## The Minimum Cost-to-Time Ratio Cycle Problem

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#### Background

- $\bullet$  Consider a min-cost flow problem where the arcs have profits  $p_{ij}$  and traversal times  $\tau_{ij}$
- We want to find the best ratio of cost versus time to traverse a cycle
- Motivation: the tramp steamer problem
  - Also has applications in data storage (see Ch. 19 in Orlin)

#### Goal: Find Minimum Cycle

• We set  $c_{ij} = -p_{ij}$  to transform this into a minimization problem

$$\mu(W) = \frac{\sum_{(i,j)\in W} c_{ij}}{\sum_{(i,j)\in W} \tau_{ij}}$$

- We assume all data is integral
- $\tau_{ij} \ge 0$  for every arc  $(i,j) \in W$ 
  - So, the sum of arc traversal time will be at least 0.

#### Searching for $\mu^*$

• Use a negative cycle detection algorithm to find  $\mu^*$ , the optimal solution

• Set  $l_{ij} = c_{ij} - \mu \tau_{ij}$  for an initial guess  $\mu$ 

- Three cases:
  - G contains a negative cycle
  - G contains a zero cycle and no negative cycles
  - Every directed cycle in G has a positive length

#### Case 1: G Contains a Negative Cycle

• 
$$\sum_{(i,j)\in W} l_{ij} < 0$$

• 
$$\mu > \frac{\sum_{(i,j) \in W} c_{ij}}{\sum_{(i,j) \in W} \tau_{ij}}$$
 for every cycle in G

•  $\mu$  is a strict upper bound on  $\mu^*$ 

## Case 2: G Contains a Zero-Cost Cycle and No Negative Cycles

•  $\sum_{(i,j)\in W} l_{ij} \geq 0$  for all directed cycles in G

• 
$$\mu \leq \frac{\sum_{(i,j)\in W} c_{ij}}{\sum_{(i,j)\in W} \tau_{ij}}$$
 for all directed cycles in G

• 
$$\mu = \frac{\sum_{(i,j) \in W^*} c_{ij}}{\sum_{(i,j) \in W^*} \tau_{ij}}$$
 for some directed cycle W\* in G

•  $\mu = \mu^*$ , and we have found the value of a minimum cost-to-time ratio cycle.

# Case 3: G Contains Only Positive Length Cycles

• 
$$\sum_{(i,j)\in W} l_{ij} > 0$$

• 
$$\mu < \frac{\sum_{(i,j) \in W} c_{ij}}{\sum_{(i,j) \in W} \tau_{ij}}$$
 for every cycle in G

•  $\mu$  is a strict lower bound on  $\mu^*$ 

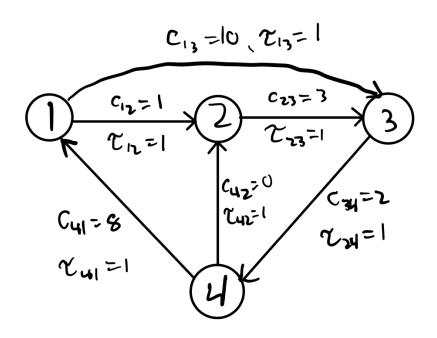
#### Two Algorithms to Find $\mu$

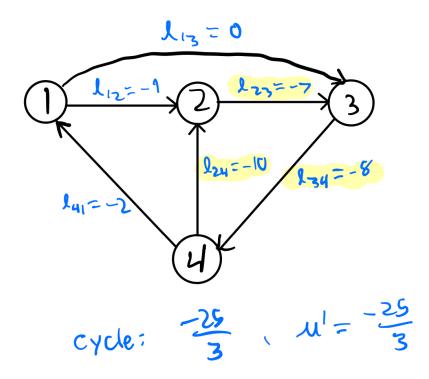
- Sequential Search
- Binary Search

#### Sequential Search

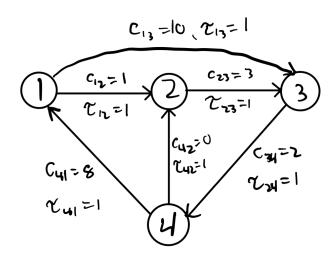
- Start with a known upper bound on  $\mu^*$ , call it  $\mu^0$
- Compute  $l_{ij} = c_{ij} \mu^0 au_{ij}$  and check for cycles
- If we have a zero-length cycle and no negative cycles, we're done
- If we have negative cycles, set  $\mu^1 = \frac{\sum_{(i,j) \in W^*} c_{ij}}{\sum_{(i,j) \in W^*} \tau_{ij}}$  and repeat
- This runs in pseudo-polynomial time

