Algorithm 6 Template for Transformed Insert Function
1: function Insert(int key, Desc* desc, int opid)
2: NodeInfo* $info \leftarrow$ new NodeInfo
$3:  info.desc \leftarrow desc, info.opid \leftarrow opid$
4: while true do
5: Node* $curr \leftarrow Do\_LocatePred(key)$
6: <b>if</b> IsNodePresent( $curr, key$ ) <b>then</b>
7: $ret \leftarrow \text{UpdateInfo}(curr, info, false)$
8: else
9: Node* $n \leftarrow \text{new Node}$
10: $n.key \leftarrow key, \ n.info \leftarrow info$
11: $ret \leftarrow \text{Do\_Insert}(n)$
12: <b>if</b> $ret = success$ <b>then</b>
13: return true
14: else if $ret = fail$ then
15: return false