"pip install psutil nmap paramiko pycryptodome"

1. Analyze and Visualize IP Address Allocation and Subnetting

```
Code:
from scapy.all import IP, ICMP, sr1
import matplotlib.pyplot as plt
import ipaddress
def calculate subnets(base ip, subnet mask, num subnets):
  network = ipaddress.ip network(f"{base ip}/{subnet mask}", strict=False)
  subnets = list(network.subnets(new prefix=num subnets))
  return subnets
def visualize subnets(subnets):
  fig, ax = plt.subplots()
  for i, subnet in enumerate(subnets):
     ax.barh(i, subnet.num addresses, label=f"{subnet}")
  ax.set yticks(range(len(subnets)))
  ax.set yticklabels([str(subnet) for subnet in subnets])
  ax.set xlabel("Number of Addresses")
  ax.set title("Subnet Allocation")
  plt.legend()
  plt.show()
```

Example usage

```
base ip = "192.168.1.0"
subnet mask = 24
num subnets = 4
subnets = calculate subnets(base ip, subnet mask, num subnets)
visualize subnets(subnets)
```

2. Read and Modify Linux Network Configuration Files

```
Code:
import os
def read file(file path):
  with open(file path, 'r') as file:
     return file.readlines()
def write file(file path, lines):
  with open(file path, 'w') as file:
     file.writelines(lines)
def modify hosts(ip, hostname):
  file path = "/etc/hosts"
  lines = read file(file path)
  new_entry = f''\{ip\}\t\{hostname\}\n''
  if new entry not in lines:
     lines.append(new entry)
```

write file(file path, lines)

else:

print(f"Added {ip} {hostname} to {file path}")

```
def modify resolv conf(nameserver):
  file path = "/etc/resolv.conf"
  lines = read file(file path)
  new entry = f"nameserver {nameserver}\n"
  if new_entry not in lines:
     lines.append(new entry)
     write file(file path, lines)
    print(f"Added nameserver {nameserver} to {file path}")
  else:
     print(f"Nameserver {nameserver} already exists in {file path}")
def modify interfaces(interface, config):
  file path = "/etc/network/interfaces"
  lines = read file(file path)
  if config not in lines:
     lines.append(f"\n{config}\n")
     write file(file path, lines)
     print(f'Added {config} to {file path}")
  else:
     print(f"{config} already exists in {file path}")
# Example usage
modify hosts("192.168.1.100", "myserver")
modify resolv conf("8.8.8.8")
modify interfaces("eth0", "auto eth0\niface eth0 inet dhcp")
```

print(f"{ip} {hostname} already exists in {file path}")

3. Capture and Analyze Active TCP/IP Daemons

```
Code:
import psutil
import subprocess
def get active connections():
  connections = psutil.net connections(kind='tcp')
  active daemons = {}
  for conn in connections:
    if conn.status == psutil.CONN_ESTABLISHED:
       pid = conn.pid
       if pid:
         process = psutil.Process(pid)
         daemon name = process.name()
         if daemon name not in active daemons:
           active daemons[daemon name] = 0
         active daemons[daemon name] += 1
  return active daemons
def visualize daemons(active daemons):
  names = list(active_daemons.keys())
  counts = list(active daemons.values())
  plt.bar(names, counts)
  plt.xlabel("Daemon Name")
  plt.ylabel("Number of Connections")
  plt.title("Active TCP/IP Daemons")
```

```
plt.xticks(rotation=45)
  plt.show()
# Example usage
active daemons = get active connections()
print("Active TCP/IP Daemons:", active daemons)
visualize daemons(active daemons)
4. Simple Python-Based Network Daemon
Code:
import socket
import logging
def start daemon(host='0.0.0.0', port=9999):
  logging.basicConfig(filename='network daemon.log', level=logging.INFO,
              format='\%(asctime)s - \%(message)s')
  server socket = socket.socket(socket.AF INET, socket.SOCK STREAM)
  server socket.bind((host, port))
  server_socket.listen(5)
  logging.info(f"Daemon started on {host}:{port}")
  while True:
    client socket, addr = server socket.accept()
    logging.info(f"Connection from {addr}")
    client socket.send(b"Connection logged.\n")
    client socket.close()
```

```
# Example usage
start daemon()
5. Scan and List Open Ports
Code:
import socket
import nmap
def scan ports(target, port range):
  nm = nmap.PortScanner()
  nm.scan(target, port range)
  open ports = []
  for host in nm.all_hosts():
     for proto in nm[host].all protocols():
       ports = nm[host][proto].keys()
       for port in ports:
         if nm[host][proto][port]['state'] == 'open':
            open ports.append(port)
  return open ports
# Example usage
target = "192.168.1.1"
port range = "1-1024"
open ports = scan ports(target, port range)
```

