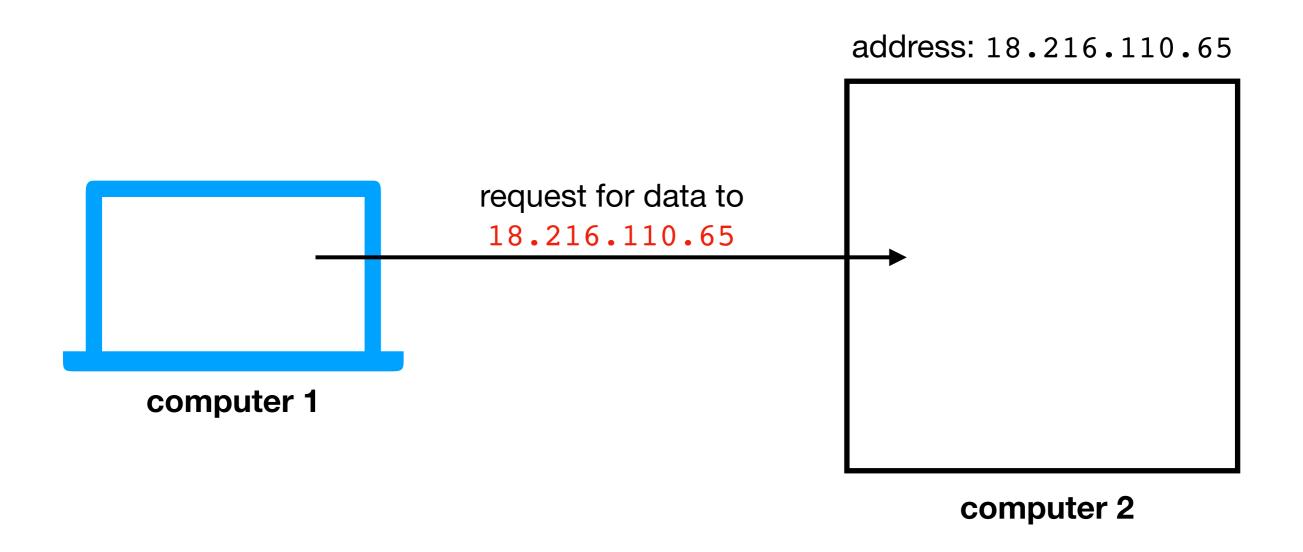


computer 2

Solution: every machine* has an IP address (Internet Protocol). Requests are sent to a specific IP address.



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Challenge: it's hard to remember IP addresses.

Imagine you had to type a number instead of www.google.com!

