

# **Education evenings 2016**

Practical introduction to groundwater modelling

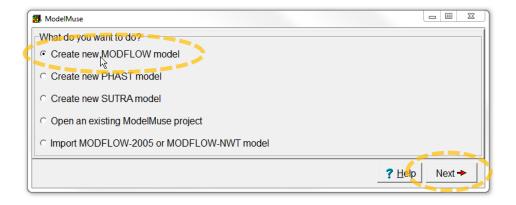
Computer exercises
01 03 Our first MODFLOW model

### **Purpose**

- ✓ In this exercise, we will use ModelMuse to set up, run, and visualize the results of a very simple MODFLOW model.
- ✓ We will also introduce visualizing model output with GW\_Chart and Model Viewer.

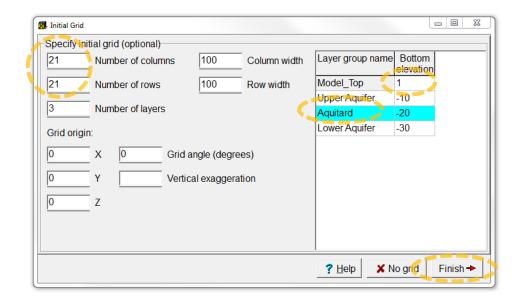
### Create new model

- ✓ Start ModelMuse by double-clicking on its icon.
- ✓ Choose Create new MODFLOW model and click Next.

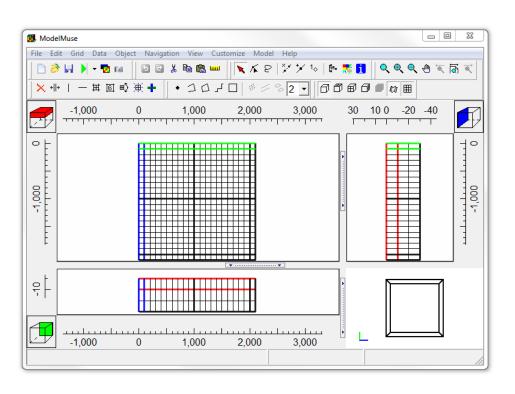


### Initialize model grid

- ✓ Change the number of columns and rows each to 21.
- ✓ Set the **Model\_Top** to 1,
- change the middle layer name to "Aquitard", and
- ✓ then click Finish.

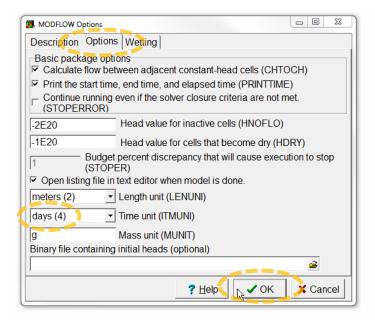


### This is what you should get



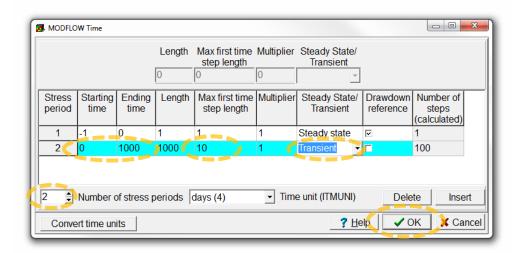
### Change model units

- ✓ Select Model | MODFLOW Options...,
- ✓ switch to the Options tab,
- ✓ change the time unit to 
  "days",
- ✓ and click **OK**.



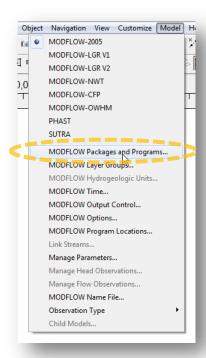
### Specify time discretization

- ✓ Select Model | MODFLOW Time...
- ✓ Increase the number of stress periods to two,
- ✓ change Starting time to 0,
- ✓ Ending time to 1000,
- ✓ the length of the first time step to 10 and
- choose a transient stress period.
- ✓ Then click **OK**.