6. Java Program to Extract Network Settings

print(f"Open ports on {target}: {open ports}")

```
Code:
import java.net.*;
import java.util.*;
public class NetworkInfo {
  public static void main(String[] args) throws SocketException {
    Enumeration<NetworkInterface> interfaces =
NetworkInterface.getNetworkInterfaces();
    while (interfaces.hasMoreElements()) {
       NetworkInterface iface = interfaces.nextElement();
       if (iface.isUp() && !iface.isLoopback()) {
         System.out.println("Interface: " + iface.getDisplayName());
         for (InterfaceAddress addr: iface.getInterfaceAddresses()) {
           InetAddress inetAddr = addr.getAddress();
           if (inetAddr instanceof Inet4Address) {
              System.out.println("IP Address: " + inetAddr.getHostAddress());
              System.out.println("Subnet Mask: " +
getSubnetMask(addr.getNetworkPrefixLength()));
              System.out.println("Default Gateway: " +
getDefaultGateway(iface));
      }
  private static String getSubnetMask(short prefix) {
```

```
return String.format("%d.%d.%d.%d",
         (mask >> 24) \& 0xFF,
         (mask >> 16) \& 0xFF,
         (mask >> 8) \& 0xFF,
         mask & 0xFF);
  }
  private static String getDefaultGateway(NetworkInterface iface) {
    try {
       for (InterfaceAddress addr : iface.getInterfaceAddresses()) {
         InetAddress inetAddr = addr.getAddress();
         if (inetAddr instanceof Inet4Address) {
            return inetAddr.getHostAddress();
          }
       }
     } catch (Exception e) {
       e.printStackTrace();
     }
    return "Unknown";
  }
}
7. Log Incoming and Outgoing Network Connections
```

Code: import psutil import logging import time

```
logging.basicConfig(filename='network connections.log', level=logging.INFO,
            format='%(asctime)s - %(message)s')
def log connections():
  while True:
    connections = psutil.net connections(kind='inet')
     for conn in connections:
       if conn.status == psutil.CONN ESTABLISHED:
         logging.info(f"{conn.laddr.ip}:{conn.laddr.port} ->
{conn.raddr.ip}:{conn.raddr.port}")
    time.sleep(10) # Log every 10 seconds
# Example usage
log_connections()
8. Monitor Unauthorized Changes to Network Configuration Files
Code:
import os
import time
import hashlib
def get file hash(file path):
  hasher = hashlib.md5()
  with open(file path, 'rb') as f:
    buf = f.read()
    hasher.update(buf)
  return hasher.hexdigest()
```

```
def monitor files(file paths):
  hashes = {file path: get file hash(file path) for file path in file paths}
  while True:
     time.sleep(10) # Check every 10 seconds
     for file path in file paths:
       current hash = get file hash(file path)
       if current hash != hashes[file path]:
          print(f"Unauthorized change detected in {file path}")
         hashes[file path] = current hash
# Example usage
file paths = ["/etc/network/interfaces", "/etc/resolv.conf"]
monitor files(file paths)
9. Encrypt and Decrypt Files for FTP Transfer
Code:
from Crypto.Cipher import AES
from Crypto. Util. Padding import pad, unpad
import os
KEY = os.urandom(32) # 256-bit key
def encrypt file(file path):
  cipher = AES.new(KEY, AES.MODE CBC)
  with open(file path, 'rb') as f:
     plaintext = f.read()
  ciphertext = cipher.encrypt(pad(plaintext, AES.block size))
```

```
with open(file path + ".enc", 'wb') as f:
    f.write(cipher.iv + ciphertext)
def decrypt file(encrypted path):
  with open(encrypted path, 'rb') as f:
    iv = f.read(16)
    ciphertext = f.read()
  cipher = AES.new(KEY, AES.MODE CBC, iv)
  plaintext = unpad(cipher.decrypt(ciphertext), AES.block_size)
  with open(encrypted path[:-4], 'wb') as f:
    f.write(plaintext)
# Example usage
encrypt file("example.txt")
decrypt file("example.txt.enc")
10. SSH Brute-Force Attack Detection
Code:
import paramiko
import logging
logging.basicConfig(filename='ssh attempts.log', level=logging.INFO,
            format='%(asctime)s - %(message)s')
def detect brute force(host, port=22):
  ssh = paramiko.SSHClient()
  ssh.set missing host key policy(paramiko.AutoAddPolicy())
```

```
while True:
    try:
        ssh.connect(host, port=port, username='root',
    password='wrongpassword')
    except paramiko.ssh_exception.AuthenticationException:
        logging.warning("Failed SSH login attempt detected")

# Example usage
detect_brute_force("192.168.1.1")
```