Domain Names

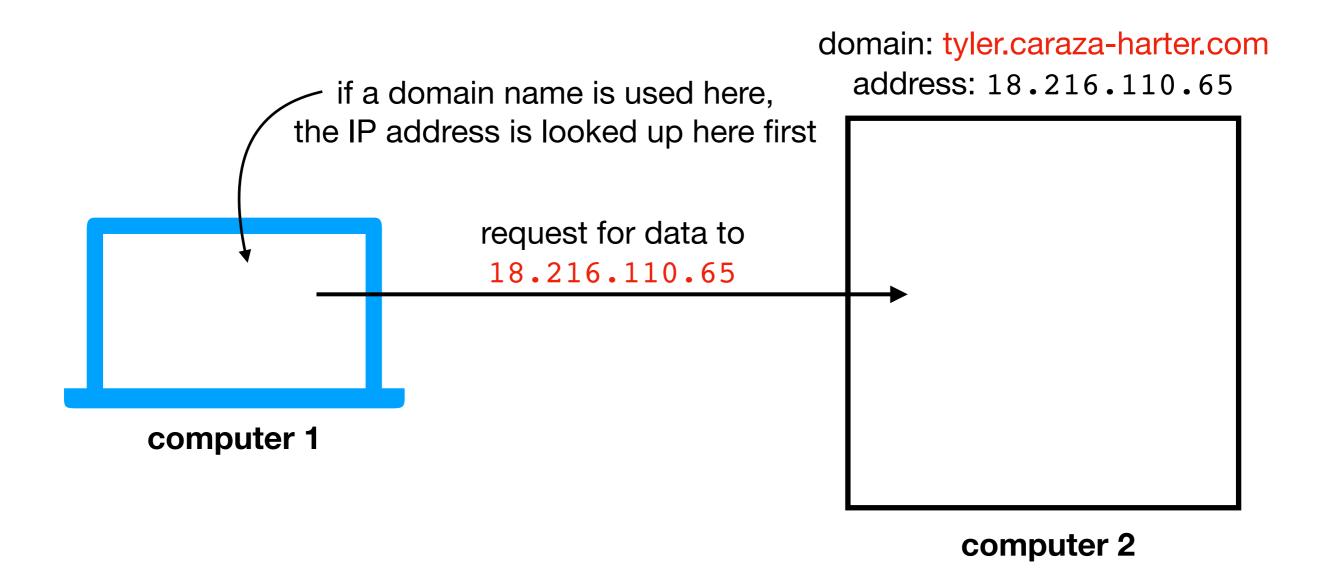
request for data to
18.216.110.65

computer 1

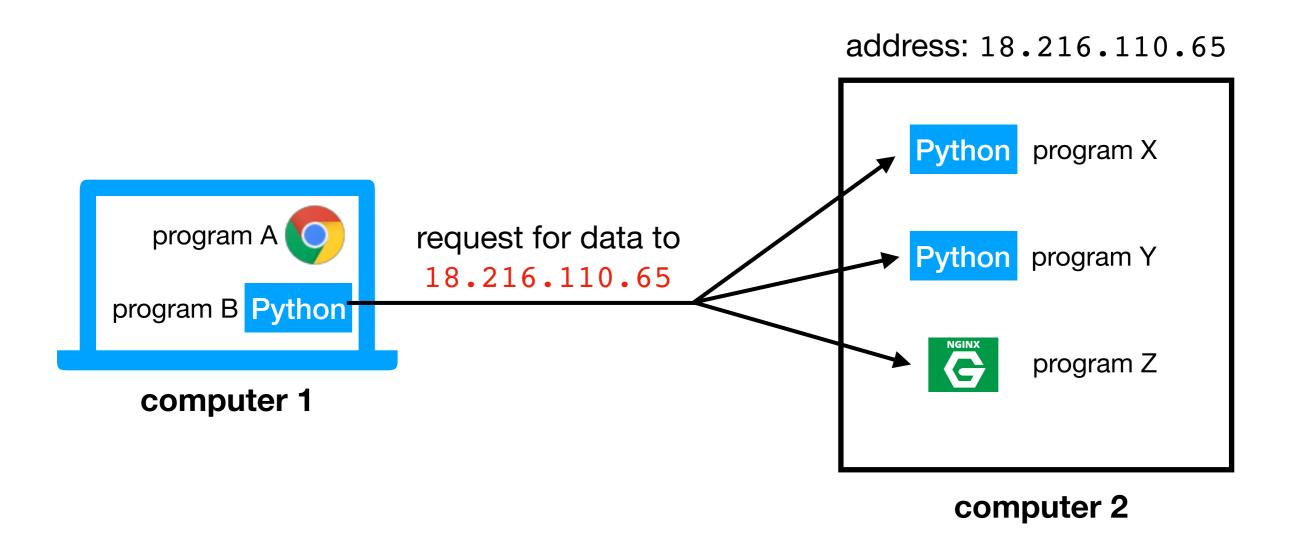
Solution: use "nicknames" (called domain names) for IP addresses of machines that serve data

computer 2

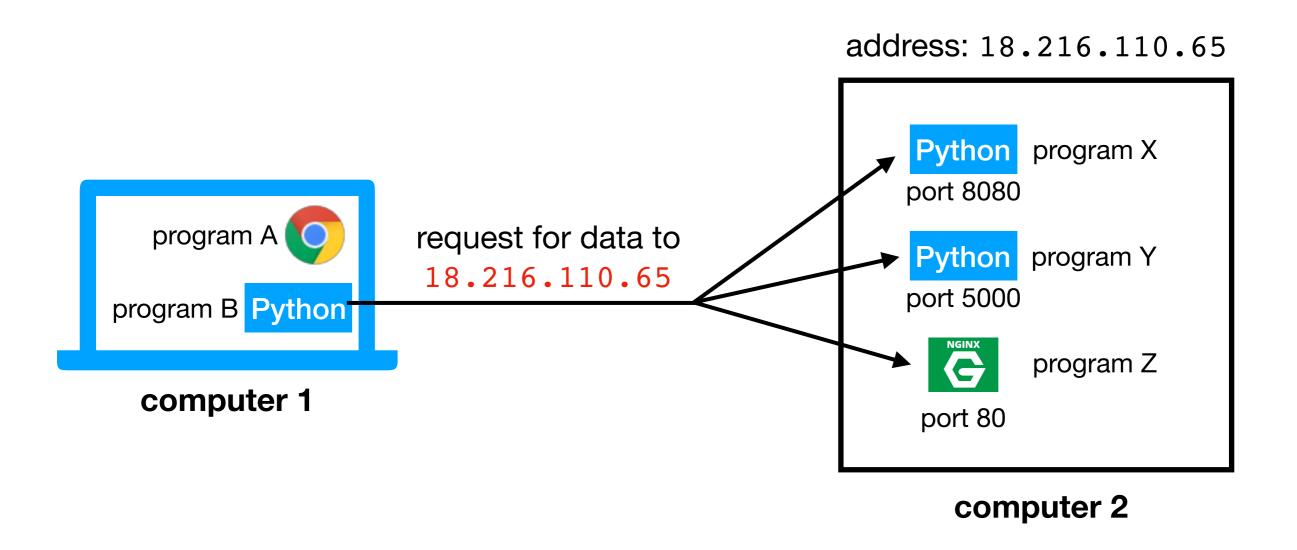
Domain Names



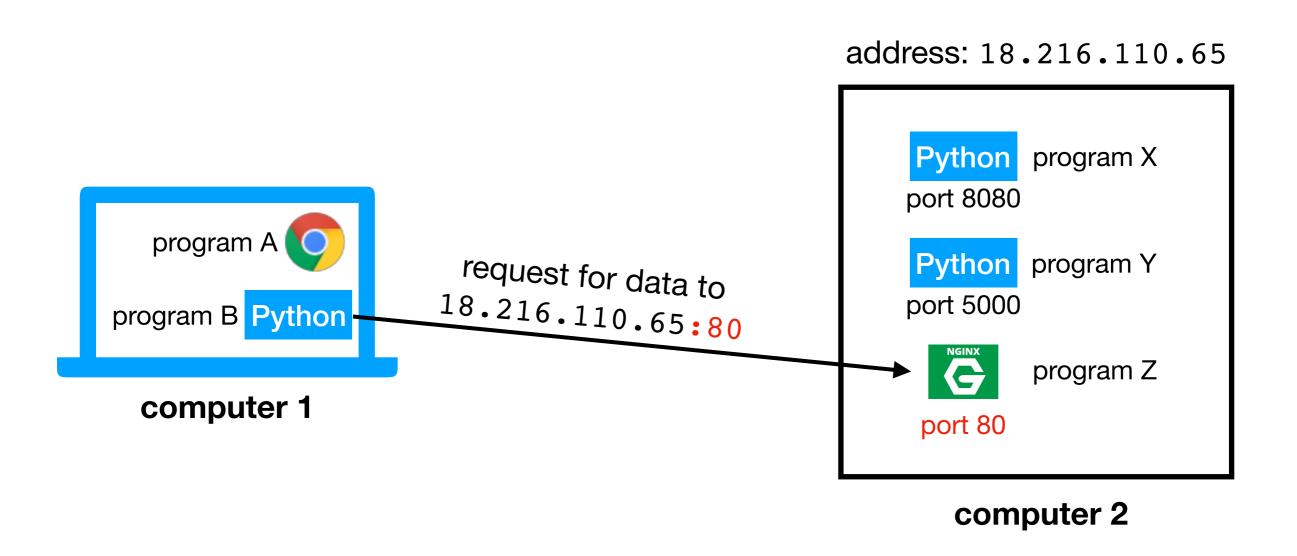
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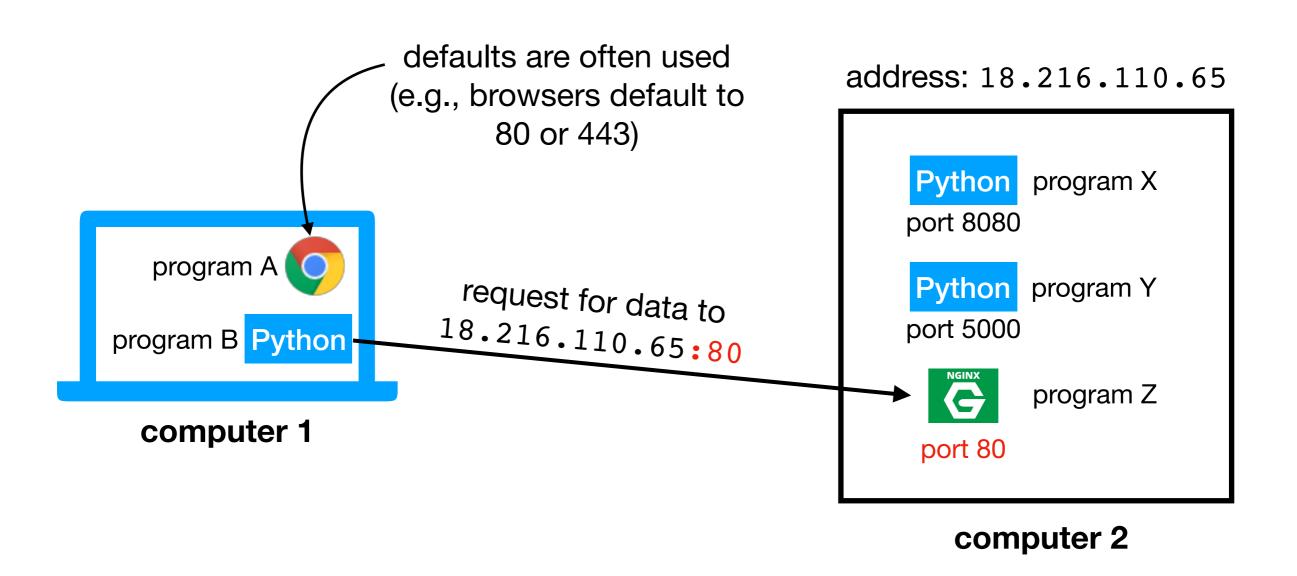
Challenge: there may be multiple programs running on each computer. How do we get the messages to the right program?