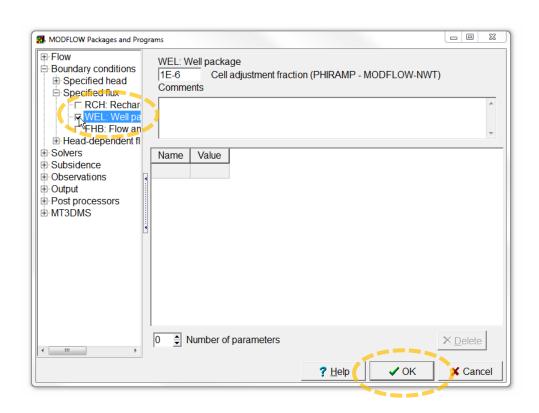
### Add well to model (1/4)

✓ The MODFLOW Packages and Programs dialog box is where you activate any of the optional packages in MODFLOW that you want to use. Select Model | MODFLOW Packages and Programs...



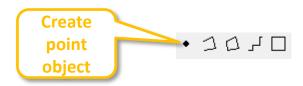
### Add well to model (2/4)

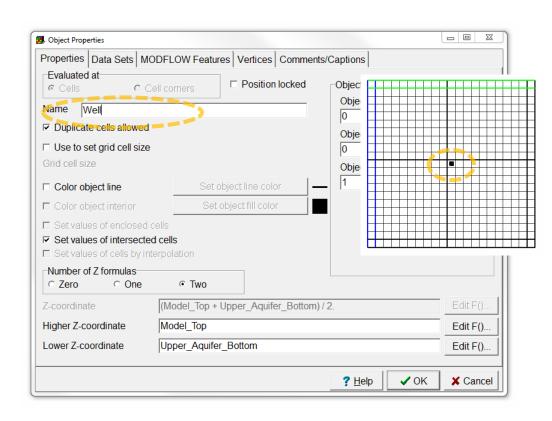
✓ The packages are listed in a tree control on the left. To activate a package check the checkbox or radio-button next to its name. Then set any other options for the package in the part of the dialog box to the right of the tree control. Check the check box for the Well package. Then click **OK**.



### Add well to model (3/4)

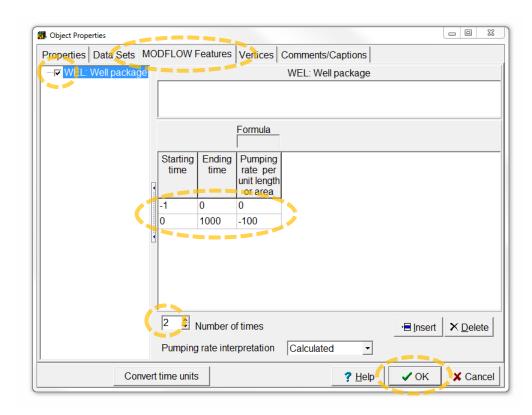
- ✓ Objects are used to specify the locations of things like wells, rivers, and drains. They are also used to set up spatially varying properties of data sets. In this case, we will use an object to define a well. Select Object | Create | Point and then click in the center of the grid (row 11, column 11).
- ✓ The **Object Properties** dialog box will appear. Change the object name into "Well".





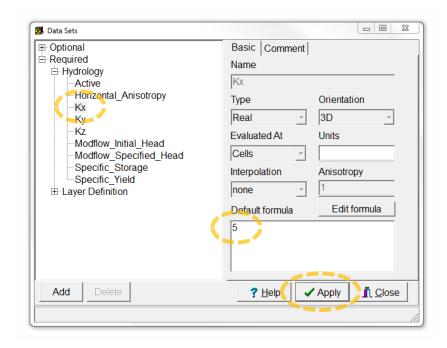
### Add well to model (4/4)

- ✓ Switch to the **MODFLOW** Features tab.
- ✓ Check the **Well package** check box.
- ✓ Increase the Number of times to 2,
- ✓ Enter a starting time of -1,
- ✓ an ending time of 0,
- ✓ and a pumping rate of 0 for the steady state stress period, and
- ✓ 0, 1000 and -100 for the transient one.
- ✓ Then click **OK**.