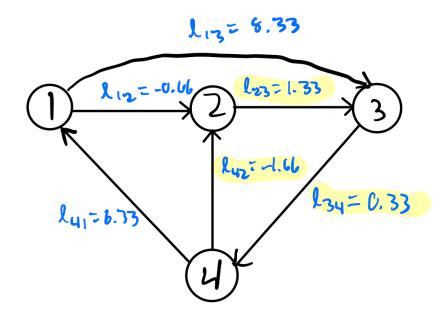
### Example: $\mu^0 = 10$





## Example: $\mu^k = \frac{5}{3}$



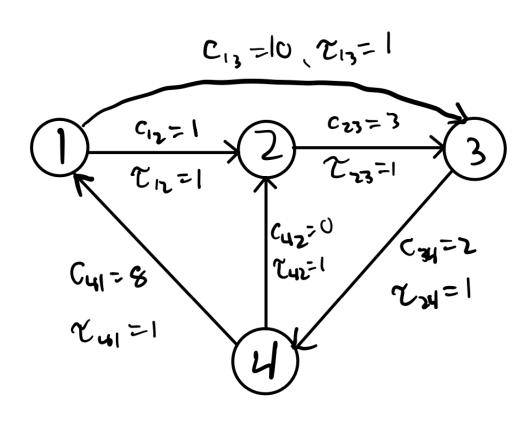


Zero cycle, no negotive cycles  $u^k = u^* = \frac{5}{3}$ 

#### **Binary Search**

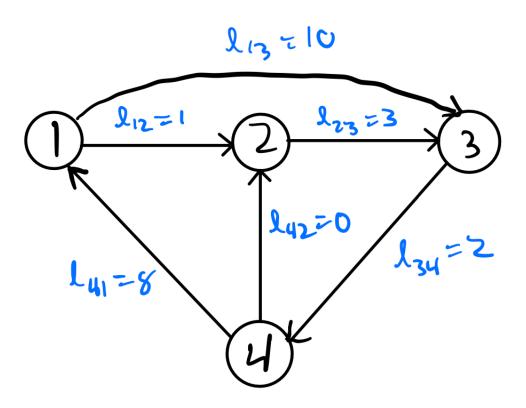
- Start with interval  $[\mu, \bar{\mu}]$  that contains  $\mu^*$
- Let  $\mu^0 = \left(\frac{\overline{\mu} + \underline{\mu}}{2}\right)$
- Compute  $l_{ij}=c_{ij}-\mu^0 au_{ij}$  and check for cycles
- If a negative cycle exists,  $\mu^0$  is a strict upper bound on  $\mu^*$  and set interval to  $[\mu,\mu^0]$
- If no negative or zero cycles exist,  $\mu^0$  is a strict lower bound on  $\mu^*$  and set interval to  $[\mu^0, \bar{\mu}]$
- Repeat until interval contains only one potential value
- Runs in  $O(\log(\tau_o C))$ , where  $\tau_o$  is the largest traversal time and C is the largest arc cost in G.

#### Example



- Here,  $[\underline{\mu}, \overline{\mu}] = [-10, 10]$
- $\left(\frac{\overline{\mu} + \underline{\mu}}{2}\right) = \mu^0 = 0$

#### Example



No negative nor zero cycles exist, so we know 0 is a strict lower bound on  $\mu^*$ 

We now set  $[\mu, \overline{\mu}]$  = [0, 10] and continue running

#### Special Case: Minimum Mean Cycle Problem

- Special case of minimum cost-to-time ratio cycle problem
- Assume  $\tau_{ij} = 1$  for all arcs  $(i, j) \in A$
- Assume graph is strongly connected
  - If not, we add extra arcs with sufficiently large cost where they're missing
  - These new arcs will not be used in the min mean cycle
- Minimize  $\frac{\sum_{(i,j)\in W} c_{ij}}{|W|}$

#### Theorem 5.8

- Let  $d^k(j)$  denote the shortest path from a node s to a node j using exactly k arcs.
- We start by getting these shortest path distances for all nodes in N.
  We then claim:

$$\mu^* = \min_{j \in N} \max_{1 \le k \le n-1} \left[ \frac{d^n(j) - d^k(j)}{n - k} \right]$$

• We will prove this in two cases:  $\mu^* = 0$  and  $\mu^* \neq 0$ 

#### Case 1: $\mu^* = 0$

- ullet We have no negative cycles, but we do have a zero cycle  $W^*$
- Compute the shortest path distances from node s to each node j. Call this distance d(j)
- Calculate the reduced arc costs with  $c_{ij}^{\ d} = c_{ij} + d(i) d(j)$
- All arcs are now nonnegative integers
  - Any arc on shortest path or  $W^*$  will be zero
- Compute  $\overline{d}(j)$ , the new shortest path distance using the reduced cost arcs