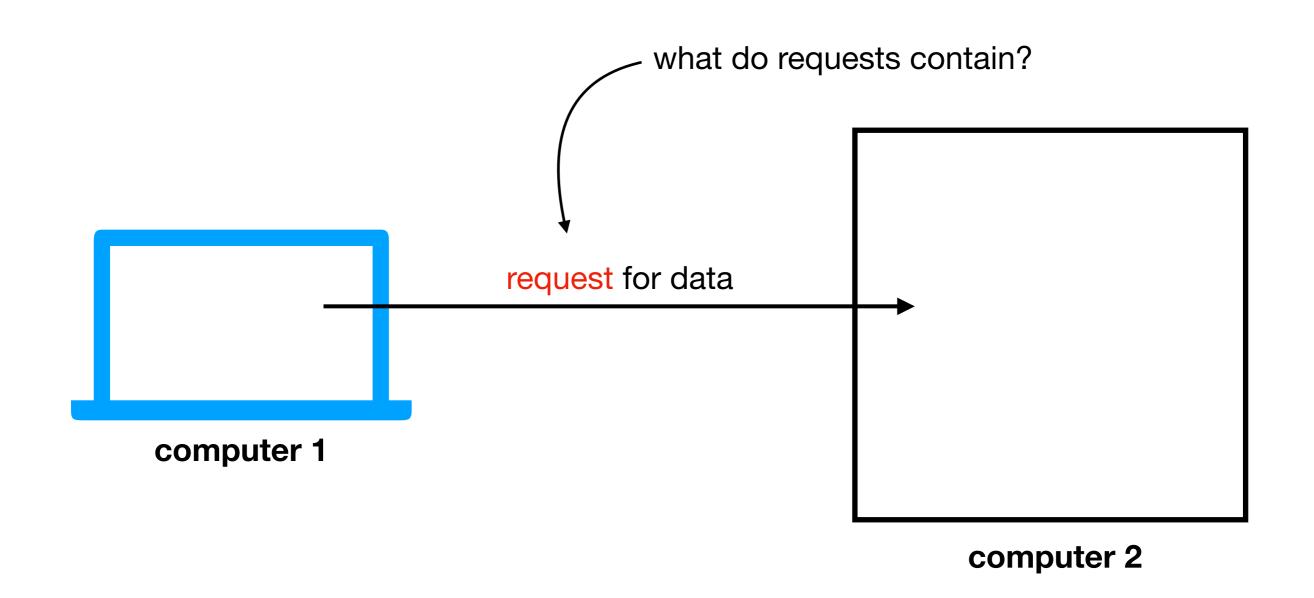
Solution: give each program a unique ID (called a "port number")