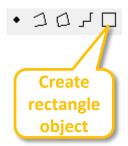
### Set default Kx

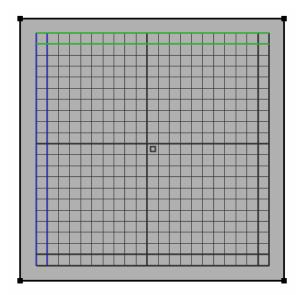
- ✓ The aquifer properties, layer elevations and other similar data are specified by data sets. Select Data | Edit Data Sets...
- ✓ Then select the Kx data set under Required | Hydrology and change its default formula to 5.
- ✓ Press Apply.



## **Modify Kx Aquitard (1/3)**

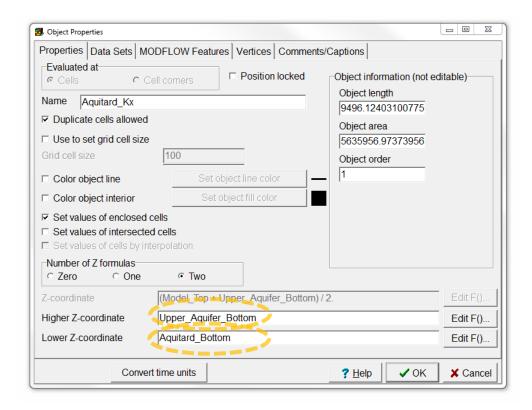
- ✓ Select Object | Create |
  Rectangle or use the
  corresponding button, and
- ✓ draw a rectangle in the top view, surrounding the entire grid.





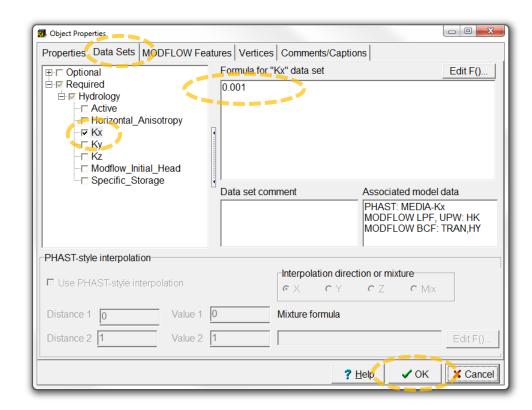
# Modify Kx Aquitard (2/3)

- ✓ In the Object Properties dialog box, change the Higher Z-coordinate to "Upper\_Aquifer\_Bottom", and
- ✓ the Lower Z-coordinate to 
  "Aquitard Bottom"



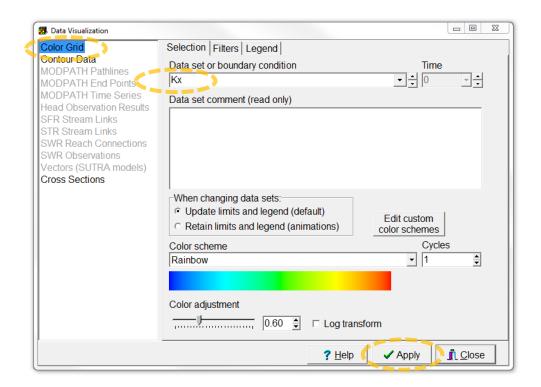
## Modify Kx Aquitard (3/3)

- ✓ Switch to the DataSets tab, and
- ✓ change the formula for the **Kx** data set to 0.001.
- ✓ Then press **OK**.

