

# **Education evenings 2016**

Practical introduction to groundwater modelling

Computer exercises
01 01 General introduction

### Contents of this short course (1/2)

### ✓ 01 Evening 1

- 01 General introduction
- 02 Introduction to ModelMuse
- 03 Our first MODFLOW model
- 04 Adding features to our model

### ✓ 02 Evening 2

- 01 A more complex model
- 02 Calibrating the more complex model

### Contents of this short course (2/2)

#### ✓ 03 Evening 3

- 01 RMA example model
- 02 Particle tracking
- 03 Solute transport simulation
- 04 What else?

#### √ 04 Additional exercises

- 01 Grid design
- 02 Troubleshooting exercises
- 03 MODFLOW LGR

### Software we will use

✓ Pre- and postprocessors



✓ Codes

MODFLOW ②

MODPATH & MT3DMS &

UCODE &

## Folder structure (1/2)

```
/bch gwmod 2016/
                                         Main folder
   01 first session/

    Subfolder for each session

      01 01 general introduction/
           Subfolder for each
              presentation
           (and corresponding
               exercise)
```

## Folder structure (1/2)



## Acknowledgements (1/2)

- ✓ A large part of the exercises is based on training materials generously provided by Richard Winston (ModelMuse Class Nov 2010 + ModelMuse help examples)
- ✓ Ned Banta is acknowledged for providing an update of the dll file accompanying ModelMate – Update: new version (1.0.3) is online since this Tuesday!

## Acknowledgements (2/2)

✓ All other people who have worked on the programs and codes we will be using (you can find their names on the websites). Without them, this practical introduction to groundwater modelling with open source tools would not have been possible today.



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Questions? Found an error?
Please contact B. Rogiers at brogiers@sckcen.be.