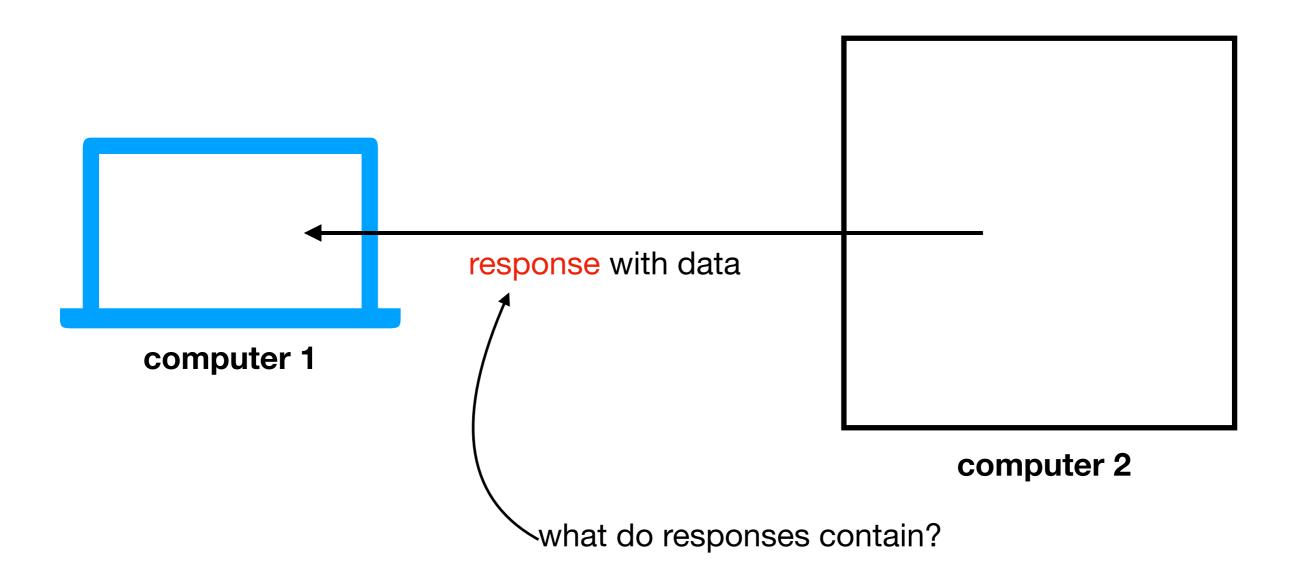


Solution: specify port number in request

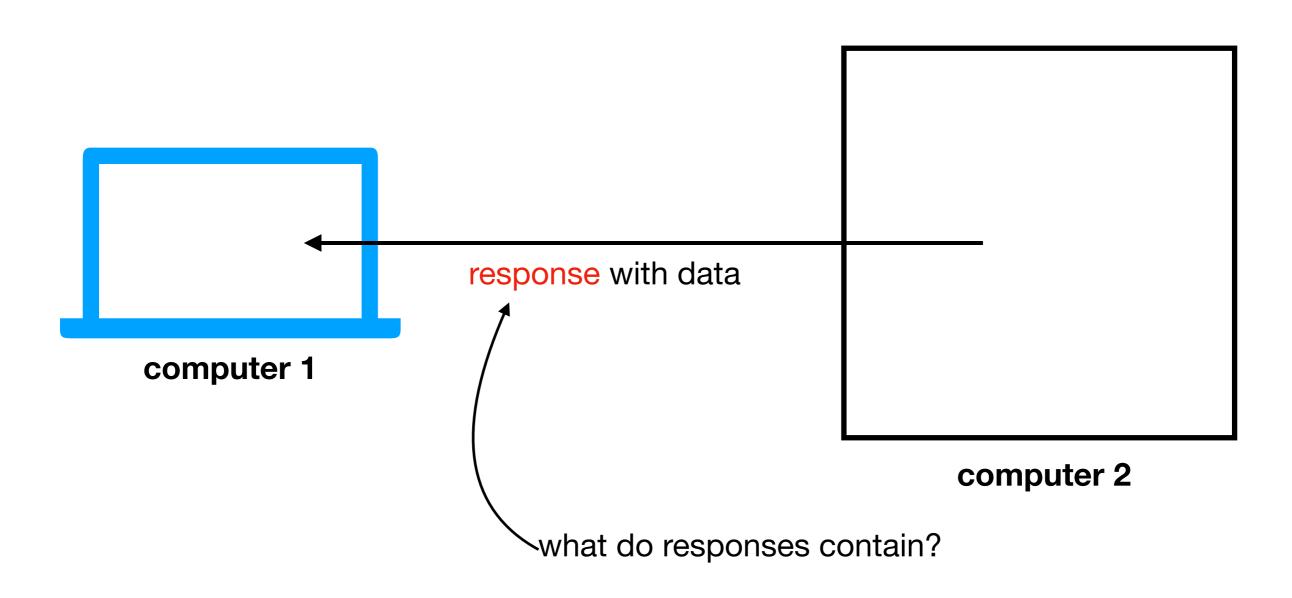


Solution: specify port number in request





depends on application! (video chat, web browsing, etc)
we'll only consider web applications for this semester



Learning Objectives Today

Motivation

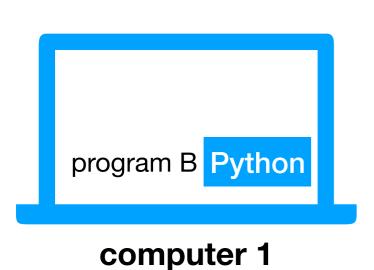
Networking Basics

HTTP (Hypertext Transfer Protocol)