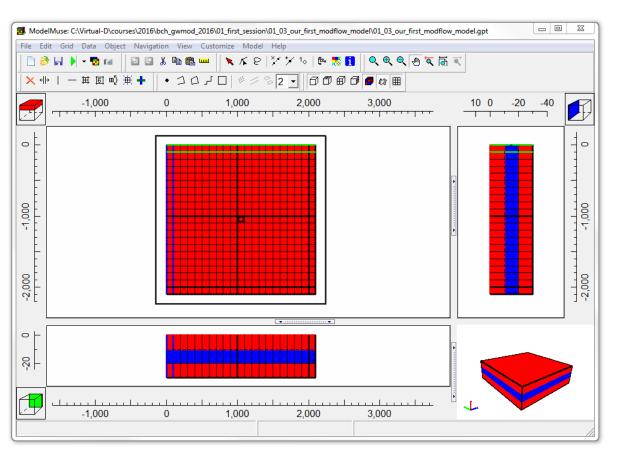


### Visualize Kx data set

- ✓ Choose **Data** | **Data** | **visualization**.
- ✓ Select **Color Grid**, and the **Kx** data set and
- ✓ press Apply.

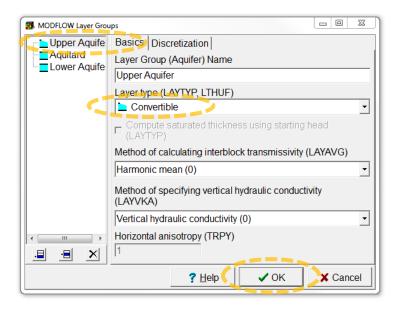


## This is what you should get



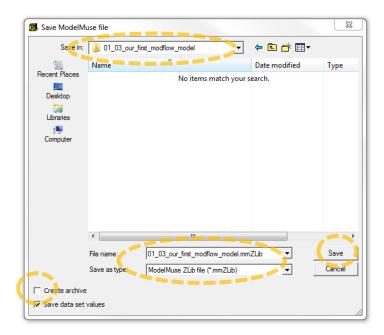
## Change layer type

- ✓ Select Model | MODFLOW Layer Groups...
- ✓ Change the Upper Aquifer layer type to Convertible,
- ✓ and then click **OK**.



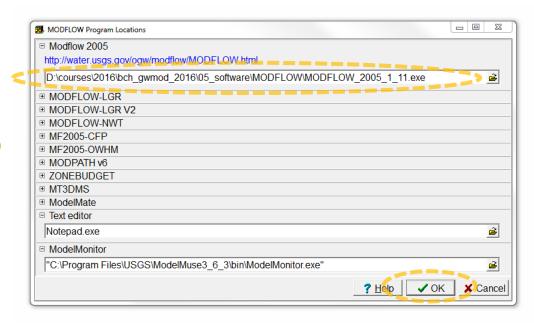
### Save model

- ✓ Select File | Save, and
- ✓ select the folder ""/01\_03\_our\_first\_modfl ow\_model/" and file name "01\_03\_our\_first\_modflo w model.mmZLib".
- ✓ Deselect the Create archive checkbox, and
- ✓ **Save** the file.



#### Set MODFLOW executable location

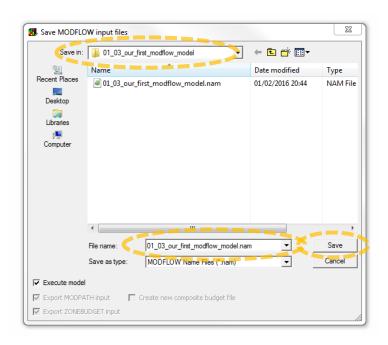
- ✓ Choose Model | MODFLOW Program locations,
- ✓ fill in the MODFLOW executable location ".../bch\_gwmod\_2016/05\_so ftware/MODFLOW/MODFLO W\_2005\_1\_11.exe", and
- ✓ click **OK**.



