



ROGER STEVE RUIZ

+18048524927 hi@rog.gr <https://rog.gr/> <https://write.rog.gr/> Remote / Chicago, IL

SUMMARY

I've been an engineer & leader in **software development, infrastructure, & continuous delivery for over 12 years** & have been **working remotely for over 8 years**. As a self-motivated learner, I am also an avid contributor to open source software.

SKILLS

PROGRAMMING LANGUAGES

Python, JavaScript, Ruby, Go, Rust, PHP, Lua, Terraform, shell, regex, SQL

FRAMEWORKS

Flask, Gin, Rails, React, NextJS, Hugo, ExpressJS, 11ty, HTMx, TailwindCSS

TESTING

Cypress, Playwright, Jest, Pytest, Jasmine

OPERATING SYSTEMS

macOS, Linux, Unix

DEVOPS & CLOUD

AWS, Azure, CloudFoundry, CI/CD, Docker, Kubernetes, monitoring & alerting

VERSION CONTROL

Git, Subversion, Mercurial, GitHub, GitLab

EXPERIENCE

INDEPENDENT SOFTWARE ENGINEER, – 06/2011 – PRESENT

Contributor to open-source projects & multiple on-going personal projects.

- ▶ Creator of the Tick time-keeping Rust CLI tool
- ▶ Co-maintainer of the Catpuccin Tmux project
- ▶ Technical writing on engineering topics
- ▶ Various macOS & Linux scripts & tooling

LEVEL IV (STAFF) SOFTWARE ENGINEER, TRUSSWORKS; SAN FRANCISCO, CA / REMOTE – 06/2021 – 09/2023

Senior engineering leader across various teams & projects along with co-lead on the company's largest contract for the *Department of Defense*, the *MilMove* project.

- ▶ CompTIA CASP+, IAT II, & IASAE II certifications
- ▶ Security & compliance contributor for ATO
- ▶ Infrastructure maintenance, operations, & optimizations across AWS GovCloud
- ▶ On-boarding new engineers
- ▶ Implemented ephemeral jump-boxes behind NIPRNet
- ▶ Held weekly office-hours to provide peer feedback on engineers strategy & implementation.
- ▶ Feature lead on history & audit logging across application UI & data migration
- ▶ Reported directly to the Director of Engineering & Director of Infrastructure

SENIOR SOFTWARE ENGINEER, HASHICORP; SAN FRANCISCO, CA/REMOTE – 03/2019 – 04/2021

Senior engineer working on *Terraform Enterprise* features to facilitate ease-of-use installation across multiple cloud providers including AWS, GCP, Azure, & VMWare.

- ▶ Architected & built NGNIX configuration validator using Docker
- ▶ Held bi-weekly office hours
- ▶ Wrote a light-weight Layer 7 filter in Lua code
- ▶ Improved developer onboarding & external-facing team documentation



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EXPERIENCE

SRE/SOFTWARE ENGINEER, 18F/GENERAL SERVICES ADMINISTRATION; WASHINGTON DC (REMOTE) – 11/2015 – 03/2019

Site reliability engineer contributor on the *cloud.gov platform-as-a-service* inspired by Cloud Foundry & Heroku.

- ▶ Held weekly one-on-ones with reports & facilitated communication across ICs & EMs
- ▶ Optimized documentation & on-boarding for a team with high-turnover
- ▶ Contributed to various compliance & security activities to maintain FedRAMP JAB provisional ATO for cloud.gov
- ▶ Created incident response plans & table-top exercises & participated in on-call rotation
- ▶ Maintained & operated full automation pipeline of the cloud.gov platform, including infrastructure as code, automated testing, & continuous delivery
- ▶ Produced public-facing presentations about features for the cloud.gov platform

SOFTWARE ENGINEER, ALEXANDER INTERACTIVE; NEW YORK, NY (REMOTE) – 07/2015 – 10/2015

Engineered & shipped multiple front-end interactions & templates with incredibly tight deadlines for multiple clients.

- ▶ Inherited non-functioning codebases for client-side interactions & ported them into functional deliverables
- ▶ Interacted directly with the CTO & lead backend engineers
- ▶ Wrote Twig templates & helped guide integration with Laravel backend
- ▶ Developed automation tooling for testing & pipelines

JAVASCRIPT ENGINEER, CO+LAB MULTIMEDIA; RICHMOND, VA – 02/2015 – 08/2015

JavaScript-focused engineer helping progressively enhance WordPress projects.

- ▶ Developed automated tooling for creating WordPress projects from a known template
- ▶ Mentored junior developers on the various Linux tools to help them meet deliverables
- ▶ Translated static mock-ups & designs to templates to be integrated into WordPress projects
- ▶ Architected & developed a lightweight single-page application experience using jQuery & WordPress

SOFTWARE ENGINEER, CONDÉ NAST; NEW YORK, NY (HYBRID) – 11/2013 – 02/2015

Architected & developed *The Scene* video portal & client-side application using EmberJS.

- ▶ Contributed to the upgrade of Rails 2 to Rails 3
- ▶ Created library to inject HTML overlays onto videos
- ▶ Co-developed live-video overlays so users can navigate the content without pausing the video
- ▶ Maintained & operated the automation for developer environments using Vagrant
- ▶ Maintained & operated multiple internal libraries to scale Ruby on Rails projects across CNE properties

SENIOR DEVELOPER, ROKKAN; NEW YORK, NY – 06/2011 – 11/2013

Engineered & shipped multiple front-end templates for clients Kraft, Caesars Casino, JetBlue, Chipotle, & Ford Motors

- ▶ Wrote templates in various languages to integrate with backends written in PHP & Java
- ▶ Wrote & maintained various jQuery plugins so they can be reused across projects
- ▶ Lead & trained the engineering organization into transitioning from SVN to Git version control
- ▶ Produced training materials & wrote documentation to help manage multitudes of contractors