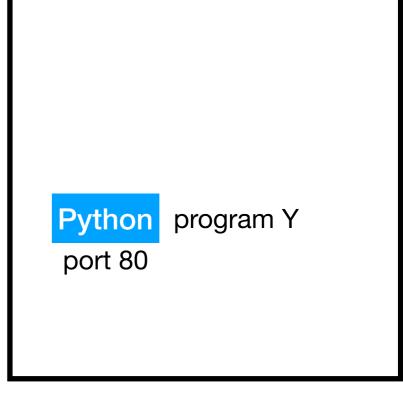
Requests Module

Protocol for communicating web data

• downloading a specific webpage, image, etc



domain: <u>example.com</u> address: 12.34.56.78



computer 2

Note: we won't talk about HTTPS today, which is HTTP with encryption

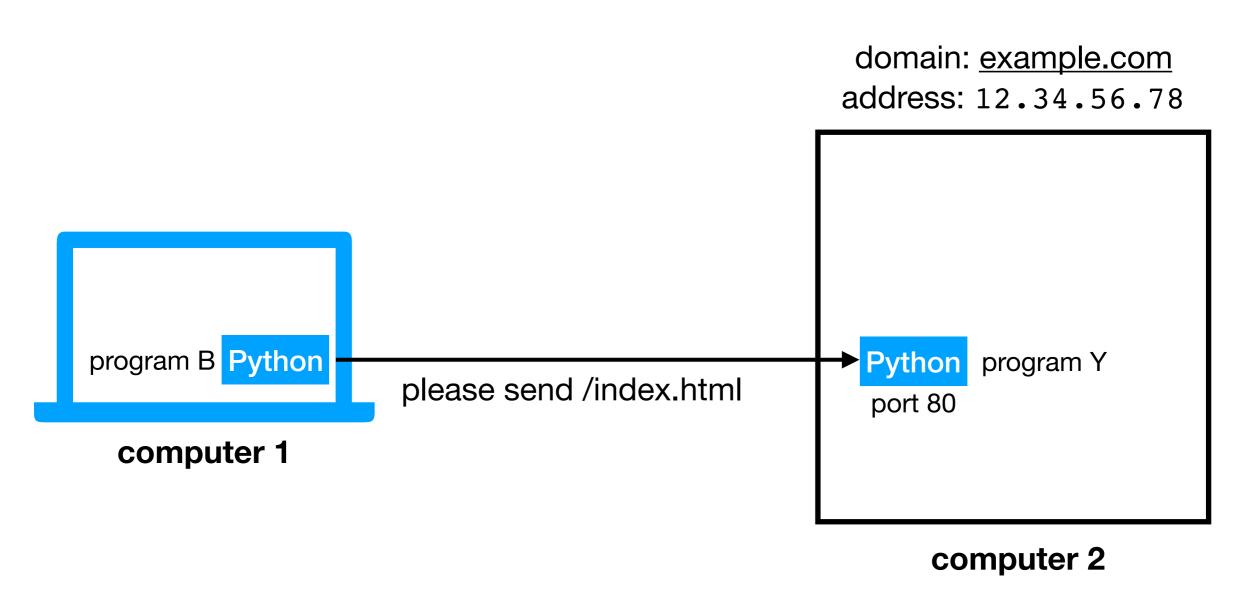
Protocol for communicating web data

downloading a specific webpage, image, etc

domain: example.com address: 12.34.56.78 program B Python Python program Y please send home page port 80 computer 1 computer 2

Protocol for communicating web data

downloading a specific webpage, image, etc



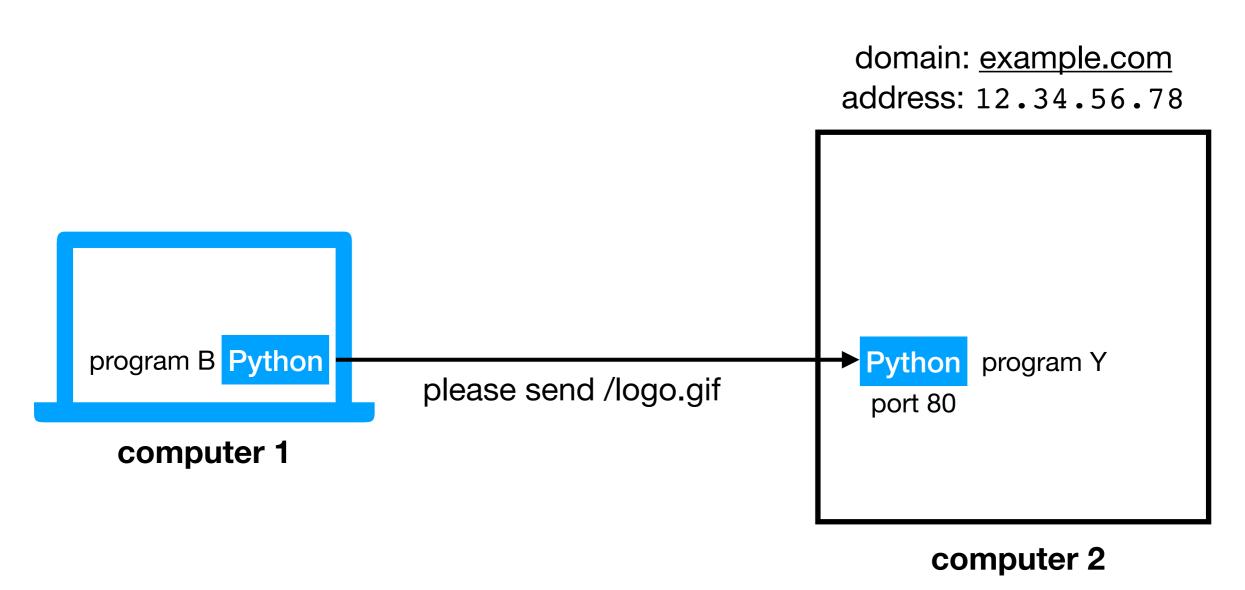
Protocol for communicating web data

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domain: example.com address: 12.34.56.78 program B Python Python program Y please send /about.html port 80 computer 1 computer 2

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downloading a specific webpage, image, etc

domain: <u>example.com</u> address: 12.34.56.78



Note we need three things:

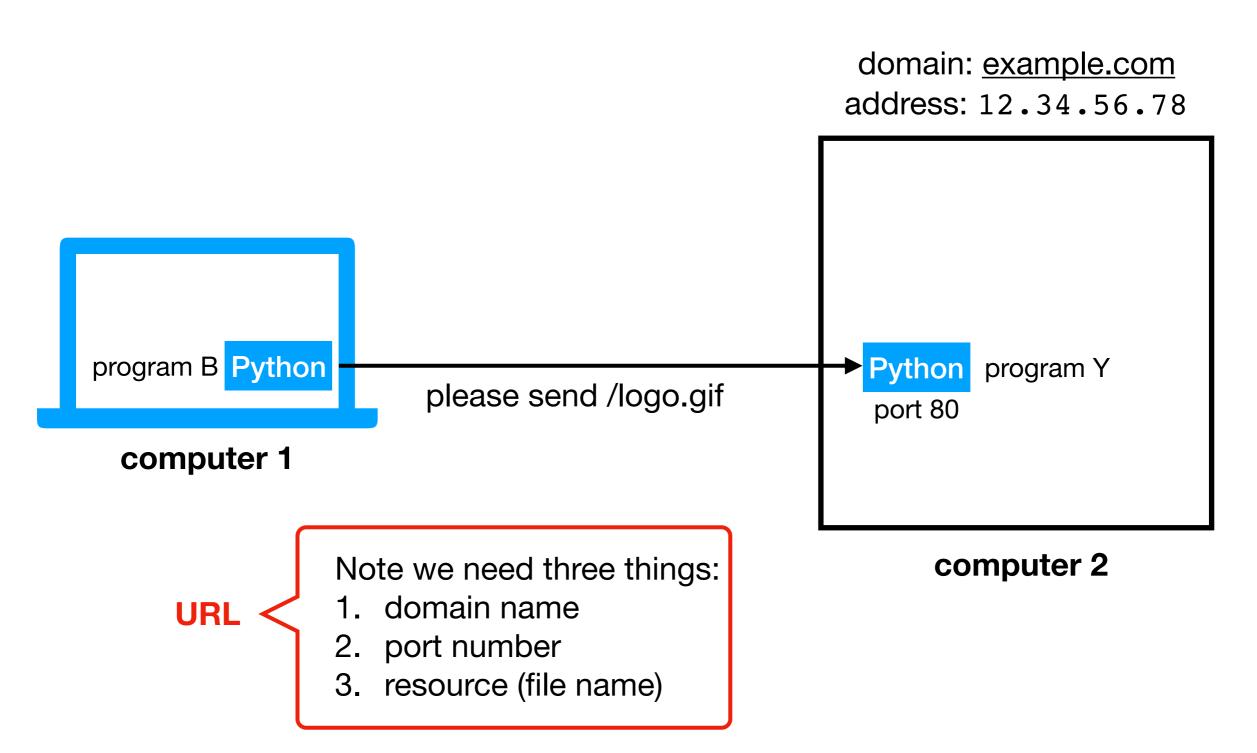
- 1. domain name
- 2. port number
- 3. resource (file name)