### Run model (1/3)

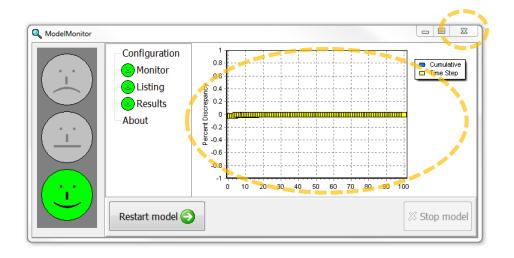
- ✓ Select
  File | Export | MODFLOW
  Input Files,
- ✓ select a file name like

  "/01\_03\_our\_first\_modfl
  ow\_model/
  01\_03\_our\_first\_modflow
  \_model.nam", and
- ✓ click **Save**. ModelMuse will create the MODFLOW input files and start running MODFLOW.



### Run model (2/3)

- ✓ ModelMonitor will graph the percent discrepancy in the budget. If the percent discrepancy is larger than 1%, there is probably a problem with the model. However, smaller percent discrepancies do not guarantee that the model is OK.
- ✓ Close ModelMonitor when the model is done running.



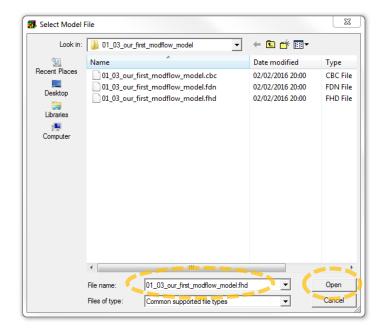
### Run model (3/3)

- ✓ The listing file will be opened in Notepad when you close ModelMonitor. You can close the listing file.
- ✓ There will also be a command line window that you can close.

```
01 03 our first modflow model.lst - Notepad
 File Edit Format View Help
                                                             MODELOW-2005
          U.S. GEOLOGICAL SURVEY MODULAR FINITE-DIFFERENCE GROUND-WATER FLOW MODEL VERSION 1.11.00 8/8/2013
 LIST FILE: 01_03_our_first_modflow_model.lst
 OPENING 01_03_our_first_modflow_model.cbc
FILE TYPE:DATA(BINARY) UNIT 9 STATUS:REPLACE
FORMAT:BINARY ACCESS:SEQUENTIAL
 OPENING 01_03_our_first_modflow_model.dis
FILE TYPE:DIS UNIT 12 STATUS:OLD
FORMAT:FORMATTED ACCESS:SEQUENTIAL
  OPENING 01_03_our_first_modflow_model.bas
FILE TYPE:BAS6 UNIT 13 STATUS:OLD
FORMAT:FORMATTED ACCESS:SEQUENTIAL
  OPENING 01_0]_our_first_modflow_model.oc
FILE TYPE:OC UNIT 39 STATUS:OLD
FORMAT:FORMATTED ACCESS:SEQU
                                                        ACCESS: SEQUENTIAL
 OPENING 01_03_our_first_modflow_model.fhd
FILE TYPE:DATA UNIT 37 STATUS:REPLAK
FORMAT:FORMATTED ACCESS:SEQUE
                                                       ACCESS:SEQUENTIAL
 OPENING 01_03_our_first_modflow_model.fdn
FILE TYPE:DATA UNIT 38 STATUS:REPLACE
FORMAT:FORMATTED ACCESS:SEQUENT
                                                       ACCESS: SEQUENTIAL
 OPENING 01_03_our_first_modflow_model.pcg
FILE TYPE:PCG UNIT 18 STATUS:OLD
FORMAT:FORMATTED ACCESS:SEQUE
 OPENING 01_03_our_first_modflow_model.lpf
FILE TYPE:LPF UNIT 14 STATUS:OLD
                                                    STATUS:OLD
ACCESS:SEQUENTIAL
  FORMAT:FORMATTED
```

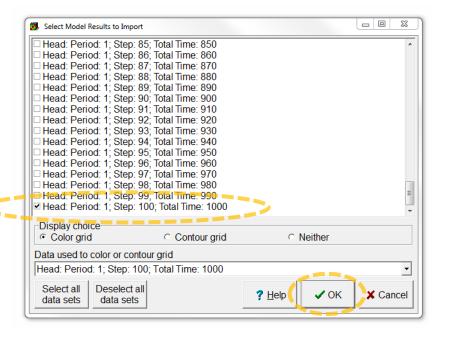
# Import model results (1/2)

- ✓ Select File | Import | Model Results... The Select Model File dialog box should appear.
- ✓ The file containing the heads should already be selected by default so just click Open.