#### Case 1: $\mu^* = 0$ continued

- We now get that  $\max_{1 \le k \le n-1} \left[ \overline{d}^n(j) \overline{d}^k(j) \right] \ge 0$  for all nodes j.
- Now, for a shortest path from s to j, the length will be 0 and it will have  $1 \le k \le n-1$  arcs
- We will extend this walk to contain n arcs, continuing to walk along the cycle  $W^{\,*}$
- ullet Call the node we end up at p

#### Case 1: $\mu^* = 0$ continued

- We know the walk to node p has cost zero, and any arc along the cycle  $W^{\ast}$  has cost zero, so the walk from s to p has total cost zero
- ullet We also have a shortest path from s to p that has total cost zero

• So, 
$$d^n(p) = d^k(p) = 0$$

• Thus, 
$$\mu^* = \max_{1 \le k \le n-1} \left[ \frac{d^n(p) - d^k(p)}{n-k} \right] = 0$$
, as desired

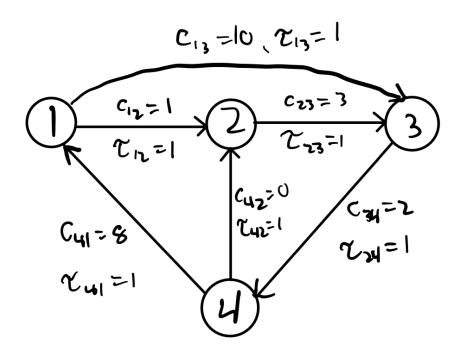
#### Case 2: $\mu^* \neq 0$

- Choose a number  $\Delta$  and reduce the cost of all arcs by  $\Delta$
- $d^k(j)$  is reduced by  $k * \Delta$
- $\mu^*$  is reduced by  $\Delta$ , and so is the ratio  $\frac{d^n(j)-d^k(j)}{n-k}$
- If we chose  $\Delta$  well,  $\mu^*=0$  and we can apply case 1

# Problem 5.55: prove that the reduced cost shortest path distances can be used to get the min mean cycle

- We are given  $d^k(j)$  for all nodes in N and for all  $1 \le k \le n-1$ 
  - ullet Can be found in O(nm) time using a recursive formula
- We can just calculate  $\min_{j \in N} \max_{1 \le k \le n-1} \left[ \frac{d^n(j) d^k(j)}{n-k} \right]$  from the table
  - This takes  $O(n^2)$  time
- This is known as "Karp's Algorithm", and in total, it takes  $O(nm+n^2)$  time

#### Example (same as before)



Node	$d^0(j)$	$d^1(j)$	$d^2(j)$	$d^3(j)$	$d^4(j)$
1 (s)	0	∞	∞	20	16
2	∞	1	∞	12	6
3	∞	10	4	∞	15
4	∞	∞	12	6	∞

#### Example (same as before)

• We know from before that  $\mu^* = \frac{5}{3}$ 

Node	$d^0(j)$	$d^1(j)$	$d^2(j)$	$d^3(j)$	$d^4(j)$	$\max_{1 \le k \le n-1} \left[ \frac{d^n(j) - d^k(j)}{n-k} \right]$
1 (s)	0	œ	œ	20	16	$\frac{14-0}{4-0} = \frac{7}{2}$
2	œ	1	∞	12	6	$\frac{6-1}{4-1} = \frac{5}{3}$
3	<b>∞</b>	10	4	œ	15	$\frac{15-4}{4-2} = \frac{11}{2}$
4	<sub>∞</sub>	<sub>∞</sub>	12	6	$\infty$	∞

#### Summary

- There are many ways to find the value of a Minimum Cost-to-Time Ratio Cycle
- Sequential Search runs in pseudo-polynomial time
- Binary Search runs in  $O(\log(\tau_o C))$
- Karp's Algorithm runs in  $O(nm+n^2)$ , but can only be used for the special Minimum Mean Cycle problem

#### References

- Ravinda K. Ahuja, Thomas L. Magnanti, James B. Orlin. Network Flows. 1993.
- Karp, R. M. (1978). A characterization of the minimum cycle mean in a digraph. In Discrete Mathematics (Vol. 23, Issue 3, pp. 309–311). Elsevier BV. <a href="https://doi.org/10.1016/0012-365x(78)90011-0">https://doi.org/10.1016/0012-365x(78)90011-0</a>