computer 2

HTTP

Protocol for communicating web data

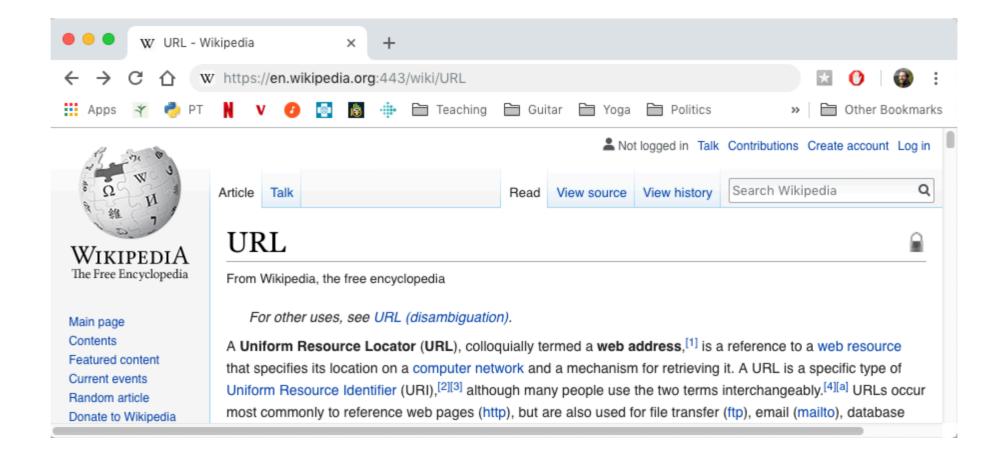
downloading a specific webpage, image, etc



URLs

URL

https://en.wikipedia.org:443/wiki/URL



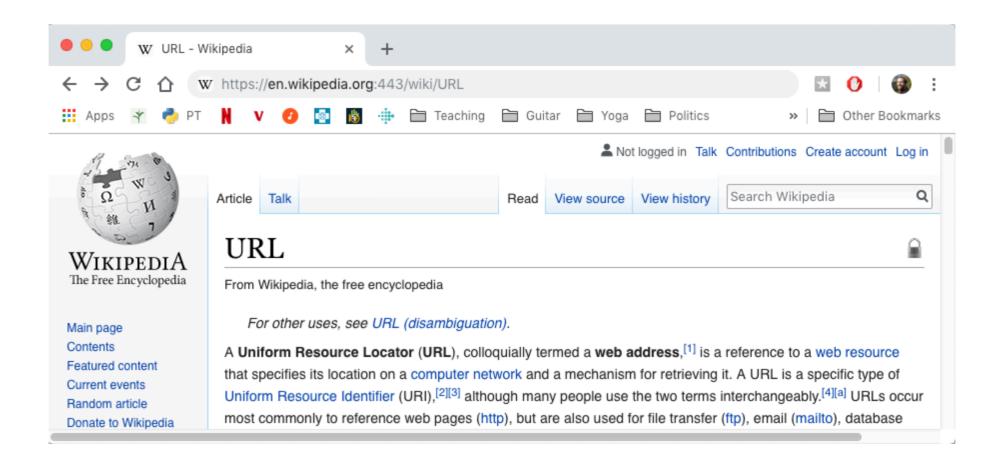
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URLs

domain name

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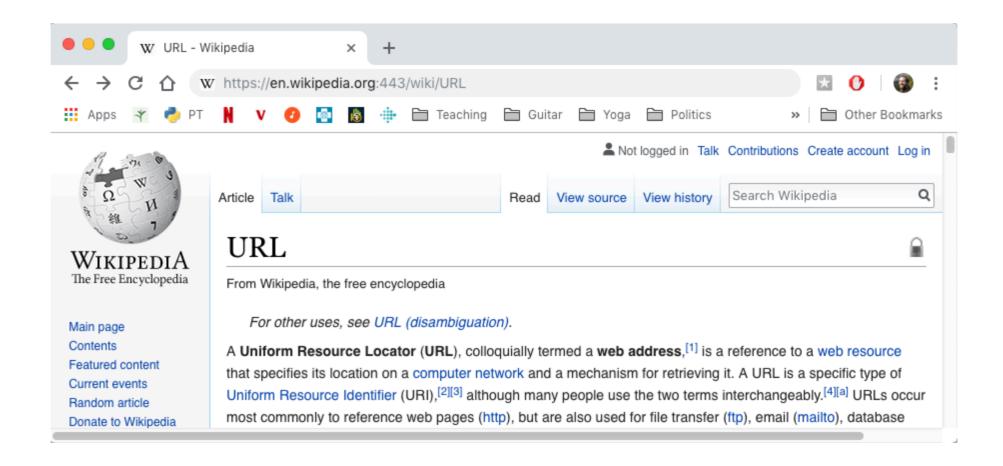
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URLs