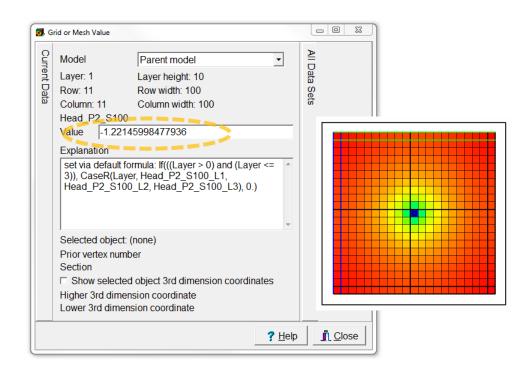
## Import model results (2/2)

✓ In the Select Model Results to
Import dialog box, the data for
the last time step should already
be selected, so just click OK.



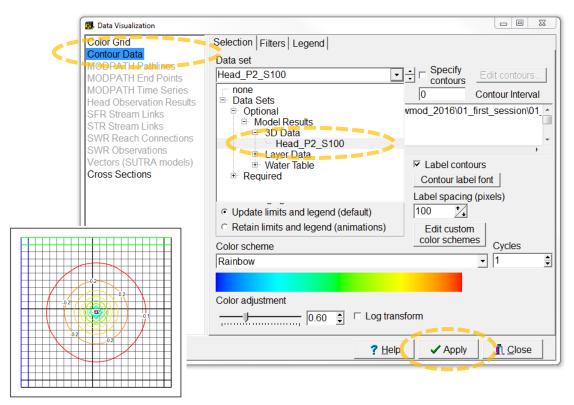
### **Check model results**

✓ Select Data | Show Grid Values. Move the cursor over the model grid and observe the value displayed in the dialog box. This is one way to see what the data value is at a particular location.



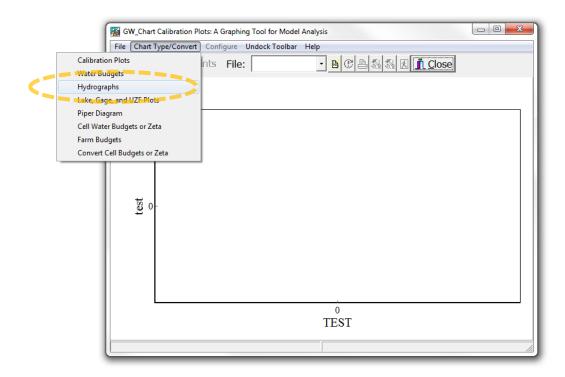
### Change visualization type

- ✓ Select **Data | Data Visualization...**
- ✓ Set Color Grid to none, and
- ✓ Contour Data to Data
  Sets | Optional | Model
  Results | 3D
  Data | Head\_P2\_S100.
- ✓ Then click **Apply**.



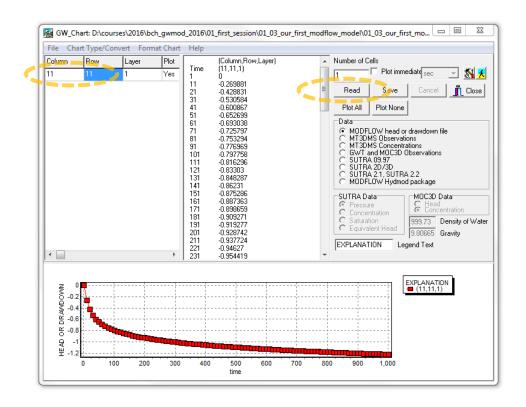
# Plot hydrograph (1/2)

✓ Start GW\_Chart and select ChartType/Convert | Hydrographs.