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URL <

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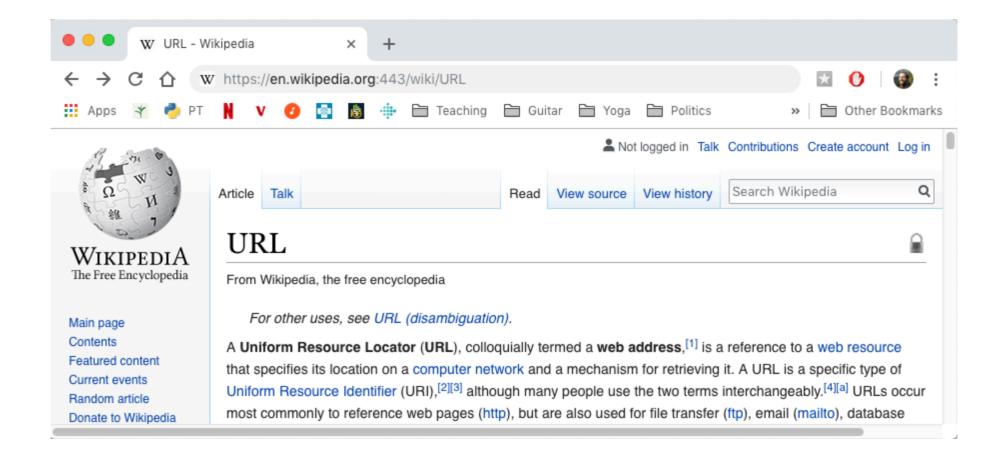
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URLs

domain name

resource

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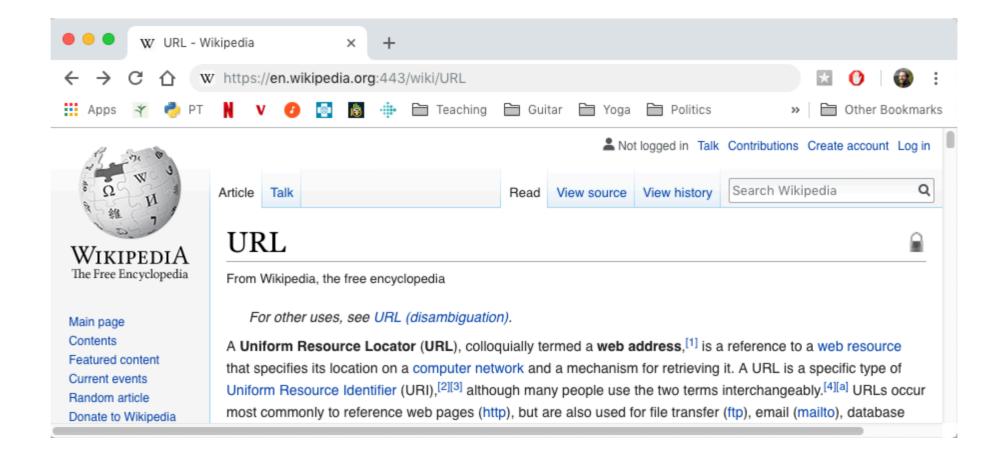
URLs

domain name

resource

https://en.wikipedia.orc/wiki/URL

port would have defaulted to 443 if not specified



URL

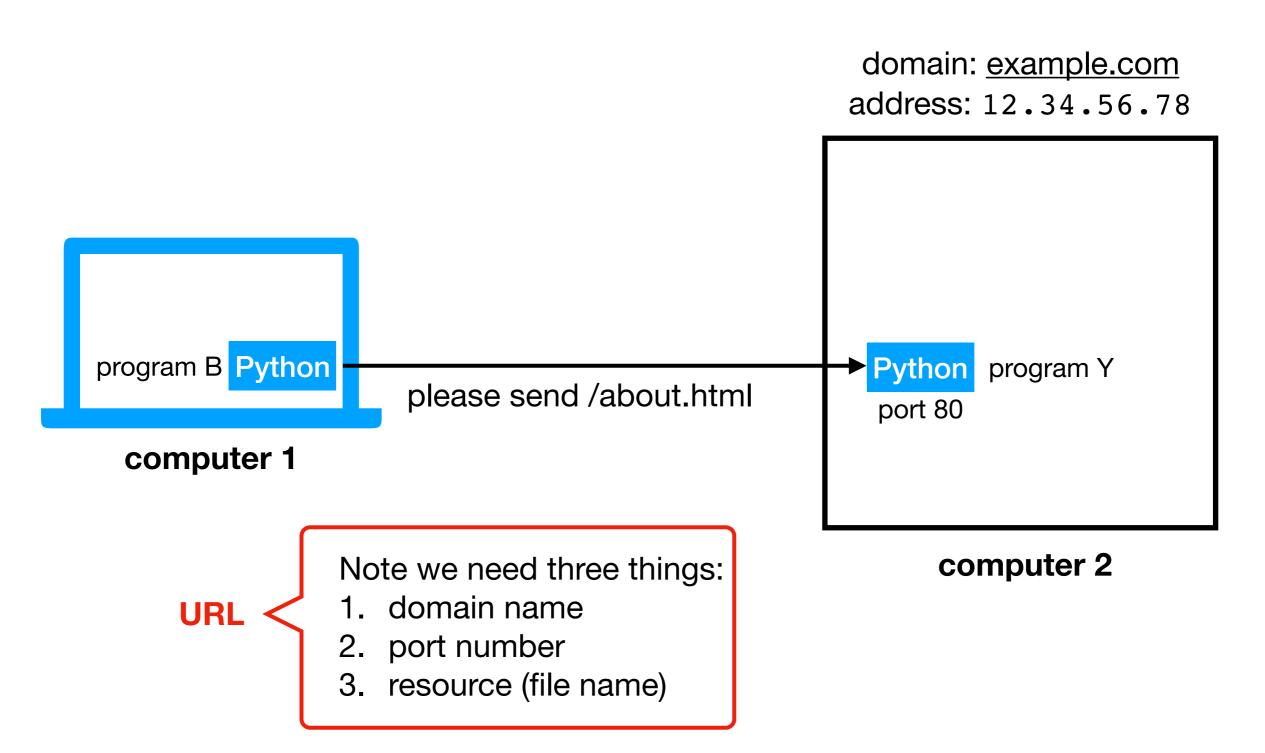
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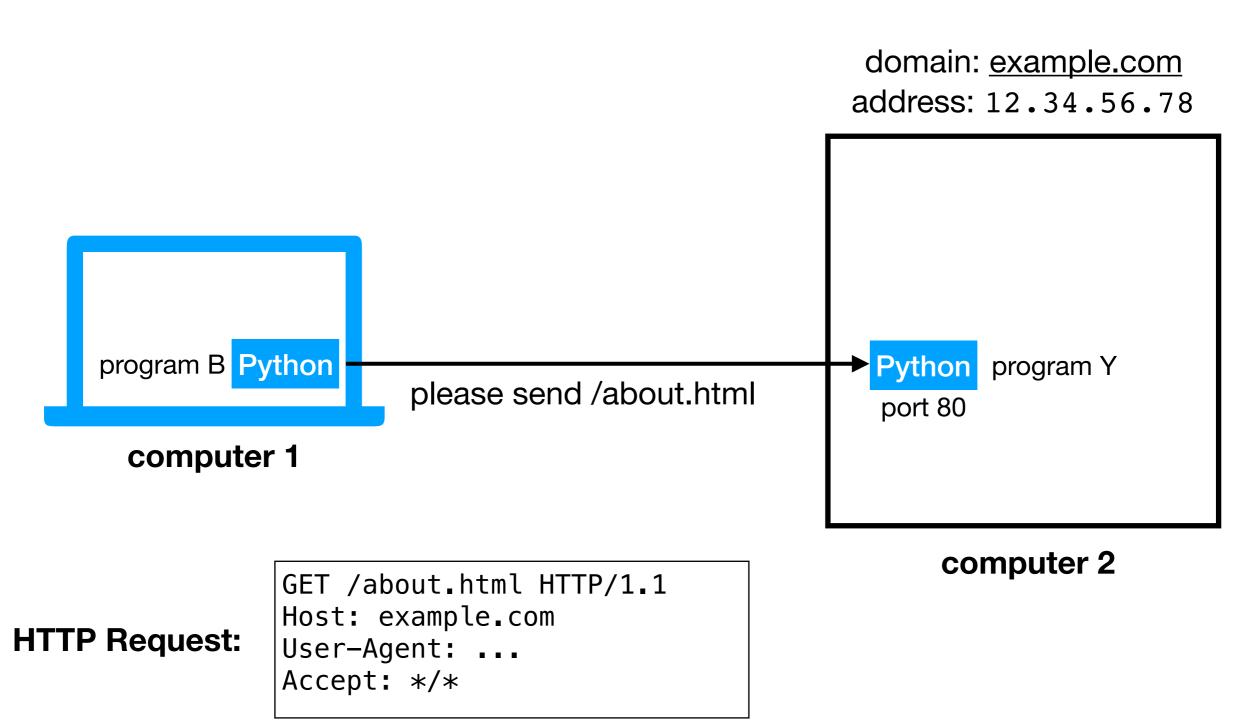
downloading a specific webpage, image, etc



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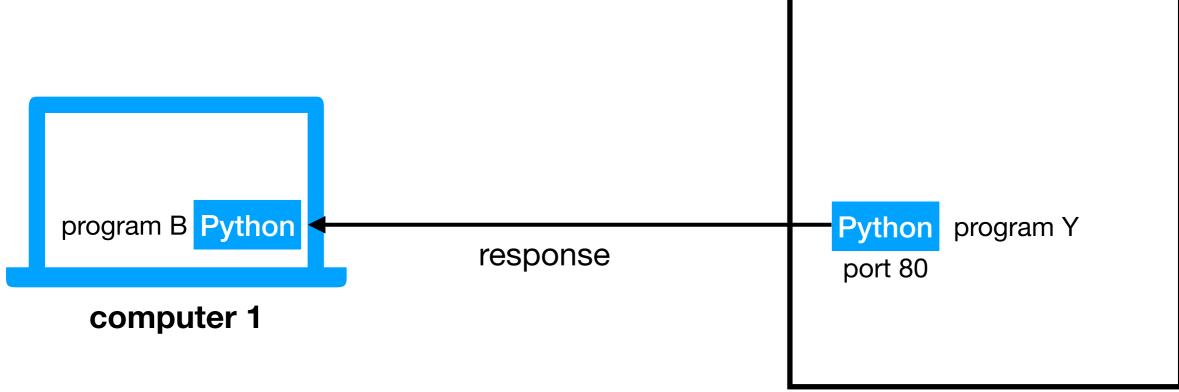


HTTP

Protocol for communicating web data

• downloading a specific webpage, image, etc

domain: <u>example.com</u> address: 12.34.56.78



HTTP Response:

HTTP/1.0 200 OK
Content-Type: text/html; charset=utf-8
Content-Length: 74
Server: Werkzeug/0.14.1 Python/3.6.6
Date: Sun, 11 Nov 2018 17:00:29 GMT
all the contents

computer 2

Request and Response

we want the about.html page

```
HTTP Request: GET /about.html HTTP/1.1
Host: example.com
User-Agent: ...
Accept: */*
```

```
HTTP/1.0 200 OK
Content-Type: text/html; charset=utf-8
Content-Length: 74
Server: Werkzeug/0.14.1 Python/3.6.6
Date: Sun, 11 Nov 2018 17:00:29 GMT

data in about.html

all the contents
```

There are **LOTS** of details here we don't care about right now

Request and Response

we want the about.html page GET /about.html HTTP/1.1 Host: example.com **HTTP Request:** User-Agent: ... Accept: */* status code. 200 is good. 404, 500, others are various errors or other more complicated states HTTP/1.0 200 OK Content-Type: text/html; charset=utf-8 Content-Length: 74 Server: Werkzeug/0.14.1 Python/3.6.6 **HTTP Response:** Date: Sun, 11 Nov 2018 17:00:29 GMT all the contents data in about.html

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method. *GET* is simple download. POST means we are uploading data as part of our request. We we want the about.html page wont talk about others today. GET /about.html HTTP/1.1 Host: example.com **HTTP Request:** User-Agent: ... Accept: */* status code. 200 is good. 404, 500, others are various errors or other more complicated states HTTP/1.0 200 OK Content-Type: text/html; charset=utf-8 Content-Length: 74 Server: Werkzeug/0.14.1 Python/3.6.6 **HTTP Response:** Date: Sun, 11 Nov 2018 17:00:29 GMT all the contents data in about.html

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Networking Basics

HTTP (Hypertext Transfer Protocol)

Requests Module

Demo 1: State Populations

Goal: fetch population data for all states and provide summary stats

Input:

• 50 CSV files

Output:

• Stats about population: mean, max, min, etc

Demo 2: Simple Messaging

Goal: provide application to add messages to a thread and view the whole thread

Input:

- message group ID
- message to add

Output:

All the messages in a group