# Plot hydrograph (2/2)

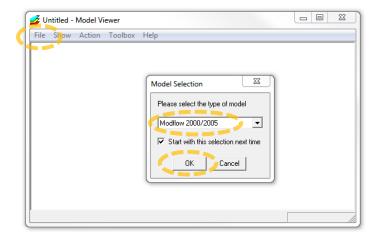
- ✓ Change the column and row to 11.
- ✓ Then click the Read button, and choose the file with heads for this exercise. GW\_Chart will plot the change in head vs time.



### **Animate in 3D (1/5)**

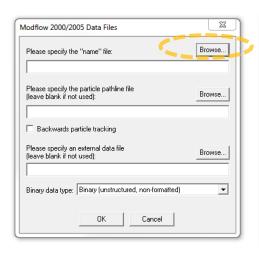
- ✓ Start Model Viewer. Select

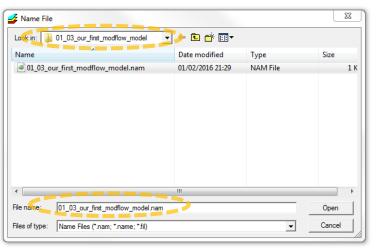
  File | New and set the model type
  to a MODFLOW 2000/2005
  model.
- ✓ Then press **OK**.



## **Animate in 3D (2/5)**

- ✓ Select **Browse...**,
- ✓ choose the name file from the model and click Open.
- ✓ Accept the defaults for the data selection, and click OK.

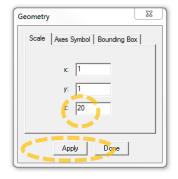






## Animate in 3D (3/5)

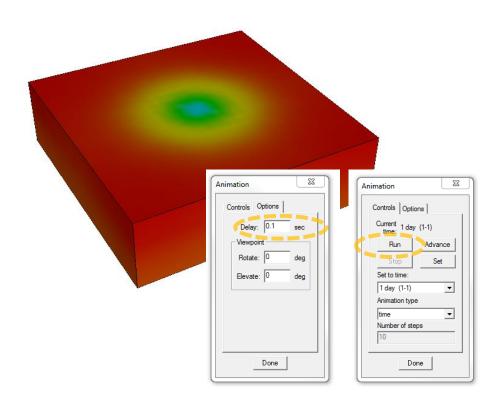
- ✓ Select **Show|Solid**.
- ✓ Select **Toolbox** | **Geometry**, set the scale for z to 20, and click **Apply**.
- ✓ Select Toolbox | Color Bar, set the limits to -1 and 0, and click Apply.





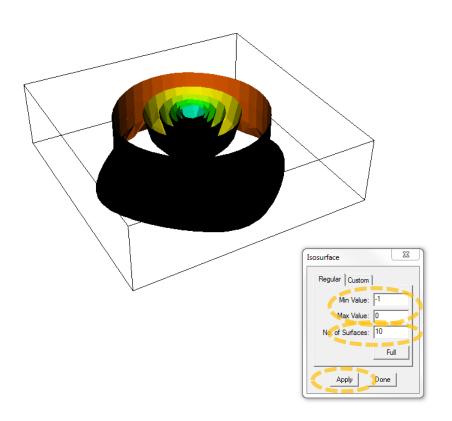
### **Animate in 3D (4/5)**

- ✓ Then select **Toolbox** | **Animation**.
- ✓ Under the **Options** tab, set **Delay** to 0.1, and
- ✓ and click Run in the Controls tab.
- ✓ Try dragging with the mouse to rotate the view of the model.



## **Animate in 3D (5/5)**

- ✓ Select **Show Isosurfaces**.
- ✓ Select Toolbox Isosurface,
- ✓ and set the limits again to -1 and0.
- ✓ Also change the number of surfaces to 10,
- ✓ and press Apply.
- ✓ Now try animating the isosurfaces.





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Questions? Found an error?
Please contact B. Rogiers at brogiers@sckcen.be.